* The user has to mention the line number to which the data is to be written

* The line is updated in the buffer of the specified image number

* It is assumed that the buffer size is always 240 words (corresponding to the LCD panel). So the user must ensure that they pass a buffer in of size 240 words.

* This function enables the user to change a specific part or line of the image instead of updating the whole image.

* This is a non-blocking function (i.e.) the function returns the request has been submitted to the SDRAM server.

* The SDRAM server handles the write operation whenever possible