

**NPTEL MOOC**

# **PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON**

**Week 3, Lecture 1**

**Madhavan Mukund, Chennai Mathematical Institute**

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# More about `range()`

- \* `range(i, j)` produces the sequence  $i, i+1, \dots, j-1$
- \* `range(j)` automatically starts from 0;  $0, 1, \dots, j-1$
- \* `range(i, j, k)` increments by  $k$ ;  $i, i+k, \dots, i+nk$ 
  - \* Stops with  $n$  such that  $i+nk < j \leq i+(n+1)k$
- \* Count down? Make  $k$  negative!
  - \* `range(i, j, -1)`,  $i > j$ , produces  $i, i-1, \dots, j+1$



# More about `range()`

- \* General rule for `range(i, j, k)`
  - \* Sequence starts from `i` and gets as close to `j` as possible without crossing `j`
- \* If `k` is positive and `i >= j`, empty sequence
  - \* Similarly if `k` is negative and `i <= j`
- \* If `k` is negative, stop “before” `j`
  - \* `range(12, 1, -3)` produces 12, 9, 6, 3



# More about `range()`

- \* Why does `range(i, j)` stop at `j-1`?
  - \* Mainly to make it easier to process lists
  - \* List of length `n` has positions `0, 1, ..., n-1`
  - \* `range(0, len(l))` produces correct range of valid indices
    - \* Easier than writing `range(0, len(l)-1)`



# range() and lists

- \* Compare the following
  - \* `for i in [0,1,2,3,4,5,6,7,8,9]:`
  - \* `for i in range(0,10):`
- \* Is `range(0,10) == [0,1,2,3,4,5,6,7,8,9]`?
  - \* In Python2, yes
  - \* In Python3, no!



# range() and lists

- \* Can convert `range()` to a list using `list()`
  - \* `list(range(0,5)) == [0,1,2,3,4]`
- \* Other type conversion functions using type names
  - \* `str(78) = "78"`
  - \* `int("321") = 321`
    - \* But `int("32x")` yields error



# Summary

- \* `range(n)` has is implicitly from `0` to `n-1`
- \* `range(i, j, k)` produces sequence in steps of `k`
  - \* Negative `k` counts down
- \* Sequence produced by `range()` is not a list
  - \* Use `list(range(...))` to get a list



**NPTEL MOOC**

# **PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON**

**Week 3, Lecture 2**

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# Lists

- \* Lists are mutable
  - \* `list1 = [1,3,5,6]`  
`list2 = list1`  
`list1[2] = 7`
  - \* `list1` is now `[1,3,7,6]`
  - \* So is `list2`



# Lists

- \* On the other hand
  - \* `list1 = [1,3,5,6]`  
`list2 = list1`  
`list1 = list1[0:2] + [7] + list1[3:]`
  - \* `list1` is now `[1,3,7,6]`
  - \* `list2` remains `[1,3,5,6]`
- \* Concatenation produces a new list



# Extending a list

- \* Adding an element to a list, in place
  - \* `list1 = [1,3,5,6]`  
`list2 = list1`  
`list1.append(12)`
  - \* `list1` is now `[1,3,5,6,12]`
  - \* `list2` is also `[1,3,5,6,12]`



# Extending a list ...

- \* On the other hand
  - \* `list1 = [1,3,5,6]`  
`list2 = list1`  
`list1 = list1 + [12]`
  - \* `list1` is now `[1,3,5,6,12]`
  - \* `list2` remains `[1,3,5,6]`
- \* Concatenation produces a new list



# List functions

- \* `list1.append(v)` — extend `list1` by a single value `v`
- \* `list1.extend(list2)` — extend `list1` by a list of values
  - \* In place equivalent of `list1 = list1 + list2`
- \* `list1.remove(x)` — removes first occurrence of `x`
  - \* Error if no copy of `x` exists in `list1`



# A note on syntax

- \* `list1.append(x)` rather than `append(list1,x)`
- \* `list1` is an object
- \* `append()` is a function to update the object
- \* `x` is an argument to the function
- \* Will return to this point later



# Further list manipulation

- \* Can also assign to a slice in place
  - \* `list1 = [1,3,5,6]`  
`list2 = list1`  
`list1[2:] = [7,8]`
  - \* `list1` and `list2` are both `[1,3,7,8]`
- \* Can expand/shrink slices, but be sure you know what you are doing!
  - \* `list1[2:] = [9,10,11]` produces `[1,3,9,10,11]`
  - \* `list1[0:2] = [7]` produces `[7,9,10,11]`



# List membership

- \* `x in l` returns `True` if value `x` is found in list `l`

```
# Safely remove x from l
```

```
if x in l:
```

```
    l.remove(x)
```

```
# Remove all occurrences of x from l
```

```
while x in l:
```

```
    l.remove(x)
```



# Other functions

- \* `l.reverse()` — reverse `l` in place
- \* `l.sort()` — sort `l` in ascending order
- \* `l.index(x)` — find leftmost position of `x` in `l`
  - \* Avoid error by checking if `x` in `l`
- \* `l.rindex(x)` — find rightmost position of `x` in `l`
- \* Many more ... see Python documentation!



# Initialising names

- \* A name cannot be used before it is assigned a value

```
y = x + 1 # Error if x is unassigned
```

- \* May forget this for lists where update is implicit

```
l.append(v)
```

- \* Python needs to know that `l` is a list



# Initialising names ...

```
def factors(n):  
    for i in range(1,n+1):  
        if n%i == 0:  
            flist.append(i)  
    return(flist)
```



# Initialising names ...

```
def factors(n):  
    flist = []  
    for i in range(1,n+1):  
        if n%i == 0:  
            flist.append(i)  
    return(flist)
```



# Summary

- \* To extend lists in place, use `l.append()`,  
`l.extend()`
  - \* Can also assign new value, in place, to a slice
- \* Many built in functions for lists — see documentation
- \* Don't forget to assign a value to a name before it is first used



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# **PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON**

**Week 3, Lecture 3**

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# Loops revisited

- \* `for i in l:`  
    `...`

- \* Repeat body for each item in list `l`

- \* `while condition:`  
    `...`

- \* Repeat body till `condition` becomes `False`

- \* Sometimes we may want to cut short the loop



# Search for value in a list

```
def findpos(l,v):  
    # Return first position of v in l  
    # Return -1 if v not in l  
    (found,i) = (False,0)  
    while i < len(l):  
        if l[i] == v:  
            (found,pos) = (True,i)  
    if not found:  
        pos = -1  
    return(pos)
```



# Search for value in a list

```
def findpos(l,v):  
    # Return first position of v in l  
    # Return -1 if v not in l  
    (found,i) = (False,0)  
    while i < len(l):  
        if not found and l[i] == v:  
            (found,pos) = (True,i)  
    if not found:  
        pos = -1  
    return(pos)
```



# Search for value in a list ...

- \* A more natural strategy
  - \* Scan list for value
  - \* Stop scan as soon as we find the value
  - \* If the scan completes without success, report -1



# Search for value in a list ...

- \* A more natural strategy

```
def findpos(l,v):
```

```
    for x in l:
```

```
        if x == v:
```

```
            # Exit and report position of x
```

```
    # Loop over, report -1 if we did not see x
```



# Search for value in a list ...

- \* A more natural strategy

```
def findpos(l,v)
    (pos,i) = (-1,0)
    for x in l:
        if x == v: # Exit, report position of x
            pos = i
            break
        i = i+1

    # If pos not reset in loop, pos is -1
    return(pos)
```



# Search for value in a list ...

- \* A more natural strategy

```
def findpos(l,v)
    pos = -1
    for i in range(len(l)):
        if l[i] == v: # Exit, report position
            pos = i
            break

    # If pos not reset in loop, pos is -1
    return(pos)
```



# Search for value in a list ...

- \* A loop can also have an `else`: — signals normal termination

```
def findpos(l,v)
    for i in range(len(l)):
        if l[i] == v: # Exit, report position
            pos = i
            break
    else:
        pos = -1 # No break, v not in l
    return(pos)
```



# Summary

- \* Can exit prematurely from loop using `break`
  - \* Applies to both `for` and `while`
- \* Loop also has an `else:` clause
  - \* Special action for normal termination



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# **PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON**

**Week 3, Lecture 4**

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# Sequences of values

- \* Two basic ways of storing a sequence of values
  - \* Arrays
  - \* Lists
- \* What's the difference?



# Arrays

- \* Single block of memory, elements of uniform type
  - \* Typically size of sequence is fixed in advance
- \* Indexing is fast
  - \* Access `seq[i]` in constant time for any `i`
  - \* Compute offset from start of memory block
- \* Inserting between `seq[i]` and `seq[i+1]` is expensive
- \* Contraction is expensive



# Lists

- \* Values scattered in memory
  - \* Each element points to the next—“linked” list
  - \* Flexible size
- \* Follow  $i$  links to access `seq[i]`
  - \* Cost proportional to  $i$
- \* Inserting or deleting an element is easy
  - \* “Plumbing”



# Operations

- \* Exchange `seq[i]` and `seq[j]`
  - \* Constant time in array, linear time in lists
- \* Delete `seq[i]` or Insert `v` after `seq[i]`
  - \* Constant time in lists (if we are already at `seq[i]`)
  - \* Linear time in array
- \* Algorithms on one data structure may not transfer to another
  - \* Example: **Binary search**



# Search problem

- \* Is a value **v** present in a collection **seq**?
- \* Does the structure of **seq** matter?
  - \* Array vs list
- \* Does the organization of the information matter?
  - \* Values sorted/unordered



# The unsorted case

```
def search(seq,v):  
    for x in seq:  
        if x == v:  
            return(True)  
    return(False)
```



# Worst case

- \* Need to scan the entire sequence `seq`
  - \* Time proportional to length of sequence
- \* Does not matter if `seq` is array or list



# Search a sorted sequence

- \* What if **seq** is sorted?
  - \* Compare **v** with midpoint of **seq**
  - \* If midpoint is **v**, the value is found
  - \* If **v** < midpoint, search left half of **seq**
  - \* If **v** > midpoint, search right half of **seq**
- \* **Binary search**



# Binary search ...

```
def bsearch(seq,v,l,r):  
    // search for v in seq[l:r], seq is sorted  
    if r - l == 0:  
        return(False)  
    mid = (l + r) // 2    // integer division  
    if v == seq[mid]:  
        return (True)  
    if v < seq[mid]:  
        return (bsearch(seq,v,l,mid))  
    else:  
        return (bsearch(seq,v,mid+1,r))
```



# Binary Search ...

- \* How long does this take?
  - \* Each step halves the interval to search
  - \* For an interval of size 0, the answer is immediate
- \*  $T(n)$ : time to search in an array of size  $n$ 
  - \*  $T(0) = 1$
  - \*  $T(n) = 1 + T(n/2)$



# Binary Search ...

- \*  $T(n)$ : time to search in a list of size  $n$ 
  - \*  $T(0) = 1$
  - \*  $T(n) = 1 + T(n/2)$
- \* Unwind the recurrence
  - \* 
$$\begin{aligned} T(n) &= 1 + T(n/2) = 1 + 1 + T(n/2^2) = \dots \\ &= 1 + 1 + \dots + 1 + T(n/2^k) \\ &= 1 + 1 + \dots + 1 + T(n/2^{\log n}) = O(\log n) \end{aligned}$$



# Binary Search ...

- \* Works only for arrays
  - \* Need to look up `seq[i]` in constant time
- \* By seeing only a small fraction of the sequence, we can conclude that an element is not present!



# Python lists

- \* Are built in lists in Python lists or arrays?
- \* Documentation suggests they are lists
  - \* Allow efficient expansion, contraction
- \* However, positional indexing allows us to treat them as arrays
  - \* In this course, we will “pretend” they are arrays
  - \* Will later see explicit implementation of lists



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# **PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON**

**Week 3, Lecture 5**

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# Efficiency

- \* Measure time taken by an algorithm as a function  $T(n)$  with respect to input size  $n$
- \* Usually report **worst case** behaviour
  - \* Worst case for searching in a sequence is when value is not found
  - \* Worst case is easier to calculate than “average” case or other more reasonable measures



# $O()$ notation

- \* Interested in broad relationship between input size and running time
- \* Is  $T(n)$  proportional to  $\log n$ ,  $n$ ,  $n \log n$ ,  $n^2$ , ...,  $2^n$ ?
- \* Write  $T(n) = O(n)$ ,  $T(n) = O(n \log n)$ , ... to indicate this
  - \* Linear scan is  $O(n)$  for arrays and lists
  - \* Binary search is  $O(\log n)$  for sorted arrays



# Typical functions $T(n)$ ...

Input	$\log n$	$n$	$n \log n$	$n^2$	$n^3$	$2^n$	$n!$
10	3.3	10	33	100	1000	1000	$10^6$
100	6.6	100	66	$10^4$	$10^6$	$10^{30}$	$10^{157}$
1000	10	1000	$10^4$	$10^6$	$10^9$		
$10^4$	13	$10^4$	$10^5$	$10^8$	$10^{12}$		
$10^5$	17	$10^5$	$10^6$	$10^{10}$			
$10^6$	20	$10^6$	$10^7$				
$10^7$	23	$10^7$	$10^8$				
$10^8$	27	$10^8$	$10^9$				
$10^9$	30	$10^9$	$10^{10}$				
$10^{10}$	33	$10^{10}$					

Python can do about  
 $10^7$  steps in a second



# Efficiency

- \* Theoretically  $T(n) = O(n^k)$  is considered efficient
  - \* Polynomial time
- \* In practice even  $T(n) = O(n^2)$  has very limited effective range
  - \* Inputs larger than size 5000 take very long



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# **PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON**

**Week 3, Lecture 6**

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# Sorting

- \* Searching for a value
  - \* Unsorted array — linear scan,  $O(n)$
  - \* Sorted array — binary search,  $O(\log n)$
- \* Other advantages of sorting
  - \* Finding **median** value: midpoint of sorted list
  - \* Checking for duplicates
  - \* Building a frequency table of values



# How to sort?

- \* You are a Teaching Assistant for a course
- \* The instructor gives you a stack of exam answer papers with marks, ordered randomly
- \* Your task is to arrange them in descending order



# Strategy 1

- \* Scan the entire stack and find the paper with minimum marks
- \* Move this paper to a new stack
- \* Repeat with remaining papers
  - \* Each time, add next minimum mark paper on top of new stack
- \* Eventually, new stack is sorted in descending order



# Strategy 1 ...

74

32

89

55

21

64



# Strategy 1 ...

74

32

89

55

~~21~~

64

21



# Strategy 1 ...

74

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# Strategy 1 ...

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# Strategy 1 ...

74

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21

32

55

64



# Strategy 1 ...

<del>74</del>	<del>32</del>	89	<del>55</del>	<del>21</del>	<del>64</del>
21	32	55	64	74	



# Strategy 1 ...



A diagram illustrating a sequence of numbers. The numbers are arranged in two rows. The top row contains six numbers: 74, 32, 89, 55, 21, and 64. Each of these numbers is crossed out by a red diagonal line. The bottom row contains six numbers: 21, 32, 55, 64, 74, and 89. These numbers are not crossed out.

<del>74</del>	<del>32</del>	<del>89</del>	<del>55</del>	<del>21</del>	<del>64</del>
21	32	55	64	74	89



# Strategy 1 ...

## Selection Sort

- \* **Select** the next element in sorted order
- \* Move it into its correct place in the final sorted list



# Selection Sort

- \* Avoid using a second list
  - \* Swap minimum element with value in first position
  - \* Swap second minimum element to second position
  - \* ...



# Selection Sort

74

32

89

55

21

64



# Selection Sort

74

32

89

55

21

64



# Selection Sort

**21**

**32**

**89**

**55**

**74**

**64**



# Selection Sort

**21**

**32**

89

55

74

64



# Selection Sort

**21**

**32**

**89**

**55**

**74**

**64**



# Selection Sort

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# Selection Sort

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# Selection Sort

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# Selection Sort

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# Selection Sort

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# Selection Sort

**21**

**32**

**55**

**64**

**74**

**89**



# Selection Sort

**21**

**32**

**55**

**64**

**74**

**89**



# Selection Sort

```
def SelectionSort(l):  
    # Scan slices l[0:len(l)], l[1:len(l)], ...  
    for start in range(len(l)):  
        # Find minimum value in slice . . .  
        minpos = start  
        for i in range(start, len(l)):  
            if l[i] < l[minpos]:  
                minpos = i  
        # . . . and move it to start of slice  
        (l[start], l[minpos]) = (l[minpos], l[start])
```



# Analysis of Selection Sort

- \* Finding minimum in unsorted segment of length  $k$  requires one scan,  $k$  steps
- \* In each iteration, segment to be scanned reduces by 1
- \*  $T(n) = n + (n-1) + (n-2) + \dots + 1 = n(n+1)/2 = O(n^2)$



**NPTEL MOOC**

# **PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON**

**Week 3, Lecture 7**

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# How to sort?

- \* You are a Teaching Assistant for a course
- \* The instructor gives you a stack of exam answer papers with marks, ordered randomly
- \* Your task is to arrange them in descending order



# Strategy 2

- \* First paper: put in a new stack
- \* Second paper:
  - \* Lower marks than first? Place below first paper
  - \* Higher marks than first? Place above first paper
- \* Third paper
  - \* **Insert** into the correct position with respect to first two papers
- \* Do this for each subsequent paper:  
**insert** into correct position in new sorted stack



# Strategy 2 ...

74

32

89

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21

64



# Strategy 2 ...

~~74~~

32

89

55

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64

74



# Strategy 2 ...

~~74~~

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89

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21

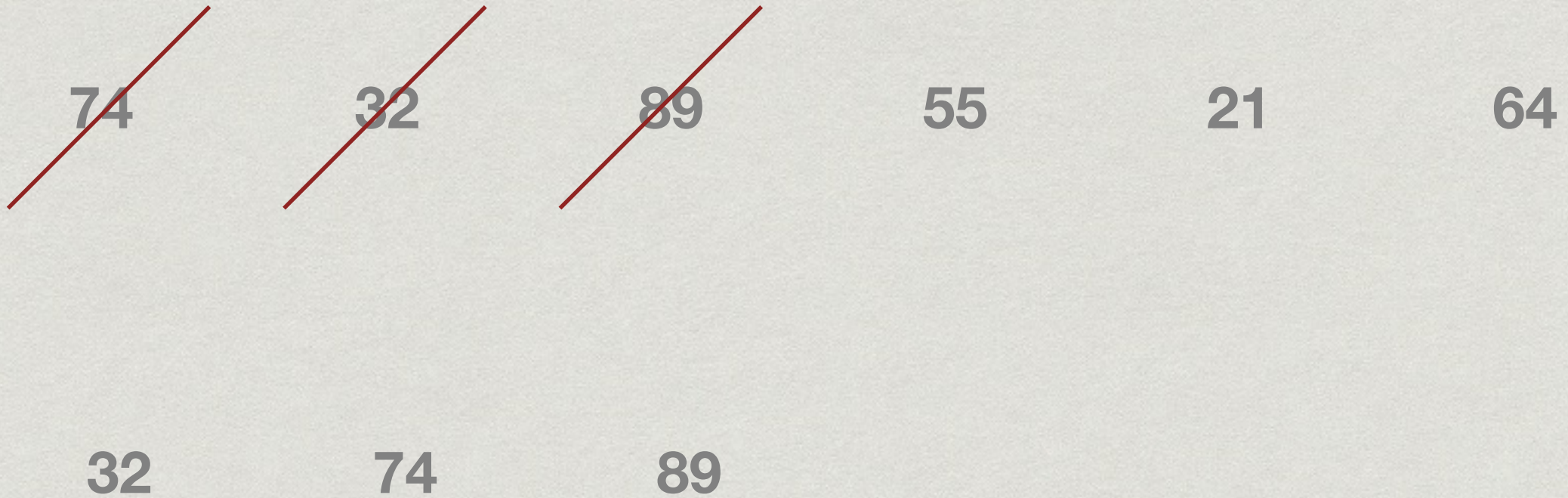
64

32

74

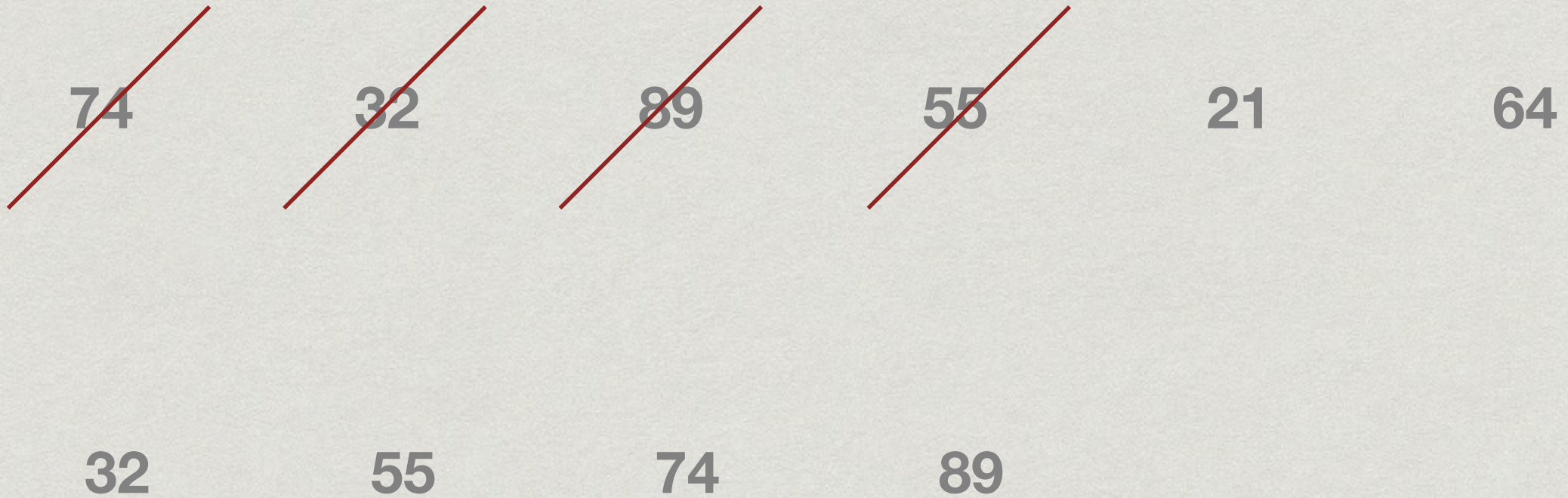


# Strategy 2 ...





# Strategy 2 ...





# Strategy 2 ...





# Strategy 2 ...

~~74~~

~~32~~

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21

32

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64

74

89



# Strategy 2 ...

## Insertion Sort

- \* Start building a sorted sequence with one element
- \* Pick up next unsorted element and insert it into its correct place in the already sorted sequence



# Insertion Sort

```
def InsertionSort(seq):  
    for sliceEnd in range(len(seq)):  
        # Build longer and longer sorted slices  
        # In each iteration seq[0:sliceEnd] already sorted  
  
        # Move first element after sorted slice left  
        # till it is in the correct place  
        pos = sliceEnd  
        while pos > 0 and seq[pos] < seq[pos-1]:  
            (seq[pos], seq[pos-1]) = (seq[pos-1], seq[pos])  
            pos = pos-1
```



# Insertion Sort

74

32

89

55

21

64



# Insertion Sort

74

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# Insertion Sort

32

74

89

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# Insertion Sort

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# Insertion Sort

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# Insertion Sort

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# Insertion Sort

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# Insertion Sort

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# Insertion Sort

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# Insertion Sort

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# Insertion Sort

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74

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# Insertion Sort

21

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64

74

89



# Analysis of Insertion Sort

- \* Inserting a new value in sorted segment of length  $k$  requires upto  $k$  steps in the worst case
- \* In each iteration, sorted segment in which to insert increased by 1
- \*  $T(n) = 1 + 2 + \dots + n-1 = n(n-1)/2 = O(n^2)$



**NPTEL MOOC**

# **PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON**

**Week 3, Lecture 8**

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# Inductive definitions

Many arithmetic functions are naturally defined inductively

- \* **Factorial**

- \*  $0! = 1$

- \*  $n! = n \times (n-1)!$

- \* **Multiplication** — repeated addition

- \*  $m \times 1 = m$

- \*  $m \times n = m + (m \times (n-1))$



# Inductive definitions ...

- \* Define one or more **base** cases
- \* Inductive step defines  $f(n)$  in terms of smaller arguments



# Recursive computation

- \* Inductive definitions naturally give rise to recursive programs

```
def factorial(n):  
    if n == 0:  
        return 1  
    else:  
        return(n * factorial(n-1))
```



# Recursive computation

- \* Inductive definitions naturally give rise to recursive programs

```
def multiply(m,n):  
    if n == 1:  
        return(m)  
    else:  
        return(m + multiply(m,n-1))
```



# Inductive definitions for lists

- \* Lists can be decomposed as
  - \* First (or last) element
  - \* Remaining list with one less element
- \* Define list functions inductively
  - \* Base case: empty list or list of size 1
  - \* Inductive step:  $f(l)$  in terms of smaller sublists of  $l$



# Inductive definitions for lists

- \* Length of a list

```
def length(l):  
    if l == []:  
        return(0)  
    else:  
        return(1 + length(l[1:]))
```



# Inductive definitions for lists

- \* Sum of a list of numbers

```
def sumlist(l):  
    if l == []:  
        return(0)  
    else:  
        return(l[0] + sumlist(l[1:]))
```



# Recursive insertion sort

- \* Base case: if list has length 1 or 0, return the list
- \* Inductive step:
  - \* Inductively sort slice  $l[0:\text{len}(l)-1]$
  - \* Insert  $l[\text{len}(l)-1]$  into this sorted slice



# Recursive insertion sort

```
def InsertionSort(seq):  
    isort(seq, len(seq))
```

```
def isort(seq, k): # Sort slice seq[0:k]  
    if k > 1:  
        isort(seq, k-1)  
        insert(seq, k-1)
```

```
def insert(seq, k): # Insert seq[k] into sorted seq[0:k-1]  
    pos = k  
    while pos > 0 and seq[pos] < seq[pos-1]:  
        (seq[pos], seq[pos-1]) = (seq[pos-1], seq[pos])  
        pos = pos-1
```



# Recursion limit in Python

- \* Python sets a recursion limit of about 1000

```
>>> l = list(range(1000,0,-1))
```

```
>>> InsertionSort(l)
```

```
. . .
```

```
RecursionError: maximum recursion depth  
exceeded in comparison
```

- \* Can manually raise the limit

```
>>> import sys
```

```
>>> sys.setrecursionlimit(10000)
```



# Recursive insertion sort

- \*  $T(n)$ , time to run insertion sort on length  $n$ 
  - \* Time  $T(n-1)$  to sort slice  $seq[0:n-1]$
  - \*  $n-1$  steps to insert  $seq[n-1]$  in sorted slice
- \* Recurrence
  - \*  $T(n) = n-1 + T(n-1)$   
 $T(1) = 1$
  - \*  $T(n) = n-1 + T(n-1) = n-1 + ((n-2) + T(n-2)) = \dots = (n-1) + (n-2) + \dots + 1 = n(n-1)/2 = O(n^2)$



# $O(n^2)$ sorting algorithms

- \* Selection sort and insertion sort are both  $O(n^2)$
- \*  $O(n^2)$  sorting is infeasible for  $n$  over 5000
- \* Among  $O(n^2)$  sorts, insertion sort is usually better than selection sort
  - \* What happens when we apply insertion sort to an already sorted list?
- \* Next week, some more efficient sorting algorithms