# Linux - Day 08: Shell Scripting Simplified

"Automate the routine, simplify the complex."

Today, let's break down a simple yet powerful **custom shell script** that every DevOps or Cloud Engineer should know how to build. Shell scripts can automate anything from monitoring system resources to deploying infrastructure.

# Let's Write a Shell Script

File Name: test.sh

You can use vi, vim, or nano to create the file:

vi test.sh (I am using vi editor)

```
vi test.sh
```

# **Sample Script Content**

chmod +x test.sh # Make the script executable

./test.sh # Execute it

Note: we can user chmod 777 test.sh

```
chmod +x test.sh  # Make the script executable
./test.sh  # Execute it
```

## Line-by-Line Breakdown

## Line 1 - Shebang

#!/bin/bash

Known as **"Shebang" or "Hashbang"**, it tells the OS which interpreter to use for the script. You can also use:

- #!/bin/sh
- #!/bin/dash

Check your default shell using:

echo \$SHELL

Change it with: chsh -s /bin/dash

# Line 2-4 - Script Metadata

Always include author, date, and purpose. It's good practice for readability and collaboration.

#### Line 5 - set -e

Exits the script if **any command fails**. This prevents partial execution which can cause major issues in automation.

## Example use case:

If you're creating a user and a file afterward — the file should only be created *if the user creation succeeds*, set -e ensures that.

## Line 6 - set -o pipefail

By default, errors in piped commands might go unnoticed. This ensures the script exits if **any** part of a pipeline fails.

#### Line 7 - set -x

Enables **debug mode**, which prints each command before executing it — very useful for troubleshooting and learning.

## Why Shell Scripting Matters?

In a world of automation, knowing how to write and manage shell scripts can:

- Automate health checks
- Deploy applications
- Monitor systems

• Save hours of repetitive work!

**Up Next**: We'll build more advanced scripts to monitor live system health, automate user creation, and more!