

Cicada 3301 : Reinvented



A 2021 HACKATHON

Rules & Regulations

These rules are subject to change. Final rules will be issued during the Opening Ceremony on 28 May, 2021.

Eligibility

- Attendees from all backgrounds, genders, and geographies are welcome. There
 is no age restriction to attend the hackathon. All participants must be students
 either in high school or colleges or universities. No professionals are allowed to
 participate in the event. This is only if you are accepted through the review
 process in Devfolio.
- Members of the organizing team are not eligible to participate in the hackathon.
 They may, however, assist teams as mentors during the coding/development phase.
- There is no country restriction but you must be eligible to receive prizes (in case you win) and you will be responsible for paying any taxes on the prize winnings.

General

- All the rules and regulations should be followed for the entire duration of the hackathon and any violation of the same can result in immediate disgualification.
- Participants must always follow the code of conduct. Incase of any violations, the
 participants may be barred from participating in the event along with immediate
 disqualification. In cases of severe issues, even a legal complaint along with FIR
 can be filed against the participant.

- Any intellectual property developed during the hackathon will belong to the team that developed it. We expect that each team will have an agreement between themselves regarding the IP, but this is not required.
- Any kind of misbehavior with the mentors and organizers will not be tolerated and can result in immediate disqualification of participants and/or the team.
- Even incase of any internet connection failures or power cuts, no extension in the deadline of final submission and mid-evaluation would be given.
- It is compulsory for all participants to attend the opening and closing ceremony.
- All teams and individual participants must respond immediately to the messages sent by mentors during the hackathon. Especially during the mid-evaluation.
- All the in-hackathon and pre-hackathon sessions and workshops are open for all, and not just the participants of the hackathon.
- Decisions of the judges will be final and binding and there will be no changes in the result whatsoever.
- Participants can ask the judges and speakers for personal contacts but the same will not be provided by the organisers.
- All the mentors will be assigned at a random basis and are there to help and suggest ideas. Mentors will mostly be from MSTC DAIICT and DAIICT Alumni, hence would be knowledgeable enough. However, any change in mentor would not be done.
- The participants are recommended to use Git as the version control system during the hackathon.
- Presentations of all the projects will be recorded and uploaded on MSTC YouTube channel.

Presence

For every team, at least 3 members (for team of 4 and 5 members) or 2 members (for team of 3 members) need to be present in every in-hackathon session and panel discussion. Regular attendance will be taken in these sessions. Incase of violation of this, the team will be disqualified.

For individual participants, attending all in-hackathon sessions and panel discussion is compulsory. Regular attendance will be taken in these sessions. Incase of violation of this, the team will be disqualified.

For every team and individual participant, it is compulsory to attend the opening and closing ceremonies.

Mid-Evaluation

- The mid-evaluation during the hacking phase would be carried out between 3 PM and 7 PM on May 29, 2021. And submission for the same has to be done before 3 PM on the same day.
- You need to submit a PDF document containing your chosen problem statement, explanation of the idea, solution, its practicality and declaration of ready-made code/API(s) used (if any), not exceeding three pages. (Font type: Times New Roman, size: 14).
- The link to the public repository of projects developed so far should be provided via the Google form that will be shared before the mid-evaluation between 2 PM to 3 PM.
- All the teams (with all members) must be present in their respective Discord voice channels during the above mentioned period, at least till the time their mid-evaluation is completed.
- Any delay in responding to the assigned mentor may lead to the team not being evaluated.
- The final list of deliverables for mid-evaluation will be added soon.

Final Submission

- The final submitted hack should be in the form of a web application or mobile application or desktop application.
- Any kind of hack that utilizes hardware components like embedded systems or IoT systems would not be eligible for prizes.
- All hacks must be submitted on github and should use the tag #cicada3301reinvented and #mstc_daiict and #ieee_mtts_daiict
- The final presentations will begin from 11.30 AM on 30th May.
- All google forms related to submission (which would be shared) should be filled with utmost seriousness, within the deadline.
- Any delay in response can lead to the team not being evaluated.
- The final submission of the hack would be required to be made through Devfolio.
- Each submission must be accompanied by a PowerPoint presentation elaborating the prepared hack and a video showcasing the final product, which would be collected through a form which will be shared around 4 AM, May 30, 2021.

- This form will be active till 9 AM, May 30, 2021 after which no submissions will be considered.
- The final list of deliverables for final submission will be added soon.

Zero Tolerance Policy for Plagiarism

All design elements, code, hardware builds, etc. for your project must be created during the event. Third party tools and frameworks are allowed as well as your normal tooling (Gulp, Yeoman, Composer, NPM, Bower, etc.). While you may not begin coding in advance, you can plan and discuss with your team in advance. Written documents and design sketches are allowed. You may also incorporate pre-existing material that is freely available to the public into your project, such as public domain images, Creative Commons music, open-source libraries, existing APIs and platforms, and the like. However, you can use some libraries or functions that were previously built, but you ought to disclose the same in the documentation.

If upon inspection, it is found that the project has reused code that was not disclosed with the submission, we may ask the participant to point out similarities and differences between the old and new work, and/or disqualify the submission from winning awards automatically.

Formats to be taken care of:

Documentation Index:

- 1. Problem Statement
- 2. Brief Description of your project
- 3. References of codes/resources which were taken exactly from another source.

Presentation slides:

- 1. Problem Statement chosen*
- 2. Solution Found (idea)
- Description of Prototype or part of prototype developed
- 4. Brief overview of the development process
- 5. Live Demo of the prototype
- 6. Scope of improvement

7. 10 mins per presentation followed by Q&A.

*problem statements can be from the suggested themes or any general problem chosen.

Results and Prizes

- Making a submission during mid evaluation and final evaluation is mandatory in order to be eligible for goodies. Failing to submit any of this will make you and your team ineligible for goodies.
- Results for the overall winners will be announced on 30th May 2021, however the winners of the special track prizes will be announced by 7th June 2021.
- All the prizes will be sent to winners by 14th June 2021 by either courier or e-transfer.
- All promised goodies will be provided by 7th June 2021 through Discord.