

Design Stack

Last In First Out

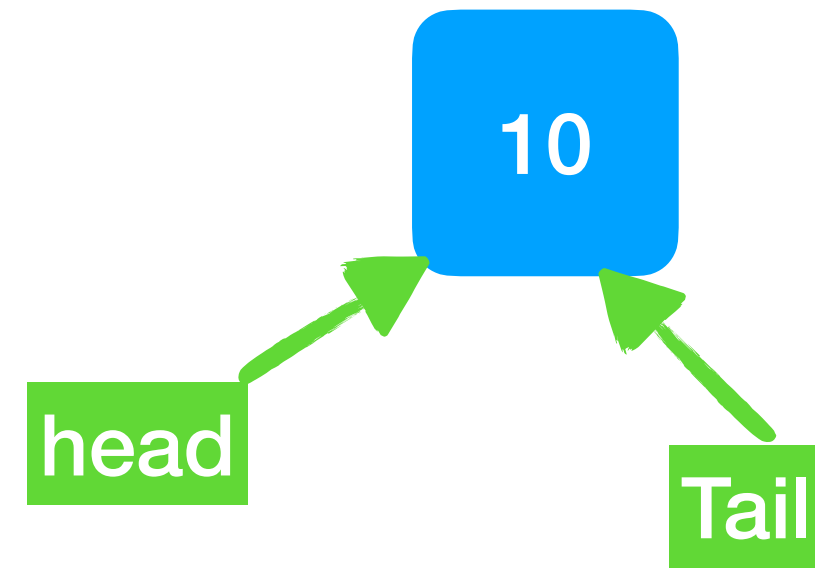
```
public void push( E) —> Add the Element -> Time Complexity : O(1)
public E pop( ) -> Removes the Last element -> Time Complexity : O(1)
public E top() -> returns last Element -> Time Complexity : O(1)
public int size() -> returns the size -> Time Complexity : O(1)
```

We can go with either ArrayList
or
LinkedList to design Stack. [LinkedList saves the memory]

Stack → Implementing Stack with LinkedList

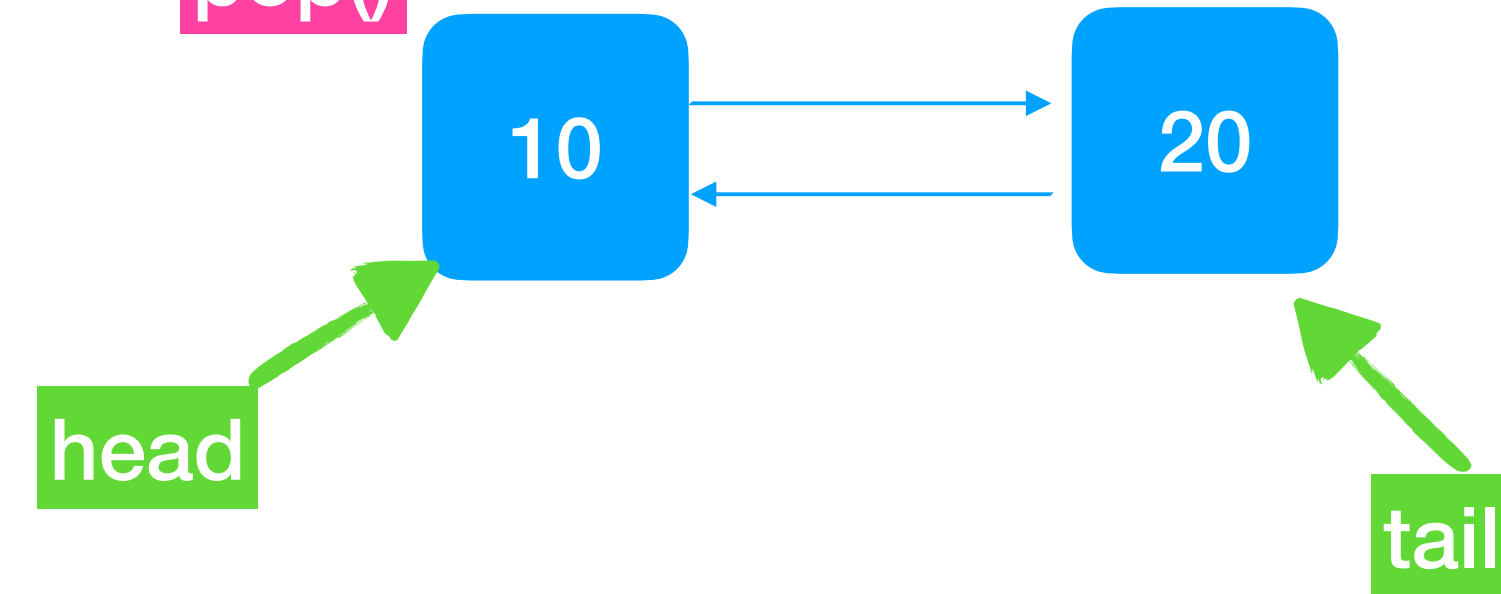
In a LinkedList tail would act as a top.

push(10)

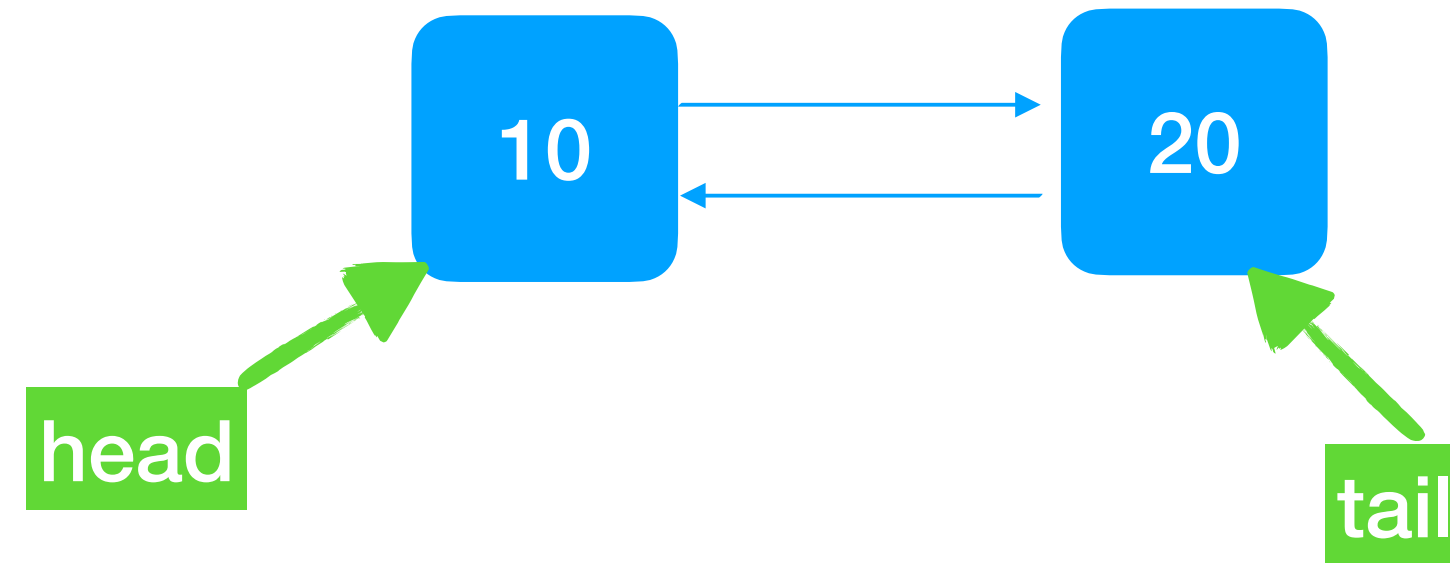


```
push( E)
{
  Node node = new Node(E);
  if(head == null)
  {
    head = tail = node;
    return;
  }
  tail.next = node;
  node.prev = tail;
  tail = node;
}
```

pop()



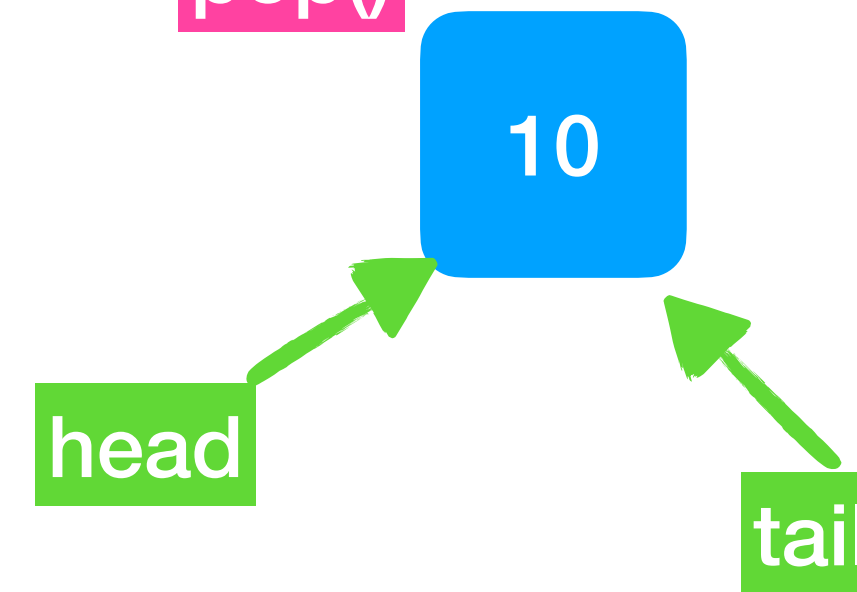
push(20)



```
top()
{
  if(tail == null)
  {
    Stack is Empty;
  }
  return tail.val;
}
```

top() → tail.val = 20

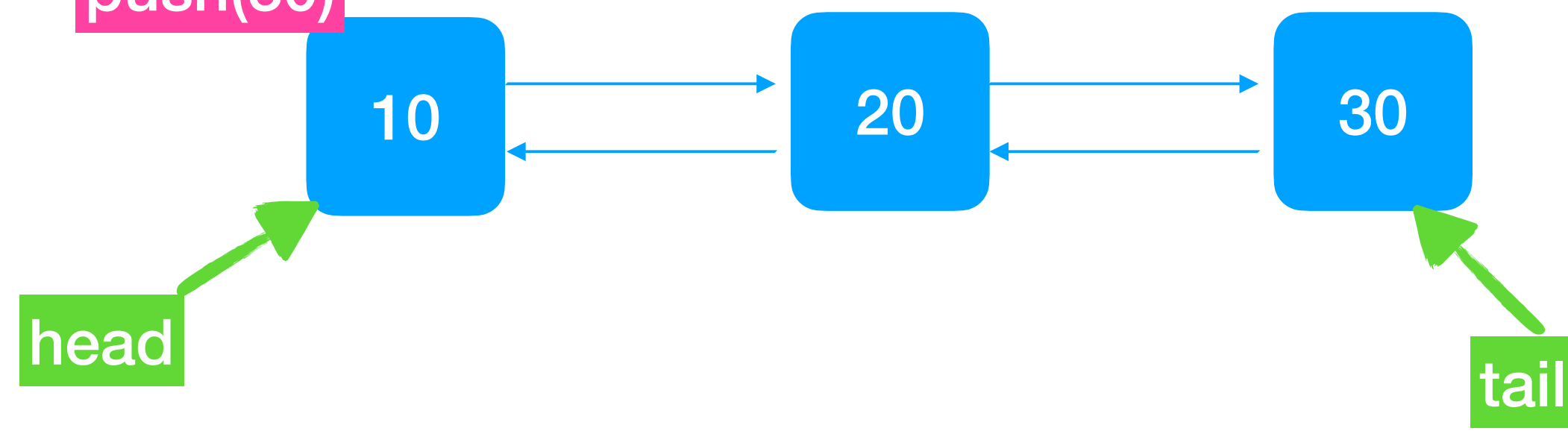
pop()



```
pop( )
{
  if(tail.prev == head)
  {
    tail = head = null;
    return;
  }
  Node prev = tai.prev;
  prev.next = null;
  tail.prev = null;
  tail = prev;
}
```

top() → tail.val = 10

push(30)



java.util.Stack

Time Complexity: $O(1)$

public E push(E)

Time Complexity: $O(1)$

public E pop()

Time Complexity: $O(1)$

public E peek() -> returns the top

Time Complexity: $O(n)$

public boolean search(E) —> Search the element