### **Journal Format:**

The laboratory assignments are to be submitted by student in the form of journal.

Journal may consists of prologue, Certificate, table of contents, and **handwritten write-up of each assignment**.

### Format:

- 1. Title
- 2. Objectives
- 3. Problem Statement
- 4. Outcomes
- 5. Software and Hardware requirements
- 6. Date of Completion
- 7. Assessment grade/marks and assessor's sign
- 8. Theory- Concept in brief
- 9. Algorithm/Database design
- 10. Test cases
- 11. Conclusion/analysis

## **Continues Assessment:**

Parameters for overall assessment as well as each lab assignment assessment include-

- 1. Timely completion
- 2. Performance
- 3. Innovation
- 4. Efficient codes
- 5. Punctuality and neatness reserving weightage for successful mini-project completion
- 6. Related documentation.

# Guidelines for all Programming assignments of HPC:

- 1. Select the suitable model of a parallel computation (**Data parallel model, Task graph model, Work pool model, Master slave model , Producer consumer or pipeline model, Hybrid model or other)** for algorithm to be developed by considering a strategy for dividing the data, processing method and suitable strategy to reduce interactions.
- 2. Assume suitable processor model, topology, load distribution strategy and Communication.
- 3. Utilize all available resources.
- **4. Test on data set of sufficiently large size** Compute Total cost and Efficiency as:

### Total Cost = Time complexity × Number of processors used Efficiency = WCSA/ WCPA

**WCSA** - Worst case execution time of sequential algorithm and

**WCPA** - Worst case execution time of the parallel algorithm

Compare performance by varying number of processors used and also with sequential algorithm.

#### **Guidelines for Miniprojects:**

3 mini-projects: HPC-01, AIR-01, DA-01

Mini-project can be completed in **group of 2 to 3 students.** 

Software Engineering approach with proper documentation is to be strictly followed.

Use of **open source software** is to be encouraged.