

Технологично Училище Електронни Системи

Технология на програмирането Тест побитови операции

Вариант №1

| | |
|--|---|
| a=? int orig = 8f34 int insert = 5872 int a = orig (insert << 6) | b=? int orig = 8f34 int insert = 5872 int a = orig (insert << 10) |
| AND=? int orig = 8f34 int insert = 5872 int a = orig (insert << 6) int b = orig (insert << 10) int AND = a & b; | OR=? int orig = 8f34 int insert = 5872 int a = orig (insert << 5) int b = orig (insert << 5) int OR = a & b; |
| OR=? int orig = 8f34 int insert = 5872 int a = orig (insert << 5) int b = orig (insert << 5) int XOR = a ^ b; | left=? int i=8f34 int left= 8f34 (1 << 6); |
| result=? long value1=e0831b50 long value2=10705fb4 int result=(value1 << 9)^(value2 << 2) | result=? int value1=807 int value2=454 int result=(value1 << 9)^(value2 << 2) |
| a=? long testValue=e0831b50 int a=0 if (testValue & (1 << 6)) { a=1 } else { a=2 } | a=? result=? long testValue=e0831b50 int a=0 int result=0 if((result=testValue & testValue ^ testValue (1 << 6))) { a=1 } else { a=2 } |
| result=? int value1=313 int value2=349 int result =(value1 << 5)^(value2 << 10) | result=? int value1=939 int value2=815 int result =(value1 << 5)^(value2 << 10) |