# Formal Language & Automata Theory (CS303)

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## Syllabus

Alphabet, languages and grammars.

Regular languages and finite automata: Regular expressions and languages, deterministic finite automata (DFA), nondeterministic finite automata (NFA), regular grammars and equivalence with finite automata, properties of regular languages, pumping lemma for regular languages.

Context-free languages and pushdown automata: Context-free grammars (CFG) and languages (CFL), Chomsky and Greibach normal forms, nondeterministic pushdown automata (PDA), ambiguity in CFG, pumping lemma for context-free languages, deterministic pushdown automata.

Context-sensitive languages: Context-sensitive grammars (CSG) and languages, linear bounded automata.

Turing machines: The basic model for Turing machines (TM), Turing- recognizable (recursively enumerable) and Turing-decidable (recursive), variants of Turing machines

Undecidability: Church-Turing thesis, universal Turing machine, reduction between languages and Rice's theorem, undecidable problems about languages.

#### Books

- 1. J. E. Hopcroft, R. Motwani and J. D. Ullman, Introduction to Automata Theory, Languages and Computation, Pearson Education India (3rd edition).
- 2. K. L. P. Mishra, N. Chandrasekaran, Theory of Computer Science: Automata, Languages and Computation, PHI Learning Pvt. Ltd. (3rd edition).
- 3. D. I. A. Cohen, Introduction to Computer Theory, John Wiley & Sons, 1997.
- 4. J. C. Martin, Introduction to Languages and the Theory of Computation, Tata McGraw-Hill (3rd Ed.).
- 5. H. R. Lewis and C. H. Papadimitriou, Elements of the Theory of Computation, Prentice Hall, 1997.
- 6. Garey, D.S., Johnson, G., Computers and Intractability: A Guide to the Theory of NP- Completeness, Freeman, New York, 1979

### **Evaluation Policy**

EndSem - 25%

MidSem - 25%

Class performance etc. - 10%

Regular assessments - 40%

# Why Study Automata Theory and Formal Languages?

- •A survey of Stanford grads 5 years out asked which of their courses did they use in their job.
- •Basics like Programming took the top spots, of course.
- •But among optional courses, Automata Theory stood remarkably high.
  - •3X the score for AI, for example.

# Why Finite Automata and Regular Expressions?

- •Regular expressions (REs) are used in many systems.
  - •E.g., UNIX, Linux, OS X,... a.\*b.
  - •E.g., Document Type Definitions describe XML tags with a RE format like person (name, addr, child\*).
- •Finite automata model protocols, electronic circuits.
  - Theory is used in model-checking.

### Why Context-Free Grammars?

- •Context-free grammars (CFGs) are used to describe the syntax of essentially every modern programming language.
- •Every modern complier uses CFG concepts to parse programs
  - •Not to forget their important role in describing natural languages.
- And Document Type Definitions are really CFG's.

#### Why Turing Machines?

- •When developing solutions to real problems, we often confront the limitations of what software can do.
  - •Undecidable things no program can do it 100% of the time with 100% accuracy.
  - •Intractable things there are programs, but no fast programs.
- •A course on Automata Theory and Formal Languages gives you the tools.

#### Other Good Stuff

- •We'll learn how to deal formally with discrete systems.
  - •Proofs: You never really prove a program correct, but you need to be thinking of why a tricky technique really works.
- •You'll gain experience with abstract models and constructions.
  - Models layered software architectures.

#### Course Outline

- Regular Languages and their descriptors:
  - Finite automata, nondeterministic finite automata, regular expressions.
  - Algorithms to decide questions about regular languages, e.g., is it empty?
  - Closure properties of regular languages.

#### Course Outline - (2)

- Context-free languages and their descriptors:
  - Context-free grammars, pushdown automata.
  - Decision and closure properties.

#### Course Outline - (3)

- Recursive and recursively enumerable languages.
  - Turing machines, decidability of problems.
  - The limit of what can be computed.
- Intractable problems.
  - Problems that (appear to) require exponential time.
  - NP-completeness and beyond.