

1. Develop a JAVA program to add TWO matrices of suitable order N (The value of N should be read from command line arguments).

Save Filename as: MatrixAddition.java

Solution:-

```
public class MatrixAddition
{
    public static void main (String[] args)
    {
        int n = Integer.parseInt (args[0]);
        int[][] matrix1 = new int[n][n];
        int[][] matrix2 = new int[n][n];
        int[][] sum = new int[n][n];
        // Initialize matrices with some values, for example, i+j
        for (int i = 0; i < n; i++)
        {
            for (int j = 0; j < n; j++)
            {
                matrix1[i][j] = i + j;
                matrix2[i][j] = i + j;
            }
        }
        // Add the matrices
        for (int i = 0; i < n; i++)
        {
            for (int j = 0; j < n; j++)
```

```

    {
        sum[i][j] = matrix1[i][j] + matrix2[i][j];
    }
}

// Print the result

System.out.println ("Sum of matrices is: ");

for (int i = 0; i < n; i++)
{
    for (int j = 0; j < n; j++)
    {
        System.out.print (sum[i][j] + " ");
    }
    System.out.println ();
}
}
}

```

Compile as: javacMatrixAddition.java

Run as:java MatrixAddition 3

Output:

Sum of matrices is:

0 2 4

2 4 6

6 8 7

2. Develop a stack class to hold a maximum of 10 integers with suitable methods. Develop a JAVA main method to illustrate Stack operations

Save Filename as:StackMain.java

Solution:-

```
import java.util.Scanner;

class Stack
{
    private int maxSize = 10;

    private int top;

    private int[] stackArray;

    public Stack ()
    {
        stackArray = new int[maxSize];

        top = -1;
    }

    public void push (int value)
    {
        if (top == maxSize - 1)
        {
            System.out.println("Stack is full. Unable to push " + value);

            return;
        }

        stackArray[++top] = value;
    }
}
```

```
public void pop ()
{
    if (top == -1)
    {
        System.out.println ("Stack is empty");
        return;
    }

    System.out.println ("Popped " + stackArray[top--] + "from the stack");
}

public void display ()
{
    if (top == -1)
    {
        System.out.println ("Stack is empty");
        return;
    }

    System.out.print ("Stack: ");
    for (int i = 0; i <= top; i++)
    {
        System.out.print (stackArray[i] + " ");
    }

    System.out.println ();
}
}
```

```
public class StackMain
{
    public static void main (String[] args)
    {
        Stack stack = new Stack ();

        Scanner scanner = new Scanner (System.in);

        while (true)
        {
            System.out.println ("Choose an option:");

            System.out.println ("1) Push");
            System.out.println ("2) Pop");
            System.out.println ("3) Display");
            System.out.println ("4) Exit");

            int option = scanner.nextInt ();

            switch (option)
            {
                case 1:
                    System.out.println ("Enter a number to push:");

                    int num = scanner.nextInt ();

                    stack.push (num);

                    break;
                case 2:
                    stack.pop ();

                    break;
```

case 3:

```
stack.display ();
```

```
break;
```

case 4:

```
scanner.close ();
```

```
return;
```

default:

```
System.out.println("Invalid option.Please choose again.");
```

```
}
```

```
}
```

```
}
```

```
}
```

Compile As: javacStackMain.java

Run As: java StackMain

Output:

Choose an option:

1) Push

2) Pop

3) Display

4) Exit

Enter a number to push:

10

Choose an option:

1) Push

2) Pop

3) Display

4) Exit

Enter a number to push:

20

Choose an option:

1) Push

2) Pop

3) Display

4) Exit

Enter a number to push:

30

Choose an option:

1) Push

2) Pop

3) Display

4) Exit

Stack: 10 20 30

Choose an option:

1) Push

2) Pop

3) Display

4) Exit

Popped 30 from the stack