## GNR607 COURSE INSTRUCTOR:BUDDHIRAJU K MOHAN

# MORPHOLOGICAL OPERATIONS

MANUAL AND AUTOMATED APPROACHES

## WHATARE MORPHOLOGICAL **OPERATIONS?**

- Morphological operations are image processing techniques that process images based on their shapes.
- They apply a structuring element to an input image to probe and modify the geometric structure of objects in the image.

## KEY APPLICATIONS

- Noise Removal: Eliminates small, unwanted regions in the image.
- Object Extraction: Helps in separating or isolating specific shapes in an image.
- Edge Detection: Highlights the boundaries of objects in an image.
- Shape Analysis: Identifies and measures the shape or structure of objects.
- Medical Imaging: Enhances features like veins, bones, or cells for analysis.
- Document Processing: Improves readability by filling gaps in text or removing noise.

## **TYPES OF** MORPHOLOGICAL OPERATIONS

- Dilation: Expands object boundaries (adds pixels to object edges).
- Erosion: Shrinks object boundaries (removes pixels from object edges).
- Opening: Removes small objects or noise (erosion followed by dilation).
- Closing: Fills small holes or gaps (dilation followed by erosion).

## BINARYIMAGEPROCESSING

A binary image is a type of digital image where each pixel has one of two possible values:

- Black (0): Represents the background or absence of an object.
- White (1): Represents the foreground or presence of an object.





Original Image

Binary Image

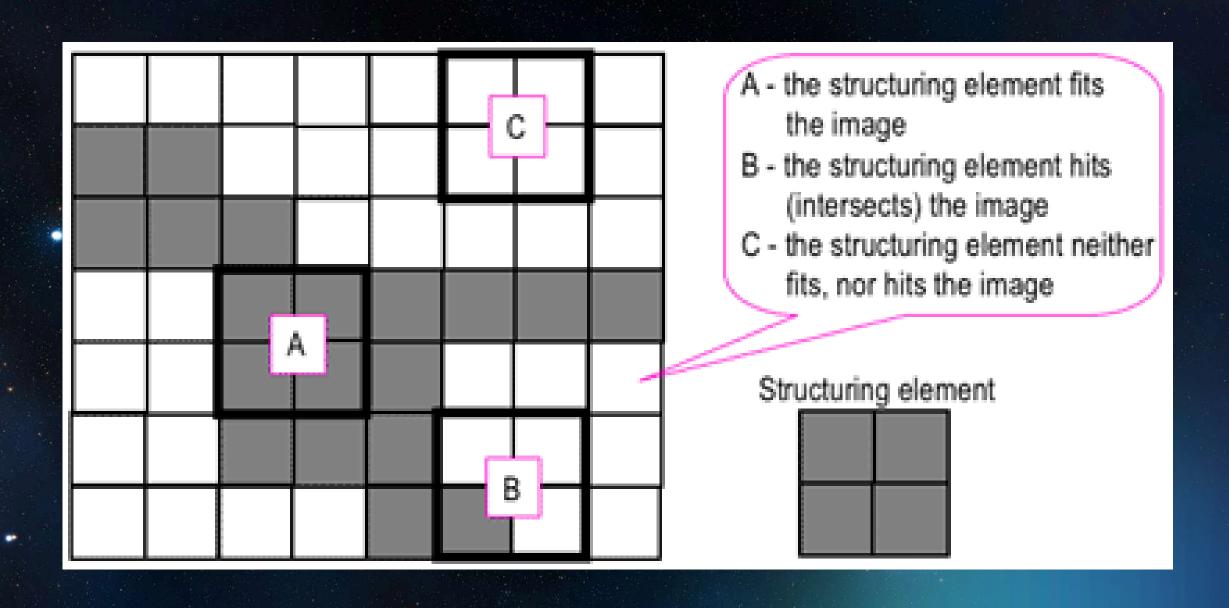
#### Code:

grayscale\_image = img.convert("L") # Convert to grayscale binary\_image = np.array(grayscale\_image) > 128 e

# Display the binary image plt.figure(figsize=(5, 5)) plt.imshow(binary\_image, cmap="gray") plt.title("Binary Image (Thresholded)") plt.axis("off")

#### STRUCTURING ELEMENT IN MORPHOLOGICAL OPERATIONS

- A structuring element is a small, predefined matrix (or kernel) used in morphological operations to probe or interact with a binary image.
- It defines the shape and size of the neighborhood for operations like dilation, erosion, opening, and closing.
- The structuring element determines which pixels in the binary image will be affected during the operation.
- Common shapes:
- 1. Square (e.g., 3x3, 5x5).
- 2.Circle (for smooth, rounded effects).
- 3.Line (used for detecting or enhancing linear features).



### **OPERATIONS:**

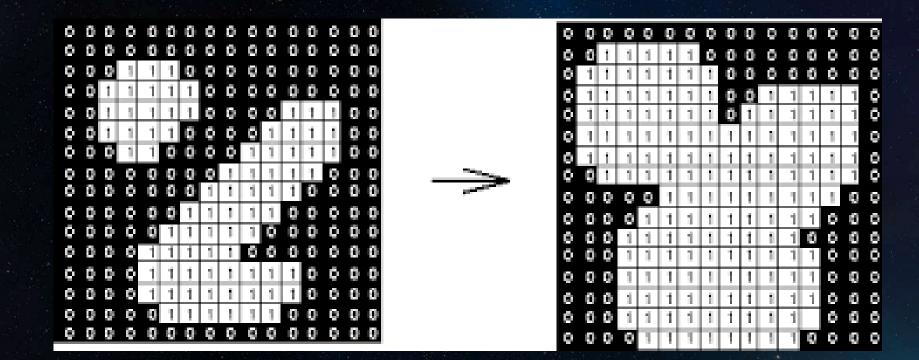
#### **DILATION:**

**Definition:** Expands the boundaries of white (foreground) regions in a binary image.

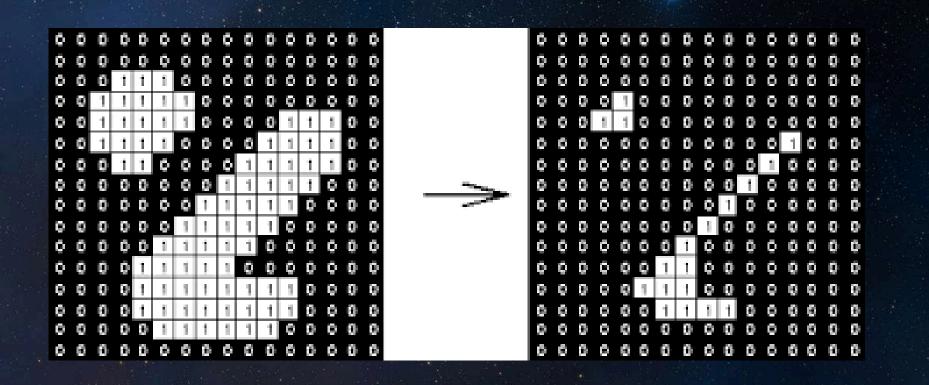
#### **Purpose:**

- Fills small gaps or holes.
- Enlarges objects for better visibility.

Formula:  $A \oplus B = \{z \mid (Bz \cap A) \neq \emptyset\}A$ 



#### **EROSION:**



**Definition:** Shrinks the boundaries of white regions by eroding away pixels.

#### Purpose:

- Removes noise or small objects.
- Separates connected objects.

Formula: A⊖B={z | Bz⊆A}

### **OPERATIONS:**

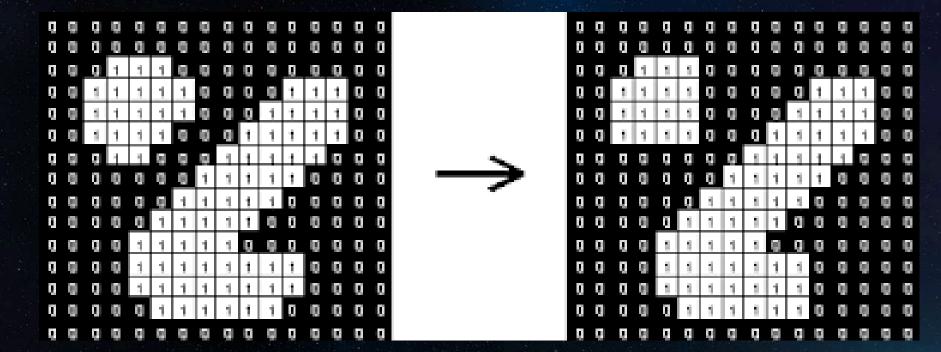
#### **OPENING:**

**Definition:** Smoothens object contours by removing noise and small protrusions (erosion followed by dilation).

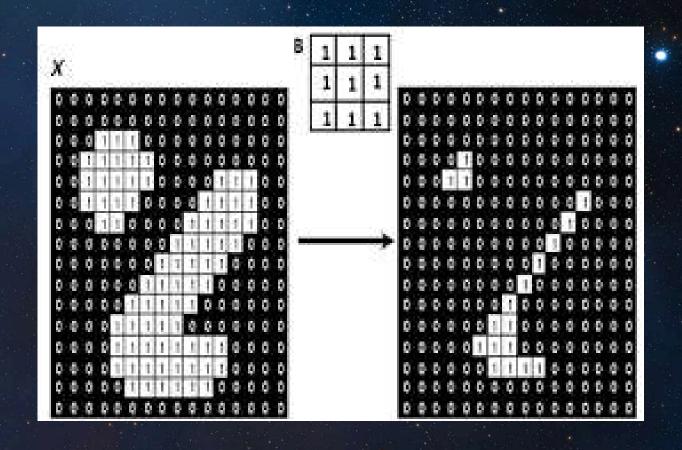
#### Purpose:

 Removes small objects or noise while preserving larger object shapes.

Formula:  $A \circ B = (A \ominus B) \oplus B$ 



#### **CLOSING:**



**Definition:** Fills small holes and gaps within objects (dilation followed by erosion).

#### **Purpose:**

Makes objects more complete by connecting small breaks.
 Formula: A·B=(A⊕B)⊖B

#### MANUAL IMPLEMENTATION OF DILATION

#### **HOW MANUAL DILATION WORKS:**

#### Padding the Image:

 Add a border (padding) around the binary image to ensure the structuring element can fully interact with edge pixels.

#### Iterating Over the Image:

• Traverse each pixel in the binary image (excluding the padded border).

#### **Applying the Structuring Element:**

 For each pixel, overlay the structuring element centered on the pixel.

#### **Checking for Overlaps:**

• If any part of the structuring element overlaps with a white pixel (1), set the current pixel in the output image to white (1).

#### **CODE SNIPPET:**

```
def manual_dilation(image, element):
  # Initialize an empty output image
  output = np.zeros_like(image, dtype=bool)
  # Calculate padding size
  pad_h, pad_w = element.shape[0] // 2, element.shape[1] // 2
  # Pad the binary image with zeros
     padded_image = np.pad(image, ((pad_h, pad_h), (pad_w, pad_w)),
mode='constant', constant_values=0)
  # Iterate over each pixel in the original image
  for i in range(image.shape[0]):
    for j in range(image.shape[1]):
      # Check for overlap with the structuring element
       if np.any(padded_image[i:i + element.shape[0], j:j + element.shape[1]] &
element):
        output[i, j] = 1 # Set the output pixel to white (1)
  return output
```

#### BUILT-IN METHODS FOR DILATION AND EROSION

#### WHY USE BUILT-IN FUNCTIONS?

#### Advantages

#### 1.Speed:

- Optimized algorithms for faster processing of large images.
- Handles large-scale datasets efficiently.

#### 2. Accuracy:

- Eliminates manual coding errors.
- Consistent and reliable results.

#### 3. Ease of Use:

- Simplifies implementation with just a few lines of code.
- Built-in support for various structuring elements.

#### 4. Versatility:

- Can handle both binary and grayscale images.
- Compatible with other image processing tools.

#### **SciPy Functions**

#### 1. binary\_dilation

- Function: Expands the boundaries of white (foreground) regions in a binary image.
- Usage:

from scipy.ndimage import binary\_dilation
dilated\_image = binary\_dilation(input\_image,
structure=structuring\_element)

- Parameters:
  - o input\_image: Binary image to process.
  - o structure: Structuring element to define the neighborhood.
- Output: A binary image with expanded white regions.

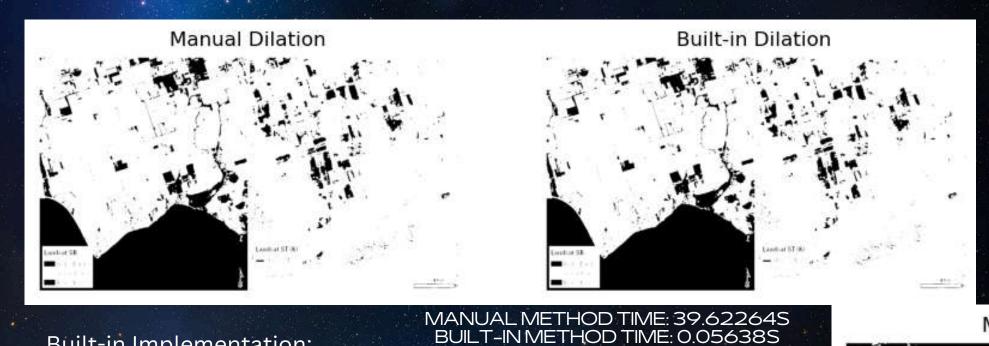
#### 2. binary\_erosion

- Function: Shrinks the boundaries of white regions by removing pixels at the edges.
- Usage:

from scipy.ndimage import binary\_erosion eroded\_image = binary\_erosion(input\_image, structure=structuring\_element)

- Parameters:
  - o input\_image: Binary image to process.
  - o structure: Structuring element defining the region for erosion.
- Output: A binary image with shrunken white regions.

#### COMPARISON: MANUAL VS. BUILT-IN DILATION

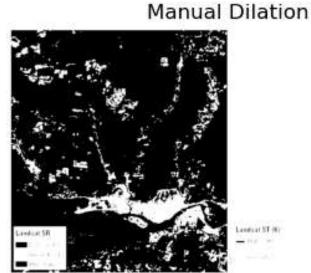


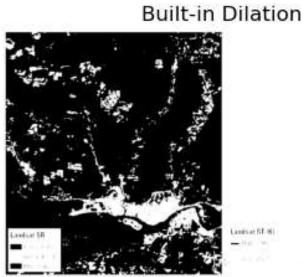
#### Manual Implementation:

- Computational Complexity:
  - Nested loops for every pixel and structuring element overlap.
  - Complexity: O(n×m×k×l)O(n \times m \times k \times l)O(n×m×k×l)
    - n,mn, mn,m: Image dimensions.
    - k,lk, lk,l: Structuring element dimensions.
- Performance:
  - Slower due to explicit iteration over pixels.
  - Best for small-scale images or educational purposes.

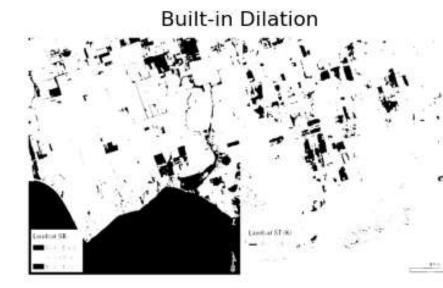
#### Built-in Implementation:

- Optimization:
  - Uses optimized libraries (e.g., C/C++) for faster processing.
  - o Parallelized operations for large-scale datasets.
- Performance:
  - Significantly faster, especially for large images.
  - Ideal for real-world applications.





Manual Dilation



#### Similarities:

#### MANUAL METHOD TIME: 38.97058S BUILT-IN METHOD TIME: 0.05382S

- Results are identical or nearly identical, demonstrating the accuracy of the manual method.
- Both use the same logic of structuring element overlap.

#### Differences:

- Built-in functions are faster and more effici
- Manual methods allow customization but are less practical for large images.

#### REFERENCES

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