# UCS 1512: MICROPROCESSORS LAB PRACTICAL EXAMINATION

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## **QUESTIONS:**

7.a. Write an ALP using 8086 to find the largest among a list.7.b. Write an ALP using 8051 to convert a number from HEX to BCD.

#### **SOLUTIONS:**

7a.

# AIM:

To find the largest number among a list.

#### **ALGORITHM:**

- 1. Start.
- 2. Using the assume keyword, give names to denote the code and data segment.
- 3. Declare the data segment
- 4. Initialize the data segment with a list that stores several numbers, an increment counter variable and the result, which is the largest element.
- 5. Close the data segment.
- 6. Declare the code segment
- 7. Set the preferred offset value(usually 100h)
- 8. Load the data segment content into the AX register
- 9. Load the contents of AX register into the DS register
- 10. Set the pointer to the first element.
- 11. Store the length of the list in the cx register
- 12. Make the value of bl register to 0 to store the largest number
- 13. Move the element in SI to the AL register
- 14. Compare the value in al to the value in the address present in the BL register
- 15.If there is carry, copy the value of si to bl (ie, the new largest number)
- 16.If there is no carry:

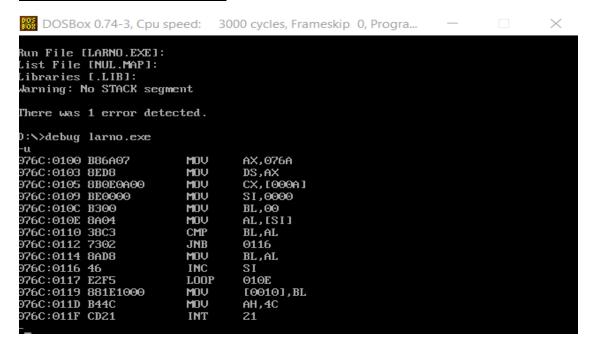
- i. Increment SI and move to the next element
- ii. Loop through step 14
- 17.Load the value in BL to the res variable
- 18.Introduce an interrupt for safe exit
- 19. Close the code segment
- 20.End.

# **CODE:**

PROGRAM	COMMENTS
assume ds:data,cs:code	Name for code and data segment
data segment	Declare data segment
list db 11h,33h,22h,64h,56h,73h,31h,61h,43h,70h count dw 000Ah org 0010h	Declare the list
res db ? data ends	Variable to store the largest number Close data segment
code segment org 0100h	Declare code segment Set an offset value
start: mov ax,data mov ds,ax	Copy the base address of data segment to AX Copy the address in AX to DS  Counter for length of list
mov ex,count mov si,offset list mov bl,00h	Pointer to parse the list Index of largest element
loop1:	
mov al,[si] cmp bl,al	Move starting elemnt of si to AL Compare the value in AL to the value presentin the address stored in BL
jnc here mov bl,al	Jump on not Carry to label "here" Copy the element to al
here:	
inc si	Move to next element in list

loop loop1 mov res,bl mov ah,4ch int 21h code ends end start Loop to label loop1
Move the value in BL(largest number) to res
DOS interrupt for termination
Interrupt the process with return code and exit

#### **UNASSEMBLED CODE:**



#### **SNAPSHOTS:**

```
BOSBox 0.74-3, Cpu speed:
             3000 cycles, Frameskip 0, Progra...
                                  X
076C:0119 881E1000
              [0010],BL
076C:011D B44C
          MOV
              AH,4C
076C:011F CD21
           INT
              21
-d 076a:0000
    11 33 22 64 56 73 31 61-43 70 0A 00 00 00 00 00
076A:0000
                            .3"dVs1aCp.....
076A:0010
    076A:0030
    076A:0040
    076A:0050
    076A:0060
    90 90 90 90 90 90 90 90-90 90 90 90 90 90 90 90
076A:0070
Program terminated normally
-d 076a:0000
076A:0000
    11 33 22 64 56 73 31 61-43 70 0A 00 00 00 00 00
                            .3"dVs1aCp.....
    076A:0010
076A:0020
    076A:0030
    076A:0040
    076A:0050
    076A:0060
    076A:0070
```

# **RESULT:**

An ALP was written in 8086 to find the largest number from a list of numbers. It was tested and the results were verified.

#### **7b.**

#### **AIM:**

To convert a number from HEX to BCD.

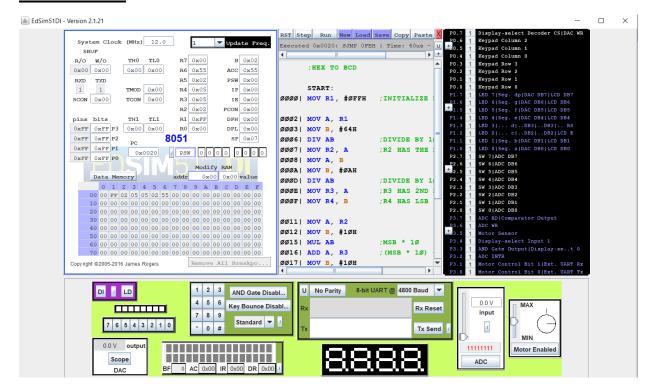
## **ALGORITHM:**

- 1. Start.
- 2. Store the value of HEX form in register R1
- 3. Move the value of R1 to A
- 4. Load 64h into register B
- 5. Divide by 100
- 6. Move the most significant bytes to R2
- 7. Divide the most significant bits by 10
- 8. Move the 2<sup>nd</sup> Most Significant bit to R3
- 9. Move the least significant bit to r4
- 10. Multiply the Most Significant Bit with 10 (ie, the value stores in register R2 \*10)
- 11. Add the resul of the above operation(ie, MSB\*10 ) with 2<sup>nd</sup> MSB stored in R3
- 12. Multiply A abd B to get MSB\*10 + 2<sup>nd</sup> MSB \*10
- 13. The higher byte of the result is stored in register R5 and the lower byte is stored in register R6
- 14. The resultant is then added with the Lowest Significant bit, stored previously in the register R4
- 15. The final result is then moved to A
- 16. Halt the program
- 17. End.

# **CODE:**

PROGRAM	COMMENTS
START:	
MOV R1, #0FFH	INITIALIZE HEX VALUE
MOV A D1	
MOV A, R1	
MOV B, #64H DIV AB	DIVIDE BY 100
MOV R2, A	R2 HAS THE MSB
·	K2 HAS THE MSB
MOV A, B MOV B, #0AH	
DIV AB	DIVIDE BY 10
MOV R3, A	R3 HAS 2ND MSB
MOV R3, 71 MOV R4, B	R4 HAS LSB
WOV R4, D	K4 III X5 L5D
MOV A, R2	
MOV B, #10H	
MUL AB	MSB * 10
ADD A, R3	(MSB * 10) + 2ND MSB
MOV B, #10H	
MUL AB	(MSB * 100 + 2ND MSB * 10)
MOV R5, B	HIGHER BYTE
MOV R6, A	LOWER BYTE
ADD A, R4	+ LSB
MOV R6, A	MOV RESULT TO A
HALT:	
SJMP HALT	

## **SNAPSHOT:**



# **RESULT:**

AN ALP was written in 8051 to convert a number from Hexadecimal to BCD. It was tested and the output was verified.