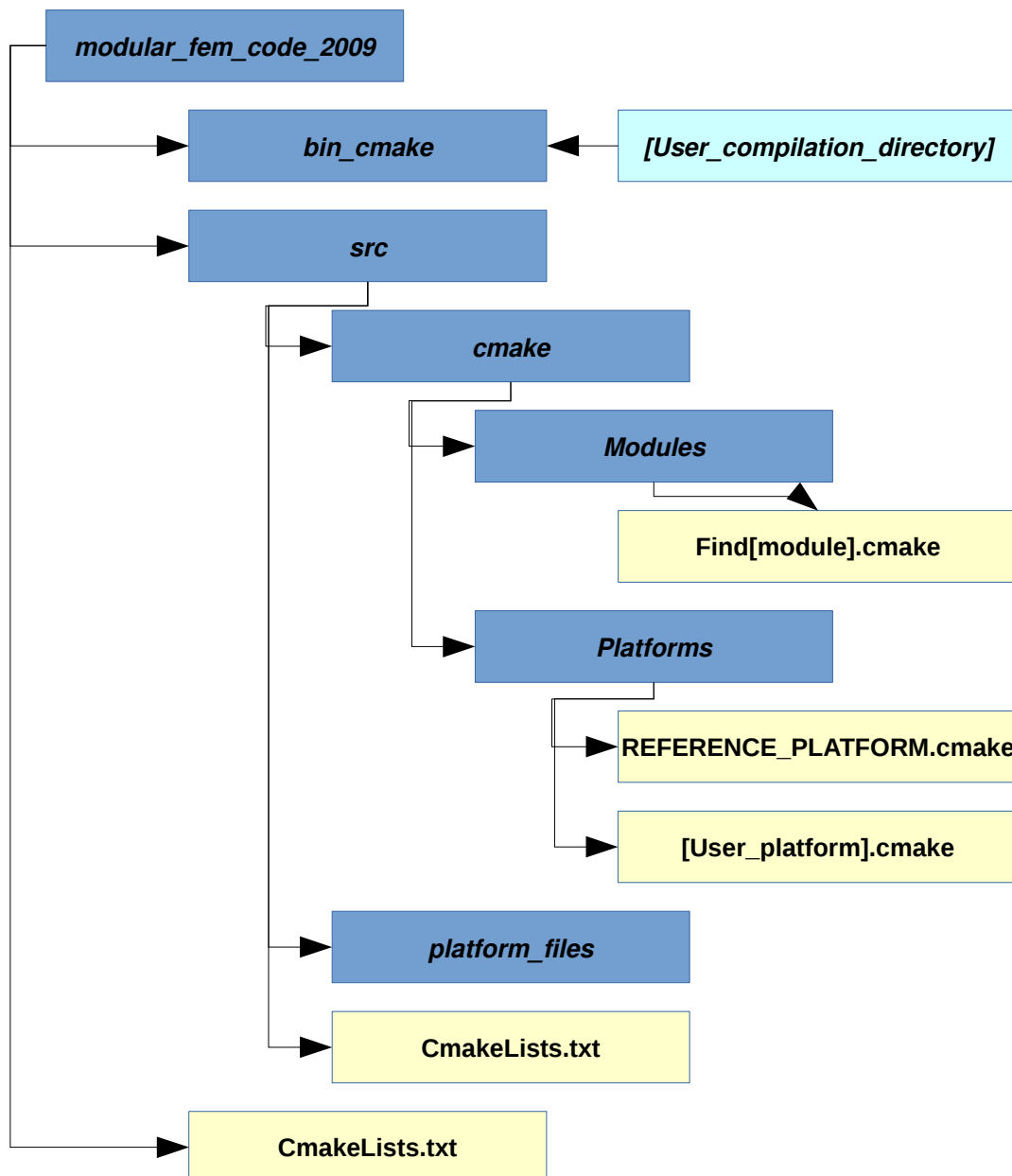


# ModFEM build system (CMake)

## User's Manual

### 1) CMAKE WORKING MODES

ModFEM code is built in **two stages**. The first stage is a **preparation level**, during this stage information is collected about platform configuration and the hierarchy of directories for executables files is created. This stage works at '*modular\_fem\_code\_2009*' directory level. Second level is a **compilation stage** where source code is built. This stage works at '*modular\_fem\_code\_2009/src*' directory level. The hierarchy of ModFEM directories related to *cmake* is presented in *Scheme 1*.



*Scheme 1: cmake ModFEM hierarchy*

- 1) The preparation stage offers 3 ways to build ModFEM project:
- 2) **ANCIENT\_MAKE MODE** [*DEPRECATED*] – this mode uses 'Makefile\_explicite' files and platforms configurations from 'platform\_files' directory.

- 3) **SINGLE\_PLATFORM MODE** – this mode uses 'CmakeLists.txt' file and platforms configurations from 'cmake/Platforms" directory. In this mode the code will be compiled for only one selected platform.
- 4) **MULTI\_PLATFORM MODE** – similar to 'SINGLE\_PLATFORM MODE'. In this mode the code will be compiled for all '*modular\_fem\_code\_2009/bin\_cmake*' subdirectories linked with correct platforms from 'cmake/Platforms" directory.

## 2) ModFEM PROJECT COMPILATION

### LIST OF OPTIONS

FLAG	VALUES	SUPPORTED MODES	DESCRIPTION	
-DMF_PROBLEM="problem"	<i><b>Problem name</b></i>	ANCIENT_MAKE	Problem name from list in 'Makefile_explicite' file	
-DCMAKE_BUILD_TYPE="build type"	<b>Release</b> <b>RelWithDebInfo</b> <b>Debug</b>	SINGLE_PLATFORM MULTI_PLATFORM	Build type.	
			Mode	Postfix
			<b>Release</b>	
			<b>RelWithDebInfo</b>	<b>_i</b>
			<b>Debug</b>	<b>_d</b>
-DMF_CC="compiler"	<i><b>C compiler</b></i>	SINGLE_PLATFORM MULTI_PLATFORM	Used C compiler. Compiler name can contain version postfix: (ex. gcc-5.1.0)	
-DMF_CXX="compiler"	<i><b>C++ compiler</b></i>	SINGLE_PLATFORM MULTI_PLATFORM	Used C++ compiler. Compiler name can contain version postfix: (ex. g++-5.1.0)	
-DMF_MPI="value"	<b>mpi</b> <b>nompi</b>	SINGLE_PLATFORM MULTI_PLATFORM	MPI support flag, if mpi enabled then it requires correct mpi compiler such as mpicc / mpic++	
			Mode	Postfix
			<b>mpi</b>	<b>_mpi</b>
			<b>nompi</b>	
-DMF_ACCEL="value"	<b>none</b> <b>openmp</b> <b>opencl</b>	SINGLE_PLATFORM MULTI_PLATFORM	Multithreading and GPU acceleration flags.	
			Mode	Postfix
			<b>none</b> – single thread mode	
			<b>openmp</b> – multithread mode with openmp	
			<b>opencl</b> – multithread mode with openmp and gpu acceleration	<b>_ocl</b>

			witch openc1	
-DTIME_TEST="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable time test	
-DTIME_TEST_2="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable time test 2	
-DTEST_SCALAR="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable TEST_SCALAR (works with openc1 - it has conflict with LAPLACE flag)	
-DLAPLACE="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable LAPLACE (works with openc1 - it has conflict with TEST_SCALAR flag)	
-DDEBUG_APM="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable APM debug info flag.	
-DDEBUG_LSM="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable LSM debug info flag.	
-DDEBUG_MMM="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable MMM debug info flag.	
-DDEBUG_PCM="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable PCM debug info flag.	
-DDEBUG_SIM="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable SIM debug info flag.	
-DDEBUG_TMM="switch"	<b>ON / OFF</b>	SINGLE_PLATFORM MULTI_PLATFORM	Enable/disable TMM debug info flag.	

## SINGLE\_PLATFORM MODE

To begin with, unset environmental variables (in case they are e.g. set in shell initialization scripts)

*Remark: All environmental variables handling is shown for bash, for other shells adapt to their specific requirements.*

```
export -n MOD_FEM_ARCH
export -n MOD_FEM_ARCH_CMAKE
```

1. Go to „**modular\_fem\_code\_2009**” directory
2. If you want to **create your own platform** you should **perform steps a – d**, otherwise go to **step 4**.
  - a) Go to „**modular\_fem\_code\_2009/src/cmake/Platforms**”
  - b) Create your own platform file based on „**REFERENCE\_PLATFORM.cmake**” file
  - c) Modify your platform file, read comments in „**REFERENCE\_PLATFORM.cmake**” to customize your platform file for your system configuration.
  - d) Go back to „**modular\_fem\_code\_2009**” directory.
3. Create system variable „MOD\_FEM\_ARCH\_CMAKE” with your new or one of existing platform names (in **modular\_fem\_code\_2009/src/cmake/Platforms**).

```
export MOD_FEM_ARCH_CMAKE="your_platform_name"
```

4. Run **cmake** with correct flags of:  
-DMF\_CC="compiler" -DMF\_CXX="compiler"  
-DMF\_MPI="value"  
-DMF\_ACCEL="value"

```
cmake . -DMF_CC="compiler" -DMF_CXX="compiler" -DMF_MPI="value"  
-DMF_ACCEL="value"
```

You can add other flags, from the options list above, that are compatible with this mode. During this process a correct subdirectory will be created.

5. The executable files will be created in a subdirectory of  
„**modular\_fem\_code\_2009/bin\_cmake**” with the name corresponding to your platform. The rule for folder name creation is presented below:

```
your_platform_name_mpi_flag_acceleration_flag_c_compiler_c++_compiler
```

7. Remove cmake files from preparation step:

```
make clean-upper
```

8. To recompile the code go to your platform directory  
“**modular\_fem\_code\_2009/bin\_cmake/your\_platform\_directory**” and run  
make command.
9. Running *make* is also sufficient after changes to your platform file (e.g. changing the targets)

## MULTI\_PLATFORM MODE

1. Go to „**modular\_fem\_code\_2009**” directory
2. Remove useless system variables:

```
export -n MOD_FEM_ARCH  
export -n MOD_FEM_ARCH_CMAKE
```

3. Run „**cmake .**” to get a list of available platforms
4. If you want to **create your own platform** you should **perform steps a – d**, otherwise go to **step 5**.
  - a) Go to „**modular\_fem\_code\_2009/src/cmake/Platforms**”
  - b) Create your own platform from „**REFERENCE\_PLATFORM.cmake**” file
  - c) Modify your platforms file, read comments in  
„**REFERENCE\_PLATFORM.cmake**” to customize your platform file for your system configuration.
  - d) Go back to „**modular\_fem\_code\_2009**” directory.
5. Go to „**modular\_fem\_code\_2009/bin\_cmake**” directory.
6. Create your platform subdirectories using the rule below:

```
your_platform_name_mpi_flag_acceleration_flag_c_compiler_c++_compiler
```

7. Go to „**modular\_fem\_code\_2009**” directory.
8. Run cmake with selected additional flags compatible with this mode

```
cmake .
```

9. Remove cmake files from preparation step:

```
make clean-upper
```

10. For recompilation code go to your platform directory  
„**modular\_fem\_code\_2009/bin\_cmake/your\_platform\_directory**” and run  
make command.

### ANCIENT\_MAKE MODE [DEPRECATED]

1. Go to „**modular\_fem\_code\_2009**” directory
2. Set „**MOD\_FEM\_ARCH**” flag, to get list of arch check  
„**modular\_fem\_code\_2009/src/platform\_files**” directory

```
export -n MOD_FEM_ARCH_CMAKE  
export -n MOD_FEM_ARCH="your_platform_name"
```

3. Run **cmake** with correct problem flag:  
**-DMF\_PROBLEM="problem"**

```
cmake . -DMF_PROBLEM="problem"
```

4. Remove cmake files from preparation step:

```
make clean-upper
```

### OTHER COMPILATION METHODS

1. Go to „**modular\_fem\_code\_2009**” directory
2. Run „**cmake .**” to get a list of available platforms
3. If you want **create your own platform** you should **perform steps a – d**, otherwise go to **step 4**.
  - a) Go to „**modular\_fem\_code\_2009/src/cmake/Platforms**”
  - b) Create your own platform from „**REFERENCE\_PLATFORM.cmake**” file
  - c) Modify your platforms file, read comments in  
„**REFERENCE\_PLATFORM.cmake**” to customize your platform file for your  
system configuration.
  - d) Go back to „**modular\_fem\_code\_2009**” directory.
4. Go to „**modular\_fem\_code\_2009/bin\_cmake**” directory.
5. Create your platform subdirectories using the rule below:

**your\_platform\_name\_mpi\_flag\_acceleration\_flag\_c\_compiler\_c++\_compiler**

6. Go to create directory.
7. Run cmake from platform directory:

**cmake ../../src**

8. Run make from platform directory:

**make**

### 3) PLATFORM CONFIGURATION „REFERENCE\_PLATFORM.cmake”

The platforms file stores a system configuration and a list of modules. The settings list is submitted below (the advanced settings are described inside the *REFERENCE\_PLATFORM.cmake* file in comments):

- Additional compilation flags
- Program linking configuration (**static** / **dynamic**)
- Selection of MPI module (*enable new mpi module*)
- Selection of solver (*direct and iterative*)
- Selection of linear algebra libraries (*MKL / LAPACK*)
- Libraries *libconfig / boost / MKL / LAPACK/ Voro++ / ViennaCL / PETSc / GLUT / wxWidgets*
- OpenCL configuration (*CPU/GPU/PHI/HSA and settings for it*)
- Selection of ModFEM modules

### 4) List of external libraries used by ModFEM

#### **FREE**

- **BLAS Basic Linear Algebra Subprograms** (<http://www.netlib.org/blas/>)
- **Boost C++ Libraries** (<http://www.boost.org/>)
- **GLUT - The OpenGL Utility Toolkit**  
(<https://www.opengl.org/resources/libraries/glut/>),  
(<http://freeglut.sourceforge.net/>)
- **LAPACK – Linear Algebra PACKage** (<http://www.netlib.org/lapack/>)
- **libconfig** (<http://www.hyperrealm.com/libconfig/>)
- **METIS - Serial Graph Partitioning and Fill-reducing Matrix Ordering**  
(<http://glaros.dtc.umn.edu/gkhome/metis/metis/overview>)
- **ParMETIS - Parallel Graph Partitioning and Fill-reducing Matrix Ordering**  
(<http://glaros.dtc.umn.edu/gkhome/metis/parmetis/overview>)
- **PETSc - Portable, Extensible Toolkit for Scientific Computation**  
(<http://www.mcs.anl.gov/petsc/>)
- **wxWidgets** (<https://www.wxwidgets.org/>)
- **ViennaCL** (<http://viennacl.sourceforge.net/>)
- **Voro++** (<http://math.lbl.gov/voro++/>)

## COMMERCIAL

- Intel Math Kernel Library [Intel MKL] (<https://software.intel.com/en-us/intel-mkl>)
- Intel MKL PARDISO - Parallel Direct Sparse Solver Interface (<https://software.intel.com/en-us/articles/intel-mkl-pardiso>)