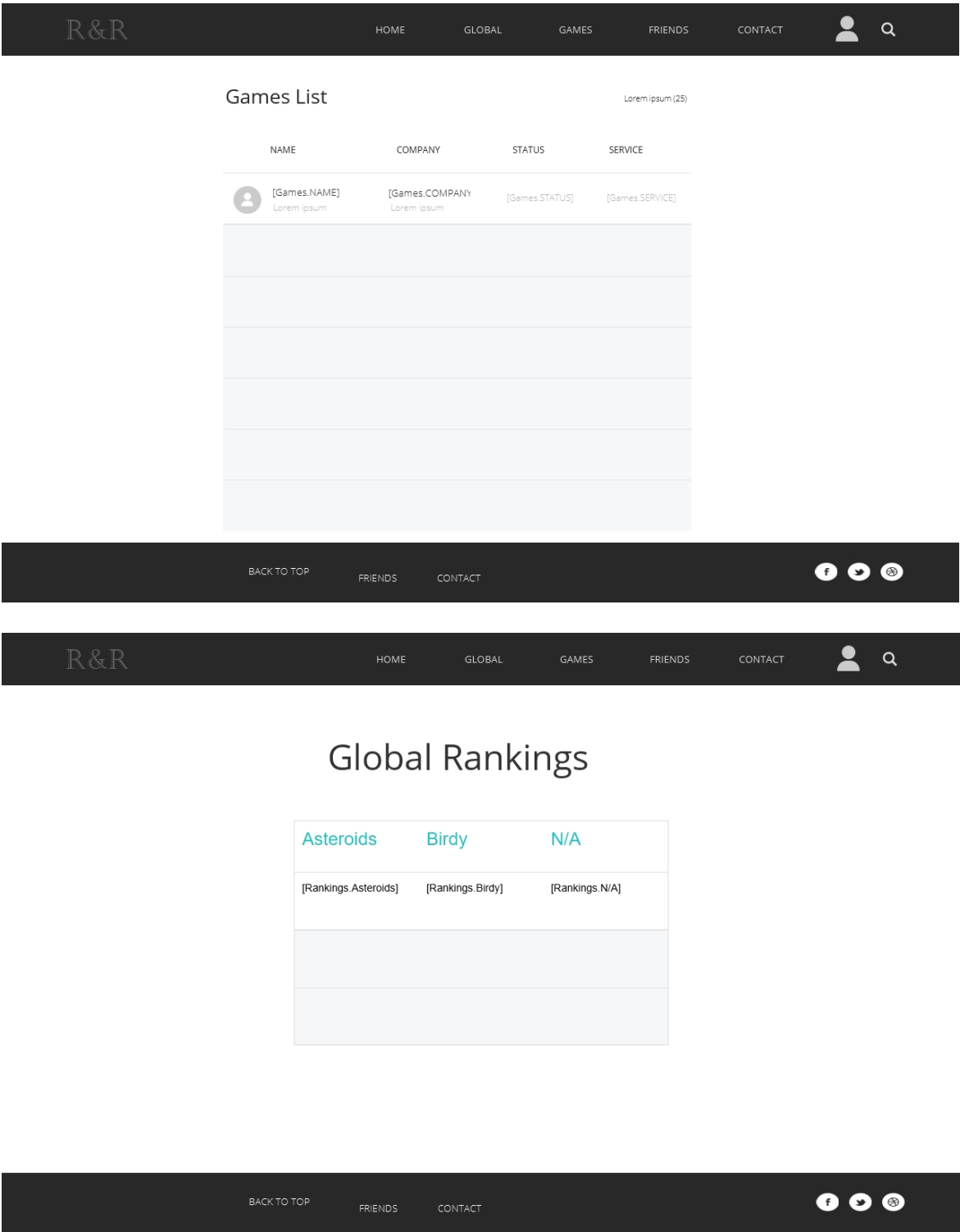


User Interface Redesign

Aspects Redesigned:

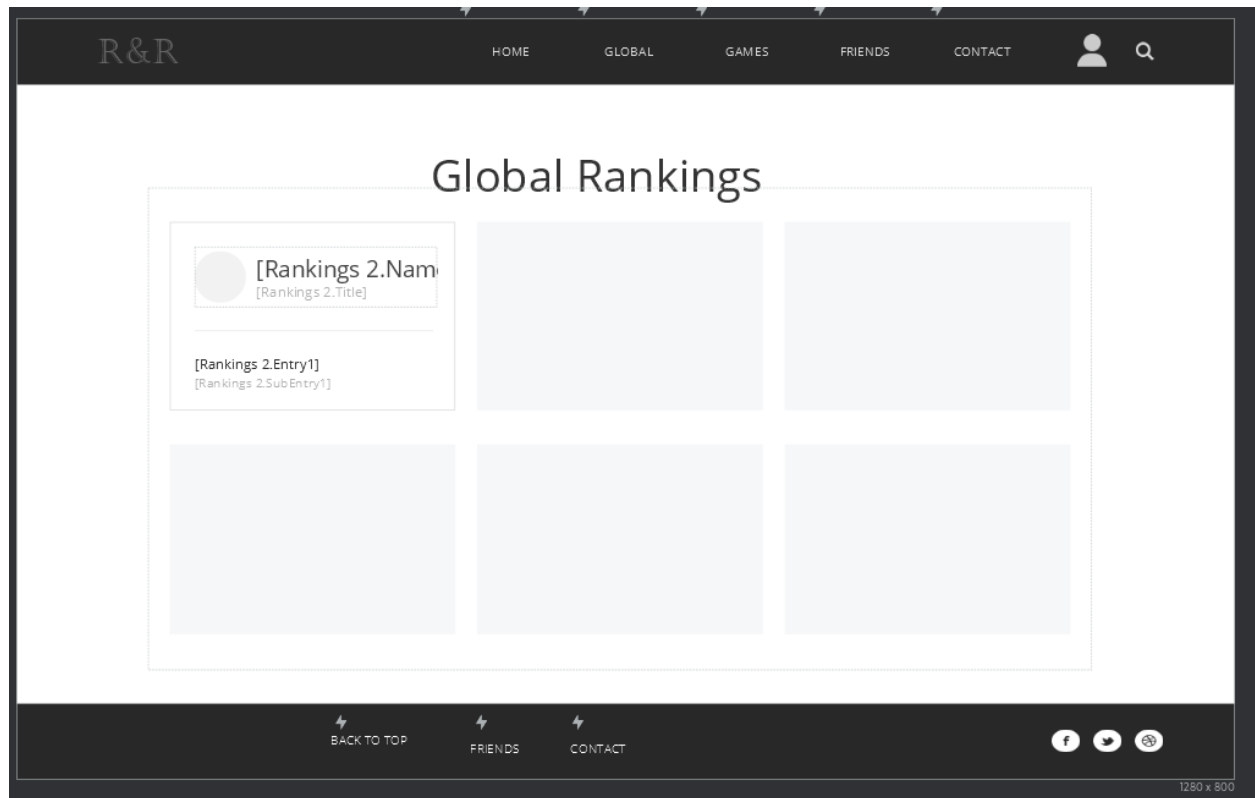
For my redesign phase I felt that there were a couple areas for the user that could be improved. The first area I felt could be improved was how the Games would be presented within their list. In the previous version I had the games shown as a list with their company information associated with it in the same line. I felt that this should be changed to include a thumbnail area with a play game button and an info button to display to the user all the other information such as company, copyright, etc. The other area I elected to redesign was the Global ranking itself. My reasoning behind redesigning the list of ranking was to make the rankings more appealing. With the new design users can select the specific game and pull up an entire list of ranking rather than scrolling through all available lists. I felt that both these changes were necessary for the future of the project if it were to continue past the MVP of hosting two games. When looking at having a library of light games from a user standpoint it makes sense to have them separated out for easily located desired scores. Another Aspect that will be redesigned not indicated in the wireframes will be the background. I would like to upload an image to be the static background image across the pages.

Old Design:



Samuel Rose
July 18, 2021
SWDV 691

New Design:



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