

a=? int orig = bb00 int insert = c16f int a = orig (insert << 8)	b=? int orig = bb00 int insert = c16f int a = orig (insert << 6)
AND=? int orig = bb00 int insert = c16f int a = orig (insert << 8) int b = orig (insert << 6) int AND = a & b;	OR=? int orig = bb00 int insert = c16f int a = orig (insert << 7) int b = orig (insert << 5) int OR = a & b;
OR=? int orig = bb00 int insert = c16f int a = orig (insert << 7) int b = orig (insert << 5) int XOR = a ^ b;	left=? int i=bb00 int left= bb00 (1 << 10);
result=? long value1=ecc541ee long value2=c1968ae1 int result=(value1 3)^(value2 2)	result=? int value1=464 int value2=73 int result=(value1 3)^(value2 2)
a=? long testValue=ecc541ee int a=0 if (testValue & (1 4)) { a=1 } else { a=2 }	a=? result=? long testValue=ecc541ee int a=0 int result=0 if((result=testValue & testValue ^ testValue (1 4))) { a=1 } else { a=2 }
result=? int value1=109 int value2=820 int result =(value1 3)^(value2 2)	result=? int value1=359 int value2=2520 int result =(value1 5)^(value2 4)

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