

Технологично Училище Електронни Системи

Технология на програмирането Тест побитови операции

Вариант №4

a=? int orig = ab3c int insert = d799 int a = orig (insert << 2)	b=? int orig = ab3c int insert = d799 int a = orig (insert << 8)
AND=? int orig = ab3c int insert = d799 int a = orig (insert << 2) int b = orig (insert << 8) int AND = a & b;	OR=? int orig = ab3c int insert = d799 int a = orig (insert << 1) int b = orig (insert << 3) int OR = a & b;
OR=? int orig = ab3c int insert = d799 int a = orig (insert << 1) int b = orig (insert << 3) int XOR = a ^ b;	left=? int i=ab3c int left= ab3c (1 << 4);
result=? long value1=68314f87 long value2=eb940814 int result=(value1 << 5)^(value2 << 2)	result=? int value1=351 int value2=159 int result=(value1 << 5)^(value2 << 2)
a=? long testValue=68314f87 int a=0 if (testValue & (1 << 8)) { a=1 } else { a=2 }	a=? result=? long testValue=68314f87 int a=0 int result=0 if((result=testValue & testValue ^ testValue (1 << 8))) { a=1 } else { a=2 }
result=? int value1=787 int value2=408 int result =(value1 << 1)^(value2 << 4)	result=? int value1=50 int value2=8385 int result =(value1 << 1)^(value2 << 4)