#include <stdio.h>

void getMatrixElements(int matrix[][10], int row, int column) {

printf("\nEnter elements: \n");

for (int i = 0; i < row; ++i) {

for (int j = 0; j < column; ++j) {

printf("Enter a%d%d: ", i + 1, j + 1);

scanf("%d", &matrix[i][j]);

}

}

}void multiplyMatrices(int first[][10],int second[][10],int result[][10],int r1, int c1, int r2, int c2) {

for (int i = 0; i < r1; ++i) {

for (int j = 0; j < c2; ++j) {

result[i][j] = 0;

}

}

for (int i = 0; i < r1; ++i) {

for (int j = 0; j < c2; ++j) {

for (int k = 0; k < c1; ++k) {

result[i][j] += first[i][k] \* second[k][j];

}

}

}

}void display(int result[][10], int row, int column) {

printf("\nOutput Matrix:\n");

for (int i = 0; i < row; ++i) {

for (int j = 0; j < column; ++j) {

printf("%d ", result[i][j]);

if (j == column - 1)

printf("\n");

} }

}int main() {

int first[10][10], second[10][10], result[10][10], r1, c1, r2, c2;

printf("Enter rows and column for the first matrix: ");

scanf("%d %d", &r1, &c1);

printf("Enter rows and column for the second matrix: ");

scanf("%d %d", &r2, &c2);

while (c1 != r2) {

printf("Error! Enter rows and columns again.\n");

printf("Enter rows and columns for the first matrix: ");

scanf("%d%d", &r1, &c1);

printf("Enter rows and columns for the second matrix: ");

scanf("%d%d", &r2, &c2);

}

getMatrixElements(first, r1, c1);

getMatrixElements(second, r2, c2);

multiplyMatrices(first, second, result, r1, c1, r2, c2);

display(result, r1, c2);

return 0;

}



