KNN

- KNN K Nearest Neighbor.
- As the name suggests it considers K Nearest Neighbors (Data points) to predict the class or continous value for the new Datapoint
- In this, we do not learn the weights from training data to predict output but use entire training instances to predict output
- Considerations while using the KNN algorithm.
- Hamming distance, Manhattan distance, Minkowski distance as per your need:
- For using KNN in classification:

 We have to check the k-nearest neighbours

 and predict value for the test case.

 For using KNN in regression:

We have to find the mean | median of the k-nearest neighbours and predict the value for test case

- and pick the best one (binary)
- For classification, k has to be odd
- Data pre-processing is required.
- Code for this is as follows:
 - 1) find optimal K from error curves.
 - 2) Calculate distance b/w (X, Xi) from
 - 3) Sort them in ascending order
 - 4) Take the first k values
 - 5) Find out which class has most frequency.
 That is predicted class.

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K-Means

- unsupervised ML algorithm.
- In this, we define a number k, which is the number of centroids is the center of the cluster.
- The 'means' in k-means refers to averaging of the data; i.e finding the centroid.
- The prediction is made based on these clusters, i.e point is allocated to cluster through reducing the in-cluster Sum of squares.
- First a group of random points are taken as centroids from each cluster, then iterative calculations are done to optimize the position of centroids:

AIGORITHM.

Randomly initialize K centroids $\mu_1, \mu_2 \dots \mu_K \in \mathbb{R}^n$ Repeat

auster / for i=1 to m

cli':= index (from to k) of cluster centroid close to x(i)

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31 32 4 5 33 11 12 13 1a 1 34 18 10 20 21 77 35 25 26 77 29 70

234:142 W.

Moving for K=1 to K
centroid

Mx:= average of points assigned to

5

- * Mai) = cluster centroid of cluster to which example xin has been assigned

OPTIMIZATION:

$$J(C^{(i)}, ..., C^{(m)}, M_{i}, ...M_{k}) = 1 \sum_{i=1}^{m} ||x^{(i)}, M_{C^{(i)}}||^{2}$$

 $(a), \ldots, (a), \ldots, (a)$

M1 ... , UK

DECI TREES

Decision trees is gonna follow Greedy, Top-Down

 $\{x \mid x_j \gg t, x \in R_p\}$

P, to be the proportion of examples in R that

Children

Misclassification loss has issues, so we define

Recursive partitioning.

+ How to choose splits?

are of class C.

cross entropy loss.

We have to

Define L(R): Loss on R.

For Liven C classes, define

Lmisclass = 1- max Pc.

 $\max L(R_p) - (L(R_1) + L(R_2))$

Lcros = - \(\text{Pclog_Pc} \)

-> While partitioning a region Rp.

we are looking for a split Sp.

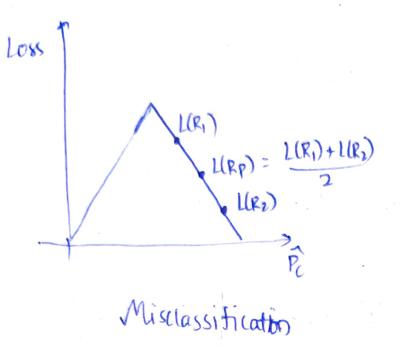
Sp(j,t) = (XXXj<t, XERp3, PRZ

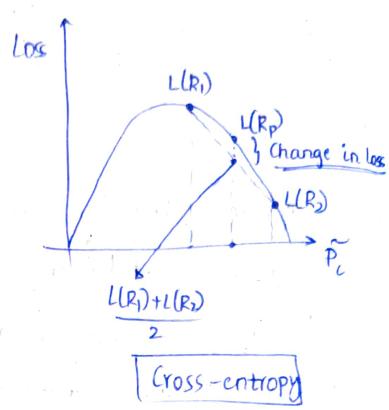
5	1	0	1
_		-	

0	1	j

)	1	0	1
-	-	-	

5	1	0	
	١	-	





Run Time:

For n examples, of features and depth of DI

Test time:

Train Time

Each point is part of O(d) nodes, Cost of point at each node is O(f) Total cost = O(nfd).

RANDOM

FOREST

Random forest consists of a large number of individual decision trees that operate as an ensemble

Ensembling:

Take Xi's which are Random variables that are independent identically distributed (iid)

 $Var(x_i) = 2$ then $Var(\bar{x}) = Var(1 \leq x_i) = \frac{2}{n}$

If they are not independent and have a correlation Constant P

then $V_{ax}(\bar{x}) = p \sigma^2 + (1-p)_{\bar{x}}^2$

Ways to Ensemble Ideal for

-> Different algorithms - Different training sets

-> Bagging _ -> Boosting

Bagging - Bootstrap Aggregation

True population P. and Training Set SaP

Assume P=5 Bootstrap samples Zns-

· (Bagging

as have

high vart low bias

Forest)

= Random

50, for Bootstrap Samples Z,,-...Zm Train Model Gm on Zm $hander = \frac{M}{\sum G_{i}(x)}$ $\frac{i=1}{M}$ For Random Forests; At each split, consider only a fraction of your total features.