

## Threads:

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- \* A Thread in Java simply represents a single independent path of execution of a group of statements.
- \* There is always at least one thread running internally in every program and this thread is used by JVM to execute statements in the program.
- \* When a program contains a single flow of control, it is called single-threaded program.
- \* A light weight process which runs under resources of main process.
- \* Every Java program has always at least one thread, even if you do not create any thread. This thread is called main Thread.



\* The main thread is also called parent thread and the rest of threads that are generated from it are called child threads of the program.

\* Main thread is the last thread to be created in a program. When main thread finishes the execution, the program terminates immediately.

### Process in Java

\* A process is a program that executes as a single thread.

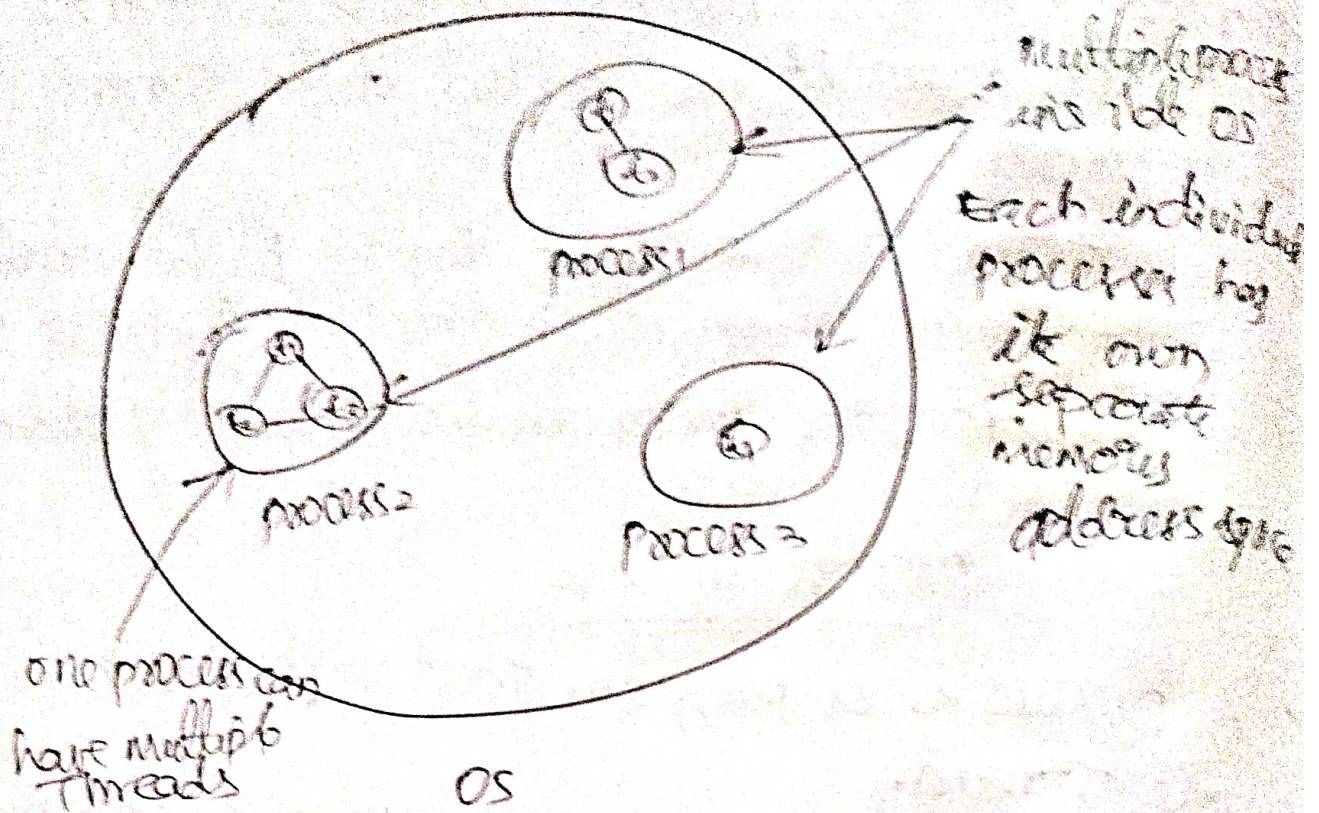
\* When we will create a new thread in a program it shares the same memory address space with other threads in a program whereas every individual process has its own separate memory address space.

\* Creating a thread takes fewer resources than creating a new process.

\* Each process can have more than one thread.

\* Every individual process has its own separate memory address space and can execute a different program.





## Difference between Thread and Process

| process  | Thread  |
|--|---|
| * process is heavy weight or resource intensive  | * Thread is light weight taking lesser resources than a process     |
| * process switching needs interaction with operating system  | * Thread switching does not need to interact with operating system. |
| * In multiple processing environments, each process executes the same code but has its own memory and file resources | * All threads can share same set of open file, child processes.     |
| * Multiple processes without using threads use more resources  | * Multiple threaded processes use fewer resources.                  |



\* if one process is blocked then no other process can execute until the first process is unblocked

\* while one thread is blocked and waiting, a second thread in the same task can run

\* In multiple processes each process operates independently of the others

One thread can read, write or change another thread's data

## Multithreading in Java

\* The process of executing multiple threads simultaneously is called multithreading in Java

\* Multithreading is a technique or programming concept in which a program (process) is divided into two or more subprograms (subprocess), each of which can perform different tasks simultaneously

\* When a program contains more than one thread, the CPU can switch between two threads to execute them at the same time.

\* The switching between two threads is known as context switch.

## Thread class

\* Thread class contains several constructors for creating threads for tasks and methods for controlling threads.

\* It is a predefined class declared in Java.lang default package.



«interface»  
java.lang.Runnable

«class»  
java.lang.Object

«class»  
java.lang.Thread

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- \* Thread()
- \* Thread(task: Runnable)
- \* start(): void
- \* isAlive(): boolean
- \* join(): void
- \* sleep(millis: long): void
- \* yield(): void

Custom  
Thread

Thread(): This is a basic and default constructor without parameters. It simply creates an object of Thread class.

Thread(String name): It creates a new Thread object with specified name to a thread.

Thread(Runnable r): It creates a thread object with specified name to a thread. by passing a parameter r as a reference to an object of the class that implements Runnable interface.

Thread(Runnable r, String name): This constructor creates a thread object by passing two arguments r and name. Here r is a reference of an object of class that implements Runnable interface.



## Creation of Threads

There are two ways to create a new thread in Java:

- \* one is by extending `java.lang.Thread` class;
- \* create a class that extends the `Thread` class.
- \* in order to extend a thread, we will use a keyword `extends`. The `Thread` class is found in `Java.lang` package.

Syntax: `class MyClass extends Thread`

- \* Another is by implementing `java.lang.Runnable` interface.
- \* create a class that implements the `Runnable` interface.
- \* Class to implement only the `run` method that constitutes the new thread.