## Технологично Училище Електронни Системи

## **Технология на програмирането Тест побитови операции**

## Вариянт №1

I-	
a=?	b=?
int orig = 0b03	int orig = 0b03
int insert = e060	int insert = e060
int a = orig   (insert << 10)	int $a = orig \mid (insert << 4)$
AND=?	OR=?
int orig = 0b03	int orig = 0b03
int insert = e060	int insert = e060
int a = orig   (insert << 10)	$int a = orig \mid (insert << 5)$
$\int \int $	$int b = orig \mid (insert << 1)$
int AND = a & b;	int $OR = a \& b$ ;
OR=?	
int orig = 0b03	left=?
int insert = e060	int i=0b03
$a = orig \mid (insert << 5)$	int left= 0b03   (1 << 8);
int b = orig   (insert << 1)	
$int XOR = a ^ b;$	
result=?	result=?
long value1=2200dd00	int value1=451
long value2=000099	int value2=957
int result=(value1 << 3)^(value2 << 6)	int result=(value1 << 3)^(value2 << 6)
a=?	a=? result=?
long testValue=2200dd00	long testValue=2200dd00
int a=0	int a=0
if (testValue & (1 << 8))	int result=0
(cst v alue & (1 << 6))	if((result=testValue & testValue ^ testValue   (1 << 8)))
a=1	[{
  }	a=1
else	}
{ {	else
$\begin{vmatrix} t \\ a=2 \end{vmatrix}$	[{
	a=2
	}
result=?	result=?
int value1=196	int value1=971
int value2=33	int value2=6142
$int result = (value1 << 9)^{(value2 << 4)}$	int result =(value1 << 9)^(value2 << 4)