

----- Beginning of Graduate Record -----  
2024 Fall Term

Plan:	Computer Science, Master of					
Session:	Regular Academic Session					
Course	Description	Attempted	Earned	Grade	Points	
CSC 520	Artificial Intelli	3.000	3.000	A	12.000	
CSC 561	Principles of Comp Graphics	3.000	3.000	A+	12.999	
CSC 581	Game Engine Foundations	3.000	3.000	A+	12.999	
CSC 600	CSC Grad Orient	1.000	1.000	S	0.000	
	Term GPA: 4.000	Term Totals:	10.000	10.000	9.000	37.998

2025 Spring Term

Plan:	Computer Science, Master of					
Session:	Regular Academic Session					
Course	Description	Attempted	Earned	Grade	Points	
CSC 510	Software Engineerg	3.000	0.000		0.000	
CSC 542	Neural Networks	3.000	0.000		0.000	
CSC 591	SP Topic CSC	3.000	0.000		0.000	
	Course Topic: Advanced Robotics					
	Term GPA: 0.000	Term Totals:	9.000	0.000	0.000	0.000
Graduate Career Totals						
	Cum GPA: 4.000	Cum Totals:	19.000	10.000	9.000	37.998

\*\*\*\*\*[ End of Unofficial Transcript ]\*\*\*\*\*