

#### Ускорение сборки КОМПАС-3D с помощью РСН

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#### Проблема





#### Что есть?

- ~3 миллиона строк
- ~4500 .cpp & ~4000 .h
- 55 проектов
- boost, stl, winapi



## Поиск узких мест

- Resharper C++ Analyze Includes
- C++ Build Insights



## Resharper C++ Analyze Includes

Includes analysis of solution 'KOMPAS' + ×						
G						
multi_index_container.hpp			Х			
Includee file	Times included	Line contributio	Line contributio			
✓ Image: A multi_index_container.hpp  Market    Mar	2749	3216330	25141833			
▶ 🚡 Catalog.h (00200_Sys2)	1389	1625130	12329190			
▶ 🚡 UniqContainer.h (00200_Sys2)	926	1083420	9170624			
▶ 🚡 ptree.hpp	374	437580	2430117			
▷ 🚡 InfObjectTable.h (00200_Sys2)	20	23400	780342			
▶ 🚡 bimap_core.hpp	10	11700	132036			
▶ 🚡 ProductPartSource.h (ProductData)	19	22230	123069			
▷ 🚡 PropertyTable.h (00200_Sys2)	2	2340	76959			
▷ 🚡 IspoInNumbers.h (00650_Spc)	1	1170	61092			
▶ 🚡 ProductDataUpdater.h (01000_Doc2D)	1	1170	14749			
Marian	3	3510	7350			
▶ 🔝 named_graph.hpp	2	2340	6676			
ProductGeomObjects3D.cpp (03100_Obj3D)	1	1170	6464			
▶ № ProductPartsContainer.h (ProductData)	1	1170	3024			



- Visual Studio 2019
- latest Windows ADK
- perf\_msvcbuildinsights.dll -> WPA directory
- perfcore.ini add perf\_msvcbuildinsights.dll



- vcperf /start MySessionName
- compile your project
- vcperf /stop MySessionName outputFile.etl



Line#	Activity Name	Included Path	Inclusive Duration (s) Sum	Wall Clock Time Responsibility (s) s	Exclusive (	Start Time (ns)	Inclusive Duration (s)	Legend
1	▼ Parsing		291 248,166000000	794,341000000				
2		▶ A:\src\Source\ProductData\PropertyData.h	4 084,544000000	13,616000000				
3			2 800,288000000	9,320000000				
4		► A:\src\Tools\Boost\boost\variant\variant.hpp	2 689,562000000	8,409000000				
5		A:\src\Source\2D\FSys\Cfgopt.h	2 526,610000000	8,335000000				
6			2 301,613000000	8,173000000				
7		A:\src\Source\2D\ObjS\Obj.h	2 572,620000000	8,169000000				
8		▶ A:\src\Source\2D\Options\EmbodimentsTree.h	2 518,660000000	8,049000000				
9		▶ A:\src\Source\ProductData\PropRefsBase.h	2 409,359000000	7,561000000				
10		▶ A:\src\Source\ProductData\MetaProductData.h	2 218,591000000	7,046000000				
11		▶ A:\src\Source\2D\ObjS\Complobj.h	2 017,424000000	6,670000000				
12		▶ A:\src\Source\2D\Options\Wsdef.h	2 101,165000000	6,636000000				
13		A:\src\Source\2D\ObjS\Objlist.h	1 949,444000000	6,472000000				
14			1 915,549000000	6,115000000				
15			1 712,567000000	5,975000000				
16		► A:\src\Tools\Boost\boost\multi_index_container.hpp	1 981,786000000	5,868000000				
17			1 707,304000000	5,686000000				
18		▶ A:\src\Source\2D\FSys\Prjopt.h	1 699,975000000	5,379000000				
19			1 473,623000000	5,256000000				
20			1 861,150000000	5,167000000				
21		▶ A:\src\Source\3D\K3dObj01\lfcompnt.h	1 522,513000000	5,070000000				
22			1 470,662000000	5,066000000				
23			1 495,312000000	4,981000000				
24			1 618,259000000	4,959000000				
25			1 414,098000000	4,794000000				
26		▶ A:\src\Source\2D\Options\Wsid.h	1 365,502000000	4,658000000				
27		▶ A:\src\Source\3D\K3dObj01\PARTOBJ.H	1 376,792000000	4,593000000				
28		A:\src\Source\2D\DocS\Ifdrfsrv.h	1 343,431000000	4,513000000				
29		A:\src\Source\3D\K3dObj01\foundobj.h	1 291,557000000	4,316000000				
30		▶ A:\src\Source\ProductData\MetaProductSignals.h	1 268,790000000	4,297000000				
31		▶ A:\src\Source\2D\ObjE\Leader.h	1 315,306000000	4,125000000				
32		▶ A:\src\Tools\Boost\boost\signals2.hpp	1 218,208000000	4,122000000				
33			1 344,972000000	3,995000000				
34		▶ A:\src\Source\2D\ObjS\AppearanceObj.h	1 265,915000000					
35			1 233,713000000					
36	1		1 125,564000000					
37		A:\src\Source\API\API5 2D\IAPIViewsAndLayers.h	947,529000000					
38			1 055,877000000					
39		▶ A:\src\Source\3D\K3dObj01\OBJ3DTYP.H	1 057,743000000					
40		A:\src\Source\3D\K3dObj01\lfGenerativeDimensionsOwner.h	998,825000000					



```
MINGW64://tulup-a/dev/experimental/includes
                                                                                                                                                                                                                     _ _ _
ulup@Tulup-A MINGW64 //tulup-a/dev/experimental/includes (master)
dotnet fsi ./include-analyzer.fsx ".\1f11cb3f9045131b86alaadd086cfeb9ab355cd1.includes.bin" "multi_index_container.hpp" "UniqContainer.h" "Obj5\MdFList.h" "Obj5\Objlist.h"
 aloA:\src\Tools\Boost\boost\bimap\detail\bimap_core.hpp, 732
 - A:\src\Source\2D\FSys\UniqContainer.h, 686
 - A:\src\Tools\Boost\boost\property_tree\ptree.hpp, 68
 - A:\src\Source\ProductData\ProductPartSource.h, 66
 - A:\src\Source\3D\K3dObj01\SubElement.h, 50
 - A:\src\Source\3D\K3dMate\mtGroup.h, 19
 - A:\src\Source\2D\Options\InfObjects\InfObjectTable.h, 16
 - A:\src\Source\3D\K3dObj01\RenderList.h, 8
 - A:\src\Source\3D\K3dApp01\ShMtUserThicknessControls.h, 4
 - A:\src\Tools\Boost\boost\graph\named_graph.hpp, 3
 - A:\src\Source\Render\mdi\impl\multidrawIndirect_container.hpp, 2
 - A:\src\Source\SPC\Base\IspolnNumbers.h, 2
 - A:\src\Source\2D\FSys\Catalog.cpp, 1
- A:\src\Source\3D\K3dObj01\SubElementData.cpp, 1
-- A:\src\Source\3D\K3dObj01\ProductGeomObjects3D.cpp, 1
 - A:\src\Source\3D\K3dObj01\ShMtBendStraighten.CPP, (1
 - A:\src\Source\2D\Options\InfObjects\PropertyTable.h, 1
 A:\src\Source\ProductData\ProductDataUpdater.h, 1 C.
 - A:\src\Source\2D\ObjS\MdFList.h, 1270
 - A:\src\Source\2D\DocS\ProductGeomObj2D.h, 1
 ObjS\MdFList.h
 - A:\src\Source\2D\ObjS\Objlist.h, 1271
 Obj5\Objlist.h
 - A:\src\Source\2D\ObjS\ObjectsModel.h, 1052
  - A:\src\Source\2D\DocT\Vbsedit.h, 149
 A:\src\Source\2D\ObjT\StubObj.cpp, 1
 A:\src\Source\2D\ObjT\StubUtil.cpp, 1
 - A:\snc\Source\2D\ObjE\Dimcir.cpp, 1
 - A:\src\Source\2D\ObjT\Macroobj.cpp, 1
   A:\src\Source\2D\DocS\Vbscont.cpp, 1
   A:\src\Source\2D\DocS\MdLayersFeature.cpp, 1
```



## Include What You Use (iwyu)

- удаляет лишние include
- добавляет forward declaration



## Include What You Use (iwyu)

- llvm
- -DLLVM\_ENABLE\_PROJECTS="clang; clangtools-extra"



## Include What You Use (iwyu)

```
// найти лишние include
iwyu_tool -j 256 -p compile_commands.json -- -w > iwyu_res.cpp

// применить исправления
fix_includes.py < iwyu_res.cpp
```



#### **PCH**

- vcperf /start MySessionName
- compile your project
- vcperf /stopnoanalyze MySessionName outputFile.etl

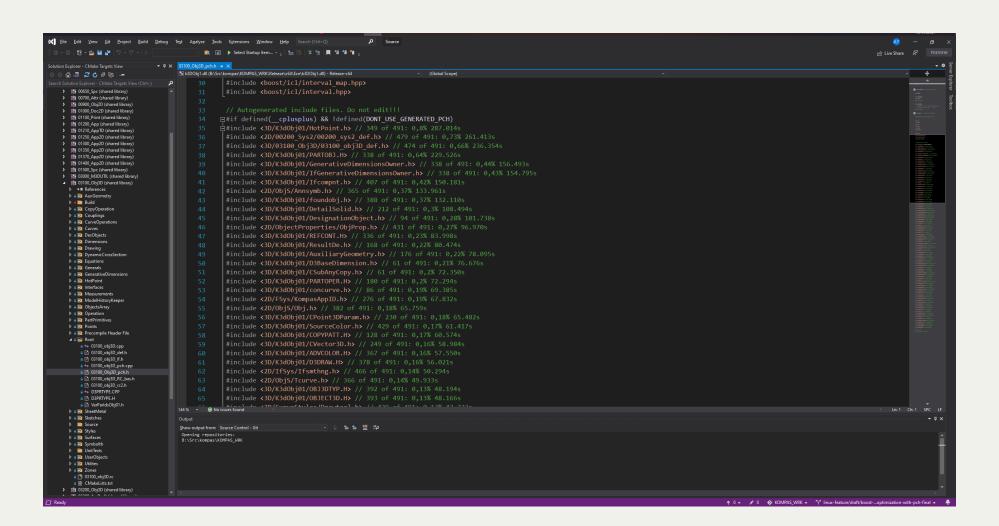


#### PCH

MINGW64:/a	Дата изменения	— <sup>Тип</sup> □ ×
ints tulup@Epyc MINGW64 /a perf-reports	02.08.2021 9:39 30.07.2021 19:37	Папка с файланд Папка с файлани
\$ TopHeaders.exe KOMPAS_RAW.etl 10 Top 10 header files:		Папка с файлами
ime temp		Папка с файлами
Aggregated Parsing Duration: 2308662 ms Front-End Time Percentage: e <sup>6</sup> 3.04%e1b1132336fdb69b9e378198b5315c84ac.includes.bin		Файл "BIN"
Inclusion Count: 473 Path: A:\src\Source\2D\DocT\Dbsedit.h		SVG-документ
includes.dot		Исходный файл
Aggregated Parsing Duration: (2126157) ms		Файл "ETL"
Front-End Time Percentage: 3.2% Inclusion Count: KG943'AS_RAW.etl		Файл "ETL"
Path: A:\src\Source\2D\Options\Komdoc.h		
Aggregated Parsing Duration: 1901246 ms Front-End Time Percentage: 2.8% Inclusion Count: 3351 Path: A:\src\Source\c3d\Include\io_tape.h		
Aggregated Parsing Duration: 1818835 ms Front-End Time Percentage: 2.7% Inclusion Count: 2289 Path: A:\src\Source\2D\0ptions\Wsdef.h		
Aggregated Parsing Duration: 1784243 ms Front-End Time Percentage: 2.7% Inclusion Count: 586 Path: A:\src\Source\2D\DocS\Dbscont.h		
Aggregated Parsing Duration: 1515487 ms Front-End Time Percentage: 2.3% Inclusion Count: 954 Path: A:\src\Source\ProductData\ProductDataUpdater.h		~



#### **PCH**





## Результаты

Line#	Activity Name	Included Path	Inclusive Duration (s) Sur	Exclusive Duration (s) Sum	Count Sum	Included By
1	▼ Parsing		211 745,47700000	25 615,136000000	3 082 932	
2		▶ A:\src\Source\2D\DocT\Dbsedit.h	2 298,32900000	9,207000000	473	
3		▶ A:\src\Source\2D\Options\Komdoc.h	2 066,58800000	0 129,441000000	942	
4		A:\src\Source\c3d\Include\io_tape.h	1 989,16200000	0 230,592000000	3 351	
5		A:\src\Source\2D\DocS\Dbscont.h	1 777,38300000	0 19,406000000	586	
6		A:\src\Source\2D\Options\Wsdef.h	1 743,27500000	0 32,410000000	2 289	
7		▶ A:\src\Source\2D\TedB\Ted_base.h	1 476,63800000	0 84,326000000	1 521	
8		▶ A:\src\Source\ProductData\ProductDataUpdater.h	1 466,51100000	0 11,386000000	953	
9			1 338,84400000	0 6,323000000	357	
10		A:\src\Source\c3d\Include\math_define.h	1 171,57300000	0 332,271000000	3 050	
11		A:\src\Source\3D\K3dObj01\HotPoint.h	1 135,87500000	0 32,684000000	1 085	
12		▶ A:\src\Tools\Boost\boost\multi_index_container.hpp	1 108,06800000	0 11,612000000	1 226	
13		▶ A:\src\Source\2D\Options\Komdocrw.h	1 080,16500000	50,286000000	2 341	
14		▶ A:\src\Source\2D\DocT\D23docedit.h	1 057,92200000	9,910000000	568	
15		A:\src\Source\2D\ObjS\Obj.h	1 055,37400000	0 46,774000000	2 215	
16		A:\src\Source\c3d\Include\tool_cstring.h	1 015,73100000	0 49,004000000	3 784	
17		▶ A:\src\Source\3D\K3dObj01\PARTOBJ.H	1 008,01800000	0 22,360000000	947	
18		▶ A:\src\Source\2D\Options\Libwst.h	996,12900000	0 33,643000000	2 292	
19		A:\src\Source\ProductData\MetaProps.h	972,14000000	0 197,932000000	1 071	
20		▶ A:\src\Source\2D\ObjS\Annsymb.h	954,50400000	0 17,173000000	1 870	
21		▶ A:\src\Source\2D\DocS\Drfndpt.h	952,94500000	0 18,243000000	1 064	
22		▶ A:\src\Source\ProductData\MetaProductSignals.h	943,57100000	0 46,240000000		
23		▶ A:\src\Source\2D\FSys\Catalog.h	935,08400000	0 83,470000000	2 375	
24		lem:lem:lem:lem:lem:lem:lem:lem:lem:lem:	903,69000000	0 15,479000000	3 316	
25		A:\src\Source\2D\ObjS\Complobj.h	901,25400000	0 10,017000000	776	
26		▶ A:\src\Source\ProductData\PropertyData.h	894,71800000	0 440,896000000	1 118	
27		▶ A:\src\Tools\Boost\boost\signals2.hpp	894,13900000	0 1,282000000		
28		▶ A:\src\Source\2D\DocS\lfdrfsrv.h	877,71200000	0 33,478000000	1 083	
29		A:\src\Source\2D\Options\EmbodimentsTree.h	859,69800000	51,818000000	2 623	
30		▶ A:\src\Source\2D\00200_Sys2\00200_sys2_def.h	842,96600000	0 68,559000000	2 836	
31		▶ A:\src\Source\2D\Options\Wsbank.h	825,01600000	0 18,367000000	2 280	
32		▶ A:\src\Source\c3d\Include\model_item.h	811,78900000			
33		▶ A:\src\Source\3D\K3dObj01\lfGenerativeDimensionsOwner.h	792,80100000	0 15,531000000		
34		A:\src\Source\2D\ObjS\Objlist.h	780,97300000	0 62,541000000	228	
35		▶ A:\src\Source\2D\CurveStyles\Drawtool.h	778,00000000	106,660000000	2 897	



### Результаты

# https://docs.google.com/spreadsheets/d/1cbizmv5p2pZk-3vLuv1MqV849x4IXV85vQmua3JO\_F8/edit#gid=0

AMD EPYC 7742 64 x 2 Core @ 2.25 GHz	1 TB	linux	6m31s	6m33s	5m12s	
AMD EPYC 7742 64 x 2 Core @ 2.25 GHz	1 TB	linux	5m4s	4m53s	4m2s	2dc76351284f52c6290026bf752d1ce1b0dc5efd
AMD EPYC 7742 64 x 2 Core @ 2.25 GHz	1 TB	linux	4m36s	4m35s	3m50s	0a63db91fe413b3ac222208b493b0cadd192050b
i7-5820K CPU @ 3.30GHz	32 GB	Тулуп	26m59s	22m10s		
i7-5820K CPU @ 3.30GHz	32 GB	Тулуп	23m54s	18m13s		2dc76351284f52c6290026bf752d1ce1b0dc5efd
i7-5820K CPU @ 3.30GHz	32 GB	Тулуп	21m54s	16m35s		0a63db91fe413b3ac222208b493b0cadd192050b
i7-5820K CPU @ 3.30GHz	32 GB	Тулуп		15m00s		92cb9c7e328b49ff62da04771db19e210947cd86
i7-5820K CPU @ 3.30GHz	32 GB	Тулуп		13m41s		adaf388f816fc9354054e5b8aa4c7c37c115d460
i7-5820K CPU @ 3.30GHz	32 GB	Тулуп		12m59s	1	d1517387eb1b23c2ed2cb78188712250006fa4b1
i7-5820K CPU @ 3.30GHz	32 GB	Тулуп		12m25s		e6222d14c44eaff476afa89faf662a488e3575c7
i7-10750H CPU @ 2.60GHz	32 GB	Тулуп		18m39s		
i7-10750H CPU @ 2.60GHz	32 GB	Тулуп		16m39s		2dc76351284f52c6290026bf752d1ce1b0dc5efd
i7-10750H CPU @ 2.60GHz	32 GB	Тулуп		14m37s		0a63db91fe413b3ac222208b493b0cadd192050b
i7-7700 CPU @ 3.60 GHz	32 GB	Виноградов		~25m		
i7-7700 CPU @ 3.60 GHz	32 GB	Виноградов		~17m		0a63db91fe413b3ac222208b493b0cadd192050b
i7-7700 CPU @ 3.60 GHz	32 GB	Виноградов		~14m		e6222d14c44eaff476afa89faf662a488e3575c7
i7-9700K CPU @ 3.60GHz	32 GB	Шапошникова	23m25s	17m49s	20m57s	
i7-9700K CPU @ 3.60GHz	32 GB	Шапошникова	20m35s	14m50s	21m11s	2dc76351284f52c6290026bf752d1ce1b0dc5efd
i7-9700K CPU @ 3.60GHz	32 GB	Шапошникова	15m43s	12m9s		0a63db91fe413b3ac222208b493b0cadd192050b
i7-4770 CPU @ 3.40GHz	16 GB	Кондриков	36m44s	30m27s	36m55s	
i9-9900kf CPU @ 3.60GHz	16 GB	Ерохин	17m28s	15m4s	17m8s	49654047d1888eb818088554a6a779479dd834fa
i7-3770 CPU @ 3.40GHz	16 GB	Кузнецов		30m17s		49654047d1888eb818088554a6a779479dd834fa
i7-7700 CPU @ 3.60 GHz	32 GB	Синюков		24m50s		
i9-9900kf CPU @ 3.60GHz	16 GB	Ерохин	18m11s	15m3s	16m59s	
i9-9900kf CPU @ 3.60GHz	16 GB	Ерохин		13m36s	17m3s	2dc76351284f52c6290026bf752d1ce1b0dc5efd
i9-9900kf CPU @ 3.60GHz	16 GB	Ерохин		10m57s	13m5s	0a63db91fe413b3ac222208b493b0cadd192050b
i7-7700K CPU @ 4.20GHz	64 Gb	Сидякин		17m42.039s		853ef5bb5f22ae8662afe1d6fc8d995df0ed9cfc





# Результаты

22m10s	
18m13s	2dc76351284f52c6290026bf752d1ce1b0dc5efd
16m35s	0a63db91fe413b3ac222208b493b0cadd192050b
15m00s	92cb9c7e328b49ff62da04771db19e210947cd86
13m41s	adaf388f816fc9354054e5b8aa4c7c37c115d460
12m59s	d1517387eb1b23c2ed2cb78188712250006fa4b1
12m25s	e6222d14c44eaff476afa89faf662a488e3575c7



#### Спасибо!



#### Ссылки

- Include What You Use
- Finding build bottlenecks with C++ Build Insights