# Sprint Planning Logic – Sustainable Smart City Assistant (2-week cycles)

#### **Sprint 1: Project Setup & Architecture**

**Epic**: Initial Setup & Core Architecture

**Stories:** 

- Set up project folder structure (Streamlit + FastAPI) Story Point: 1
- Build sidebar and navigation using Streamlit 2
- Set up FastAPI backend and routing 3
- Integrate IBM Granite LLM via langchain\_ibm 5
- Create .env config for securing API keys 2

**Total Story Points: 13** 

#### **Sprint 2: AI Features & User Modules**

**Epic**: Core Functionalities

**Stories:** 

- Build Chat Assistant UI and connect to IBM Granite 3
- Create Eco Tips Generator with prompt templates − 2
- Create Policy Question Answering textbox (no document upload) -2
- Design Feedback form and connect to /submit-feedback endpoint 2
- Create Smart Dashboard overview (intro + sidebar guide) 3
- Create separate KPI Dashboard with static data + graphs (Matplotlib/Plotly) 5

Add input form for Anomaly Detection and output logic — 4

#### **Total Story Points: 21**

### **Sprint 3: Forecasting & Reports**

Epic: Al Insights & Reporting

#### **Stories:**

- Implement Linear Regression for KPI forecasting − 3
- Connect CSV upload to forecasting API and display future values − 5
- Implement Anomaly Detection with threshold logic 2
- Create Sustainability Report Generator UI − 2
- Connect / generate-report to IBM Granite with city KPI prompts 3
- Render report in markdown format on Streamlit − 3
- Add chart visualizations alongside report 3

#### **Total Story Points: 21**

#### **Sprint 4: Testing, Deployment & Finishing Touches**

**Epic**: Finalization & Optimization

#### **Stories:**

- Test all API endpoints and fix backend errors 3
- Improve UI design and text instructions (human-friendly) -2
- Add error handling (e.g., server offline messages) − 3

- Prepare demo speech and explanation content − 2
- Deploy project locally and test full integration − 3

## **Total Story Points: 13**

# **Final Sprint Metrics**

- Total Story Points: 13 + 21 + 21 + 13 = 68
- Number of Sprints: 4
- Velocity: 68 / 4 = 17 story points per sprint