

Valentin Stamate

• Student •

Introduction

I'm an enthusiast student in the first year of university and I am excited about the possible opportunities. Until now I did personal projects and some of them are based on popular algorithms.

Education

“Nicolae Iorga” Highschool

Degree in Math & Computer Science
Graduation Year 2019
Romania, Braila

“Alexandru Ioan Cuza” University

Pursuing BS in Computer Science
First Year | Graduation Year 2022
Romania, Iasi

Technical Skills

Programming

• Java • C++ • Processing • x86 Assembly
• HTML • CSS • JavaScript • Bootstrap

Object Oriented Programming

I got experience in OOP by using this paradigm in my projects

Data Structures

Most used data structures I implemented from scratch

Algorithms

Some of popular algorithms I used in real applications

Prior Experience

• Android • PHP • Python

Personal Skills

- Self Learner : excited learning new things
- Creative : finding ways to solve problems

Technical Projects

• Pathfinding Algorithms

Realtime pathfinding visualization for A* and Dijkstra algorithms
Processing | Java | [GitHub](#)

• Sorting Algorithms

Simulates the searching process for popular searching algorithms
Processing | Java | [GitHub](#)

• Pacman

A visual copy of the original PacMan game
Processing | Java | [GitHub](#)

• Developer Options

Personal app for helping users open Developer Options with tips and tricks
Android | Java | [AppStore](#)
Up to 10k installs and 4.3★

Contact

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Social Media

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Linkedin : [/in/valentin-stamate](#)
Facebook : [/stamatevalentin125](#)