Meeting week 2

15/2 Tuesday 16:42 Baboc = chairman

- Presenting HCI   everyone familiar with content
  grade   ↳ everyone should contribute to every product
      proposal app looks / other team check

- Back / front -end
  everyone on both, switch

  code style added on code of conduct
  Game has 20 questions
! Send agenda in advance / gitlab

- backlog   , uses / lecture / admin perspective
  code ↳ to make user stories
      must have is for a functioning working game
  • list them as issues in gitlab using labels
  • doesn't hand in excel backlog
  • one can post all issues, but implemented by multiple

  test equal methods own choice (smart)
- grading rubric
  differentiate functioning & non-functional issues   requirements

description

▷ clarify / explain buttons and choices

(powerpoint)

• code of conduct
  ↳ upload this week
  ↳ feedback:
    • is fine, solid
    • meeting done together, everyone agrees

17.04
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Quick tips
  • agenda one day before
1st thing: standup meeting with short update
  ordered list in agenda

all did the git assignment ▽

reverse push
questions about git terminology
• message is imperative

· 1B
- · does everyone know their roles
- · ~~implementator~~ strength and weakness
- · organised but problems with finishing
- · finish task before deadline, chairman informates

Deadlines
- · 2B : code of conduct   friday 1800
        ↳ at least one
- · Backlog friday 1800
- · first merge request in gitlab repository friday 1800
        ↳ parts code of conduct

<u>17:19</u>

test in parallel, test first then implement

17:21 END

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online view
                        app