CS 553 - Cloud Computing, Spring 2020

# DESIGN AND PERFORMANCE REPORT

Team 14

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**Disk Benchmarking** - MyDiskBenchmark measures the throughput in MB/sec for write sequential, write random, read sequential and read random access patterns on disk memory with various record size(64KB, 1MB, 16MB) and different concurrency(threads) in C language.

**Code Design** - The code is written in C language which calculates the throughput and latency for random and sequential read/write operations on disk with different record size and different number of threads.

- Pthread library is used for multithreading.
- I have created a structure named pthreadArgs to pass arguments to function at the time of multithreading.
- Main() function receives command line arguments and then calls respective functions according to the passed arguments.
- sequentialWrite() function accepts parameters (record size and no of files) from main and performs sequential write operation on disk by creating files.
- sequentialRead() function accepts parameters(record size and no of files) from the main function and performs sequential read operation on disk by reading blocks from files.
- createFiles() function is called before sequential read and random read operation to create the files for them.
- randomWrite() function also accepts the same parameters from main and performs
  random write operation on disk by creating files. First I write 1 chunk of given record size
  in file, then for every chunk I will pick a random number and will write that chunk in that
  respective place.
- randomRead() performs random read operation on disk by reading from files. First I will
  find a random number every time, and then will read a chunk of data from that random
  position. This process is repeated for every chunk.

<u>Machine Specifications</u> - Node\_type: Skylake, No of threads: 48, Storage: Samsung MZ7KM240HMHQ0D3 (240 GB), RAM: 192GB, CPUs: 2

### **Detailed Description -**

1) Write Sequential - In write sequential, file is written sequentially on disk with different record sizes(64KB, 1MB, 16MB) and different number of threads(1, 2, 4, 8, 12, 24, 48). Entire 10GB of file is divided into defined blocks for sequential writing. File size keeps on decreasing with increasing number of threads respectively.

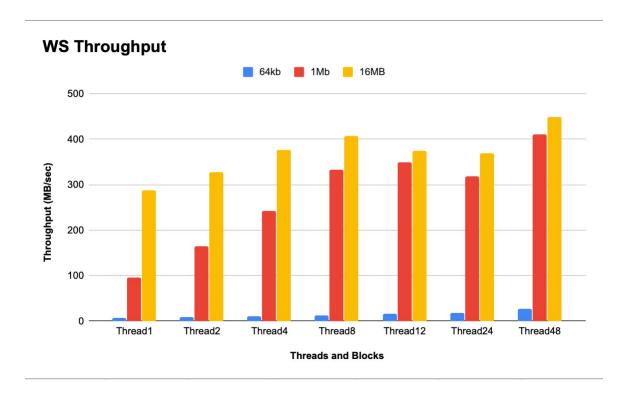
# Following are the values of 3 different runs for MyDiskBenchmark and Iozone benchmark -

Concurrency and Record Size	MyDisk Bench mark Run 1	MyDisk Bench mark Run 2	MyDisk Bench mark Run 3	lozone bench. Run 1	lozone bench. Run 2	lozone bench. Run 3	Average MyDiskBen chmark	Average lozone bench.
1 and 64KB	8	7	7	368	371	363	7	367
1 and 1MB	99	93	97	464	464	463	96	464
1 and 16MB	294	283	287	455	451	448	288	451
2 and 64KB	10	9	9	451	450	454	9	452
2 and 1MB	167	165	162	468	468	465	164	466
2 and 16MB	332	326	326	457	455	458	328	457
4 and 64KB	13	11	10	463	464	464	11	464
4 and 1MB	247	242	239	465	466	459	243	463
4 and 16MB	380	377	378	466	464	463	378	464
8 and 64KB	14	12	11	461	465	464	12	463
8 and 1MB	341	324	330	458	465	461	333	462
8 and 16MB	414	411	405	455	448	451	408	451
12 and 64KB	21	16	17	460	463	462	18	461
12 and 1MB	355	349	347	468	465	468	350	468
12 and 16MB	387	370	368	451	454	451	374	452
24 and 64KB	20	16	19	464	465	465	18	465
24 and 1MB	326	310	317	465	468	465	319	466
24 and 16MB	377	367	361	456	455	457	369	456
48 and 64KB	29	27	26	466	466	465	27	466
48 and 1MB	414	411	409	464	467	465	410	465
48 and 16MB	452	451	447	426	428	432	449	429

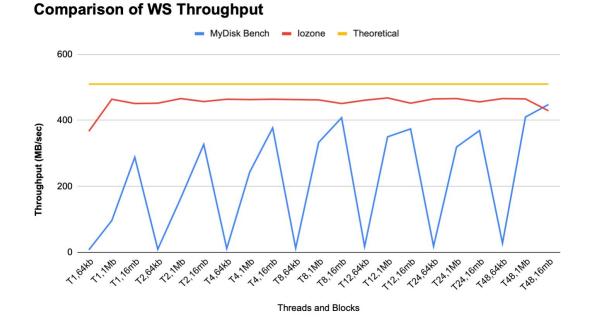
We have taken average values for each record size and concurrency and generated the final table with theoretical throughput and efficiency.

# Write Sequential Final Table -

Workload	Concurren cy	Record Slze	MyDiskBench Measured Throughput	IOZone Measured Throughput	Theoretical Throughput	MyDiskBench Efficiency(%)	IOZone Efficiency (%)
ws	1	64KB	7	367	510	1.37	71.9
WS	1	1MB	96	464	510	18.82	90.9
ws	1	16MB	288	451	510	56.4	88.4
ws	2	64KB	9	452	510	1.76	88.6
ws	2	1MB	164	466	510	32.15	91.3
ws	2	16MB	327	457	510	64.11	89.6
ws	4	64KB	11	464	510	2.15	90.9
ws	4	1MB	243	463	510	47.6	90.7
ws	4	16MB	377	464	510	73.9	90.9
ws	8	64KB	12	463	510	2.35	90.7
ws	8	1MB	333	462	510	65.2	90.6
ws	8	16MB	408	451	510	80	88.4
ws	12	64KB	17	461	510	3.34	90.3
ws	12	1MB	350	468	510	74.7	91.7
ws	12	16MB	374	452	510	73.3	88.6
ws	24	64KB	18	465	510	3.5	91.1
ws	24	1MB	319	466	510	62.5	91.2
ws	24	16MB	369	456	510	72.3	89.4
ws	48	64KB	27	466	510	5.2	91.2
ws	48	1MB	410	465	510	80	91.1
WS	48	16MB	448	429	510	87.8	84.1



Above graph plot represents values of MyDiskBench WS Throughput with Threads of block sizes 64kb,1Mb,16 Mb respectively.



Above graph plot compares the WS Throughput of MyDiskBench, lozone, Theoretical values with Threads of block sizes 64kb,1Mb,16Mb.

**Analysis** - MyDiskBenchmark values are increasing with the larger record size. For 1MB and 16MB record size our benchmark values are quite close to iozone values but for 64kb record size our throughput is low because we are writing a very small block or chunk at a time which is taking longer time. Our throughput is not varying much with the number of threads but varies only with record size. Iozone values are quite consistent for different record sizes and different concurrency.

2) Read Sequential - In read sequential, file is read sequentially from disk with different record sizes(64KB, 1MB, 16MB) and different number of threads(1, 2, 4, 8, 12, 24, 48). Entire 10GB of file is divided into defined blocks for sequential writing. File size keeps on decreasing with increasing number of threads respectively.

Following are the values of 3 different runs for MyDiskBenchmark and lozone benchmark for read sequential-

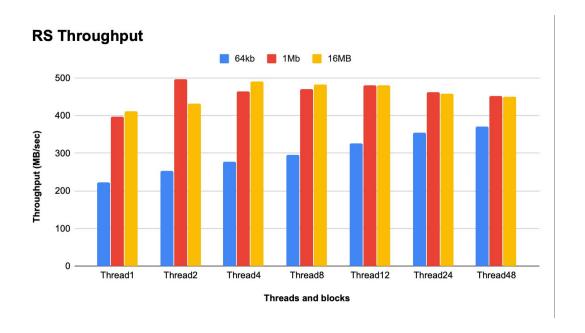
Concurrency and Record Size	MyDisk Bench mark Run 1	MyDisk Bench mark Run 2	MyDisk Bench mark Run 3	lozone bench. Run 1	lozone bench. Run 2	lozone bench. Run 3	Average MyDiskBen chmark	Average lozone bench.
1 and 64KB	214	249	218	347	344	353	223	348
1 and 1MB	393	403	398	363	369	361	398	364
1 and 16MB	411	414	411	401	404	407	412	404
2 and 64KB	251	249	258	339	334	338	254	337
2 and 1MB	498	501	490	460	460	461	496	460
2 and 16MB	434	436	427	419	418	414	432	417
4 and 64KB	275	278	281	350	348	351	278	349

4 and 1MB	465	466	465	422	409	416	465	416
4 and 16MB	491	491	490	492	491	491	490	491
8 and 64KB	290	299	297	369	372	371	295	371
8 and 1MB	459	491	465	422	423	422	471	422
8 and 16MB	487	488	481	442	442	439	484	441
12 and 64KB	327	326	327	394	389	391	326	391
12 and 1MB	480	482	478	416	417	418	480	417
12 and 16MB	488	464	475	480	483	477	479	480
24 and 64KB	346	349	362	408	406	405	355	406
24 and 1MB	465	463	457	441	441	441	462	441
24 and 16MB	434	455	473	471	471	470	458	470
48 and 64KB	377	367	369	410	412	414	371	412
48 and 1MB	451	451	456	461	460	460	453	460
48 and 16MB	447	452	453	489	490	488	450	489

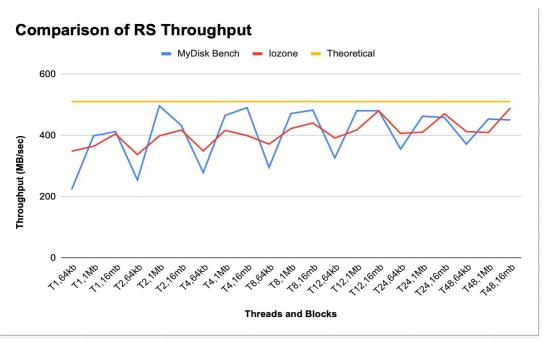
We have taken average values for each record size and concurrency and generated the final table with theoretical throughput and efficiency.

#### Read Sequential Final Table-

Workload	Concurre ncy	Record Slze	MyDiskB ench Measure d Throughp ut	IOZone Measure d Throughp ut	Theoretic al Throughp ut	MyDiskB ench Efficiency (%)	IOZone Efficiency( %)
RS	1	64KB	223	348	510	43.7	68.2
RS	1	1MB	398	364	510	78.0	71.3
RS	1	16MB	412	404	510	80.7	79.2
RS	2	64KB	254	337	510	49.8	66
RS	2	1MB	496	460	510	97.2	90.1
RS	2	16MB	432	417	510	84.7	81.1
RS	4	64KB	278	349	510	54.5	68.4
RS	4	1MB	465	416	510	91.21	81.5
RS	4	16MB	490	490	510	96	96
RS	8	64KB	295	371	510	57.8	72.7
RS	8	1MB	471	422	510	92.3	82.7
RS	8	16MB	482	440	510	94.5	86.2
RS	12	64KB	326	391	510	63.9	76.6
RS	12	1MB	480	417	510	94.1	81.7
RS	12	16MB	480	480	510	94.1	94.1
RS	24	64KB	355	406	510	69.6	79.6
RS	24	1MB	462	440	510	90.5	86.2
RS	24	16MB	458	470	510	89.8	92.1
RS	48	64KB	371	412	510	72.7	80.7
RS	48	1MB	453	460	510	88.8	90.1
RS	48	16MB	450	489	510	88.2	95.8



Above graph plot represents values of MyDiskBench RS Throughput with Threads of block sizes 64kb,1Mb,16 Mb respectively



Above graph plot compares the RS Throughput of MyDiskBench, lozone, Theoretical values with Threads of block sizes 64kb, 1Mb, 16Mb

**Analysis** - In Read Sequential, MyDiskBenchmark values are closer to iozone and are not varying much as in case of write sequential. Also, read sequential has higher throughput values as compared to write sequential. Iozone values are quite consistent for different record sizes and different concurrency.

**3)** Read Random - In read random, file is read randomly from disk with different record sizes(64KB, 1MB, 16MB) and different number of threads(1, 2, 4, 8, 12, 24, 48). Entire 10GB of file is divided into defined blocks for sequential writing. File size keeps on decreasing with increasing number of threads respectively.

Following are the values of 3 different runs for MyDiskBenchmark and lozone benchmark -

Concurrency and Record Size	MyDisk Bench mark Run 1	MyDisk Bench mark Run 2	MyDisk Bench mark Run 3	lozone bench. Run 1	lozone bench. Run 2	lozone bench. Run 3	Average MyDiskBen chmark	Average lozone bench.
1 and 64KB	208	210	203	238	237	237	206	237
1 and 1MB	401	432	408	431	435	434	413	433
1 and 16MB	425	424	416	408	407	407	422	407
2 and 64KB	289	291	297	329	325	324	293	325
2 and 1MB	439	439	439	430	429	429	439	429
2 and 16MB	450	441	436	418	419	417	442	417
4 and 64KB	312	320	301	355	351	353	309	353
4 and 1MB	430	433	436	419	419	419	433	419
4 and 16MB	422	435	427	415	415	418	428	416
8 and 64KB	240	278	259	371	375	376	259	374
8 and 1MB	439	428	440	425	427	423	436	425
8 and 16MB	443	415	423	439	437	434	425	437
12 and 64KB	297	291	295	390	392	392	294	391
12 and 1MB	478	479	479	416	415	415	479	415
12 and 16MB	432	427	425	426	427	424	428	425
24 and 64KB	364	365	361	408	411	405	363	408
24 and 1MB	440	457	437	415	417	413	445	414

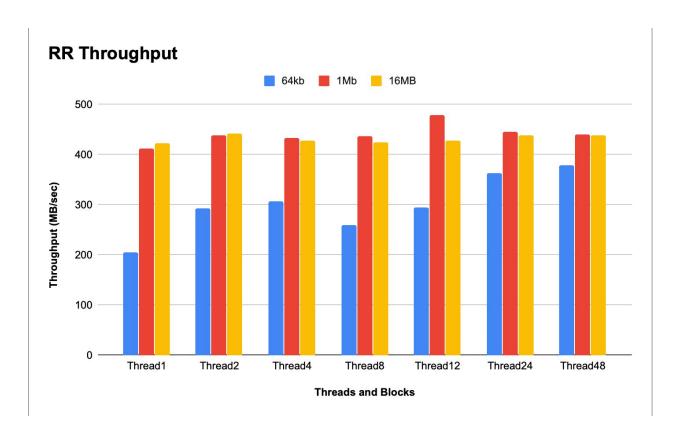
24 and 16MB	439	435	437	405	405	403	438	404
48 and 64KB	378	375	384	413	410	412	379	411
48 and 1MB	441	443	438	411	415	413	441	412
48 and 16MB	430	450	437	468	469	469	439	469

We have taken average values for each record size and concurrency and generated the final table with theoretical throughput and efficiency.

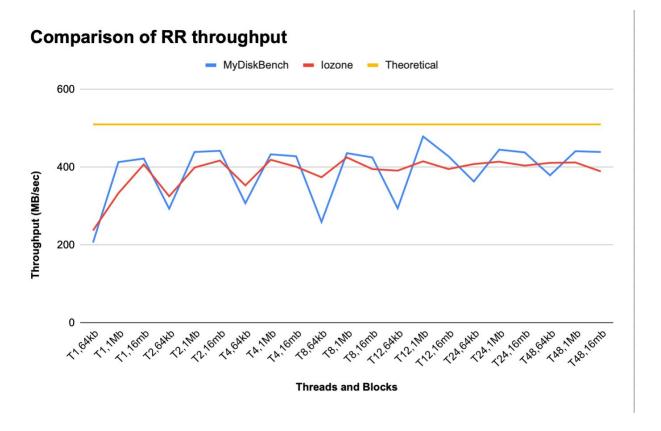
#### Final Table Read Random -

Workload	Concurre ncy	Record SIze	MyDiskB ench Measure d Throughp ut	IOZone Measure d Throughp ut	Theoretic al Throughp ut	MyDiskB ench Efficiency (%)	IOZone Efficiency( %)
RR	1	64KB	206	237	510	40.3	46.4
RR	1	1MB	413	433	510	80.9	84.9
RR	1	16MB	422	407	510	82.7	79.8
RR	2	64KB	293	325	510	57.4	63.7
RR	2	1MB	439	429	510	86	84.1
RR	2	16MB	442	417	510	86.6	81.7
RR	4	64KB	307	353	510	60.1	69.2
RR	4	1MB	433	419	510	84.9	82.1
RR	4	16MB	428	416	510	83.9	81.5
RR	8	64KB	259	374	510	50.7	73.3
RR	8	1MB	436	425	510	85.4	83.3
RR	8	16MB	425	437	510	83.3	85.6
RR	12	64KB	294	391	510	57.6	76.6
RR	12	1MB	479	415	510	93.9	81.3
RR	12	16MB	428	425	510	83.9	83.3

RR	24	64KB	363	408	510	71.1	80
RR	24	1MB	445	414	510	87.2	81.1
RR	24	16MB	438	404	510	85.8	79.2
RR	48	64KB	379	411	510	74.3	80.5
RR	48	1MB	441	412	510	86.4	80.7
RR	48	16MB	439	469	510	86	91.9



Above graph plot represents values of MyDiskBench RR Throughput with Threads of block sizes 64kb,1Mb,16 Mb respectively



Above graph plot compares the RR Throughput of MyDiskBench, lozone, Theoretical values with Threads of block sizes 64kb,1Mb,16Mb.

**Analysis** - In Read Random, MyDiskBenchmark values are closer to iozone and are not varying much as in case of write random. Also, read random has higher throughput values as compared to write random. Iozone values are quite consistent for different record sizes and different concurrency. Read Random has also high efficiency for almost all different record size and different concurrency.

**4) Write Random** - In write random, file is written randomly on disk with different record sizes(64KB, 1MB, 16MB) and different number of threads(1, 2, 4, 8, 12, 24, 48). Entire 10GB of file is divided into defined blocks for sequential writing. File size keeps on decreasing with increasing number of threads respectively.

Following are the values of 3 different runs for MyDiskBenchmark and lozone benchmark -

Concurrency and Record Size	MyDisk Bench mark Run 1	MyDisk Bench mark Run 2	MyDisk Bench mark Run 3	lozone bench. Run 1	lozone bench. Run 2	lozone bench. Run 3	Average MyDiskBen chmark	Average lozone bench.
1 and 64KB	8	7	8	377	376	377	8	377
1 and 1MB	95	98	94	463	462	459	96	461
1 and 16MB	282	288	287	457	455	462	286	458
2 and 64KB	10	10	10	447	448	450	10	449
2 and 1MB	163	165	163	462	462	462	164	462
2 and 16MB	340	318	326	450	451	450	327	450
4 and 64KB	11	12	12	461	462	462	12	462
4 and 1MB	245	244	244	457	463	462	244	461
4 and 16MB	378	379	371	456	455	456	376	455
8 and 64KB	12	12	12	457	459	465	12	461
8 and 1MB	344	350	339	457	458	457	345	457
8 and 16MB	401	399	399	470	465	471	401	469
12 and 64KB	13	15	16	461	468	465	14	464
12 and 1MB	379	378	378	467	468	462	379	466
12 and 16MB	419	415	401	460	460	461	411	460
24 and 64KB	17	16	16	455	458	457	16	457
24 and 1MB	398	388	392	455	471	457	393	462

24 and 16MB	444	449	439	449	451	453	444	451
48 and 64KB	25	24	24	448	453	452	25	451
48 and 1MB	414	411	409	446	447	447	410	447
48 and 16MB	429	441	457	437	439	431	443	436

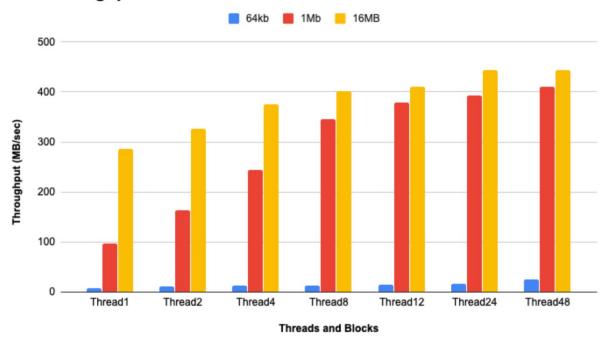
We have taken average values for each record size and concurrency and generated the final table with theoretical throughput and efficiency.

#### Write Random

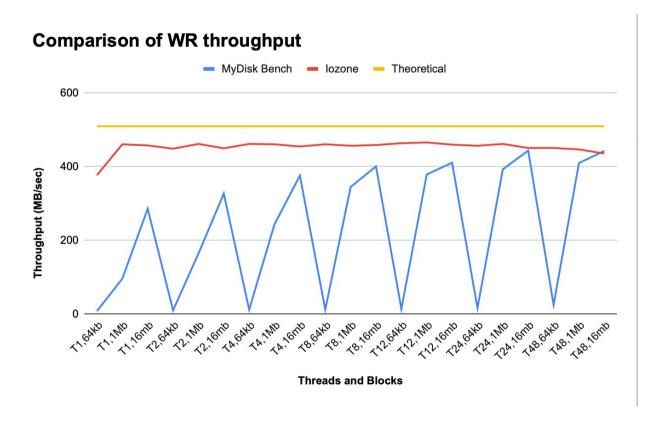
Workload	Concur	Record Slze	MyDiskBench Measured Throughput	IOZone Measured Throughput	Theoretical Throughput	MyDiskBench Efficiency(%)	IOZone Efficiency(%)
WR	1	64KB	8	377	510	1.5	73.9
WR	1	1MB	96	461	510	18.8	90.3
WR	1	16MB	286	458	510	56	89.8
WR	2	64KB	10	449	510	1.9	88
WR	2	1MB	164	462	510	32.1	90.5
WR	2	16MB	327	450	510	64.1	88.2
WR	4	64KB	12	462	510	2.35	90.5
WR	4	1MB	244	461	510	47.8	90.3
WR	4	16MB	376	455	510	73.7	89.2
WR	8	64KB	12	461	510	2.35	90.3
WR	8	1MB	345	457	510	67.6	89.6
WR	8	16MB	401	459	510	87.3	90
WR	12	64KB	14	464	510	3.01	90.9
WR	12	1MB	379	466	510	74.3	91.3
WR	12	16MB	411	460	510	80.5	90.1
WR	24	64KB	16	457	510	3.1	89.6
WR	24	1MB	393	462	510	77	90.5

WR	24	16MB	444	451	510	87	88.4
WR	48	64KB	25	451	510	4.9	88.4
WR	48	1MB	410	447	510	91.7	87.6
WR	48	16MB	443	436	510	86.8	85.4

# **WR** Throughput



Above graph plot represents values of MyDiskBench WR Throughput with Threads of block sizes 64kb,1Mb,16 Mb respectively

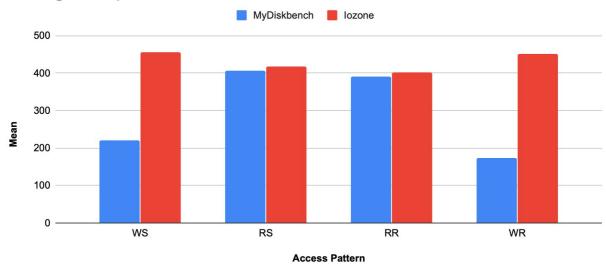


Above graph plot compares the WR Throughput of MyDiskBench, Iozone, Theoretical values with Threads of block sizes 64kb, 1Mb, 16Mb.

Analysis - In Write Random, MyDiskBenchmark values are increasing with the larger record size. For 1MB and 16MB record size our benchmark values are quite close to iozone values but for 64kb record size our throughput is low because we are writing a very small block or chunk at a time which is taking longer time. Our throughput is not varying much with the number of threads but varies with record size. Iozone values are quite consistent for different record sizes and different concurrency.

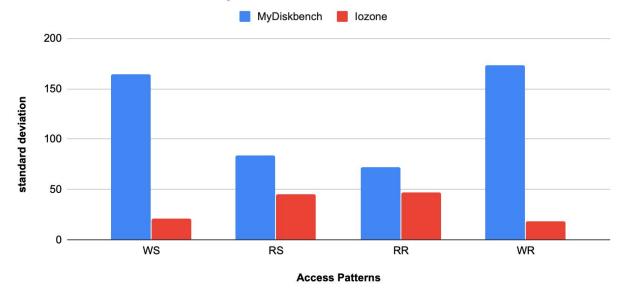
# **Average and Standard Deviation Plot**

#### **Average Comparison**



Above Graph plots compares the averages of Access patterns WS,RS,RR,WR

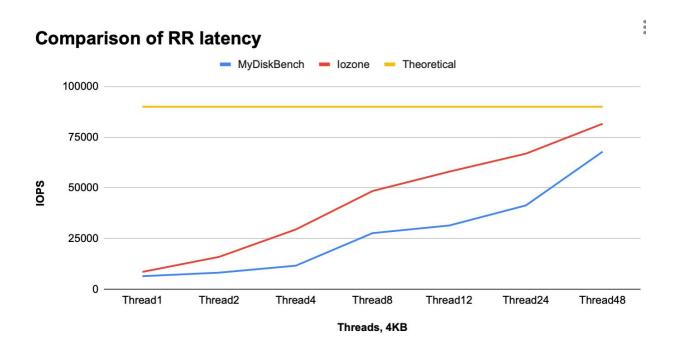
## **Standard Deviation Comparison**



Above Graph plots compares the Standard Deviations of Access patterns WS,RS,RR,WR

# 5) Read Random Latency(IOPS 4KB) -

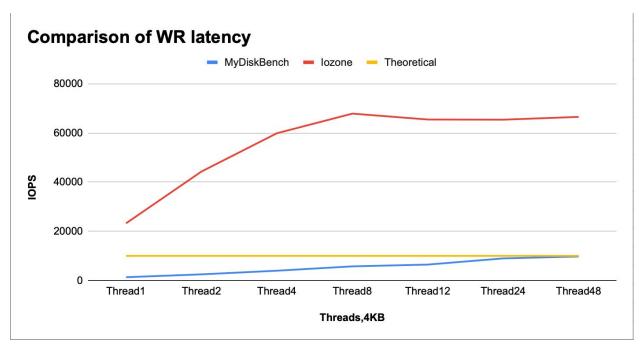
Work- Load	Concurr	Record size	MyDiskBench Measured IOPS (OPS/sec)	IOzne Measured IOPS (ops/sec)	Theoretic al IOPS (ops/sec)	MyDiskBench efficiency(%)	IOzone Efficiency (%)
RR	1	4KB	6408	8528	90000	7.12	9.4
RR	2	4KB	8156	15944	90000	9.06	17.71
RR	4	4KB	11598	29466	90000	12.88	32.74
RR	8	4KB	27652	48416	90000	30.72	53.79
RR	12	4KB	31413	57983	90000	34.9	64.4
RR	24	4KB	41328	66857	90000	45.92	74.2
RR	48	4KB	67840	81608	90000	75.3	90.6



Above Graph plot compares the RR latency values of MyDiskBench,lozone,Theoretical for threads with 4kb block size

# 6) Write Random latency - (IOPS 4KB)

Work- Load	Concurr	Record size	MyDiskBench Measured IOPS (OPS/sec)	IOzne Measured IOPS (ops/sec)	Theoretic al IOPS (ops/sec)	MyDiskBench efficiency(%)	IOzone Efficiency (%)
WR	1	4KB	1319	23242	10000	13.19	232.42
WR	2	4KB	2487	44309	10000	24.87	443.09
WR	4	4KB	3966	59876	10000	39.66	598.76
WR	8	4KB	5734	67856	10000	57.34	678.56
WR	12	4KB	6458	65459	10000	64.58	654.59
WR	24	4KB	8972	65392	10000	89.72	653.92
WR	48	4KB	9753	66529	10000	97.53	665.29



Above Graph plot compares the WR latency values of MyDiskBench,lozone,Theoretical for threads with 4kb block size.

<u>Theoretical Throughput</u> - For theoretical throughput we have referred to Samsung PM863a SSD for data centers having the same specifications as the one used in skylake machines.

Performance <sup>2</sup>					
	Rand. read (4KB, QD32)	90KIOPS			
	Rand. write (4KB, QD32)	10K IOPS			

<u>Tradeoffs and Improvements</u> - Sequential and Random write operation can be improved for smaller record size. In this experiment, disk cache plays an important role which increases throughput if not flushed properly. Few other system calls can be used to bypass cache completely and multithreading can be optimized to increase the benchmark speed.

**Conclusion** - Sequential and Random read is closer to iozone values but write sequential and random operation gets slower with smaller record size. Iozone values are consistent throughout different experiments. Benchmarking can be improved by optimizing threading in code.

**Contributions** - MyDiskBenchmark code written by Sandeep. Iozone experiments and script written and recorded by Shrutii.