

Register image 1 using function
register_image

Read image 1 stored in flash at
sector location 9

Write the image 1 read from
Flash to the SDRAM at the
registered location

Repeat for all 6
images

Image 1 stored in flash at sector 9
Image 2 stored in flash at sector 107
Image 3 stored in flash at sector 205
Image 4 stored in flash at sector 303
Image 5 stored in flash at sector 401
Image 6 stored in flash at sector 499

All images are available
ready in the SDRAM

Slide image 2 on image 1
Hold the image 2 for 5 seconds

Dither image 3 on image 2
Hold the image 3 for 5 seconds

Wipe image 4 on image 3
Hold the image 4 for 5 seconds

Roll image 5 on image 4
Hold the image 5 for 5 seconds

Alpha blend image 6 on image 5
Hold the image 6 for 5 seconds

Roll image 0 on image 6
Hold the image 0 for 5 seconds