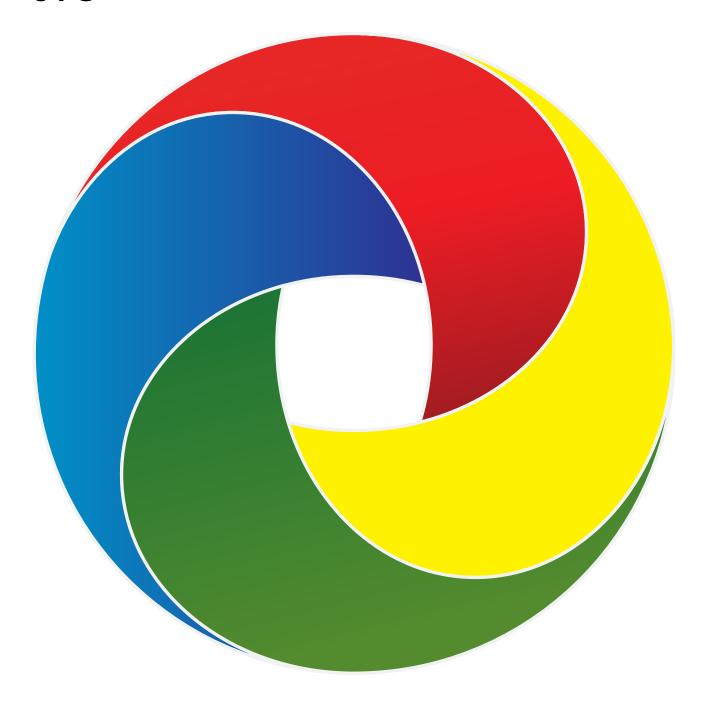
## **Bitmap**

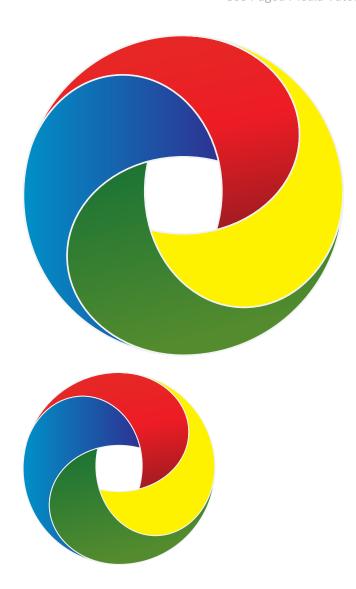


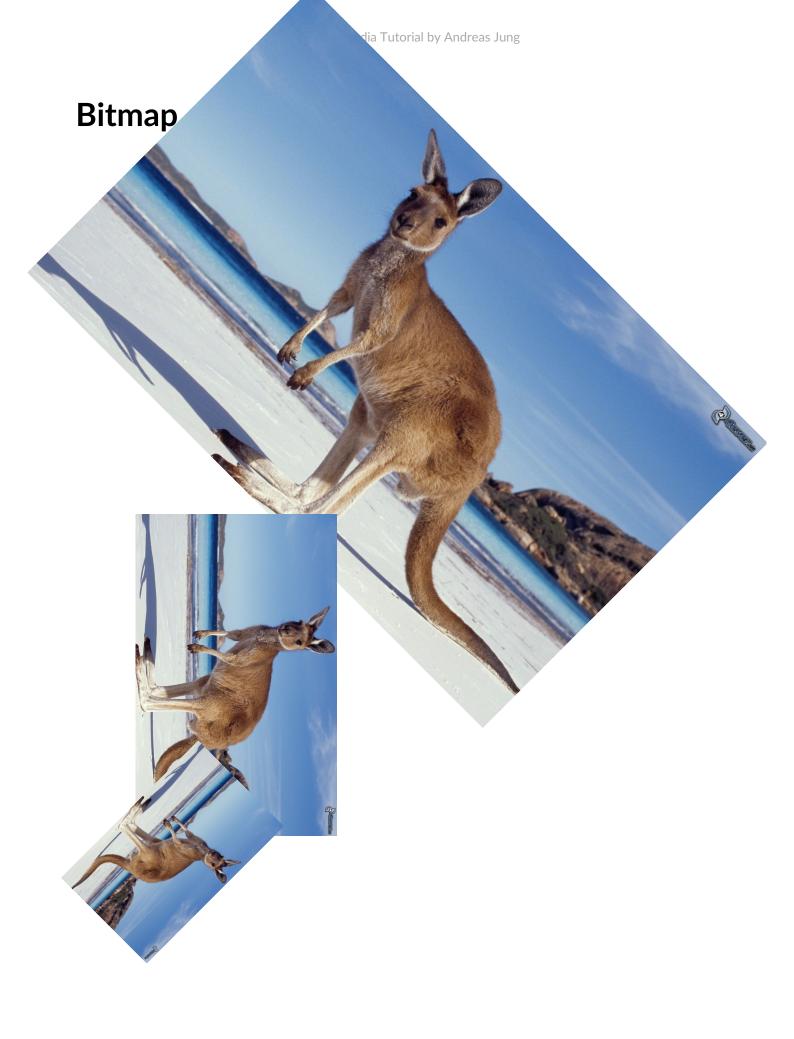


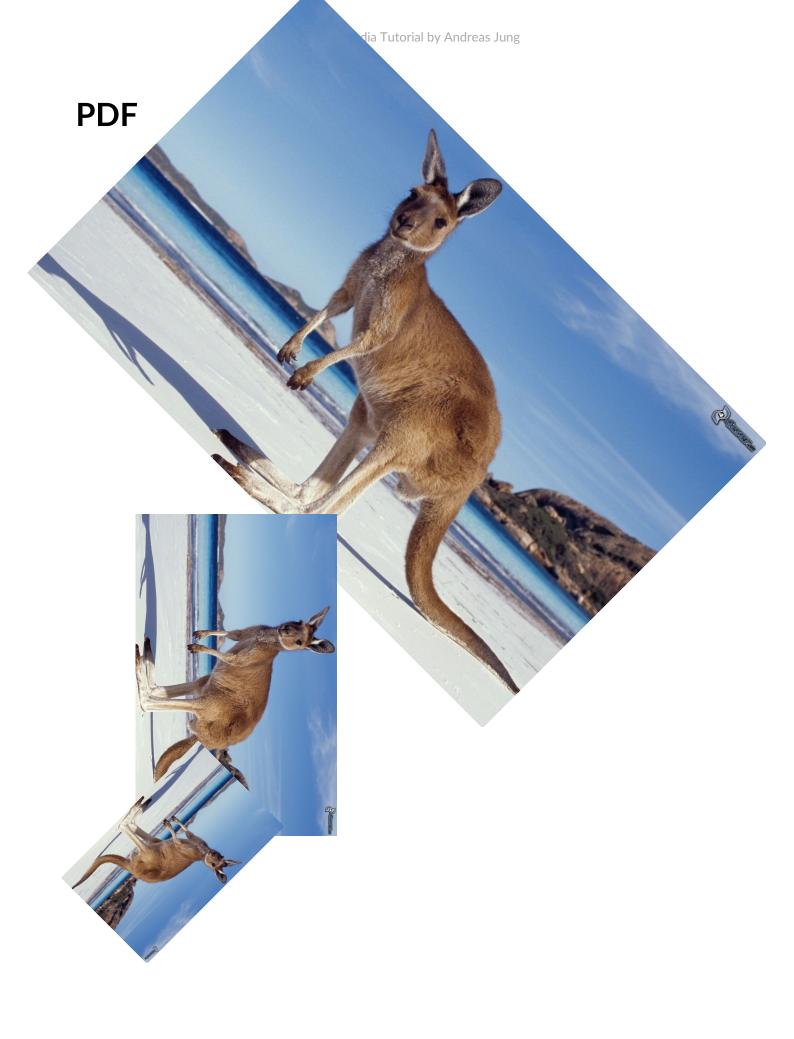


## SVG









## Rounded portrait

