## Технологично Училище Електронни Системи

## **Технология на програмирането Тест побитови операции**

## Вариянт №2

a=?	b=?
a=80a02 int orig = 0a02	int orig = 0a02 b=80aa02
int insert = 80a0	int insert = 80a0
$a = orig \mid (insert << 4)$	int a = orig   (insert << 8)
AND=?	OR=?
int orig = 0a02   AND=a02	int orig = $0a02$ OR= $a02$
int insert = 80a0	int insert = 80a0
int a = orig   (insert << 4)	int a = orig   (insert << 1)
int b = orig   (insert << 8)	int b = orig   (insert << 5)
int AND = a & b;	int OR = a & b;
OR=?	
int orig = 0a02 OR=88a000	left=? left=a42
int insert = 80a0	int i=0a02
int a = orig   (insert << 1)	int 1–0a02 int left= 0a02   (1 << 6);
int b = orig   (insert << 5)	int left= 0a02 1 (1 << 0),
$int XOR = a \wedge b;$	
result=?	result=?
long value1=7700aa00 result=ef99548800	int value1=943 result=ef99548800
long value2=00660022	int value2=561
int result=(value1 << 9)^(value2 << 10)	int result=(value1 << 9)^(value2 << 10)
a=?	a=? result=?
long testValue=7700aa00 a=2	long testValue=7700aa00 a=1 result=0
int a=0	int a=0
if (testValue & (1 << 2))	int result=0
$\int_{1}^{1} (\operatorname{test} V \operatorname{dide} & (1 < 2))$	if((result=testValue & testValue ^ testValue   (1 << 2)))
	<b> </b> {
\(\begin{align*} \begin{align*} \beg	a=1
else	}
{	else
$\begin{vmatrix} 1 \\ a=2 \end{vmatrix}$	{
	a=2
,	}
result=?	result=?
int value1=452 result=38c04	int value1=596 result=38c04
int value2=257	int value2=341
int result =(value1 << 9)^(value2 << 2)	int result =(value1 << 9)^(value2 << 2)