

# Reductions

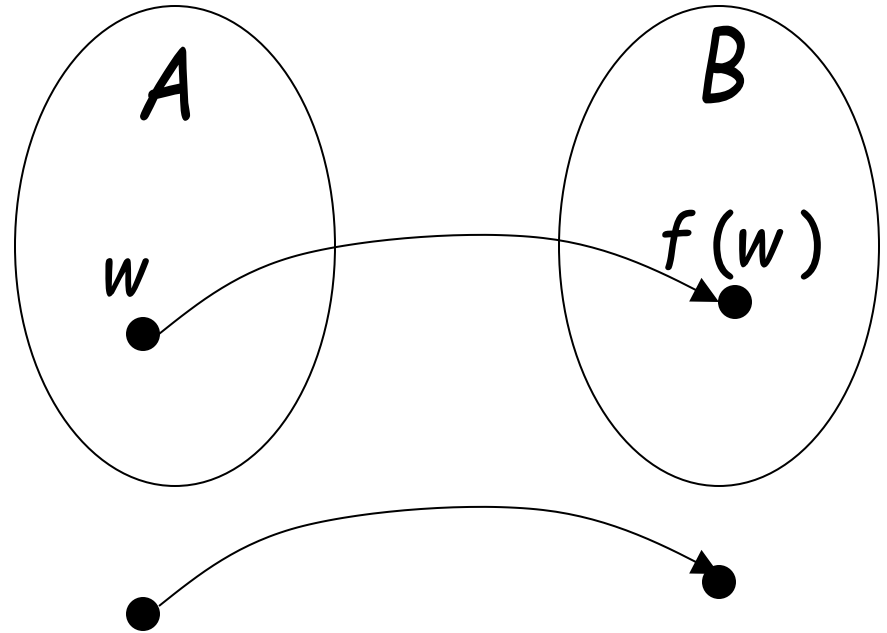
Problem  $X$  is reduced to problem  $Y$



If we can solve problem  $Y$   
then we can solve problem  $X$

## Definition:

Language  $A$   
is reduced to  
language  $B$



There is a computable  
function  $f$  (reduction) such that:

$$w \in A \iff f(w) \in B$$

Recall:

Computable function  $f$  :

There is a deterministic Turing machine  $M$   
which for any string  $w$  computes  $f(w)$

## Theorem:

If: a: Language  $A$  is reduced to  $B$

b: Language  $B$  is decidable

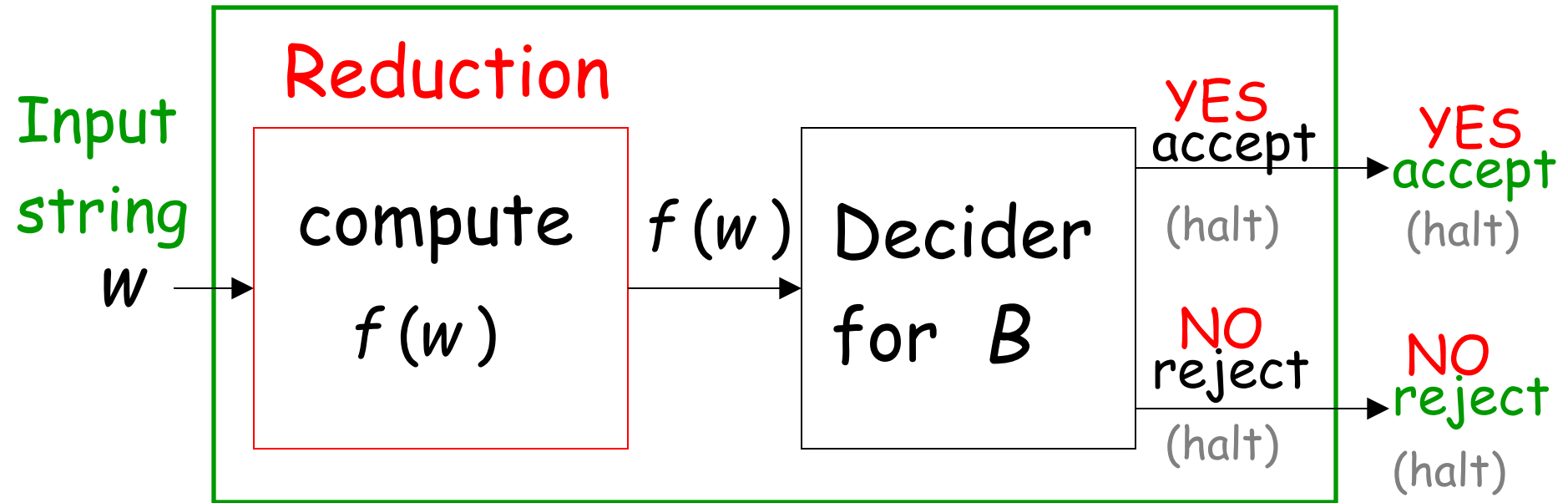
Then:  $A$  is decidable

## Proof:

Basic idea:

Build the decider for  $A$   
using the decider for  $B$

# Decider for $A$



$$w \in A \iff f(w) \in B$$

END OF PROOF

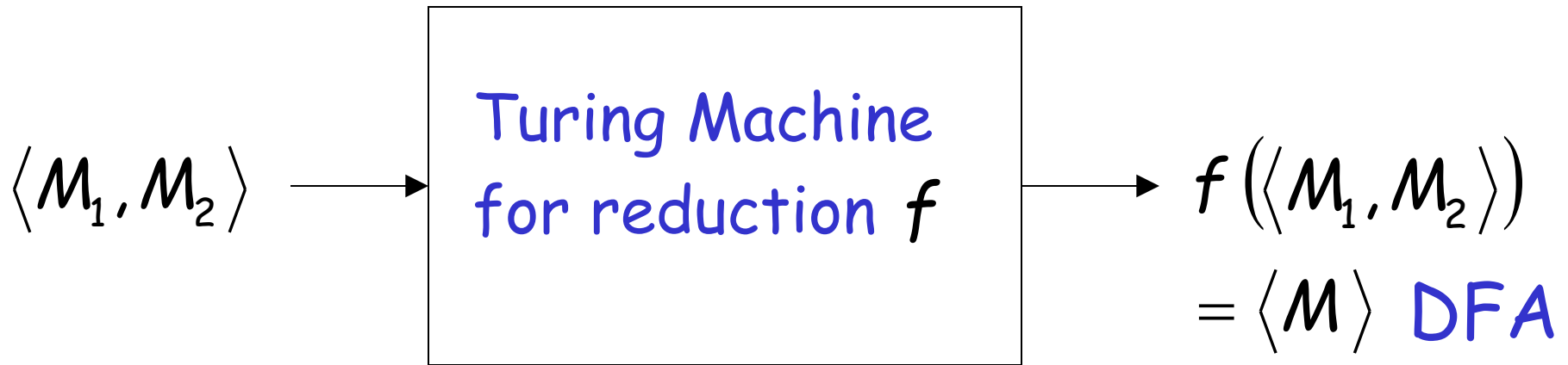
## Example:

$$EQUAL_{DFA} = \{ \langle M_1, M_2 \rangle : M_1 \text{ and } M_2 \text{ are DFAs} \\ \text{that accept the same languages} \}$$

is reduced to:

$$EMPTY_{DFA} = \{ \langle M \rangle : M \text{ is a DFA that accepts} \\ \text{the empty language } \emptyset \}$$

We only need to construct:

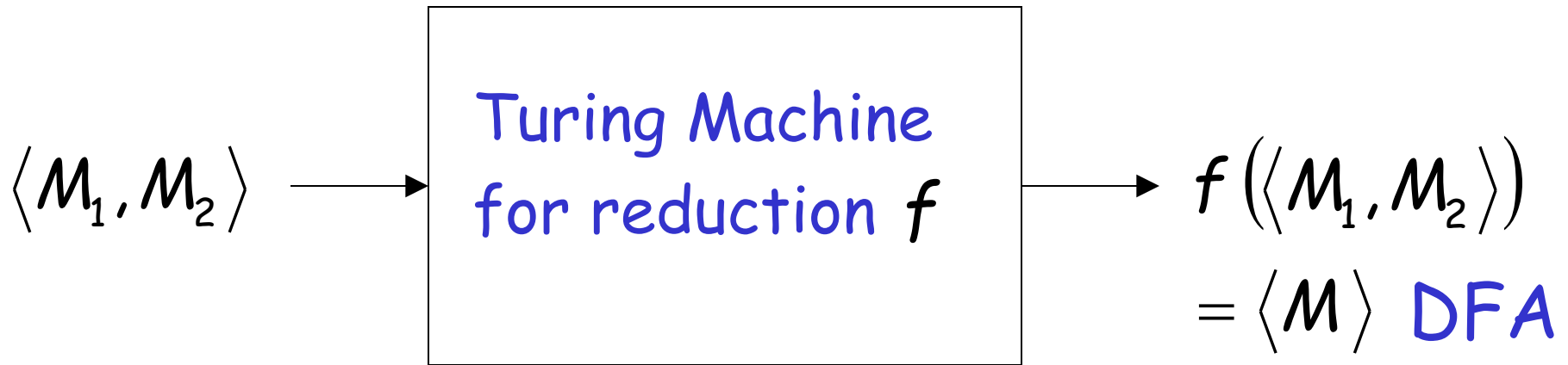


$$\langle M_1, M_2 \rangle \in EQUAL_{DFA} \iff \langle M \rangle \in EMPTY_{DFA}$$



Let  $L_1$  be the language of DFA  $M_1$

Let  $L_2$  be the language of DFA  $M_2$

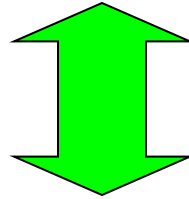


construct DFA  $M$

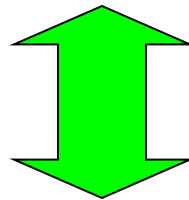
by combining  $M_1$  and  $M_2$  so that:

$$L(M) = (L_1 \cap \overline{L_2}) \cup (\overline{L_1} \cap L_2)$$

$$L(M) = (L_1 \cap \overline{L_2}) \cup (\overline{L_1} \cap L_2)$$

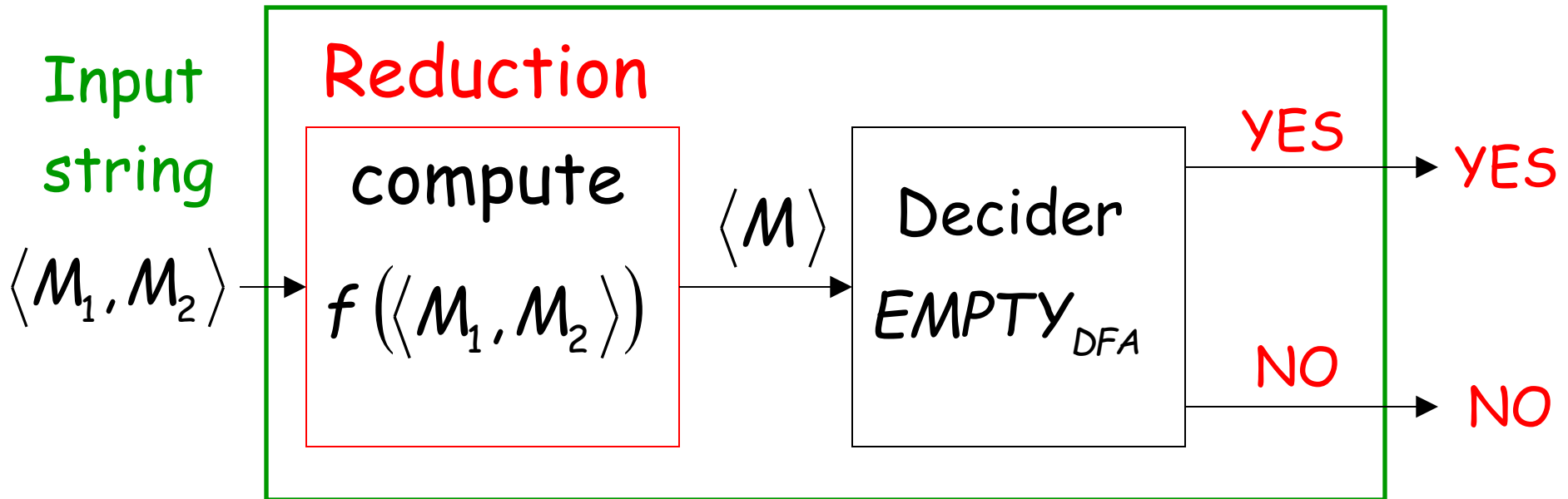


$$L_1 = L_2 \quad \Leftrightarrow \quad L(M) = \emptyset$$



$$\langle M_1, M_2 \rangle \in EQUAL_{DFA} \quad \Leftrightarrow \quad \langle M \rangle \in EMPTY_{DFA}$$

## Decider for $EQUAL_{DFA}$



## Theorem (version 1):

If: a: Language  $A$  is reduced to  $B$

b: Language  $A$  is undecidable

Then:  $B$  is undecidable

(this is the negation of the previous theorem)

**Proof:** Suppose  $B$  is decidable

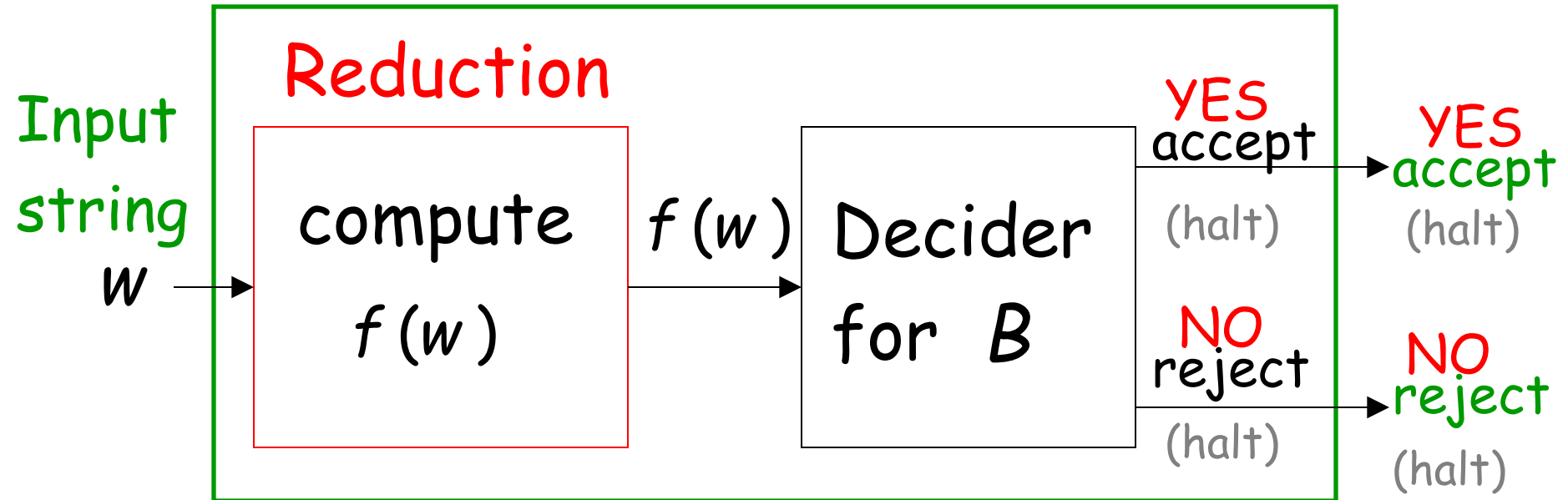
Using the decider for  $B$

build the decider for  $A$

Contradiction!

If  $B$  is decidable then we can build:

Decider for  $A$



$$w \in A \iff f(w) \in B$$

CONTRADICTION!

END OF PROOF

## Observation:

In order to prove  
that some language  $B$  is undecidable  
we only need to reduce a  
known undecidable language  $A$   
to  $B$

# State-entry problem

Input:

- Turing Machine  $M$
- State  $q$
- String  $w$

Question: Does  $M$  enter state  $q$   
while processing input string  $w$  ?

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Corresponding language:

$$STATE_{TM} = \{ \langle M, w, q \rangle : M \text{ is a Turing machine that} \\ \text{enters state } q \text{ on input string } w \}$$

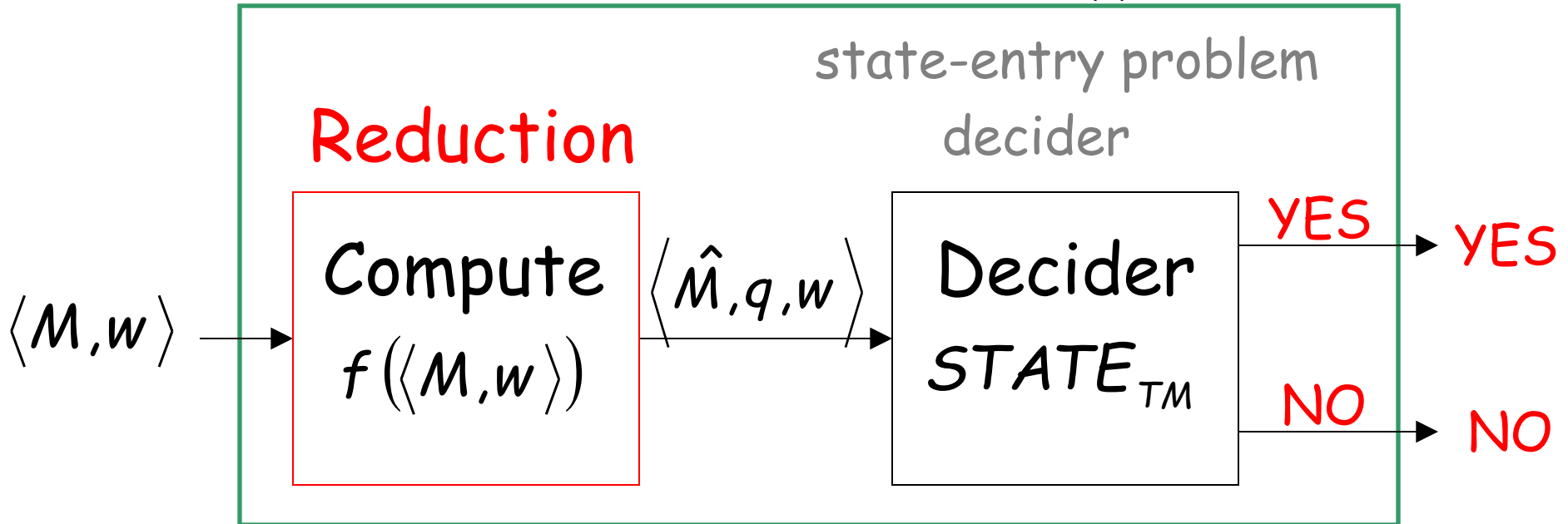
**Theorem:**  $STATE_{TM}$  is undecidable  
(state-entry problem is unsolvable)

**Proof:** Reduce  
 $HALT_{TM}$  (halting problem)  
to  
 $STATE_{TM}$  (state-entry problem)



# Halting Problem Decider

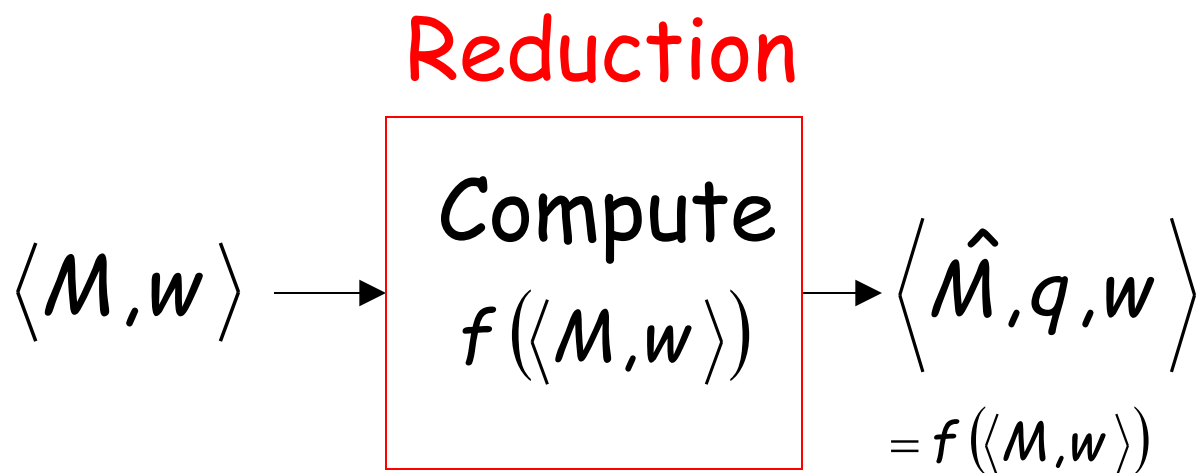
## Decider for $HALT_{TM}$



Given the reduction,  
if  $STATE_{TM}$  is decidable,  
then  $HALT_{TM}$  is decidable

A contradiction!  
since  $HALT_{TM}$   
is undecidable

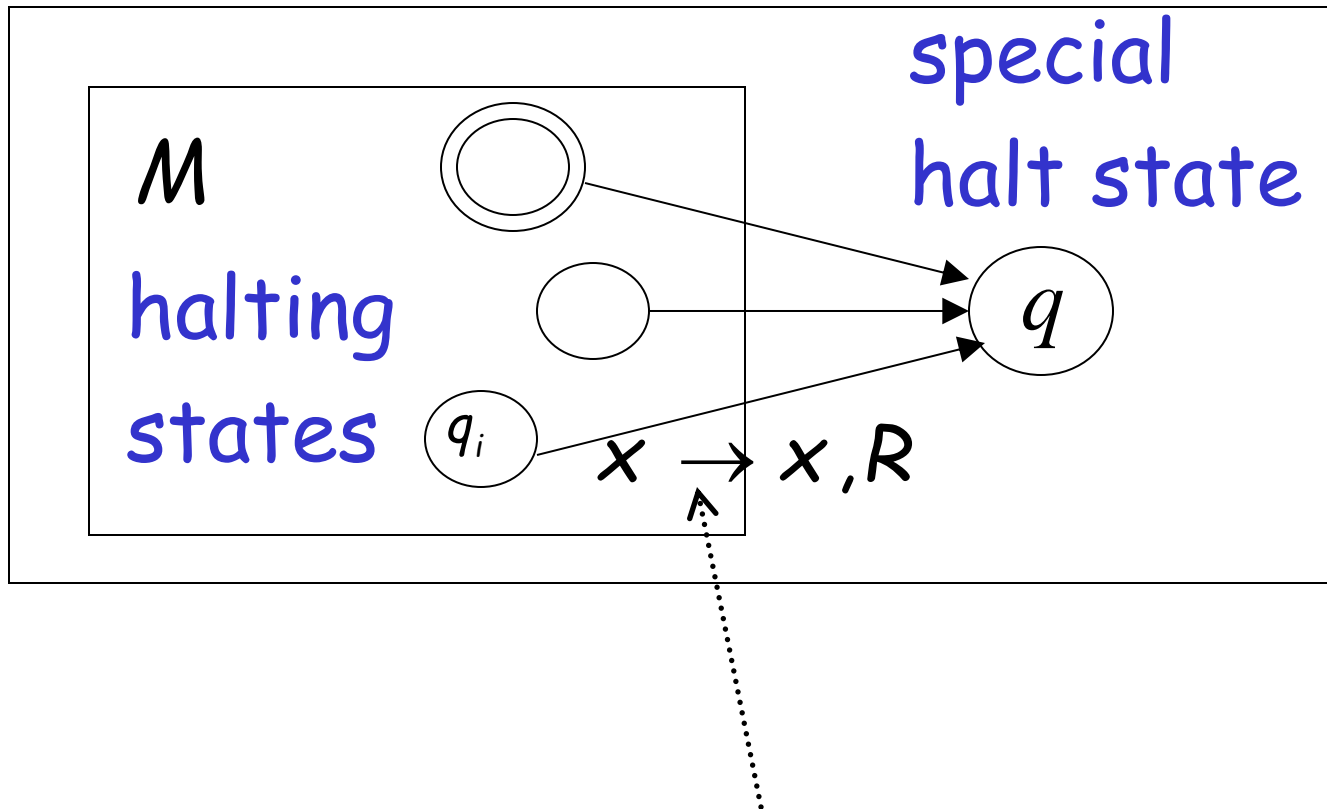
We only need to build the reduction:



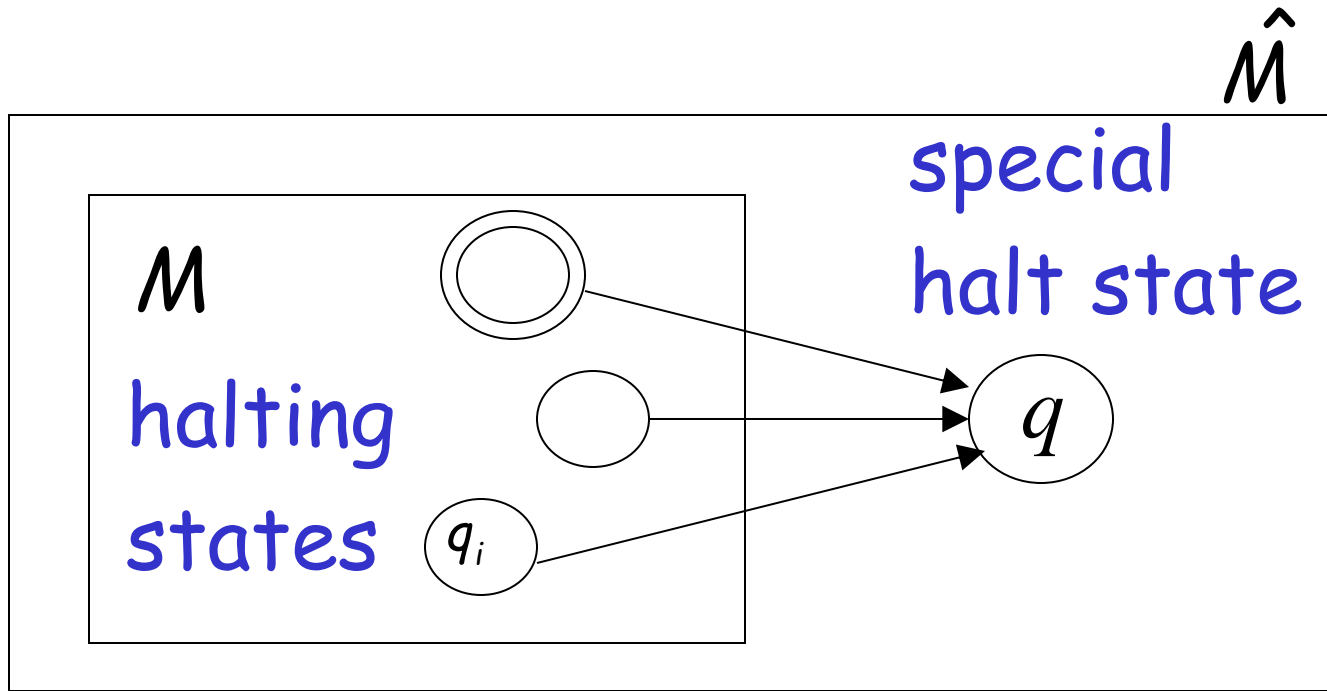
So that:

$$\langle M, w \rangle \in \text{HALT}_{TM} \iff \langle \hat{M}, w, q \rangle \in \text{STATE}_{TM}$$

Construct  $\langle \hat{M} \rangle$  from  $\langle M \rangle$ :

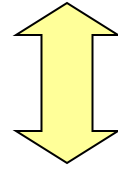


A transition for every unused  
tape symbol  $x$  of  $q_i$



$M$  halts  $\longleftrightarrow \hat{M}$  halts on state  $q$

Therefore:  $M$  halts on input  $w$



$\hat{M}$  halts on state  $q$  on input  $w$

Equivalently:

$$\langle M, w \rangle \in \text{HALT}_{TM} \iff \langle \hat{M}, w, q \rangle \in \text{STATE}_{TM}$$

END OF PROOF

# Blank-tape halting problem

Input: Turing Machine  $M$

Question: Does  $M$  halt when started with a blank tape?

Corresponding language:

$BLANK_{TM} = \{ \langle M \rangle : M \text{ is a Turing machine that halts when started on blank tape} \}$

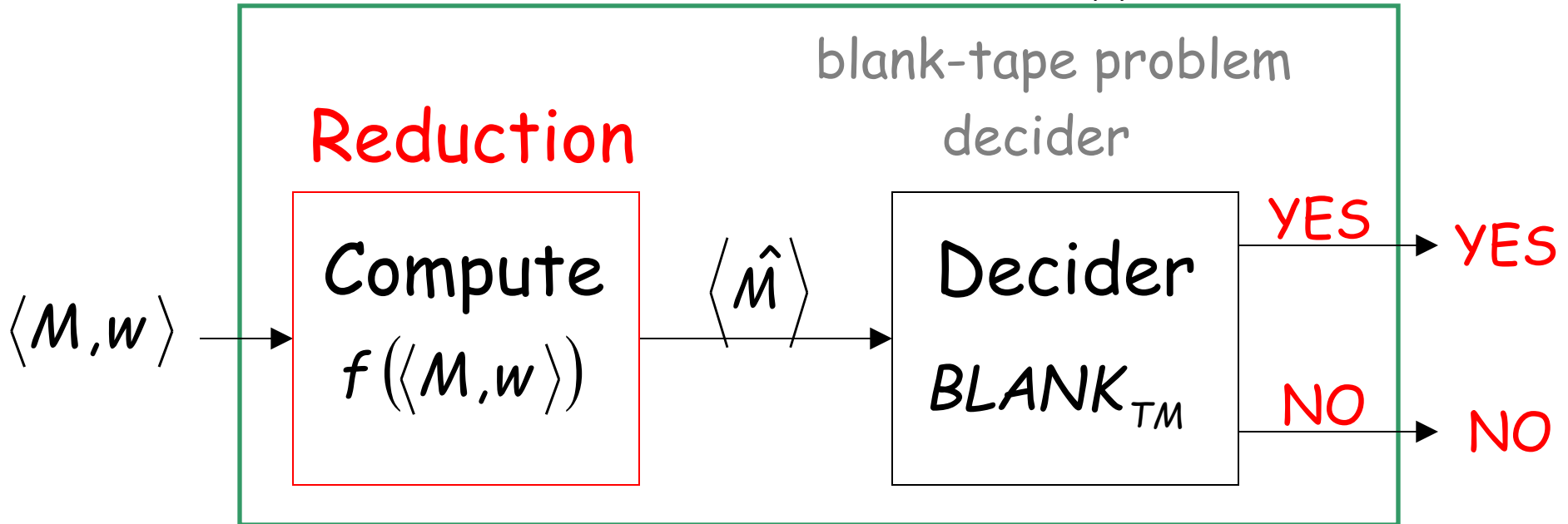
**Theorem:**  $BLANK_{TM}$  is undecidable

(blank-tape halting problem is unsolvable)

**Proof:** Reduce  
 $HALT_{TM}$  (halting problem)  
to  
 $BLANK_{TM}$  (blank-tape problem)

# Halting Problem Decider

## Decider for $HALT_{TM}$

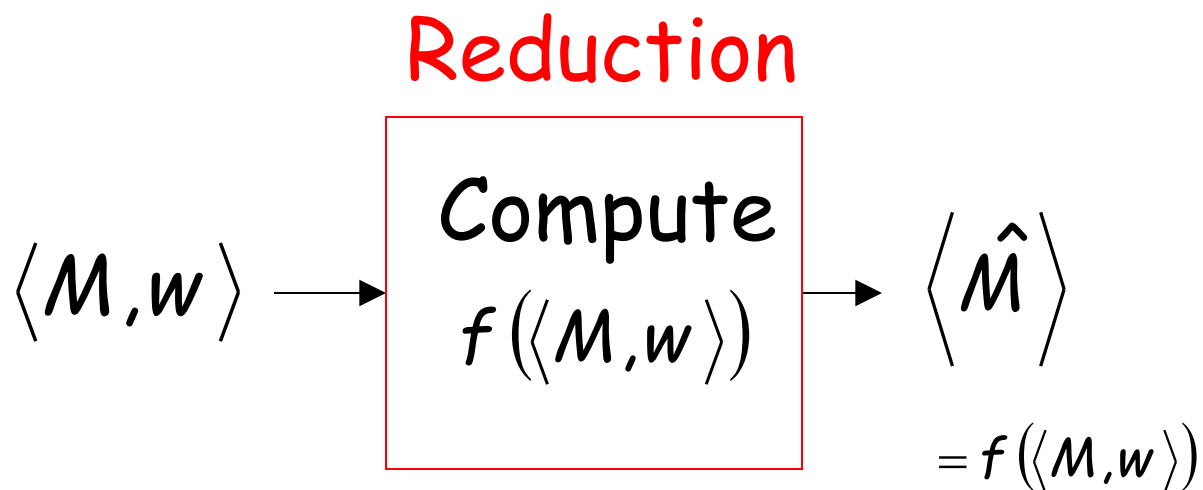


Given the reduction,  
If  $BLANK_{TM}$  is decidable,  
then  $HALT_{TM}$  is decidable

A contradiction!  
since  $HALT_{TM}$   
is undecidable



We only need to build the reduction:

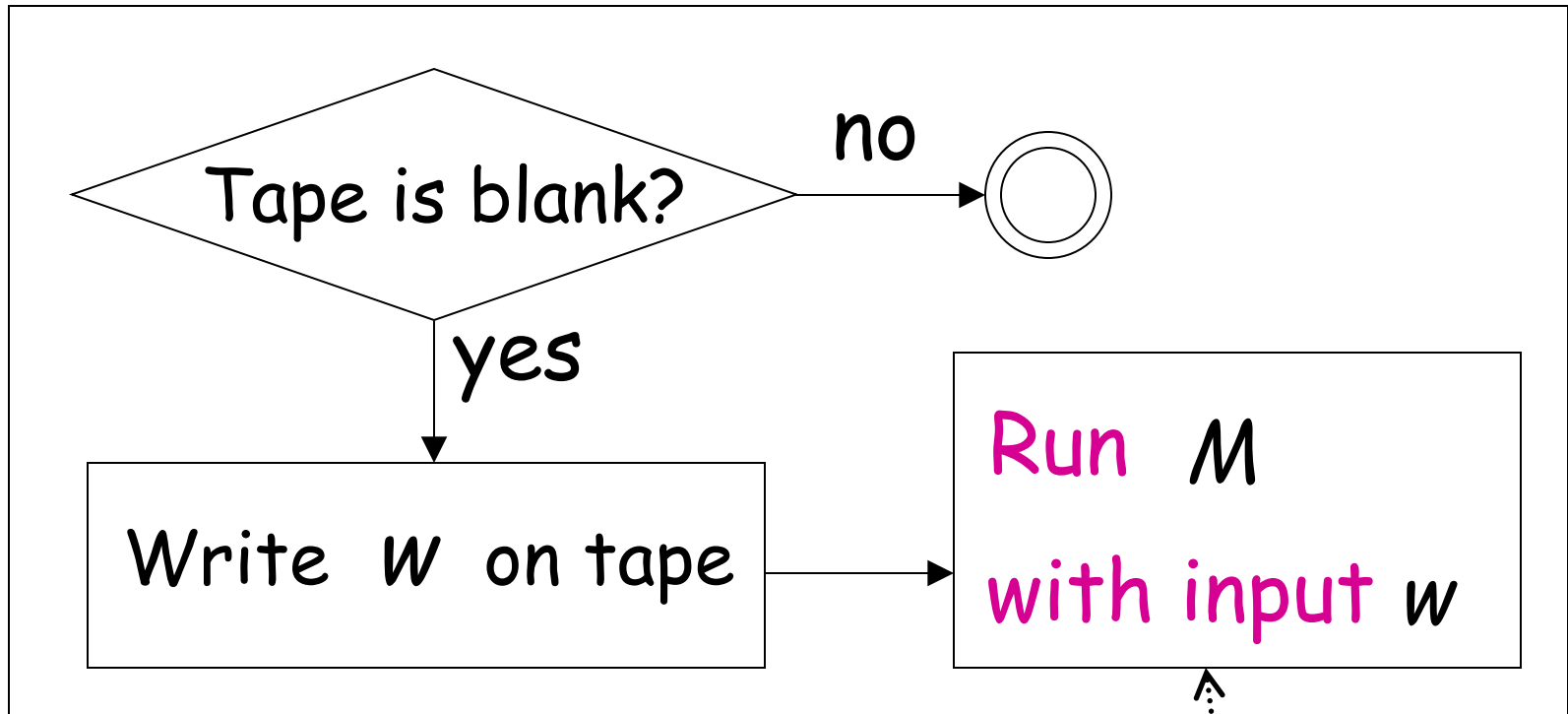


So that:

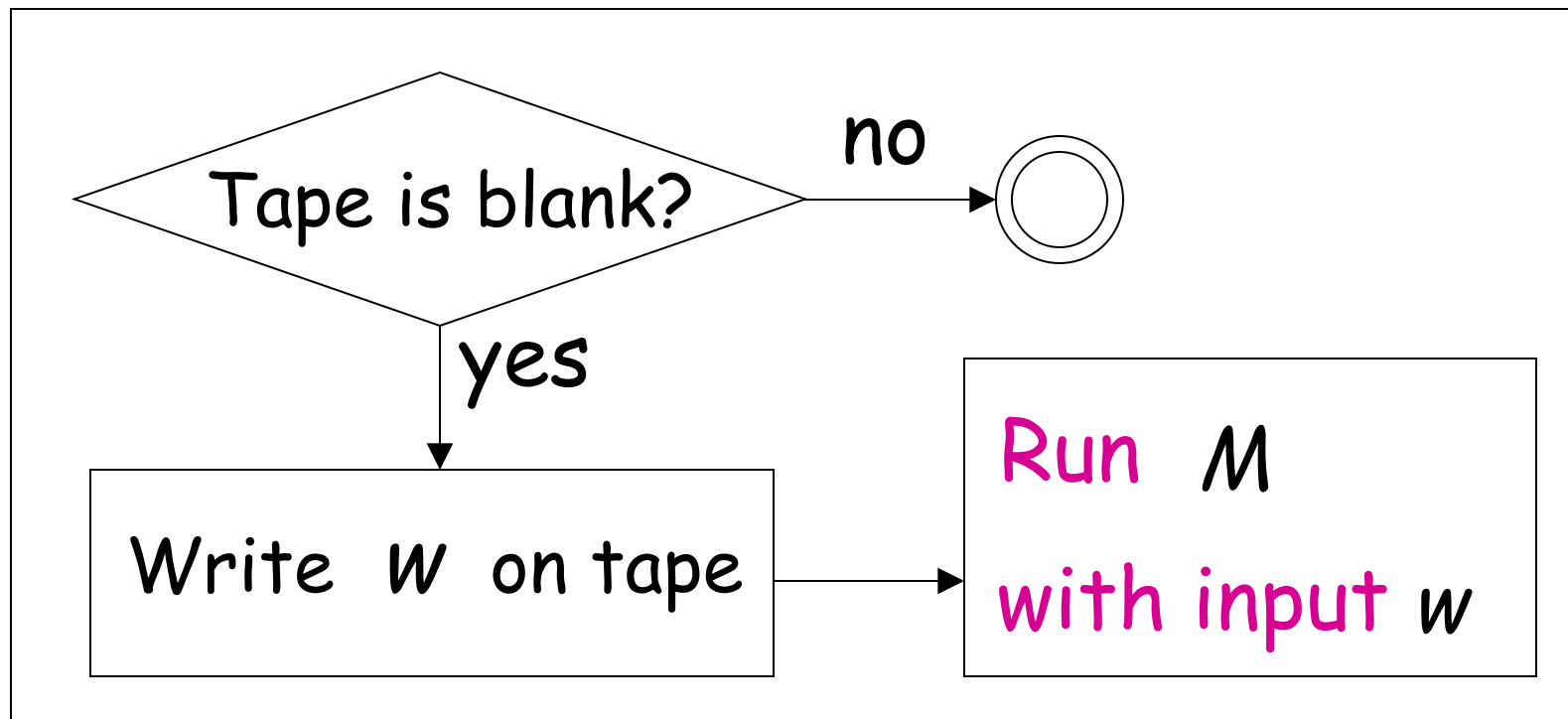
$$\langle M, w \rangle \in \text{HALT}_{TM} \iff \langle \hat{M} \rangle \in \text{BLANK}_{TM}$$

Construct  $\langle \hat{M} \rangle$  from  $\langle M, w \rangle$ :

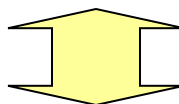
$\hat{M}$



If  $M$  halts then halt

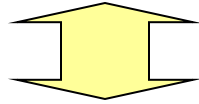
$\hat{M}$ 

$M$  halts on input  $w$



$\hat{M}$  halts when started on blank tape

$M$  halts on input  $w$



$\hat{M}$  halts when started on blank tape

Equivalently:

$$\langle M, w \rangle \in \text{HALT}_{TM} \iff \langle \hat{M} \rangle \in \text{BLANK}_{TM}$$

END OF PROOF

## Theorem (version 2):

If: a: Language  $A$  is reduced to  $\overline{B}$

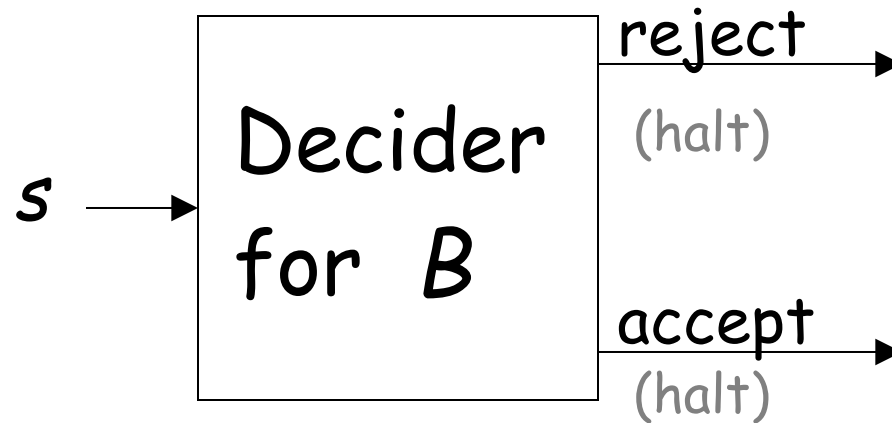
b: Language  $A$  is undecidable

Then:  $B$  is undecidable

**Proof:** Suppose  $B$  is decidable  
Then  $\overline{B}$  is decidable  
Using the decider for  $\overline{B}$   
build the decider for  $A$

Contradiction!

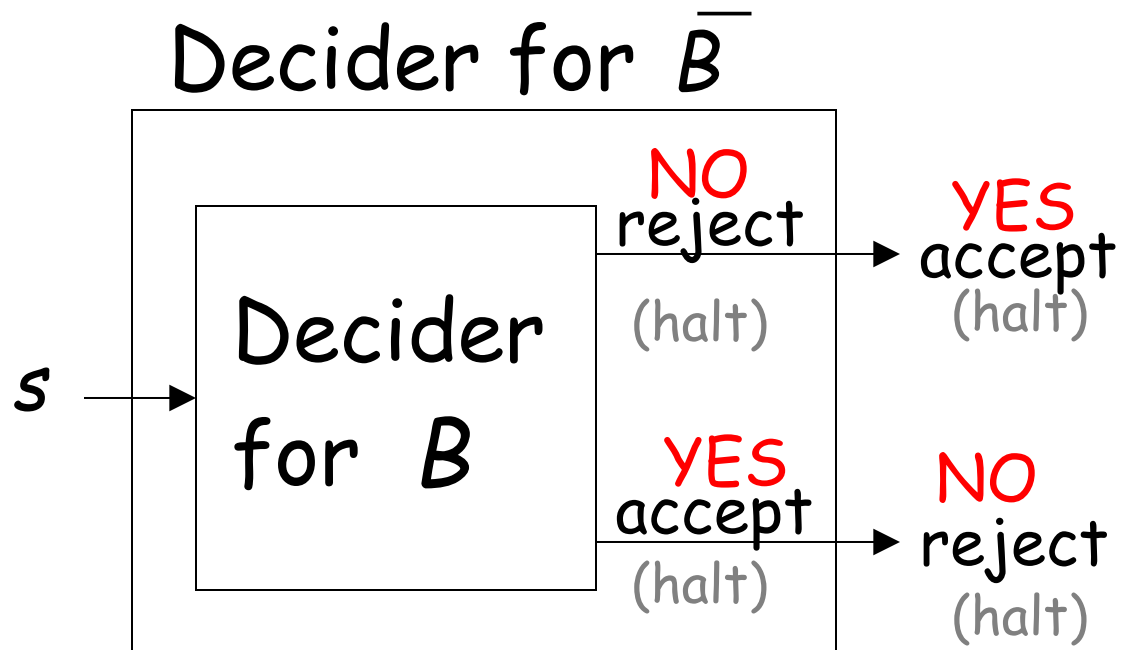
Suppose  $B$  is decidable



Suppose  $B$  is decidable

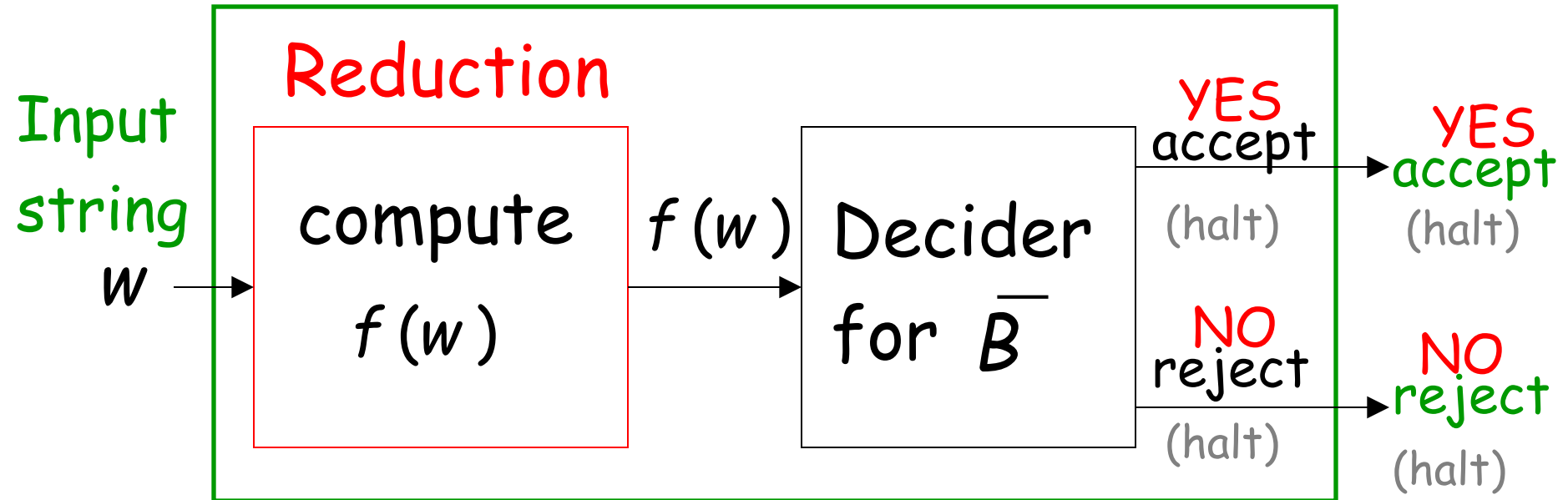
Then  $\overline{B}$  is decidable

(we have proven this in previous class)



If  $\bar{B}$  is decidable then we can build:

Decider for  $A$



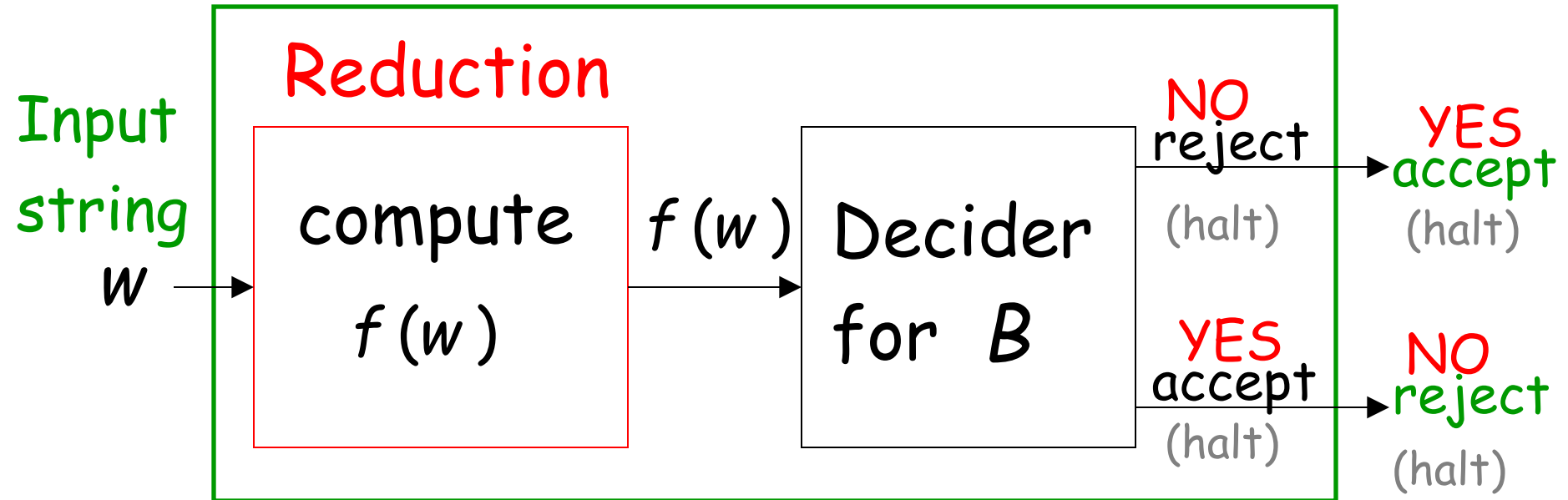
$$w \in A \iff f(w) \in \bar{B}$$

CONTRADICTION!



Alternatively:

Decider for  $A$



$$w \in A \iff f(w) \notin B$$

CONTRADICTION!

END OF PROOF

## Observation:

In order to prove  
that some language  $B$  is undecidable  
we only need to reduce some  
known undecidable language  $A$   
to  $B$  (theorem version 1)  
or to  $\overline{B}$  (theorem version 2)

# Undecidable Problems for Turing Recognizable languages

Let  $L$  be a Turing-acceptable language

- $L$  is empty?
- $L$  is regular?
- $L$  has size 2?

All these are undecidable problems

Let  $L$  be a Turing-acceptable language

- $L$  is empty?
- $L$  is regular?
- $L$  has size 2?

# Empty language problem

Input: Turing Machine  $M$

Question: Is  $L(M)$  empty?  $L(M) = \emptyset$ ?

Corresponding language:

$$EMPTY_{TM} = \{\langle M \rangle : M \text{ is a Turing machine that accepts the empty language } \emptyset\}$$

**Theorem:**  $EMPTY_{TM}$  is undecidable

(empty-language problem is unsolvable)

**Proof:**

Reduce

$A_{TM}$

(membership problem)

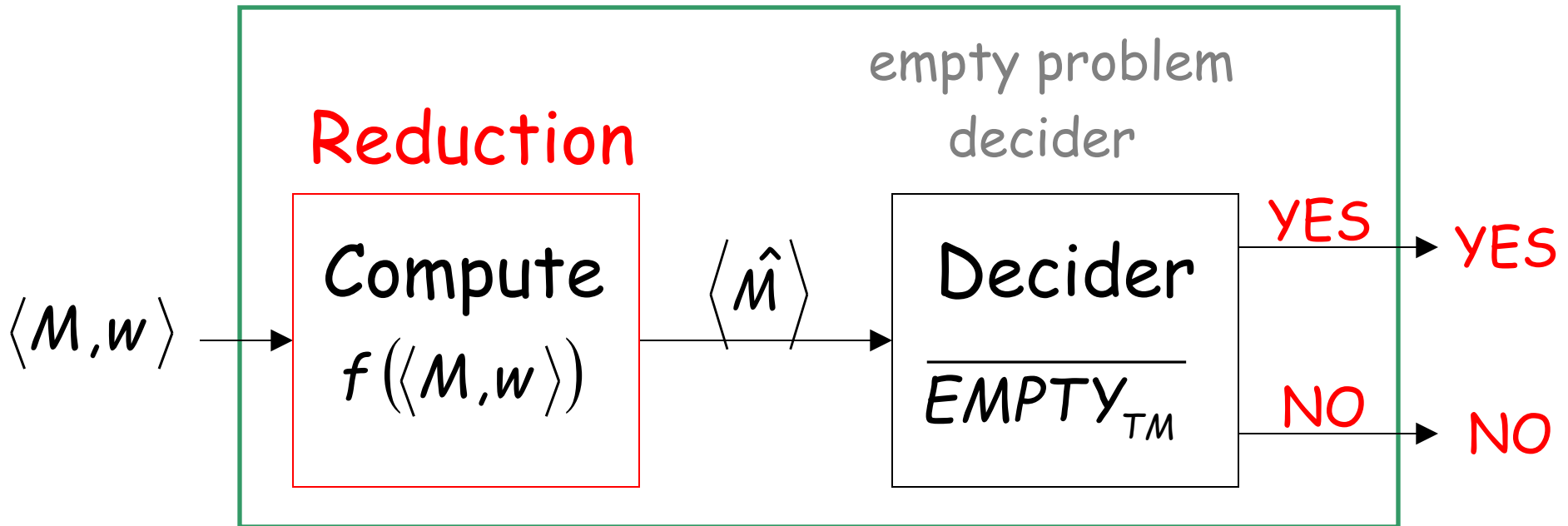
to

$EMPTY_{TM}$

(empty language problem)

membership problem decider

## Decider for $A_{TM}$

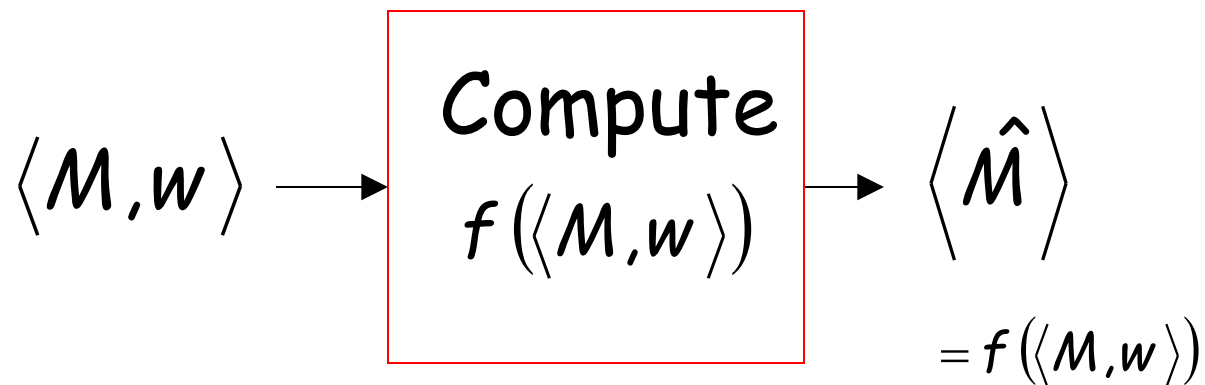


Given the reduction,  
if  $\overline{EMPTY_{TM}}$  is decidable,  
then  $A_{TM}$  is decidable

A contradiction!  
since  $A_{TM}$   
is undecidable

We only need to build the reduction:

## Reduction



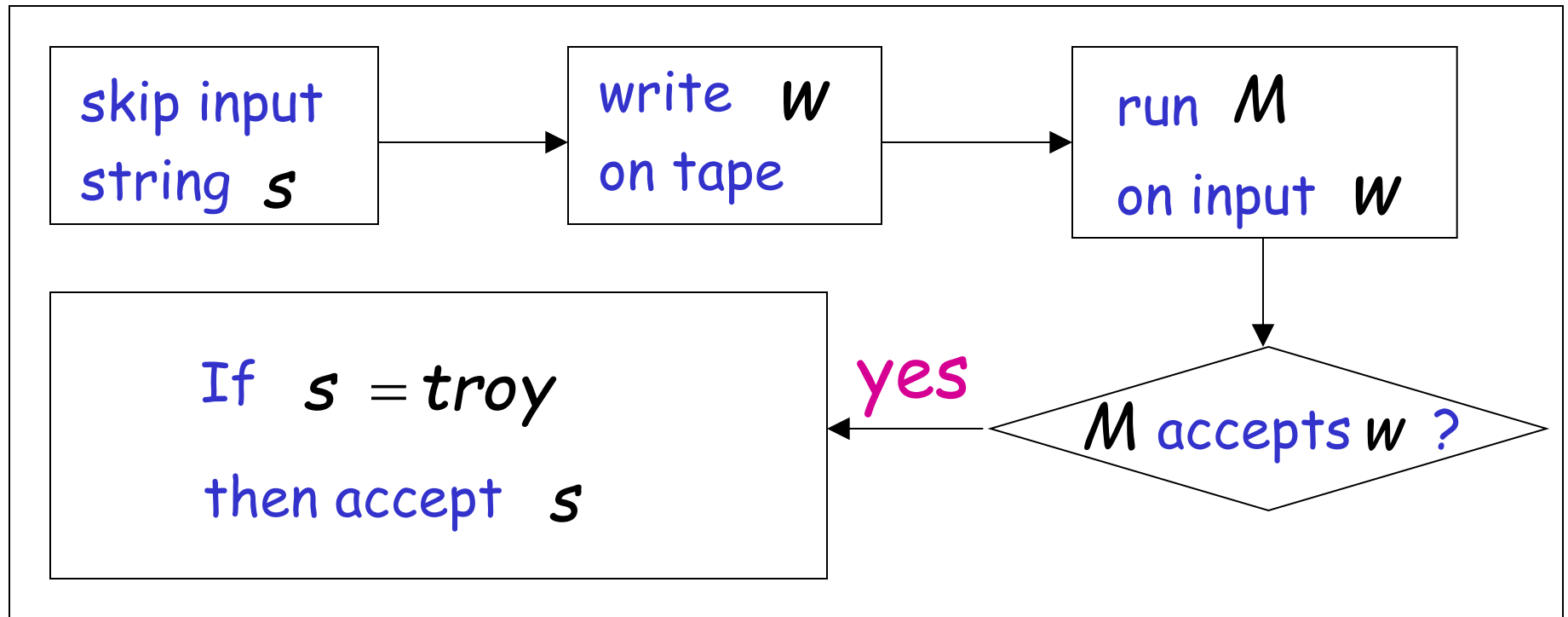
So that:

$$\langle M, w \rangle \in AT_{TM} \quad \longleftrightarrow \quad \langle \hat{M} \rangle \in \overline{EMPTY_{TM}}$$



Construct  $\langle \hat{M} \rangle$  from  $\langle M, w \rangle$ :

Tape of  $\hat{M}$



Tape of  $\hat{M}$

$s$

$\hat{M}$

skip input  
string  $s$

write  $w$   
on tape

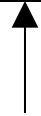
run  $M$   
on input  $w$

If  $s = \text{troy}$   
then accept  $s$

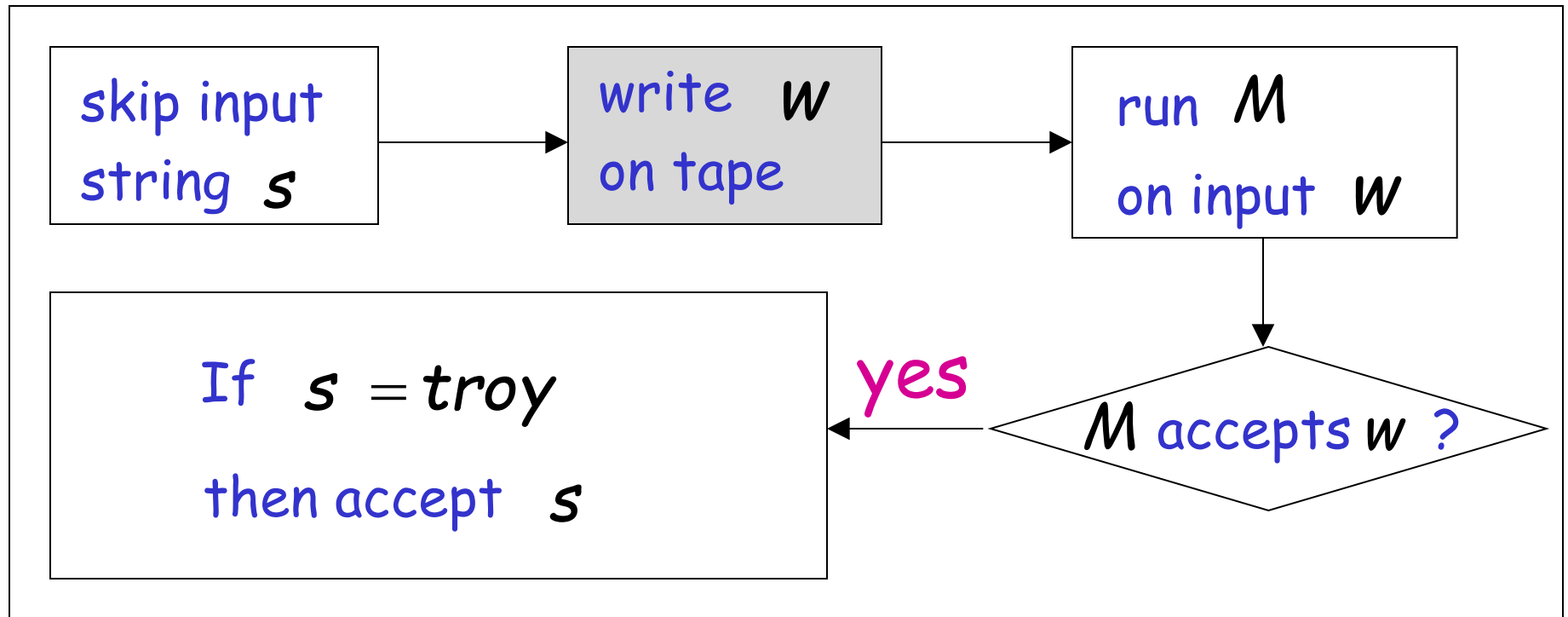
yes

$M$  accepts  $w$  ?

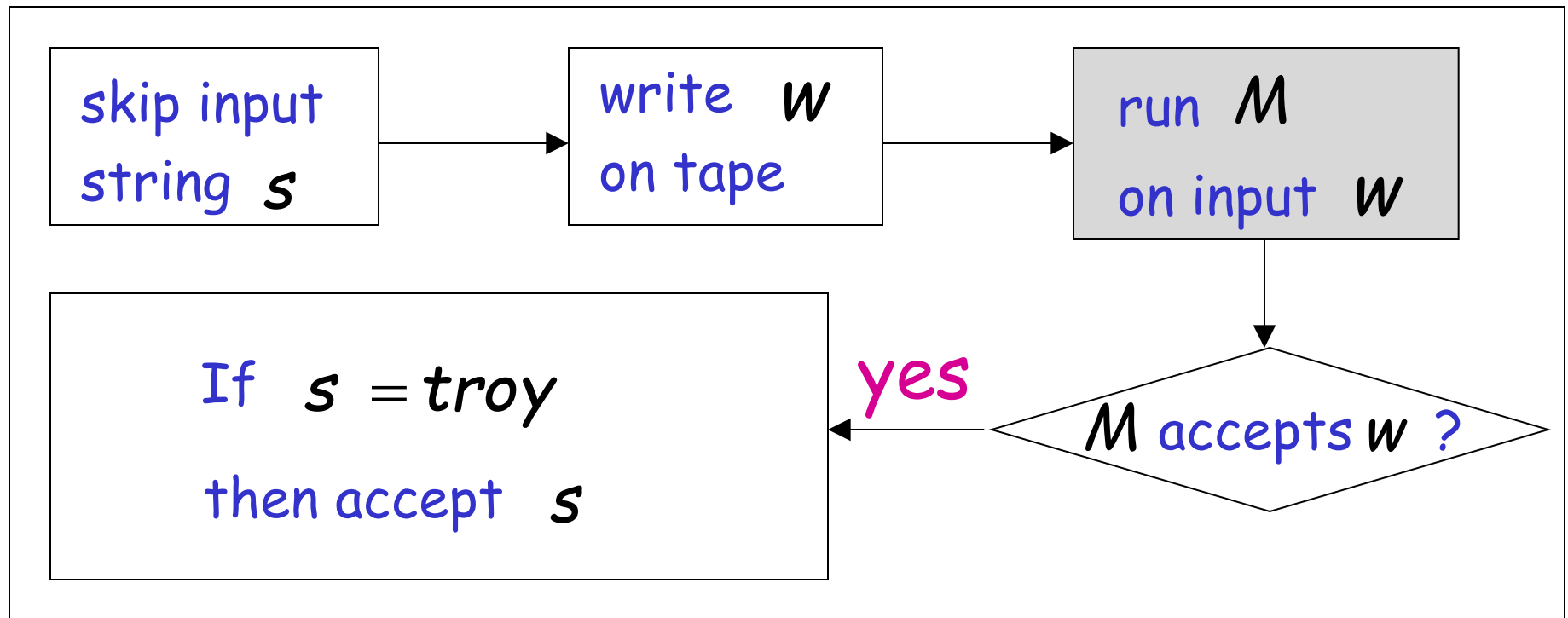
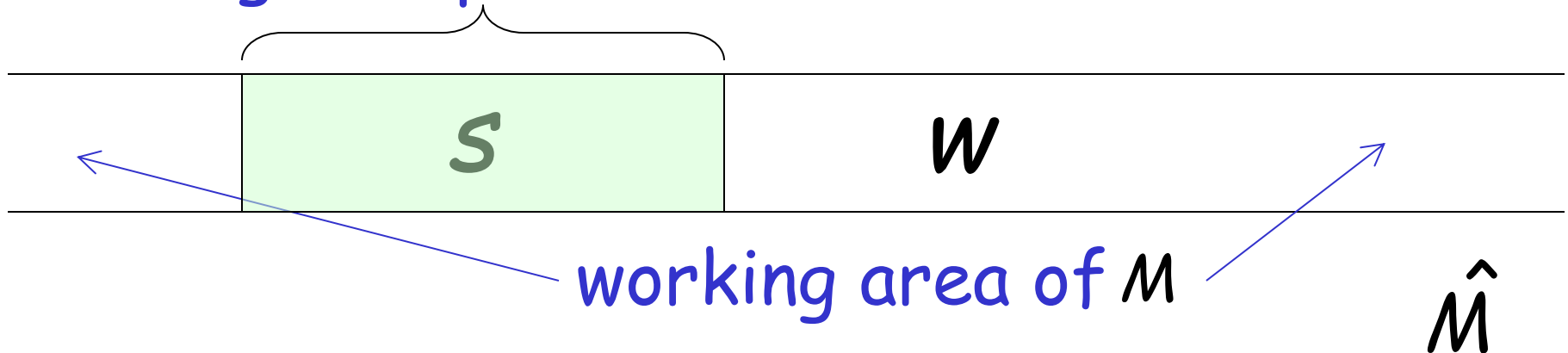
Tape of  $\hat{M}$



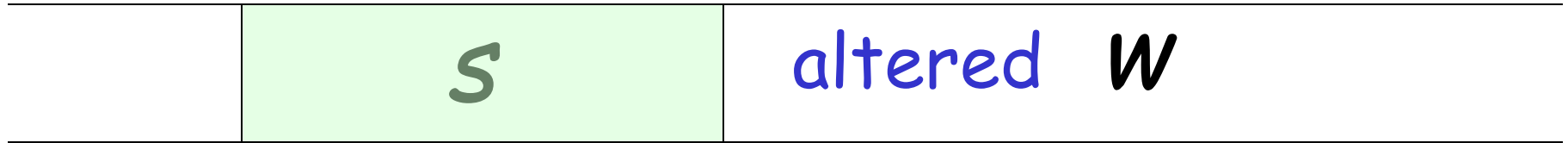
$\hat{M}$



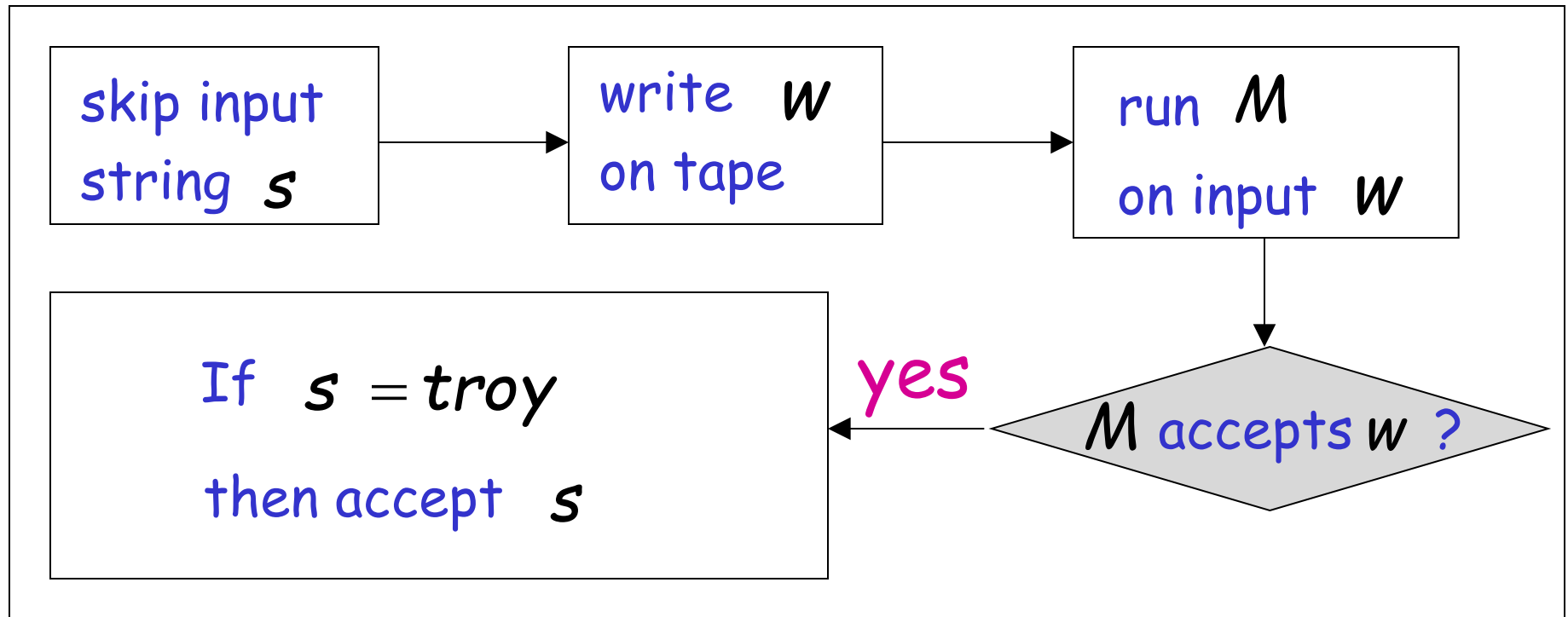
During this phase this area is not touched



Simply check if  $M$  entered an accept state



$\hat{M}$



Now check input string

$s$

$\hat{M}$

skip input  
string  $s$

write  $w$   
on tape

run  $M$   
on input  $w$

If  $s = \text{troy}$   
then accept  $s$

yes

$M$  accepts  $w$  ?

# The only possible accepted string

t r o y

$\hat{M}$

skip input  
string  $s$

write  $w$   
on tape

run  $M$   
on input  $w$

If  $s = \text{troy}$   
then accept  $s$

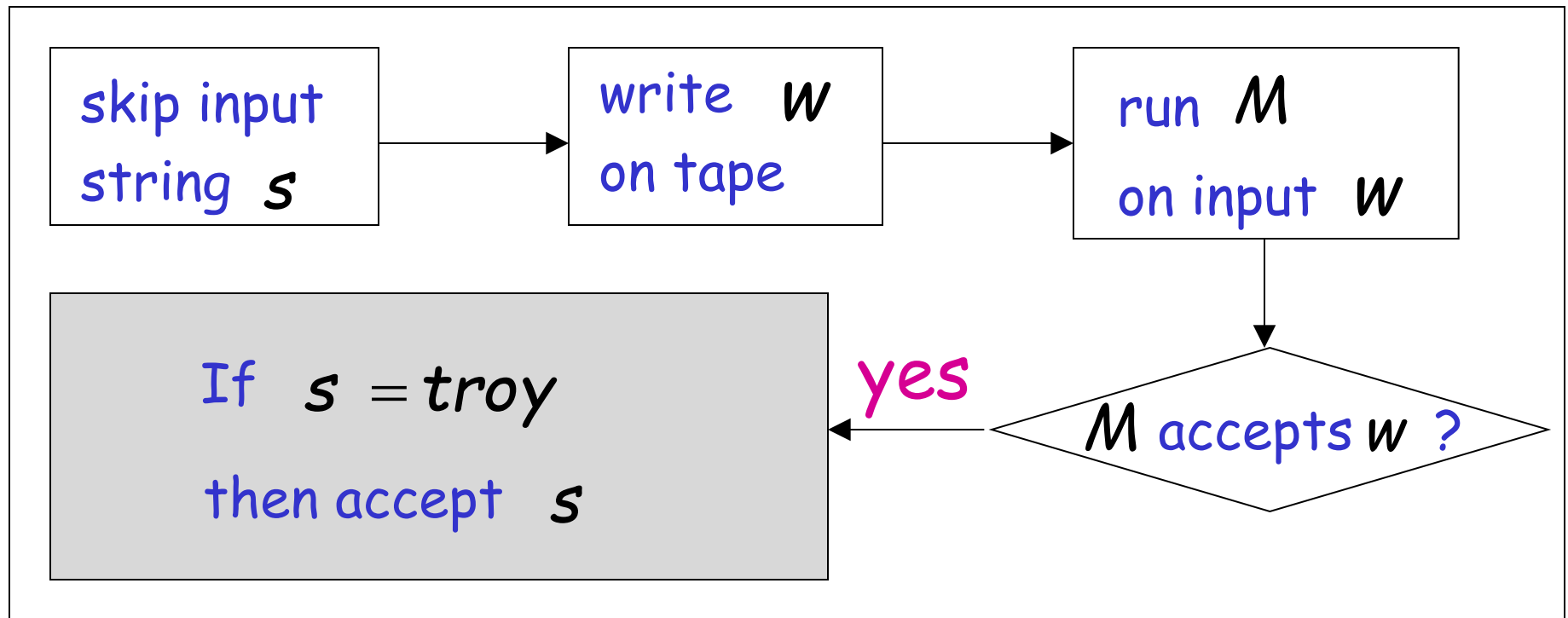
yes

$M$  accepts  $w$  ?

$M$  accepts  $w \implies L(\hat{M}) = \{troy\} \neq \emptyset$

$M$  does not accept  $w \implies L(\hat{M}) = \emptyset$

$\hat{M}$





Therefore:

$$M \text{ accepts } w \iff L(\hat{M}) \neq \emptyset$$

Equivalently:

$$\langle M, w \rangle \in AT_{TM} \iff \langle \hat{M} \rangle \in \overline{EMPTY_{TM}}$$

END OF PROOF

Let  $L$  be a Turing-acceptable language

- $L$  is empty?
- $L$  is regular?
- $L$  has size 2?

## Regular language problem

Input: Turing Machine  $M$

Question: Is  $L(M)$  a regular language?

---

Corresponding language:

$$REGULAR_{TM} = \{ \langle M \rangle : M \text{ is a Turing machine that accepts a regular language} \}$$

**Theorem:**  $REGULAR_{TM}$  is undecidable

(regular language problem is unsolvable)

**Proof:**

Reduce

$A_{TM}$

(membership problem)

to

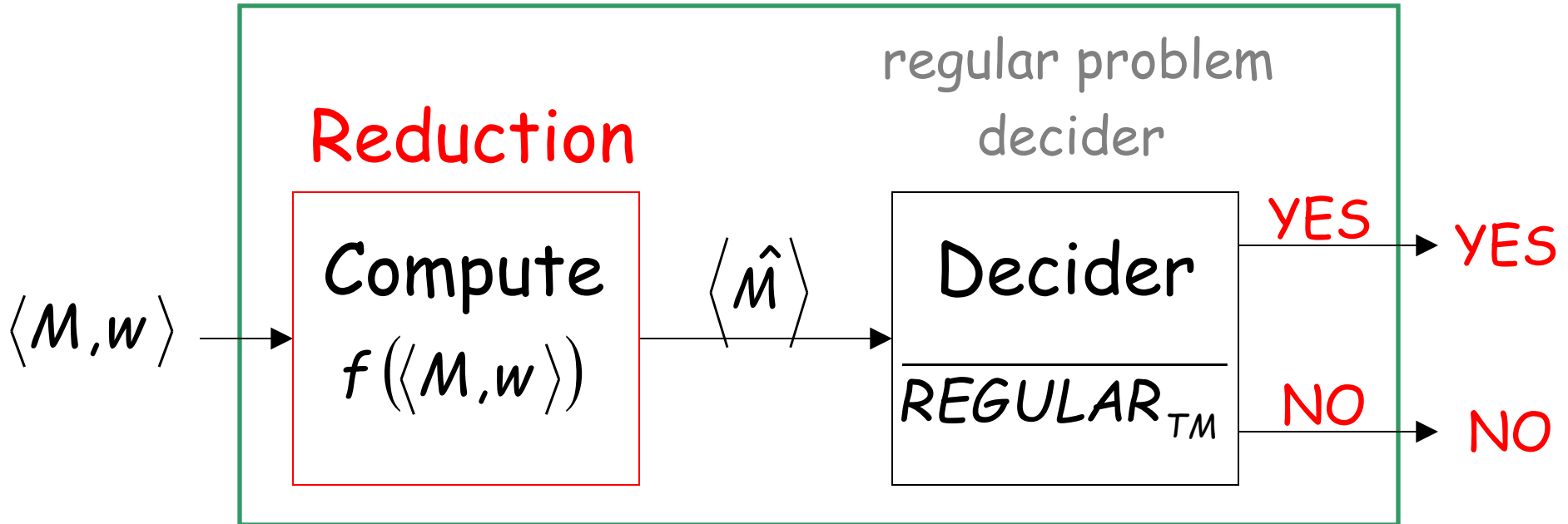
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$REGULAR_{TM}$

(regular language problem)

membership problem decider

## Decider for $A_{TM}$

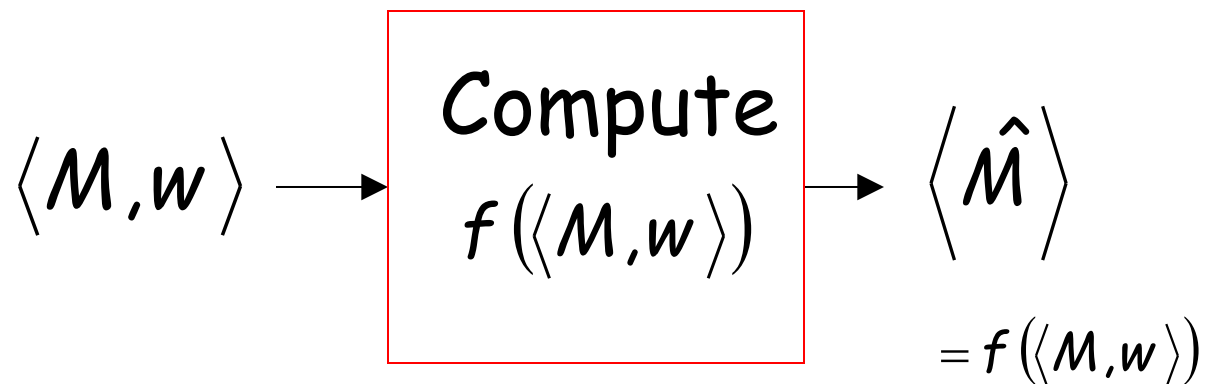


Given the reduction,  
If  $\overline{REGULAR_{TM}}$  is decidable,  
then  $A_{TM}$  is decidable

A contradiction!  
since  $A_{TM}$   
is undecidable

We only need to build the reduction:

## Reduction

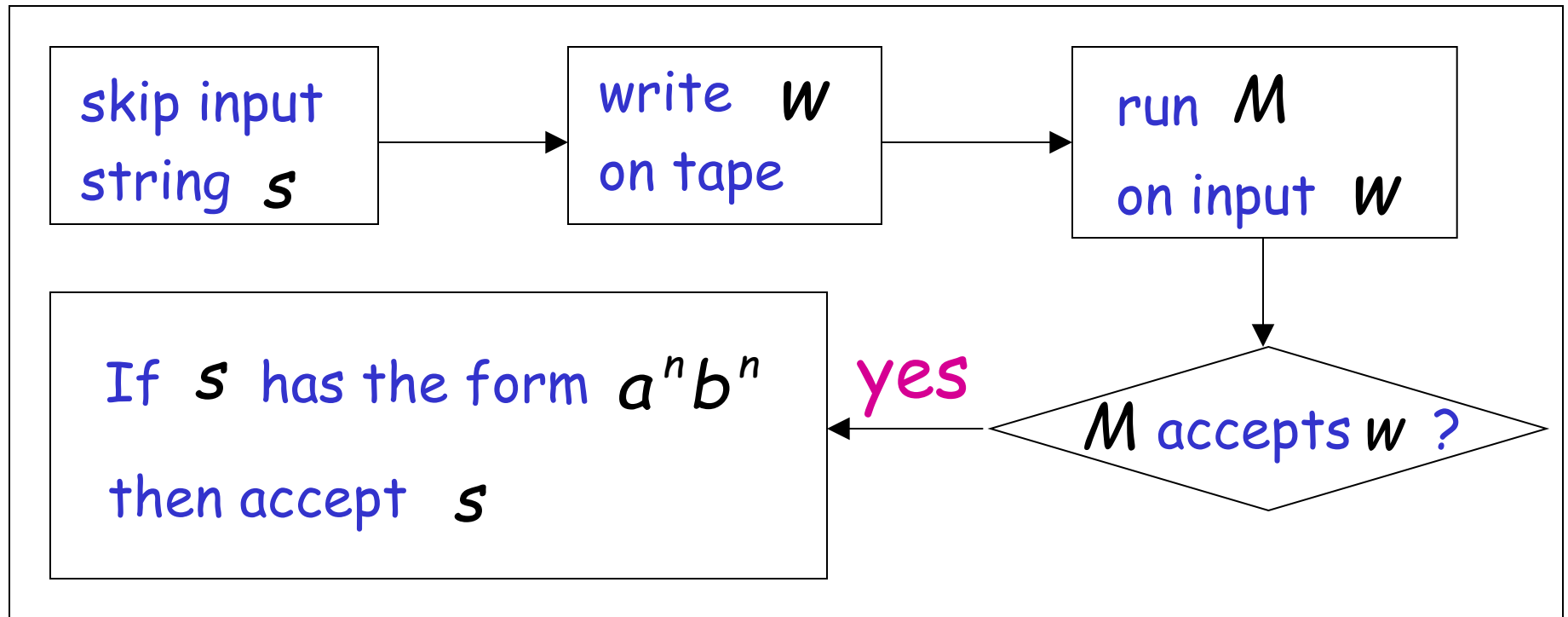


So that:

$$\langle M, w \rangle \in AT_{TM} \quad \longleftrightarrow \quad \langle \hat{M} \rangle \in \overline{REGULAR_{TM}}$$

Construct  $\langle \hat{M} \rangle$  from  $\langle M, w \rangle$ :

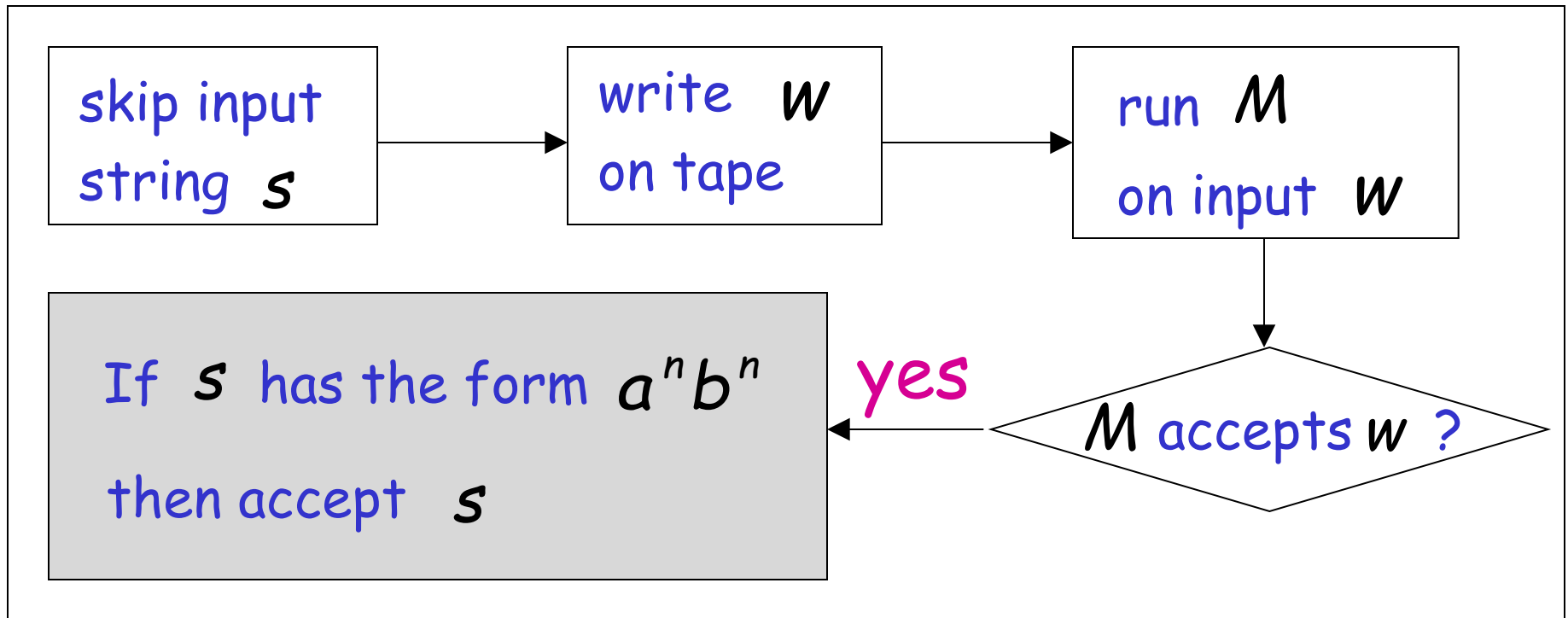
Tape of  $\hat{M}$



$M$  accepts  $w \implies L(\hat{M}) = \{a^n b^n : n \geq 0\}$  not regular

$M$  does not accept  $w \implies L(\hat{M}) = \emptyset$  regular

$\hat{M}$





Therefore:

$M$  accepts  $w$   $\iff L(\hat{M})$  is not regular

Equivalently:

$\langle M, w \rangle \in AT_{TM} \iff \langle \hat{M} \rangle \in \overline{REGULAR_{TM}}$

END OF PROOF

Let  $L$  be a Turing-acceptable language

- $L$  is empty?
- $L$  is regular?
- $L$  has size 2?

## Size2 language problem

Input: Turing Machine  $M$

Question: Does  $L(M)$  have size 2?  $|L(M)| = 2$ ?  
(accepts exactly two strings?)

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Corresponding language:

$SIZE\ 2_{TM} = \{\langle M \rangle : M \text{ is a Turing machine that accepts exactly two strings}\}$

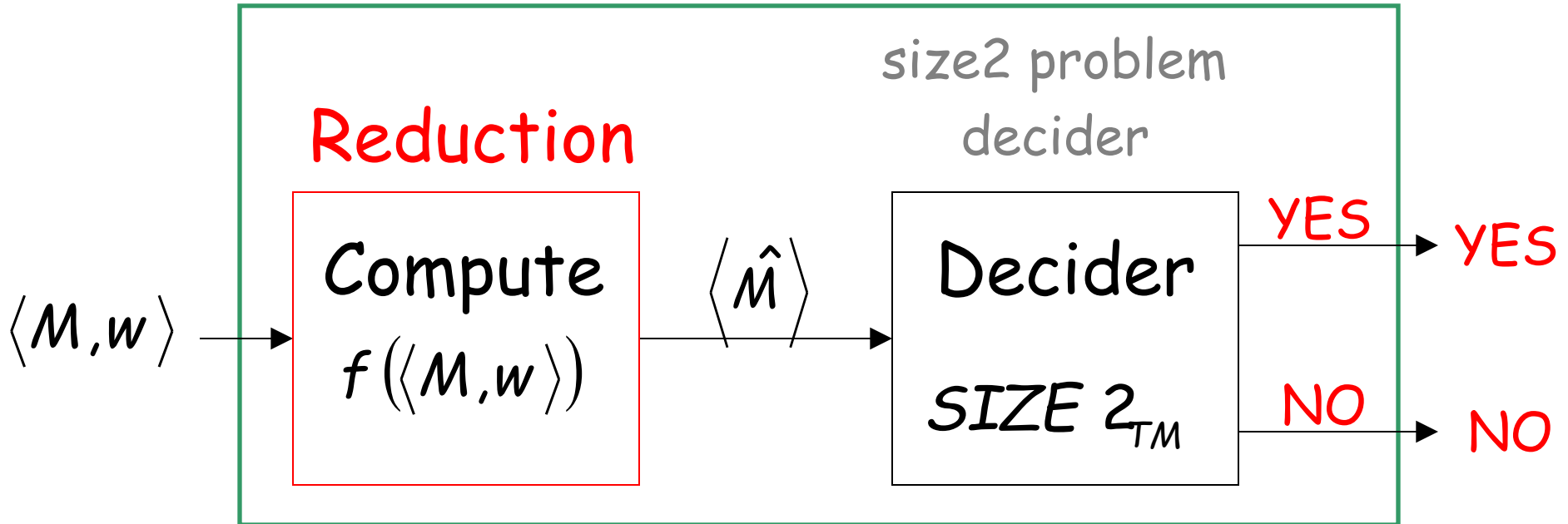
**Theorem:**  $SIZE\ 2_{TM}$  is undecidable

(regular language problem is unsolvable)

**Proof:** Reduce  
 $A_{TM}$  (membership problem)  
to  
 $SIZE\ 2_{TM}$  (size 2 language problem)

membership problem decider

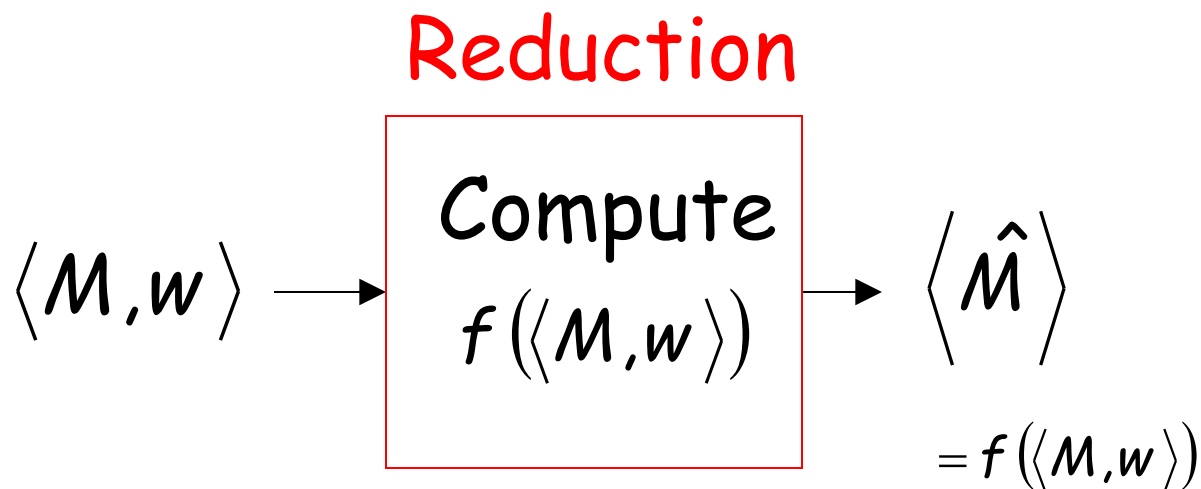
## Decider for $A_{TM}$



Given the reduction,  
If  $SIZE\ 2_{TM}$  is decidable,  
then  $A_{TM}$  is decidable

A contradiction!  
since  $A_{TM}$   
is undecidable

We only need to build the reduction:

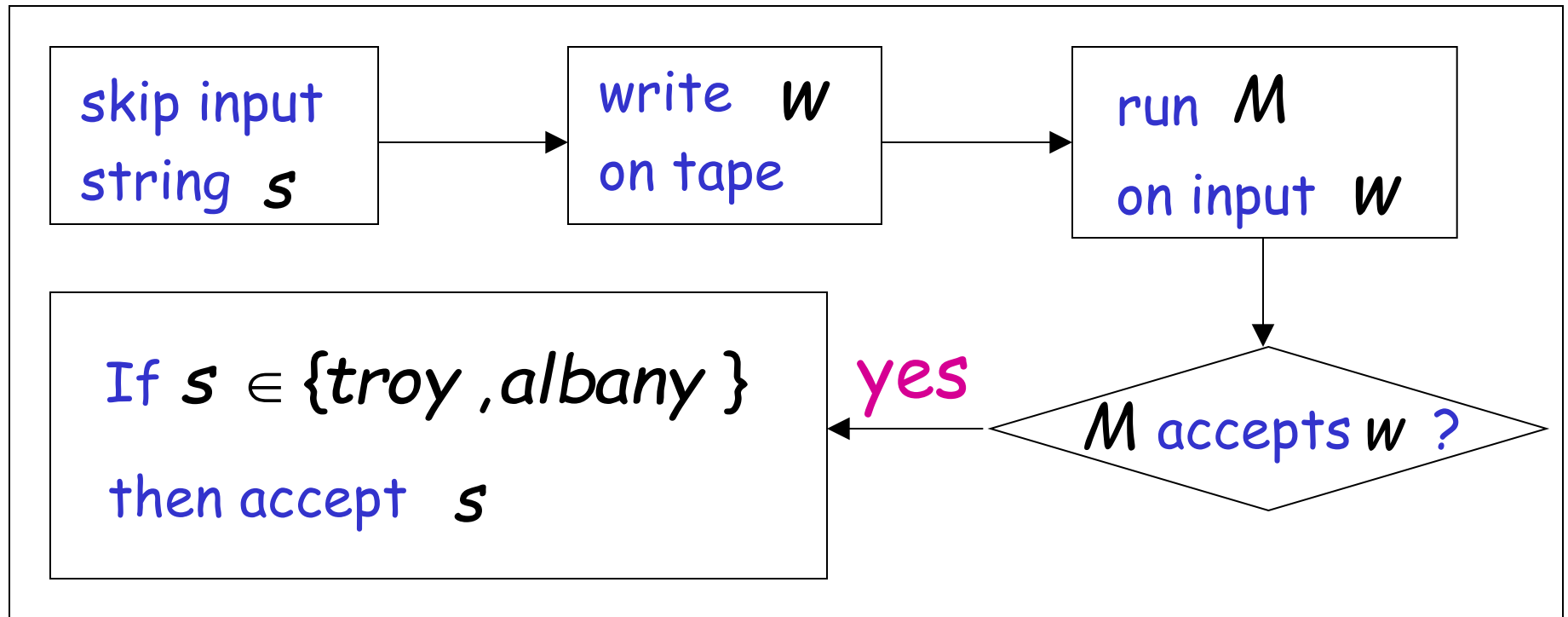


So that:

$$\langle M, w \rangle \in AT_{TM} \quad \longleftrightarrow \quad \langle \hat{M} \rangle \in SIZE 2_{TM}$$

Construct  $\langle \hat{M} \rangle$  from  $\langle M, w \rangle$ :

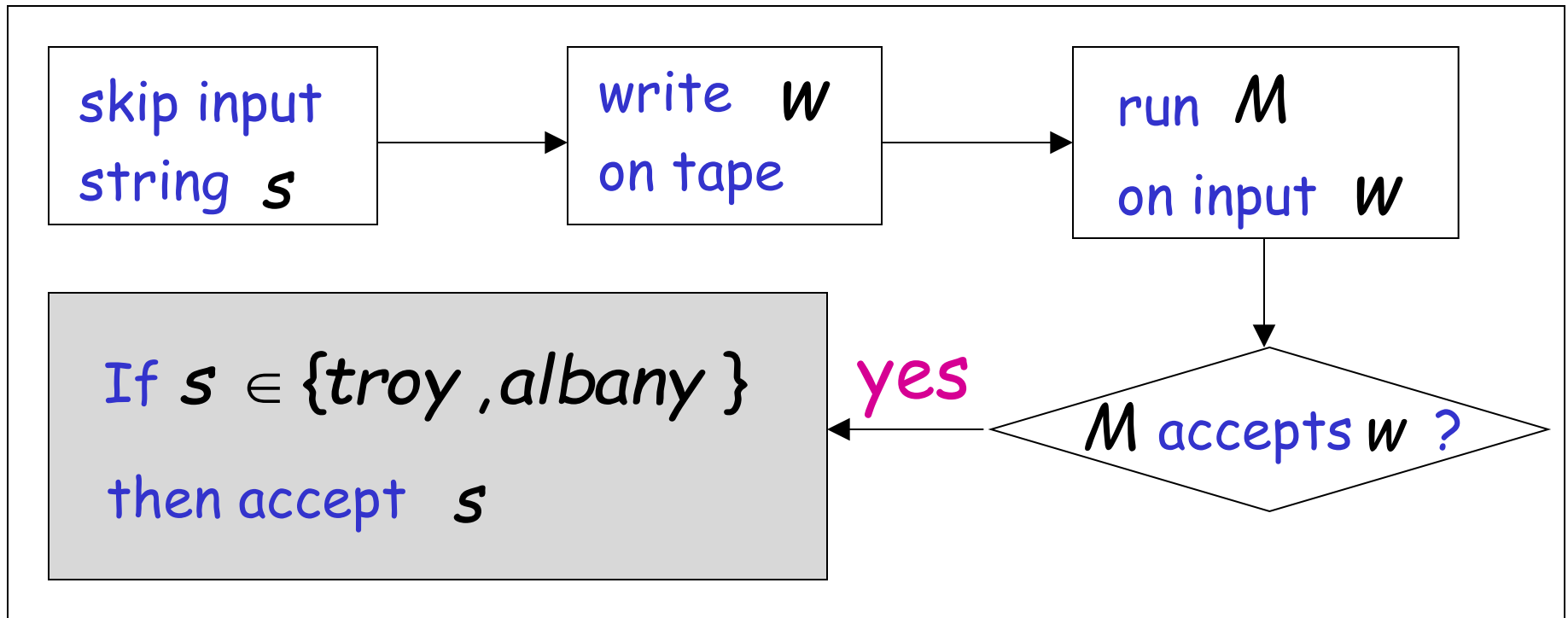
Tape of  $\hat{M}$



$M$  accepts  $w$   $\longrightarrow$   $L(\hat{M}) = \{\text{troy}, \text{albany}\}$  2 strings

$M$  does not accept  $w$   $\longrightarrow$   $L(\hat{M}) = \emptyset$  0 strings

$\hat{M}$





Therefore:

$M$  accepts  $w$   $\iff L(\hat{M})$  has size 2

Equivalently:

$\langle M, w \rangle \in AT_{TM} \iff \langle \hat{M} \rangle \in SIZE\ 2_{TM}$

END OF PROOF

# RICE's Theorem

Undecidable problems:

- $L$  is empty?
- $L$  is regular?
- $L$  has size 2?

This can be generalized to all non-trivial properties of Turing-acceptable languages

## Non-trivial property:

A property  $P$  possessed by some  
Turing-acceptable languages  
but not all

Example:  $P_1 : L$  is empty?

YES  $L = \emptyset$

NO  $L = \{troy\}$

NO  $L = \{troy, albany\}$

More examples of non-trivial properties:

$P_2$  :  $L$  is regular?

YES  $L = \emptyset$

YES  $L = \{a^n : n \geq 0\}$

NO  $L = \{a^n b^n : n \geq 0\}$

$P_3$  :  $L$  has size 2?

NO  $L = \emptyset$

NO  $L = \{troy\}$

YES  $L = \{troy, albany\}$

## Trivial property:

A property  $P$  possessed by ALL  
Turing-acceptable languages

Examples:  $P_4$  :  $L$  has size at least 0?  
True for all languages

$P_5$  :  $L$  is accepted by some  
Turing machine?

True for all  
Turing-acceptable languages

We can describe a property  $P$  as the set of languages that possess the property

If language  $L$  has property  $P$  then  $L \in P$

---

Example:  $P : L$  is empty?

YES  $L = \emptyset$

$P = \{\emptyset\}$

NO  $L = \{troy\}$

NO  $L = \{troy, albany\}$

Example: Suppose alphabet is  $\Sigma = \{a\}$

$P$  :  $L$  has size 1?

NO  $\emptyset$

YES  $\{\lambda\} \{a\} \{aa\} \{aaa\} \dots$

NO  $\{\lambda, a\} \{\lambda, aa\} \{a, aa\} \dots$

NO  $\{\lambda, a, aa\} \{aa, aaa, aaaa\} \dots$

$P = \{\{\lambda\}, \{a\}, \{aa\}, \{aaa\}, \{aaaa}, \dots\}$

# Non-trivial property problem

Input: Turing Machine  $M$

Question: Does  $L(M)$  have the non-trivial property  $P$ ?  $L(M) \in P$ ?

---

Corresponding language:

$PROPERTY_{TM} = \{ \langle M \rangle : M \text{ is a Turing machine such that } L(M) \text{ has the non-trivial property } P, \text{ that is, } L(M) \in P \}$



**Rice's Theorem:**  $PROPERTY_{TM}$  is undecidable  
(the non-trivial property problem is unsolvable)

**Proof:** Reduce  
 $A_{TM}$  (membership problem)  
to  
 $PROPERTY_{TM}$  or  $\overline{PROPERTY_{TM}}$

We examine two cases:

Case 1:  $\emptyset \in P$

Examples:  $P : L(M)$  is empty?

$P : L(M)$  is regular?

Case 2:  $\emptyset \notin P$

Example:  $P : L(M)$  has size 2?

Case 1:  $\emptyset \in P$

Since  $P$  is non-trivial, there is a Turing-acceptable language  $X$  such that:  $X \notin P$

Let  $M_x$  be the Turing machine that accepts  $X$

Reduce

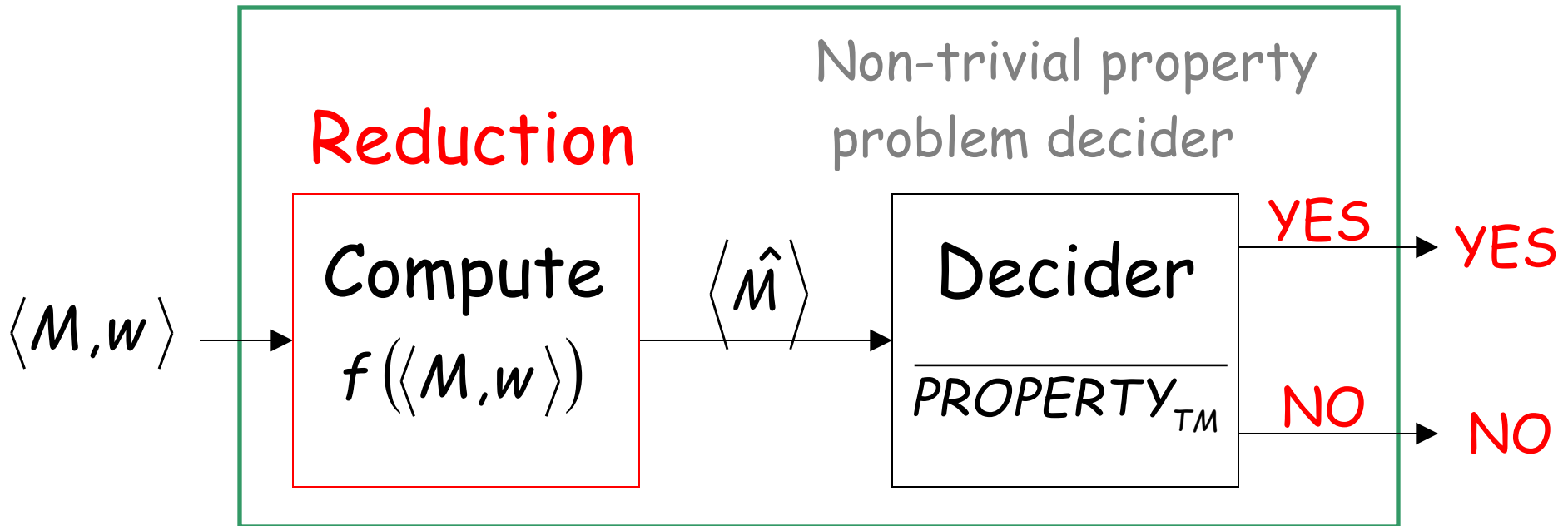
$A_{TM}$  (membership problem)

to

PROPERTY<sub>TM</sub>

membership problem decider

## Decider for $A_{TM}$

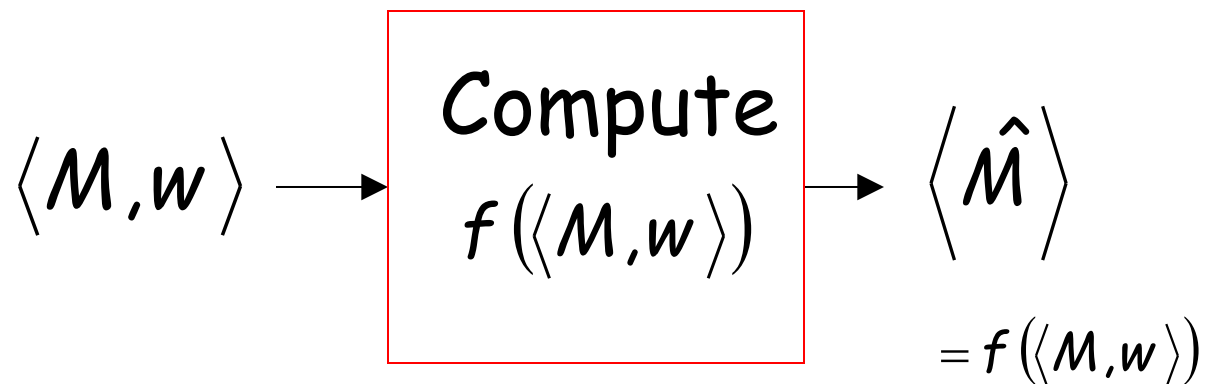


Given the reduction,  
if  $\overline{PROPERTY_{TM}}$  is decidable,  
then  $A_{TM}$  is decidable

A contradiction!  
since  $A_{TM}$   
is undecidable

We only need to build the reduction:

## Reduction

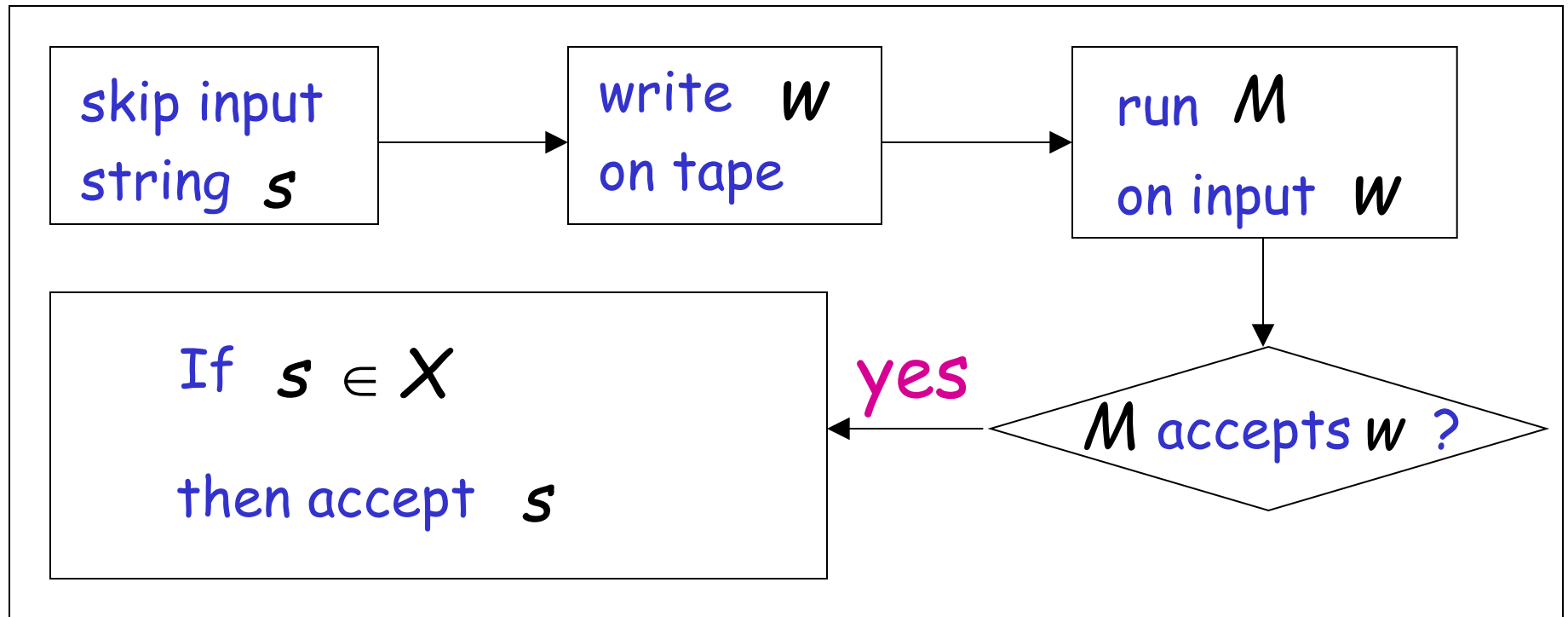


So that:

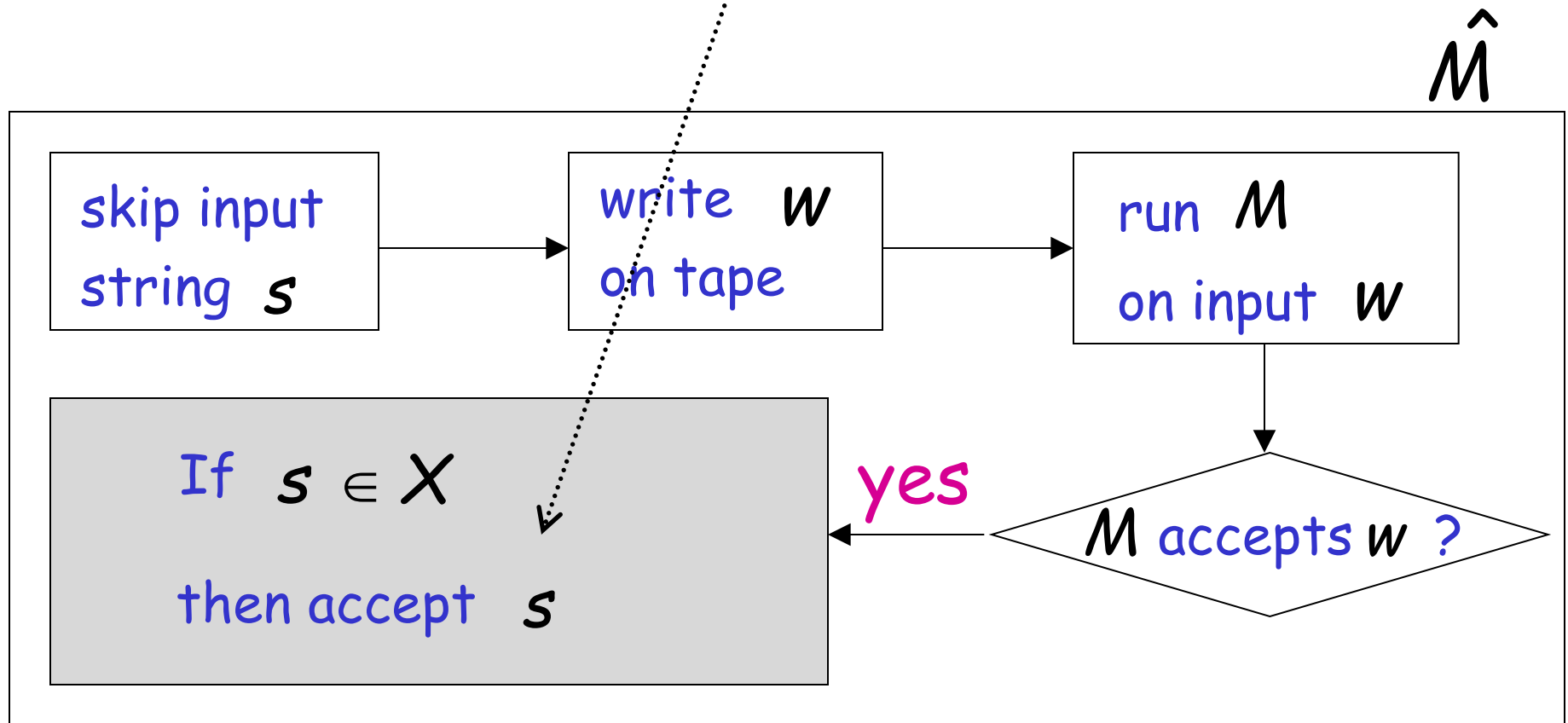
$$\langle M, w \rangle \in AT_{TM} \quad \longleftrightarrow \quad \langle \hat{M} \rangle \in \overline{PROPERTY_{TM}}$$

Construct  $\langle \hat{M} \rangle$  from  $\langle M, w \rangle$ :

Tape of  $\hat{M}$



For this phase we can run machine  $M_x$  that accepts  $X$ , with input string  $s$

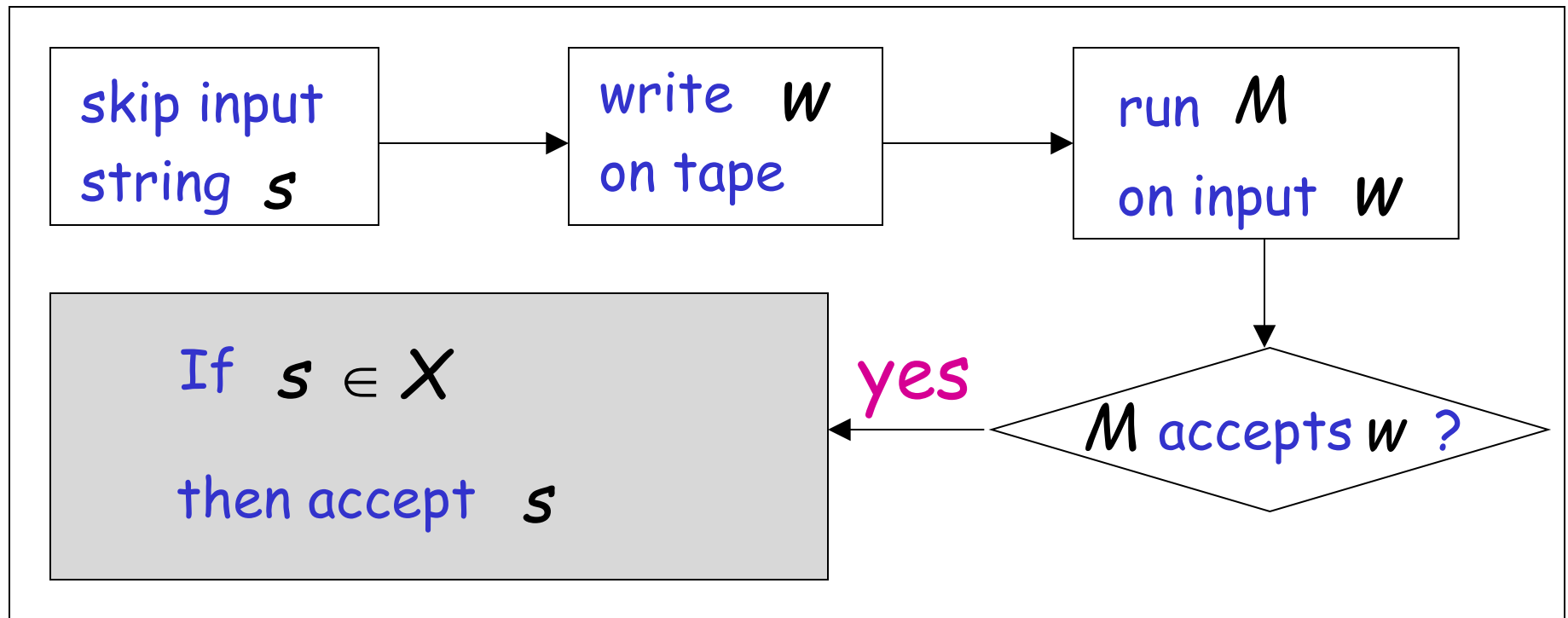




$M$  accepts  $w \longrightarrow L(\hat{M}) = X \notin P$

$M$  does not accept  $w \longrightarrow L(\hat{M}) = \emptyset \in P$

$\hat{M}$



Therefore:

$$M \text{ accepts } w \iff L(\hat{M}) \notin P$$

Equivalently:

$$\langle M, w \rangle \in AT_{TM} \iff \langle \hat{M} \rangle \in \overline{PROPERTY_{TM}}$$

Case 2:  $\emptyset \notin P$

Since  $P$  is non-trivial, there is a Turing-acceptable language  $X$  such that:  $X \in P$

Let  $M_x$  be the Turing machine that accepts  $X$

Reduce

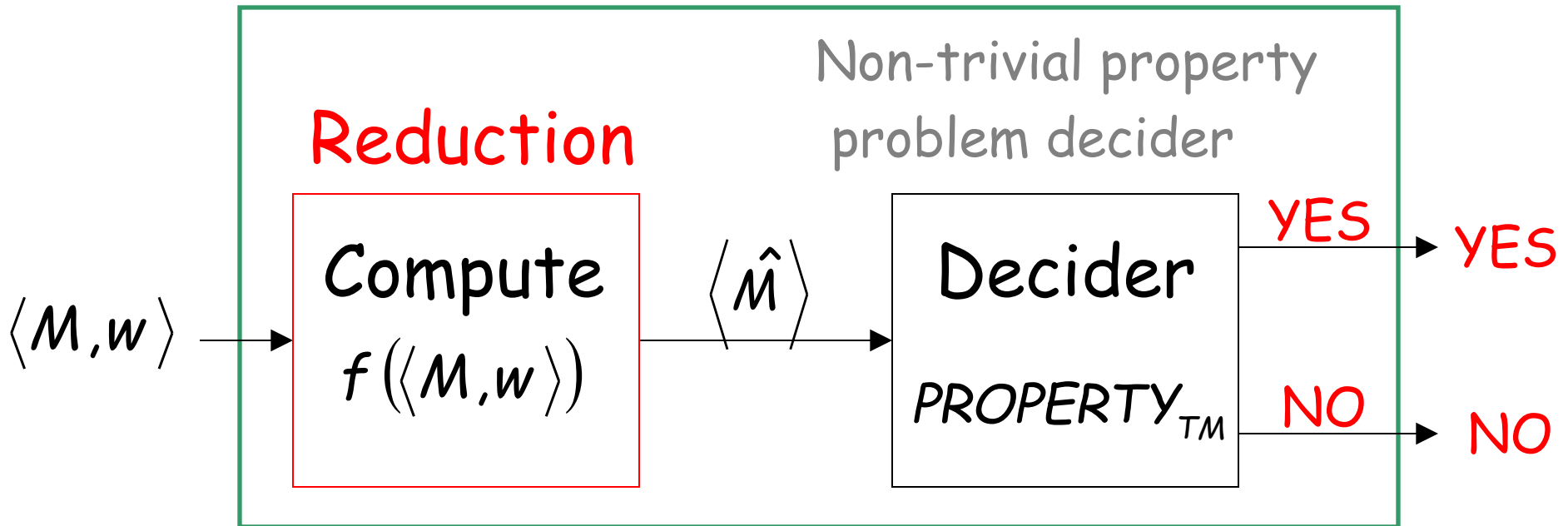
$A_{TM}$  (membership problem)

to

$PROPERTY_{TM}$

membership problem decider

## Decider for $A_{TM}$

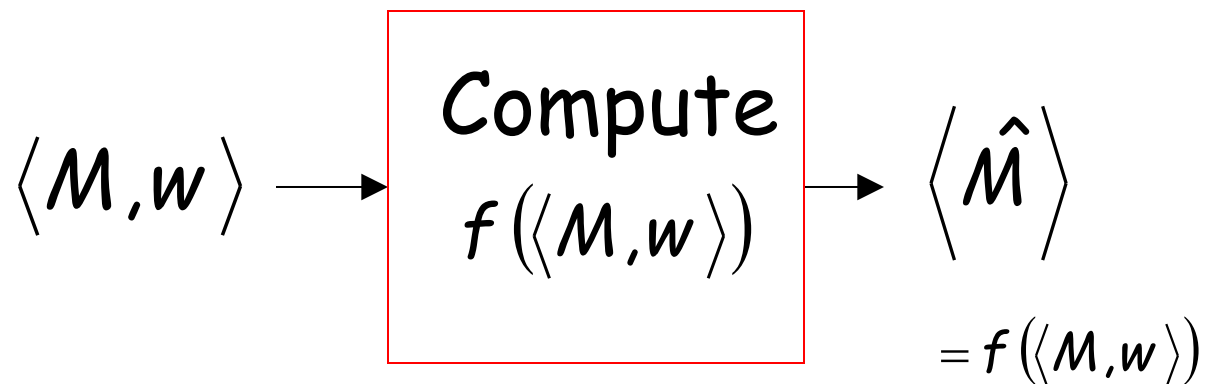


Given the reduction,  
if  $PROPERTY_{TM}$  is decidable,  
then  $A_{TM}$  is decidable

A contradiction!  
since  $A_{TM}$   
is undecidable

We only need to build the reduction:

## Reduction

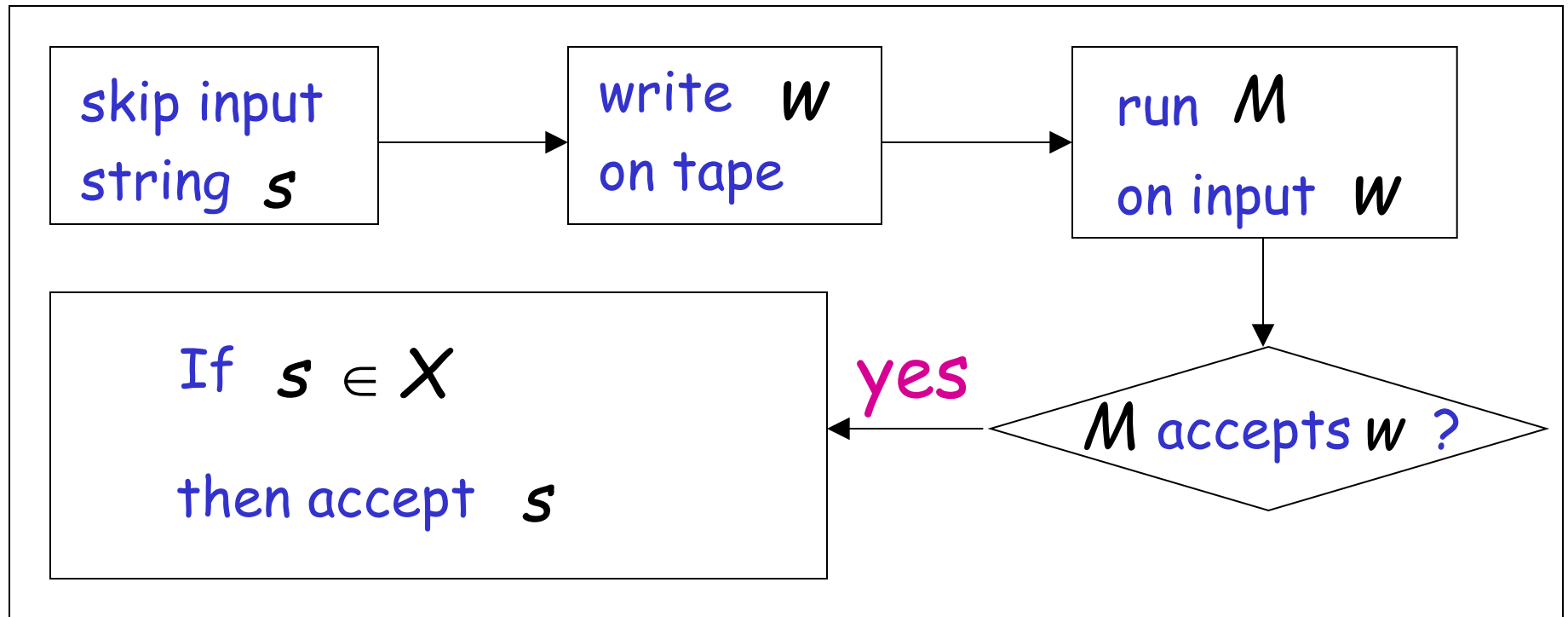


So that:

$$\langle M, w \rangle \in AT_{TM} \quad \longleftrightarrow \quad \langle \hat{M} \rangle \in PROPERTY_{TM}$$

Construct  $\langle \hat{M} \rangle$  from  $\langle M, w \rangle$ :

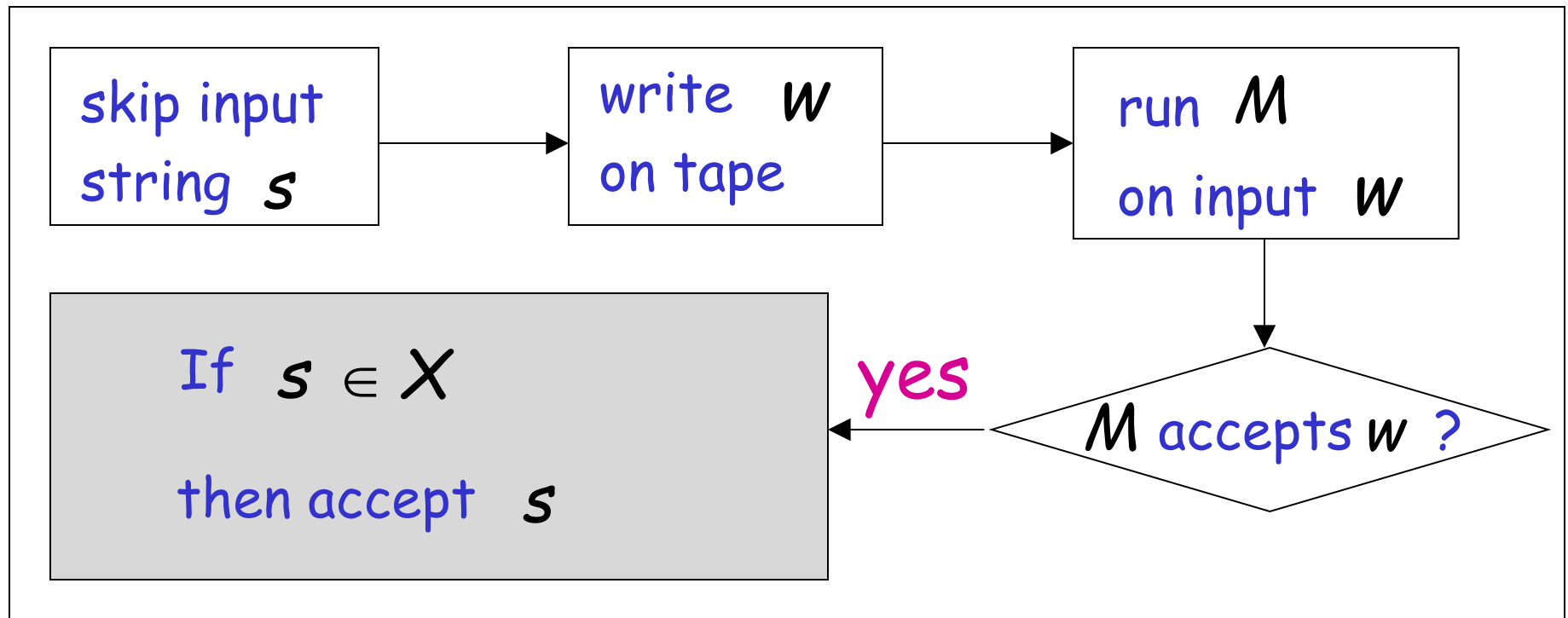
Tape of  $\hat{M}$



$M$  accepts  $w \implies L(\hat{M}) = X \in P$

$M$  does not accept  $w \implies L(\hat{M}) = \emptyset \notin P$

$\hat{M}$





Therefore:

$$M \text{ accepts } w \iff L(\hat{M}) \in P$$

Equivalently:

$$\langle M, w \rangle \in AT_{TM} \iff \langle \hat{M} \rangle \in PROPERTY_{TM}$$

END OF PROOF