- * The user has to mention the line number which is to be read
- * The line is read from the buffer of the specified image number
- of size 240 words. * It is assumed that the buffer size is always 240 words (corresponding to the LCD panel). So the user must ensure that they pass a buffer
- * The user has to pass a buffer of 240 words even if they read lesser than 240 words
- the buffer to which data should be filled * The user can specify the word number in the line from which the read should start, the number of bytes to be read and the location in
- Example: User wants to fill a data array of 240 words
- With first 50 bytes from line 1 of image 1
- With rest bytes (240 50 bytes) from line 1 of image 2
- In this case the user has to use the following parameters:

buffer_offset	word_count	line_offset	Buffer[]	image_no	line	server	unsigned dst[240]; // buffer to be filled image_read_partial_line_nonblocking call 1
0 (to fill from location 0)	50 (to read 50 bytes)	0 (to read from start)	dst	image1	<u> </u>	server	Ter to be filled Sublocking call 1