Lecture 11: Autoencoders

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Advanced Machine Learning 2022
Chennai Mathematical Institute

Learning (Sensible) Compressed Representations

Learning a sensible and compressed representation of a given dataset is an important task:

- Given an image, learn about the objects in the image
  - Then we can add / remove / modify the objects in the image, thereby generating a new image
  - We can generate similar images
  - We can create sensible interpolation between two images

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  - We can generate similar images
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- Given an music file, learn about the instruments in the music
  - Remove noise and distortions
  - Add or remove other instruments
  - and so on ...

This is an unsupervised learning task

- Consider the following two images

- A usual interpolation between the two images could be:

- A more sensible interpolation between the two images would be:

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- This is something that, e.g. a child will imagine, a dog transforming into bird looks like.

- Example: shifting the image

- Example: Night to Day

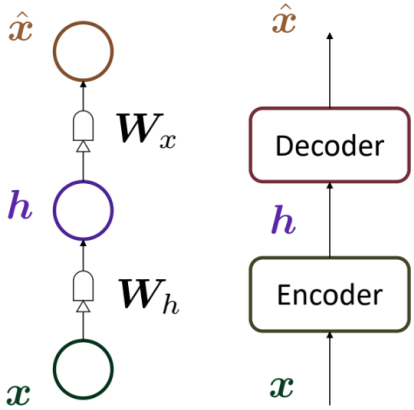
- Super Resolution

- Caption to Image:

Input Caption: A bright blue bird with white belly

Autoencoders

- The idea is to learn how to encode the input into a compressed form, and then re-generate the input from the encoding



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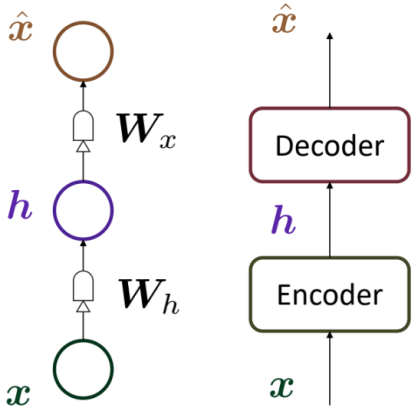

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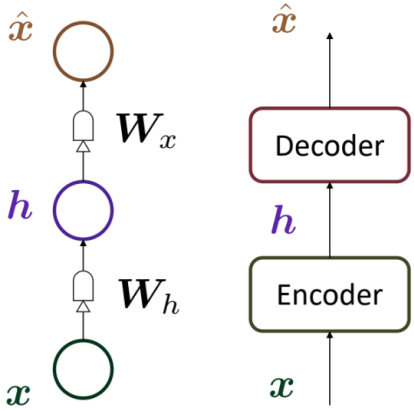

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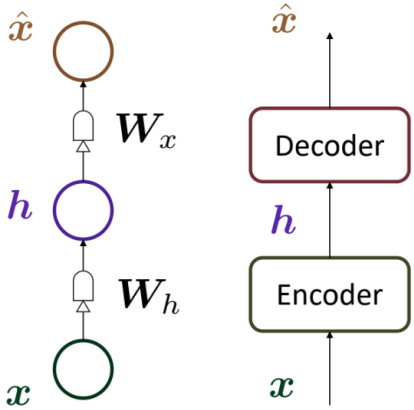
- This is an *Unsupervised Learning* task.



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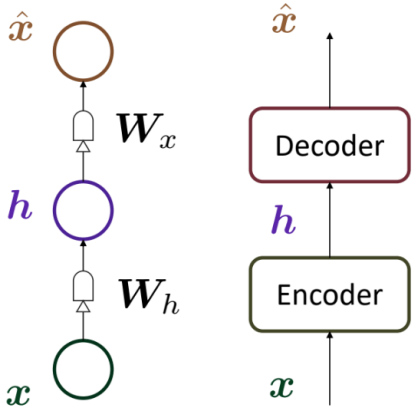
- In equations:

$$h = f(W_h x)$$
$$\hat{x} = g(W_x h)$$

- Here f and g are the non-linear activation functions



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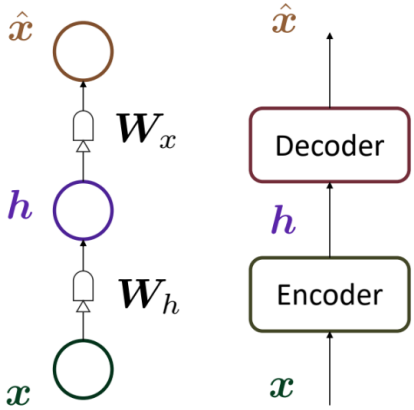

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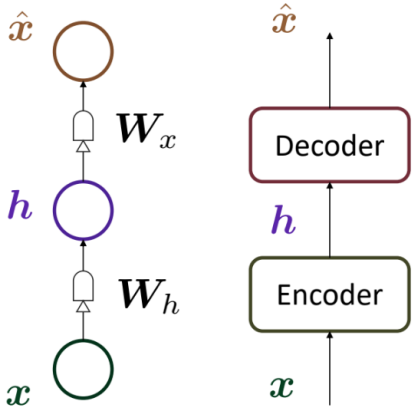
- So Autoencoders can be thought of as a generalization of PCA



Autoencoders

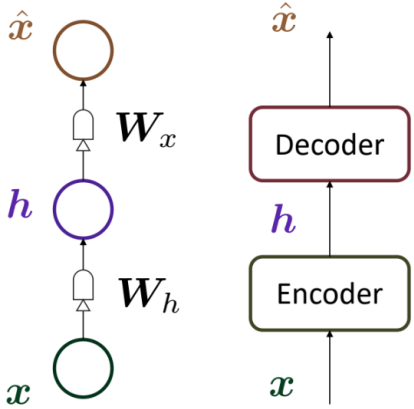
Loss functions:

- Mean Squared Error: $\ell(x, \hat{x}) = \frac{1}{2}\|x - \hat{x}\|^2$
  Suitable for $x \in \mathbb{R}^n$, e.g. an image.
- Cross-Entropy loss:

$$\ell(x, \hat{x}) = -\sum_{i=1}^{n} x_i \log(\hat{x}_i) + (1 - \hat{x}_i) \log(1 - x_i)$$

  suitable for categorical x, e.g. binary.

Reconstruction Errors



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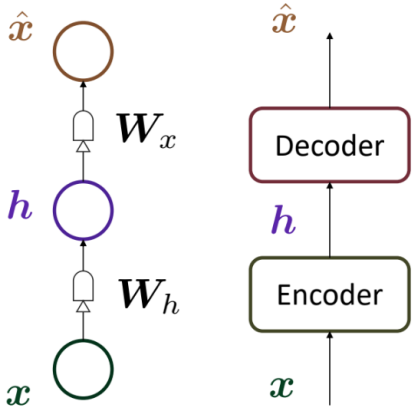

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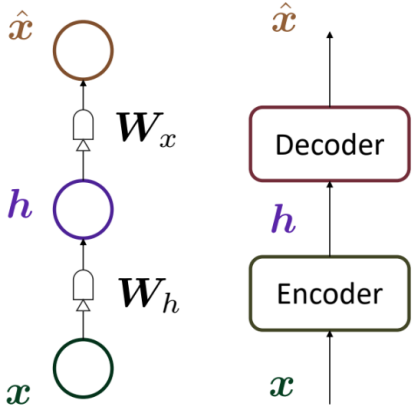
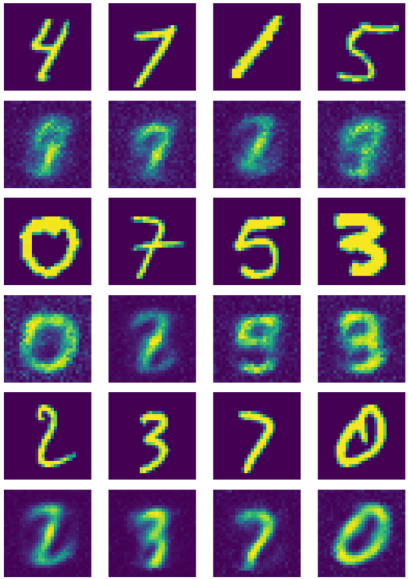
- We can then validate using the test set.



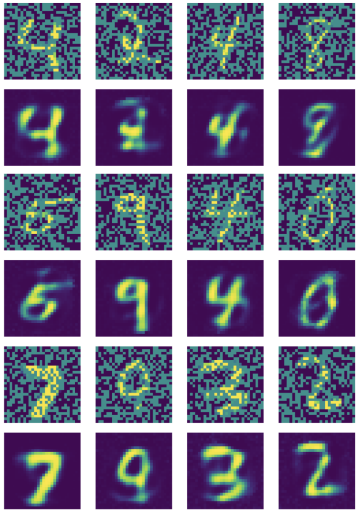
The outputs generated by an autoencoder trained on MNIST.



Autoencoders: Variants

De-noising Autoencoder:

- The input to the encoder is $x + r$ where r is some small amount of random noise.



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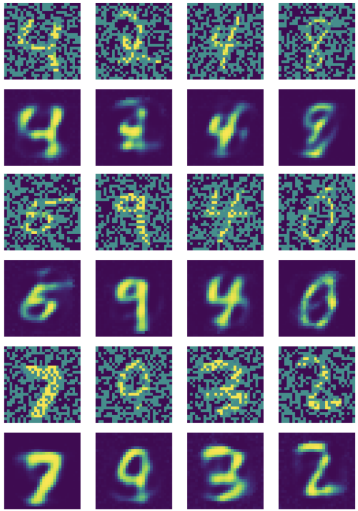

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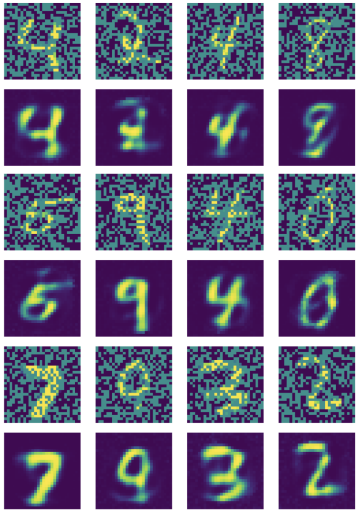

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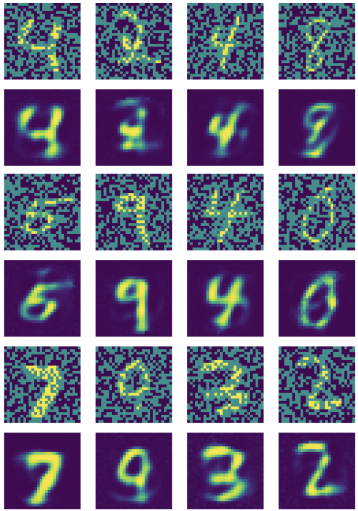
- This filters out some of the noise that was present in the input data.



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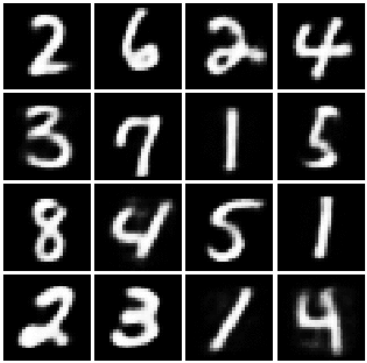
Contractive Autoencoder:

- Enforces the notion that two similar inputs x and x' should map to similar codes h and h' in the latent space.



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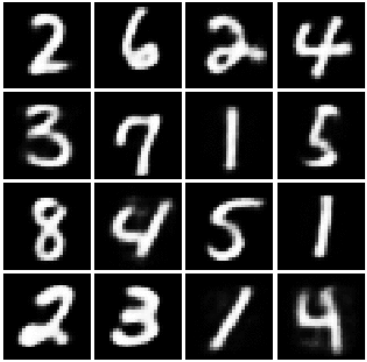

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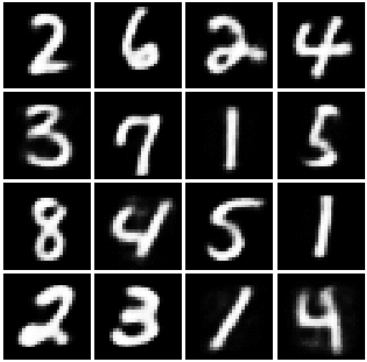
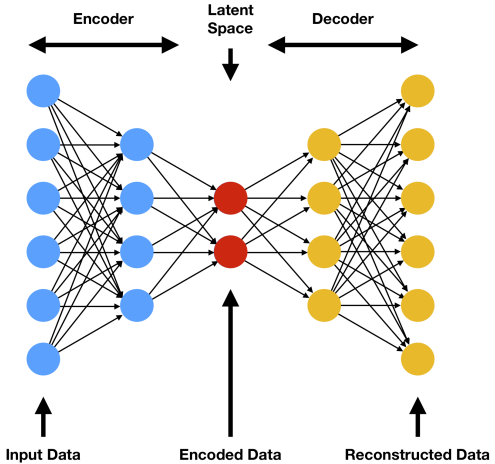
- Recall that $J_h(x)$, the Jacobian, is the matrix of partial derivatives of h w.r.t. x.
- So the above term in the loss forces smaller derivatives for h. Hence, small changes in x should lead to small changes in h.



Autoencoders: The Latent Space

- The input data-points x are mapped to points h in the latent-space.



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- The input data-points x are mapped to points h in the latent-space.
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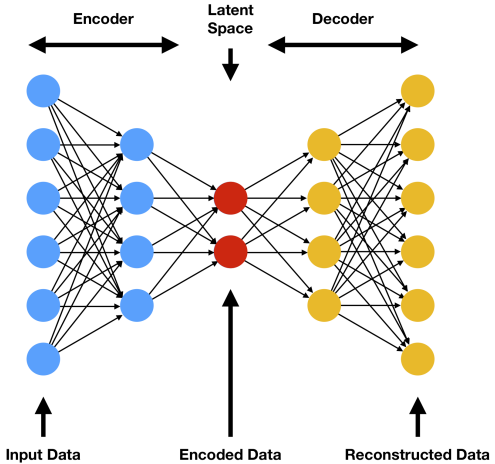
  e.g. for a data-set of human faces, a latent space dimension of 50 would be reasonable.



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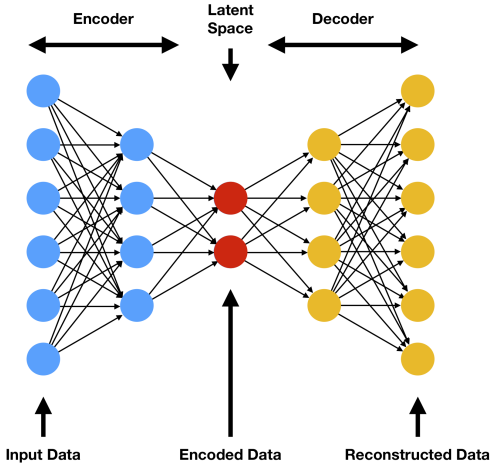
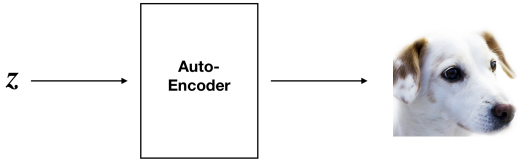
- Is the latent space sensible? If we sample a point from the latent-space, will the decoder produce an interesting image out of it?



Autoencoders: Data generation from random point in Latent Space?

Expectation:



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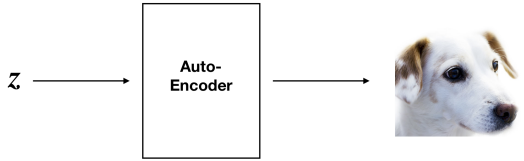

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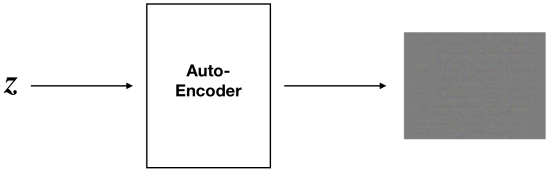

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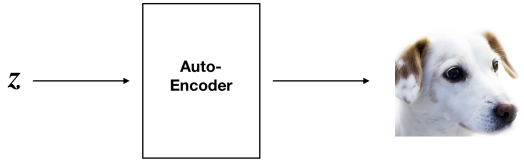

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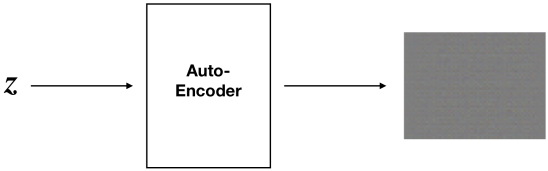
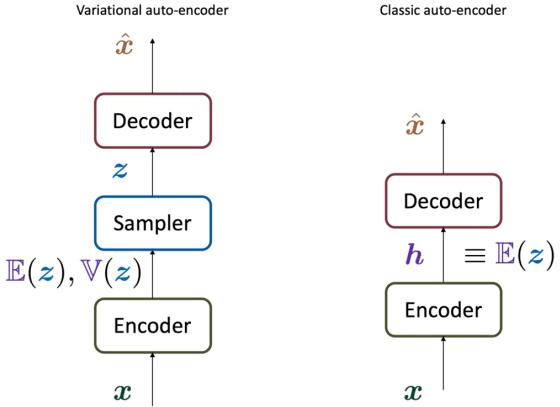


Turns out that auto-encoders learn something like jpeg compression, most random latent-space points are meaning-less.

Variational Autoencoders (VAE)

The generation aspect is at the center of this model.



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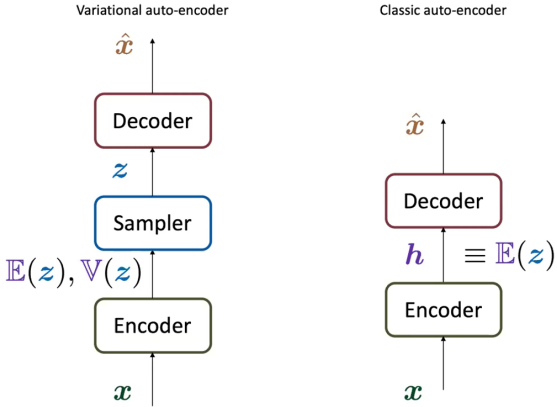

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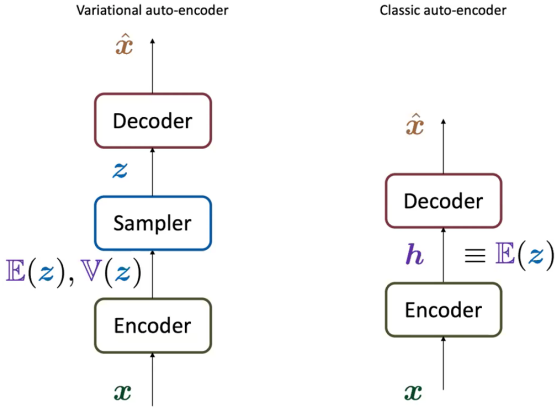

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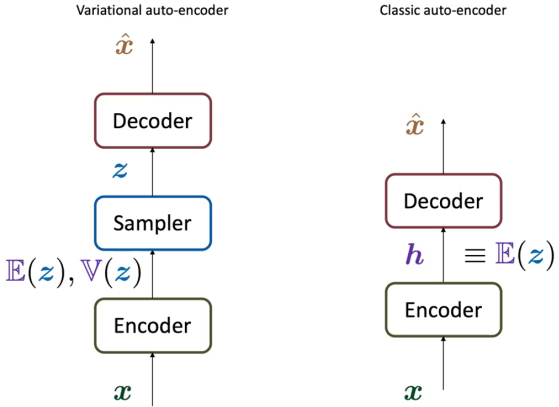
- Finally, the decoder maps this randomly sampled point z to $\hat{x}$



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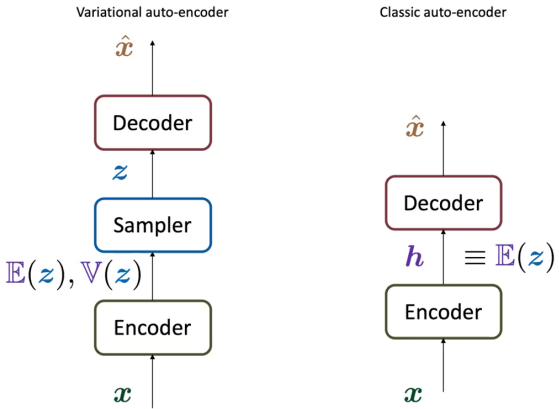

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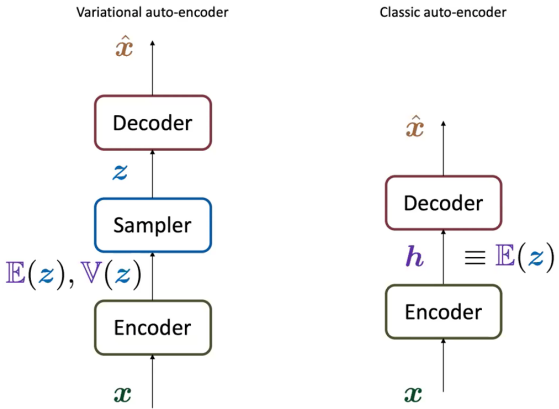

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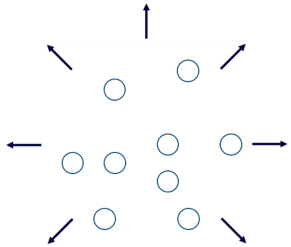

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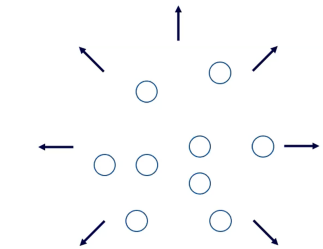
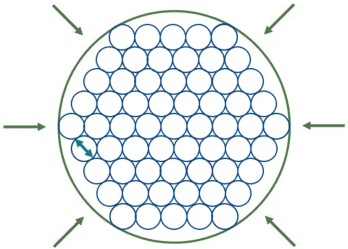
- Introducing regularization term in the loss counters this.





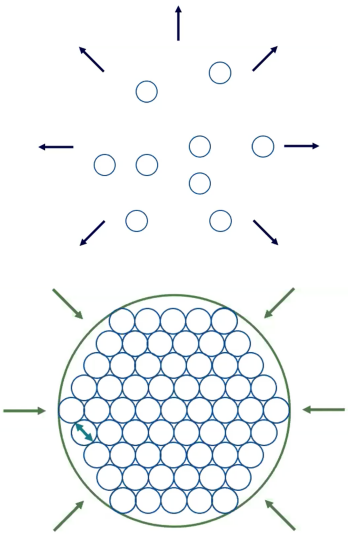
Variational Autoencoders (VAE)

Loss functions for VAE:

- Apart from the usual loss, there is an extra regularization term in the loss

$$\ell_{KL}(z, N(0, I_d)) = \frac{1}{2}\sum_{i=1}^{d}(V(z_i) - \log(V(z_i)) - 1 + E(z_i)^2)$$

divergence b/w distribution of z and $N(0, I_d)$.



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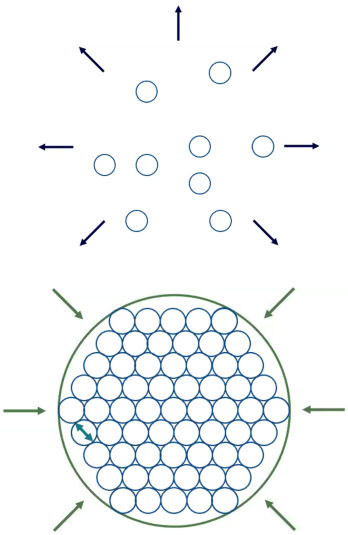
- The term $(V(z_i) - \log(V(z_i)) - 1)$ is minimized when $V(z_i) = 1$. This makes the "size" of the balls radius-1.



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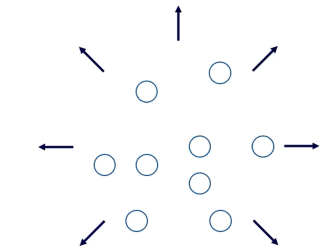
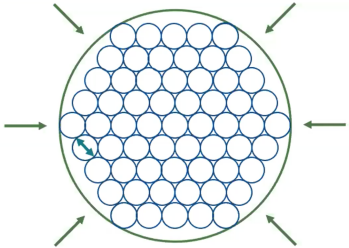
- The term $(V(z_i) - \log(V(z_i)) - 1)$ is minimized when $V(z_i) = 1$. This makes the "size" of the balls radius-1.
- The term $E(z_i)^2$ penalizes large values, so the balls are tightly packed as much as possible.

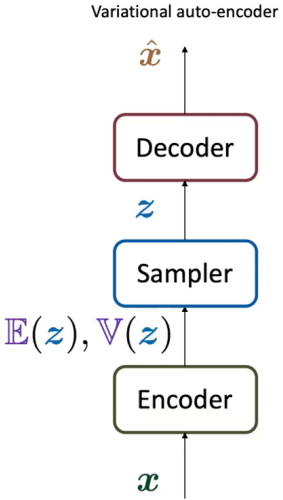




Variational Autoencoders (VAE)

Loss functions for VAE:

- Overall, the loss function leads to a *clustering* of similar inputs in the latent-space, and these clusters *densely packed*



Variational Autoencoders (VAE)

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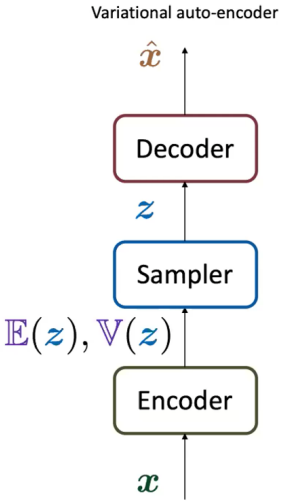
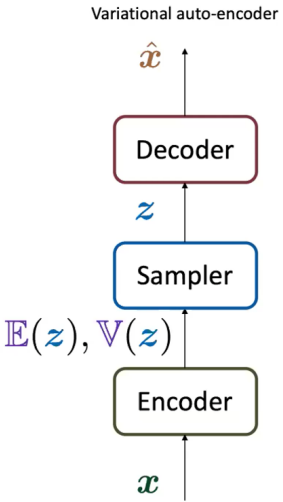
- Overall, the loss function leads to a *clustering* of similar inputs in the latent-space, and these clusters *densely packed*
- This means that if we pick a point in the latent-space, it can generate a good-quality image.



Variational Autoencoders (VAE)

Loss functions for VAE:

- Overall, the loss function leads to a *clustering* of similar inputs in the latent-space, and these clusters *densely packed*
- This means that if we pick a point in the latent-space, it can generate a good-quality image.
- We can also *interpolate* between two input-points in the latent-space to generate new images.



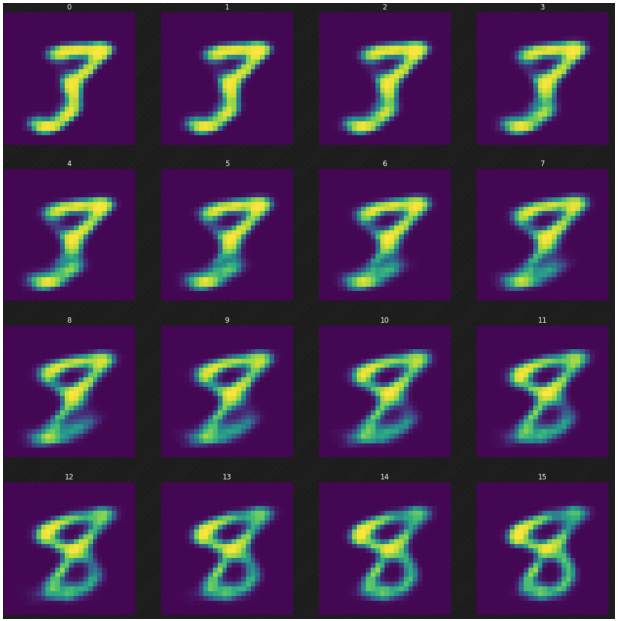
Examples: VAE trained on Celebrity Faces

Interpolating between hair-colors:

Examples: VAE trained on Celebrity Faces

Interpolating between hair-colors:

Interpolating between no glasses and glasses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References:

These slides are based on:

- https://www.compthree.com/blog/autoencoder/
- https://atcold.github.io/pytorch-Deep-Learning/en/week07/07-3/
- https://atcold.github.io/pytorch-Deep-Learning/en/week08/08-3/