

Notice Class

Sequence Diagram	Method(s) to add	Description
Constructor	Notice(String message, String productID)	Initializes a Notice object with a message and the ID of the related product.
Get Notice Message	getMessage()	Returns the message of the notice.
Get Product ID	getProductID()	Returns the product ID associated with the notice.
Display Notice	displayNotice()	Returns a formatted string displaying the notice message along with the product ID.

Class Diagram

Notice
- message: String
- productID: String
+ Notice(String, String)
+ getMessage(): String
+ getProductID(): String
+ displayNotice(): String

WarehouseConsole Class		
Sequence Diagram	Method(s) to add	Description
Show Main Menu	showMainMenu()	Displays the main menu of the warehouse system and handles user interaction.
Manage Clients	manageClients(Scanner)	Allows users to add clients by entering their information (name, address, and phone).
Manage Products	manageProducts(Scanner)	Allows users to add products (name, price, description, and category) to the catalog.
Create Order	createOrder(Scanner)	Allows users to create an order by specifying client ID, product ID, and quantity.
View Orders	viewOrders()	Displays existing orders (currently a placeholder, as order management isn't implemented).
Display Notices	displayNotices()	Displays all notices related to product changes.

Tsion Nidaw

Class Diagram

WarehouseConsole
- clientList: ClientList
- catalog: Catalog
+ showMainMenu(): void
+ manageClients(Scanner): void
+ manageProducts(Scanner): void
+ createOrder(Scanner): void
+ viewOrders(): void
+ displayNotices(): void