Ethereum Vienna General Introduction



Ethereum Project

- Decentralization of services
- Removing the role of centralized servers
- Control goes from server owner to users
 - Server can't disappear with your data
 - Server can't just randomly modify your data
 - Server can't just freeze your funds
 - Censorship-proof
 - DDOS-resistant

Web 3.0

- Dapps (run in a Web 3.0 client)
 - Ethereum (Blockchain)
 - Agreements
 - Relationships
 - Whisper
 - Messaging
 - Bulletins
 - Distributed Content System ("Swarm")
 - Data publication and distribution

Possible **ĐApps**

- Escrow (m-of-n transactions)
- Namecoin (decentralized dns)
- Subscription Service
- Crowdfunding
- Subcurrencies
- Decentralized Autonomous Organizations
- Marketplace

- Maintains Accounts with balances denominated in ether/wei
 - Externally owned (account)
 - Controlled by a private key
 - Owner can send ether to other accounts
 - Similar in usage to normal bitcoin addresses

- Internally owned (contract)
 - Controlled by code
 - Code is executed for each incoming transaction/message
 - No private key, ether can only be sent by the code
 - Has a 256 bit to 256 bit persistent storage
 - Can call other contracts
 - Code written in an ethereum-specific language:
 - Solidity: high-level, main language
 - Serpent2: python-like (no longer officially supported)
 - III: low-level

Gas

- Used for transaction fees
- Sender "buys" necessary amount of gas at a specified gasprice (goes down as price goes up)
- Every computational step has an associated gas cost
- Remaining gas is returned to the sender
- If the sender does not provide enough gas, the state reverts and the miner keeps the ether

- Gives messages an order
- Messages are grouped together in blocks
- Blocks are chained together
- Longest chain is considered valid
- 12s Block Time (made possible with uncle blocks)
- Hybrid PoW (ASIC-resistant) / PoS (planned)
 - Genesis Release: dagger-hashimoto
- Constant Block Reward (dis-inflationary)

EtherStarter v0.1

- Keeps track of crowdfunding campaigns
- Automatic payout if goal is reached
- Automatic payback if campaign fails
- Functions
 - create_campaign <id> <recipient> <goal> <timelimit> <shh_identity>
 - contribute <id>
 - get_free_id only for local usage
 - Various getters

EtherStarter v0.1

```
contract crowdfund {
struct contribution {
    address sender;
    uint256 value;
struct campaign {
    address recipient;
    uint256 goal;
    uint256 deadline;
    uint256 contrib total;
    uint256 contrib count;
    shh_identity identity;
    mapping (uint256 => contribution) contrib;
mapping (uint256 => campaign) campaigns;
function create campaign (uint256 id, address recipient, uint256 goal, uint256 deadline,
uint256 identity lsb, uint256 identity msb) {
    campaign c = campaigns[id];
    if (c.recipient != 0) return;
    c.recipient = recipient;
    c.goal = goal;
    c.deadline = deadline;
    c.identity.lsb = identity_lsb;
    c.identity.msb = identity msb;
```

Who?

- Ethereum Stiftung
 - Allocates resources
- ethereum Switzerland GmbH
 - Responsible for genesis-block-related tasks
- ĐΞV
 - Nonprofit
 - Building and promoting Ethereum 1.0

Ether Sale

- Development funded via crowdfunding
- 31,529 BTC (~12.5m USD)
- Over 9000 transactions
- 2nd biggest crowdfunder

Who?

- Vitalik Buterin
 - Invented the concept of ethereum
 - Co-Founder / Writer of Bitcoin Magazine in 2011

2014 World Technology Award (IT Software)

- Thiel Award



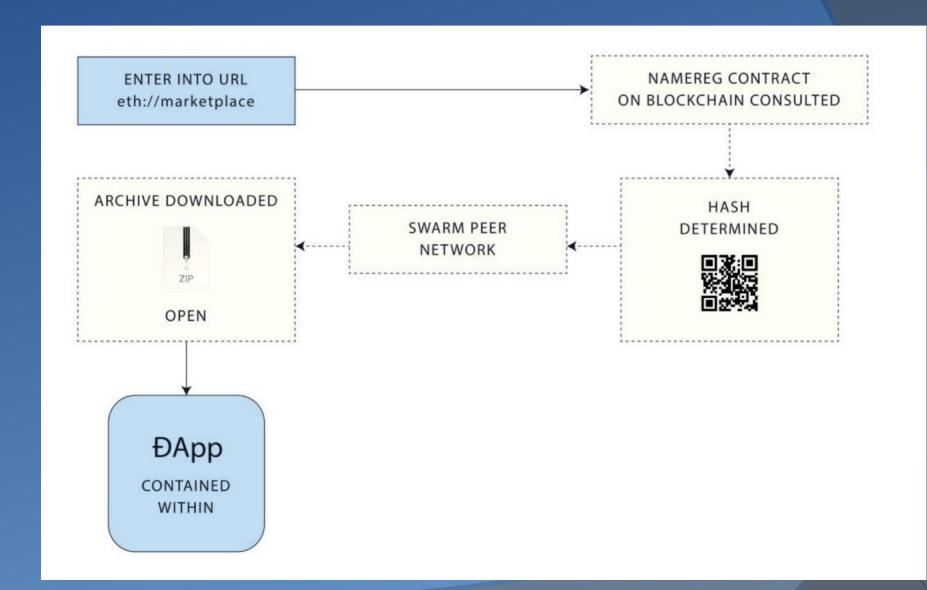
Whisper

- Decentralized Messaging
- Messages are assigned topics
- Private messages encrypted
- Public broadcasts
- Dark (no reliable tracing mechanism)
- Not designed for RTC

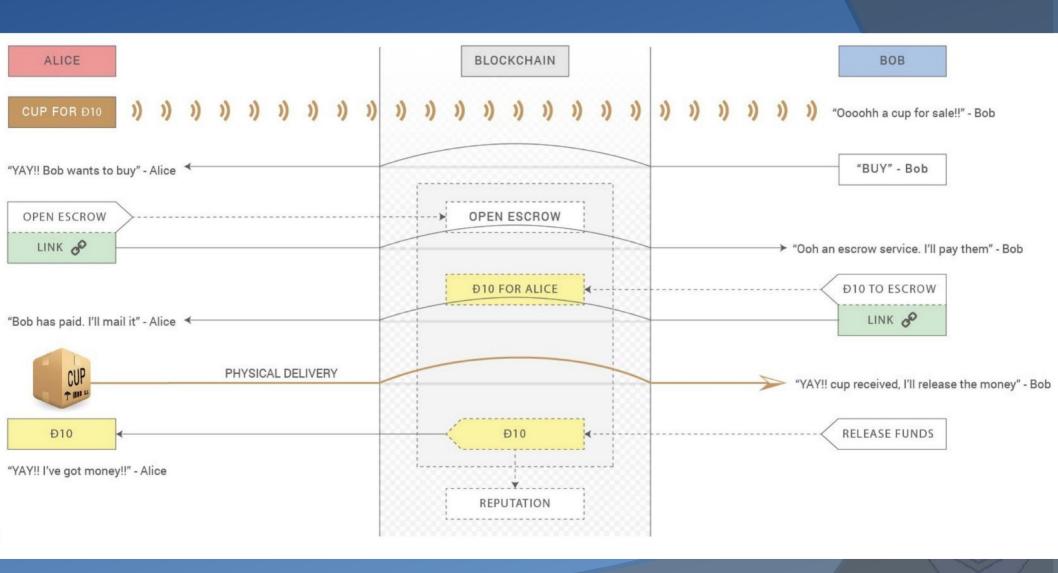
Distributed Content System

- Not yet chosen. Needs those properties:
 - Reverse Hash Table
 - Like bittorrent with magnet links
 - Private
 - Low-latency
 - Incentivised (content can get lost if no one pays maintenance)

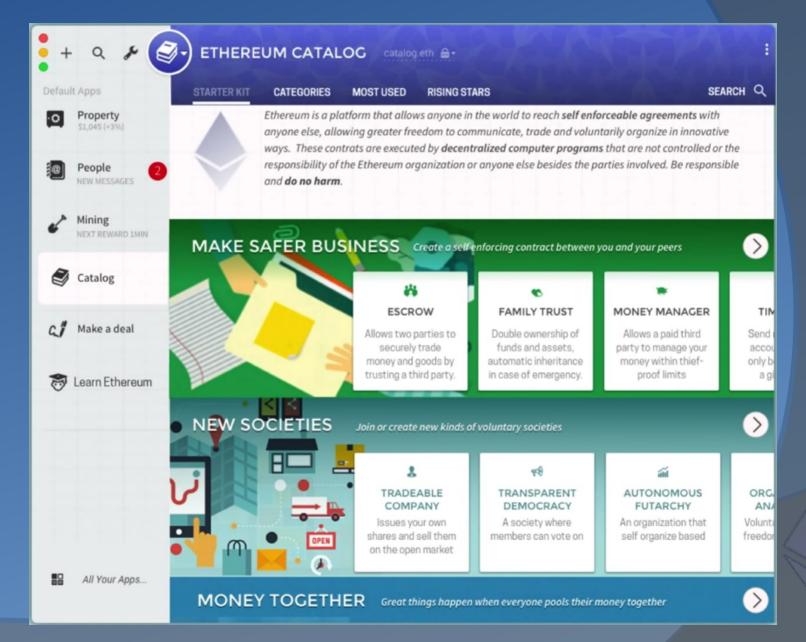
Marketplace



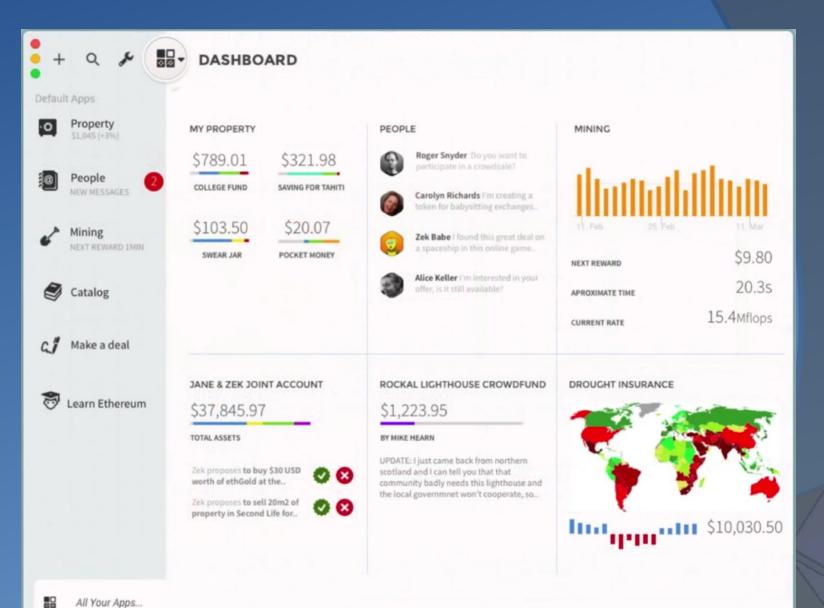
Marketplace



Mist (Web 3.0 Client)



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Mist (Web 3.0 Client)

