

Visual Search with a Trembling Hand

An Analysis of Odd Arm Identification
in Restless Multi-armed Bandits

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Motivation

A Visual Search Experiment

- A total of 8 drifting-dots moving images
- The angle of movement (drift) in the of the movies is different
- **Goal: Identify the “odd” movie as quickly as possible**

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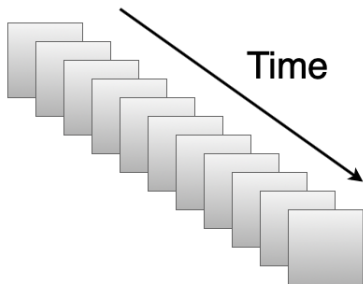
What is the relation between

- (a) the time taken to identify the odd movie, and
- (b) the “closeness” of the odd and the non-odd movies?

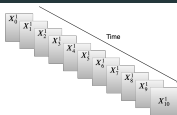
Demystifying the Experiment

Drifting-dots
movie

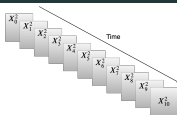
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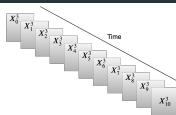
Demystifying the Experiment: 3 Movies



$$\{X_t^1 : t = 0, 1, 2, \dots\}$$



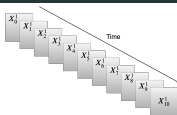
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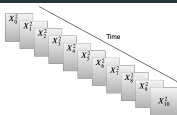
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Time	Delay of movie 1	Delay of movie 2	Delay of movie 3
	LOS of movie 1	LOS of movie 2	LOS of movie 3
$t = 3$	$d_1(t) = 3$	$d_2(t) = 2$	$d_3(t) = 1$
	$i_1(t) = X_0^1$	$i_2(t) = X_1^2$	$i_3(t) = X_2^3$
$t = 4$			

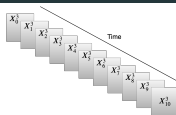
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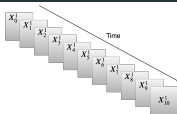
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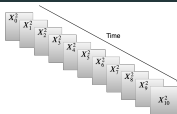
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	LOS of movie 1	LOS of movie 2	LOS of movie 3
$t = 3$	$d_1(t) = 3$	$d_2(t) = 2$	$d_3(t) = 1$
	$i_1(t) = X_0^1$	$i_2(t) = X_1^2$	$i_3(t) = X_2^3$
$t = 4$	$d_1(t) = 4$	$d_2(t) = 1$	$d_3(t) = 2$
	$i_1(t) = i_1(t-1)$	$i_2(t) = X_3^2$	$i_3(t) = i_3(t-1)$
$t = 5$			

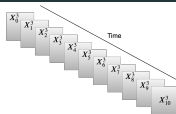
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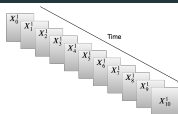
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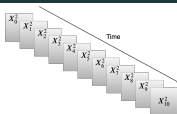
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	$i_1(t) = i_1(t-1)$	$i_2(t) = X_3^2$	$i_3(t) = i_3(t-1)$
$t = 5$	$d_1(t) = 1$	$d_2(t) = 2$	$d_3(t) = 3$
	$i_1(t) = X_5^1$	$i_2(t) = i_2(t-1)$	$i_3(t) = i_3(t-1)$
$t = 6$			

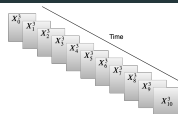
Demystifying the Experiment: 3 Movies



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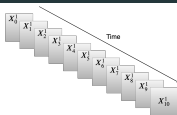
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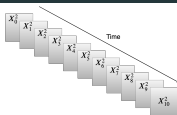
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$t = 3$	$d_1(t) = 3$	$d_2(t) = 2$	$d_3(t) = 1$
	$i_1(t) = X_0^1$	$i_2(t) = X_1^2$	$i_3(t) = X_2^3$
$t = 4$	$d_1(t) = 4$	$d_2(t) = 1$	$d_3(t) = 2$
	$i_1(t) = i_1(t-1)$	$i_2(t) = X_3^2$	$i_3(t) = i_3(t-1)$
$t = 5$	$d_1(t) = 1$	$d_2(t) = 2$	$d_3(t) = 3$
	$i_1(t) = X_5^1$	$i_2(t) = i_2(t-1)$	$i_3(t) = i_3(t-1)$
$t = 6$	$d_1(t) = 2$	$d_2(t) = 3$	$d_3(t) = 1$
	$i_1(t) = i_1(t-1)$	$i_2(t) = i_2(t-1)$	$i_3(t) = X_6^3$
$t = 7$			

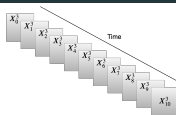
Demystifying the Experiment: 3 Movies



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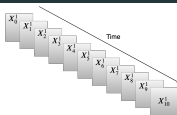
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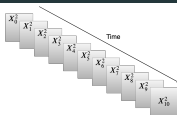
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$t = 3$	$d_1(t) = 3$	$d_2(t) = 2$	$d_3(t) = 1$
	$i_1(t) = X_0^1$	$i_2(t) = X_1^2$	$i_3(t) = X_2^3$
$t = 4$	$d_1(t) = 4$	$d_2(t) = 1$	$d_3(t) = 2$
	$i_1(t) = i_1(t-1)$	$i_2(t) = X_3^2$	$i_3(t) = i_3(t-1)$
$t = 5$	$d_1(t) = 1$	$d_2(t) = 2$	$d_3(t) = 3$
	$i_1(t) = X_5^1$	$i_2(t) = i_2(t-1)$	$i_3(t) = i_3(t-1)$
$t = 6$	$d_1(t) = 2$	$d_2(t) = 3$	$d_3(t) = 1$
	$i_1(t) = i_1(t-1)$	$i_2(t) = i_2(t-1)$	$i_3(t) = X_6^3$
$t = 7$	$d_1(t) = 1$	$d_2(t) = 4$	$d_3(t) = 2$
	$i_1(t) = X_7^1$	$i_2(t) = i_2(t-1)$	$i_3(t) = i_3(t-1)$
$t = 8$			

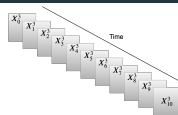
Demystifying the Experiment: 3 Movies



$$\{X_t^1 : t = 0, 1, 2, \dots\}$$



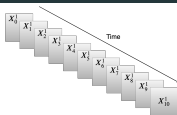
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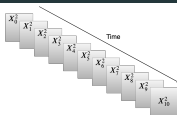
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$t = 3$	$d_1(t) = 3$	$d_2(t) = 2$	$d_3(t) = 1$
	$i_1(t) = X_0^1$	$i_2(t) = X_1^2$	$i_3(t) = X_2^3$
$t = 4$	$d_1(t) = 4$	$d_2(t) = 1$	$d_3(t) = 2$
	$i_1(t) = i_1(t-1)$	$i_2(t) = X_3^2$	$i_3(t) = i_3(t-1)$
$t = 5$	$d_1(t) = 1$	$d_2(t) = 2$	$d_3(t) = 3$
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$t = 6$	$d_1(t) = 2$	$d_2(t) = 3$	$d_3(t) = 1$
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$t = 7$	$d_1(t) = 1$	$d_2(t) = 4$	$d_3(t) = 2$
	$i_1(t) = X_7^1$	$i_2(t) = i_2(t-1)$	$i_3(t) = i_3(t-1)$
$t = 8$	$d_1(t) = 2$	$d_2(t) = 1$	$d_3(t) = 3$
	$i_1(t) = i_1(t-1)$	$i_2(t) = X_8^2$	$i_3(t) = i_3(t-1)$
$t = 9$			

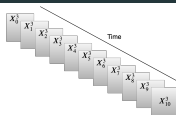
Demystifying the Experiment: 3 Movies



$$\{X_t^1 : t = 0, 1, 2, \dots\}$$



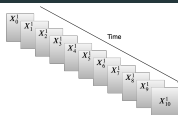
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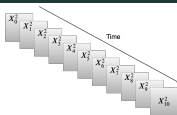
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	LOS of movie 1	LOS of movie 2	LOS of movie 3
$t = 3$	$d_1(t) = 3$	$d_2(t) = 2$	$d_3(t) = 1$
	$i_1(t) = X_0^1$	$i_2(t) = X_1^2$	$i_3(t) = X_2^3$
$t = 4$	$d_1(t) = 4$	$d_2(t) = 1$	$d_3(t) = 2$
	$i_1(t) = i_1(t-1)$	$i_2(t) = X_3^2$	$i_3(t) = i_3(t-1)$
$t = 5$	$d_1(t) = 1$	$d_2(t) = 2$	$d_3(t) = 3$
	$i_1(t) = X_5^1$	$i_2(t) = i_2(t-1)$	$i_3(t) = i_3(t-1)$
$t = 6$	$d_1(t) = 2$	$d_2(t) = 3$	$d_3(t) = 1$
	$i_1(t) = i_1(t-1)$	$i_2(t) = i_2(t-1)$	$i_3(t) = X_6^3$
$t = 7$	$d_1(t) = 1$	$d_2(t) = 4$	$d_3(t) = 2$
	$i_1(t) = X_7^1$	$i_2(t) = i_2(t-1)$	$i_3(t) = i_3(t-1)$
$t = 8$	$d_1(t) = 2$	$d_2(t) = 1$	$d_3(t) = 3$
	$i_1(t) = i_1(t-1)$	$i_2(t) = X_8^2$	$i_3(t) = i_3(t-1)$
$t = 9$	$d_1(t) = 3$	$d_2(t) = 1$	$d_3(t) = 4$
	$i_1(t) = i_1(t-1)$	$i_2(t) = X_9^2$	$i_3(t) = i_3(t-1)$
$t = 10$			

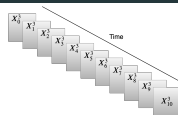
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$$\{X_t^3 : t = 0, 1, 2, \dots\}$$

Time	Delay of movie 1	Delay of movie 2	Delay of movie 3
	LOS of movie 1	LOS of movie 2	LOS of movie 3
$t = 3$	$d_1(t) = 3$ $i_1(t) = X_0^1$	$d_2(t) = 2$ $i_2(t) = X_1^2$	$d_3(t) = 1$ $i_3(t) = X_2^3$
$t = 4$	$d_1(t) = 4$ $i_1(t) = i_1(t-1)$	$d_2(t) = 1$ $i_2(t) = X_3^2$	$d_3(t) = 2$ $i_3(t) = i_3(t-1)$
$t = 5$	$d_1(t) = 1$ $i_1(t) = X_5^1$	$d_2(t) = 2$ $i_2(t) = i_2(t-1)$	$d_3(t) = 3$ $i_3(t) = i_3(t-1)$
$t = 6$	$d_1(t) = 2$ $i_1(t) = i_1(t-1)$	$d_2(t) = 3$ $i_2(t) = i_2(t-1)$	$d_3(t) = 1$ $i_3(t) = X_6^3$
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$t = 9$	$d_1(t) = 3$ $i_1(t) = i_1(t-1)$	$d_2(t) = 1$ $i_2(t) = X_9^2$	$d_3(t) = 4$ $i_3(t) = i_3(t-1)$
$t = 10$	$d_1(t) = 1$ $i_1(t) = X_{10}^1$	$d_2(t) = 2$ $i_2(t) = i_2(t-1)$	$d_3(t) = 5$ $i_3(t) = i_3(t-1)$

Odd Arm Identification

Visual Search Experiment vs Multi-armed Bandits

Visual Search Experiment	Multi-armed Bandits
Movies	Arms
X_t^a : neuronal response to movie a at time t	X_t^a : observation from arm a at time t
Movie paused when not observed	Arms rested
Movie continues when not observed	Arms restless
Finding the odd movie	Finding the odd arm

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Odd arm identification with Markov observations:

- $K \geq 3$ arms

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- TPM of one of the arms is P_1 (odd arm)
- TPM of rest of the arms is P_2 , where $P_2 \neq P_1$

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- Finite state space \mathcal{S}
- TPM of one of the arms is P_1 (odd arm)
- TPM of rest of the arms is P_2 , where $P_2 \neq P_1$
- P_1 and P_2 may be known or unknown

Active Sequential Hypothesis Testing

When P_1 and P_2 are known: K simple hypotheses

\mathcal{H}_1 : arm 1 is the odd arm

\mathcal{H}_2 : arm 2 is the odd arm

\vdots

\mathcal{H}_K : arm K is the odd arm

Active Sequential Hypothesis Testing

When P_1 and P_2 are known: K simple hypotheses

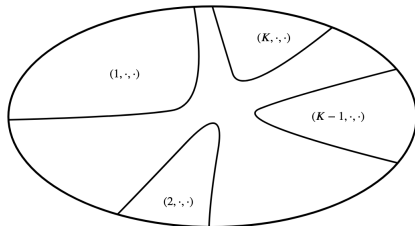
\mathcal{H}_1 : arm 1 is the odd arm

\mathcal{H}_2 : arm 2 is the odd arm

\vdots

\mathcal{H}_K : arm K is the odd arm

When neither P_1 nor P_2 is known: K composite hypotheses



$\mathcal{H}_1 : (1, \cdot, \cdot)$

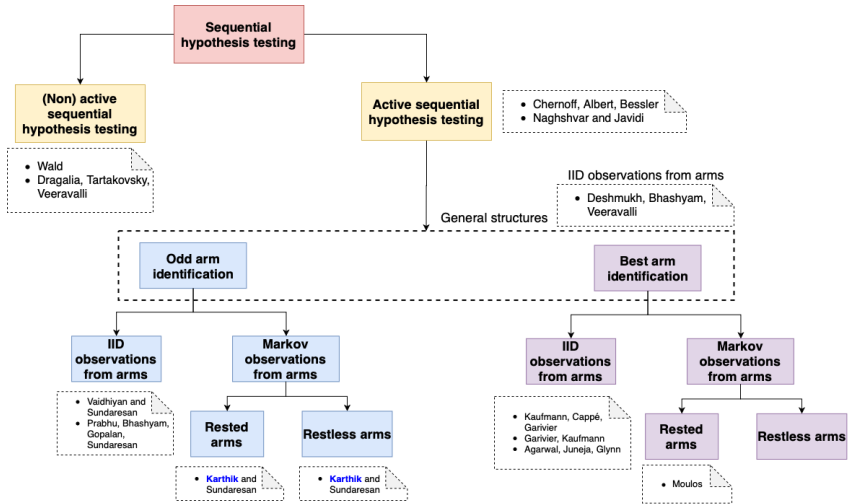
$\mathcal{H}_2 : (2, \cdot, \cdot)$

\vdots

$\mathcal{H}_K : (K, \cdot, \cdot)$

Notation : (odd arm, P_1 , P_2)

The Big Picture



Odd Arm Identification in Restless Multi-armed Bandits ^a

^aP. N. Karthik and R. Sundaresan, “Detecting an Odd Restless Markov Arm with a Trembling Hand”. Submitted to ISIT 2020.

Preparing The Ground

- Assume P_1 and P_2 are known ($P_2 \neq P_1$)
- Unknown: the odd arm

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Two quantities of interest:

- (a) (Average) time taken to identify the odd arm
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This talk:

- **Fixed confidence setting**
- **Asymptotics as $(b) \rightarrow 0$**

Preparing The Ground

- Assume P_1 and P_2 are known ($P_2 \neq P_1$)
- Unknown: the odd arm

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- (a) (Average) time taken to identify the odd arm
- (b) Probability of error

This talk:

- **Fixed confidence setting**
- **Asymptotics as $(b) \rightarrow 0$**

Main results:

- **An asymptotic lower bound on (a)**
- **A sequence of strategies that achieve the lower bound asymptotically**

Notations and Preliminaries

A Few Notations

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$X_t^{A_t}$: observation (Markov state) from arm A_t at time t

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$\theta(\pi)$: odd arm output by policy π

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$P_h(\cdot)$: probabilities computed when h is the odd arm

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Our objective: to characterise

$$\lim_{\epsilon \downarrow 0} \inf_{\pi \in \Pi(\epsilon)} \frac{\mathbb{E}_h[\tau(\pi)]}{\log(1/\epsilon)}$$

for the setting of restless Markov arms

The Notion of a Trembling Hand

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Trembling hand:

Often, what you select is B_t , but what ends up getting selected is A_t , where

$$A_t = \begin{cases} B_t, & \text{w.p. } 1 - \eta, \\ \text{unif. randomly chosen arm,} & \text{w.p. } \eta \end{cases}$$

for some small $\eta > 0$

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Updated policy π :

$$(B_0, A_0, X_0^{A_0}, B_1, A_1, X_1^{A_1}, \dots, B_t, A_t, X_t^{A_t}) \mapsto B_{t+1}$$

A New Notion of State

Time	Delay of movie 1 LOS of movie 1	Delay of movie 2 LOS of movie 2	Delay of movie 3 LOS of movie 3
$t = 3$	$d_1(t) = 3$ $i_1(t) = X_0^1$	$d_2(t) = 2$ $i_2(t) = X_1^2$	$d_3(t) = 1$ $i_3(t) = X_2^3$
$t = 4$	$d_1(t) = 4$ $i_1(t) = i_1(t-1)$	$d_2(t) = 1$ $i_2(t) = X_2^2$	$d_3(t) = 2$ $i_3(t) = i_3(t-1)$
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$$\underbrace{\underline{d}(t) = (d_1(t), \dots, d_K(t))}_{\text{arm delays}}$$

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A interplay of the various variables:

$$\{B_s, (\underline{d}(s), \underline{i}(s)) : K \leq s \leq t-1\} \longrightarrow B_t \xrightarrow{\text{TH}} (A_t, X_t^{A_t}) \longrightarrow (\underline{d}(t), \underline{i}(t))$$

A Controlled Markov Process

For all t ,

$$\begin{aligned} &P_h(\underline{d}(t+1), \underline{i}(t+1) \mid B_t, \{B_s, (\underline{d}(s), \underline{i}(s)) : K \leq s \leq t\}) \\ &= P_h(\underline{d}(t+1), \underline{i}(t+1) \mid B_t, (\underline{d}(t), \underline{i}(t))) \end{aligned}$$

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We have a Markov decision problem with

State space	Set of all possible $(\underline{d}, \underline{i})$ values
Action space	Set of arms
State at time t	$(\underline{d}(t), \underline{i}(t))$
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Recall: a policy π is a mapping

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Following terminology from Borkar¹, we say π is a **stationary randomised strategy (SRS)** if there exists $\lambda(\cdot \mid \cdot)$ such that for all t ,

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Π_{SRS} = set of all SRS policies

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SRS Policies + Trembling Hand = Ergodicity

A Key Ergodicity Property

Under any $\pi^\lambda \in \Pi_{\text{SRS}}$, the CMP $\{(\underline{d}(s), \underline{i}(s)) : K \leq s \leq t\}$ is a Markov process. Further, if the trembling hand parameter $\eta > 0$, then this Markov process is ergodic.

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Ergodic state action occupancy measure:

$$\nu^\lambda(\underline{d}, \underline{i}, a) = \mu^\lambda(\underline{d}, \underline{i}) \left(\frac{\eta}{K} + (1 - \eta) \lambda(a \mid \underline{d}, \underline{i}) \right)$$

Lower Bound - 1

Fix odd arm h (\mathcal{H}_h is the true hypothesis)

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Let

$P_h^a =$ TPM of arm a under hypothesis \mathcal{H}_h

For any integer $d \geq 1$,

$(P_h^a)^d =$ d th power of TPM P_h^a

Lower Bound - 2

Lower Bound: Restless Markov Arms

$$\liminf_{\epsilon \downarrow 0} \inf_{\pi \in \Pi(\epsilon)} \frac{E_h[\tau(\pi)]}{\log(1/\epsilon)} \geq \frac{1}{R^*(P_1, P_2)},$$

where

$$R^*(P_1, P_2) = \sup_{\pi^\lambda \in \Pi_{\text{SRS}}} \min_{h' \neq h} \sum_{(\underline{d}, \underline{i})} \sum_{a=1}^K \nu^\lambda(\underline{d}, \underline{i}, a) D((P_h^a)^{d_a}(\cdot | i_a) \| (P_{h'}^a)^{d_a}(\cdot | i_a))$$

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Remarks:

- $R^*(P_1, P_2)$ does not depend on h , the location of odd arm
- $R^*(P_1, P_2)$: metric for closeness between odd and the non-odd movies
- Computability of $R^*(P_1, P_2)$: Q-learning or other such algorithms

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- However, the sup may be approached arbitrarily closely:

$$\forall \delta > 0, \exists \lambda_{h,\delta}(\cdot \mid \cdot) \text{ s.t.}$$

$$\min_{h' \neq h} \sum_{(\underline{d}, \underline{i})} \sum_{a=1}^K \nu^{\lambda_{h,\delta}}(\underline{d}, \underline{i}, a) D((P_h^a)^{d_a}(\cdot \mid i_a) \parallel (P_{h'}^a)^{d_a}(\cdot \mid i_a)) > \frac{R^*(P_1, P_2)}{1 + \delta}$$

Achievability: Policy

Policy $\pi^*(L, \delta)$

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- For all $t \geq K$:
 - Maintain guess of odd arm:

$$\hat{\theta}(n) \in \arg \max_h \min_{h' \neq h} \underbrace{\log \frac{P_h(B_0, A_0, X_0^{A_0}, \dots, B_n, A_n, X_n^{A_n})}{P_{h'}(B_0, A_0, X_0^{A_0}, \dots, B_n, A_n, X_n^{A_n})}}_{M_h(n)}$$

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- If $M_{\hat{\theta}(n)}(n) < \log((K - 1)L)$, select next arm according to the distribution $\lambda_{\hat{\theta}(n), \delta}(\cdot \mid \cdot)$

Achievability: Results

- Policy $\pi^*(L, \delta)$ stops in finite time w.p. 1
- If $L = 1/\epsilon$, then $\pi^*(L, \delta) \in \Pi(\epsilon)$ for all $\delta > 0$ (desired error probability)
- **Upper bound:** for $\pi = \pi^*(L, \delta)$,

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$$\limsup_{L \rightarrow \infty} \frac{E_h[\tau(\pi)]}{\log L} \leq \frac{1 + \delta}{R^*(P_1, P_2)}$$

- Stitch together the solutions for various $\delta > 0$:

$$\limsup_{\delta \downarrow 0} \limsup_{L \rightarrow \infty} \frac{E_h[\tau(\pi)]}{\log L} \leq \frac{1}{R^*(P_1, P_2)}$$

Main Result

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For the problem of odd arm identification with restless Markov arms in which h is the odd arm, P_1 is the TPM of arm h and P_2 is the common TPM of all arms other than h , where $P_2 \neq P_1$,

$$\lim_{\epsilon \downarrow 0} \inf_{\pi \in \Pi(\epsilon)} \frac{\mathbb{E}_h[\tau(\pi)]}{\log \frac{1}{\epsilon}} = \frac{1}{R^*(P_1, P_2)}.$$

The analysis crucially relies on $\eta > 0$.

The Case $\eta = 0$

A Key Monotonicity Property

- Let Π_{SRS}^η be the set of all SRS policies with η -trembling hand, i.e.,

$$\Pi_{\text{SRS}}^\eta = \left\{ \frac{\eta}{K} + (1 - \eta) \lambda(\cdot \mid \cdot) \right\}_\lambda$$

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- Relabel $R^*(P_1, P_2)$ from before as $R_\eta^*(P_1, P_2)$
- From the above monotonicity, it follows that $R_\eta^*(P_1, P_2)$ is **non-decreasing in η**

- Define

$$\Pi_{\text{SRS}}^0 = \Pi_{\text{SRS}}^{\eta=0}, \quad R_0^*(P_1, P_2) = R_{\eta=0}^*(P_1, P_2)$$

- We then have

$$\lim_{\eta \downarrow 0} R_{\eta}^*(P_1, P_2) \leq R_0^*(P_1, P_2)$$

Is the above inequality an equality? (right continuity at $\eta = 0$)

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- Prior works = above inequality is an equality (Envelope theorem)

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$$R_\eta^*(P_1, P_2)$$

$$= \sup_{\pi^\lambda \in \Pi_{\text{SRS}}^\eta} \min_{h' \neq h} \sum_{a=1}^K \sum_{(\underline{d}, \underline{i})} \mu^\lambda(\underline{d}, \underline{i}) \left[\frac{\eta}{K} + (1 - \eta) \lambda(a|\underline{d}, \underline{i}) \right] D(\nu_h^a \| \nu_{h'}^a)$$

$$= \sup_{\lambda \in \mathcal{P}(\mathcal{A})} \min_{h' \neq h} \underbrace{\frac{\eta}{K} \sum_{a=1}^K D(\nu_h^a \| \nu_{h'}^a) + (1 - \eta) \sum_{a=1}^K \lambda(a) D(\nu_h^a \| \nu_{h'}^a)}_{\text{absolutely continuous for all } \eta \in [0, 1]}$$

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$$\begin{aligned}
 &= \sup_{\pi^\lambda \in \Pi_{\text{SRS}}^\eta} \min_{h' \neq h} \sum_{a=1}^K \sum_{(\underline{d}, \underline{i})} \mu^\lambda(\underline{d}, \underline{i}) \left[\frac{\eta}{K} + (1 - \eta) \lambda(a|\underline{d}, \underline{i}) \right] D(\nu_h^a \| \nu_{h'}^a) \\
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 \end{aligned}$$

- Using Envelope theorem, $R_\eta^*(P_1, P_2)$ is absolutely continuous for all $\eta \in [0, 1]$

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- Delay of all arms $\equiv 1$ for all t

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$$\begin{aligned}
 & R_{\eta}^*(P_1, P_2) \\
 &= \sup_{\pi^{\lambda} \in \Pi_{\text{SRS}}^{\eta}} \min_{h' \neq h} \sum_{a=1}^K \sum_{\underline{i}} \mu^{\lambda_{\eta}}(\underline{i}) \left[\frac{\eta}{K} + (1 - \eta) \lambda(a | \underline{i}) \right] D(P_h^a(\cdot | i_a) \| P_{h'}^a(\cdot | i_a)) \\
 &= \sup_{\pi^{\lambda} \in \Pi_{\text{SRS}}^{\eta}} \min_{h' \neq h} \left\{ \frac{\eta}{K} \sum_{a=1}^K \sum_{\underline{i}} \mu^{\lambda}(\underline{i}) D(P_h^a(\cdot | i_a) \| P_{h'}^a(\cdot | i_a)) \right. \\
 &\quad \left. + (1 - \eta) \sum_{a=1}^K \sum_{\underline{i}} \mu^{\lambda}(\underline{i}) \lambda(a | \underline{i}) D(P_h^a(\cdot | i_a) \| P_{h'}^a(\cdot | i_a)) \right\} \\
 &= \sup_{\lambda \in \mathcal{P}(\mathcal{A})} \min_{h' \neq h} \left\{ \frac{\eta}{K} \sum_{a=1}^K D(P_h^a(\cdot | \cdot) \| P_{h'}^a(\cdot | \cdot) | \mu_h^a) \right. \\
 &\quad \left. + (1 - \eta) \sum_{a=1}^K \lambda(a) D(P_h^a(\cdot | \cdot) \| P_{h'}^a(\cdot | \cdot) | \mu_h^a) \right\}
 \end{aligned}$$

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Thank You!