

DAY - 2

28/9/2023

* Nested for loop

for ($i=0; i < n; i++$) ————— $n+1$ loops
 {

 for ($j=0; j < n; j++$) ————— $n*(n+1)$
 {

 Statements $n*n$ ————— n square
 }
 };

Time complexity : $O(n^2)$.

* Matrices

We use 2D arrays by using nested for loop for implementing.

- * Implement a 2D matrix and Rotate the
- * C and Java uses primitive data type
- * C and Java supports no primitive data type
- * Python supports non primitive means we can use variables directly

* Pseudo code

\Rightarrow Adding of numbers.

Set n_1, n_2
 $n_3 : n_1 + n_2$
Print : n_3

} Algorithm

* 2×2 matrix

rotate 90°

$$\begin{bmatrix} 9 & 3 \\ 10 & 6 \end{bmatrix} \quad 90^\circ$$

$$\begin{bmatrix} 3 & 6 \\ 9 & w \end{bmatrix}$$

* $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad 90^\circ$

$$\begin{bmatrix} 2 & 4 \\ 1 & 3 \end{bmatrix} \quad \text{Ans}$$

$$\begin{bmatrix} 3 & 1 \\ 4 & 2 \end{bmatrix} \quad \begin{array}{l} \text{clock} \\ \text{wise} \end{array}$$

* $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad 90^\circ$ clock wise, find transpose

$$\begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} \quad \text{transpose}$$

$$\begin{bmatrix} 3 & 1 \\ 4 & 2 \end{bmatrix} \quad \text{reverse}$$

Transpose the matrix and reverse 90° wise
for 90° clock wise direction.

$$\text{matrix} = a [2] [2];$$

5 range of $(5 : -1 : -1)$

ofp 4 3 2 1 0

3×3

70

$$\begin{bmatrix} 10 & 15 & 20 \\ 100 & 200 & 300 \\ 1 & 2 & 3 \end{bmatrix}$$

$$\begin{bmatrix} 20 & 300 & 3 \\ 15 & 200 & 2 \\ 10 & 100 & 1 \end{bmatrix} \quad \begin{array}{l} \text{Anti} \\ \text{clock} \\ \text{wise} \end{array}$$

$2 \times 2 = 4$ elements
$3 \times 3 = 9$ elements

* Nested for

for ($i=0; i < n; i++$)

{

 for ($j=0; j < i; j++$)

{

 statements;

}

}

$i = 0$ then

$0 \leq 0$ is nothing

So, when $i = 0$ — 0 times

1 — 1 time

2 — 2 times

$$\therefore 1+2+3+\dots+n = (n+1)/2$$

$$= \frac{(n^2+n)}{2}$$

Time = $O(n^2)$

Complexity:

$P=0;$

for ($i=1; P < n; i++$)

{

$P = P + i;$

}

$$0+1 - P - P+i \quad n \neq 0$$

$$1+2=3 - n \neq 1$$

$$1+2+3 = n = 6$$

$$k = 1+2+3 -$$

i	j
0	nothing
1	0 will execute
2	1 it will stop so, 0, 1
2	2 it will stop.

not n times assuming

when will stop when $p > n$

$$P = k(k+1)/2 \rightarrow 1+2+k$$

$$P = k^2 \text{ so } k > n$$

$$\text{so } n = \sqrt{n}$$

time complexity = $O(\sqrt{n})$

* for ($i=1, i < n, i * 2$)

{

statements;

}

Analyse

$i=1$ 1 time

$i=2$ 2 times ($i * 2$)

$i=3$ 4 ($i * 2$) $*_2 = 2^2$

$i=4$ 8 ($(i * 2) * 2$) $* 2 = 2^3$

So when $i > n$

$$i = 2^k$$

$$2^k \geq n$$

time complexity = $(O \log n_2)$

$$k = \log n_2$$

* Create Dynamic 1D Array It should
contains numbers between 10 ~~20~~ to 30

[10, 11, 25, 30, 16, 21, 29]

1. Extract and find even numbers
2. Extract 2 power values.

By using python

$x = \text{int}(\text{input}("enter initial value:"))$

$y = \text{int}(\text{input}("enter final value:"))$

$\text{Print}("the available even numbers are: ")$

for i in range ($x, y+1$):

If $i \% 2 == 0$:

$\text{Print}(i)$

$\text{Print}("the 2 power values are")$

for j in range ($x, y+1$):

If $(j \% (j-1)) == 0$ and $j \% 2 == 0$:

$\text{Print}(j)$.

Output

enter initial value: 10

enter final value: 40

the available even numbers are

10

12

14

16

18

20

22

24

26

28

30

32

34

36

38

40

the 2 power values are:

16, 32

* for $\text{for } i=0; i < n; i++$

$n=10$

{

statements;

}

$$\frac{10}{2} \geq 5 \quad 10 \geq 1 \text{ true}$$

10

N

$\frac{n}{2}$

$(n/2)^2$

$$\frac{5}{2} \geq 2 \quad \overset{10 \text{ true}}{5 \geq 1 = 5}$$
$$\frac{2}{2} \geq 1 \quad 2 \geq 1 = 2$$
$$1 \geq 1 = 1.$$

$(n/2)^k$

assume $k < 1$ it stops

$n/2^{k+1}$

$n/2^k$

$n/2^k$

$k = \log_2 n$

Time complexity = $O(\log n)$

* Derivative formula

for ($i=0; i < n; i++$) ————— $O(n)$

for ($i=0; i < n; i+2$) ————— $O(n)$

for ($i=n; i > 1; i--$) ————— $O(n)$

for ($i=1; i < n; i=i*2$) ————— $O(\log n_2)$

for ($i=1; i < n; i=i*3$) ————— $O(\log n_3)$

for ($i=n; i > 1; i=i/2$) ————— $O(\log n_{10})$.

* Constant time complexity $\Rightarrow O(1)$

* Linear time complexity $\Rightarrow O(n)$

* Logarithmic time complexity $\Rightarrow O(\log n)$

* Quadratic time complexity $\Rightarrow O(n^2)$

* Exponential time complexity $\Rightarrow O(2^n)$

* Space Complexity

- ↳ Parallel to time complexity
- ↳ array of size n, it require $O(n)$ space.
- ↳ 2D array of size $n \times n$: $O(n^2)$

* Linear Search — $O(1)$

* Merge Sort — $O(n)$

* Depth First Search [DFS] — $O(n)$

* Breadth First Search [BFS] — $O(n)$

* Dynamic Programming $O(n^2)$ or $O(n^2)$

* Constant Complexity = $O(1)$

↳ Same amount of Space of the input size "n".
It is called Constant complexity.

* Sum of array elements using function

Import java.util.*;

NumberList = [1, 5, 7, 7, 5, 6, 3, 8].

int a[] = {5, 6, 7, 8};

int sum = 0;

for (int i=0; i<a.length; i++)

{
 sum = sum + i;

}

printf("%d", sum);

}

* Linear Search

- ↳ It is a Sequential Search.
- ↳ It Searches for it Sequentially in the array.
- ↳ It consists of the location of array.
- ↳ It Searches the element you want to be find.

* why it is $O(1)$

- ↳ Space is not depending on values.

* Quick Sort

Space Complexity $O(\log n)$

- ↳ Quick Sort takes space proportional to log of input size.
- ↳ Because Recursion takes extra space [stack]

Linear Complexity : $O(n)$

when an algorithm takes space directly proportional to input size.

Ex: Input a number

Create an array with size n.

and fill it with all 0's and 1's.

Used extra space and it depends on your input --

Space Complexity is $O(n)$

* log-linear Complexity $O(\log n) \rightarrow$ space.

when a space complexity of an algorithm grows proportionally to the input size and a logarithmic factor.

$\log(n) \rightarrow$ it is called log-linear Complexity

* $\log n$ if one inner and outer loop.

↳ divide and conquer / merge sort

* def generate_lists_of_lists(n):

table_list = []

for num in range(n):

 row = []

 for i in range(n):

 row.append(i)

 table_list.append(row)

returns table_list

Print(generate_lists_of_lists(10))

* Structure - int, char, double

#include <stdio.h>

struct a {

 int x;

 char y;

 double z;

};

int main()

{

 Struct a yes;

 printf("%d", sizeof(yes));

 return 0;

double } 8
double } 8 } 24
char } 24

int } 12 char } 24.
int } 12 double } 24.
char } 24 double }

char } 12 char } 16
int } 12 int } 16
int }

char } 24
double } 24
int }

① take character wherever you want with int
and double if will occupy 24 bytes.

EM char double double
~~int~~ double clear double
double , double , clear

② take int double wherever you kept "char"
first/last

16 { clear int } 16 int 2 * 16
 { int double } 24. clear
 { double char } 16 double

③ take double with char and int, double
will be dominate.

double } 16 double } 16 char } 24.
 { int char } 16 int
 { char int }

* Space complexity of Recursion is $O(n)$

* Space complexity of factorial Recursion is $O(n)$?

* Space complexity of fibonacci Recursion is $O(n)$?