

Decidable Languages

Recall that:

A language L is **Turing-Acceptable**
if there is a Turing machine M
that accepts L

Also known as: **Turing-Recognizable**
or

Recursively-enumerable
languages

For any string w :

$w \in L \implies M$ halts in an accept state

$w \notin L \implies M$ halts in a non-accept state
or loops forever

Definition:

A language L is **decidable**
if there is a Turing machine (**decider**) M
which accepts L
and halts on every input string

Also known as **recursive languages**

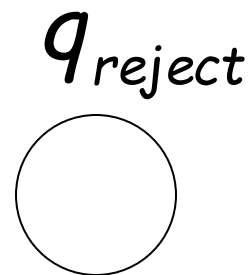
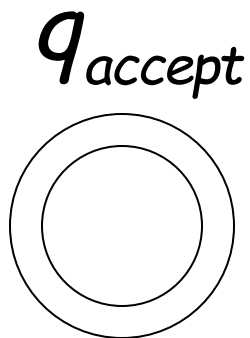
For any string w :

$w \in L \implies M$ halts in an accept state

$w \notin L \implies M$ halts in a non-accept state

Every decidable language is Turing-Acceptable

Sometimes, it is convenient to have Turing machines with single accept and reject states

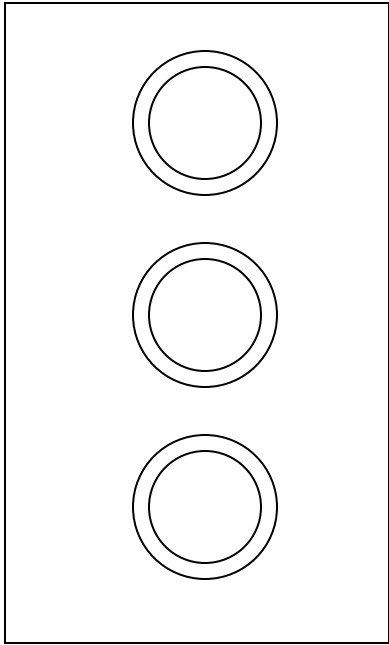


These are the only halting states

That result to possible
halting configurations

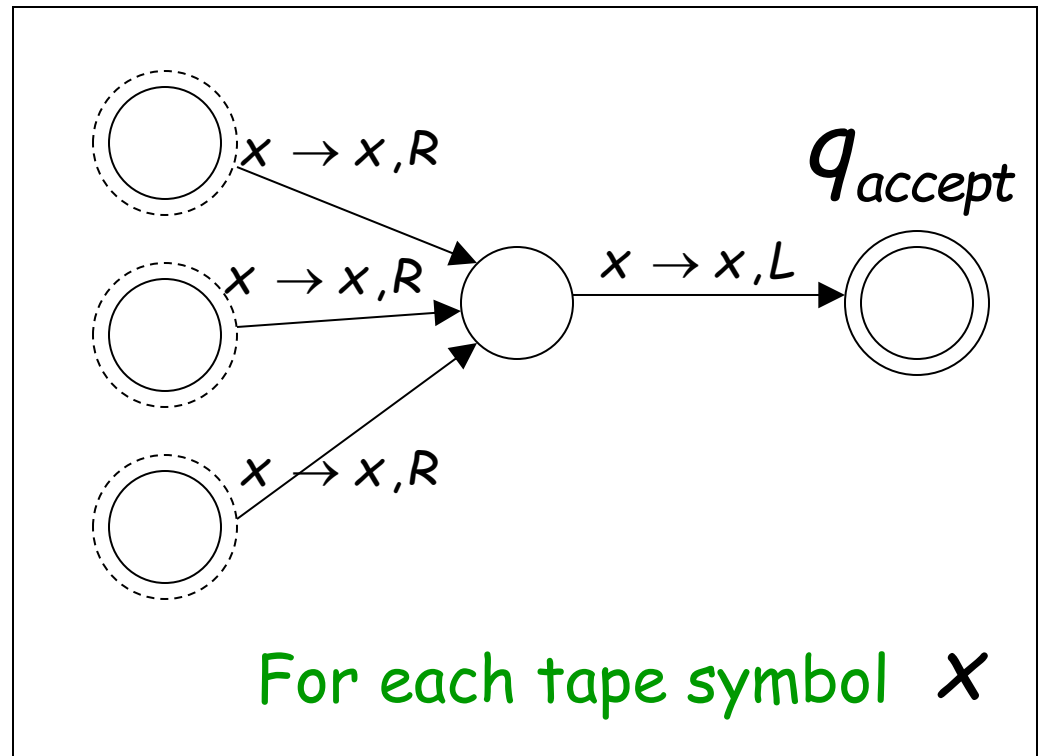
We can convert any Turing machine to have single accept and reject states

Old machine



Multiple
accept states

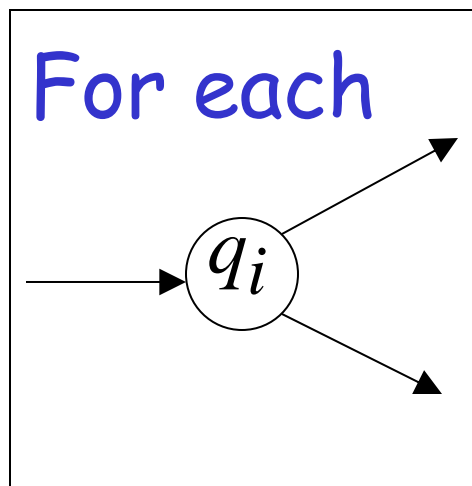
New machine



One accept state

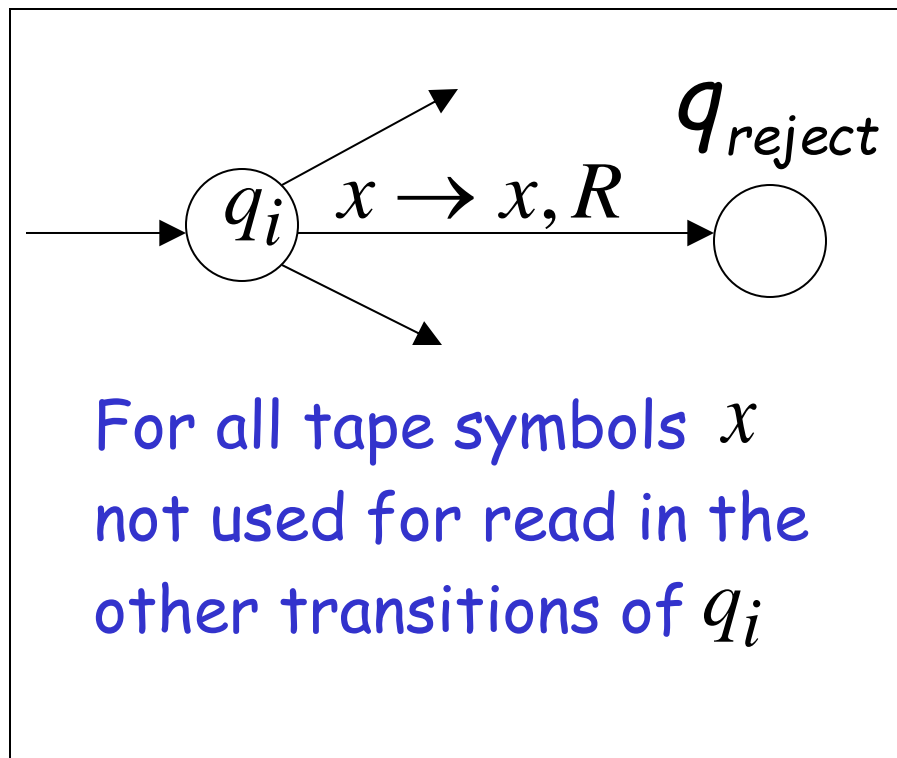
Do the following for each possible halting state:

Old machine



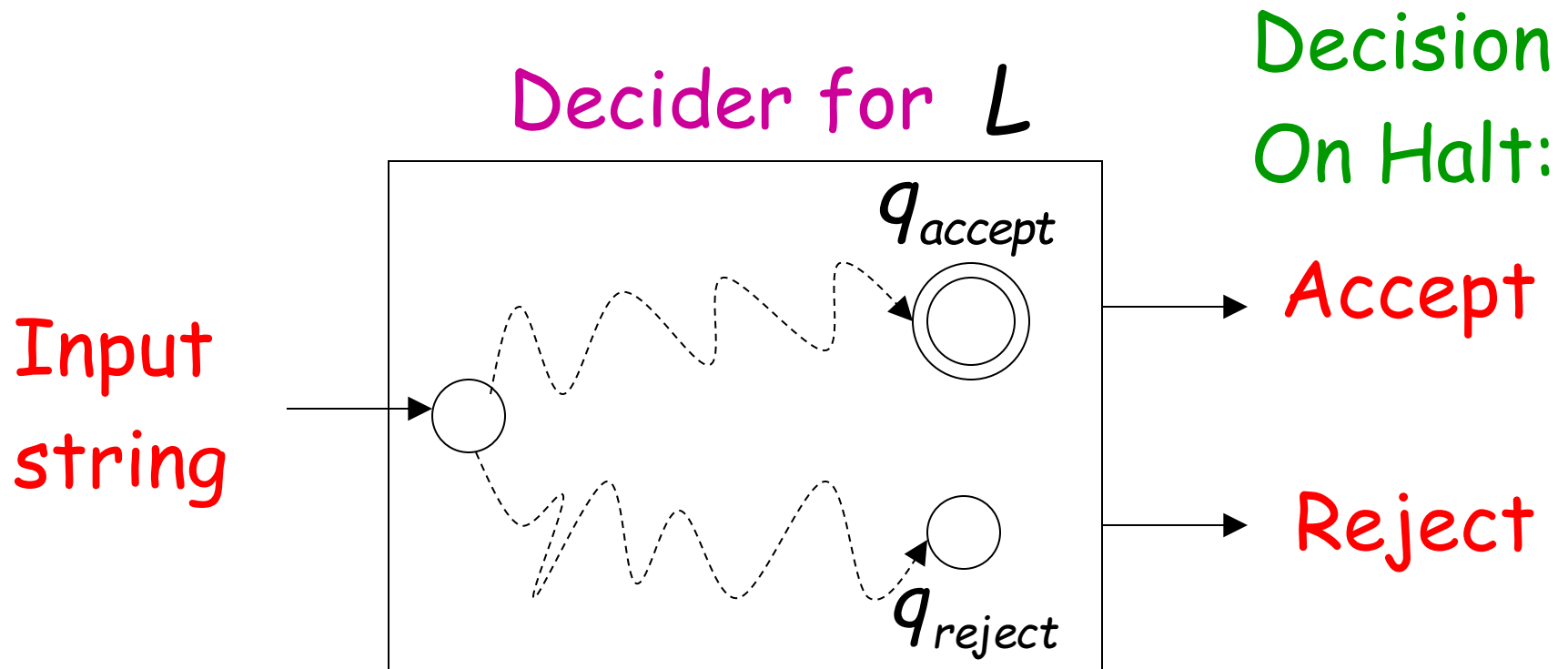
Multiple
reject states

New machine



One reject state

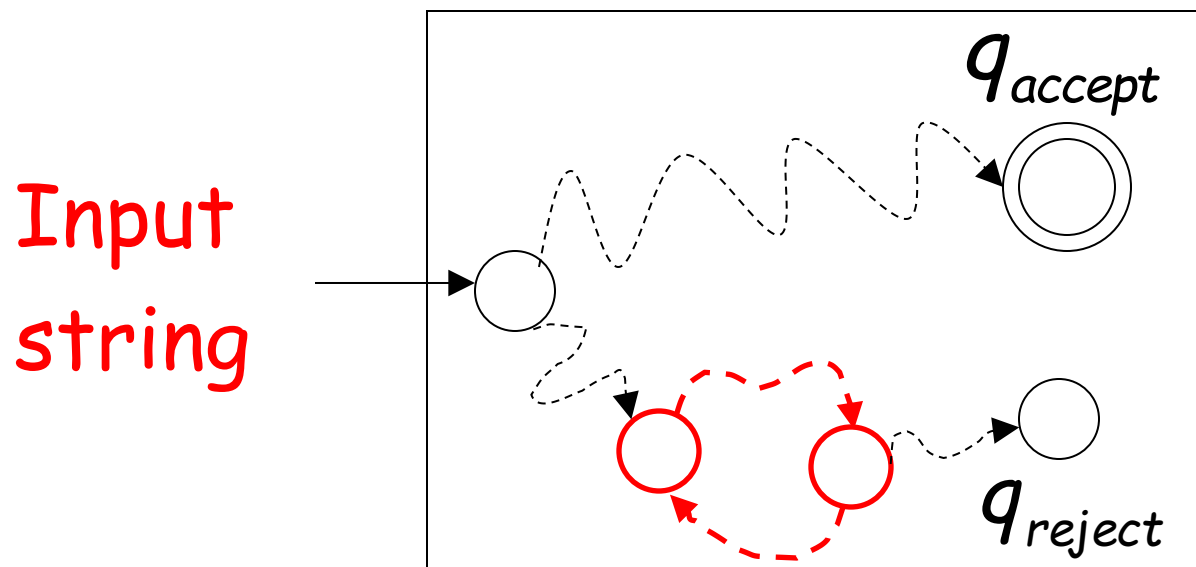
For a decidable language L :



For each input string, the computation halts in the accept or reject state

For a Turing-Acceptable language L :

Turing Machine for L



It is possible that for some input string the machine enters an infinite loop

Problem: Is number x prime?

Corresponding language:

$$PRIMES = \{1, 2, 3, 5, 7, \dots\}$$

We will show it is decidable

Decider for *PRIMES* :

On input number x :

Divide x with all possible numbers
between 2 and \sqrt{x}

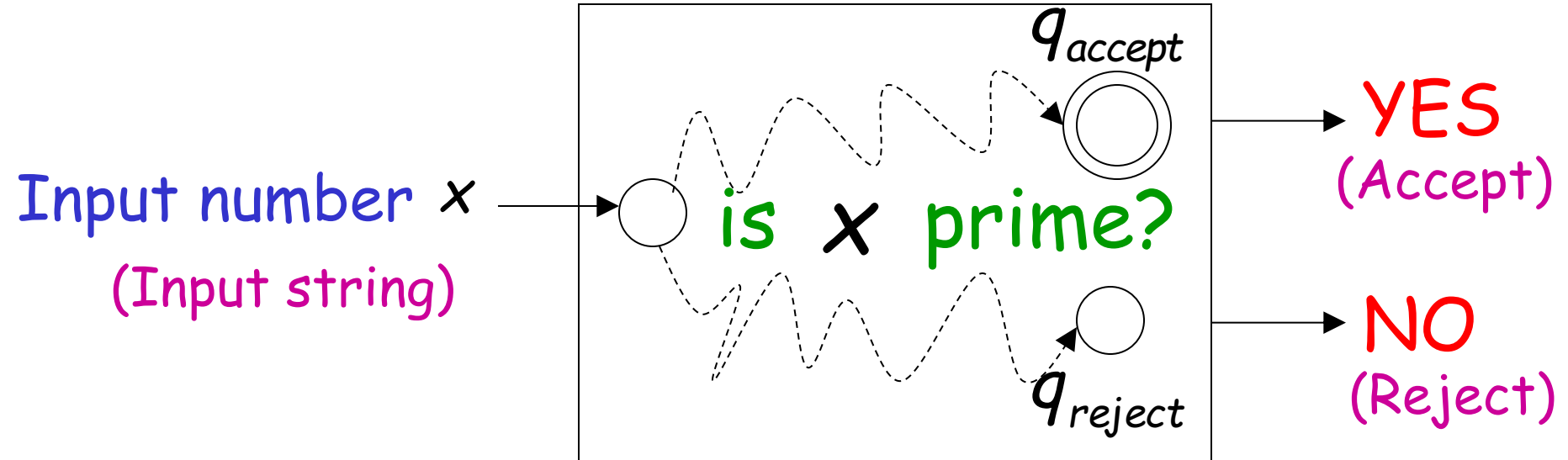
If any of them divides x

Then reject

Else accept

the decider for the language
solves the corresponding problem

Decider for *PRIMES*



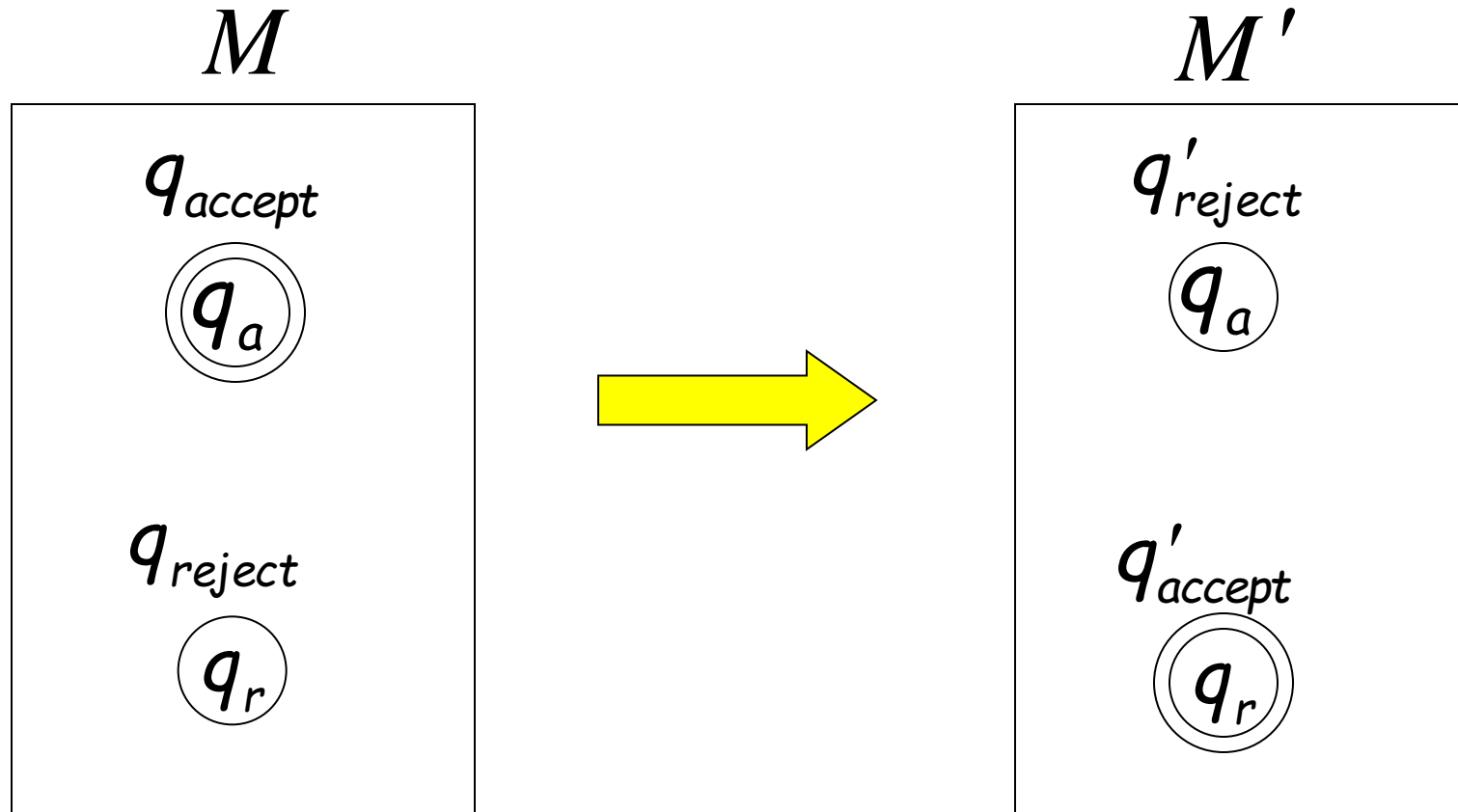
Theorem:

If a language L is decidable,
then its complement \bar{L} is decidable too

Proof:

Build a Turing machine M' that
accepts \bar{L} and halts on every input string
(M' is decider for \bar{L})

Transform accept state to reject and vice-versa



Turing Machine M'

On each input string w do:

1. Let M be the decider for L
2. Run M with input string w
 - If M accepts then reject
 - If M rejects then accept

Accepts \bar{L} and halts on every input string

END OF PROOF

Undecidable Languages

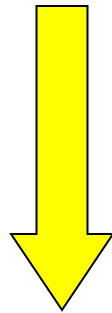
An undecidable language has no decider:
each Turing machine that accepts L
does not halt on some input string

We will show that:

There is a language which is
Turing-Acceptable and undecidable

We will prove that there is a language L :

- \overline{L} is **not** Turing-acceptable
(not accepted by any Turing Machine)
- L is Turing-acceptable



the complement of a
decidable language is decidable

Therefore, L is undecidable

Non Turing-Acceptable \overline{L}

Turing-Acceptable L

Decidable



The diagram consists of two concentric ellipses. The outer ellipse is labeled 'Non Turing-Acceptable' with the symbol \overline{L} at the top. Inside this ellipse, the text 'Turing-Acceptable' with the symbol L is positioned. Within the 'Turing-Acceptable' region, there is a smaller inner ellipse labeled 'Decidable'. This visualizes that the set of decidable languages is a proper subset of the set of Turing-acceptable languages, which in turn is a proper subset of the set of non-Turing-acceptable languages.

A Language which
is not
Turing Acceptable

Consider alphabet $\{a\}$

Strings of $\{a\}^+$:

$a, aa, aaa, aaaa, \dots$

$a^1 \quad a^2 \quad a^3 \quad a^4 \quad \dots$

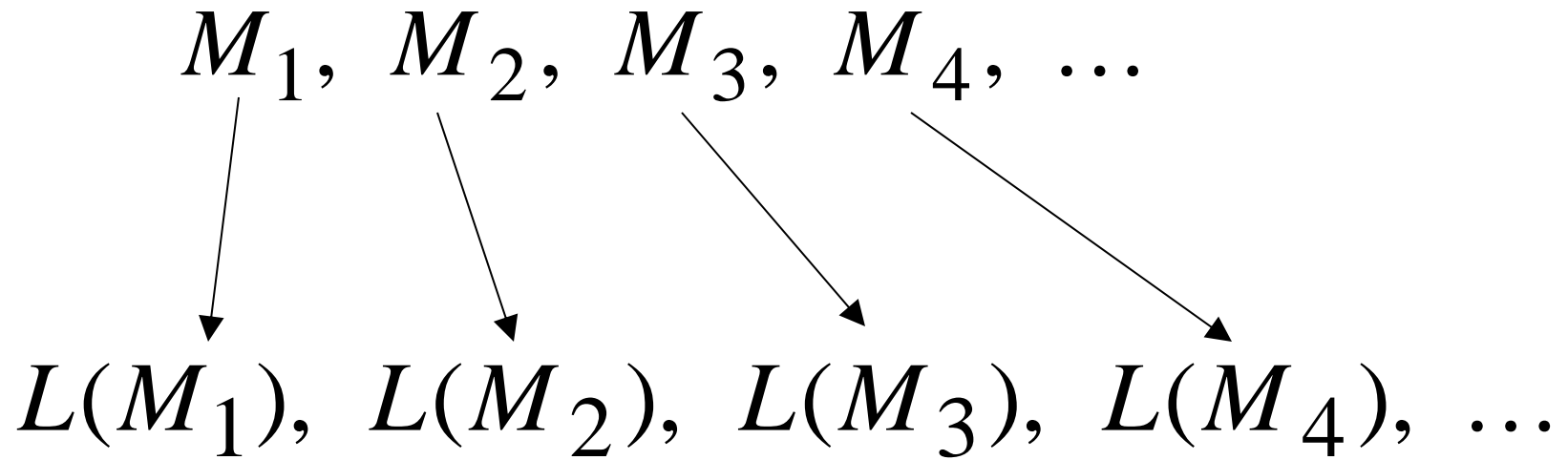
Consider Turing Machines
that accept languages over alphabet $\{a\}$

They are countable:

$$M_1, M_2, M_3, M_4, \dots$$

(There is an enumerator that generates them)

Each machine accepts some language over $\{a\}$



Note that it is possible to have

$$L(M_i) = L(M_j) \quad \text{for } i \neq j$$

Since, a language could be accepted by more than one Turing machine

Example language accepted by M_i

$$L(M_i) = \{aa, aaaa, aaaaaa\}$$

$$L(M_i) = \{a^2, a^4, a^6\}$$

Binary representation

	a^1	a^2	a^3	a^4	a^5	a^6	a^7	\dots
$L(M_i)$	0	1	0	1	0	1	0	\dots

Example of binary representations

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

Consider the language

$$L = \{a^i : a^i \in L(M_i)\}$$

L consists of the 1's in the diagonal

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

$$L = \{a^3, a^4, \dots\}$$

Consider the language \overline{L}

$$\overline{L} = \{a^i : a^i \notin L(M_i)\}$$

$$L = \{a^i : a^i \in L(M_i)\}$$

\overline{L} consists of the 0's in the diagonal

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

$$\overline{L} = \{a^1, a^2, \dots\}$$

Theorem:

Language \overline{L} is not Turing-Acceptable

Proof:

Assume for contradiction that

\overline{L} is Turing-Acceptable

There must exist some machine M_k
that accepts \overline{L} : $L(M_k) = \overline{L}$

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

Question: $M_k = M_1$?

$$L(M_k) = \bar{L}$$

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

Answer: $M_k \neq M_1$

$$a^1 \in L(M_k)$$

$$a^1 \notin L(M_1)$$

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

Question: $M_k = M_2$?

$$L(M_k) = \bar{L}$$

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

$$a^2 \in L(M_k)$$

$$a^2 \notin L(M_2)$$

Answer: $M_k \neq M_2$

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

Question: $M_k = M_3$?

$$L(M_k) = \bar{L}$$

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

$$a^3 \notin L(M_k)$$

$$a^3 \in L(M_3)$$

Answer: $M_k \neq M_3$

Similarly: $M_k \neq M_i$ for any i

Because either:

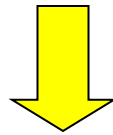
$$a^i \in L(M_k)$$

or

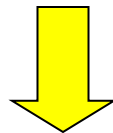
$$a^i \notin L(M_k)$$

$$a^i \notin L(M_i)$$

$$a^i \in L(M_i)$$



the machine M_k cannot exist



\overline{L} is not Turing-Acceptable

End of Proof

Non Turing-Acceptable

\overline{L}

Turing-Acceptable

Decidable

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graph TD; D([Decidable]) -- subset --> TA([Turing-Acceptable]); TA -- subset --> NTA([Non Turing-Acceptable]);
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A Language which is
Turing-Acceptable
and Undecidable

We will prove that the language

$$L = \{a^i : a^i \in L(M_i)\}$$

Is Turing-
Acceptable



There is a
Turing machine
that accepts L

Undecidable



Each machine
that accepts L
doesn't halt
on some input string

	a^1	a^2	a^3	a^4	\dots
$L(M_1)$	0	1	0	1	\dots
$L(M_2)$	1	0	0	1	\dots
$L(M_3)$	0	1	1	1	\dots
$L(M_4)$	0	0	0	1	\dots

$$L = \{a^3, a^4, \dots\}$$

Theorem: The language

$$L = \{a^i : a^i \in L(M_i)\}$$

Is Turing-Acceptable

Proof: We will give a Turing Machine that
accepts L

Turing Machine that accepts L

For any input string w

- Compute i , for which $w = a^i$
- Find Turing machine M_i
(using the enumerator for Turing Machines)
- Simulate M_i on input a^i
- If M_i accepts, then accept w

End of Proof

Observation:

Turing-Acceptable

$$L = \{a^i : a^i \in L(M_i)\}$$

Not Turing-acceptable

$$\overline{L} = \{a^i : a^i \notin L(M_i)\}$$

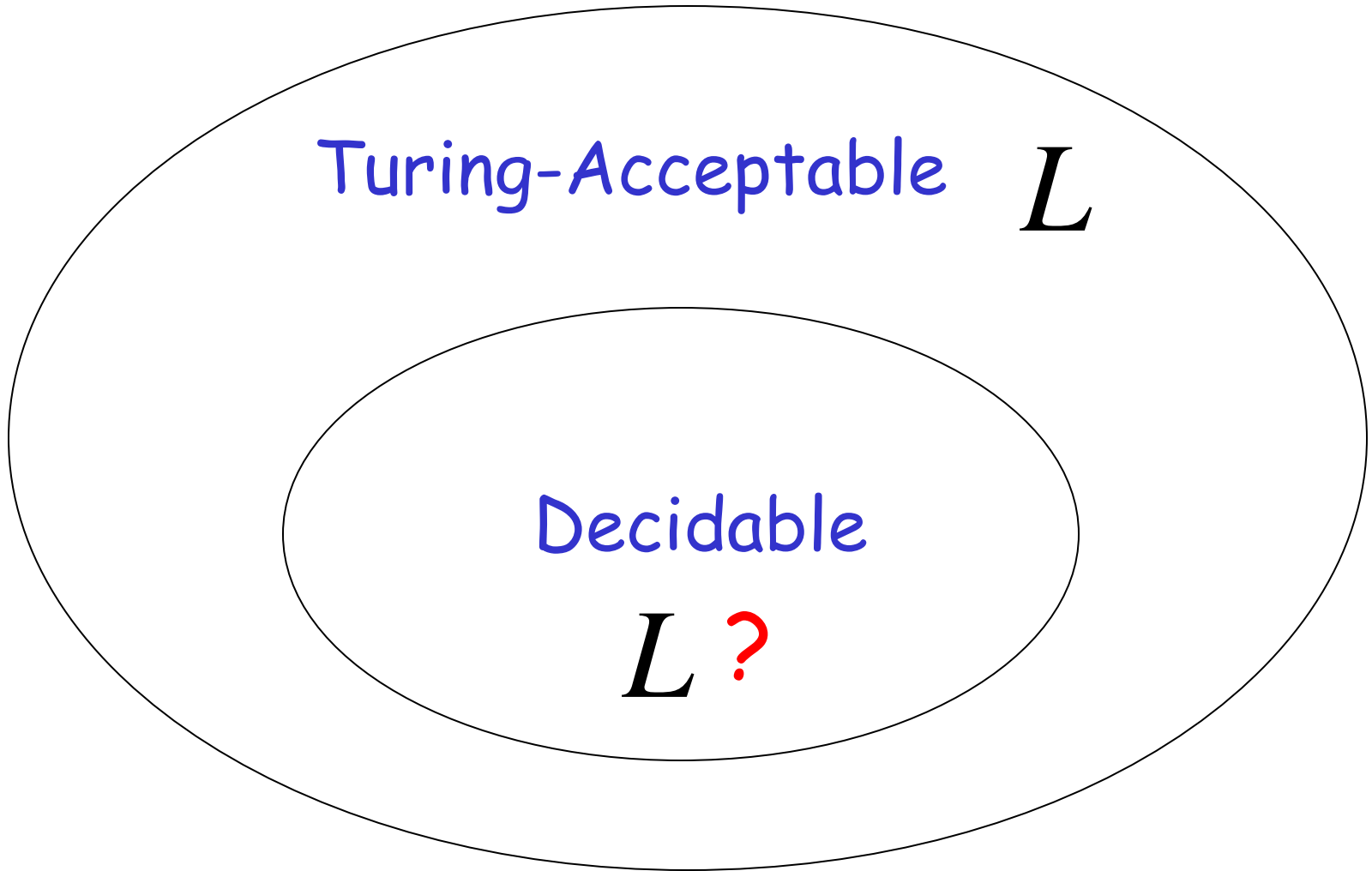
(Thus, \overline{L} is undecidable)

Non Turing-Acceptable \overline{L}

Turing-Acceptable L

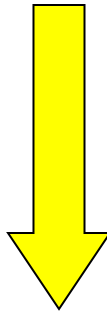
Decidable

$L?$



Theorem: $L = \{a^i : a^i \in L(M_i)\}$
is undecidable

Proof: If L is decidable



the complement of a
decidable language is decidable

Then \overline{L} is decidable

However, \overline{L} is not Turing-Acceptable!

Contradiction!!!!

Not Turing-Acceptable \overline{L}

Turing-Acceptable L

Decidable



The diagram consists of two concentric ellipses. The outer ellipse is labeled 'Not Turing-Acceptable' with the symbol \overline{L} to its right. Inside this ellipse is a smaller inner ellipse labeled 'Decidable'. The region between the two ellipses is labeled 'Turing-Acceptable' with the symbol L to its right. This visualizes that the set of decidable languages is a proper subset of the set of Turing-acceptable languages, which in turn is the complement of the set of non-Turing-acceptable languages.

Turing acceptable languages and Enumerators

We will prove:

(weak result)

- If a language is decidable then there is an enumerator for it

(strong result)

- A language is Turing-acceptable if and only if there is an enumerator for it

Theorem:

if a language L is decidable then
there is an enumerator for it

Proof:

Let M be the decider for L

Use M to build the enumerator for L

Let \tilde{M} be an enumerator that prints
all strings from input alphabet in proper order

Example:

alphabet is $\{a, b\}$

a
 b
 aa
 ab
 ba (proper order)
 bb
 aaa
 aab
.....

Enumerator for L

Repeat:

1. \tilde{M} generates a string w

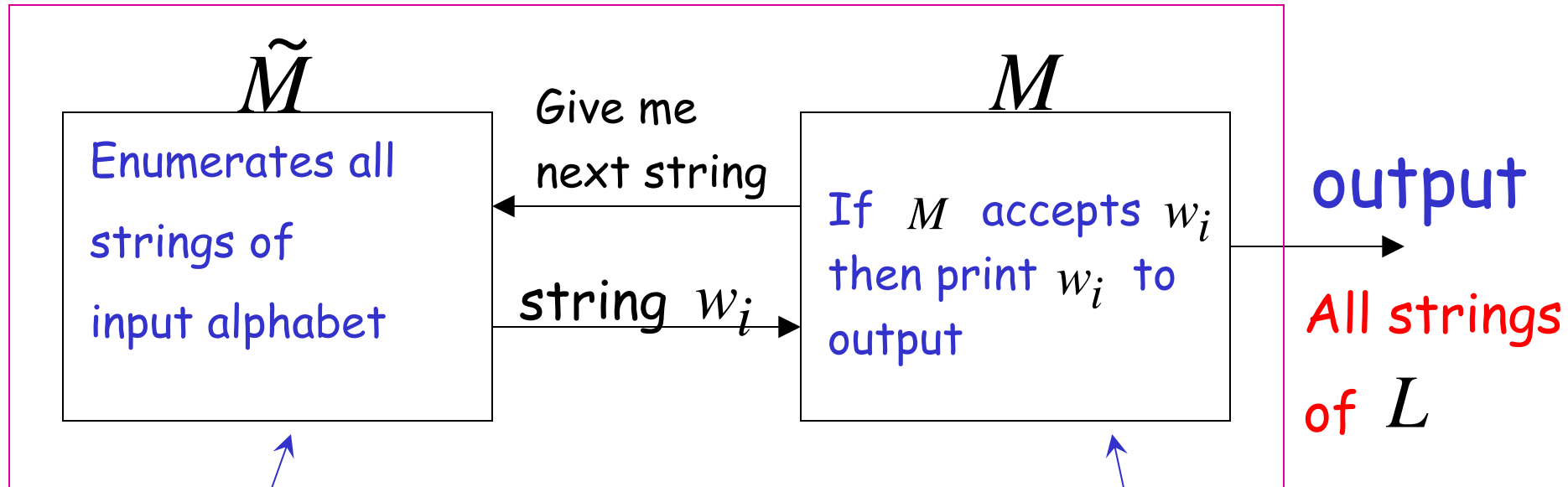
2. M checks if $w \in L$

YES: print w to output

NO: ignore w

This part terminates,
because L is decidable

Enumerator for L



Generates all
Strings in alphabet

Tests each string
if it is accepted by M

Example: $L = \{b, ab, bb, aaa, \dots\}$

	\tilde{M}	M	Enumeration Output
w_1	a	reject	
w_2	b	accept	b
w_3	aa	reject	
\vdots	ab	accept	ab
\vdots	ba	reject	
\vdots	bb	accept	bb
	aaa	accept	aaa
	aab	reject	
	\vdots	\vdots	\vdots

END OF PROOF

Theorem:

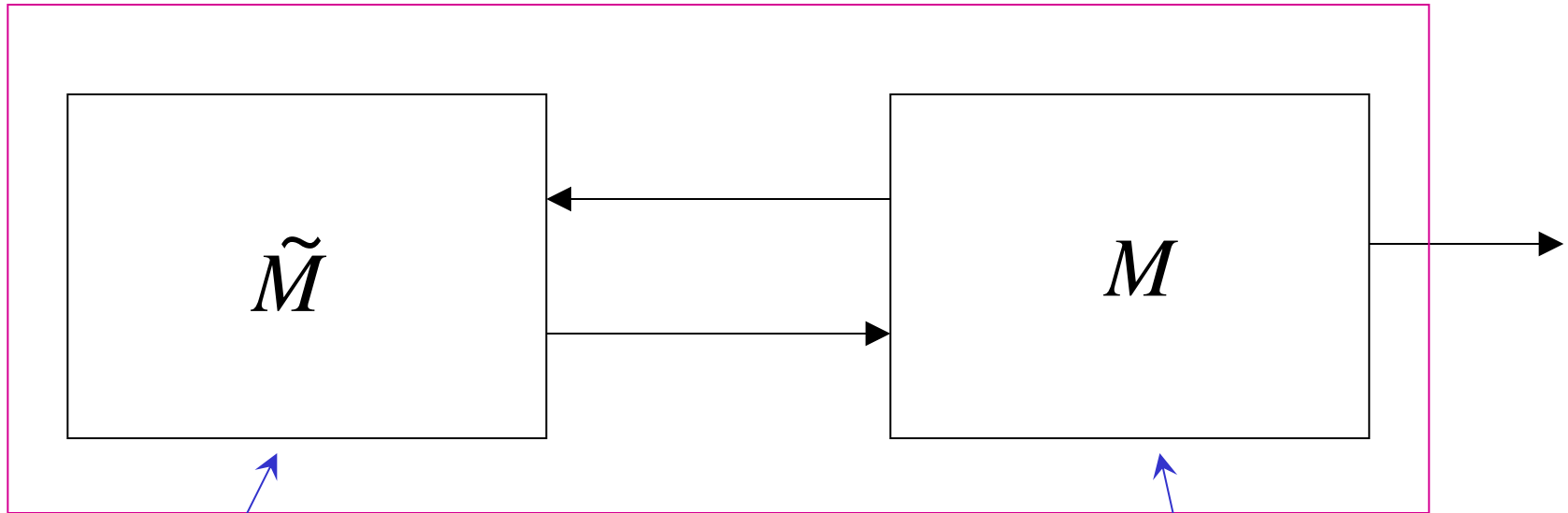
if language L is Turing-Acceptable then
there is an enumerator for it

Proof:

Let M be the Turing machine that accepts L

Use M to build the enumerator for L

Enumerator for L



Enumerates all
strings of input alphabet
in proper order

Accepts L

NAIVE APPROACH

Enumerator for L

Repeat: \tilde{M} generates a string w

M checks if $w \in L$

YES: print w to output

NO: ignore w

Problem: If $w \notin L$

machine M may loop forever

BETTER APPROACH

\tilde{M} Generates first string w_1

M executes first step on w_1

\tilde{M} Generates second string w_2

M executes first step on w_2

second step on w_1

\tilde{M} Generates third string w_3

M executes first step on w_3

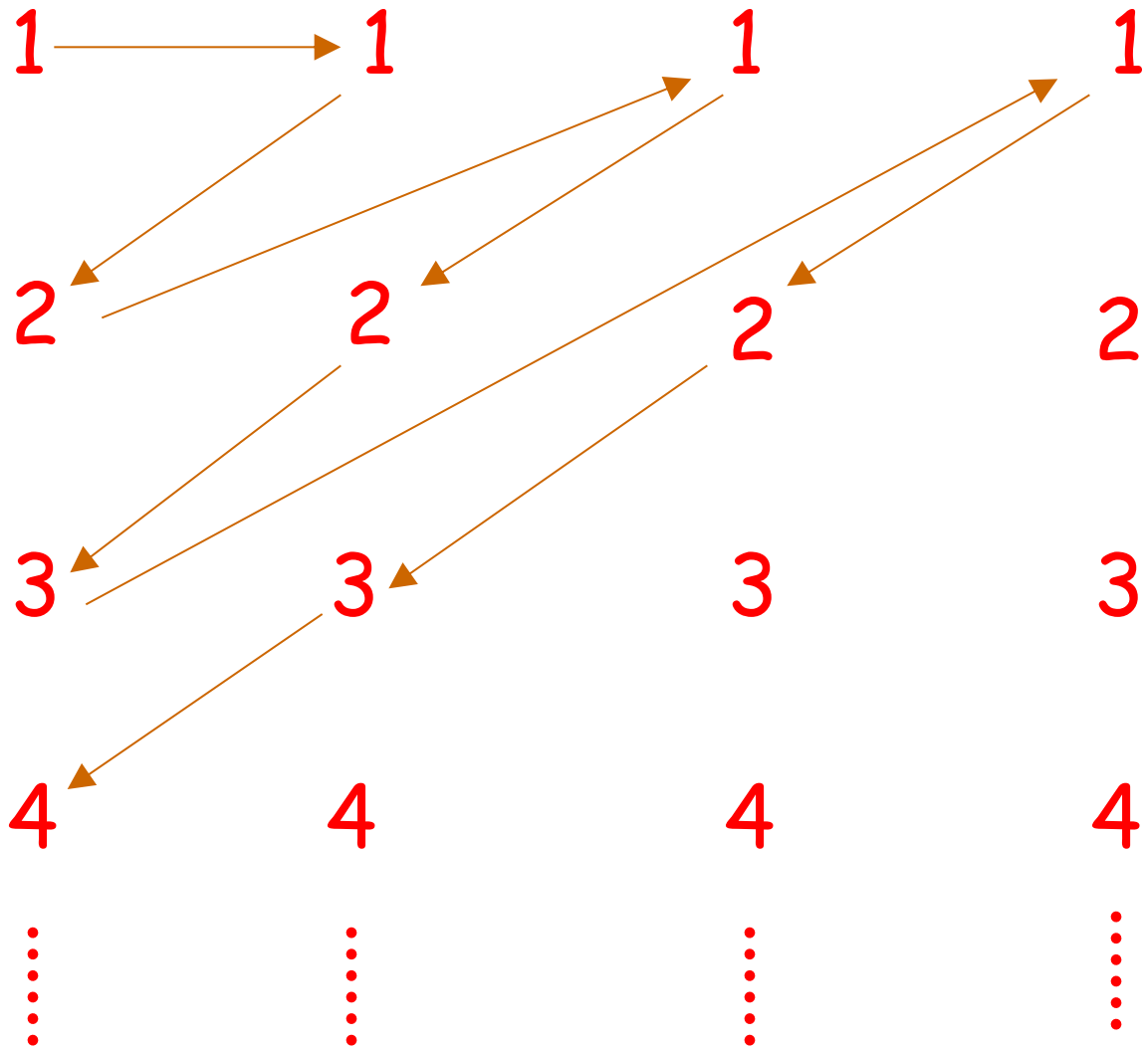
second step on w_2

third step on w_1

And so on.....

String: w_1 w_2 w_3 w_4 \dots

Step in
computation
of string



If for any string w_i
machine M halts in an accepting state
then print w_i on the output

End of Proof

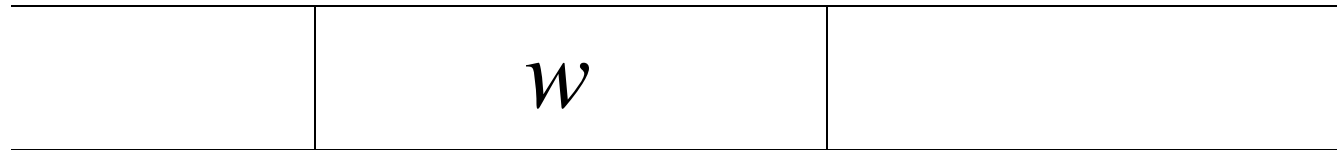
Theorem:

If for language L
there is an enumerator
then L is Turing-Acceptable

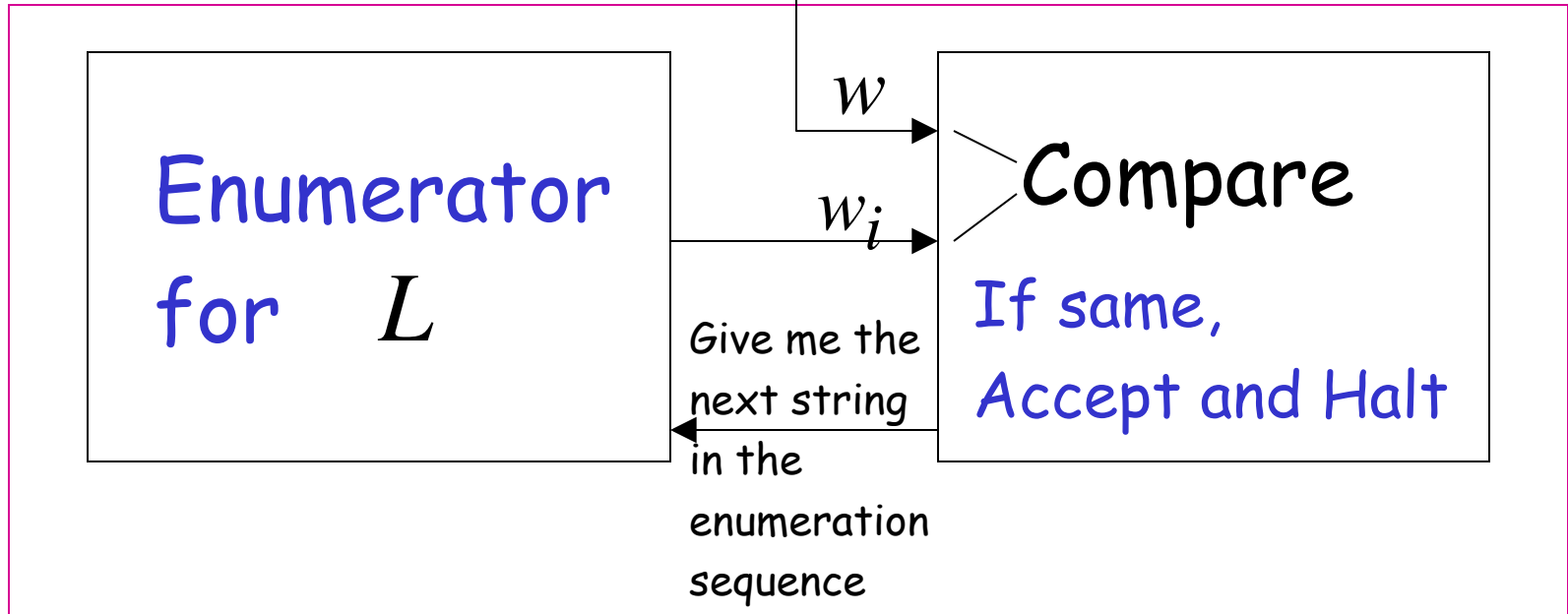
Proof:

Using the enumerator for L
we will build a Turing machine
that accepts L

Input Tape



Turing Machine that accepts L



Turing machine that accepts L

For any input string w

Loop:

- Using the enumerator of L ,
generate the next string of L
- Compare generated string with w
If same, accept and exit loop

End of Proof

By combining the last two theorems,
we have proven:

A language is Turing-Acceptable
if and only if
there is an enumerator for it