



Parts 2 & 3

Fold classification &

Function from structure



# Overview

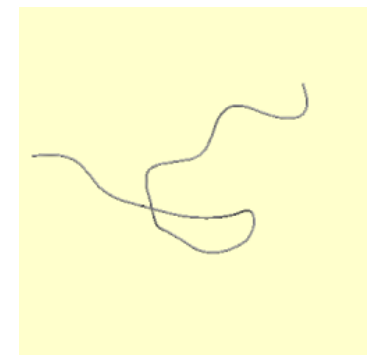
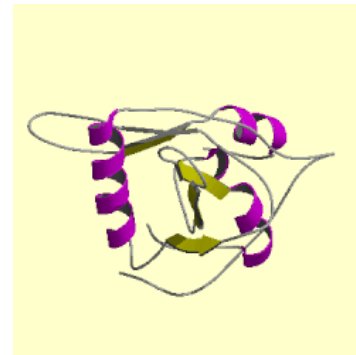
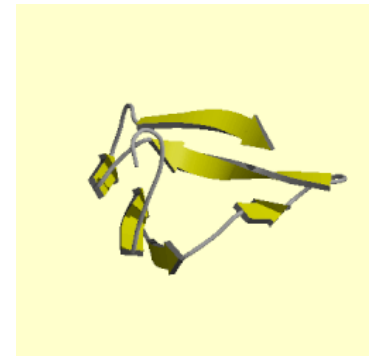
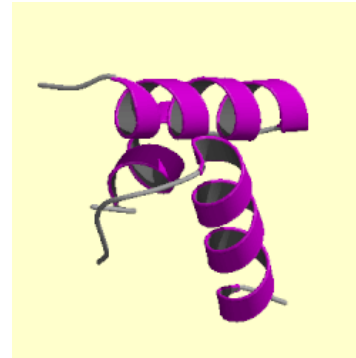
- Protein structure classification
  - Goals & Concepts
  - Methods & Databases
    - Minimum RMSD superposition
    - CATH, SCOP,...
- Function from structure
  - Function from fold
  - Active site based
    - Find a putative active site, and infer function
      - Intrinsic methods
      - Extrinsic methods



# Protein fold classification

# Why is this interesting?

- Understanding structure
- Evolutionary insights
- Creation of data sets
  - PDB is highly redundant!
- Function from structure
- ...



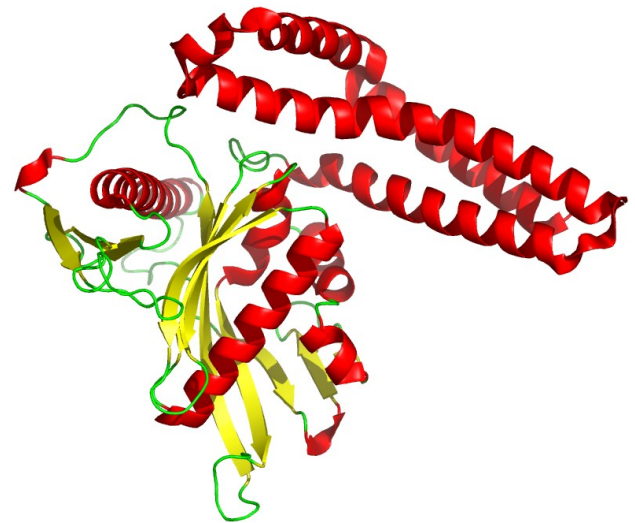


# Most Proteins are Multidomain

- 40% of globular protein structures are MD
  - Most have 2 domains
- High proportion of proteins in genomes are MD
  - Ekman et al (2005), JMB, 348, 231-243
  - prokaryotes: 40%
  - eukaryotes: 65%
  - Often not easy to find domains based on sequence alone
- Fold classification is done at the domain level
  - Need a method to recognize domains

# What is a domain?

- (Potentially) Independent folding unit
  - Compact, globular structure
  - More intra- than inter domain contacts
  - No shared secondary structures
  - It is an 'evolutionary unit'
- These rules are often fuzzy
- Various methods identify domains



RF2

# Folds and structure

- Some terminology...

- Structure

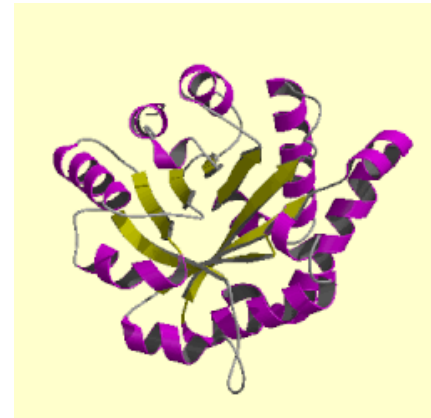
- A specific protein

- Fold

- Global properties of a structure
      - Secondary structure elements
      - Connections between elements
      - Orientations of elements

- Example

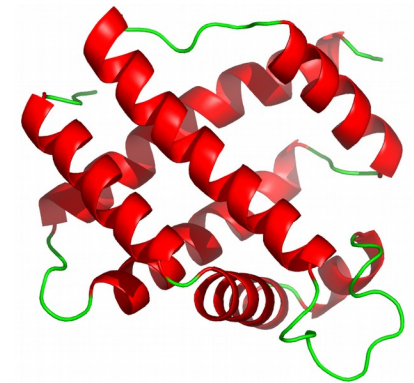
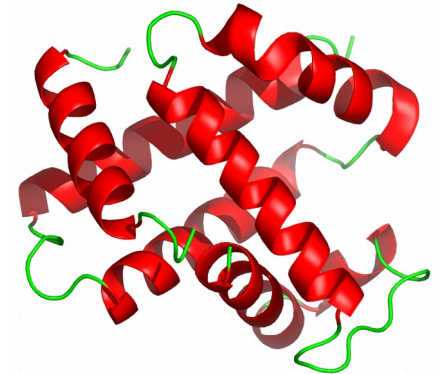
- Triose Phosphate Isomerase
    - TIM barrel



# Superfamilies

## ■ Superfamily

- Set of families
  - Not related judged by sequence
  - ...but adopt the same fold
  - ...and have a common evolutionary origin
- Most families belong to a previously observed superfamily
- ...and 25 % of superfamilies have a common function
- ..so one can often go from a fold to a function for a newly solved protein structure



Haemoglobin &  
Leghaemoglobin  
(11.9% identity)



# Superfolds I

## ■ Superfolds

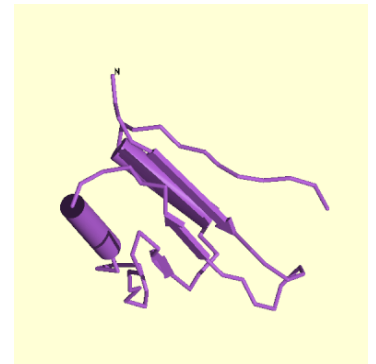
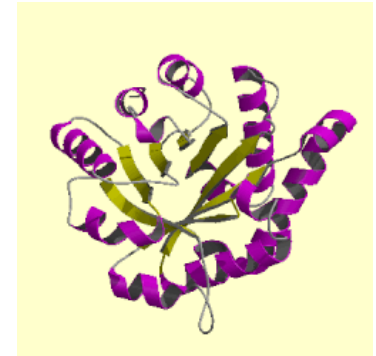
- Folds that occur in several superfamilies
- ...due to convergent evolution (?)

## ■ Examples

- TIM-barrel: 15 superfamilies
- $\alpha\beta$ -plaits: 12 superfamilies
- Rossmann-fold: 35 superfamilies

## ■ Sometimes Superfold→binding site

- TIM barrel
  - Active site is always at the top



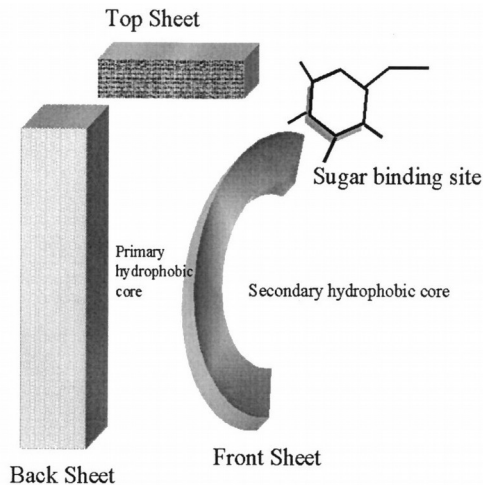
# Superfolds II

- Jelly roll fold

- Sugar binding proteins

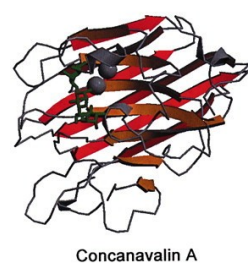
- Lectins

- Loris (2002), BBA,1572



Sugar is bound in the same location

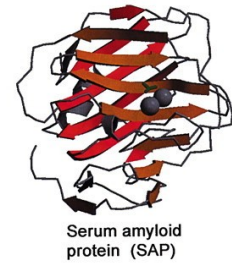
## Legume lectins



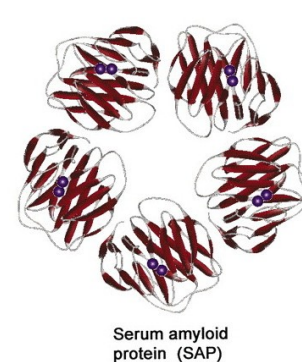
## Galectins



## Pentraxins



## Four families with same fold

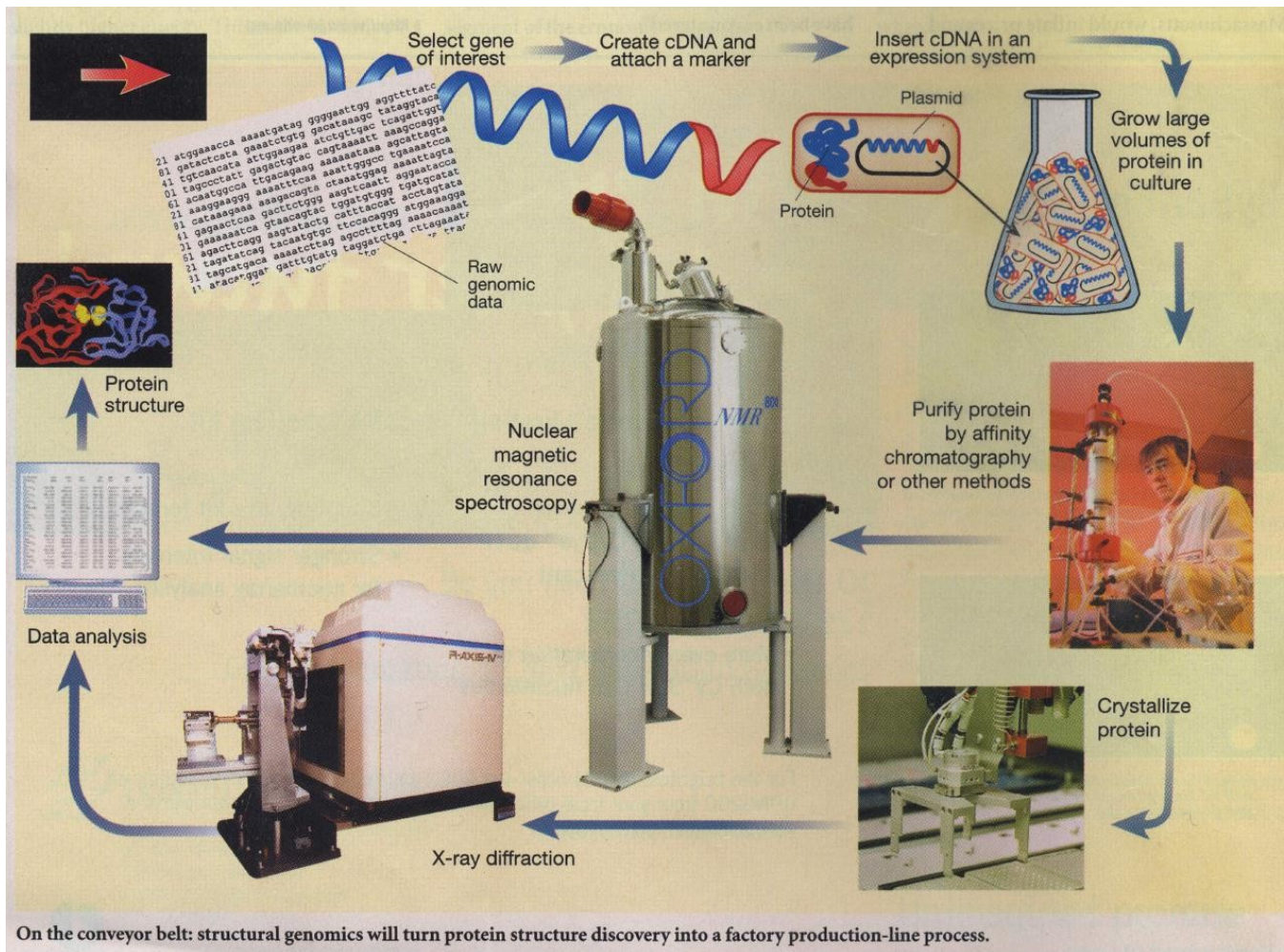


Similar variation in quaternary structure

# Structural genomics

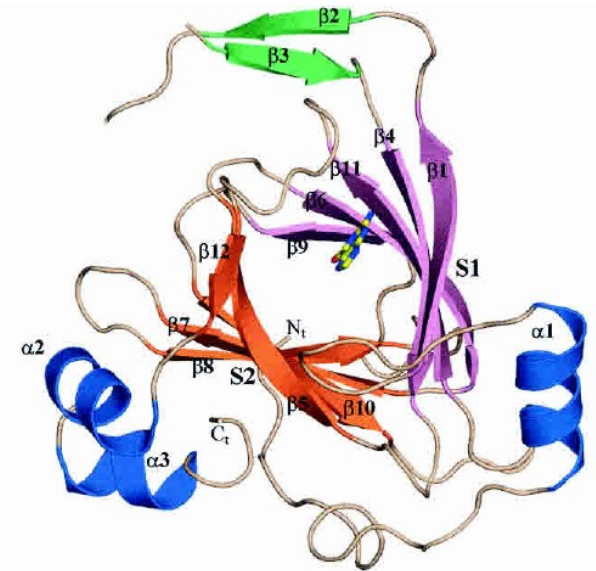
- Genomics of protein structures
  - These projects can have two different aims
    - Structures for all proteins of an organism
      - Yeast, tuberculose,...
    - Structural representatives for all folds
      - Database for homology modeling
  - Some projects
    - Paris Sud Yeast Structural Genomics, France
    - *M. tuberculosis* Structural Proteomics Project, Germany
    - Center for Eukaryotic Structural Genomics, USA
      - Covers fold space

# Structural genomics pipeline



# Fold to function: YML079w

- Solved by Yeast Structural Genomics Project
  - Proteins, (2005), 14, 209-215
- Sequence did not point to a known fold
  - But YML079w adopts Jelly-roll fold
    - Cupin-superfamily
  - This fold is associated with
    - Storage in plants
      - Nucleotides
    - Bacterial enzymes
    - Lots of leads to work with!
      - YML079 binds Guanine







# Measuring protein similarity

# RMSD I

- A protein structure is a set of 3D vectors
- How do we measure similarity between two sets?
  - Suppose we have 2 sets of  $n$  3D vectors  $x$  and  $y$ 
    - Assume their centers of mass are at the origin (otherwise translate)
  - Root Mean Square Deviation (RMSD)
    - $x_i$  and  $y_i$  are  $\{3,1\}$  column vectors

$$\text{RMSD}(x, y) = \sqrt{\frac{1}{n} \sum_{i=0}^{n-1} |x_i - y_i|^2}$$

# RMSD II

- But this depends on the orientations of  $x$  and  $y$ !
  - What we really want is:

$$\text{RMSD}(x, y) = \min_U \sqrt{\frac{1}{n} \sum_{i=0}^{n-1} |x_i - Uy_i|^2}$$

- $U$ =Rotation matrix
- Equivalent to minimizing  $E(U)$ :

$$E(U) = \sum_{i=0}^{n-1} |x_i - Uy_i|^2$$



# Rotation matrix

- A square matrix  $U$  that, by multiplication, changes the direction but not the magnitude of a vector.
- 3D rotation matrices are **orthogonal matrices** with the following properties:
  - $U^T = U^{-1}$  and thus  $UU^T = I_0$
  - $\det(U) = 1$
  - The columns AND rows form an orthonormal basis of  $R^3$ 
    - vectors of length 1, mutually perpendicular
- Roto-reflection
  - If  $U$  is orthogonal and  $\det(U) = -1$ ,  $U$  is a roto-reflection
  - Roto-reflections are excluded in the case of proteins

# RMSD III

- Let's expand E

$$E(U) = \sum_{i=0}^{n-1} |x_i - Uy_i|^2$$

$$E(U) = \sum_{i=0}^{n-1} (|x_i|^2 + |y_i|^2) - 2 \sum_{i=0}^{n-1} x_i^t U y_i$$

$$E(U) = E_0 - 2L(U)$$

$E_0$  is independent of U

We want to maximize L

$$L(U) = \text{Tr}(X^t U Y)$$

Where X and Y are  $\{3, N\}$

matrices containing the coordinates

(Tr=trace=sum of diagonal elements)

# RMDS IV

- Let's juggle a bit with the matrices in L
  - Note:  $\text{trace}(AB) = \text{trace}(BA)$  for  $A = \{m, n\}$  and  $B = \{n, m\}$

$$L(U) = \text{Tr}(X^t U Y) \quad \text{Trace of } \{n, n\} \text{ matrix}$$

$$L(U) = \text{Tr}(U Y X^t) \quad \text{Trace of } \{3, 3\} \text{ matrix}$$

$$L(U) = \text{Tr}(UR) \quad \text{with} \quad R = YX^t$$

- R is the  $\{3, 3\}$  correlation matrix of X and Y

# RMSD V

- Now let's write R as a product of 3 matrices

$$R = YX^t = VSW^t \quad \text{Singular value decomposition}$$

- S is a {3,3} diagonal matrix, all diagonal elements  $> 0$
- V and W are {3,3} orthogonal matrices
  - $VV^t = I_0$
  - $V^{-1} = V^t$
  - Product of two orthogonal matrices is orthogonal
  - Rows (and columns) of V form an orthonormal basis
    - Unit length, mutually perpendicular

# RMSD VI

- Now let's take that result to L

$$L = \text{Tr}(UR) = \text{Tr}(UVSW^t) = \text{Tr}(SW^t UV) = \text{Tr}(ST)$$

where  $T = W^t UV$

- Because S is diagonal:

$$L = \text{Tr}(ST) = \sigma_1 T_{11} + \sigma_2 T_{22} + \sigma_3 T_{33}$$

# RMSD VII

- Recall we want to maximize  $L$ , which minimizes  $E/\text{RMSD}$

$$L = \text{Tr}(ST) = \sigma_1 T_{11} + \sigma_2 T_{22} + \sigma_3 T_{33}$$

- Now  $T$  is orthogonal
  - Because  $T$  is a product of  $W^t$ ,  $U$  and  $V$
  - Thus, rows and columns are unit vectors
- Hence  $T_{ij} \leq 1$
- As the  $\sigma$ 's are positive,  $L$  reaches a maximum when  $T_{ij} = 1$ 
  - So  $T$  must be the identity matrix  $I_0$

# RMSD VIII

- Because  $T=Identity$

$$T_{\max} = I_0 = W^t U_{\min} V$$

$$U_{\min} = W V^t$$

$$L_{\max} = \text{Tr}(S T_{\max}) = \text{Tr}(S) = \sigma_1 + \sigma_2 + \sigma_3$$

- Now plug this into the RMSD expression

$$RMSD = \sqrt{\frac{1}{n} (E_0 - 2 L_{\max})} = \sqrt{\frac{1}{n} (E_0 - 2 (\sigma_1 + \sigma_2 + \sigma_3))}$$

# RMSE: SVD Decomposition

- A crucial step was:

$$R = YX^t = VSW^t$$

- Singular Value Decomposition theorem

- Any real  $\{n,m\}$  matrix  $A$  can be written as:

$$A = VSW^t$$

- $V$ =orthogonal  $\{n,n\}$ ,  $W^t$  orthogonal  $\{m,m\}$
- $S$ =diagonal  $\{n,m\}$ 
  - Diagonal elements are called the singular values



# RMSD: Reflection catch

- Recall:

$$U_{\min} = W V^t$$

- Sometimes  $U_{\min}$  is a roto-inversion!

- Hence you will superimpose a mirror image
- Solution:

$$U_{\min} = W Z V^t$$

$$\text{RMSD}(\mathbf{x}, \mathbf{y}) = \sqrt{\frac{1}{n} (E_0 - 2(\sigma_1 + \sigma_2 + s\sigma_3))}$$

- If  $\det(WV^t) = -1$  then  $Z = \text{diag}(1, 1, -1)$ ,  $s = -1$
- If  $\det(WV^t) = 1$  then  $Z = I_0$ ,  $s = 1$

# RMSD: Pseudocode

- Put Y on top of X:

- # X, Y are {3,N} matrices

- Move X, Y to center of mass

- $R = YX^T$

- # Singular Value Decomposition

- $V, S, W^t = \text{SVD}(R)$

- $Z = \text{diag}(1, 1, -1)$

- $U = WV^T$

- # Check for reflection

- if  $\det(U) == -1$ :

- $U = WZV^T$

- # Rotate Y by applying U

- $Y_{\text{rotated}} = UY$

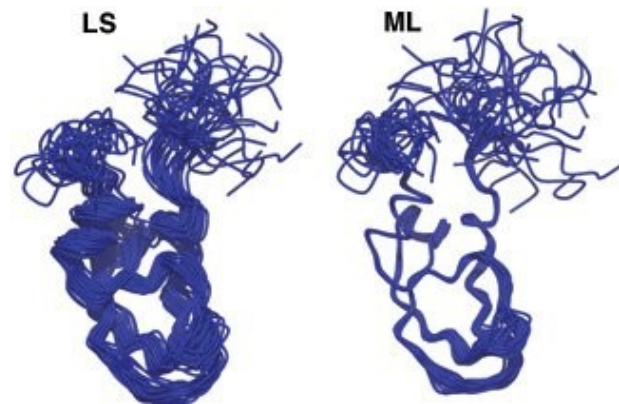
- # Calculate RMSD (either in real space or by formula on slide 25)

# Theseus

- Classic LS algorithm assumes that the atom positions
  - Are uncorrelated (despite chemical bonds, errors,...)
  - Have identical variance (homoscedastic)  $\Sigma = \sigma I$
  - Gaussian error model  $P(U|\mathbf{x}, \mathbf{y}) \propto \prod_i \exp(-|x_i - Uy_i|^2)$ 
    - Equivalence with RMSD expression
- Maximum likelihood Procrustes formulation
  - Mean shape  $M$  (with  $K$  atoms)
  - Perturbation  $E$ : Matrix Gaussian
  - General covariance matrix  $\Sigma$

$$X_i = R_i(M + E_i) + T_i$$

$$E_i \sim N_{K,3}(\mathbf{0}, \Sigma, I_3)$$



Theobald & Wuttke, PNAS, 2006

# Finding the equivalent positions I

- RMSD algorithm

- Assumes we have two sets of paired vectors

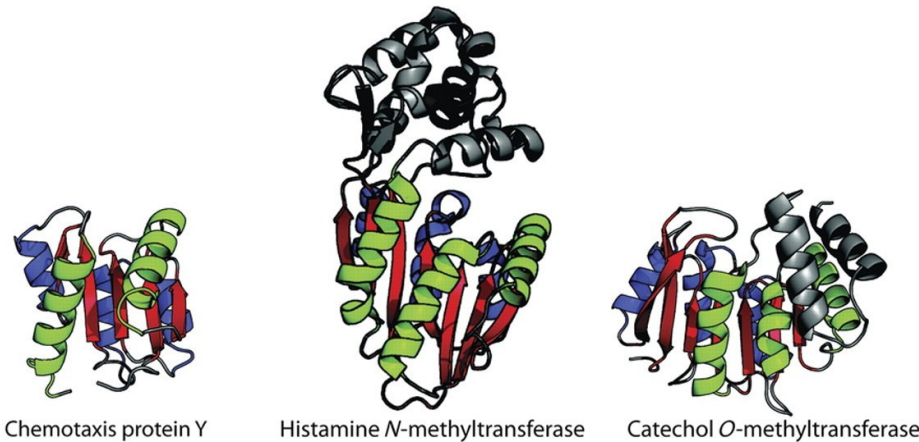
- Native/complexed structures

- Often this is not the case

- Insertions, deletions, missing residues, variable loops, conformational changes

- A method is needed to find equivalent pairs!

- Heuristic methods prevail



Rossmann fold



# Finding the equivalent positions II

- Monte Carlo approach
  - Start with random alignment
  - Try random changes
  - Accept/reject based on the result
    - Dali, Holm & Sander (1996), Science, 273, 595-602
  - Used for fine-tuning by other methods
- Align secondary structure elements
  - Try all combinations
- Many other heuristic methods and variants exist

# Global Distance Test – Total Score

- GDT\_TS is more robust than RMSD

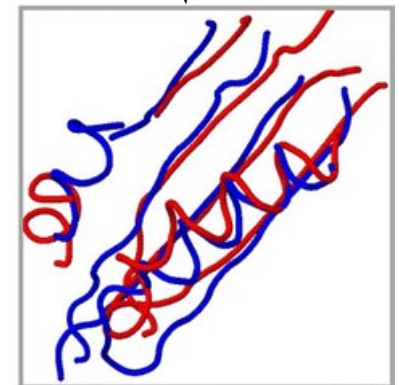
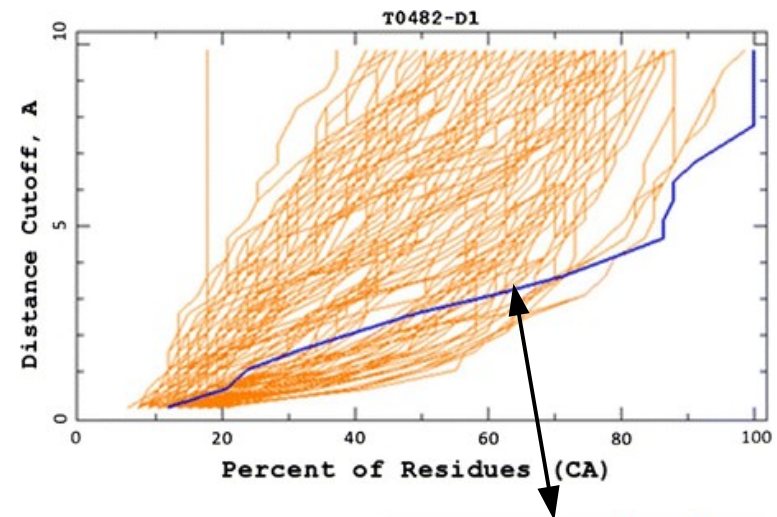
- RMSD is very sensitive to small deviations, as for example in loops

- GDT=Percentage of C $\alpha$  atoms that can be aligned to each other within a specified distance A.

- Right: GDT plots for protein T0482 in CASP8. The aligned structures for the blue curve are shown (native in red) for 67 residues.

- Ideal: area under curve is minimized

- GDT\_TS=average of the GDT for 1, 2, 4 and 8 Å



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# Structure Classification Databases



# SCOP

- A. Murzin, Cambridge, UK
  - JMB (1995), 247, 536-540
  - Last update 2009; SCOP2 (beta) launched in 2014
- Classification
  - Class ( $\alpha$ ,  $\beta$ ,  $\alpha\beta$ , irregular)
  - Fold (1195)
  - Superfamily (1962)
  - Family (3902)
- Manually constructed
  - Gold standard
  - Scalability problems, last update 2009



# SCOP example

- <http://scop.mrc-lmb.cam.ac.uk/scop/>

## Protein: Glutamate receptor ligand binding core from Rat (*Rattus norvegicus*), GluR2

### Lineage:

1. Root: [scop](#)
2. Class: [Alpha and beta proteins \(a/b\)](#)  
*Mainly parallel beta sheets (beta-alpha-beta units)*
3. Fold: [Periplasmic binding protein-like II](#)  
*consists of two similar intertwined domain with 3 layers (a/b/a) each: duplication mixed beta-sheet of 5 strands, order 21354; strand 5 is antiparallel to the rest*
4. Superfamily: [Periplasmic binding protein-like II](#)  
*Similar in architecture to the superfamily I but partly differs in topology*
5. Family: [Phosphate binding protein-like](#)
6. Protein: Glutamate receptor ligand binding core
7. Species: [Rat \(\*Rattus norvegicus\*\)](#), GluR2

### PDB Entry Domains:

1. [1ftk](#)   
*complexed with kai*
  1. [chain a](#) 
2. [1ftm](#)   
*complexed with amq, zn*
  1. [chain a](#) 
  2. [chain b](#) 
  3. [chain c](#) 

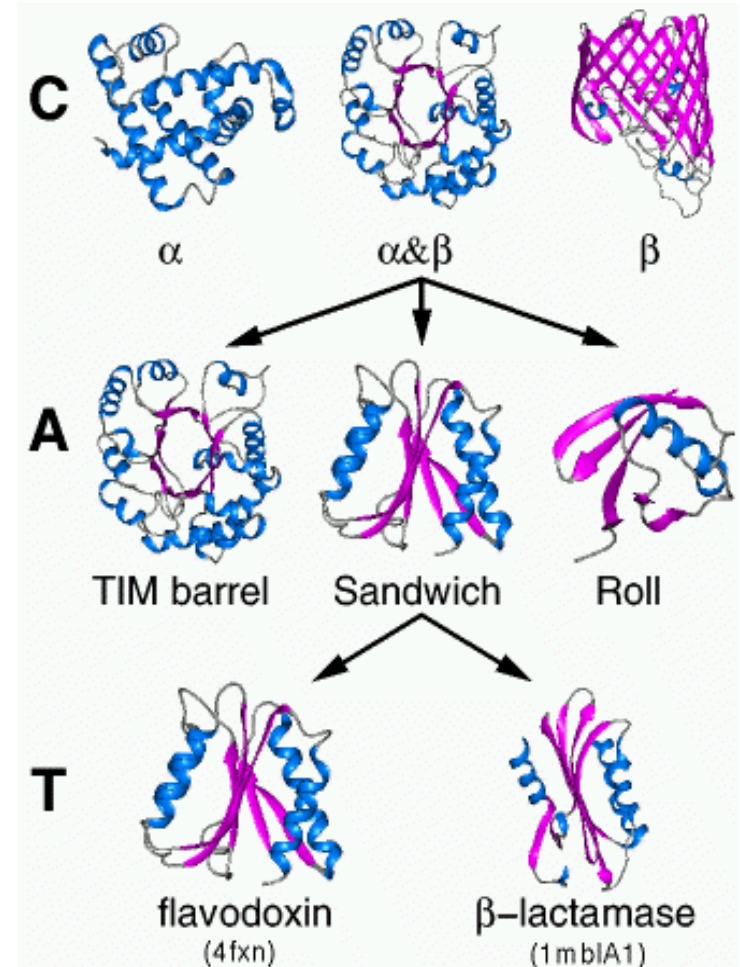


# CATH

- Thornton/Orengo group, UCL, UK
  - Structure (1997), 5, 1093-1108
- Class Architecture Topology Homology
- Much more automated than SCOP
  - More objective, but some 'failures'
  - Pairwise superposition
    - Still scalability problems!
- <http://www.cathdb.info/>

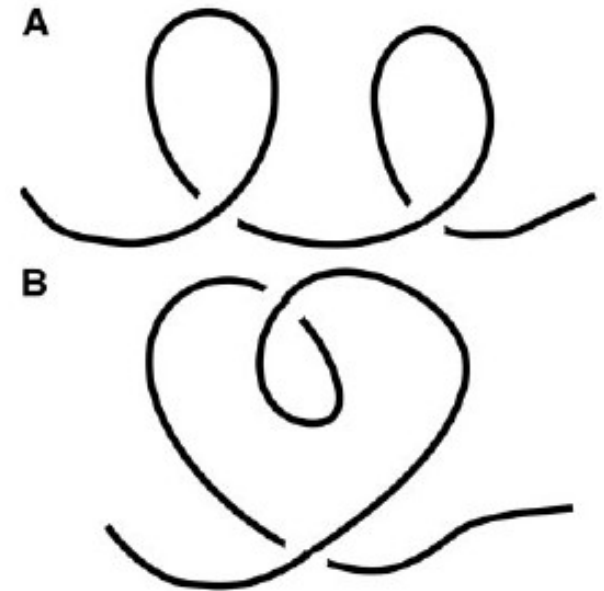
# CATH classification

- Class ( $\alpha$ ,  $\beta$ ,  $\alpha\beta$ , no SS)
  - Secondary structure
    - Statistics of July 2017
- Architecture (41)
  - Packing of sec. structures
- Topology (1391)
  - Connection of sec. structure
  - 1391=total number of folds
- Homology
  - Superfamily (6119)
  - Family, with 35% cut off (31289)



# Knot theory

- Røgen & Fain, DTU/Stanford
  - PNAS (2002), 100, 119-124
- Uses generalized Gauss integrals
  - Backbone=curve in space
    - Crossing number
      - Average over all observer positions...
      - ...of the number of crossings
    - Writhe number
      - Uses signed crossings
  - Characterized by a 30-Dimensional vector
- Classification by clustering of vectors
- Fully automated, fast, scales well & objective



Same writhe/crossing number  
Different higher order numbers

# Example: writhe calculation

- C is a smooth curve,  $\mathbf{r}_1$  and  $\mathbf{r}_2$  are points on C

$$Wr = \frac{1}{4\pi} \int_C \int_C d\mathbf{r}_1 \times d\mathbf{r}_2 \cdot \frac{\mathbf{r}_1 - \mathbf{r}_2}{|\mathbf{r}_1 - \mathbf{r}_2|^3}$$

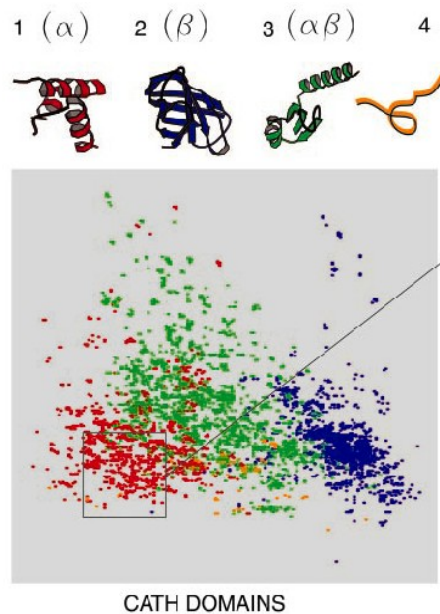
- Approximating C as a finite chain of N line segments

$$Wr = \sum_{i=1}^N \sum_{j=1}^N \frac{\Omega_{ij}}{4\pi} = 2 \sum_{i=2}^N \sum_{j<i} \frac{\Omega_{ij}}{4\pi}$$

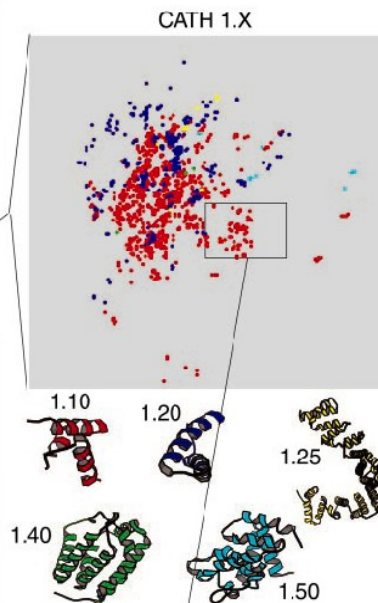
$$n_1 = \frac{\mathbf{r}_{13} \times \mathbf{r}_{14}}{|\mathbf{r}_{13} \times \mathbf{r}_{14}|}, \quad n_2 = \frac{\mathbf{r}_{14} \times \mathbf{r}_{24}}{|\mathbf{r}_{14} \times \mathbf{r}_{24}|}, \quad n_3 = \frac{\mathbf{r}_{24} \times \mathbf{r}_{23}}{|\mathbf{r}_{24} \times \mathbf{r}_{23}|}, \quad n_4 = \frac{\mathbf{r}_{23} \times \mathbf{r}_{13}}{|\mathbf{r}_{23} \times \mathbf{r}_{13}|}$$

$$\Omega^* = \arcsin(n_1 \cdot n_2) + \arcsin(n_2 \cdot n_3) + \arcsin(n_3 \cdot n_4) + \arcsin(n_4 \cdot n_1)$$

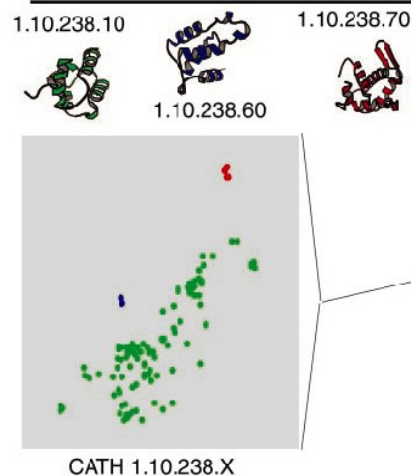
Classes



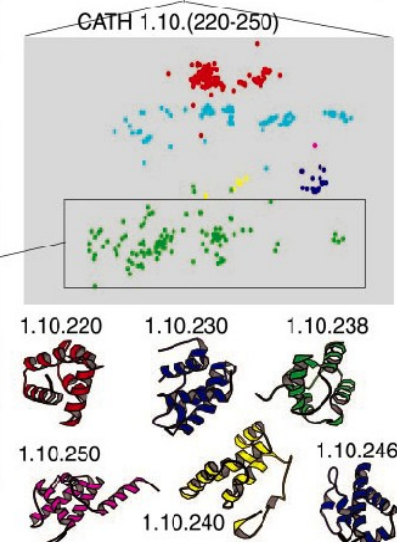
Architectures



Superfamilies



Topologies

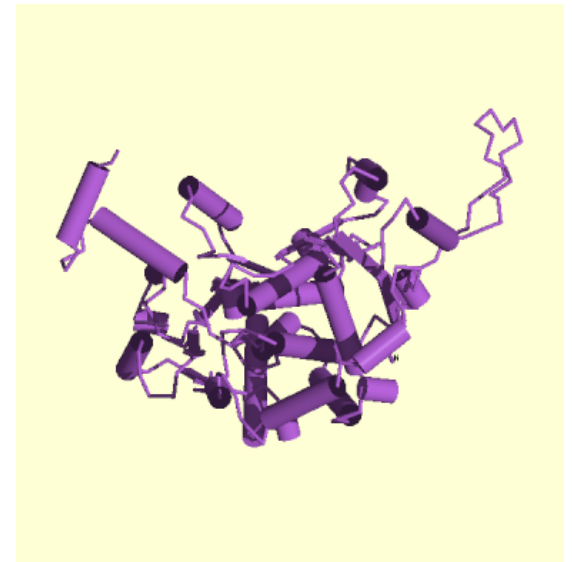




## Part 3. Function from Structure

# Function from structure

- Infer function by locating active sites
- Structural genomics projects
  - Structures without a story
- Uncomplexed structures
- Moonlighting proteins
  - Phosphoglucose isomerase (PGI)
    - Glycolysis
    - Maturation of B-cells
    - Nerve growth factor
    - Stimulates cell migration







# Strategies

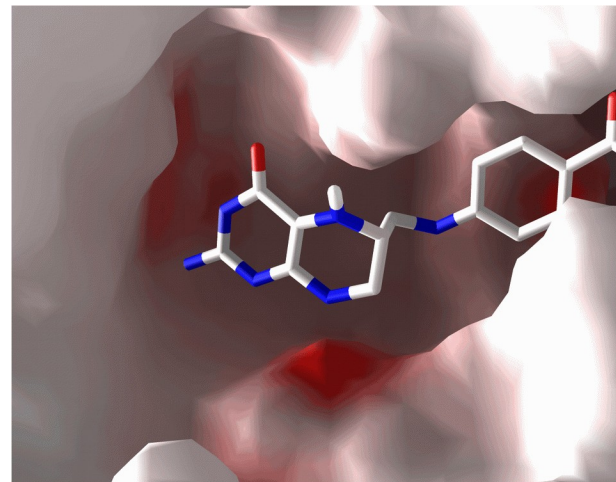
- **Intrinsic**
  - Based on general properties of active/binding sites
    - Charge, shape, sequence....
  - Does not identify function itself
- **Extrinsic**
  - By comparison with other structures
  - Can identify function



# Intrinsic methods

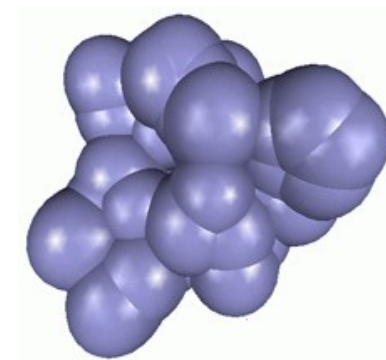
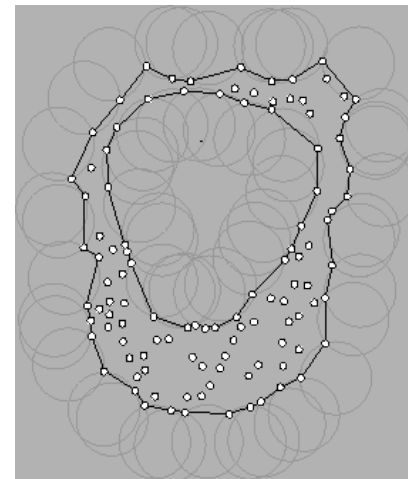
# Using geometry

- Using surface cavities
  - Peters *et al.* (1996), JMB, 256, 201-213
- Very high efficiency
  - Calculate molecular surface
    - $\alpha$ -shapes
  - Identify 'cavities'
  - Select largest cavity
  - In 95 % of the cases correct

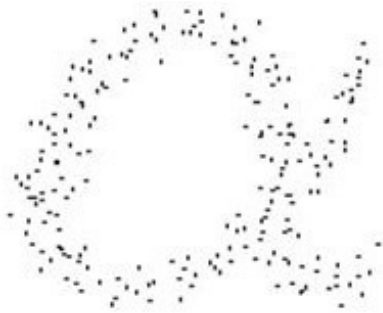


# $\alpha$ -shapes

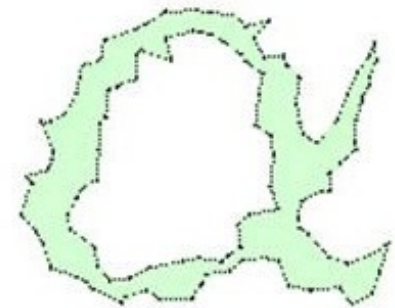
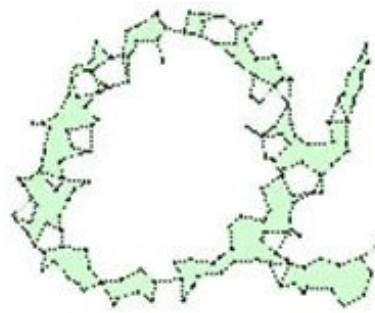
- Formalizes the “shape” of a point set
  - Generalization of the convex hull
  - Styrofoam-eraser analogy
  - Eraser radius  $\alpha$  determines level of detail
- From a set of points to a volume
  - Related to the space filling model
    - CPK models and  $\alpha$ -shapes are duals
- Finding cavities
  - Surface difference
    - $\alpha=\infty$  and  $\alpha=4.5 \text{ \AA}$



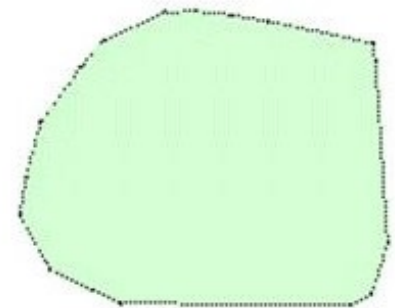
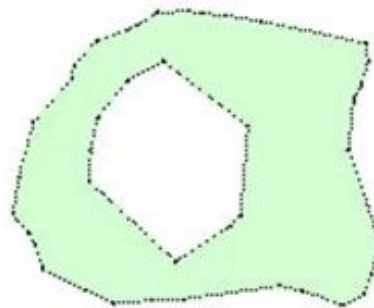
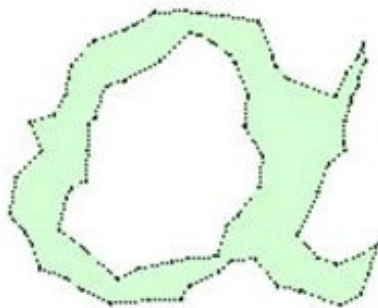
# $\alpha$ -shape example



$$\alpha = 0$$

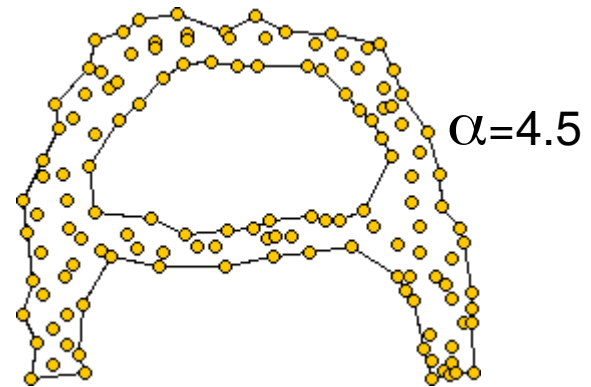
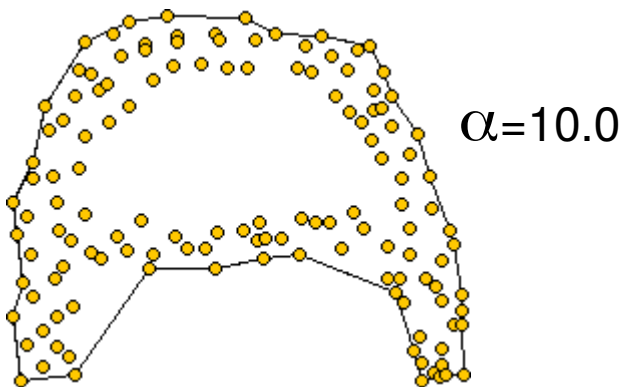
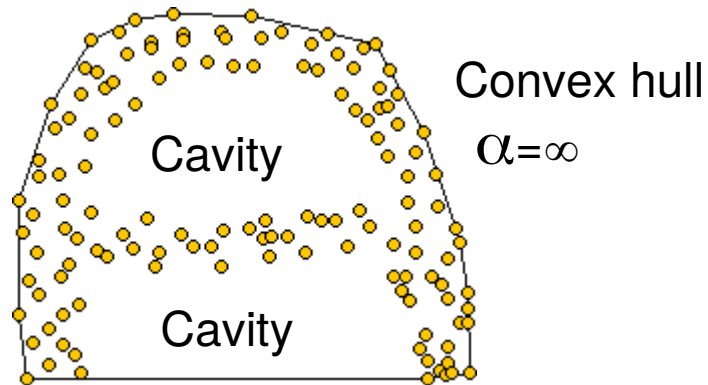


Alpha Controls the desired level of detail.



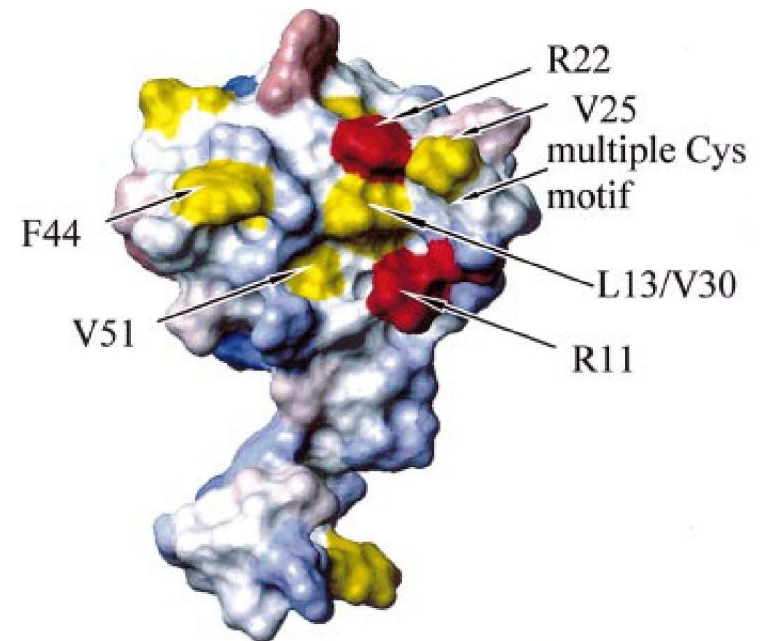
$$\alpha = \infty$$

# Varying $\alpha$ to find cavities



# Using charge

- Elcock (2001), JMB, 312, 885-896
- Identify unfavorable charge concentrations
  - Needed for catalysis
- Continuum electrostatics
  - Solvent!
- Example
  - MTH1184 from structural genomics



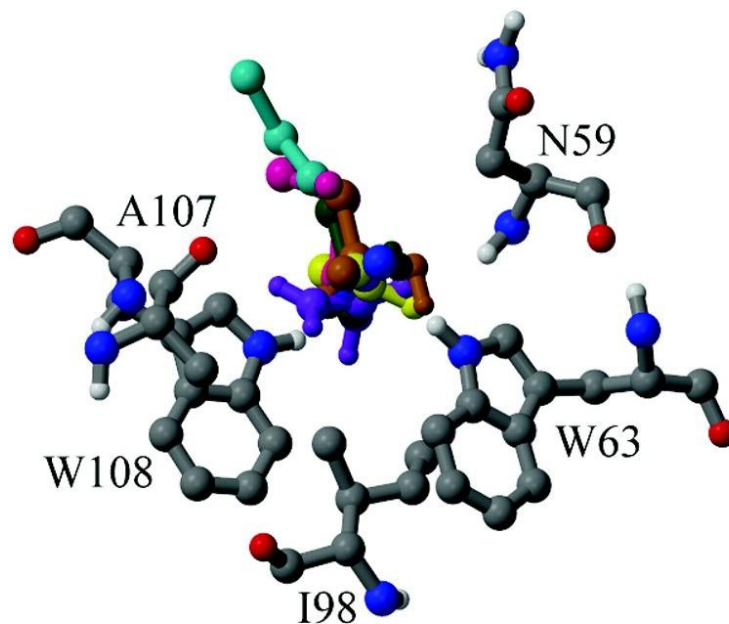
# Molecular probes

- Mattos & Ringe, Nature Biot. (1996),14, 595-99
- Small molecular probes
  - Methanol, isopropanol, acetone, urea, acetonitrile, butanol, methylene chloride, DMSO...
  - These small probes often bind in similar sites
    - Determined using X-ray crystallography
  - Consensus binding sites are often active sites!
- Not very practical
  - Can this be simulated *in silico*?



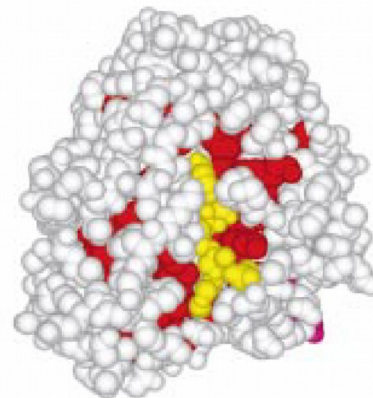
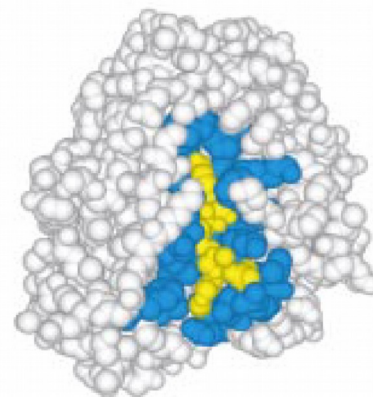
# Molecular probes *in silico*

- Dennis *et al.*, PNAS, 99, 2002
- Simulate binding of molecular probes
  - *In silico* consensus binding sites
- Example
  - HEW Lysozyme



# Evolutionary trace method

- Madabushi *et al.*, JMB, 316, 2002
- Active site residues are conserved
- ET-method:
  - Determine conserved residues
  - Project on a structure
  - Identify clusters
  - ET server
    - [mammoth.bcm.tmc.edu/ETserver.html](http://mammoth.bcm.tmc.edu/ETserver.html)
- Example:
  - 2,5-diketo-D-gluconic acid reductase A
    - ligand yellow, active site residues blue, conserved residues red

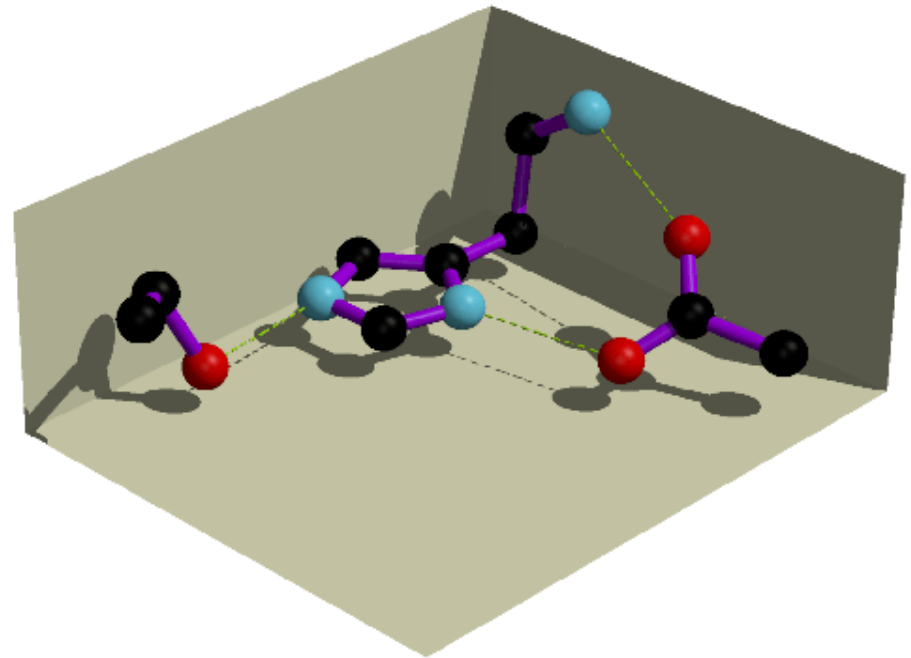




# Extrinsic methods

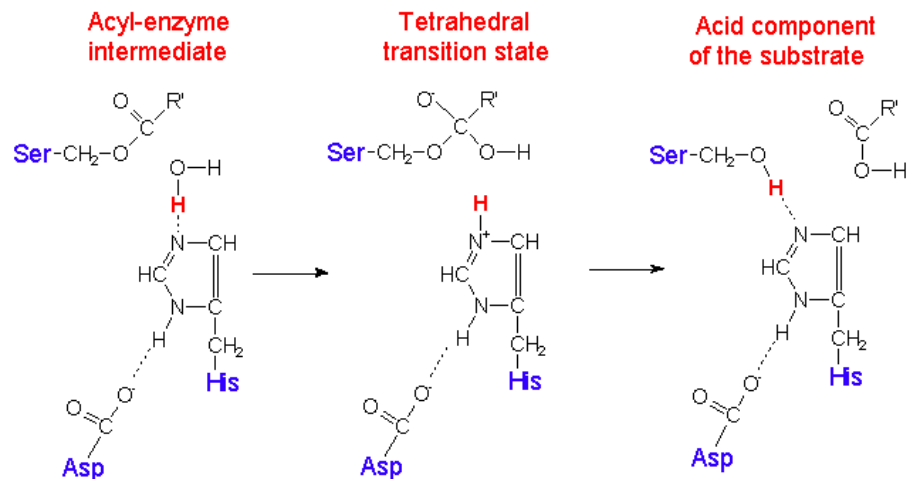
# Active site similarities

- Similar active sites arise by **convergent evolution**
- Ser-His-Asp catalytic triad
  - Serine proteases
    - Trypsin
    - Hydrolyze proteins
  - Subtilisin
    - Hydrolyze proteins
  - $\alpha/\beta$ -hydrolases
    - Lipases



# Searching for similar sites

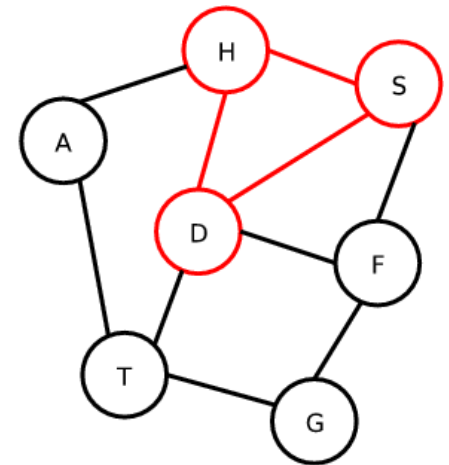
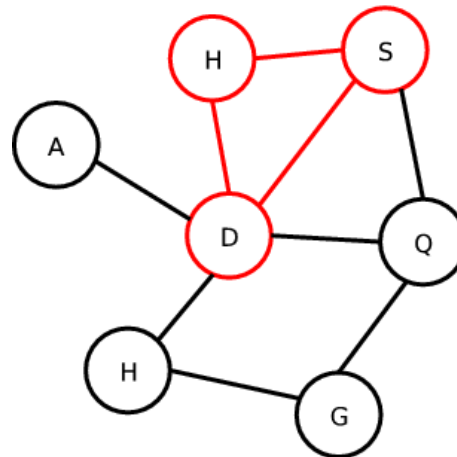
- You can get a lot of info!
  - Position
  - Mechanism
  - Function
- This is not trivial!
  - Combinatorial explosion
    - 200 residues, 60.000+ structures
    - Catalytic site typically 2-5 residues



# Graph theory

- Artymiuk et al., JMB (1994), 243, 327-344
- Present a protein as a graph

- Nodes=residues
- Edges=contacts



- Find similar subgraphs
  - Ullmann's subgraph isomorphism algorithm
  - Slow, pairwise comparison

# Depth first search

- General idea: stop when you know the sites are different

- Russell, JMB (1998), 279, 1211-1227

- Example: Ser-His-Asp triad

for **Ser** in Target:

for **Ser** in Model:

for **Asp** in Target:

for **Asp** in Model:

**if Asp, Ser similar in Model and Target:**

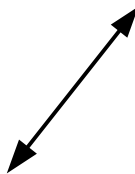
for **His** in Target:

for **His** in Model:

**if Ser,His,Asp similar in Model and Target:**

report(Ser, His, Asp)

If the Ser-Asp pair in Model is different from the Ser-Asp pair in Target we can already stop here: we already know the triads are geometrically different.





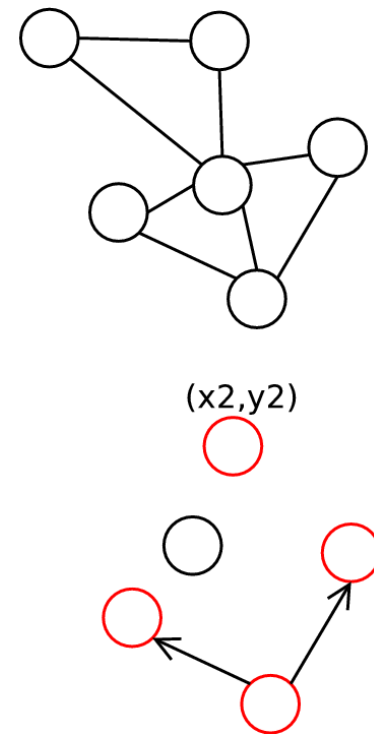
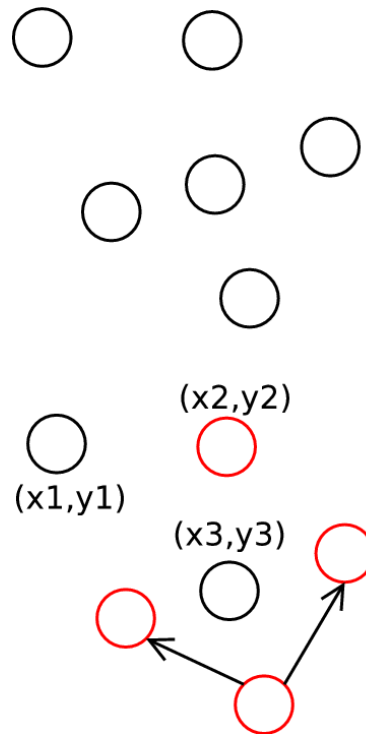
# PINTS server

- A server that offers depth first pattern search
  - Compare a protein against a database of patterns
    - Find known sites
  - Compare a protein against a set of known structures
    - Set of representatives from SCOP
    - Find new similarities
  - Compare two proteins and find similar sites
- <http://www.russelllab.org/cgi-bin/tools/pints.pl>



# Geometric hashing

- Wallace *et al.*, 1996
- A computer vision method
- Use sets of three atoms (triplets) to create coordinate systems
- Identify cases of....
  - Similar coordinate systems
    - Find a target triplet that matches a motif triplet
    - Done by **hash table** look up
  - Similar sets of coordinates
    - Example:  $(x_2, y_2)$



# Triad method

- Look at residue triads

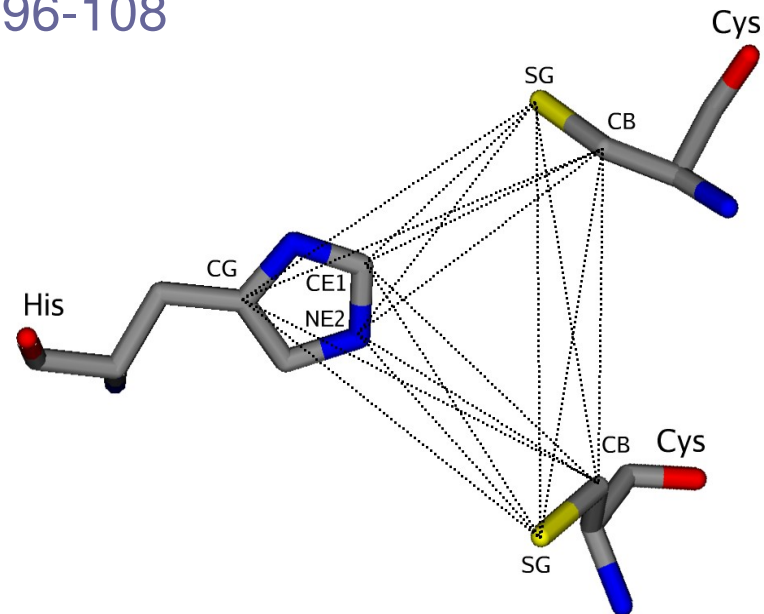
- Hamelryck, 2003, Proteins, 51, 96-108
- Close together
- “Interesting” residues

- Represent as vector

- Atom distances
  - $(d_1, d_2, \dots, d_N)$
- Mirror image insensitive!

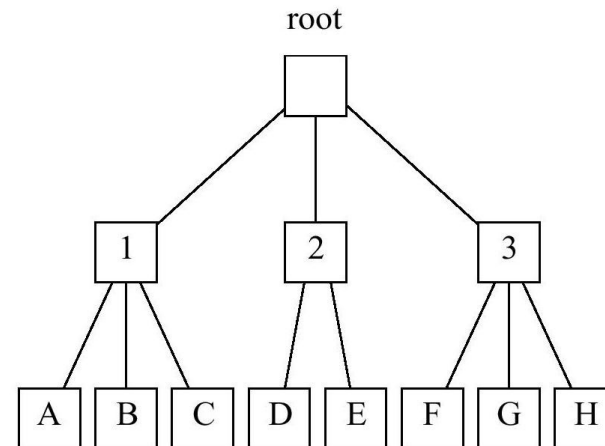
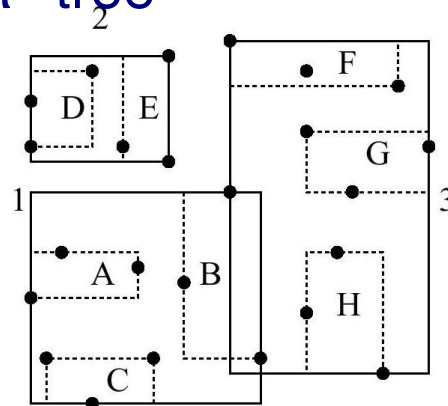
- Finding similar vectors = finding similar triads

- How can this be done efficiently?



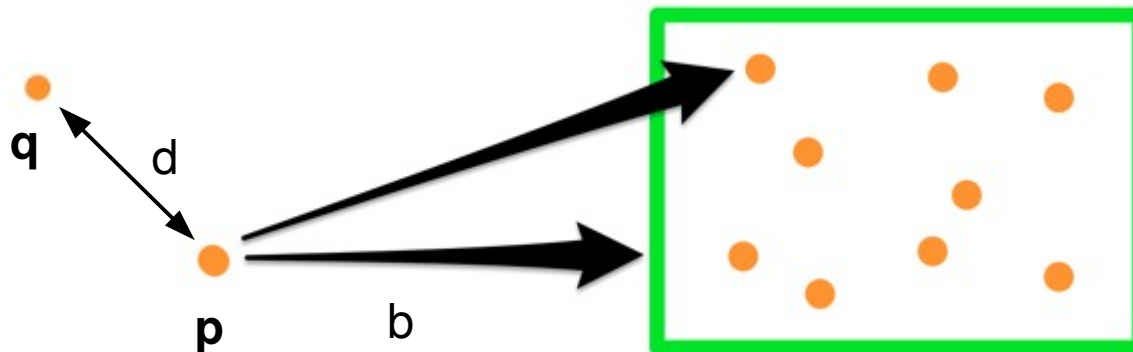
# Multidimensional index trees

- High-Dim Neighbor Queries
  - Large multimedia databases
    - 20-60 Dim
    - Given a picture/movie, find similar ones
- MIT's subdivide space using nested 'volumes'
- We used an R\*-tree

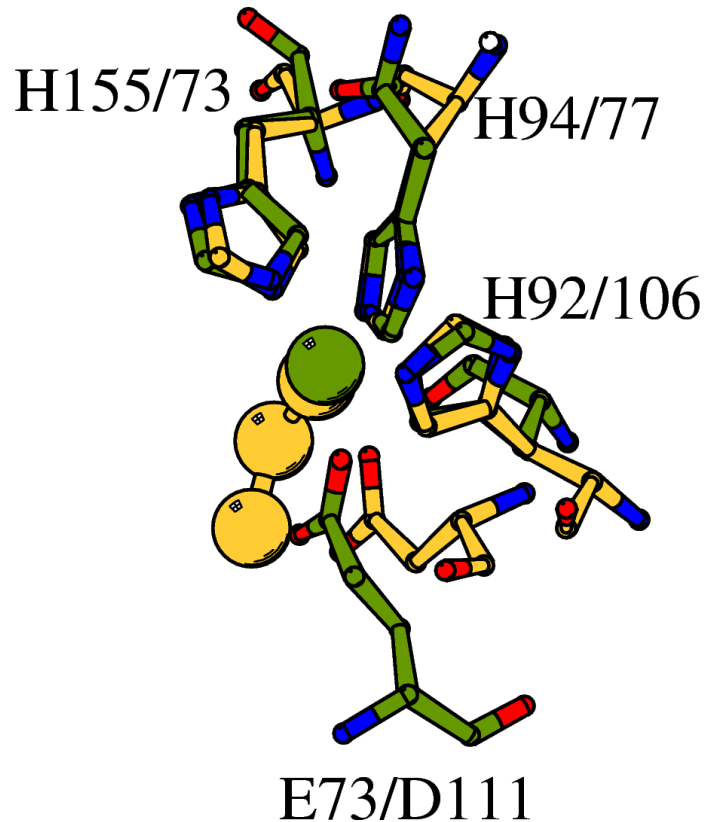


# Fast nearest neighbor query

- Given a point  $p$ , find its nearest neighbor
  - Brute force is slow if many many points
- Rough idea: prune search using the R\*-tree.
  - Once you have found a point  $q$  at distance  $d$  from  $p$ , you can exclude all boxes at distance  $b > d$ ...
  - ...because  $b$  is a **lower bound** of distances to points in the box



# Example



- L-fucose-1-phosphate aldolase (green, mirrored), myohemerythrin (yellow)
- $\text{Zn}^{2+}/\text{Fe}_2\text{O}$  binding sites