

Dev[Sec]Ops – A Whirlwind Tour

Tools, Practices for building secure Applications

A quick overview of Dev[Sec]Ops and tools, practices and samples for building secure applications.

Hands on lab sessions for getting started with tools and overview of incorporating secure practices in your pipelines

Presented by – Seshagiri Sriram

What We will be covering

- Session 1 – Introduction to CI/CD and advanced CI/CD pipelines
 - Multi-stage pipelines
 - Parallel and sequential jobs
 - Integration with Jenkins and GitLab
- Session 2 – Infrastructure as Code
 - Concepts and benefits
 - Terraform
 - Ansible
 - CloudFormation
 - Code Modularity and Re-Use
 - States and Secret Management
 - Provisioning Infrastructure using IAC

What We will be covering

- Session 3 – Containerization and Orchestration
 - Docker and Docker Compose
 - Multi-stage Builds
- Session 4 – Getting Started with Kubernetes
 - Architecture and Components
 - Deployment and Managing Applications

What We will be covering

- Session 5 – Monitoring and Logging
 - Introduction to Grafana, Prometheus, and ELK stack
 - Centralized Logging
 - Metrics and Metrics Scrapping
 - Monitoring Kubernetes Pods with ELK
- Session 6 – Review !!

What We will be covering

- Session 7 – Security in DevOps
 - Coding Guidelines & Best Practices
 - Microservices and REST API
 - Input and Output Validation
 - Authentication and Password Management
 - Authorization
 - Session Management
 - Errors and Exception Handling
 - Logging
 - API Security

What We will be covering

- Session 8 – Configuration Management
 - Chef, Puppet and Ansible
 - Multi-environment Configuration
 - Playbooks
 - Managing Secrets and Sensitive Information
- Session 9 – GitOps and Continuous Deployment
 - Introduction and Benefits
 - ArgoCD Introduction
 - Implementing GitOps

What We will be covering

- Session 10 – Advanced Scripting
 - Integrating Scripting with CI/CD pipelines
 - Shell Scripting
 - GitHub Actions
- Session 11 – Advanced Configuration Management
 - Deeper drive into Ansible
 - State and Secret Management

About me

25+ Years Exp in IT as Architect, Project Manager, Tech. Change Management and IT Training and Education.

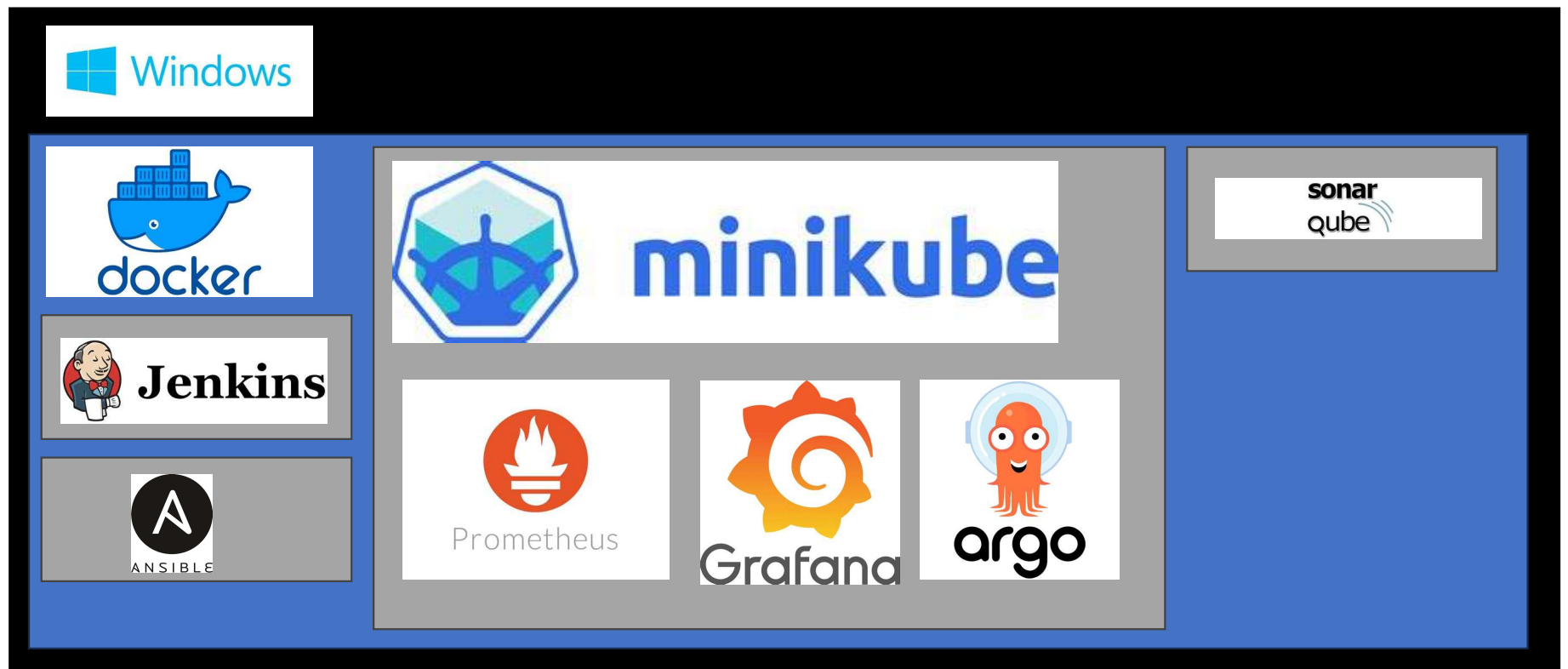
Java/DotNet/RDBMS/NoSQL/Messaging/Enterprise Integration/APIs



The Lab Environment

What tools will we use?

An Overview



An Overview

- Not shown but will be used
 - GitHub
 - GitLab
 - Helm
 - 'kubectl / kubeadm
- Optional and Nice to Have
 - Oracle Virtual Box / Vagrant (to build k8s cluster with 1 control pane and 2 nodes)
- Other pre-requisites
 - Credentials for GitHub / GitLab
 - Docker Hub Credentials

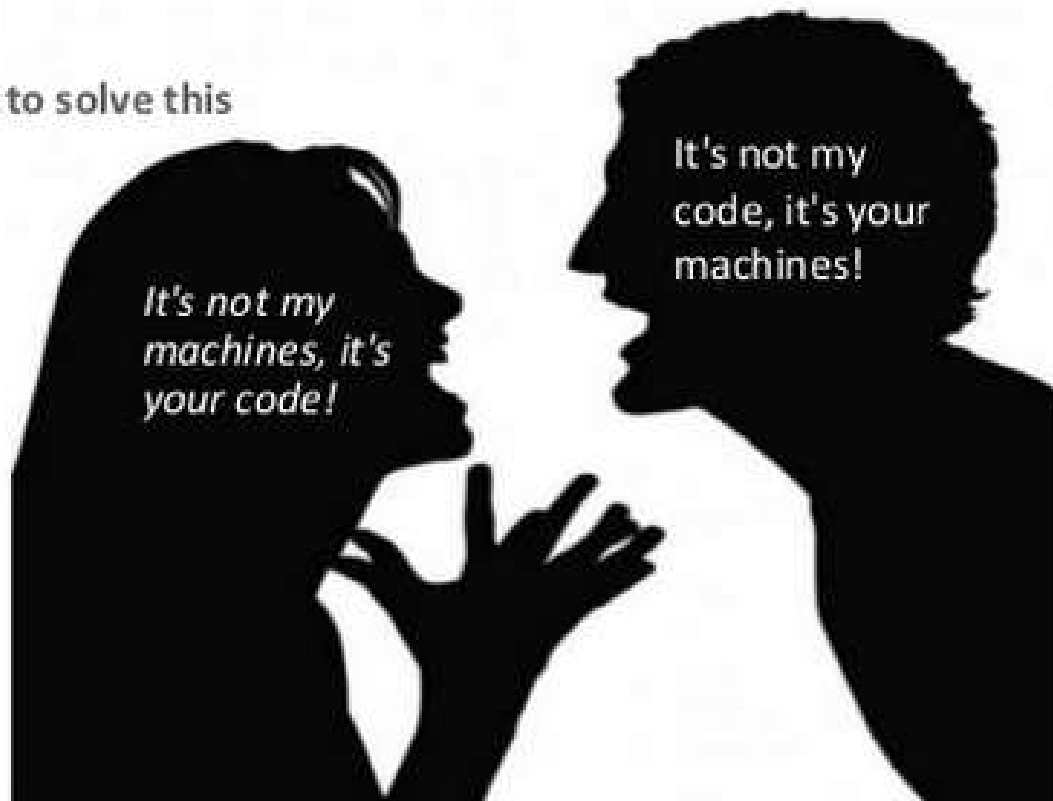
Devops and CI/CD

A quick introduction to Devops, CI/CD and Pipelines

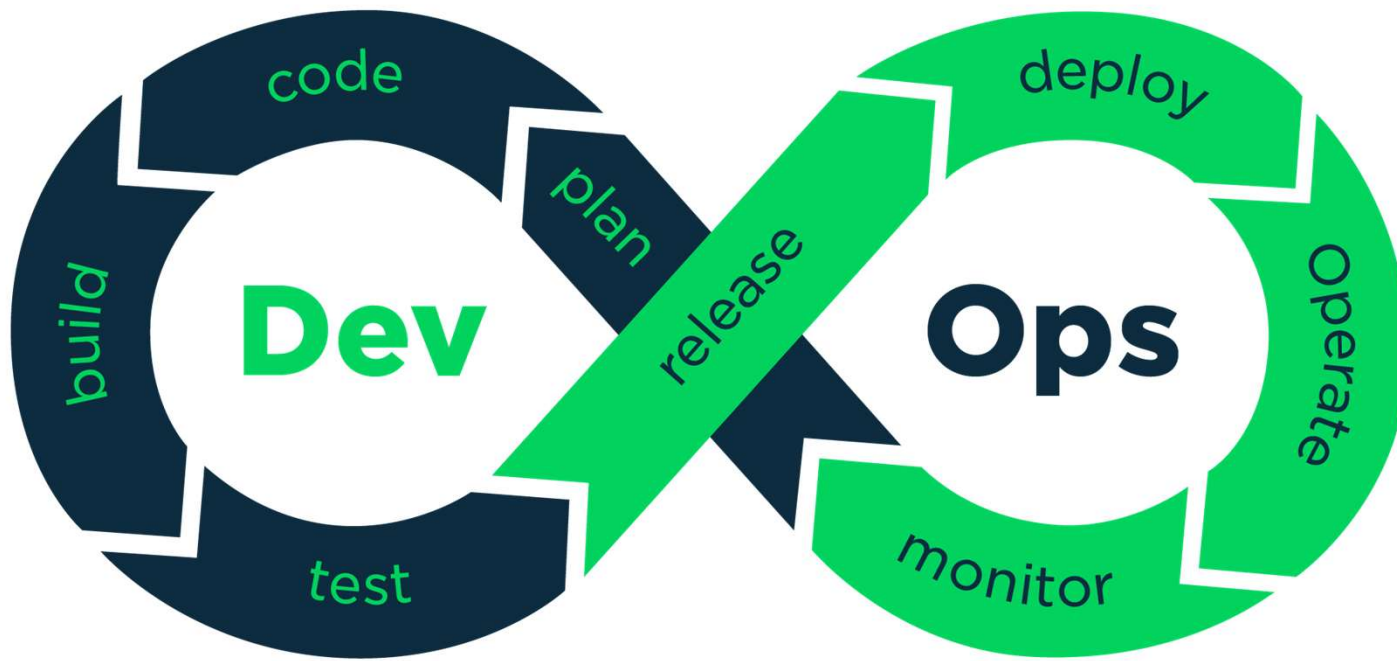
Devops

Familiar?

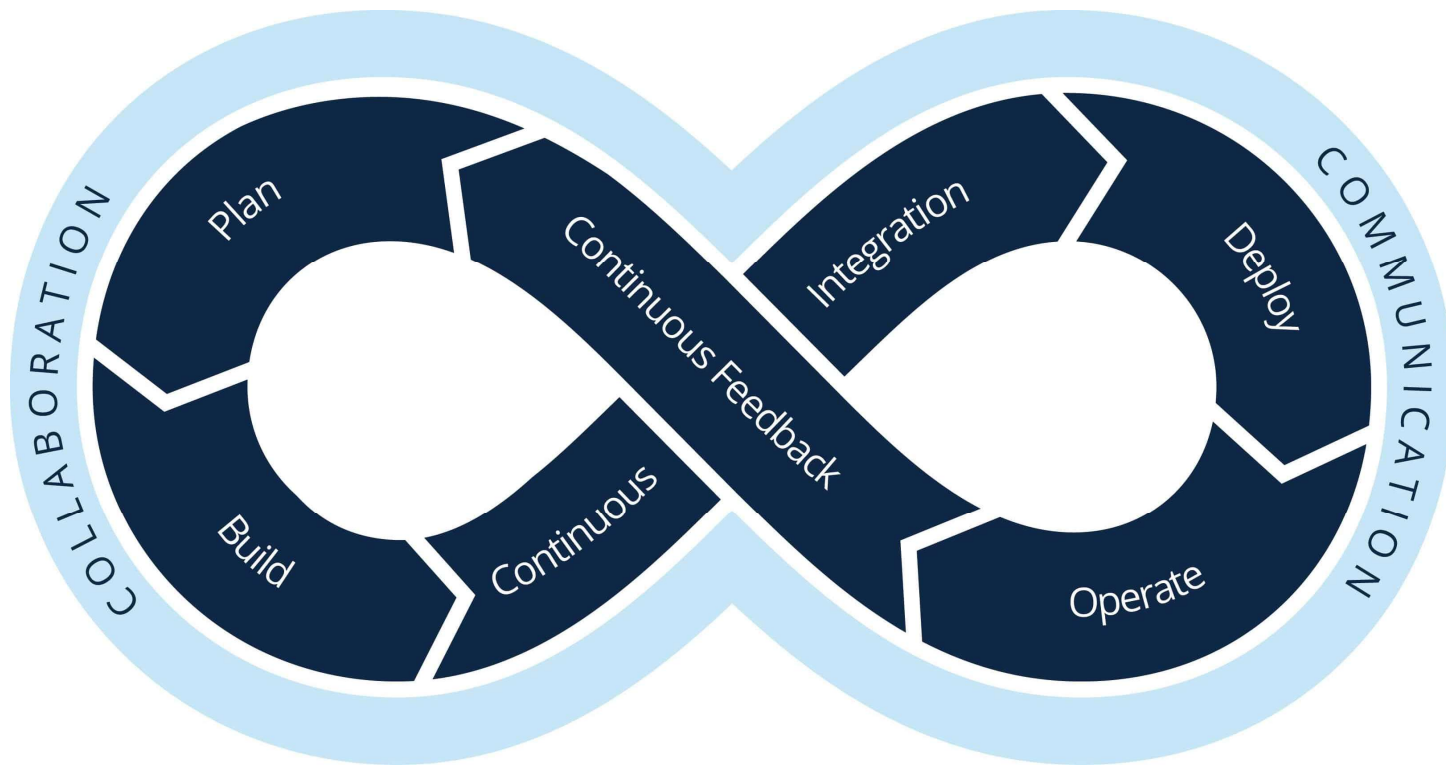
DevOps seeks to solve this



The Devops Cycle



The Devops Cycle



The Periodic Table of DevOps Tools (V4)

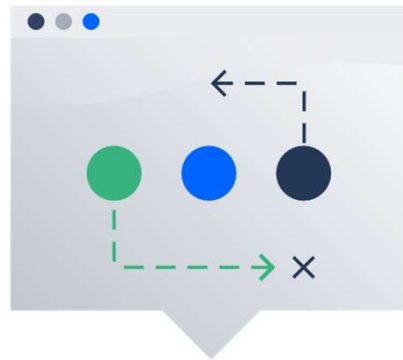
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The 3 Ways



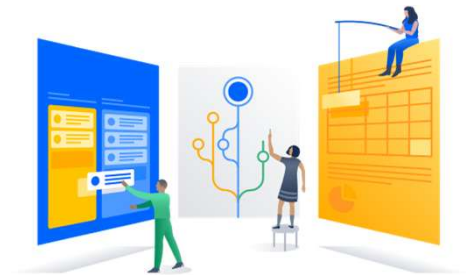
Systems Thinking

Recognize that Software Applications are complex systems



Amplifying Feedback Loops

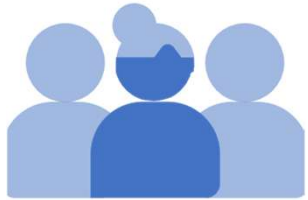
Improve Bi-Directional Communication between team members



Cultural Change

Culture that encourages continuous experimentation and learning

Key Devops Principles



Collaboration

- Full Stack Development
- Fully Functional Team



Automation

- Key in CI/CD Pipelines
- IAC
- Notifications

Key Devops Principles



Continuous Improvement

- Focus on
 - Experimentation
 - Minimize Waste
 - Optimize speed and Cost

Key Devops Principles



Customer Centric Action

- Short Feedback loops
- Handle User Feedbacks
 - In Real Time 😊



Keep the final goal in mind

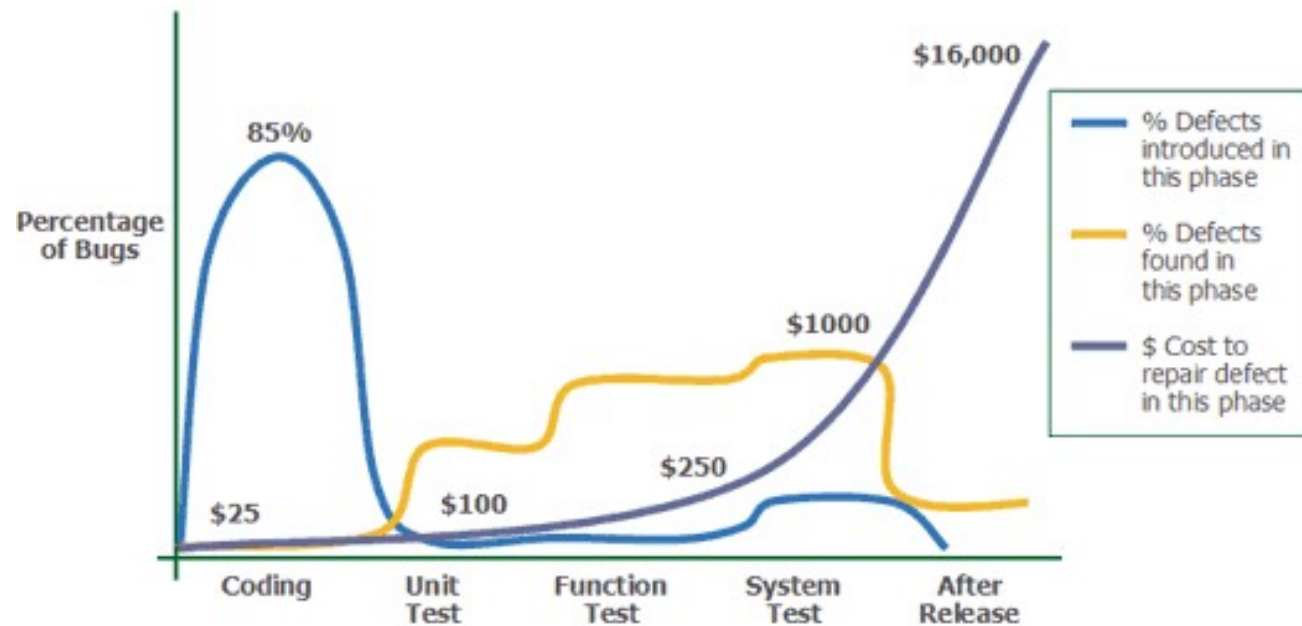
- Review Assumptions
- Listen to the end user or customer
- Your work is **not** done when a module is complete

What is CI/CD



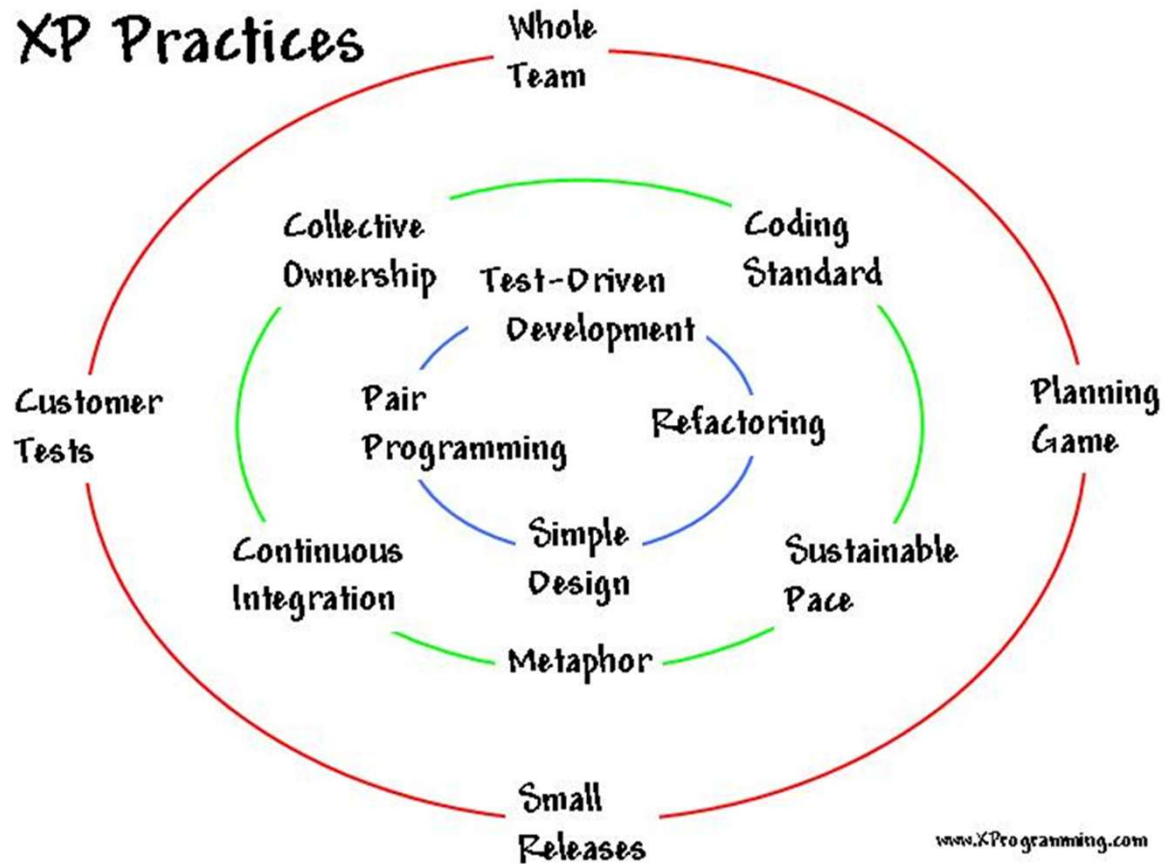
- [Martin Fowler](#) defines **C**ontinuous **I**ntegration (CI) as
- A **Software Development Process** where
- **Every team member** merge their changes along
- With changes from **other team members**
- **At least once daily**
- **Each** of these integrations are verified by **automated builds**
- **(including Tests)**
- **To detect errors early on in the process**

Do we have data?



Source: http://www.agitar.com/solutions/why_unit_testing.html

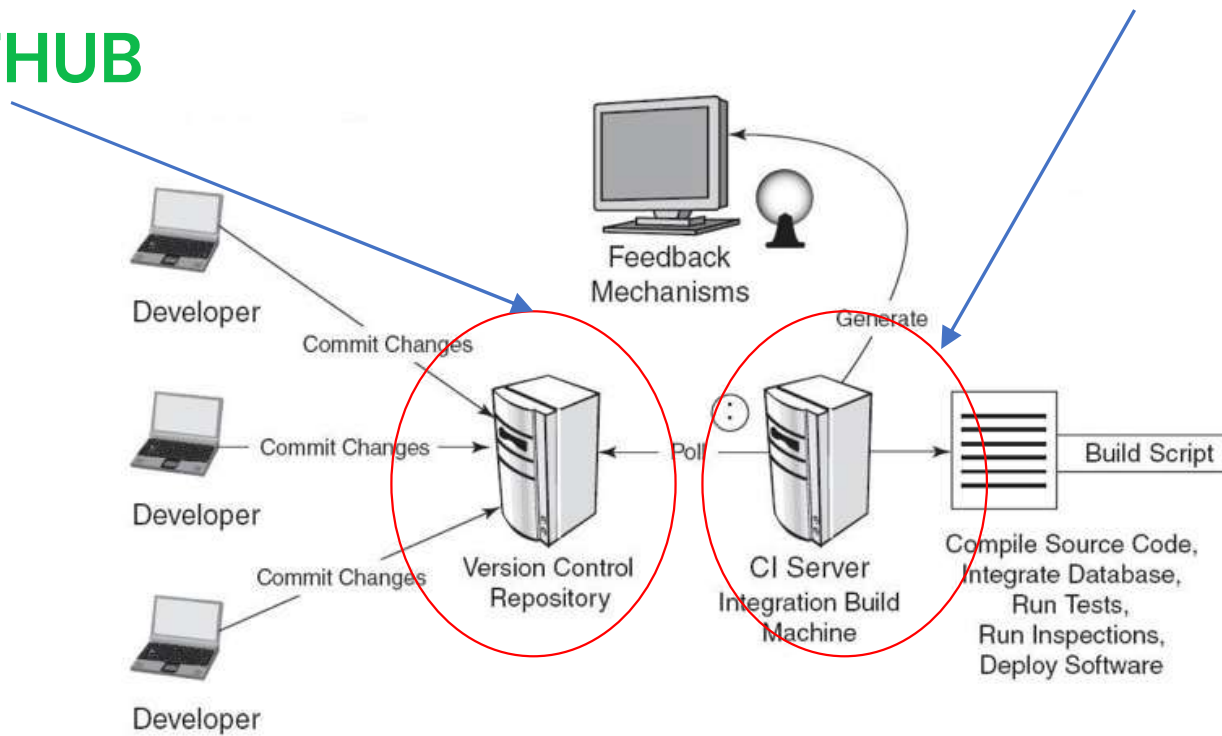
CI – The origins



A basic flow for CI

GITHUB

JENKINS



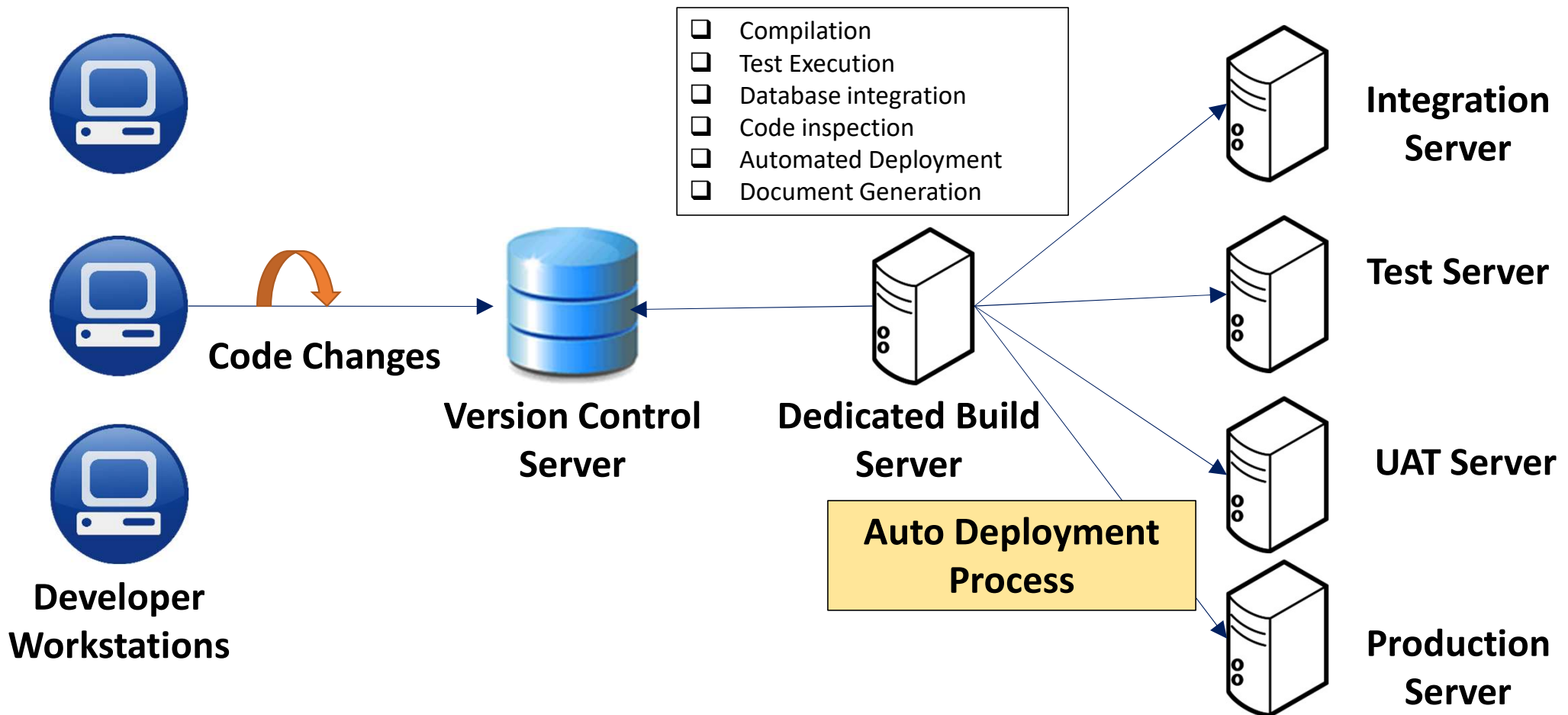
CI vs Build Management

Property	Continuous Integration	Build Management
Build Type	Integration	Release
Purpose	To determine whether the latest integrated changes degraded the code quality	To produce an unambiguous set of artifacts to be released to third parties outside of development
Audience	Development team	QA, CM, Operations teams, etc.
Lifecycle	Development	Boundary between development and next application lifecycle stage
Source	Most current version in repository (trunk); always changing	Specific snapshot (tag); unchanging
Traceability	To newly integrated changes	To full source snapshot
Degree of Automation	Completely automated	Combination of automated scripts and manual processes
Artifacts	Artifacts are a mere by-product; quality determination is the primary output	Production of artifacts is instrumental to the purpose

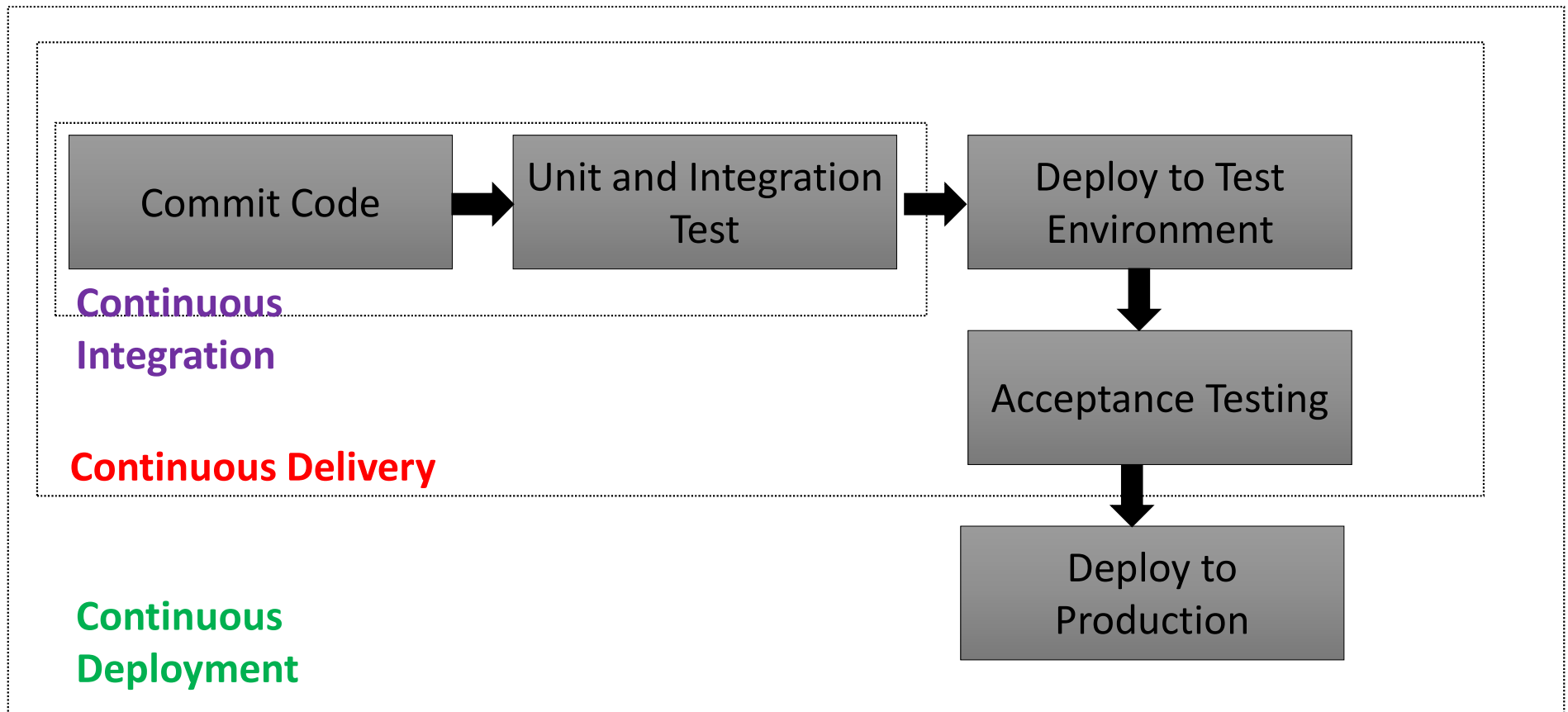
CI is not just Compiling Code!

- CI is not the same as a build
- The latter term is used for compilation only
- CI includes
 - Compilation
 - Running Unit tests
 - Generating Documents and Reports
 - Integrating Databases
 - Running System/Integration/Regression/Security Test
 - Integrate with Continuous Delivery (**CD**) for deployment

Continuous Integration Basics

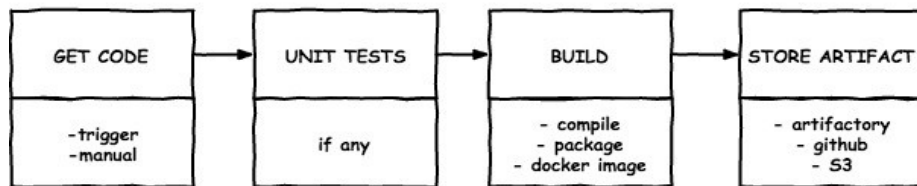


Simplified CI/CD Pipeline

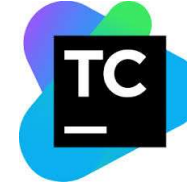
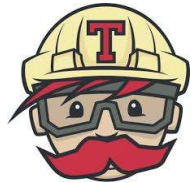
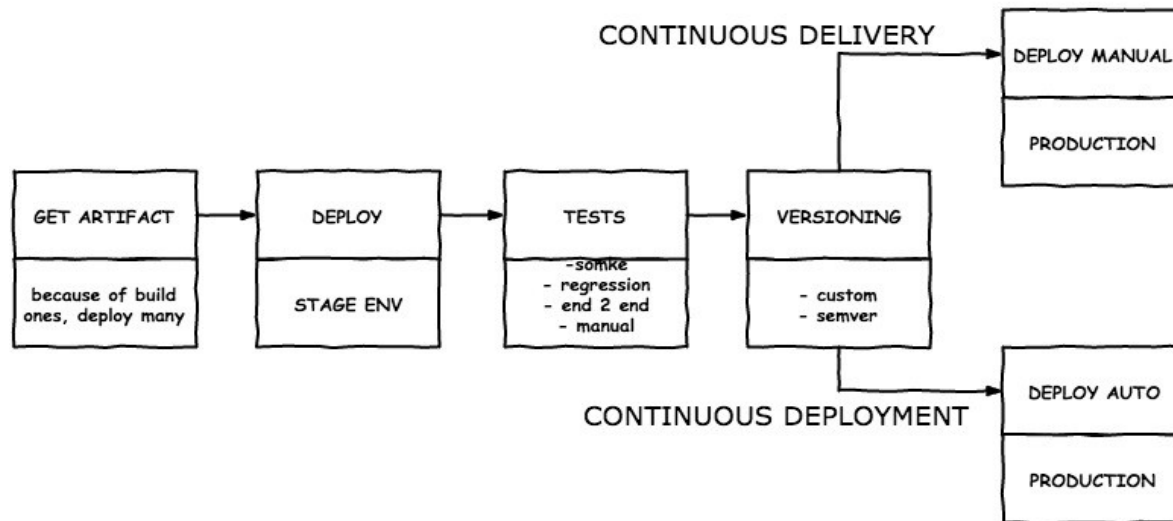


CI and CD

CONTINUOUS INTEGRATION

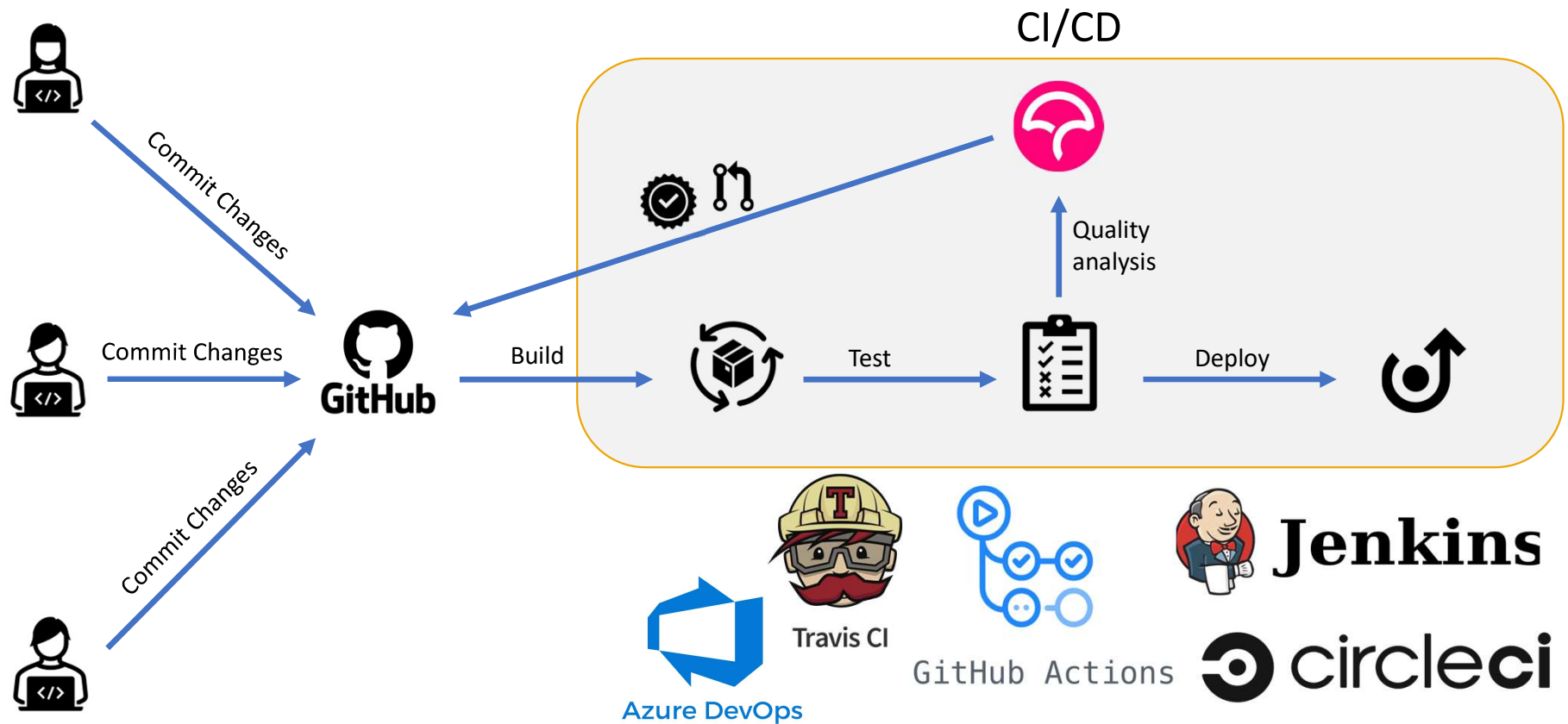


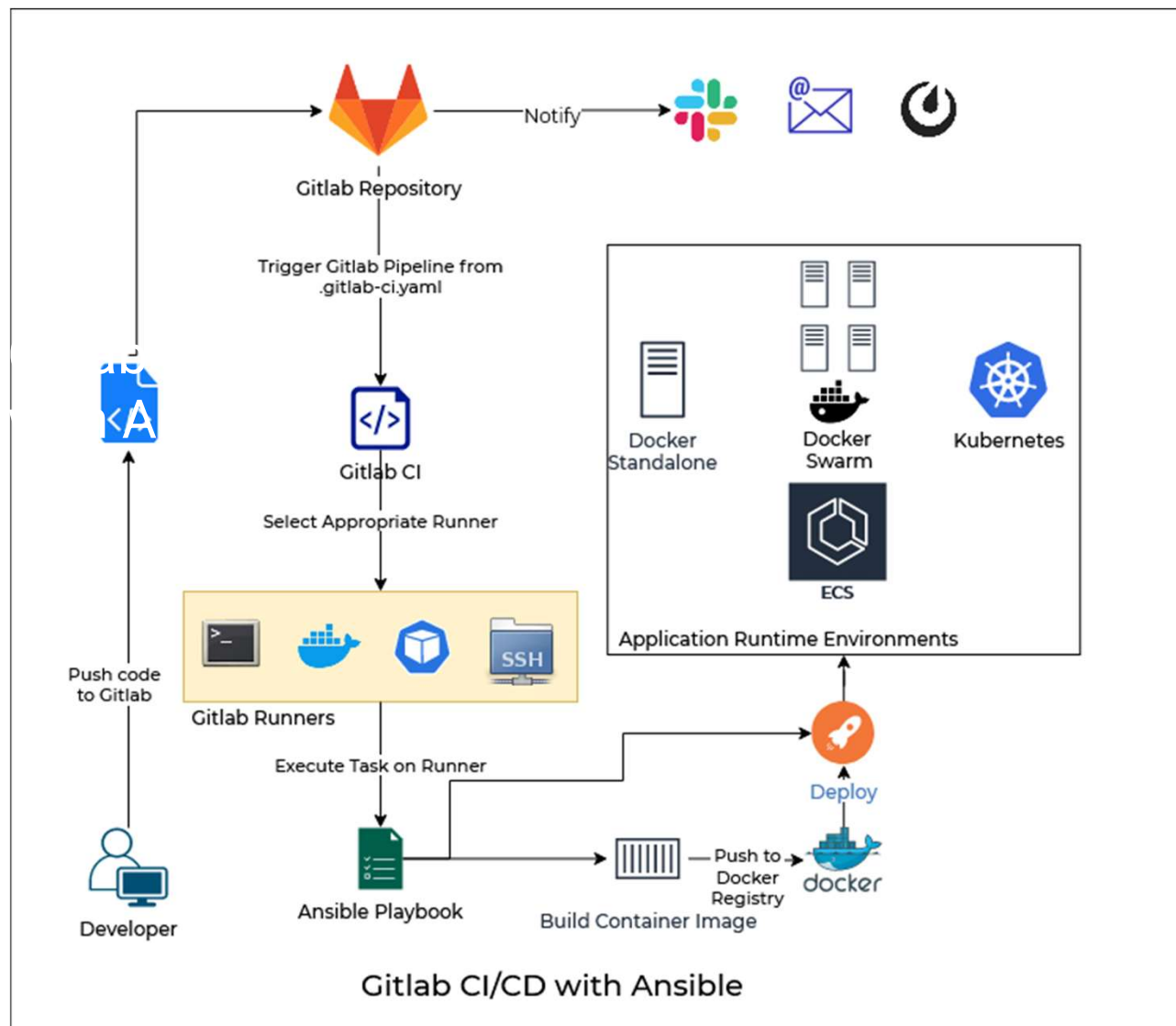
CONTINUOUS DELIVERY



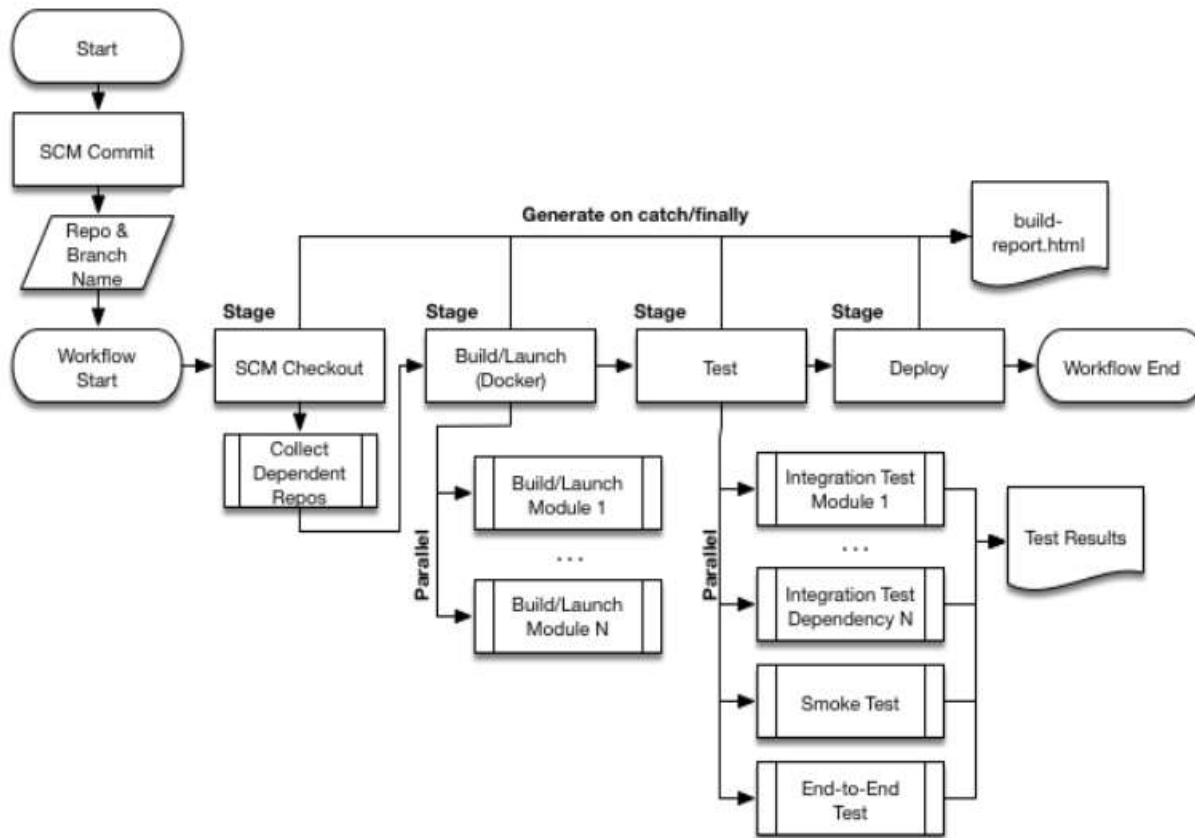
...

Collaborative software development





Jenkins: Pipelines



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Jenkins: Pipelines. Concepts

Pipeline – service syntax (optional, declarative implementation)

Node – where to run

Stage – Group of action/tasks

Step – what to do

Jenkinsfile (Declarative Pipeline)

```
pipeline {  
  agent any // Execute this Pipeline or any of its stages, on any available agent.  
  stages {  
    stage('Build') { // Defines the "Build" stage.  
      steps {  
        // Perform some steps related to the "Build" stage.  
      }  
    }  
    stage('Test') { // Defines the "Test" stage.  
      steps {  
        // Perform some steps related to the "Test" stage.  
      }  
    }  
    stage('Deploy') { // Defines the "Deploy" stage.  
      steps {  
        // Perform some steps related to the "Deploy" stage.  
      }  
    }  
  }  
}
```

Jenkinsfile (Scripted Pipeline)

```
node { // Execute this Pipeline or any of its stages, on any available agent.  
  
  // Defines the "Build" stage. stage blocks are optional in Scripted Pipeline syntax.  
  // Implementing stage blocks in a Scripted Pipeline provides clearer visualization of  
  // each stage's subset of tasks/steps in the Jenkins UI.  
  stage('Build') {  
    // Perform some steps related to the "Build" stage.  
  }  
  stage('Test') { // Defines the "Test" stage.  
    // Perform some steps related to the "Test" stage.  
  }  
  stage('Deploy') { // Defines the "Deploy" stage.  
    // Perform some steps related to the "Deploy" stage.  
  }  
}
```

Which one?

- GITLAB/GITHUB started as Pure Version Control Systems
- Now they provide CI/CD support in form of YAML files
- The syntax is different – but in essence, these are declarative
- For more details, refer to the Documentation provided by GitLab and GitHub
- **For the demo purpose**, we will show how to do this with Jenkins and GitLab.

Notes on Demo

- We will be showing both multi-stage and Parallel jobs
- Demo on both Jenkins as well as on GITLAB (for II)
- Difference will be pointed out during demo.
- Sample Code can be obtained here:
 - [git@github.com:SeshagiriSriram/DemoRepos.git](https://github.com/SeshagiriSriram/DemoRepos.git)
 - <https://gitlab.com/seshagirisriram1/mycooldotnetapplication.git>

A Simple Multi-stage Pipeline Demo

A quick introduction to Devops, CI/CD and Pipelines



We're done!
Thank you for your time and
participation.