

pycram.designators.action_designator

Contents

- [Classes](#)
- [Module Contents](#)

Classes

MoveTorsoAction	Action Designator for Moving the torso of the robot up and down
SetGripperAction	Set the gripper state of the robot
ReleaseAction	Releases an Object from the robot.
GripAction	Grip an object with the robot.
ParkArmsAction	Park the arms of the robot.
PickUpAction	Designator to let the robot pick up an object.
PlaceAction	Places an Object at a position using an arm.
NavigateAction	Navigates the Robot to a position.
TransportAction	Transports an object to a position using an arm
LookAtAction	Lets the robot look at a position.
DetectAction	Detects an object that fits the object description and returns an object designator describing the object.
OpenAction	Opens a container like object
CloseAction	Closes a container like object.
GraspingAction	Grasps an object described by the given Object Designator description
ActionAbstract	Base class for performable performables.
MoveTorsoActionPerformable	Move the torso of the robot up and down.
SetGripperActionPerformable	Set the gripper state of the robot.
ReleaseActionPerformable	Releases an Object from the robot.
GripActionPerformable	Grip an object with the robot.
ParkArmsActionPerformable	Park the arms of the robot.
PickUpActionPerformable	Let the robot pick up an object.
PlaceActionPerformable	Places an Object at a position using an arm.
NavigateActionPerformable	Navigates the Robot to a position.
TransportActionPerformable	Transports an object to a position using an arm
LookAtActionPerformable	Lets the robot look at a position.
DetectActionPerformable	Detects an object that fits the object description and returns an object designator describing the object.
OpenActionPerformable	Opens a container like object
CloseActionPerformable	Closes a container like object.

GraspingActionPerformable	Grasps an object described by the given Object Designator description
FaceAtPerformable	Turn the robot chassis such that it faces the pose and after that perform a look at action.
MoveAndPickUpPerformable	Navigate to <i>standing_position</i> , then turn towards the object and pick it up.

Module Contents

```
class pycram.designators.action_designator.MoveTorsoAction(positions:
typing_extensions.List[float], resolver=None, ontology_concept_holders:
typing_extensions.Optional[typing_extensions.List[pycram.ontology.ontology.OntologyConceptHolder]]
= None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Action Designator for Moving the torso of the robot up and down

positions: *typing_extensions.List[float]*

ground() → [MoveTorsoActionPerformable](#)

Creates a performable action designator with the first element from the list of possible torso heights.

Returns:

A performable action designator

__iter__()

Iterates over all possible values for this designator and returns a performable action designator with the value.

Returns:

A performable action designator

```
class pycram.designators.action_designator.SetGripperAction(grippers:
typing_extensions.List[pycram.datastructures.enums.Arms], motions:
typing_extensions.List[pycram.datastructures.enums.GripperState], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Set the gripper state of the robot

grippers: *typing_extensions.List[pycram.datastructures.enums.GripperState]*

motions: *typing_extensions.List[pycram.datastructures.enums.Arms]*

ground() → [SetGripperActionPerformable](#)

  latest

Default specialized_designators that returns a performable designator with the first element in the grippers and motions list.

Returns:

A performable designator

`__iter__()`

Iterates over all possible combinations of grippers and motions

Returns:

A performable designator with a combination of gripper and motion

```
class pycram.designators.action_designator.ReleaseAction(grippers:
typing_extensions.List[pycram.datastructures.enums.Arms], object_designator_description:
pycram.designators.object_designator.ObjectDesignatorDescription, resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: `pycram.designator.ActionDesignatorDescription`

Releases an Object from the robot.

Note: This action can not be used yet.

grippers: `typing_extensions.List[pycram.datastructures.enums.Arms]`

`object_designator_description`

`ground()` → `ReleaseActionPerformable`

Fill all missing parameters and chose plan to execute.

```
class pycram.designators.action_designator.GripAction(grippers:
typing_extensions.List[pycram.datastructures.enums.Arms], object_designator_description:
pycram.designators.object_designator.ObjectDesignatorDescription, efforts:
typing_extensions.List[float], resolver=None, ontology_concept_holders:
typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] = None)
```

Bases: `pycram.designator.ActionDesignatorDescription`

Grip an object with the robot.

Variables:

- **grippers** – The grippers to consider
- **object_designator_description** – The description of objects to consider
- **efforts** – The efforts to consider

Note: This action can not be used yet.

 [latest](#)

grippers: `typing_extensions.List[pycram.datastructures.enums.Arms]`

object_designator_description:

pycram.designators.object_designator.ObjectDesignatorDescription

efforts: *typing_extensions.List[float]*

ground() → [GripActionPerformable](#)

Fill all missing parameters and chose plan to execute.

```
class pycram.designators.action_designator.ParkArmsAction(arms:
typing_extensions.List[pycram.datastructures.enums.Arms], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Park the arms of the robot.

arms: *typing_extensions.List[pycram.datastructures.enums.Arms]*

ground() → [ParkArmsActionPerformable](#)

Default specialized_designators that returns a performable designator with the first element of the list of possible arms

Returns:

A performable designator

```
class pycram.designators.action_designator.PickUpAction(object_designator_description:
typing_extensions.Union[pycram.designators.object_designator.ObjectDesignatorDescription,
pycram.designators.object_designator.ObjectDesignatorDescription.Object], arms:
typing_extensions.List[pycram.datastructures.enums.Arms], grasps:
typing_extensions.List[pycram.datastructures.enums.Grasp], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Designator to let the robot pick up an object.

object_designator_description:

*typing_extensions.Union[pycram.designators.object_designator.ObjectDesignatorDescription,
pycram.designators.object_designator.ObjectDesignatorDescription.Object]*

arms: *typing_extensions.List[pycram.datastructures.enums.Arms]*

grasps: *typing_extensions.List[pycram.datastructures.enums.Grasp]*

ground() → [PickUpActionPerformable](#)

Default specialized_designators, returns a performable designator with the first entries from the lists of possible parameter.

Returns:

A performable designator

```
class pycram.designators.action_designator.PlaceAction(object_designator_description:
typing_extensions.Union[pycram.designators.object_designator.ObjectDesignatorDescription,
pycram.designators.object_designator.ObjectDesignatorDescription.Object], target_locations:
typing_extensions.List[pycram.datastructures.pose.Pose], arms:
typing_extensions.List[pycram.datastructures.enums.Arms], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: `pycram.designator.ActionDesignatorDescription`

Places an Object at a position using an arm.

object_designator_description:

`typing_extensions.Union[pycram.designators.object_designator.ObjectDesignatorDescription, pycram.designators.object_designator.ObjectDesignatorDescription.Object]`

target_locations: `typing_extensions.List[pycram.datastructures.pose.Pose]`

arms: `typing_extensions.List[pycram.datastructures.enums.Arms]`

ground() → `PlaceActionPerformable`

Default specialized_designators that returns a performable designator with the first entries from the list of possible entries.

Returns:

A performable designator

```
class pycram.designators.action_designator.NavigateAction(target_locations:
typing_extensions.List[pycram.datastructures.pose.Pose], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: `pycram.designator.ActionDesignatorDescription`

Navigates the Robot to a position.

target_locations: `typing_extensions.List[pycram.datastructures.pose.Pose]`

ground() → `NavigateActionPerformable`

Default specialized_designators that returns a performable designator with the first entry of possible target locations

 [latest](#)

Returns:

A performable designator

```
class pycram.designators.action_designator.TransportAction(object_designator_description:
typing_extensions.Union[pycram.designators.object_designator.ObjectDesignatorDescription,
pycram.designators.object_designator.ObjectDesignatorDescription.Object], arms:
typing_extensions.List[pycram.datastructures.enums.Arms], target_locations:
typing_extensions.List[pycram.datastructures.pose.Pose], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Transports an object to a position using an arm

object_designator_description:

```
typing_extensions.Union[pycram.designators.object_designator.ObjectDesignatorDescription,
pycram.designators.object_designator.ObjectDesignatorDescription.Object]
```

arms: `typing_extensions.List[pycram.datastructures.enums.Arms]`

target_locations: `typing_extensions.List[pycram.datastructures.pose.Pose]`

ground() → [TransportActionPerformable](#)

Default specialized_designators that returns a performable designator with the first entries from the lists of possible parameter.

Returns:

A performable designator

```
class pycram.designators.action_designator.LookAtAction(targets:
typing_extensions.List[pycram.datastructures.pose.Pose], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Lets the robot look at a position.

targets: `typing_extensions.List[pycram.datastructures.pose.Pose]`

ground() → [LookAtActionPerformable](#)

Default specialized_designators that returns a performable designator with the first entry in the list of possible targets

Returns:

A performable designator

```
class pycram.designators.action_designator.DetectAction(object_designator_description:
pycram.designators.object_designator.ObjectDesignatorDescription, resolver=None,
```

 [latest](#)

```
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Detects an object that fits the object description and returns an object designator describing the object.

object_designator_description:

[pycram.designators.object_designator.ObjectDesignatorDescription](#)

ground() → [DetectActionPerformable](#)

Default specialized_designators that returns a performable designator with the resolved object description.

Returns:

A performable designator

```
class pycram.designators.action_designator.OpenAction(object_designator_description:
pycram.designators.object\_designator.ObjectPart, arms:
typing_extensions.List[pycram.datastructures.enums.Arms], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Opens a container like object

Can currently not be used

object_designator_description: [pycram.designators.object_designator.ObjectPart](#)

arms: [typing_extensions.List\[pycram.datastructures.enums.Arms\]](#)

ground() → [OpenActionPerformable](#)

Default specialized_designators that returns a performable designator with the resolved object description and the first entries from the lists of possible parameter.

Returns:

A performable designator

```
class pycram.designators.action_designator.CloseAction(object_designator_description:
pycram.designators.object\_designator.ObjectPart, arms:
typing_extensions.List[pycram.datastructures.enums.Arms], resolver=None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Closes a container like object.

Can currently not be used

 [latest](#)

object_designator_description: [pycram.designators.object_designator.ObjectPart](#)

arms: `typing_extensions.List[pycram.datastructures.enums.Arms]`

ground() → [CloseActionPerformable](#)

Default specialized_designators that returns a performable designator with the resolved object designator and the first entry from the list of possible arms.

Returns:

A performable designator

```
class pycram.designators.action_designator.GraspingAction(arms:
typing_extensions.List[pycram.datastructures.enums.Arms], object_description:
typing_extensions.Union[pycram.designators.object_designator.ObjectDesignatorDescription,
pycram.designators.object\_designator.ObjectPart], resolver: typing_extensions.Callable = None,
ontology_concept_holders: typing_extensions.Optional[typing_extensions.List[owlready2.Thing]] =
None)
```

Bases: [pycram.designator.ActionDesignatorDescription](#)

Grasps an object described by the given Object Designator description

arms: `typing_extensions.List[pycram.datastructures.enums.Arms]`

object_description: `pycram.designators.object_designator.ObjectDesignatorDescription`

ground() → [GraspingActionPerformable](#)

Default specialized_designators that takes the first element from the list of arms and the first solution for the object designator description and returns it.

Returns:

A performable action designator that contains specific arguments

```
class pycram.designators.action_designator.ActionAbstract
```

Bases: [pycram.designator.ActionDesignatorDescription.Action](#), [abc.ABC](#)

Base class for performable performables.

orm_class: `typing_extensions.Type[pycram.orm.action_designator.Action]`

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

abstract perform() → None

Perform the action.

Will be overwritten by each action.

to_sql() → [pycram.orm.action_designator.Action](#)

Convert this action to its ORM equivalent.

Needs to be overwritten by an action if it didn't overwrite the `orm_class` attribute with its ORM equivalent.

Returns:

An instance of the ORM equivalent of the action with the parameters set

insert(session: sqlalchemy.orm.Session, **kwargs) → [pycram.orm.action_designator.Action](#)

Insert this action into the database.

Needs to be overwritten by an action if the action has attributes that do not exist in the orm class equivalent. In that case, the attributes need to be inserted into the session manually.

Parameters:

- **session** – Session with a database that is used to add and commit the objects
- **kwargs** – Possible extra keyword arguments

Returns:

The completely instanced ORM action that was inserted into the database

class pycram.designators.action_designator.MoveTorsoActionPerformable

Bases: [ActionAbstract](#)

Move the torso of the robot up and down.

position: *float*

Target position of the torso joint

orm_class: *typing_extensions.Type[ActionAbstract]*

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.SetGripperActionPerformable

Bases: [ActionAbstract](#)

Set the gripper state of the robot.

gripper: [pycram.datastructures.enums.Arms](#)

The gripper that should be set

motion: [pycram.datastructures.enums.GripperState](#)

The motion that should be set on the gripper

orm_class: *typing_extensions.Type[[ActionAbstract](#)]*

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.ReleaseActionPerformable

Bases: [ActionAbstract](#)

Releases an Object from the robot.

Note: This action can not ve used yet.

gripper: *[pycram.datastructures.enums.Arms](#)*

object_designator: *pycram.designators.object_designator.ObjectDesignatorDescription.Object*

abstract perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.GripActionPerformable

Bases: [ActionAbstract](#)

Grip an object with the robot.

Note: This action can not be used yet.

gripper: *[pycram.datastructures.enums.Arms](#)*

object_designator: *pycram.designators.object_designator.ObjectDesignatorDescription.Object*

effort: *float*

abstract perform() → None

Perform the action.

Will be overwritten by each action.

 [latest](#)

class pycram.designators.action_designator.ParkArmsActionPerformable

Bases: [ActionAbstract](#)

Park the arms of the robot.

arm: [pycram.datastructures.enums.Arms](#)

Entry from the enum for which arm should be parked

orm_class: [typing_extensions.Type\[ActionAbstract\]](#)

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.PickUpActionPerformable

Bases: [ActionAbstract](#)

Let the robot pick up an object.

object_designator: [pycram.designators.object_designator.ObjectDesignatorDescription.Object](#)

Object designator describing the object that should be picked up

arm: [pycram.datastructures.enums.Arms](#)

The arm that should be used for pick up

grasp: [pycram.datastructures.enums.Grasp](#)

The grasp that should be used. For example, 'left' or 'right'

object_at_execution:

[typing_extensions.Optional\[pycram.designators.object_designator.ObjectDesignatorDescription.Object\]](#)

The object at the time this Action got created. It is used to be a static, information holding entity. It is not updated when the BulletWorld object is changed.

orm_class: [typing_extensions.Type\[ActionAbstract\]](#)

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

__post_init__()

perform() → None

 [latest](#)

Perform the action.

Will be overwritten by each action.

to_sql() → [pycram.orm.action_designator.Action](#)

Convert this action to its ORM equivalent.

Needs to be overwritten by an action if it didn't overwrite the `orm_class` attribute with its ORM equivalent.

Returns:

An instance of the ORM equivalent of the action with the parameters set

insert(session: sqlalchemy.orm.Session, **kwargs) → [pycram.orm.action_designator.Action](#)

Insert this action into the database.

Needs to be overwritten by an action if the action has attributes that do not exist in the orm class equivalent. In that case, the attributes need to be inserted into the session manually.

Parameters:

- **session** – Session with a database that is used to add and commit the objects
- **kwargs** – Possible extra keyword arguments

Returns:

The completely instanced ORM action that was inserted into the database

class pycram.designators.action_designator.PlaceActionPerformable

Bases: [ActionAbstract](#)

Places an Object at a position using an arm.

object_designator: *pycram.designators.object_designator.ObjectDesignatorDescription.Object*

Object designator describing the object that should be place

arm: [pycram.datastructures.enums.Arms](#)

Arm that is currently holding the object

target_location: [pycram.datastructures.pose.Pose](#)

Pose in the world at which the object should be placed

orm_class: *typing_extensions.Type*[\[ActionAbstract\]](#)

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

 [latest](#)

Will be overwritten by each action.

class pycram.designators.action_designator.NavigateActionPerformable

Bases: [ActionAbstract](#)

Navigates the Robot to a position.

target_location: [pycram.datastructures.pose.Pose](#)

Location to which the robot should be navigated

orm_class: [typing_extensions.Type\[ActionAbstract\]](#)

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.TransportActionPerformable

Bases: [ActionAbstract](#)

Transports an object to a position using an arm

object_designator: [pycram.designators.object_designator.ObjectDesignatorDescription.Object](#)

Object designator describing the object that should be transported.

arm: [pycram.datastructures.enums.Arms](#)

Arm that should be used

target_location: [pycram.datastructures.pose.Pose](#)

Target Location to which the object should be transported

orm_class: [typing_extensions.Type\[ActionAbstract\]](#)

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

 [latest](#)

class pycram.designators.action_designator.LookAtActionPerformable

Bases: `ActionAbstract`

Lets the robot look at a position.

target: `pycram.datastructures.pose.Pose`

Position at which the robot should look, given as 6D pose

orm_class: `typing_extensions.Type[ActionAbstract]`

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class `pycram.designators.action_designator.DetectActionPerformable`

Bases: `ActionAbstract`

Detects an object that fits the object description and returns an object designator describing the object.

object_designator: `pycram.designators.object_designator.ObjectDesignatorDescription.Object`

Object designator loosely describing the object, e.g. only type.

orm_class: `typing_extensions.Type[ActionAbstract]`

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class `pycram.designators.action_designator.OpenActionPerformable`

Bases: `ActionAbstract`

Opens a container like object

object_designator: `pycram.designators.object_designator.ObjectPart.Object`

Object designator describing the object that should be opened

arm: `pycram.datastructures.enums.Arms`

Arm that should be used for opening the container

orm_class: `typing_extensions.Type[ActionAbstract]`

 [latest](#)

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.CloseActionPerformable

Bases: [ActionAbstract](#)

Closes a container like object.

object_designator: [pycram.designators.object_designator.ObjectPart.Object](#)

Object designator describing the object that should be closed

arm: [pycram.datastructures.enums.Arms](#)

Arm that should be used for closing

orm_class: [typing_extensions.Type\[ActionAbstract\]](#)

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.GraspingActionPerformable

Bases: [ActionAbstract](#)

Grasps an object described by the given Object Designator description

arm: [pycram.datastructures.enums.Arms](#)

The arm that should be used to grasp

object_desig:

[typing_extensions.Union\[pycram.designators.object_designator.ObjectDesignatorDescription.Object, pycram.designators.object_designator.ObjectPart.Object\]](#)

Object Designator for the object that should be grasped

orm_class: [typing_extensions.Type\[ActionAbstract\]](#)

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to insert the action into the database.

 [latest](#)

perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.FaceAtPerformable

Bases: [ActionAbstract](#)

Turn the robot chassis such that it faces the [pose](#) and after that perform a look at action.

pose: [pycram.datastructures.pose.Pose](#)

The pose to face

orm_class

The ORM class that is used to insert this action into the database. Must be overwritten by every action in order to be able to insert the action into the database.

perform() → None

Perform the action.

Will be overwritten by each action.

class pycram.designators.action_designator.MoveAndPickUpPerformable

Bases: [ActionAbstract](#)

Navigate to *standing_position*, then turn towards the object and pick it up.

standing_position: [pycram.datastructures.pose.Pose](#)

The pose to stand before trying to pick up the object

object_designator: [pycram.designators.object_designator.ObjectDesignatorDescription.Object](#)

The object to pick up

arm: [pycram.datastructures.enums.Arms](#)

The arm to use

grasp: [pycram.datastructures.enums.Grasp](#)

The grasp to use

perform()

Perform the action.

Will be overwritten by each action.