# Unit 10 Maximum Flow

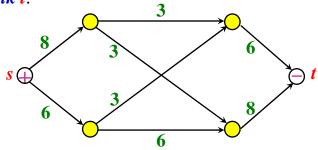
T.H. Cormen et al., "Introduction to Algorithms", 3rd ed., Chapters 26

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## Flow networks

- ightharpoonup A digraph G=(V, E) is a *flow network* if:
  - $\forall e \in E$ , it has a *capacity*  $c(e) \ge 0$ .
  - Two distinguished vertices: a *source s* and a *sink t*.



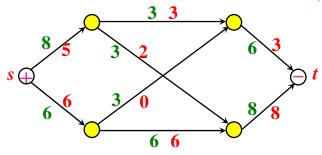
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#### A Flow on a Network

- ightharpoonup A flow is a function  $f: E \to \Re^*$  s.t.
  - $\blacksquare f(e) \le c(e), \forall e \in E.$
  - $\blacksquare \Sigma_{u \in IN(v)} f(u,v) = \Sigma_{w \in OUT(v)} f(v,w), \forall v \in V \{s,t\}.$
- The *value* of a flow:  $|f| = \sum_{w \in OUT(s)} f(s, w)$

$$-\sum_{w\in IN(s)}f(w,s).$$



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#### Flow and Cut

For any flow f,

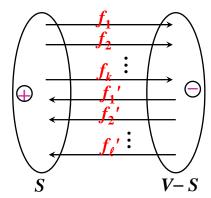
$$|f| = \sum_{w \in IN(t)} f(w,t) - \sum_{w \in OUT(t)} f(t,w).$$

- ightharpoonup A set  $S \subseteq V$  is a *cut* if  $s \in S$  and  $t \in V S$ .
- For any cut S,

$$f(S,V-S)$$

$$= f_1 + f_2 + \dots + f_k$$
$$-f_1' - f_2' - \dots - f_{\ell}'$$

$$=|f|$$



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### The maximum-flow problem

- For In the *maximum-flow problem*, we are given a flow network with source *s* and sink *t*, and we wish to find a flow of maximum value.
- Many problems can be reduced to this problem such as: *vertex connectivity*, *edge connectivity*, *maximum bipartite matching*.

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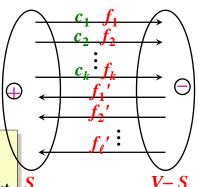
#### **Max Flow & Min Cut**

- For any cut S,  $c(S) = \sum_{u \in S, v \in V-S} c(u, v)$
- **► Thm.** For any flow f, and any cut S,  $|f| \le c(S)$

Proof:

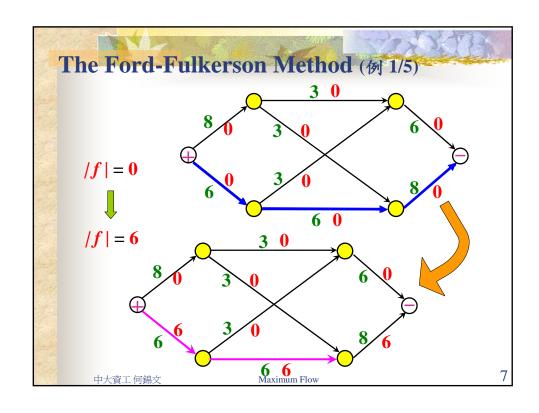
$$|f| = f_1 + f_2 + \dots + f_k$$
  
 $-f_1' - f_2' - \dots - f_{\ell}'$   
 $\leq c_1 + c_2 + \dots + c_k$   
 $= c(S)$ 

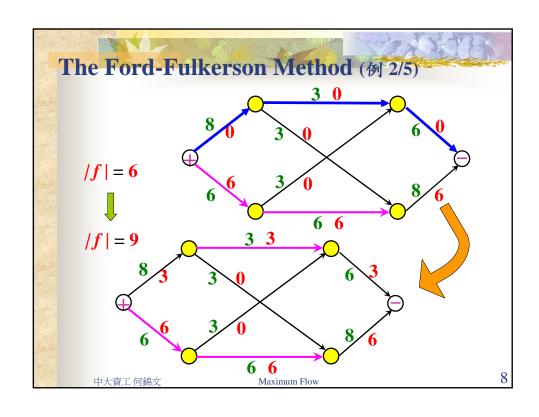
:. If we can find a f and  $S \setminus S$ .t. |f| = c(S), then f is a max flow and S is a min cut.

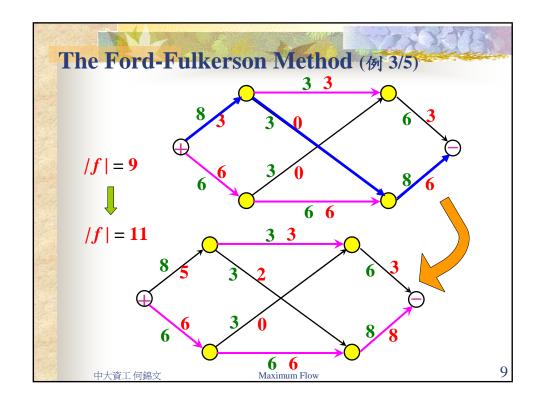


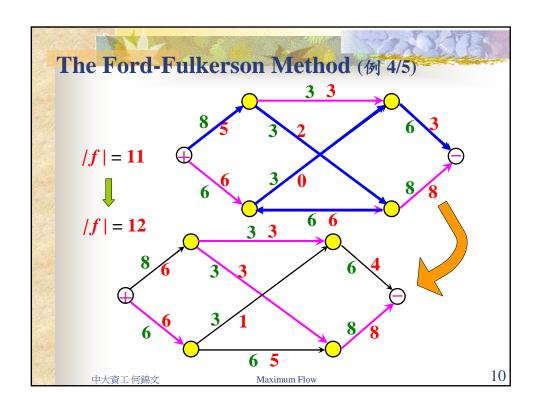
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## The Ford-Fulkerson Method 例 5/5)

There is a cut S with its capacity c(S) = |f| = 12. So, f is a max flow and S is a min cut.

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1.1

## The Ford-Fulkerson Method (pseudo-code)

- S1: Star with zero flow everywhere.
- S2: Increase the flow along any path from source to sink *with no full forward edges or empty backward edges*.
- S3: Repeat S2 until no such paths can be found.

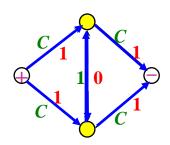


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### The Ford-Fulkerson Method (討論 1)

- ►解法很容易可以推廣至無向圖 (可用來解 connectivity 的問題).
- ► 若augmenting path 搜尋方式沒有限定,則 #iterations 可能很大,例:



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#### The Ford-Fulkerson Method (討論 2)

- ► 若 augmenting path 搜尋方式用 BFS (稱為 the Edmonds-Karp algorithm), 則
  - # iterations  $\leq nm$  (p.729) (Time =  $O(nm^2)$ )
- ► 若 augmenting path 找使 flow 增加最大之 path, 則 # iterations ≤ 1 + log<sub>M/(M-1)</sub> f\*

相當於找一最長 路徑 P 長度為 =  $\min_{e \in P} \mathbf{w}(e)$ , 上式中  $f^*$  為最大 flow 的值, M 為 cut 中邊數最 多的數值 (see Sedgewick's book).

► Other efficient implementations see Section 26.4 & 26.5.

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