ATM:

ATM Aaways makes sure that the user receives minimal notes.

Assume Possible Notes in ATM [100,200,500,2000]

Trying to WithDraw: 700 -> No.Of notes given by ATM is 2 [500(1) + 200(1)]

Optimal Structure is Minimal note count.

Can also have other below possibilities but which are not optimistic.

$$100(7)$$
 —-> (X)

$$200(3) + 100(1) -->(X)$$

$$100(3) + 200(2) -> (X)$$

DP =

Choice [notes] + Optimal [Should return minimal notes]

Dynamic Programming [DP]

Divides the main problem into possible subproblems obtain the optimal solution at each subproblem level. Reuse the subproblem results to solve the main problem.

MainProblem SubProblem1 SubProblem2 SubProblem3

Dynamic Programming always demands Optimal Structure so that we can achieve optimal solution at each subproblem.

On solving DP problem we do also focus on Choosing the choice of elements to achieve optimal solution.

DP = Choice + Optimal Result

Google Maps

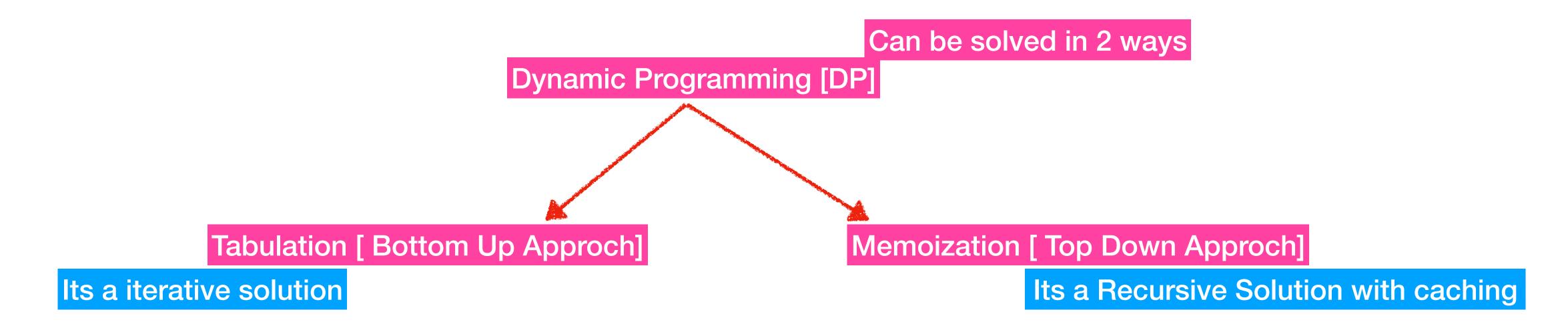
Source —> Destination

DP = choice [Routes] + Optimistic [ShortestPath]

Amazon Delivery Guy

He should not revist the location twice.

DP =
 locations [choice] +
Optimal [should not revisit Twice]



Each DP problems demands following three steps.

State

We would need to store the sub problem results so that which can be reused to solve main problem.

We generally take a data structure to store subproblem results.

Ex: array, two dimensional array, HashMap etc...

Base SubProblem Results

Each DP solution needs seeding of optimal solution for the base subproblems. These base subproblem optimal results we can obtain from problem statement.

How many subproblems we would need to feed for DP solution is depends on Recurrence Relation.

Recurrence Relation

Recurrence relation can be the main principle in DP solution.

This is to be derived by understanding the algorithm and the problem statement.

Problem statement should have the optimal structure to derive Recurrence Relation.

70. Climbing Stairs

You are climbing a staircase. It takes n steps to reach the top.

Each time you can either climb 1 or 2 steps. In how many distinct ways can you climb to the top?

Example 1:

Input: n = 2
Output: 2

Explanation: There are two ways to climb to the top.

1. 1 step + 1 step

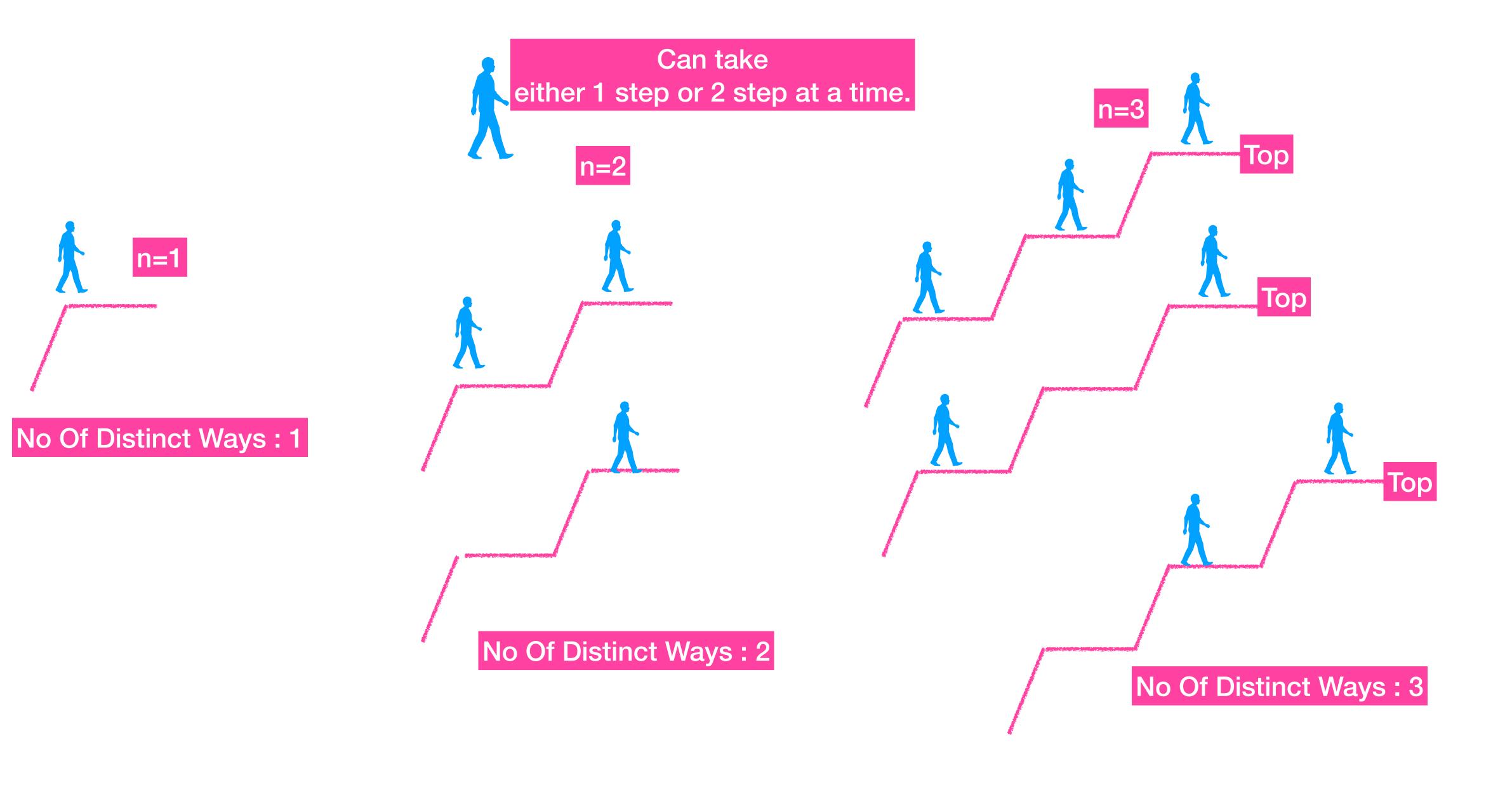
2. 2 steps

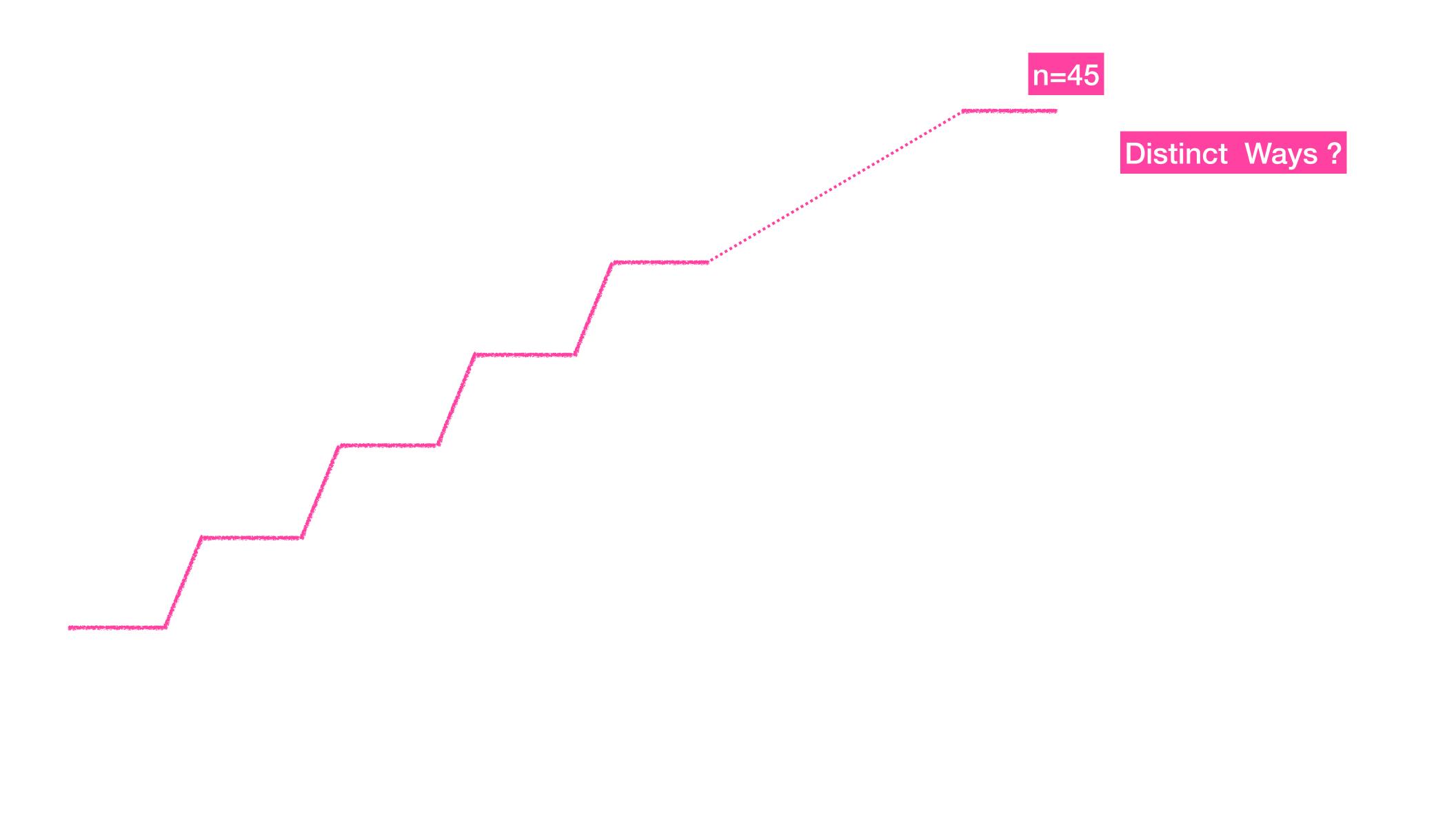
Example 2:

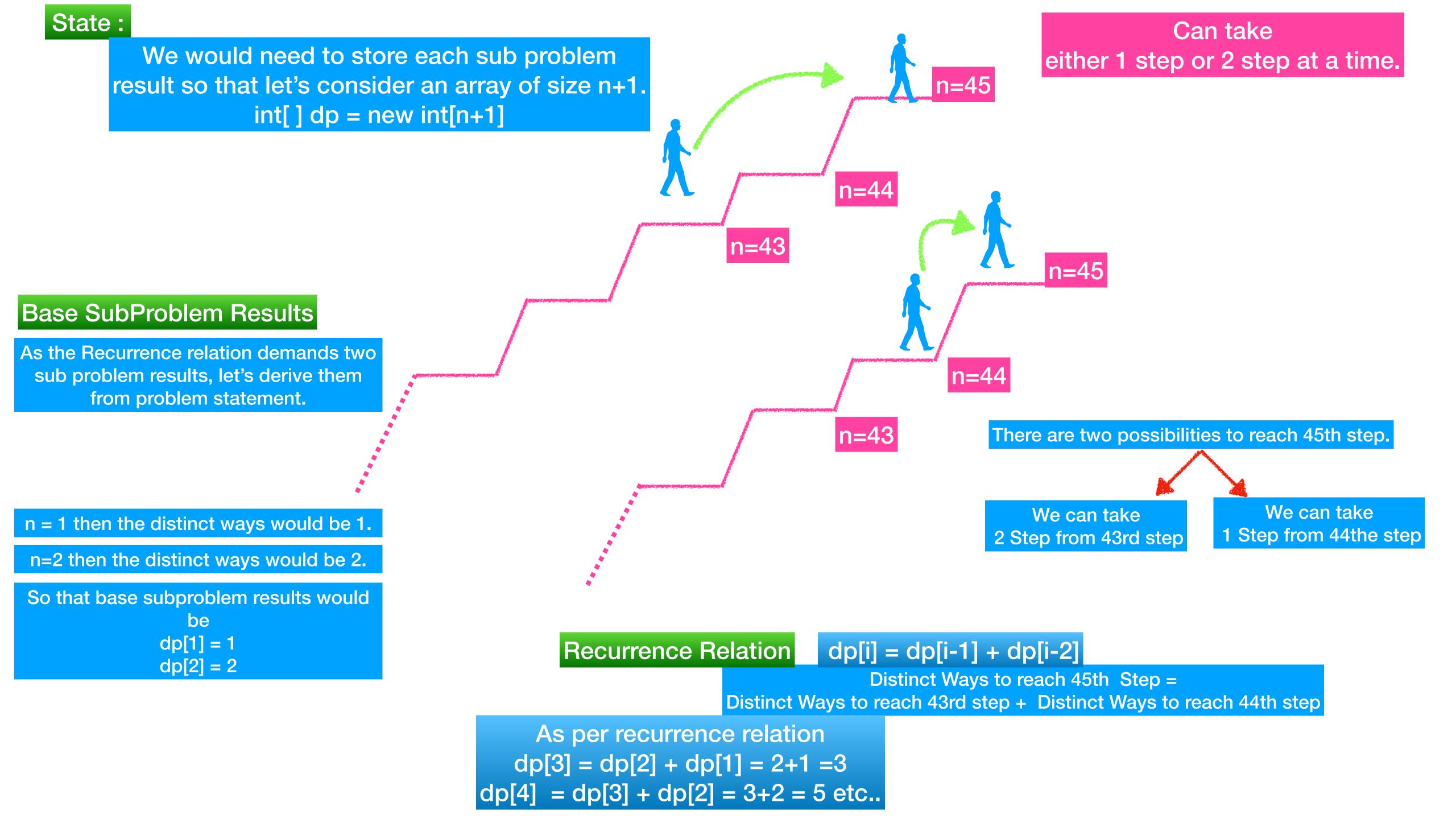
Input: n = 3
Output: 3
Explanation: There are three ways to climb to the top.
1. 1 step + 1 step + 1 step
2. 1 step + 2 steps
3. 2 steps + 1 step

Constraints:

• 1 <= n <= 45







N = 4 (Main Problem)

Bottom UP Approach

Solving the Solution started from n=1 to n=4
Bottom to UP.

