

Debugging & Traceability

```
public class Candidate {  
    private String name;  
    private String contactInformation;  
    private List<InternalMark> internalMarks;  
  
    public Candidate(String name, String contactInformation, List<InternalMark>  
internalMarks) {  
        this.name = name;  
        this.contactInformation = contactInformation;  
        this.internalMarks = internalMarks;  
    }  
  
    public String getName() {  
        return name;  
    }  
  
    public void setName(String name) {  
        this.name = name;  
    }  
}
```

```
public String getContactInformation() {  
    return contactInformation;  
}
```

```
public void setContactInformation(String contactInformation) {  
    this.contactInformation = contactInformation;  
}
```

```
public List<InternalMark> getInternalMarks() {  
    return internalMarks;  
}
```

```
public void setInternalMarks(List<InternalMark> internalMarks) {  
    this.internalMarks = internalMarks;  
}  
}
```

```
public class InternalMark {  
    private String type;  
    private Integer score;  
  
    public InternalMark(String type, Integer score) {  
        this.type = type;
```

```
        this.score = score;
    }

    public String getType() {
        return type;
    }

    public void setType(String type) {
        this.type = type;
    }

    public Integer getScore() {
        return score;
    }

    public void setScore(Integer score) {
        this.score = score;
    }
}
```