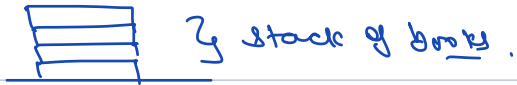
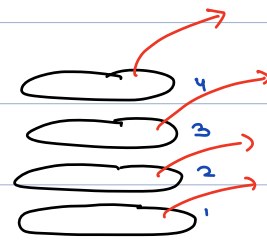
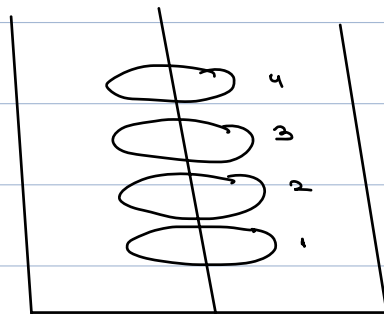


Introduction to stack

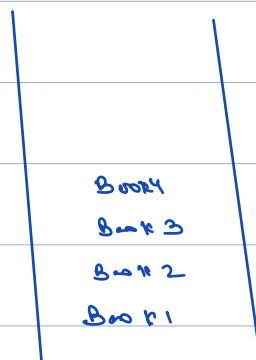


← Idli Cooker →

LIFO → Last in first out.



Stack :- Container that holds data.



① Insert & delete from top.

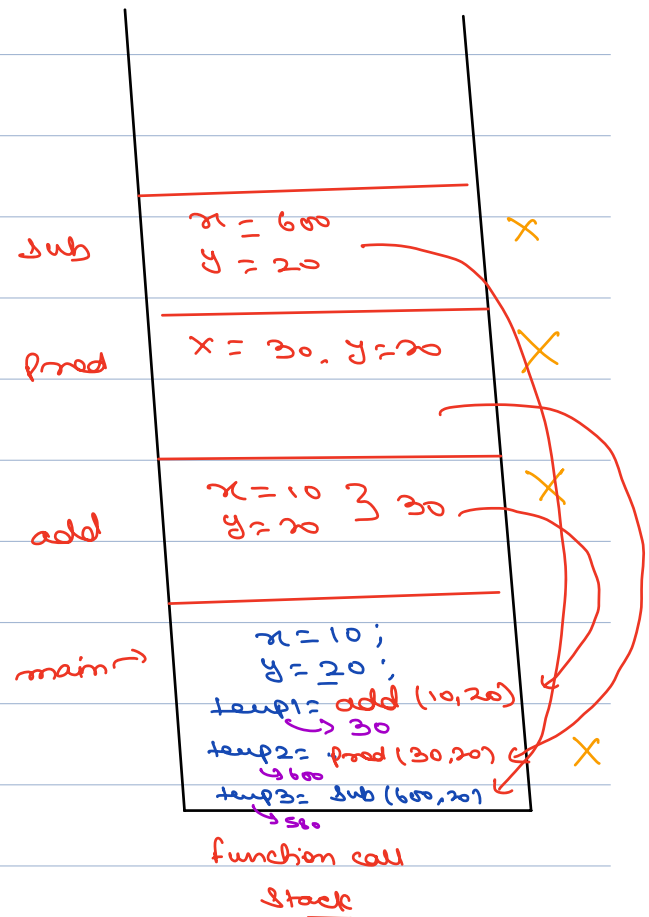
② you have access to top element.

```
int add(int x, int y) {
    return x + y;
}
```

```
int product(int x, int y) {
    return x * y;
}
```

```
int subtract(int x, int y) {
    return x - y;
}
```

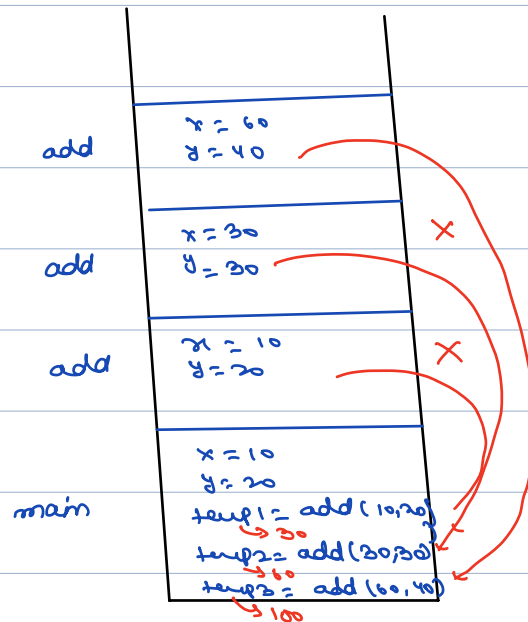
```
public static void main() {
    int x = 10;
    int y = 20;
    → int temp1 = add(x, y);
    → int temp2 = product(x, y);
    → int temp3 = subtract(x, y);
    System.out.println(temp3);
}
```



Ques 2)

```
int add(int x, int y) {
    return x + y;
}

public static void main() {
    int x = 10; ✓
    int y = 20; ✓
    int temp1 = add(x, y);
    int temp2 = add(temp1, 30);
    int temp3 = add(temp2, 40);
    System.out.println(temp3);
}
```



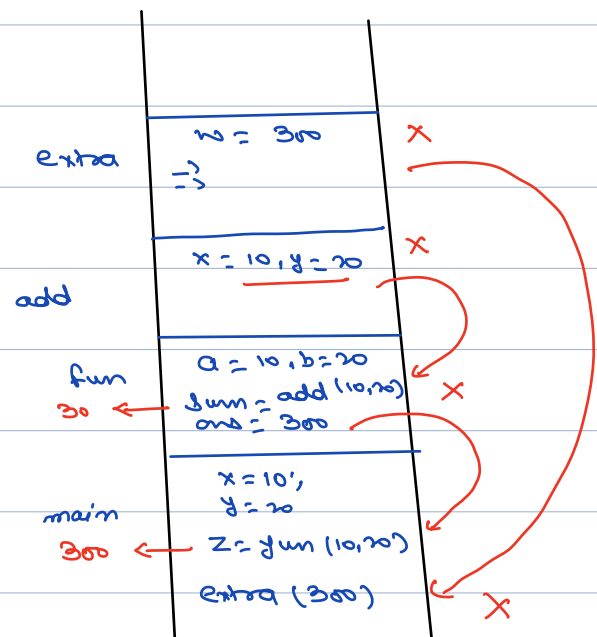
Ques 3

```
int add(int x, int y) {
    return x + y;
}

static int fun(int a, int b) {
    int sum = add(a, b);
    int ans = sum * 10;
    return ans;
}

static void extra(int w) {
    System.out.println("Hello");
    System.out.println(w);
}

public static void main() {
    int x = 10;
    int y = 20;
    int z = fun(x, y);
    System.out.println(z);
    extra(z);
}
```



300
Hello
300

Type of memories

1) Stack Memory,

2) Heap Memory,

↳ objects are stored in heap memory Area.
↳ 'new' keyword is stored there,

```
public static void main() {  
    int x = 10; ✓  
    int[] ar = new int[3]; ✓  
    System.out.println(ar); // #ad1  
    System.out.println(ar[2]); // 0  
    ar[1] = 7;  
}
```

arr[2]
↳ (100 + 8)

main

Stack

Heap



int x = 5;

boolean x = True;

float f = 32.0f;

long l = 55L;

1) Primitives are stored in stack

2) Objects / Containers are created in heap.

3) reference / address of container is stored in stack.

Ques)

```
public static void main() {
    int x = 10;
    int[] ar = new int[3]; ✓
    int[] ar2 = ar; ✓
    System.out.println(ar); // 4k
    System.out.println(ar2); // 4k
}
```

→ ar[0] = 100;

→ print(ar[0]);

main

Stack

x = 10;
ar = 4k
ar2 = 4k

Heap

4k
[0 1 0]
100

Ques)

```
public static void main() {
    int[] ar = new int[3]; ✓
    System.out.println(ar);
    ar[1] = 9;
    ar[2] = 5;

    ar = new int[5];
    System.out.println(ar);
}
```

Stack

main
ar = 4k
10k

Heap

4k
[0 1 0]
9 5

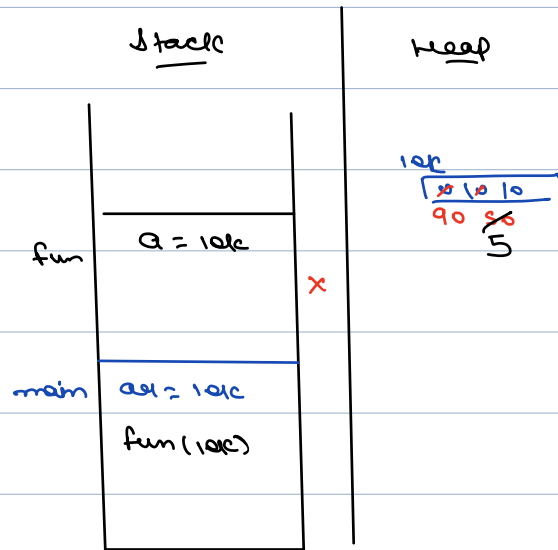
10k
[0 0 0 0 0]

4k

10k

Ques)

```
static void fun(int[] a){
    System.out.println(a); //
    a[1] = 5;
}
public static void main() {
    int[] ar = new int[3]; ✓
    System.out.println(ar); //
    ar[0] = 90;
    ar[1] = 50;
    fun(ar);
    System.out.println(ar[1]);
}
```



10k

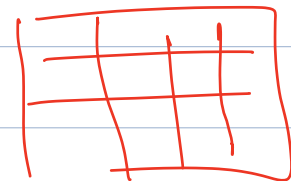
10k

5

Break 10:33pm - 10:43pm

Ques

```
public static void main() {
    float y = 7.84f;
    int[][] mat = new int[3][4];
    System.out.println(mat); // → 10k
    System.out.println(mat[1]); → 3k
    System.out.println(mat[1][3]);
}
```



mat

main

mat = 10k

Heap

10k



2k



3k



4k



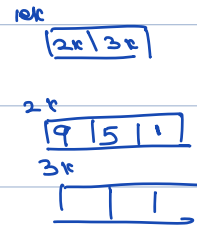
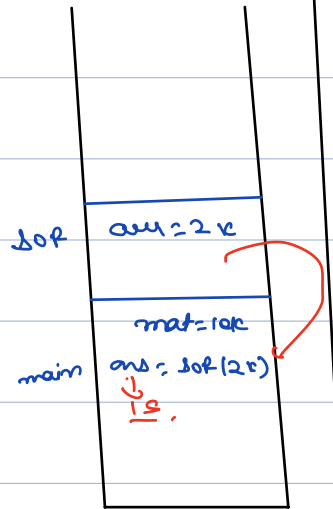
Ques)

```
static int sumOfRow(int[] arr){
    System.out.println(arr);
    int sum = 0;
    for (int i = 0; i < arr.length; i++){
        sum = sum + arr[i];
    }
    return sum;
}

public static void main() {
    int[][] mat = new int[2][3];
    mat[0][0] = 9;
    mat[0][1] = 5;
    mat[0][2] = 1;
    int ans = sumOfRow(mat[0]);
    System.out.println(ans);
}
```



Stack

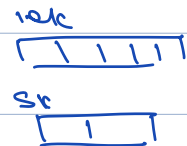


2x
15

```
fun (arr) {
    arr = new int[2];
}
```

main() {

```
int[] arr = new int[5];
print(arr);
fun(arr);
print(arr);
}
```



10x
10x


```

fun (arr) {
    arr[2] = 5;
}

```

```

main() {

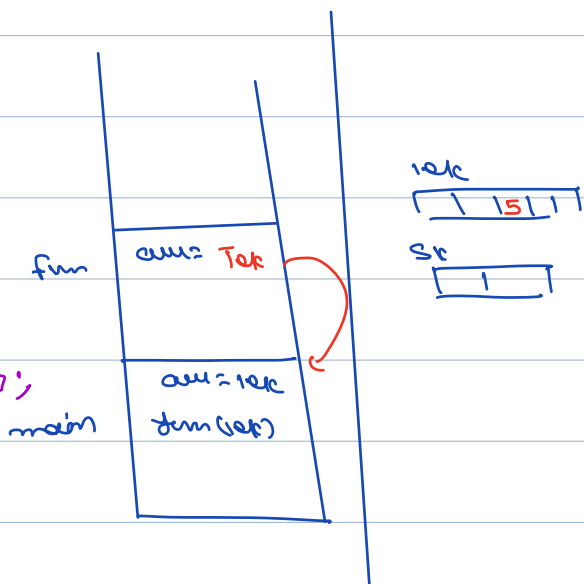
```

```

    int[] arr = new int[5];
    print(arr);
    fun(arr);
    print(arr[2]);
}

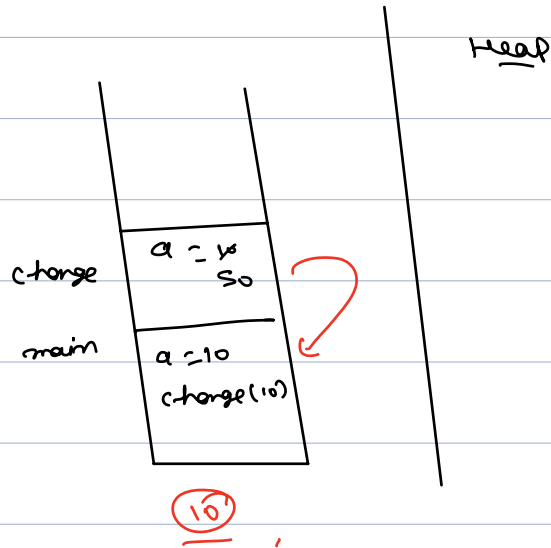
```

10k



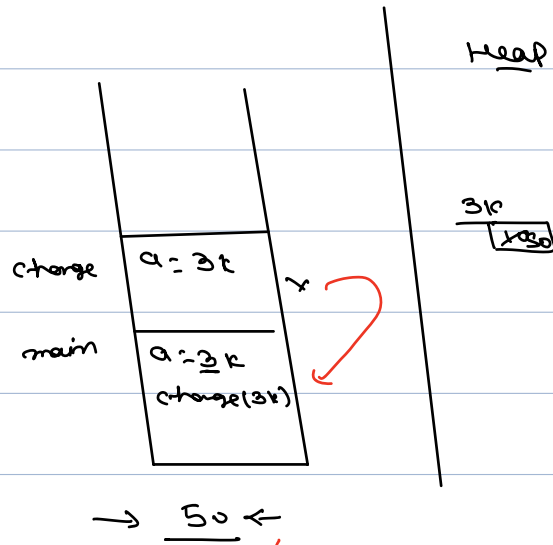
Ques)

```
static void change(int a) {  
    a = 50;  
}  
  
public static void main(String args[]) {  
    int a = 10;  
    change(a);  
    System.out.println(a);  
}
```



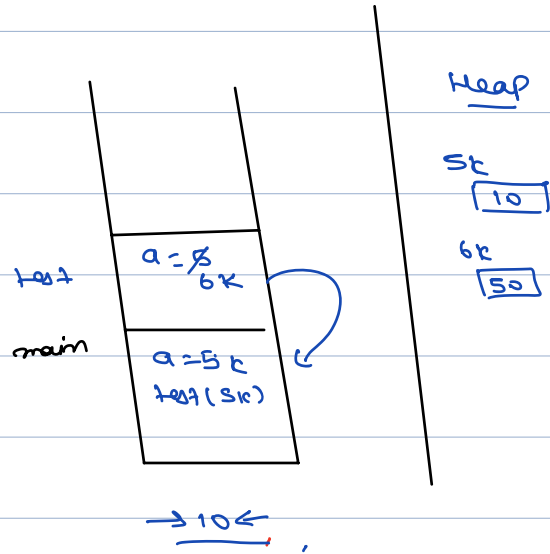
Ques)

```
static void change(int[] a) {  
    a[0] = 50;  
}  
  
public static void main(String args[]) {  
    int[] a = {10};  
    change(a);  
    System.out.println(a[0]);  
}
```



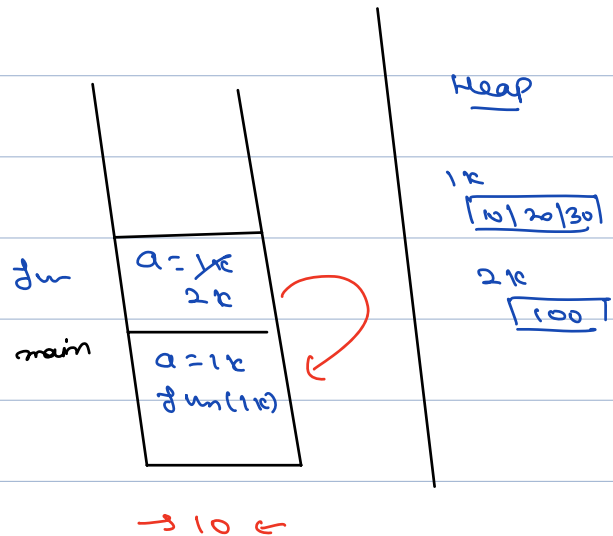
Ques)

```
static void test(int[] a) {  
    a = new int[1];  
    a[0] = 50;  
}  
  
public static void main(String args[]) {  
    int[] a = {10};  
    test(a);  
    System.out.println(a[0]);  
}
```



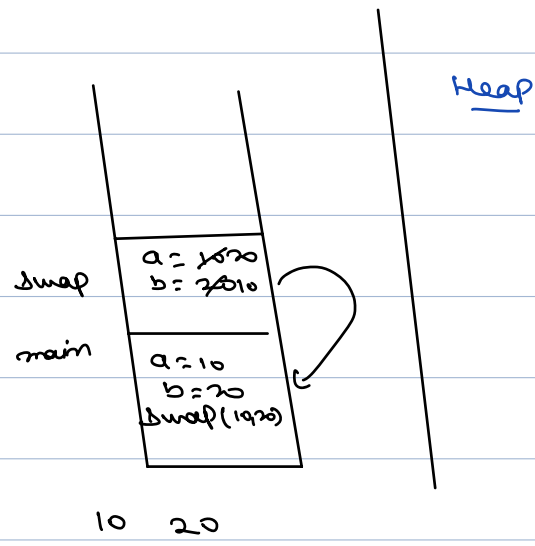
Ques)

```
static void fun(int[] a) {  
    a = new int[1];  
    a[0] = 100;  
}  
public static void main() {  
    int[] a = {10, 20, 30};  
    fun(a);  
    System.out.println(a[0]);  
}
```



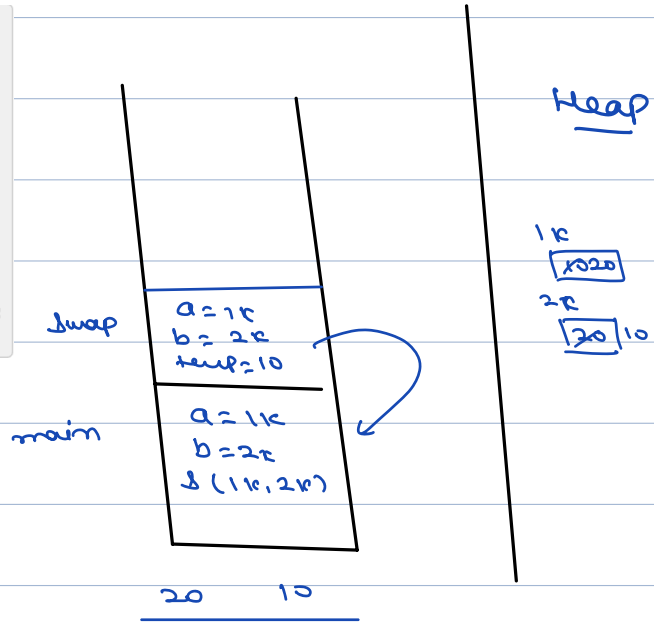
Ques)

```
static void swap(int a, int b) {  
    int temp = a;  
    a = b;  
    b = temp;  
}  
public static void main(String args[]) {  
    int a = 10;  
    int b = 20;  
    swap(a, b);  
    System.out.println(a + " " + b);  
}
```



Ques)

```
static void swap(int[] a, int[] b) {  
    int temp = a[0];  
    a[0] = b[0];  
    b[0] = temp;  
}  
  
public static void main(String args[]) {  
    int[] a = {10};  
    int[] b = {20};  
    swap(a, b);  
    System.out.println(a[0] + " " + b[0]);  
}
```



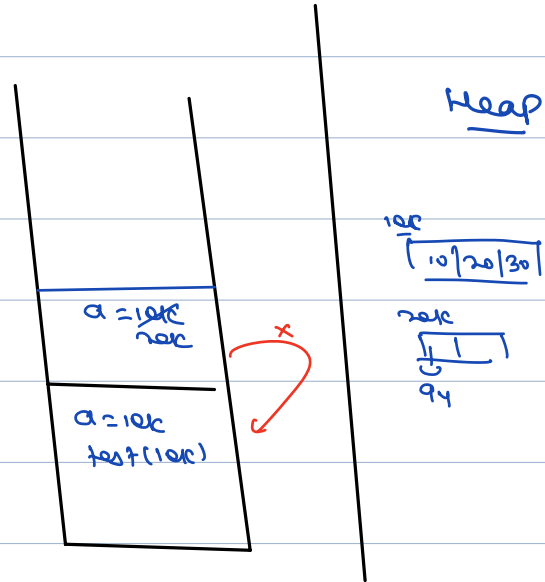
Ques)

```
static void test(int[] a) {  
    a = new int[2];  
    a[0] = 94;  
}  
  
public static void main(String args[]) {  
    int[] a = {10, 20, 30};  
    test(a);  
    System.out.println(a[0]);  
}
```

Ans 10 ,

main

test



Ques

```
static int[] fun(int[] a) {  
    a = new int[2];  
    a[0] = 50; a[1] = 60;  
    return a;  
}
```

```
public static void main(String args[]) {  
    int[] a = {10, 20, 30};  
    a = fun(a);  
    System.out.println(a[0]);  
}
```

fun

a = 10k
20k

main

a = ~~10k~~ 20k
a = fun(10k)

Heap

10k

[10 | 20 | 30]

20k

[50 | 60]

50 Ans