# **DataSet Class**

Namespace: System.Data

Assemblies: System.Data.dll, netstandard.dll, System.Data.Common.dll

Represents an in-memory cache of data.

In this article

Definition

**Examples** 

Remarks

Constructors

**Properties** 

Methods

**Events** 

**Explicit Interface Implementations** 

Applies to

**Thread Safety** 

See also

```
[System.Serializable]

public class DataSet : System.ComponentModel.MarshalByValueComponent,

System.ComponentModel.IListSource,

System.ComponentModel.ISupportInitializeNotification,

System.Runtime.Serialization.ISerializable,

System.Xml.Serialization.IXmlSerializable
```

Inheritance Object  $\rightarrow$  MarshalByValueComponent  $\rightarrow$  DataSet

Attributes SerializableAttribute

Implements IListSource , ISupportInitialize , ISupportInitializeNotification , ISerializable , IXmlSerializable

### **Examples**

The following example consists of several methods that, combined, create and fill a <a href="DataSet">DataSet</a> from the **Northwind** database.

```
Copy
C#
using System;
using System.Data;
using System.Data.SqlClient;
namespace Microsoft.AdoNet.DataSetDemo
   class NorthwindDataSet
    {
        static void Main()
            string connectionString = GetConnectionString();
            ConnectToData(connectionString);
        }
        private static void ConnectToData(string connectionString)
            //Create a SqlConnection to the Northwind database.
            using (SqlConnection connection =
                       new SqlConnection(connectionString))
            {
                //Create a SqlDataAdapter for the Suppliers table.
                SqlDataAdapter adapter = new SqlDataAdapter();
                // A table mapping names the DataTable.
                adapter.TableMappings.Add("Table", "Suppliers");
                // Open the connection.
                connection.Open();
                Console.WriteLine("The SqlConnection is open.");
                // Create a SqlCommand to retrieve Suppliers data.
                SqlCommand = new SqlCommand(
                    "SELECT SupplierID, CompanyName FROM dbo.Suppliers;",
                    connection);
                command.CommandType = CommandType.Text;
                // Set the SqlDataAdapter's SelectCommand.
                adapter.SelectCommand = command;
                // Fill the DataSet.
                DataSet dataSet = new DataSet("Suppliers");
                adapter.Fill(dataSet);
                // Create a second Adapter and Command to get
                // the Products table, a child table of Suppliers.
                SqlDataAdapter productsAdapter = new SqlDataAdapter();
                productsAdapter.TableMappings.Add("Table", "Products");
                SqlCommand productsCommand = new SqlCommand(
```

```
"SELECT ProductID, SupplierID FROM dbo.Products;",
                    connection);
                productsAdapter.SelectCommand = productsCommand;
                // Fill the DataSet.
                productsAdapter.Fill(dataSet);
                // Close the connection.
                connection.Close();
                Console.WriteLine("The SqlConnection is closed.");
                // Create a DataRelation to link the two tables
                // based on the SupplierID.
                DataColumn parentColumn =
                    dataSet.Tables["Suppliers"].Columns["SupplierID"];
                DataColumn childColumn =
                    dataSet.Tables["Products"].Columns["SupplierID"];
                DataRelation relation =
                    new System.Data.DataRelation("SuppliersProducts",
                    parentColumn, childColumn);
                dataSet.Relations.Add(relation);
                Console.WriteLine(
                    "The {0} DataRelation has been created.",
                    relation.RelationName);
            }
        }
        static private string GetConnectionString()
            // To avoid storing the connection string in your code,
            // you can retrieve it from a configuration file.
            return "Data Source=(local);Initial Catalog=Northwind;"
                + "Integrated Security=SSPI";
        }
   }
}
```

### Remarks

The <u>DataSet</u>, which is an in-memory cache of data retrieved from a data source, is a major component of the ADO.NET architecture. The <u>DataSet</u> consists of a collection of <u>DataTable</u> objects that you can relate to each other with <u>DataRelation</u> objects. You can also enforce data integrity in the <u>DataSet</u> by using the <u>UniqueConstraint</u> and <u>ForeignKeyConstraint</u> objects. For further details about working with <u>DataSet</u> objects, see <u>DataSets</u>, <u>DataTables</u>, and <u>DataViews</u>.

Whereas <u>DataTable</u> objects contain the data, the <u>DataRelationCollection</u> allows you to navigate though the table hierarchy. The tables are contained in a <u>DataTableCollection</u> accessed through the <u>Tables</u> property. When accessing <u>DataTable</u> objects, note that they

are conditionally case sensitive. For example, if one <u>DataTable</u> is named "mydatatable" and another is named "Mydatatable", a string used to search for one of the tables is regarded as case sensitive. However, if "mydatatable" exists and "Mydatatable" does not, the search string is regarded as case insensitive. For more information about working with <u>DataTable</u> objects, see <u>Creating a DataTable</u>.

A <u>DataSet</u> can read and write data and schema as XML documents. The data and schema can then be transported across HTTP and used by any application, on any platform that is XML-enabled. You can save the schema as an XML schema with the <u>WriteXmlSchema</u> method, and both schema and data can be saved using the <u>WriteXml</u> method. To read an XML document that includes both schema and data, use the <u>ReadXml</u> method.

In a typical multiple-tier implementation, the steps for creating and refreshing a <a href="DataSet">DataSet</a>, and in turn, updating the original data are to:

- 1. Build and fill each <u>DataTable</u> in a <u>DataSet</u> with data from a data source using a <u>DataAdapter</u>.
- 2. Change the data in individual <u>DataTable</u> objects by adding, updating, or deleting <u>DataRow</u> objects.
- 3. Invoke the <u>GetChanges</u> method to create a second <u>DataSet</u> that features only the changes to the data.
- 4. Call the <u>Update</u> method of the <u>DataAdapter</u>, passing the second <u>DataSet</u> as an argument.
- 5. Invoke the <u>Merge</u> method to merge the changes from the second <u>DataSet</u> into the first.
- 6. Invoke the <u>AcceptChanges</u> on the <u>DataSet</u>. Alternatively, invoke <u>RejectChanges</u> to cancel the changes.

### ① Note

The <u>DataSet</u> and <u>DataTable</u> objects inherit from <u>MarshalByValueComponent</u>, and support the <u>ISerializable</u> interface for remoting. These are the only ADO.NET objects that can be remoted.

### ① Note

Classes inherited from <u>DataSet</u> are not finalized by the garbage collector, because the finalizer has been suppressed in <u>DataSet</u>. The derived class can call the

<u>ReRegisterForFinalize</u> method in its constructor to allow the class to be finalized by the garbage collector.

### **Constructors**

DataSet()	Initializes a new instance of the <u>DataSet</u> class.
DataSet(SerializationInfo, StreamingContext)	Initializes a new instance of a <u>DataSet</u> class that has the given serialization information and context.
DataSet(SerializationInfo, StreamingContext, Boolean)	Initializes a new instance of the <u>DataSet</u> class.
DataSet(String)	Initializes a new instance of a <u>DataSet</u> class with the given name.

# **Properties**

CaseSensitive	Gets or sets a value indicating whether string comparisons within <a href="DataTable">DataTable</a> objects are case-sensitive.
Container	Gets the container for the component. (Inherited from MarshalByValueComponent)
DataSetName	Gets or sets the name of the current <u>DataSet</u> .
DefaultViewManager	Gets a custom view of the data contained in the <u>DataSet</u> to allow filtering, searching, and navigating using a custom <u>DataViewManager</u> .
DesignMode	Gets a value indicating whether the component is currently in design mode.  (Inherited from MarshalByValueComponent)
EnforceConstraints	Gets or sets a value indicating whether constraint rules are followed when attempting any update operation.
Events	Gets the list of event handlers that are attached to this component. (Inherited from MarshalByValueComponent)
ExtendedProperties	Gets the collection of customized user information associated with the DataSet.

HasErrors	Gets a value indicating whether there are errors in any of the <a href="DataTable">DataTable</a> objects within this <a href="DataSet">DataSet</a> .
IsInitialized	Gets a value that indicates whether the <u>DataSet</u> is initialized.
Locale	Gets or sets the locale information used to compare strings within the table.
Namespace	Gets or sets the namespace of the <u>DataSet</u> .
Prefix	Gets or sets an XML prefix that aliases the namespace of the <u>DataSet</u> .
Relations	Gets the collection of relations that link tables and allow navigation from parent tables to child tables.
RemotingFormat	Gets or sets a <u>SerializationFormat</u> for the <u>DataSet</u> used during remoting.
SchemaSerialization Mode	Gets or sets a <u>SchemaSerializationMode</u> for a <u>DataSet</u> .
Site	Gets or sets an <u>ISite</u> for the <u>DataSet</u> .
Tables	Gets the collection of tables contained in the <u>DataSet</u> .

## Methods

AcceptChanges()	Commits all the changes made to this <u>DataSet</u> since it was loaded or since the last time <u>AcceptChanges()</u> was called.
BeginInit()	Begins the initialization of a <u>DataSet</u> that is used on a form or used by another component. The initialization occurs at run time.
Clear()	Clears the <u>DataSet</u> of any data by removing all rows in all tables.
Clone()	Copies the structure of the <u>DataSet</u> , including all <u>DataTable</u> schemas, relations, and constraints. Does not copy any data.
Copy()	Copies both the structure and data for this <u>DataSet</u> .

CreateDataReader()

Returns a <u>DataTableReader</u> with one result set per <u>DataTable</u>, in the

same sequence as the tables appear in the <u>Tables</u> collection.

CreateDataReader(Data Table[])	Returns a <u>DataTableReader</u> with one result set per <u>DataTable</u> .
Determine Schema Serialization Mode (Serialization Info, Streaming Context)	Determines the <u>SchemaSerializationMode</u> for a <u>DataSet</u> .
DetermineSchema SerializationMode(Xml Reader)	Determines the <u>SchemaSerializationMode</u> for a <u>DataSet</u> .
Dispose()	Releases all resources used by the <u>MarshalByValueComponent</u> . (Inherited from MarshalByValueComponent)
Dispose(Boolean)	Releases the unmanaged resources used by the <a href="MarshalByValueComponent">MarshalByValueComponent</a> and optionally releases the managed resources.  (Inherited from MarshalByValueComponent)
EndInit()	Ends the initialization of a <u>DataSet</u> that is used on a form or used by another component. The initialization occurs at run time.
Equals(Object)	Determines whether the specified object is equal to the current object.  (Inherited from Object)
GetChanges()	Gets a copy of the <u>DataSet</u> that contains all changes made to it since it was loaded or since <u>AcceptChanges()</u> was last called.
GetChanges(DataRow State)	Gets a copy of the <u>DataSet</u> containing all changes made to it since it was last loaded, or since <u>AcceptChanges()</u> was called, filtered by <u>DataRowState</u> .
GetDataSetSchema(Xml SchemaSet)	Gets a copy of XmlSchemaSet for the DataSet.
GetHashCode()	Serves as the default hash function. (Inherited from Object)
GetObject Data(SerializationInfo, StreamingContext)	Populates a serialization information object with the data needed to serialize the <u>DataSet</u> .

GetSchemaSerializable()	Returns a serializable <u>XmlSchema</u> instance.
GetSerialization Data(SerializationInfo, StreamingContext)	Deserializes the table data from the binary or XML stream.
GetService(Type)	Gets the implementer of the <u>IServiceProvider</u> . (Inherited from MarshalByValueComponent)
GetType()	Gets the <u>Type</u> of the current instance. (Inherited from Object)
GetXmI()	Returns the XML representation of the data stored in the <u>DataSet</u> .
GetXmlSchema()	Returns the XML Schema for the XML representation of the data stored in the <u>DataSet</u> .
HasChanges()	Gets a value indicating whether the <u>DataSet</u> has changes, including new, deleted, or modified rows.
HasChanges(DataRow State)	Gets a value indicating whether the <u>DataSet</u> has changes, including new, deleted, or modified rows, filtered by <u>DataRowState</u> .
InferXmlSchema(Stream, String[])	Applies the XML schema from the specified <u>Stream</u> to the <u>DataSet</u> .
InferXmlSchema(String, String[])	Applies the XML schema from the specified file to the <u>DataSet</u> .
InferXmlSchema(Text Reader, String[])	Applies the XML schema from the specified <u>TextReader</u> to the <u>DataSet</u> .
InferXmlSchema(Xml Reader, String[])	Applies the XML schema from the specified <u>XmlReader</u> to the <u>DataSet</u> .
InitializeDerivedDataSet()	Deserialize all of the tables data of the DataSet from the binary or XML stream.
IsBinary Serialized(Serialization Info, StreamingContext)	Inspects the format of the serialized representation of the DataSet.
Load(IDataReader, Load	Fills a <u>DataSet</u> with values from a data source using the supplied

9	DataSet Class (System.Data)   Microsoft Docs
Option, DataTable[])	<u>IDataReader</u> , using an array of <u>DataTable</u> instances to supply the schema and namespace information.
Load(IDataReader, Load Option, FillErrorEvent Handler, DataTable[])	Fills a <u>DataSet</u> with values from a data source using the supplied <u>IDataReader</u> , using an array of <u>DataTable</u> instances to supply the schema and namespace information.
Load(IDataReader, Load Option, String[])	Fills a <u>DataSet</u> with values from a data source using the supplied <u>IDataReader</u> , using an array of strings to supply the names for the tables within the DataSet.
MemberwiseClone()	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> )
Merge(DataRow[])	Merges an array of <u>DataRow</u> objects into the current <u>DataSet</u> .
Merge(DataRow[], Boolean, MissingSchema Action)	Merges an array of <u>DataRow</u> objects into the current <u>DataSet</u> , preserving or discarding changes in the <u>DataSet</u> and handling an incompatible schema according to the given arguments.
Merge(DataSet)	Merges a specified <u>DataSet</u> and its schema into the current DataSet.
Merge(DataSet, Boolean)	Merges a specified <u>DataSet</u> and its schema into the current DataSet, preserving or discarding any changes in this DataSet according to the given argument.
Merge(DataSet, Boolean, MissingSchemaAction)	Merges a specified <u>DataSet</u> and its schema with the current DataSet, preserving or discarding changes in the current DataSet and handling an incompatible schema according to the given arguments.
Merge(DataTable)	Merges a specified <u>DataTable</u> and its schema into the current <u>DataSet</u> .
Merge(DataTable, Boolean, MissingSchema Action)	Merges a specified <u>DataTable</u> and its schema into the current DataSet, preserving or discarding changes in the DataSet and handling an incompatible schema according to the given arguments.
OnProperty Changing(Property ChangedEventArgs)	Raises the <u>OnPropertyChanging(PropertyChangedEventArgs)</u> event.
OnRemoveRelation(Data Relation)	Occurs when a <u>DataRelation</u> object is removed from a <u>DataTable</u> .
On Remove Table (Data	Occurs when a <u>DataTable</u> is removed from a <u>DataSet</u> .

Table)

RaiseProperty Changing(String)	Sends a notification that the specified <u>DataSet</u> property is about to change.
ReadXml(Stream)	Reads XML schema and data into the <u>DataSet</u> using the specified <u>Stream</u> .
ReadXml(Stream, Xml ReadMode)	Reads XML schema and data into the <u>DataSet</u> using the specified <u>Stream</u> and <u>XmlReadMode</u> .
ReadXml(String)	Reads XML schema and data into the <u>DataSet</u> using the specified file.
ReadXml(String, XmlRead Mode)	Reads XML schema and data into the <u>DataSet</u> using the specified file and <u>XmlReadMode</u> .
ReadXml(TextReader)	Reads XML schema and data into the <u>DataSet</u> using the specified <u>TextReader</u> .
ReadXml(TextReader, Xml ReadMode)	Reads XML schema and data into the <u>DataSet</u> using the specified <u>TextReader</u> and <u>XmlReadMode</u> .
ReadXml(XmlReader)	Reads XML schema and data into the <u>DataSet</u> using the specified <u>XmlReader</u> .
ReadXml(XmlReader, Xml ReadMode)	Reads XML schema and data into the <u>DataSet</u> using the specified <u>XmlReader</u> and <u>XmlReadMode</u> .
ReadXmlSchema(Stream)	Reads the XML schema from the specified <u>Stream</u> into the <u>DataSet</u> .
ReadXmlSchema(String)	Reads the XML schema from the specified file into the <u>DataSet</u> .
ReadXmlSchema(Text Reader)	Reads the XML schema from the specified <u>TextReader</u> into the <u>DataSet</u> .
ReadXmlSchema(Xml Reader)	Reads the XML schema from the specified <u>XmlReader</u> into the <u>DataSet</u> .
ReadXmlSerializable(Xml Reader)	Ignores attributes and returns an empty DataSet.
RejectChanges()	Rolls back all the changes made to the <u>DataSet</u> since it was created, or since the last time <u>AcceptChanges()</u> was called.

Reset()	Clears all tables and removes all relations, foreign constraints, and tables from the <u>DataSet</u> . Subclasses should override <u>Reset()</u> to restore a <u>DataSet</u> to its original state.
ShouldSerializeRelations()	Gets a value indicating whether <u>Relations</u> property should be persisted.
ShouldSerializeTables()	Gets a value indicating whether <u>Tables</u> property should be persisted.
ToString()	Returns a <u>String</u> containing the name of the <u>Component</u> , if any. This method should not be overridden.  (Inherited from <u>MarshalByValueComponent</u> )
WriteXml(Stream)	Writes the current data for the <u>DataSet</u> using the specified <u>Stream</u> .
WriteXml(Stream, Xml WriteMode)	Writes the current data, and optionally the schema, for the <u>DataSet</u> using the specified <u>Stream</u> and <u>XmlWriteMode</u> . To write the schema, set the value for the mode parameter to WriteSchema.
WriteXml(String)	Writes the current data for the <u>DataSet</u> to the specified file.
WriteXml(String, Xml WriteMode)	Writes the current data, and optionally the schema, for the <u>DataSet</u> to the specified file using the specified <u>XmlWriteMode</u> . To write the schema, set the value for the mode parameter to WriteSchema.
WriteXml(TextWriter)	Writes the current data for the <u>DataSet</u> using the specified <u>TextWriter</u> .
WriteXml(TextWriter, Xml WriteMode)	Writes the current data, and optionally the schema, for the <u>DataSet</u> using the specified <u>TextWriter</u> and <u>XmlWriteMode</u> . To write the schema, set the value for the mode parameter to WriteSchema.
WriteXml(XmlWriter)	Writes the current data for the <u>DataSet</u> to the specified <u>XmlWriter</u> .
WriteXml(XmlWriter, Xml WriteMode)	Writes the current data, and optionally the schema, for the <u>DataSet</u> using the specified <u>XmlWriter</u> and <u>XmlWriteMode</u> . To write the schema, set the value for the mode parameter to WriteSchema.
WriteXmlSchema(Stream)	Writes the <u>DataSet</u> structure as an XML schema to the specified <u>Stream</u> object.
WriteXmlSchema(Stream, Converter <type,string>)</type,string>	Writes the <u>DataSet</u> structure as an XML schema to the specified <u>Stream</u> object.
WriteXmlSchema(String)	Writes the <u>DataSet</u> structure as an XML schema to a file.

WriteXmlSchema(String, Converter <type,string>)</type,string>	Writes the <u>DataSet</u> structure as an XML schema to a file.
WriteXmlSchema(Text Writer)	Writes the <u>DataSet</u> structure as an XML schema to the specified <u>TextWriter</u> object.
WriteXmlSchema(Text Writer, Converter <type,string>)</type,string>	Writes the <u>DataSet</u> structure as an XML schema to the specified <u>TextWriter</u> .
WriteXmlSchema(Xml Writer)	Writes the <u>DataSet</u> structure as an XML schema to an <u>XmlWriter</u> object.
WriteXmlSchema(Xml Writer, Converter <type,string>)</type,string>	Writes the <u>DataSet</u> structure as an XML schema to the specified <u>XmlWriter</u> .

## **Events**

Disposed	Adds an event handler to listen to the <u>Disposed</u> event on the component. (Inherited from MarshalByValueComponent)
Initialized	Occurs after the <u>DataSet</u> is initialized.
MergeFailed	Occurs when a target and source <u>DataRow</u> have the same primary key value, and <u>EnforceConstraints</u> is set to true.

# **Explicit Interface Implementations**

IListSource.ContainsList Collection	For a description of this member, see <u>ContainsListCollection</u> .
IListSource.GetList()	For a description of this member, see <u>GetList()</u> .
IXmlSerializable.Get Schema()	For a description of this member, see <u>GetSchema()</u> .
IXmlSerializable.Read Xml(XmlReader)	For a description of this member, see ReadXml(XmlReader).

IXmlSerializable.Write Xml(XmlWriter)

For a description of this member, see WriteXml(XmlWriter).

## **Applies to**

#### .NET Core

3.1, 3.0, 2.2, 2.1, 2.0

### .NET Framework

4.8, 4.7.2, 4.7.1, 4.7, 4.6.2, 4.6.1, 4.6, 4.5.2, 4.5.1, 4.5, 4.0, 3.5, 3.0, 2.0, 1.1

### .NET Standard

2.1, 2.0

### Xamarin.Android

7.1

### Xamarin.iOS

10.8

### Xamarin.Mac

3.0

## **Thread Safety**

This type is safe for multithreaded read operations. You must synchronize any write operations.

## See also

Using DataSets in ADO.NET

### Is this page helpful?



