16 BIT ARITHMETIC OPERATIONS

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AIM:

To write assembly language programs to perform 16-bit arithmetic operations and execute them.

ALGORITHM:

- ❖ Begin.
- Open data segment.
- ❖ Initialize data segment with required operands, data types and values.
- Close the data segment.
- Open code segment.
- ❖ Set a preferred offset (preferably 100)
- ❖ Load the data segment content into AX register.
- ❖ Transfer the contents of AX register to DS register.
- ❖ Do the required operation (ADD, SUB, MUL, DIV) on the registers.
 - Jump (whenever ever carry/ overflow is a possibility) o
 Increment carry(add) or negate the value. (2's
 complement) Introduce an interrupt for safe
 exit. (INT 21h)
- Close the code segment.
- End.

PROGRAM 1: 16 BIT ADDITION

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
opr1 dw 9999h	Stores operand 1.
opr2 dw 9999h	Stores operand 2.
result dw 0000h	Stores the result of the operation.
carry db 00h	Stores the carry, if any.
data ends	
code segment	Start the code segment.
org 0100h	Initialize an offset address.
start: mov ax, data	Transfer data from memory location [0000] and [0001] to AL AND AH respectively.
mov ds, ax	Transfer data from memory location AX to DS.
mov ax, opr1	Transfer value of opr1 to AX.
mov bx, opr2	Transfer value of opr2 to BX.
mov ch, 00h	CH = 0.
add ax, bx	AX = AX + BX.
jnc here	Jump if no carry to "here". Else, continue.
inc ch	CH = CH + 1
here: mov result, ax	Transfer value of AX to result.
mov carry, ch	Transfer value of CH to carry.
mov ah, 4ch	
int 21h	Interrupt the process with return code and exit.
code ends	
end start	

UNASSEMBLED CODE:

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                                   X
Q:>>link 16bitadd.obj;
   Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Warning: No STACK segment
There was 1 error detected.
Q:\>debug 16bitadd.exe
-u
076B:0100 B86A07
                          MOV
                                   AX,076A
076B:0103 8ED8
                          MOV
                                   DS, AX
                                   AX,[0000]
076B:0105 A10000
                          MOV
076B:0108 8B1E0200
                          MOV
                                   BX,[0002]
076B:010C B500
076B:010E 03C3
                          MOU
                                   CH,00
                                   AX, BX
                          ADD
076B:0110 730Z
                                   0114
                          JNB
076B:0112 FEC5
                          INC
                                   CH
076B:0114 A30400
076B:0117 882E0600
                          MOV
                                   [0004],AX
                                   [00061,CH
                          MOU
                                   AH,4C
076B:011B B44C
                          MOV
076B:011D CD21
                          INT
                                   21
076B:011F 40
                                   AX
                          INC
```

```
Big DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                 X
076B:0103 8ED8
               MOV
                    DS,AX
AX,[0000]
076B:0105 A10000
               MOV
076B:0108 8B1E0200
               MOV
                    BX,[0002]
076B:010C B500
076B:010E 03C3
               MOV
                    CH,00
               ADD
                    AX, BX
076B:0110 7302
               JNB
                    0114
076B:0112 FEC5
               INC
                    CH
076B:0114 A30400
               MOV
                    [0004],AX
                    [00061,CH
076B:0117 88ZE0600
               MOV
076B:011B B44C
               MOV
                    AH,4C
076B:011D CD21
076B:011F 40
               INT
                    21
               INC
                    AX
Program terminated normally
-d 076A:0000
076A:0000 99 99 99 99 32 33 01 00-00 00 00 00 00 00 00 00
                                       ....23......
076A:0020
       076A:0030
076A:0040
       076A:0050
       076A:0060
       076A:0070
```

PROGRAM - 2: 16 - BIT SUBTRACTION:

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
opr1 dw 7777h	Stores operand 1.
opr2 dw 9999h	Stores operand 2.
diff dw 0000h	Stores the result of the operation.
sign db 00h	Stores the sign bit.
data ends	
code segment	Start the code segment.
org 0100h	Initialize an offset address.
start: mov ax, data	Transfer data from memory location [0000] and [0001] to AL AND AH respectively.
mov ds, ax	Transfer data from memory location AX to DS.
mov ax, opr1	Transfer value of opr1 to AX.
mov bx, opr2	Transfer value of opr2 to BX.
mov ch, 00h	CH = 0.
sub ax, bx	AX = AX - BX.
jnc here	Jump if no sign change to "here". Else, continue.
neg ax	Take 2's Complement if negative value.
inc ch	CH = CH + 1
here: mov diff, ax	Transfer value of AX to diff.
mov sign, ch	Transfer value of CH to sign.
mov ah, 4ch	
int 21h	Interrupt the process with return code and exit.
code ends	
end start	

UNASSEMBLED CODE

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                                     X
Q:\>link 16bitsub.obj;
   Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Warning: No STACK segment
There was 1 error detected.
Q:N>debug 16bitsub.exe
-u
076B:0100 B86A07
076B:0103 BED8
                           MOV
                                    AX,076A
                           MOV
                                    DS,AX
076B:0105 A10000
                           MOU
                                    AX,[0000]
                           MOV
076B:0108 8B1E0200
                                    BX,[0002]
076B:010C B500
076B:010E 2BC3
                           MOV
                                    CH,00
                                    AX, BX
                           SUB
076B:0110 7304
                           JNB
                                    0116
076B:0112 F7D8
076B:0114 FEC5
                                    AX
                           NEG
                                    CH
                           INC
                                    [0004],AX
076B:0116 A30400
                           MOV
                           MOV
076B:0119 882E0600
                                    [00061,CH
076B:011D B44C
                           MOV
                                    AH,4C
076B:011F CD21
                           INT
                                    21
```

```
X
🚻 DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
076B:0103 8ED8
                   DS,AX
              MOV
076B:0105 A10000
076B:0108 8B1E0200
              MOV
                   AX,[0000]
                   BX, [0002]
              MOU
076B:010C B500
              MOV
                   CH,00
076B:010E 2BC3
076B:0110 7304
              SUB
                   AX, BX
                   0116
              JNB
076B:0112 F7D8
              NEG
                   AX
076B:0114 FEC5
                   CH
              INC
076B:0116 A30400
              MOV
                   [0004],AX
                   [00061,CH
076B:0119 88ZE0600
              MOU
076B:011D B44C
              MOV
                   AH,4C
076B:011F CD21
              INT
                   21
Program terminated normally
-d 076A:0000
                                    ωω...<sup>.,</sup>.....
076A:0000 77 77 99 99 22 22 01 00-00 00 00 00 00 00 00 00
```

PROGRAM 3: 16 BIT MULTIPLICATION

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
opr1 dw 1000h	Stores operand 1.
opr2 dw 1000h	Stores operand 2.
product1 dw 0000h	Stores the lower 16 bits of the operation.
product2 dw 0000h	Stores the higher 16 bits of the operation.
data ends	
code segment	Start the code segment.
org 0100h	Initialize an offset address.
start: mov ax, data	Transfer data from memory location [0000] and [0001] to AL AND AH respectively.
mov ds, ax	Transfer data from memory location AX to DS.
mov ax, opr1	Transfer value of opr1 to AX.
mov bx, opr2	Transfer value of opr2 to BX.
mul bx	DXAX = AX * BX.
mov product1, ax	Transfer value of AX to product1.
mov product2, dx	Transfer value of DX to product2.
mov ah, 4ch	
int 21h	Interrupt the process with return code and exit.
code ends	
end start	

UNASSEMBLED CODE

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                              X
Q: >> link 16bitmul.obj;
   Microsoft Object Linker U2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Warning: No STACK segment
There was 1 error detected.
Q:>>debug 16bitmul.exe
076B:0100 B86A07
                        MOV
                                 AX,076A
076B:0103 8ED8
                        MOV
                                 DS,AX
                        MOV
076B:0105 A10000
                                 AX,[0000]
076B:0108 8B1E0200
                         MOV
                                 BX,[0002]
076B:010C F7E3
                                 BX
                        MIL.
076B:010E A30400
                        MOV
                                 [0004],AX
076B:0111 89160600
                                 [00061,DX
                        MOV
076B:0115 B44C
                                 AH,4C
                        MNU
076B:0117 CD21
                         INT
                                 21
076B:0119 FD
                         STD
076B:011A 00B0FF77
                                 [BX+SI+77FF],DH
                         ADD
076B:011E 01408B
                                 [BX+SI-751,AX
                         ADD
```

```
BOSBox 0.74-3, Cpu speed:
                 3000 cycles, Frameskip 0, Progra...
                                             X
076B:0100 B86A07
              MOV
                   AX.076A
076B:0103 8ED8
              MOV
                   DS,AX
076B:0105 A10000
              MOV
                   AX,[0000]
                   BX,[0002]
076B:0108 8B1E0200
              MOV
076B:010C F7E3
076B:010E A30400
              MUL
                   BX
                   [0004],AX
              MOV
076B:0111 89160600
                   [0006],DX
              MOV
076B:0115 B44C
076B:0117 CD21
                   AH,4C
              MOV
              INT
                   21
076B:0119 FD
              STD
076B:011A 00B0FF77
                   [BX+SI+77FF],DH
              ADD
076B:011E 01408B
              ADD
                   [BX+SI-75],AX
Program terminated normally
-d 076A:0000
076A:0000 00 10 00 10 00 00 01-00 00 00 00 00 00 00 00
076A:0020
     076A:0050
```

PROGRAM 4: 16 BIT DIVISION

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
opr1 dw 1000h	Stores the dividend.
opr2 dw 0900h	Stores the divisor.
quot dw 0000h	Stores the quotient of the division.
rem dw 0000h	Stores the remainder of the division.
data ends	
code segment	Start the code segment.
code segment	
org 0100h	Initialize an offset address.
start: mov ax, data	Transfer data from memory location [0000] and
	[0001] to AL AND AH respectively.
mov ds, ax	Transfer data from memory location AX to DS.
mov ax, opr1	Transfer value of dividend to AX.
mov bx, opr2	Transfer value of divisor to BX.
mov dx, quot	Transfer value of quotient (0000h) to DX.
div bx	AX = DXAX / BL. (AX has quotient, DX has remainder)
mov quot, ax	Transfer value of AX to quot.
mov rem, dx	Transfer value of DX to rem.
mov ah, 4ch	
int 21h	Interrupt the process with return code and exit.
code ends	
end start	

UNASSEMBLED CODE

```
Big DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                                    X
Q: >> link 16bitdiv.obj;
Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.
Warning: No STACK segment
There was 1 error detected.
Q:\>debug 16bitdiv.exe
-u
076B:0100 B86A07
                          MOV
                                   AX,076A
076B:0103 8ED8
                          MOV
                                   DS,AX
                                   AX,[0000]
076B:0105 A10000
                          MOV
076B:0108 8B1E0200
                                   BX,[0002]
                          MOU
076B:010C 8B160400
                           MOV
                                    DX,[0004]
076B:0110 F7F3
                          DIU
                                   BX
076B:0112 A30400
                                    [0004],AX
                          MOV
076B:0115 89160600
                                    [00061,DX
                          MOV
                          MOV
076B:0119 B44C
                                   AH,4C
076B:011B CD21
                           INT
                                   21
                                   0120
076B:011D 7701
                          JA
076B:011F 40
                           INC
                                    AX
```

```
X
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
Q:>>debug 16bitdiv.exe
-u
076B:0100 B86A07
               MOV
                   AX,076A
076B:0103 8ED8
               MOV
                   DS,AX
                   AX,[0000]
076B:0105 A10000
               MOV
076B:0108 8B1E0200
                   BX,[0002]
               MOV
076B:010C 8B160400
               MOV
                   DX,[0004]
076B:0110 F7F3
               DIV
                   BX
076B:0112 A30400
               MOV
                    [0004],AX
076B:0115 89160600
                    [00061,DX
               MOV
               MOV
                   AH,4C
076B:0119 B44C
076B:011B CD21
               INT
                   21
                   0120
076B:011D 7701
               JA
076B:011F 40
               INC
                   AX
-d 076A:0000
076A:0000 00 10 00 09 00 00 00 00-00 00 00 00 00 00 00 00
      076A:0010
076A:0030
      076A:0040
076A:0050
      076A:0060
      076A:0070
```

RESULT:

The assembly level programs were written to perform the 16 bit arithmetic operations and compiled. The results were observed and noted down.