server	
line	<b>.</b> — ·
image_no	image2
Buffer[]	dst
line_offset	50 (to read from 50th byte
word_count	190(to read 190 bytes)
buffer offset	50(to fill from location 50)

when it has finished reading it - thus allowing the threads to do other process while the data is being read from SDRAM \* This is a non-blocking function (i.e.) the function returns once the command has been submitted to the SDRAM. The SDRAM returns the data