



# ***Module 6 – Control Flow: Branching and Looping – Part 2***

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# Module Overview

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- **Control Flow: Looping**
- **while** Loop
- **do... while** Loop
- **for** Loop



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# Control Flow: Looping

# Looping – basics



- Many activities repetitive in nature
- Examples:
  - *Decimal-to-binary* → repeated division
  - *Computing an average* → repeated addition
- We need a mechanism to perform such repetitive tasks
- The repetition framework should also include the halting mechanism

*Loops in C support repetitive tasks*

# Loops in C

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**while** loop

**do... while** loop

**for** loop



# while loop

# while loop



```
while (exp is true)
    statement;
```

OR

```
while (exp is true)
{
    statement1;
    statement2;
    ...
}
```

# Control expressions: Examples



- `while (answer == 'Y')`
- `while (count)`
- `while (5)`
- `while (base>0 && power>=0)`
- `while (--num > 0)`
- `while (printf("Enter the value of N: "))`



# Example



```
int var=1;
while (var <=10)
{
    printf("%d \n", var++);
}
printf("While loop over");
```

This program prints first 10 positive integers

# A null body



```
while (num > 0) ;
```

**is different from**

```
while (num > 0)
```

# Exercises



Write a program to calculate the sum of 10 numbers entered by the user

# Nested while loops



```
while(exp1) {  
    ...  
    while(exp2) {  
        ...  
        }  
    }  
}  
  
int i = 10, j, count;  
while(i) {  
    j = 5;  
    while(j) {  
        printf("Hello!\n");  
        j--;  
    }  
    i--;  
}
```

**How many times is “Hello” printed?**

# Examples



```
int i = 10, j, count=0;
while(i) {
    j = 5;
    while(j) {
        printf("%d ",
count++);
        j--;
    }
    i--;
}
```

```
int i = 10, j, count=0;
while(i) {
    j = 5;
    while(j) {
        count++;
        j--;
    }
    i--;
}
printf("%d ", count);
```

# Exercises



Print this pattern on your screen using loops. No. of rows are user input.

```
int i, j, rows;
printf("Enter number of rows: ");
scanf("%d", &rows);
i = 1;
while(i <= rows) {
    j = 1;
    while(j <= i) {
        printf("* ");
        j++;
    }
    printf("\n");
    i++;
}
```

```
*
* *
* * *
* * * *
* * * * *
```

# Exercises



Print this pattern on your screen using loops.

No. of rows are user input.

```
int i, space, rows, k=0;
printf("Enter number of
rows: ");
scanf("%d", &rows);
i=1;
while(i<=rows) {
    space=1;
    while(space<=rows-i) {
        printf("  ");
        space++;
    }
}
```

```
while(k != 2*i-1) {
    printf("* ");
    ++k;
}
printf("\n");
i++;
k=0;
```

```

                                *
                             * * *
                          * * * * *
                     * * * * * * *
                * * * * * * * *
            * * * * * * * * *
```

# Practice tasks



\* \* \* \* \*

\* \* \* \* \*

\* \* \* \* \*

\* \* \*

\*

1

2 3

4 5 6

7 8 9 10





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# Break and Continue

# Break and continue



- break – immediate suspension of the current loop
- continue – restart a new iteration

```
while (testExpression) {  
    // codes  
    if (condition to break) {  
        break;  
    }  
    // codes  
}
```

A blue arrow originates from the 'break;' statement and points downwards and to the left, exiting the loop structure. Another blue arrow points from the bottom of the loop back to the start of the loop, indicating the normal flow of the loop.

```
while (testExpression) {  
    // codes  
    if (testExpression) {  
        continue;  
    }  
    // codes  
}
```

A blue arrow originates from the 'continue;' statement and points upwards and to the left, jumping back to the start of the loop. Another blue arrow points from the bottom of the loop back to the start of the loop, indicating the normal flow of the loop.

# Break and continue (Work out on board)



Write a program to calculate the sum of at most 10 numbers entered by the user

- When the user enters a negative value, prompt the user to enter a positive integer
- When the user enters zero, terminate the loop
- Display the sum of the valid numbers entered by the user



# The do... while loop

# The do ... while loop



```
do {  
    statement(s) ;  
} while( condition ) ;
```

- Conditional expression appears at the end
- Statements in the loop execute once before the condition tested
- Useful in scenarios where you want the code to execute at least once
- While loop: first satisfy the condition then proceed
- Do while loop: proceed first, then check the condition

# Example



```
int var=1;
do {
    printf("%d ", var++);
} while (var <=10);
printf("Do... While loop over");
```

This program prints first 10 positive integers

# while vs do... while



while loop	do...while loop
This is entry-controlled loop. It checks condition before entering into loop	This is exit-controlled loop. Checks condition when coming out from loop
The while loop may run zero or more times	Do-While may run more than one times but at least once.
The variable of test condition must be initialized prior to entering into the loop	The variable for loop condition may also be initialized in the loop also.
<pre>while(condition) {     //statement }</pre>	<pre>do{     //statement }while(condition);</pre>



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# The for loop



# For loop



```
for (initialization; condition; increment or decrement)
{
    //Statements to be executed repeatedly
}
```

- Initialization executed first, **and only once**
- Condition evaluated. If true, loop body executed
- Increment/decrement executed to update control variable
- Condition evaluated again. The process repeats.
- Condition false → loop terminates

# Examples



```
int main()
{
    int i;
    for (i=1; i<=3; i++)
    {
        printf("%d\n", i);
    }
    return 0;
}
```

```
int main()
{
    int i;
    for (i=1; i<=3; i++)
        printf("%d\n", i);
    return 0;
}
```

# Various forms of for loop



- ✓ `for (num=10; num<20; num=num+2)`
- ✓ `int num=10;`  
`for ( ; num<20; num++)`
- ✓ `for (num=10; num<20; ) { ... .. num++; }`
- ✓ `for( ; ; )`
- ✓ `for (i=1,j=10; i<10 && j>0; i++, j--)`

# Exercises



What does this code print?

```
int count;  
for (count=1; count<=3; count++);  
    printf("%d\n", count);
```

# Exercises



## Repeat this exercise using for loop:

Write a program to calculate the sum of max 10 numbers entered by the user

- When the user enters a negative value, prompt the user to enter a positive integer
- When the user enters zero, terminate the loop
- Display the sum of the valid numbers entered by the user

# Exercises



Print this pattern on your screen using For loops. No. of rows are user input.

```
int i, j, rows;
printf("Enter number of rows: ");
scanf("%d",&rows);
for(i=1; i<=rows; ++i)
{
    for(j=1; j<=i; ++j)
        printf("* ");
    printf("\n");
}
```

```
*
* *
* * *
* * * *
* * * * *
```

# Exercises



## Homework

1  
2 3 2  
3 4 5 4 3  
4 5 6 7 6 5 4  
5 6 7 8 9 8 7 6 5



# “for” vs “while” loop

BASIS FOR COMPARISON	FOR	WHILE
Declaration	<pre>for(initialization; condition; iteration){ //body of 'for' loop }</pre>	<pre>while ( condition) { statements; //body of loop }</pre>
Format	Initialization, condition checking, iteration statement are written at the top of the loop.	Only initialization and condition checking is done at the top of the loop.
Use	The 'for' loop used only when we already knew the number of iterations.	The 'while' loop used only when the number of iteration are not exactly known.
Condition	If the condition is not put up in 'for' loop, then loop iterates infinite times.	If the condition is not put up in 'while' loop, it provides compilation error.
Initialization	In 'for' loop the initialization once done is never repeated.	In while loop if initialization is done during condition checking, then initialization is done each time the loop iterate.
Iteration statement	In 'for' loop iteration statement is written at top, hence, executes only after all statements in loop are executed.	In 'while' loop, the iteration statement can be written anywhere in the loop.





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***Thank you***  
**Q & A**