

{

switch (iMsg)

case WM_CREATE;

MB (hwnd, TEXT ("WM-CREATE Arrived"),
TEXT ("Message"), MB_OK);

break;

{

case WM_SIZE;

MB (hwnd, TEXT ("WM-SIZE arrived"),
TEXT ("Message"), MB_OK);

break;

case WM_KEYDOWN;

MB (hwnd, switch (LOWERED(WPARAM))
case {

covers all keys.

Macro

wParam

virtual key code.

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case VK-ESCAPE; → K=27 or VK-ESCAPE.

MessageBox MB (hwnd, TEXT("VK-ESCAPE arrived"),
TEXT("Message"), MB-OK);

break;

}

}

for character keys.

case WM-char

switch (LOWERED(wParam))

{

case 'F':

MB MessageBox (hwnd, TEXT("WM-char-
F key is pressed"), TEXT("Message"),

MB-OK);

break;

}

break;

case WM-DESTROY

...

~~WndProc~~

WndProc (_ _ _

{

HDC hdc;

PAINTSTRUCT ps;

RECT rc;

TCHAR str[] = TEXT("Hello world!");

switch (iMsg)

{

case WM_PAINT;

GetClientRect(hwnd, &rc);

hdc = BeginPaint(hwnd, &ps);

SetBkColor(hdc, RGB(0, 0, 0));

SetTextColor(hdc, RGB(~~255~~0, 255, 0));

DrawText(hdc, str, -1, &rc,

DT_SINGLELINE | DT_CENTER | DT_VCENTER);

EndPaint(hwnd, &ps);

break;

case WM_DESTROY.

;
;
;
;
;
;