

- * The user has to mention the line number which is to be read
- * The line is read from the buffer of the specified image number
- * It is assumed that the buffer size is always 240 words (corresponding to the LCD panel). So the user must ensure that they pass a buffer of size 240 words
- * This function enables the user to read a specific part or line of the image instead of reading the whole image
- * This is a non-blocking function (i.e.) the function returns once the command has been submitted to the SDRAM.
- * The SDRAM returns the data when it has finished reading it - thus allowing the threads to do other process while the data is being read from SDRAM