

# CASE CONVERSION

Exp No: 08

Name: Srinithyee S K

Date: 16-10-20

Register Number: 185001166

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## **AIM:**

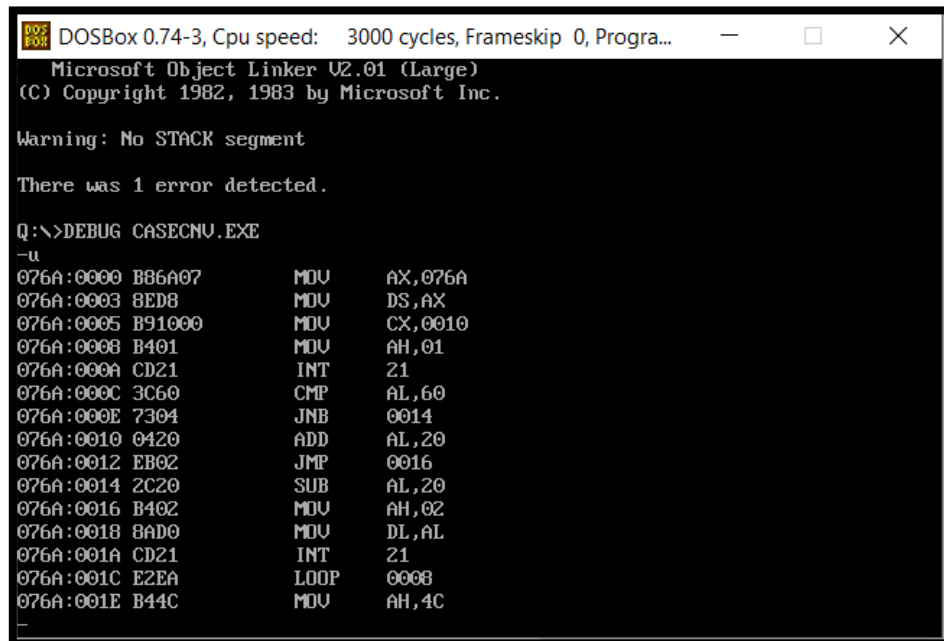
To write assembly language programs to perform alphabetical case conversion on the fly from standard input to standard output.

### **ALGORITHM:**

1. Begin.
2. Declare the data segment.
3. Initialize data segment with the count (number of input characters)
4. Close the data segment.
5. Declare the code segment.
6. Load the data segment content into AX register.
7. Transfer the contents of AX register to DS register.
8. Move the count into CX register.
9. Loop through count C1:
  - I. Move 01h to AH, to input a character.
  - II. Interrupt to get input.
  - III. If input > 60
    - i. Subtract the ASCII value by 20h.
  - IV. Else
    - i. Add the ASCII value by 20h.
  - V. Print the output through DOS's standard output by moving it into DL register.
10. Introduce an interrupt for safe exit. (INT 21h)
11. Close the code segment.
12. End.

PROGRAM	COMMENTS
<pre> assume cs:code, ds:data  data segment     count equ 10h data ends  code segment     org 0100h start: mov ax, data         mov ds, ax         mov cx, count L1:     mov ah, 1         int 21h          cmp al, 60h         jnc upper         add al, 20h         jmp skip  upper:  sub al, 20h  skip:   mov ah, 2         mov dl, al         int 21h         loop L1         mov ah, 4ch         int 21h code ends end start </pre>	<p>Declare code and data segment.</p> <p>Initialize data segment with values. Number of input characters to be taken.</p> <p>Start the code segment. Initialize an offset address. Transfer data from “data” to AX. Transfer data from memory location AX to DS. Loads the value in count to CX register. To input a character.</p> <p>ASCII (hex): A-Z= 41-5A, a-z= 61-7A. If AL &gt; 60, then jump to ‘upper’.</p> <p>To convert the character to lowercase.</p> <p>To convert the character to uppercase.</p> <p>To output a character. Transfers the contents in AL to DL to support printing.</p> <p>Loops till CX = 0.</p> <p>Interrupt the process with return code and exit.</p>

## UNASSEMBLED CODE:



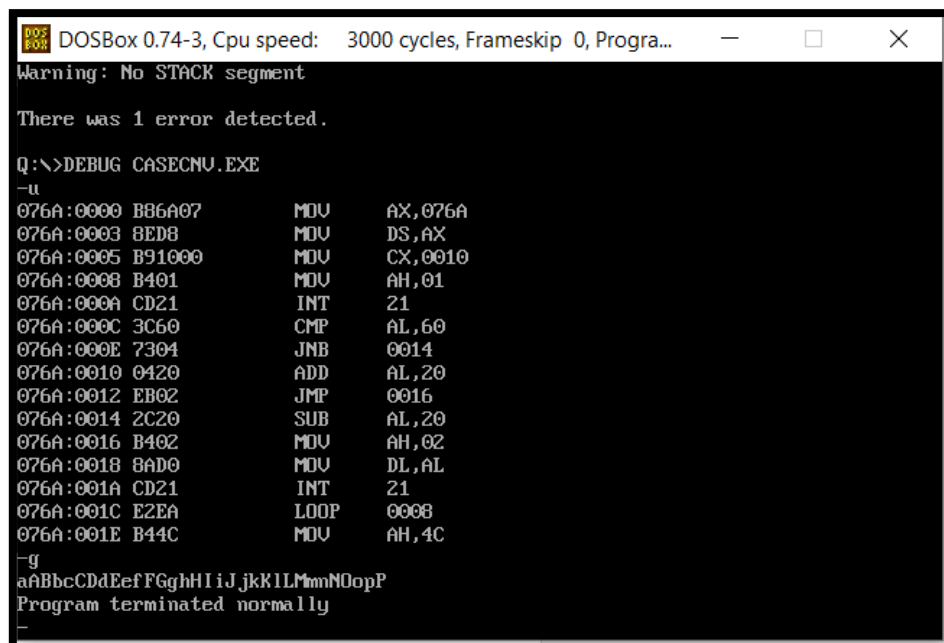
```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.

Warning: No STACK segment

There was 1 error detected.

Q:\>DEBUG CASECNU.EXE
-u
076A:0000 B86A07      MOV     AX,076A
076A:0003 8ED8          MOV     DS,AX
076A:0005 B91000      MOV     CX,0010
076A:0008 B401          MOV     AH,01
076A:000A CD21          INT     21
076A:000C 3C60          CMP     AL,60
076A:000E 7304          JNB     0014
076A:0010 0420          ADD     AL,20
076A:0012 EB02          JMP     0016
076A:0014 2C20          SUB     AL,20
076A:0016 B402          MOV     AH,02
076A:0018 8AD0          MOV     DL,AL
076A:001A CD21          INT     21
076A:001C E2EA          LOOP   0008
076A:001E B44C          MOV     AH,4C
```

## SAMPLE I/O SNAPSHOT:



```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
Warning: No STACK segment

There was 1 error detected.

Q:\>DEBUG CASECNU.EXE
-u
076A:0000 B86A07      MOV     AX,076A
076A:0003 8ED8          MOV     DS,AX
076A:0005 B91000      MOV     CX,0010
076A:0008 B401          MOV     AH,01
076A:000A CD21          INT     21
076A:000C 3C60          CMP     AL,60
076A:000E 7304          JNB     0014
076A:0010 0420          ADD     AL,20
076A:0012 EB02          JMP     0016
076A:0014 2C20          SUB     AL,20
076A:0016 B402          MOV     AH,02
076A:0018 8AD0          MOV     DL,AL
076A:001A CD21          INT     21
076A:001C E2EA          LOOP   0008
076A:001E B44C          MOV     AH,4C
-g
aABbcCDdEefFGghHIiJjkKlMmnNOopP
Program terminated normally
```

## RESULT:

The assembly level program was written to perform the above specified case conversion and the output was verified.

# **FLOATING POINT OPERATIONS**

Exp No: 09

Name: Srinithyee S K

Date: 16-10-20

Register Number: 185001166

---

## **AIM:**

To write assembly language programs to perform the following floating point arithmetic:

1. Floating point Addition.
2. Floating point Subtract

## **PROGRAM 1: FLOATING POINT ADDITION**

### **ALGORITHM:**

1. Begin.
2. Declare the data segment.
3. Initialize data segment with the 2 floating point numbers and a variable for storing their sum.
4. Close the data segment.
5. Declare the code segment.
6. Set a preferred offset (preferably 100h)
7. Load the data segment content into AX register.
8. Transfer the contents of AX register to DS register.
9. Initialize Floating point operation using FINIT.
10. Move the contents of the two numbers into the stack ST.
11. Add them and store the value in top of the stack.
12. Move the content in top of the stack to variable 'sum'.
13. Introduce an interrupt for safe exit. (INT 21h)
14. Close the code segment.
15. End.

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
org    00h	Directive to assign an offset address for a variable.
x      dd    20.4375	Stores the first number.
org    10h	
y      dd    20.4375	Stores the second number.
org    20h	
sum    dd    ?	Variable to store the value of the sum.
data ends	End of data segment.
code segment	Start the code segment.
org    0100h	Initialize an offset address.
start:  mov  ax, data	Transfer data from “data” to AX.
mov  ds, ax	Transfer data from memory location AX to DS.
finit	Initialize 8087’s stack.
fld  x	Load ‘x’ into ST(0).
fld  y	Load ‘y’ into ST(0).
fadd ST(0), ST(1)	ST(0) = ST(0) + ST(1)
fst  sum	Store the value of sum in the variable ‘sum’.
break:  mov  ah, 4ch	
int  21h	Interrupt the process with return code and exit.
code ends	
end start	

## UNASSEMBLED CODE:

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
(C) Copyright 1982, 1983 by Microsoft Inc.

Warning: No STACK segment

There was 1 error detected.

Q:\>DEBUG FLTADD.EXE
-u
076D:0000 B86A07      MOV     AX,076A
076D:0003 8ED8        MOV     DS,AX
076D:0005 9B          WAIT
076D:0006 DBE3        FINIT
076D:0008 9B          WAIT
076D:0009 D9060000    FLD     DWORD PTR [0000]
076D:000D 9B          WAIT
076D:000E D9061000    FLD     DWORD PTR [0010]
076D:0012 9B          WAIT
076D:0013 D8C1        FADD     ST,ST(1)
076D:0015 9B          WAIT
076D:0016 D9162000    FST     DWORD PTR [0020]
076D:001A B44C        MOV     AH,4C
076D:001C CD21        INT     21
076D:001E FB          CLC
076D:001F B700        MOV     BH,00
-
```

## SAMPLE I/O SNAPSHOT:

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
076D:001C CD21      INT     21
076D:001E FB        CLC
076D:001F B700      MOV     BH,00
-d 076A:0000
076A:0000 00 B0 A3 41 00 00 00 00-00 00 00 00 00 00 00 00 ...A.....
076A:0010 00 B0 A3 41 00 00 00 00-00 00 00 00 00 00 00 00 ...A.....
076A:0020 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0030 B8 6A 07 8E D8 9B DB E3-9B D9 06 00 00 9B D9 06 .j.....
076A:0040 10 00 9B D8 C1 9B D9 16-20 00 B4 4C CD 21 F8 B7 .....L.!..
076A:0050 00 BA 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7 ...H/..s.....^..
076A:0060 00 BA 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01 ...H/..s.S..P.s.
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8 ...:F.t~.F....F.
-g
Program terminated normally
-d 076A:0000
076A:0000 00 B0 A3 41 00 00 00 00-00 00 00 00 00 00 00 00 ...A.....
076A:0010 00 B0 A3 41 00 00 00 00-00 00 00 00 00 00 00 00 ...A.....
076A:0020 00 B0 23 42 00 00 00 00-00 00 00 00 00 00 00 00 ..#B.....
076A:0030 B8 6A 07 8E D8 9B DB E3-9B D9 06 00 00 9B D9 06 .j.....
076A:0040 10 00 9B D8 C1 9B D9 16-20 00 B4 4C CD 21 F8 B7 .....L.!..
076A:0050 00 BA 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7 ...H/..s.....^..
076A:0060 00 BA 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01 ...H/..s.S..P.s.
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8 ...:F.t~.F....F.
```



## **PROGRAM – 2: FLOATING POINT SUBTRACTION:**

### **ALGORITHM:**

1. Begin.
2. Declare the data segment.
3. Initialize data segment with the 2 floating point numbers and variables for storing their difference diff.
4. Close the data segment.
5. Declare the code segment.
6. Set a preferred offset (preferably 100h)
7. Load the data segment content into AX register.
8. Transfer the contents of AX register to DS register.
9. Initialize Floating point operation using FINIT.
10. Move the contents of the two numbers into the stack ST.
11. Subtract them and store the value in top of the stack.
12. Move the content in top of the stack to variable 'diff'.
13. Introduce an interrupt for safe exit. (INT 21h)
14. Close the code segment.
15. End.

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
org    00h	Directive to assign an offset address for a variable.
x      dd    20.4375	Stores the first number.
org    10h	
y      dd    20.4375	Stores the second number.
org    20h	
diff   dd    ?	Variable to store the value of the difference.
data ends	End of data segment.
code segment	Start the code segment.
org    0100h	Initialize an offset address.
start:  mov  ax, data	Transfer data from “data” to AX.
mov  ds, ax	Transfer data from memory location AX to DS.
Finit	Initialize 8087’s stack.
fld  x	Load ‘x’ into ST(0).
fld  y	Load ‘y’ into ST(0).
fsub ST(0), ST(1)	ST(0) = ST(0) - ST(1)
fst  diff	Store the value of sum in the variable ‘diff’.
break:  mov  ah, 4ch	
int  21h	Interrupt the process with return code and exit.
code ends	
end start	

### UNASSEMBLED CODE:

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
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Warning: No STACK segment

There was 1 error detected.

Q:\>DEBUG FLTSUB.EXE
-u
076D:0000 B86A07      MOV     AX,076A
076D:0003 8ED8        MOV     DS,AX
076D:0005 9B          WAIT
076D:0006 DBE3        FINIT
076D:0008 9B          WAIT
076D:0009 D9060000     FLD     DWORD PTR [0000]
076D:000D 9B          WAIT
076D:000E D9061000     FLD     DWORD PTR [0010]
076D:0012 9B          WAIT
076D:0013 D8E1        FSUB    ST,ST(1)
076D:0015 9B          WAIT
076D:0016 D9162000     FST     DWORD PTR [0020]
076D:001A B44C        MOV     AH,4C
076D:001C CD21        INT     21
076D:001E F8          CLC
076D:001F B700        MOV     BH,00
-
```

### SAMPLE I/O SNAPSHOT:

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
076D:001C CD21        INT     21
076D:001E F8          CLC
076D:001F B700        MOV     BH,00
-d 076A:0000
076A:0000 00 80 A3 41 00 00 00 00-00 00 00 00 00 00 00 00 ...A.....
076A:0010 00 80 A3 41 00 00 00 00-00 00 00 00 00 00 00 00 ...A.....
076A:0020 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0030 B8 6A 07 8E D8 9B DB E3-9B D9 06 00 00 9B D9 06 ...j.....
076A:0040 10 00 9B D8 E1 9B D9 16-20 00 B4 4C CD 21 F8 B7 .....L?...
076A:0050 00 8A 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7 ...H/.s....^...
076A:0060 00 8A 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01 ...H/.s..S..P.s.
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8 ...:F.t~.F....F.
-g
Program terminated normally
-d 076A:0000
076A:0000 00 80 A3 41 00 00 00 00-00 00 00 00 00 00 00 00 ...A.....
076A:0010 00 80 A3 41 00 00 00 00-00 00 00 00 00 00 00 00 ...A.....
076A:0020 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0030 B8 6A 07 8E D8 9B DB E3-9B D9 06 00 00 9B D9 06 ...j.....
076A:0040 10 00 9B D8 E1 9B D9 16-20 00 B4 4C CD 21 F8 B7 .....L?...
076A:0050 00 8A 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7 ...H/.s....^...
076A:0060 00 8A 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01 ...H/.s..S..P.s.
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8 ...:F.t~.F....F.
-
```

### RESULT:

The assembly level programs were written to perform the above specified floating point arithmetic operations and their output was verified.

## **DISPLAY A STRING**

Exp No: 10

Name: Srinithyee S K

Date: 16-10-20

Register Number: 185001166

---

### **AIM:**

To write an assembly language program to display a string through the standard output.

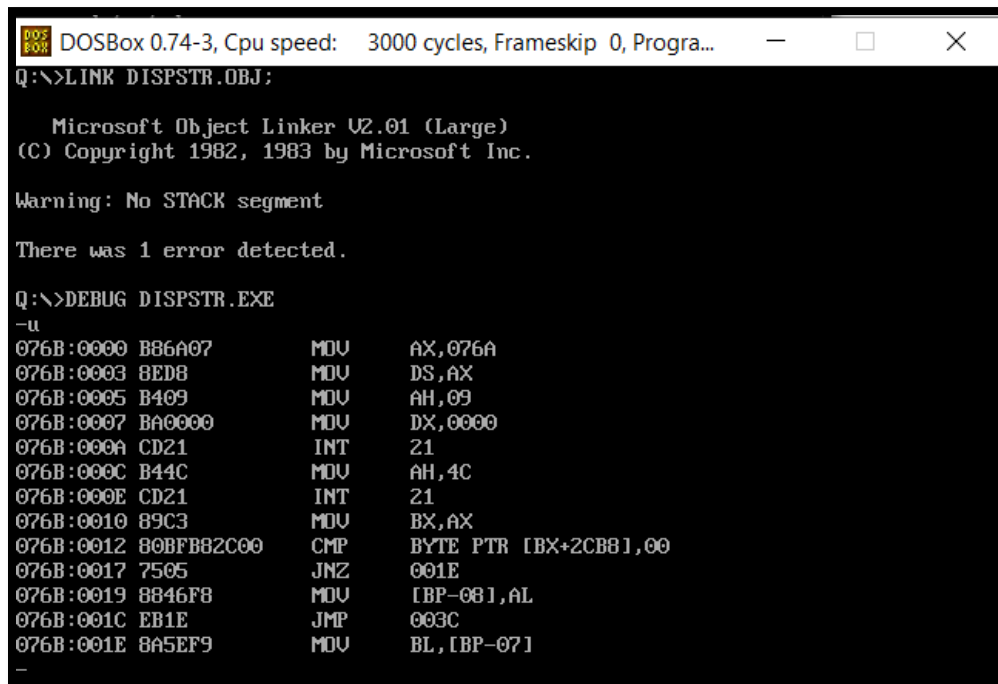
## PROGRAM – 1: DISPLAY A STRING

### ALGORITHM:

1. Begin.
2. Declare the data segment.
3. Initialize data segment with a variable for a string “Hello World!”
4. Close the data segment.
5. Declare the code segment.
6. Set a preferred offset (preferably 100h)
7. Load the data segment content into AX register.
8. Load 09h into AH register (DOS function to write to standard output)
9. Store the offset of the string in DX register.
10. Introduce an interrupt for safe exit. (INT 21h)
11. Close the code segment.
12. End.

PROGRAM	COMMENTS
<pre> assume cs:code, ds:data  data segment     message db "Hello World!\$" data ends  code segment     org     0100h start:    mov     ax, data           mov     ds, ax           mov     ah, 9           mov     dx, offset message           mov     ah, 4ch           int     21h code ends end start </pre>	<p>Declare code and data segment.</p> <p>Initialize data segment with values. Variable message has "Hello World!" as a string.</p> <p>Start the code segment. Initialize an offset address. Transfer data from "data" to AX. Move contents of AX to DS. AH = 09h for DOS function to write to STDOUT. Load offset address of message to DX.</p> <p>Interrupt the process with return code and exit.</p>

## UNASSEMBLED CODE:



```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
Q:\>LINK DISPSTR.OBJ;

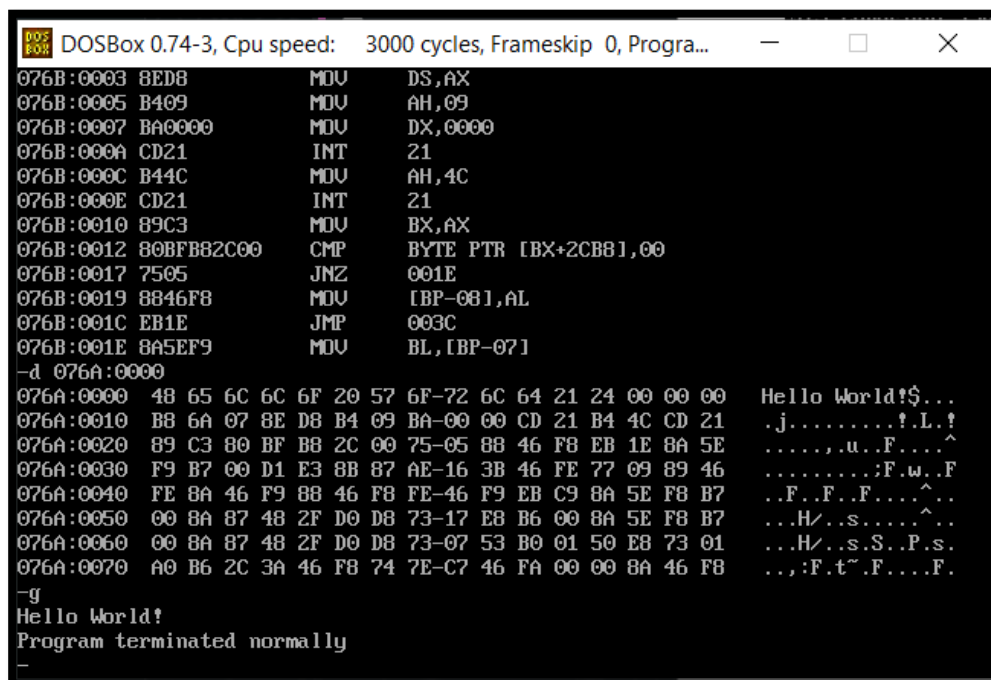
Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.

Warning: No STACK segment

There was 1 error detected.

Q:\>DEBUG DISPSTR.EXE
-u
076B:0000 B86A07      MOV     AX,076A
076B:0003 8ED8          MOV     DS,AX
076B:0005 B409          MOV     AH,09
076B:0007 BA0000      MOV     DX,0000
076B:000A CD21          INT     21
076B:000C B44C          MOV     AH,4C
076B:000E CD21          INT     21
076B:0010 89C3          MOV     BX,AX
076B:0012 80BFB82C00      CMP     BYTE PTR [BX+2CB8],00
076B:0017 7505          JNZ     001E
076B:0019 8846F8          MOV     [BP-08],AL
076B:001C EB1E          JMP     003C
076B:001E 8A5EF9          MOV     BL,[BP-07]
-
```

## SAMPLE I/O SNAPSHOT:



```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
076B:0003 8ED8          MOV     DS,AX
076B:0005 B409          MOV     AH,09
076B:0007 BA0000      MOV     DX,0000
076B:000A CD21          INT     21
076B:000C B44C          MOV     AH,4C
076B:000E CD21          INT     21
076B:0010 89C3          MOV     BX,AX
076B:0012 80BFB82C00      CMP     BYTE PTR [BX+2CB8],00
076B:0017 7505          JNZ     001E
076B:0019 8846F8          MOV     [BP-08],AL
076B:001C EB1E          JMP     003C
076B:001E 8A5EF9          MOV     BL,[BP-07]
-d 076A:0000
076A:0000 4B 65 6C 6C 6F 20 57 6F-72 6C 64 21 24 00 00 00 Hello World!$...
076A:0010 B8 6A 07 8E D8 B4 09 BA-00 00 CD 21 B4 4C CD 21 .j.....!..L.!
076A:0020 89 C3 80 BF B8 2C 00 75-05 88 46 F8 EB 1E 8A 5E .....u..F....^
076A:0030 F9 B7 00 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46 .....:F.w..F
076A:0040 FE 8A 46 F9 88 46 F8 FE-46 F9 EB C9 8A 5E F8 B7 ..F..F..F....^..
076A:0050 00 8A 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7 ...H/..s.....^..
076A:0060 00 8A 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01 ...H/..s.S..P.s.
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8 ...:F.t~.F....F.
-g
Hello World!
Program terminated normally
-
```

## RESULT:

The assembly level program was written to display a string and the output was verified.

# **DISPLAY A SYSTEM DATE AND TIME**

Exp No: 11

Name: Srinithyee S K

Date: 16-10-20

Register Number: 185001166

---

## **AIM:**

To write assembly language programs to perform the following system operations:

1. Display System Date
2. Display System Time



## PROGRAM -1 : SYSTEM DATE

### ALGORITHM:

1. Begin.
2. Declare the data segment.
3. Initialize data segment with variables to store day, month and year.
4. Close the data segment.
5. Declare the code segment.
6. Set a preferred offset (preferably 100h)
7. Load the data segment content into AX register.
8. Transfer the contents of AX register to DS register.
9. Load 2Ah to AH register. (DOS function to obtain system date)
10. Call interrupt 21h to service the DOS function.
11. Load the offset address of variable 'day' to SI.
12. Transfer contents of DL register through SI to variable 'day'.
13. Load the offset address of variable 'month' to SI.
14. Transfer contents of DH register through SI to variable 'month'.
15. Load the offset address of variable 'year' to SI.
16. Transfer contents of CX register through SI to variable 'year'.
17. Introduce an interrupt for safe exit. (INT 21h)
18. Close the code segment.
19. End.

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
day    db    01    dup(?)	Variable to store day.
month  db    01    dup(?)	Variable to store month.
year   db    02    dup(?)	Variable to store year.
data ends	
code segment	Start the code segment.
org    0100h	Initialize an offset address.
start:  mov  ax, data	Transfer data from “data” to AX.
mov  ds, ax	Transfer data from memory location AX to DS.
mov  ah, 2Ah	Load 2Ah to AH (DOS code for system date function)
int  21h	Interrupt DOS with 21h to get the system date.
mov  si, offset day	Load offset of variable ‘day’ to SI.
mov  [si], dl	Copy to ‘day’ the value of DL through SI.
mov  si, offset month	Load offset of variable ‘month’ to SI.
mov  [si], dh	Copy to ‘month’ the value of DH through SI.
mov  si, offset year	Load offset of variable ‘year’ to SI.
mov  [si], cx	Copy to ‘year’ the value of CX through SI.
mov  ah, 4ch	
int  21h	Interrupt the process with return code and exit.
code ends	
end start	

## UNASSEMBLED CODE:

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.

Warning: No STACK segment

There was 1 error detected.

Q:\>DEBUG SYSDATE.EXE
-u
076B:0100 B86A07      MOV     AX,076A
076B:0103 8EDB        MOV     DS,AX
076B:0105 B42A        MOV     AH,2A
076B:0107 CD21        INT     21
076B:0109 BE0000      MOV     SI,0000
076B:010C 8814        MOV     [SI],DL
076B:010E BE0100      MOV     SI,0001
076B:0111 8834        MOV     [SI],DH
076B:0113 BE0200      MOV     SI,0002
076B:0116 890C        MOV     [SI],CX
076B:0118 B44C        MOV     AH,4C
076B:011A CD21        INT     21
076B:011C FF7701      PUSH    [BX+01]
076B:011F 40          INC     AX
-
```

## SAMPLE I/O SNAPSHOT:

```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
076B:011A CD21      INT     21
076B:011C FF7701    PUSH    [BX+01]
076B:011F 40        INC     AX
-d 076A:0000
076A:0000  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0010  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0020  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0030  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0040  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0050  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0060  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0070  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
-g
Program terminated normally
-d 076A:0000
076A:0000  0E 0A E4 07 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0010  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0020  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0030  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0040  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0050  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0060  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
076A:0070  00 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
```

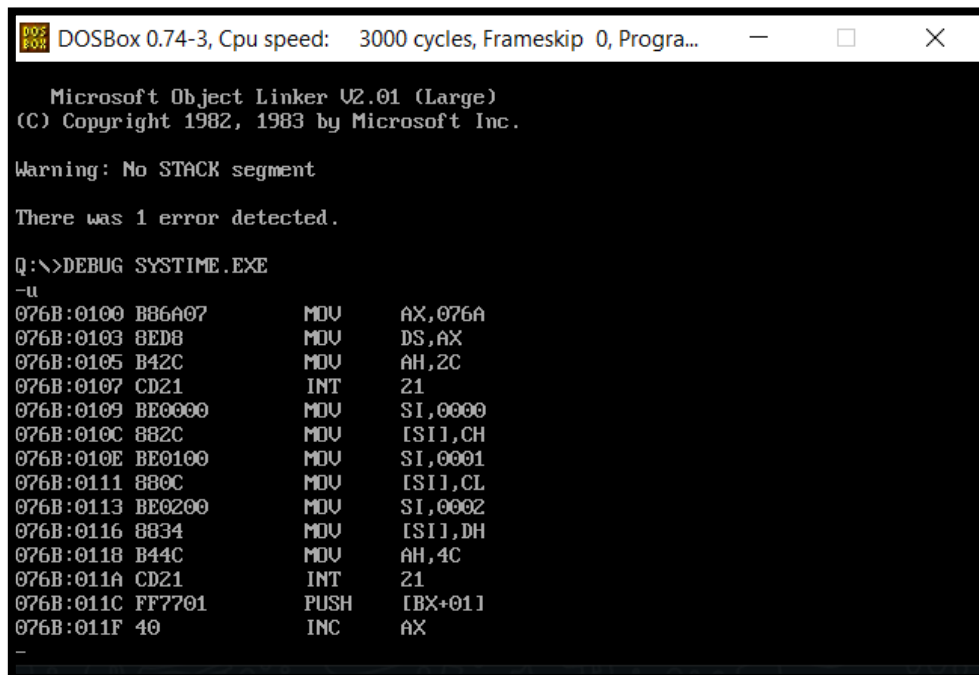
## PROGRAM -2 : SYSTEM TIME

### ALGORITHM:

1. Begin.
2. Declare the data segment.
3. Initialize data segment with variables to store hour, minute and second.
4. Close the data segment.
5. Declare the code segment.
6. Set a preferred offset (preferably 100h)
7. Load the data segment content into AX register.
8. Transfer the contents of AX register to DS register.
9. Load 2Ch to AH register. (DOS function to obtain system time)
10. Call interrupt 21h to service the DOS function.
11. Load the offset address of variable 'hour' to SI.
12. Transfer contents of CH register through SI to variable 'hour'.
13. Load the offset address of variable 'minute' to SI.
14. Transfer contents of CL register through SI to variable 'minute'.
15. Load the offset address of variable 'second' to SI.
16. Transfer contents of DH register through SI to variable 'second'.
17. Introduce an interrupt for safe exit. (INT 21h)
18. Close the code segment.
19. End.

PROGRAM	COMMENTS
assume cs:code, ds:data	Declare code and data segment.
data segment	Initialize data segment with values.
hour    db    01    dup(?)	Variable to store hour.
minute db    01    dup(?)	Variable to store minute.
second db    02    dup(?)	Variable to store second.
data ends	
code segment	Start the code segment.
org    0100h	Initialize an offset address.
start: mov  ax, data	Transfer data from “data” to AX.
mov  ds, ax	Transfer data from memory location AX to DS.
mov  ah, 2Ch	Load 2Ch to AH (DOS code for system time function)
int  21h	Interrupt DOS with 21h to get the system time.
mov  si, offset hour	Load offset of variable ‘hour’ to SI.
mov  [si], ch	Copy to ‘hour’ the value of CH through SI.
mov  si, offset minute	Load offset of variable ‘minute’ to SI.
mov  [si], cl	Copy to ‘minute’ the value of CL through SI.
mov  si, offset second	Load offset of variable ‘second’ to SI.
mov  [si], dh	Copy to ‘second’ the value of DH through SI.
mov  ah, 4ch	
int 21h	Interrupt the process with return code and exit.
code ends	
end start	

### UNASSEMBLED CODE:



```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...

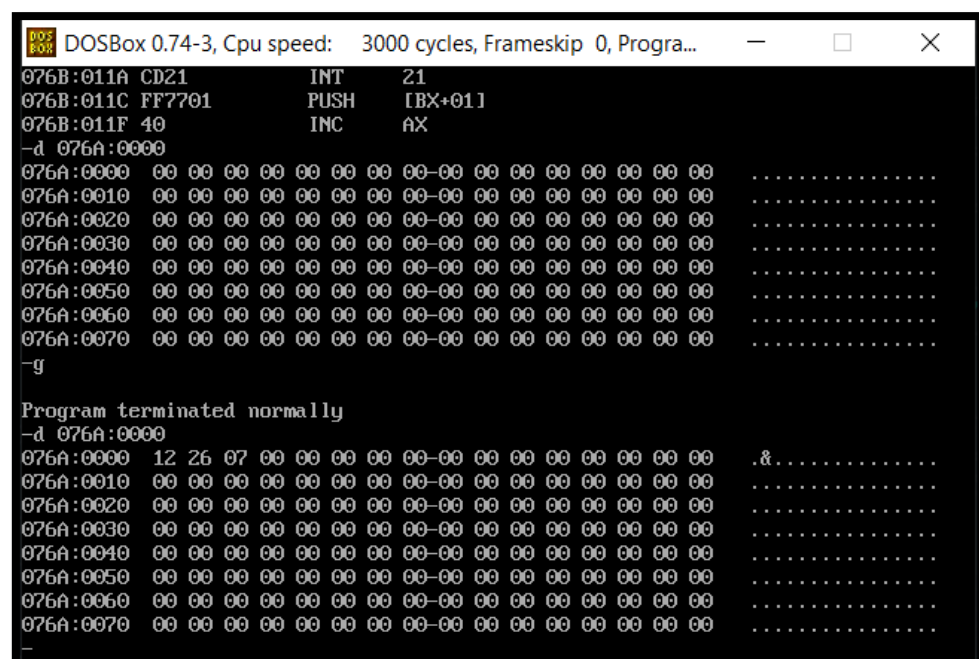
Microsoft Object Linker V2.01 (Large)
(C) Copyright 1982, 1983 by Microsoft Inc.

Warning: No STACK segment

There was 1 error detected.

Q:\>DEBUG SYSTIME.EXE
-u
076B:0100 B86A07      MOV     AX,076A
076B:0103 8ED8        MOV     DS,AX
076B:0105 B42C        MOV     AH,2C
076B:0107 CD21        INT     21
076B:0109 BE0000     MOV     SI,0000
076B:010C 8B2C        MOV     SI11,CH
076B:010E BE0100     MOV     SI,0001
076B:0111 8B0C        MOV     SI11,CL
076B:0113 BE0200     MOV     SI,0002
076B:0116 8B34        MOV     SI11,DH
076B:0118 B44C        MOV     AH,4C
076B:011A CD21        INT     21
076B:011C FF7701     PUSH    [BX+01]
076B:011F 40          INC     AX
```

### SAMPLE I/O SNAPSHOT:



```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...

076B:011A CD21      INT     21
076B:011C FF7701     PUSH    [BX+01]
076B:011F 40          INC     AX
-d 076A:0000
076A:0000  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0010  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0020  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0030  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0040  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0050  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0060  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0070  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
-g
Program terminated normally
-d 076A:0000
076A:0000  12 26 07 00 00 00 00 00-00 00 00 00 00 00 00 00 .&.....
076A:0010  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0020  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0030  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0040  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0050  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0060  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
076A:0070  00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00 .....
```

### RESULT:

The assembly level programs were written to perform the system operations: system date and system time and the output was verified.