

2D-PiecemealAccess.cpp

```
C:\MyProjects\rtr05-213\03_CAssignments\upload08\11-Arrays\02-TwoDimensionalArrays\01-InlineInitialization\01-Integer2DArray\01-PiecemealAccess>link.exe 2D-PiecemealAccess.obj
```

```
Microsoft (R) Incremental Linker Version 14.35.32217.1  
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```

```
C:\MyProjects\rtr05-213\03_CAssignments\upload08\11-Arrays\02-TwoDimensionalArrays\01-InlineInitialization\01-Integer2DArray\01-PiecemealAccess>2D-PiecemealAccess.exe
```

Size of 2 Dimensional (2D) Integer Array is = 60

Number of Rows in 2 Dimensional (2D) Integer Array is = 5

Number of Columns in Two Dimensional (2D) Integer Array = 5d

Number of Elements in Two Dimensional (2D) Integer Array = 5d

Elements in Two Dimensional (2D) Array =

*****ROW - 1*****

iArray[0][0] = 1

iArray[0][1] = 2

iArray[0][2] = 3

*****ROW - 2*****

iArray[1][0] = 4

iArray[1][1] = 5

iArray[1][2] = 6

*****ROW - 3*****iArray[2][0] = 7

iArray[2][1] = 8

iArray[2][2] = 9

```
*****ROW - 2*****
```

```
iArray[1][0] = 4
```

```
iArray[1][1] = 5
```

```
iArray[1][2] = 6
```

```
*****ROW - 3*****iArray[2][0] = 7
```

```
iArray[2][1] = 8
```

```
iArray[2][2] = 9
```

```
*****ROW - 4*****iArray[3][0] = 10
```

```
iArray[3][1] = 11
```

```
iArray[3][2] = 12
```

```
*****ROW - 5*****iArray[4][0] = 13
```

```
iArray[4][1] = 14
```

```
iArray[4][2] = 15
```

```
C:\MyProjects\rtr05-213\03_CAssignments\upload08\11-Arrays\02-TwoDimensionalArrays\01-InlineInitialization\01-Integer2DArray\01-PiecemealAccess>2_
```