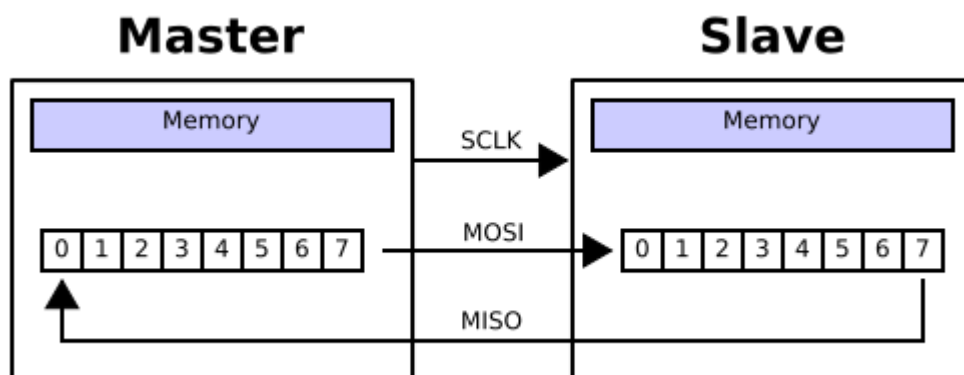
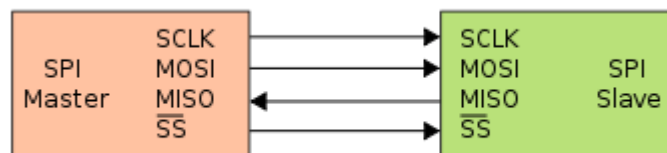


## 538 Lecture Notes Week 10

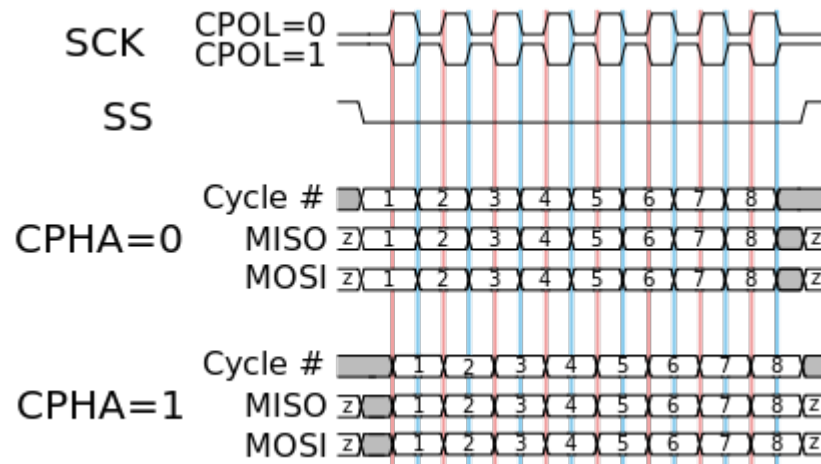
In addition to Chapter 10 in the text book, the [wikipedia article](#) contains an excellent overview of this protocol. (The notes below are very incomplete; I realized that the wikipedia article was sufficient...)

### Serial Peripheral Interface (SPI)

- *Synchronous* serial communication.
- Signals:
  - Clock (SCK)
  - Master Out/Slave In (MOSI) (serial data)
  - Master In/Slave Out (MISO) (serial data)
  - Slave Select (SS\*)



The diagram below illustrates the timing options:



## Inter-Integrated Circuit (I<sup>2</sup>C) Interface

- Another *Synchronous* serial communication.
- Signals:
  - Clock (SCL)
  - SDA (serial data)
  - (Also Power and Ground)

See also [Wikipedia article](#)

## Hardware organization

In addition to Chapter 14 of the text, my notes on hardware organization as discussed in class are available [here](#).

The diagram below illustrates the timing options:

## Review Questions

1. Complete the empty slots in the following table.

Abs.	Loc	Obj. code	Source line
----	-----	-----	-----
			org \$3000
0400		product	rmb 2
			org \$4000
4000	CF40 00		lds #\$4000
4003	8603		ldaa #3
4005	36		psha
4006	8604		ldaa #4
4008	36		psha
4009	1640 16		jsr foo
400C	C603		ldab #3
400E	12		mul
400F	1B82		leas 2,sp
4011	7C04 00		std product
4014	20FE		bra *
		foo:	
4016	6383		dec 3,sp
4018	2704		beq done
401A	6284		inc 4,sp
401C	20F8		bra foo
401E	A684	done	ldaa 4,sp
4020	3D		rts

2. Translate the following C code into assembler. (Assume the return value is passed in Accumulator A.)

```
char foo(char w, char z) {
```

```
    char x = 0;
    while(w > 0) {
        x += z;
        w--;
    }
    return x;
}
```

3. The Timer module is to generate an interrupt every millisecond.