

Assignment #2

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Course: *Algorithms and Data Structures* – Professor: *Prof. Schied*

Due date: *November 14th, 2019*

Exercise 2.1

- (a) Which of the following assertions are a loop-invariant of the while loop in lines 7 to 10 (with brief justification):
- (1) $k < 0$
 - (2) $k \geq 0$
 - (3) $\text{res} \geq 0$
 - (4) $\text{res} = x \cdot (n - k)$
- (b) Use a suitable loop invariant to justify that $\text{multiply}(n, x)$ calculates $n \cdot x$ for values $n \geq 0$.
- (c) Provide a suitable termination function for the loop that can be used to show that the program terminates for all values $n \geq 0$.

Answer.

- (a) (1) not a loop invariant - the loop stops at $k = 0$
(2) loop invariant - the loop stops at $k = 0$
(3) not a loop invariant - x can be a negative number
(4) loop invariant - tested with x begin a positive, a negative and a decimal number
- was correct for 4 iterations
- (b) -
- (c) $k \leq 0$

Exercise 2.3

Which of the following statements apply? Justify the answers briefly.

- (a) $4n^3 + 999n^2 = \Omega(n^4)$
- (b) $5n^3 + 321n^2 = \Theta(n^2)$
- (c) $\log_{10}(3n) = \Theta(\log_2(n))$
- (d) $3^{n+1} = \Theta(3^n)$
- (e) $77n^2 + 3 \cdot \log_5(n) + \log_2(6n) = O(n^2 + \log_{10}(n))$

Answer.

(a) false, n^4 is lower bound and n^3 grows slower than it

(b) false, n^3 on the left side grows faster than n^2 on the right

(c) true,

$$\log_{10}(3n) = \log_2(3n)/\log_2(10)$$

remove $\log_2(10)$, it's a constant

$$\log_2(3n) = \Theta(\log_2(n)), 3 \text{ is also a constant}$$

$\log_2(n) = \Theta(\log_2(n))$ which is correct

(d) true, $3 \times 3^n = \Theta(3^n)$

(e) false,

$$n \cdot \log_{10}(n)/\log_{10}(5) == O(n \cdot \log(n))$$

$$\log_{10}(6n)/\log_{10}(2) == O(\log(n))$$

In other words: $n^2 + n \cdot \log(n) + \log(n) = O(n^2 + \log(n))$

Left side grows slightly faster than the right

Exercise 2.5

Determine the runtime complexity for the following pieces of code, depending on variable n as problem size.

Answer. Runtime complexity of the code is calculated as
Outer loop Complexity * Inner loop Complexity

(a) $O(n) * O(n) = O(n^2)$

(b) $O(\log(n)) * O(n) = O(n \cdot \log(n))$

(c) $O(n) * O(3n) = O(n+3n) = O(n)$

(d) $O(\log(n)) * O(n) = O(n \cdot \log(n))$

Exercise 2.7

Analyze the runtime complexity of the following method **processArray** depending on the length n of the array **arr**. You can assume that the length of the array is a power of two, i. e. $n = 2^m$.

Answer.

line 5 for loop is $\frac{n}{2}$ iterations $= O(n)$

line 6 for loop is the same $\frac{n}{2}$ iterations $= O(n)$

line 7 general calculations $= O(1)$

line 11 for loop is n iterations $= O(n)$

line 13 while loop is $\log n$ iterations $= O(\log(n))$

line 14 and 15 general calculations $= O(1)$

$(line5 * line6 * line7) + (line11 * line13 * [line12 + line15] * line14)$

$(O(n) * O(n) * O(1)) + (O(n) * O(\log(n)) * O(1))$

$O(n^2) + O(n \cdot \log(n))$

Final runtime complexity: $O(n^2)$,

because it has worse complexity than $n \cdot \log(n)$

Exercise 2.9

- (a) Write an efficient method in class **TaskDemo** that rearrange all tasks in the list in such a way, that all tasks with priority **HIGH** are at the beginning of the list, all tasks with priority **MEDIUM** in the middle and all tasks with priority **LOW** at the end of the list. Use the methods **getPriority(i)** and **swap(i, j)** to rearrange the tasks. Class **TaskList** must not be changed! You can check with method **isOrdered()** whether the tasks are correctly arranged in the order **HIGH – MEDIUM – LOW**.
- (b) Measure the runtime for reordering task lists of sizes $n = 100, n=1\,000, \dots, n=10\,000\,000$. A measurement method **runtime(int n)** is available in class **TaskDemo** (see Moodle). Which runtime behavior can be recognized? Does your implementation succeed to reorder a randomly generated list of 10 000 000 tasks in less than 5 seconds (executed with option -Xint)?

Answer. Code:

```
//Code ...  
//Code ...  
//Code ...  
//Code ...
```

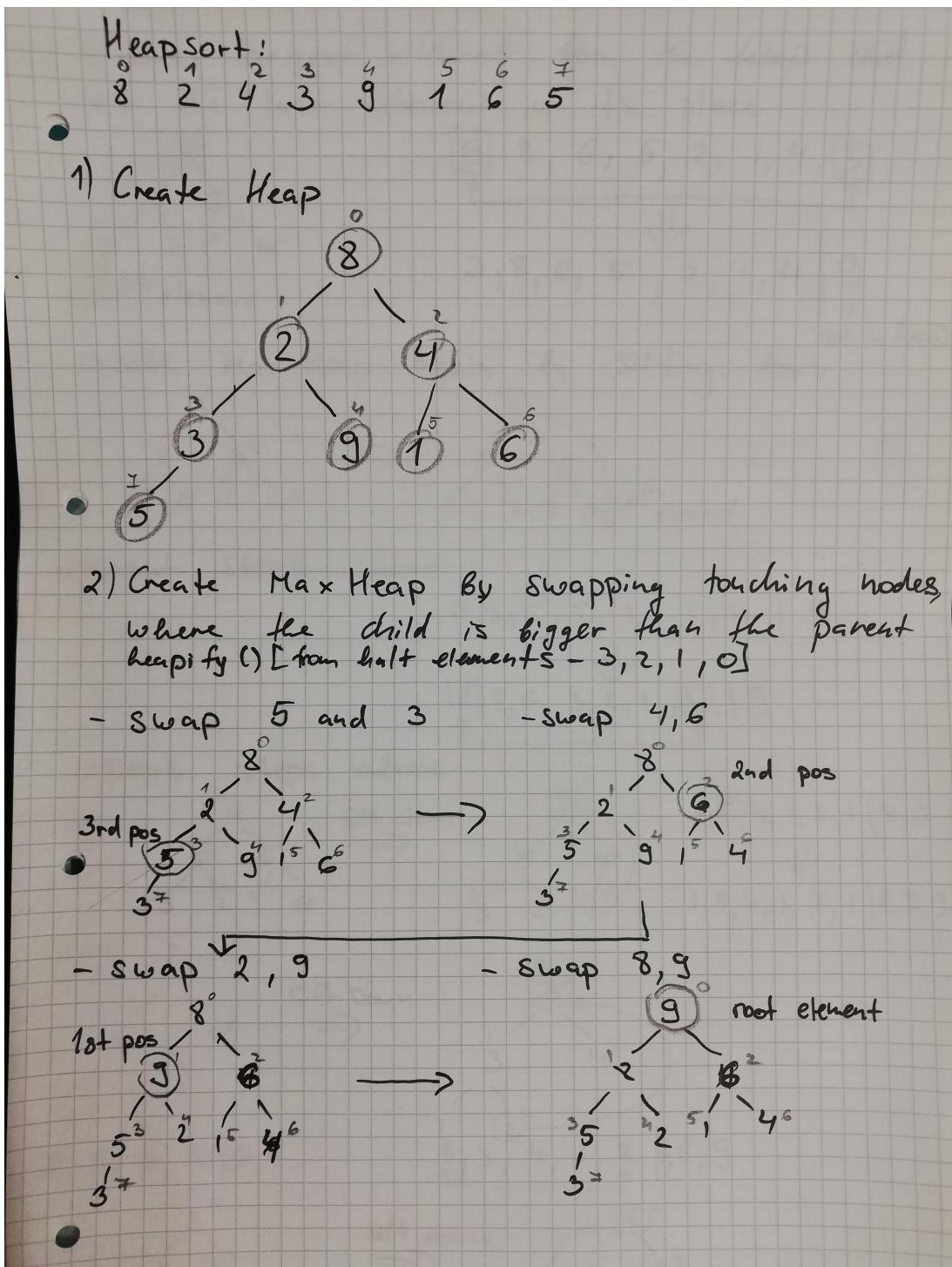
Exercise 2.11

Use the following sequence of numbers as an example to explain how **Heapsort** works:

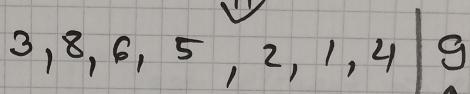
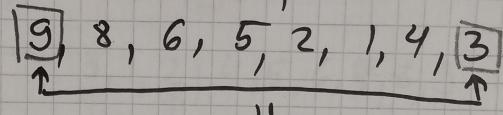
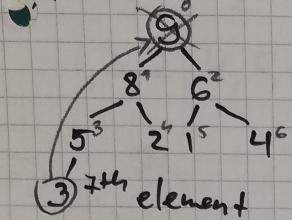
8, 2, 4, 3, 9, 1, 6, 5

Indicate the essential intermediate steps

Answer.

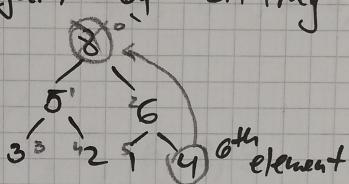
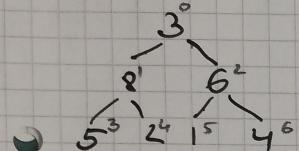


3) Remove largest element from the heap and put the last element in its place

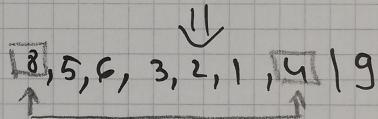
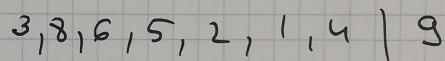


not in heap

- create Max Heap again by sifting down

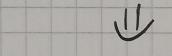
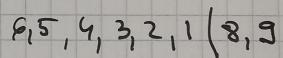
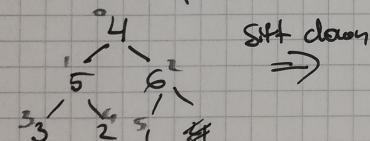


- repeat steps above!

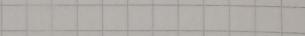
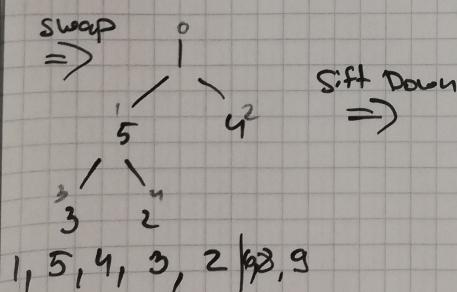


- repeat steps above

swap

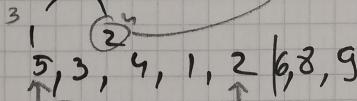
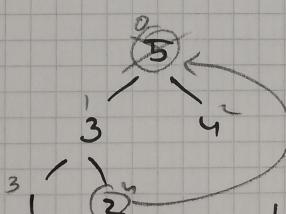


swap



sift down

=>



sift down

=>

