# Srinjoy Sengupta

 $\square$  +91 824 033 0971 | @ srinjoy<br/>0003@gmail.com |  $\boxdot$  Linked<br/>In |  $\bigcirc$  GitHub |  $\bigcirc$  Portfolio

#### TECHNICAL SKILLS

Languages: C/C++, Java, Python, JavaScript, TypeScript, HTML, CSS, SQL, MongoDB

Technologies: Node, React, Next JS, Express JS, Redux, TailwindCSS, WebSockets

Tools: Linux, Git, GitHub, Firebase

#### Work Experience

#### Web Developer

Kolkata, India

SStruence Innovations Private Limited

Apr 2024 - Jun 2024

- Developed multiple pages for an eCommerce website, including the home page, brands page, and customer service page, using **NextJS** and **TailwindCSS**.
- Integrated front-end components with backend services to ensure seamless data flow and functionality.
- Collaborated with the design team to implement responsive and user-friendly UI/UX.
- Troubleshot and resolved issues related to front-end and back-end integration, enhancing overall system reliability.

## **PROJECTS**

# Key Ninja $(App \mid \underline{Code})$

- Developed a full-stack web application enabling users to practice, track, and improve their typing speed.
- Implemented features for practice and testing of typing skills, including performance tracking and text customization options.
- Designed and built a detailed statistics feature to provide comprehensive performance analysis and insights.
- Utilized NextJS for server-side rendering, TailwindCSS for responsive design, and MonngoDB for efficient data storage and retrieval.

### Chess Eclipse $(App \mid \underline{Code})$

- Engineered an engaging online multiplayer Chess game, allowing users to compete with friends and others in real-time
- Integrated intuitive user interfaces with **TailwindCSS**, enhancing the visual appeal and usability of the game.
- Utilized **Socket.IO** for real-time communication, allowing players to make moves and interact with opponents instantaneously.
- Implemented the project using NextJS, ExpressJS, Socket.IO and TailwindCSS ensuring smooth and responsive gameplay.

### BlunderMaster $(App \mid \underline{Code})$

- Developed a sophisticated chess engine capable of analyzing positions, generating moves, and simulating games.
- Implemented data structures and advanced algorithms such as minimax, alpha-beta pruning, iterative deepening, quiescence search, transposition tables, principal variation search to optimize performance and decision-making.
- Integrated with **Chess Eclipse** for seamless interaction, providing players with insights and analysis during gameplay.
- Developed the project using **Typescript**.

#### **EDUCATION**

#### Heritage Institute of Technology

Kolkata, India

B. Tech. in Computer Science and Engineering

Aug 2021 - Present

## **Relevant Courses**

CSEN 2201 Design and Analysis of Algorithms (9/10)

CSEN 3003 Object Oriented Programming (10/10)

CSEN 2253 Operating Systems Lab (9/10)