Valentin Stamate
• Student •

Education

"Nicolae Iorga" Highschool
Degree in Math & Computer Science
Graduation Year 2019
Romania, Braila

"Alexandru Ioan Cuza" University
Pursuing BS in **Computer Science**
Second Year | Graduation Year **2022**
GPA : 9.23
Romania, Iasi

Skills

Programming Languages
• **Python** • **C++** • **Java** • **Typescript**

Programming Technologies
• **React** • **Django REST Framework**
• **Android** • **Processing**

Paradigms
• **Object Oriented Programming**
• **Data Structures** • **Algorithms**

Prior Experience
• **Angular** • **Android** • **Bash** • **Assembly**

Work Experience

In my two years of coding I've been doing personal projects that I published on my GitHub page. This way I gained experience in different areas such as 2D visualization, frontend, backend and mobile.

Personal Skills

• Self Learner • Creative • Guitar Player

Technical Projects

• **FII Materials**
This project is created to help students find materials easily from our local faculty. It is a multiplatform app running on web and android.
GitHub Link
React | Django REST Framework | **Website**
Android | Kotlin | **AppStore**

• **JumpIn**
2D game made in Processing. It was the first team project and I learned how to split and organize new tasks and features.
Processing | Java | **GitHub**

• **Sorting Algorithms**
Simulates the searching process for the most popular searching algorithms. This project was added in the last slide of **this** data structures lecture.
Processing | Java | **GitHub**

• **Pacman**
A copy of the original PacMan game.
Processing | Java | **GitHub**

Contact

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Social Media

GitHub : **/StamateValentin**
Linkedin : **/in/valentin-stamate**
Facebook : **/stamatevalentin125**