

Encapsulation in Python is achieved primarily through classes and the judicious

Here are a few examples demonstrating encapsulation in Python:

****Example 1: Simple Encapsulation****

This example shows a basic class with attributes and methods. We use a naming

```
```python
class Dog:
 def __init__(self, name, age):
 self._name = name # Protected attribute (convention only)
 self._age = age # Protected attribute (convention only)

 def get_name(self):
 return self._name

 def get_age(self):
 return self._age

 def set_age(self, new_age):
 if new_age > 0:
 self._age = new_age
 else:
 print("Age must be positive.")

 def bark(self):
 print("Woof!")

my_dog = Dog("Buddy", 3)
print(my_dog.get_name()) # Accessing name through getter method
print(my_dog.get_age()) # Accessing age through getter method
my_dog.set_age(5) # Modifying age through setter method
print(my_dog.get_age())
my_dog.bark()

#Trying to access directly (although possible, it's discouraged)
print(my_dog._name) #This works, but breaks encapsulation principle
my_dog._age = -1 # This also works but violates data integrity
print(my_dog._age)
```
```

****Example 2: More Robust Encapsulation (using properties)****

Properties provide a cleaner and more Pythonic way to manage attribute access