

# Flowcharts

## (Session 13)

# Review - Pseudocode Rules

1. Like regular code – **write one statement per line**
2. Use CAPITALISATION for keywords
3. Indentation
  - This shows hierarchy and will get you used to programming
4. End multiline structures
5. Keep statements language independent
  - This is not a program, its **plain English**

## Pseudocode

```
READ name, gross_pay, taxes
IF taxes > 0
    net = gross_pay – taxes
ELSE
    net = gross_pay
ENDIF
WRITE name, n
```


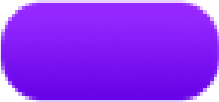


# Overview

- Flowcharts
- Sequential Structure
- Selection Structure
- Loop Structure
- From Flowcharts to Python Code

# Structures

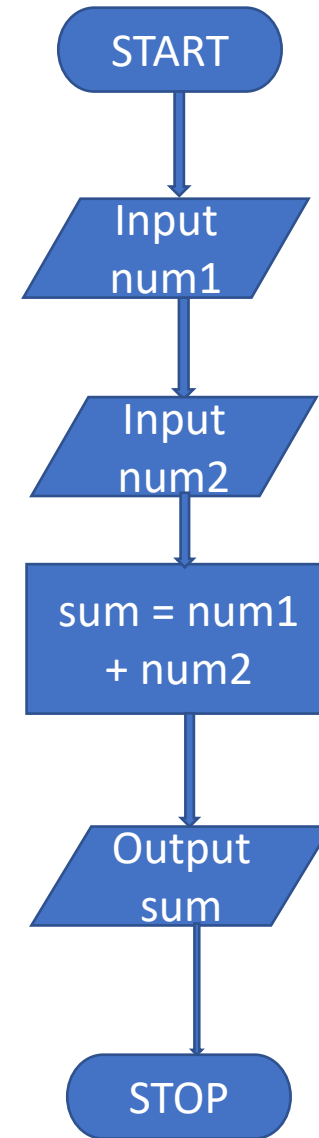
- Three basic types of control structures:
  - **sequential**
  - **selection**
  - **repetition**
- Throughout this section we are going to review the structures which you will use in pseudocode and your developed programs
- To assist in your understanding we will also use flow charts

# Review (Flowcharts)

- Graphically represent the flow of your program
- Flow line 
- Terminal (start / stop) 
- Input/output – used for input output operations 
- Processing used for data manipulation 

# Sequential

- **INPUT num1**
- **INPUT num2**
- **sum = num1 + num2**
- **WRITE sum**



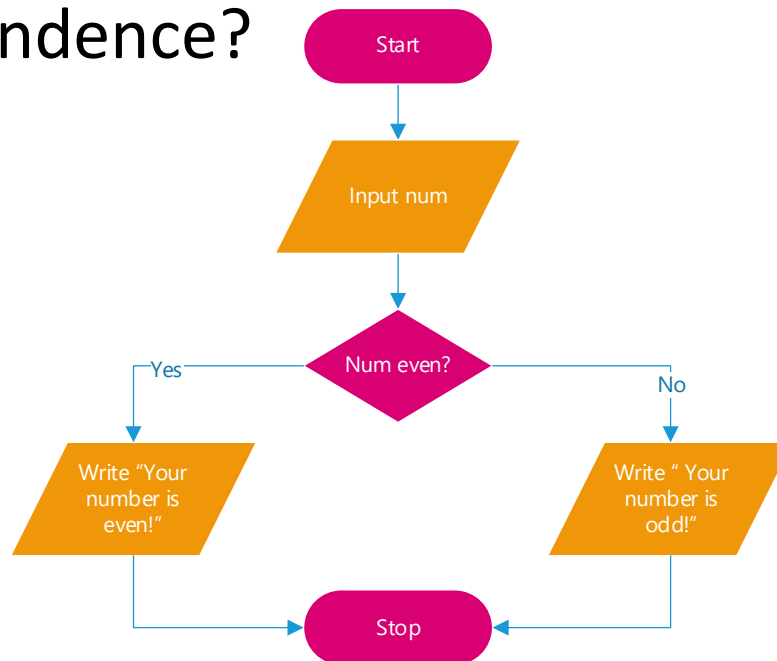
# Selection Structure

- Selection is as simple as yes or no. If a user enters a number, is it even? If yes, it's even, if no, it's odd.
- In Pseudocode this looks something like:

```
INPUT num
IF num is even
    WRITE "Your number is even!"
ELSE
    WRITE "Your number is odd!"
ENDIF
```

# Selection Structure

- If we look at the flow chart and the pseudocode – can you see the correspondence?



**INPUT num**

**IF num is even**

**WRITE "Your number is even!"**

**ELSE**

**WRITE "Your number is odd!"**

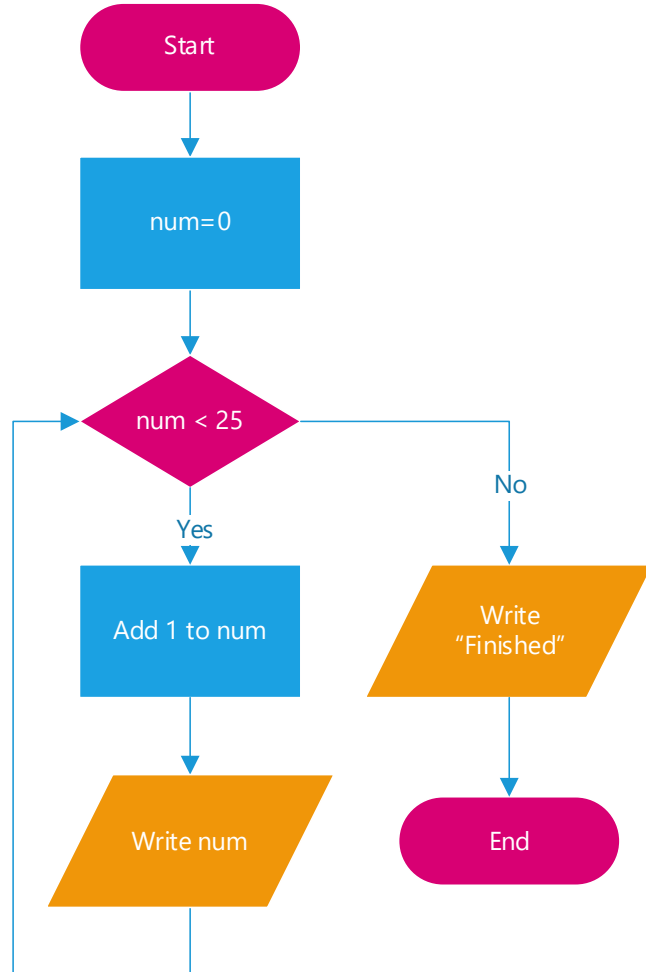
**ENDIF**



# Looping Structure

- Loops can be a bit confusing especially when you attempt to depict looping in flow charts.
  - This is due to the use of the diamond as a control symbol
- Thankfully pseudocode does not require a control symbol, and we can use specific keywords such as `WHILE/ENDWHILE` and `FOR/ENDFOR`
- Lets take a look at both of these.

# Looping Structure: WHILE/ENDWHILE

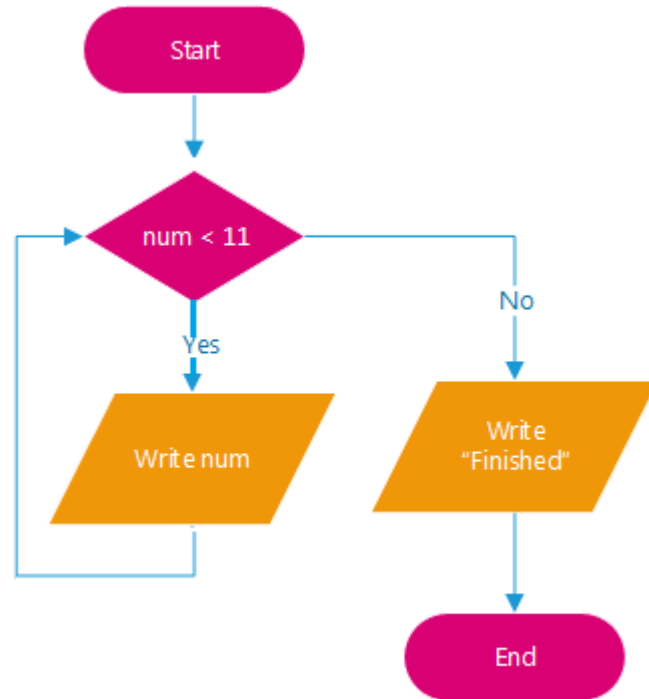


Pseudocode



```
num = 0
WHILE num < 25
    ADD 1 to num
    WRITE num
ENDWHILE
WRITE "Finished"
```

# Looping Structure: FOR/ENDFOR

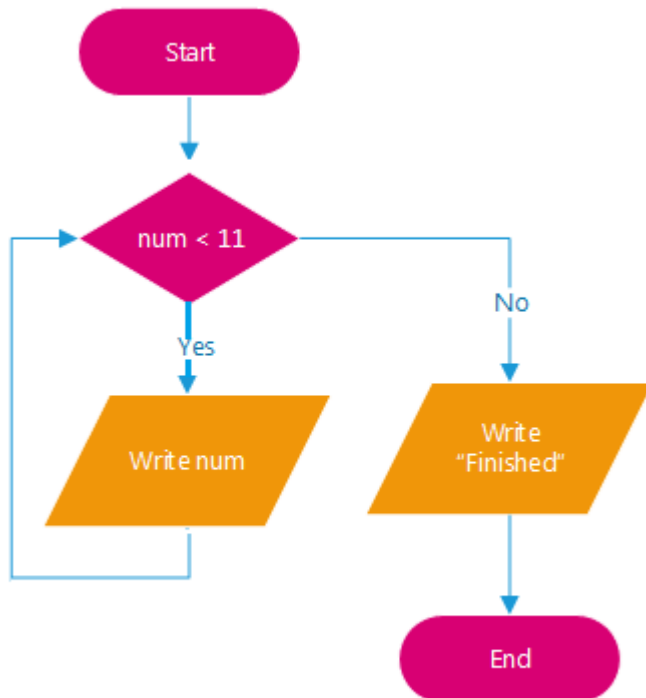


Pseudocode



```
FOR num = 1 to 10  
    WRITE num  
ENDFOR  
WRITE "Finished"
```

# From Flowcharts to Python Code



Pseudocode

```
FOR num = 1 to 10  
    WRITE num  
ENDFOR  
WRITE "Finished"
```



Python Code

```
for num in range(1, 11):  
    print(num)  
print("Finished")
```

# Comparing Pseudocode and Flowcharts

- Pseudocode Advantages:
  - Easy to modify
  - Structured concepts
  - No special software requirement to write it
- Pseudocode Disadvantages
  - No visuals (can be hard to follow)
  - No accepted standards (can vary between organisations)

# Questions?

