

# Loops in Python

## (Session 6)

# Review (String Methods)

- Python uses `+` symbol to *concatenates* strings.
- The *title method* returns a string where each word starts with an uppercase character.

Let's look at an example:

```
>>> first_name = "monty"
```

```
>>> last_name = "python"
```

```
>>> print("Hello", first_name.title(), last_name.title())
```

Hello Monty Python

# Overview

- Loops in Python
- Introducing While Loops
- Flowchart of While Loop
- User Input and While Loops
- Using break to Exit a Loop
- Using continue in a Loop
- while else

# Loops in Python

- **while** Loop

- used when asking for user input, when you do not know how many times the loop should run
- while loop repeats a section of code until a specific condition is met

- **for** Loop

- used for iterating over a sequence such as a string
- does not require an indexing variable to be set beforehand
- when you know how many times the loop should run

# Introducing While Loops

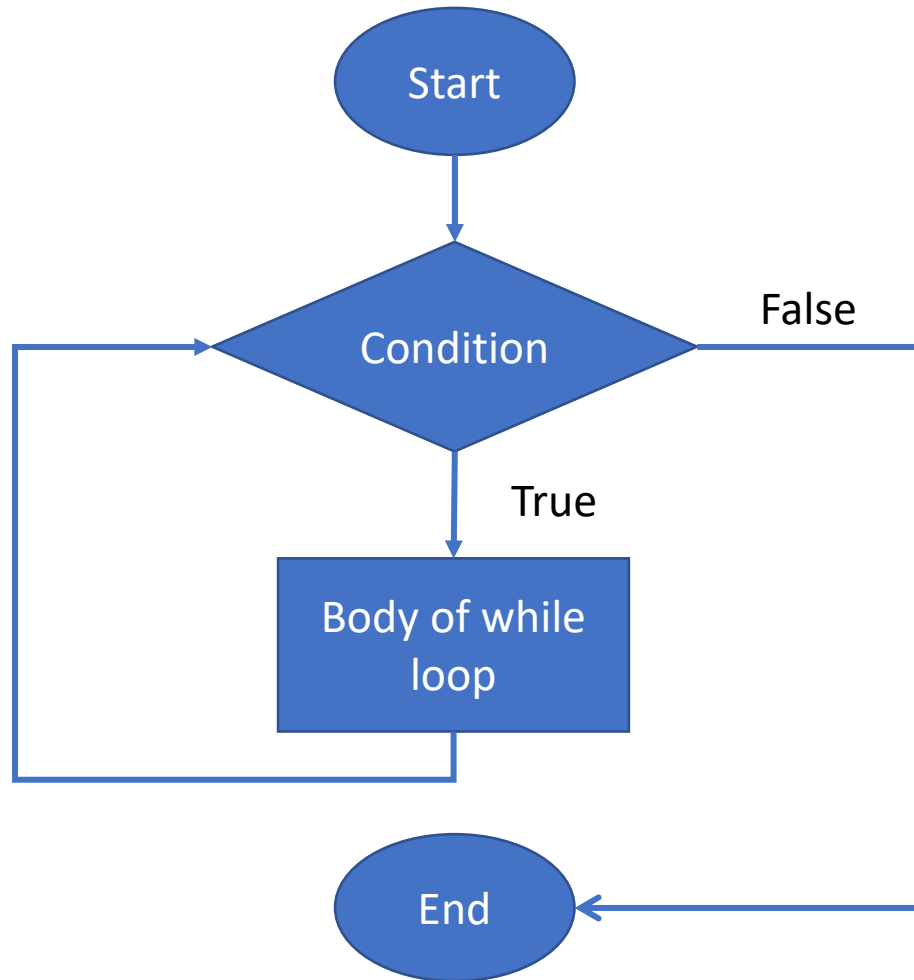
- while Loops are used to execute a block of statements
- Statements will execute repeatedly until a given condition (conditional\_expression) is **True**
- *Syntax of while Loop in Python*

**while** conditional\_expression:

*body of while loop* (block of statements)

If the condition is False the body is not executed

# While Loop Flowchart



# While Loop Example

# while loop repeats the execution as long as *i* is less than 5

# failing to increase the value of *i* will result in an infinite loop

*i* = 0

**while** *i* < 5:

    print(*i*)

*i* = *i* + 1   # we need to increase the value of *i*

0

1

2

3

4

>>>

# An Infinite Loop

test = True

while test:

print("This is an endless loop.")

print("It will indefinitely print...")

print("to terminate your program: - ", end="")

print("press Ctrl-C, so called KeyboardInterrupt.")

```
This is an endless loop.  
It will indefinitely pri  
to terminate your progra  
This is an endless loop.  
It will indefinitely pri  
to terminate your progra  
Traceback (most recent c  
  File "C:/Users/Savo/Ap  
  7, in <module>  
    print("press Ctrl-C,  
KeyboardInterrupt  
>>>
```

---



# Activity 1: User Input and while Loop

**# Input the first value.**

```
number = int(input("Enter a number or type 0 to stop: "))
```

**while** number != 0:

**# Is number larger than 0?**

**if** number > 0:

```
    print("Positive integer: ", number)
```

**else:**

```
    print("Negative integer: ", number)
```

**# Input the next number.**

```
number = int(input("Enter a number or type 0 to stop: "))
```

```
Enter a number or type 0 to stop: 2
Positive integer: 2
Enter a number or type 0 to stop: -34
Negative integer: -34
Enter a number or type 0 to stop: 0
>>>
```

# Activity 2: Using a Counter to Exit Loop

```
import time # needs to make a time delay
```

```
print("ROCKET LAUNCH COUNTDOWN")
```

```
print("""
```

```
  /\  |-|
```

```
 |---|== |-|
```

```
 |---|  |-|
```

```
 /  \  |-|
```

```
|    ||-|
```

```
|    ||-|v
```

```
|_____||-|
```

```
|#| |#| |-|
```

```
""")
```

```
counter = 10
```

```
while counter != 0:
```

```
    print(counter)
```

```
    counter = counter - 1
```

```
    time.sleep(1) # delay 1 second
```

```
print("SPACE Shuttle - successfully launched into orbit.")
```

ROCKET LAUNCH COUNTDOWN

```
      /\  \      |-|
      |---|==  |-|
      |---|    |-|
      /      \  |-|
      |        |  |-| | |
      |        |  |-|
      |        |  |-|
      |_____|  |-|
      |#|  |#|  |-|
```

10

9

8

7

6

5

4

3

2

1

SPACE Shuttle - successfully launched into orbit.

# The break statement

- The *break* statement terminate the current loop even if the while condition is true.
- For example:

```
i = 0
```

```
while i < 20:
```

```
    print(i)
```

```
    i = i + 1
```

```
    if i == 5:
```

```
        break
```

```
0
```

```
1
```

```
2
```

```
3
```

```
4
```

```
>>>
```

---

# Activity 3: Number Guessing Program (fix errors)

```
import random
print("Welcome to number guessing program.")
max_attempts = 5
lucky_number = random.randint(1, 10) # random number
number = int(input("\nGuess a number between 1 and 10: "))
i = 0
while number != lucky_number:
    i = i + 1
    if i >= max_attempts:
        print("Bad luck, no more attempts!")
        break
    else:
        print("Sorry - wrong number. Attempt number:", i, "out of 5")
        number = int(input("\nGuess a number between 1 and 10: "))
if i < max_attempts:
    print("!!!Lucky number!!!")
```

```
Guess a number between 1 and 10: 6
Sorry - wrong number. Attempt number: 4 out of 5
```

```
Guess a number between 1 and 10: 7
Bad luck, no more attempts!
```

```
Guess a number between 1 and 10: 10
!!!Lucky number!!!
>>>
```

# The continue statement

- Used to stop the current iteration and continue with next
- The condition expression (while  $i < 10$ ) is tested immediately

```
i = 0
```

```
while i < 10:
```

```
    i = i + 1
```

```
    if i % 2 == 1:
```

```
        continue
```

```
    print(i)
```

```
2
```

```
4
```

```
6
```

```
8
```

```
10
```

```
>>>
```

# Activity 4: Find the smallest among the entered numbers

```
import sys
smallest_number = sys.maxsize
counter = 0
number = int(input("Enter a number or type 0 to end program: "))

while number != 0:
    if number == 0: # terminate loop by checking condition
        continue
    counter += 1
    if number < smallest_number:
        smallest_number = number
    number = int(input("Enter a number or type 0 to end program: "))

if counter:
    print("The smallest number is", smallest_number)
else:
    print("Program ended.")
```

```
Enter a number or type 0 to end program: 3
Enter a number or type 0 to end program: 6
Enter a number or type 0 to end program: -34
Enter a number or type 0 to end program: 0
The smallest number is -34
```

# The while Loop and the else branch

- Loops may have the else branch
- The else branch can run a block of code when the condition is False

```
counter = 0
```

```
while counter < 5:
```

```
    print(counter)
```

```
    counter = counter + 1
```

```
else:
```

```
    print("Condition is False - counter is no longer less than 5")
```

```
0
```

```
1
```

```
2
```

```
3
```

```
4
```

```
Condition is False - counter is no longer less than 5
```

```
>>>
```

# Questions?

