# IIC 通信2

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### > 实验任务

- 用PN0和PN1驱动开发板上的两个LED灯,PN0控制D2,PN1控制D1。PJ0和PJ1接两个简单按键,USR\_SW1和USR\_SW2。
- 基本要求:
  - 每按一次USR\_SW1, D2快闪三次(间隔0.33s)。每按一次USR\_SW2, D1慢闪三次(间隔2s)。(60分)
- 发挥要求1:
  - D2和D1的闪烁控制不相互影响,即在D1闪烁的时候按USR\_SW1 ,D2快闪的功能不变(20分)
- 发挥要求2:
  - D1和D2的闪烁的次数,分别用变量cD1和cD2表示,可以通过调试界面观察。要求用这两个变量记录D1和D2的闪烁的次数,即使重启,数据依然能够保存。(20分)

#### > 经验总结

- 独立完成实验,是对自身能力的最好锻炼
- 在例程的基础上修改,不要从头开始
- 重在<mark>理解</mark>课堂上讲的知识,在理解的基础上加以应用
- 先构思好程序架构,然后实现细节
- 每增加一段代码,编译测试,切勿图快
- 学会debug, 让错误自己跑出来(LED,观察变量)
- 多在开发板上练习,顺能生巧



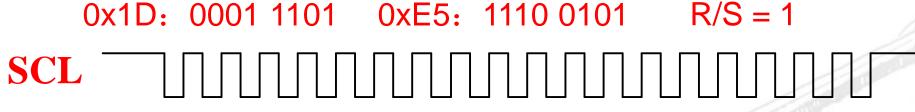
### > 内容概要

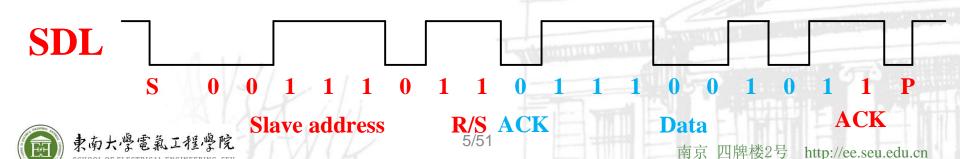
- 通信的基本概念
  - 单工, 半双工, 全双工
  - 串行,并行
- I2C总线的基本概念
  - 双向、二线制(SDA 和SCL)、同步、串行
  - 开漏(线与)
- I2C总线的通讯
  - 起始位和结束位
  - 从机地址 (7 bits) + R/S (1 bit) + ACK
  - Data (8 bits) + ACK



从从机0x1D读一个数据,如果这个数据是0xE5, 画出SCL和SDA的波形?标出那部分波形是主机发送的,哪部分是从机发送的。







## 〉内容概要

- TM4C1294的I2C模块的功能
- TM4C1294的I2C模块的使用

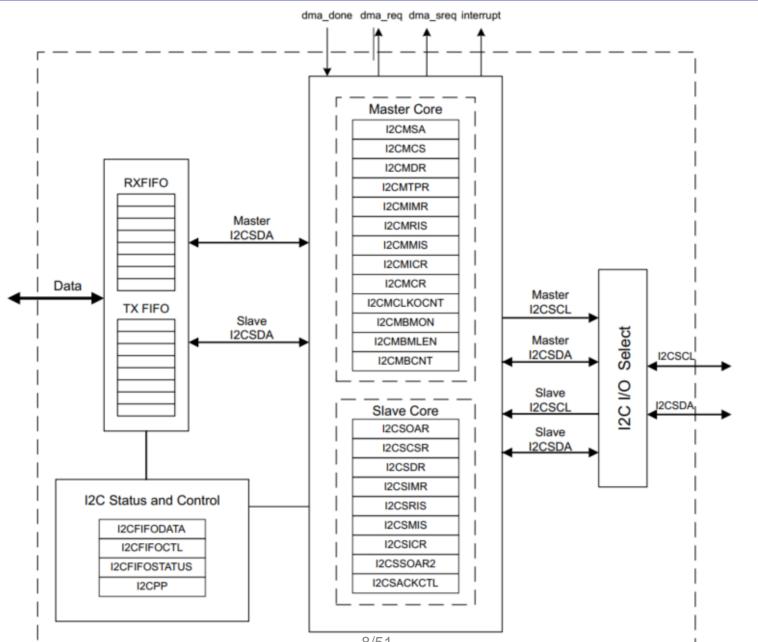
### ➤ TM4C的I2C模块

- 支持主从/收发模式
- 发送,接收都有FIFO
  - FIFO( First Input First Output), 先进先出
  - FIFO存储器是一个先入先出的双口缓冲器,即第一个进入其内的数据 第一个被移出
  - 增加数据传输率、处理大量数据流、匹配具有不同传输率的系统,从而提高了系统性能
- 支持四种传输速度
  - Standard (100K bps)
  - Fast-mode (400K bps)
  - Fast-mode plus (1M bps)
  - High-speed mode (3.33M bps)
- 支持发送接收中断



持DMA

#### TM4C的I2C模块

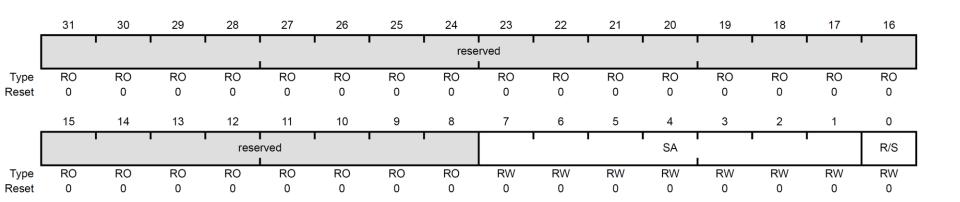




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#### > I2C Master Slave Address (I2CMSA)

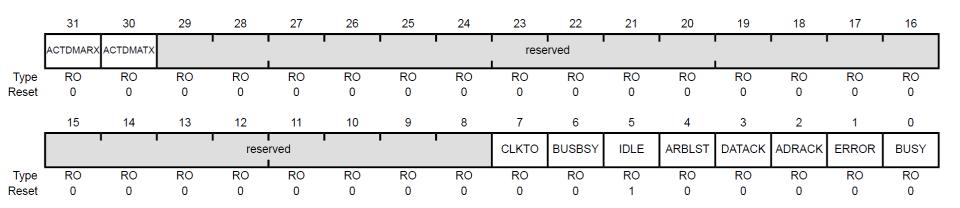


地址寄存器,最低位R/S表示接收/发送

R/S = 0, 发送

R/S = 1, 接收

# ➤ I2C Master Control/Status (I2CMCS) 读



BUSBSY: 0,总线空闲

1, 总线忙

DATACK: 0, 发送数据被应答

1,发送数据未被应答

ADPACK: 0,地址被应答

1,地址未被应答

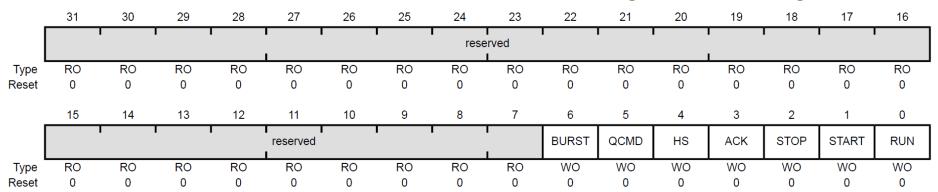
BUSY: 0,控制器空闲

1,控制器忙



#### TM4C的I2C模块

# ➤ I2C Master Control/Status (I2CMCS) 写



HS:

- 1, 高速

ACK:

- 0,主机不自动应答接收数据
- 1, 主机自动应答接收数据

STOP:

- 0,控制器不产生停止位
- 1,控制器产生停止位

START:

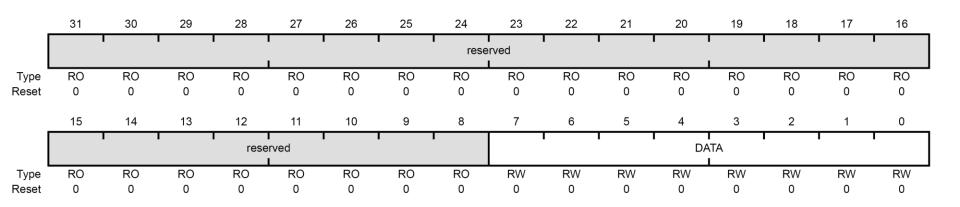
- 0,控制器不产生开始位
- 1,控制器产生开始位或重复开始位

RUN:

- 0,不发送或接收数据
- 1, 使能发送或接收数据



#### > I2C Master Data (I2CMDR)



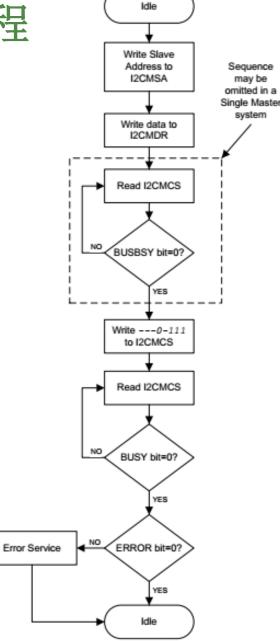
DATA: 包含接收或要发送的数据(主机模式)

#### TM4C的I2C模块

# > 发送和接收数据的具体操作流程

- -1. 主设备写单个数据:
  - 将从机地址写入I2CMSA, R/S = 0
  - 将要发送的数据写入 I2CMDR
  - 检查总线是否忙碌
  - 将---0-111写入I2CMCS
  - 等到控制器忙碌结束
  - 检查错误

6	5	4	3	2	1	0
BURST	QCMD	HS	ACK	STOP	START	RUN
WO 0						



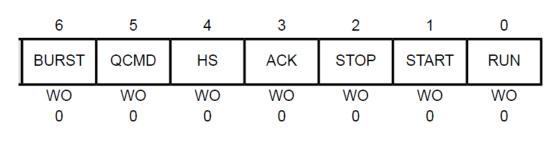


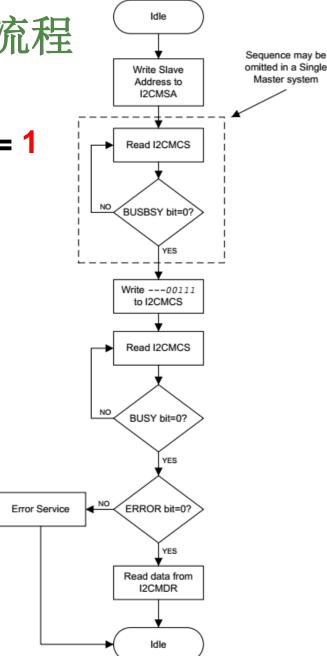
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#### TM4C的I2C模块

# > 发送和接收数据的具体操作流程

- -2. 主设备读单个数据:
  - 将从机地址写入I2CMSA, R/S = 1
  - 检查总线是否忙碌
  - 将---00111写入I2CMCS
  - 等到控制器忙碌结束
  - 检查是否有错误
  - · 从I2CMDR读出数据





Master system



## > 发送和接收数据的具体操作流程

-3. 写多个数据:

3

**ACK** 

WO

0

4

HS

WO

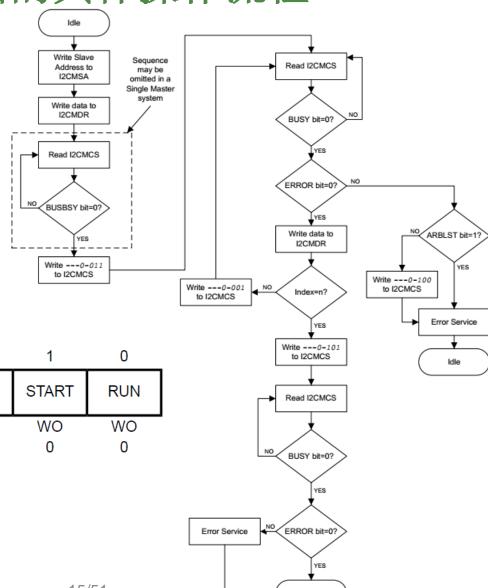
0

2

**STOP** 

WO

0



Idle

u.cn



6

**BURST** 

WO

0

5

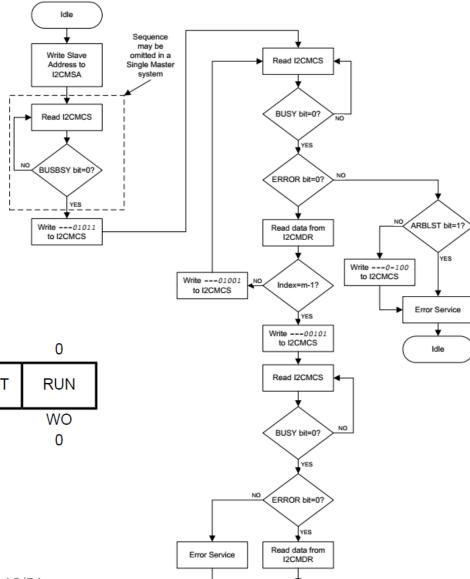
**QCMD** 

WO

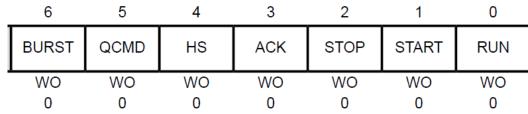
0

# > 发送和接收数据的具体操作流程

-4. 读多个数据:



Idle



#### > 作业

- 向从机0x1D写一个数据0x32,应该怎样操作寄存器?
- 从从机0x1D读一个数据,应该怎样操作 寄存器?

### > TM4C1294的I2C模块的使用(主机发送)

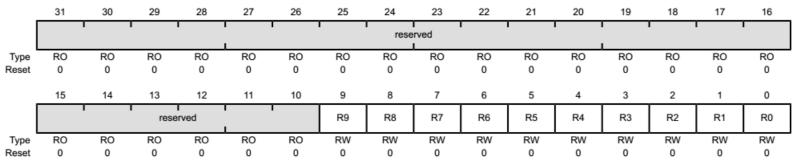
- 1. 在系统控制模块中,设置RCGCI2C寄存器,使能所需要用到的I2C模块
- 2. 在系统控制模块中, 使能总线所在的GPIO模块的时钟
- 3. 设置GPIO模块的GPIOAFSEL寄存器,配置GPIO的复用功能
- 4. 设置**I2CSDA**引脚为**漏极开路**
- 5. 配置GPIOPCTL的PMCn位,将GPIO模块相应引脚的信号**连接至** I2C模块
- 6. 向**I2CMCR**寄存器中写**0x0000010 初始化**I2C模块
- 7. 配置**I2CMTPR**寄存器,设置I2C模块的**时钟**
- 8. 写I2CMSA寄存器,设置目标从机的地址,设置R/S
- 9. 将要发送的<mark>数据</mark>写入**I2CMDR**寄存器
- 10. 在**I2CMCS**寄存器中写入**0x07**(STOP、START、RUN),**发送**数据
- 11. 查询**I2CMCS**的**BUSBSY**位,直到该位变为**0**
- 12. 检查错误



- 1. 在系统控制模块中,设置RCGCI2C寄存器,使能所需要用到的I2C模块

Inter-Integrated Circuit Run Mode Clock Gating Control (RCGCI2C)

Base 0x400F.E000 Offset 0x620 Type RW, reset 0x0000.0000

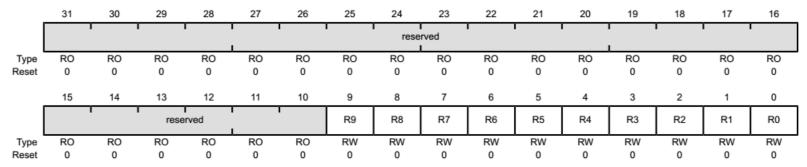


I2C模块时钟控制寄存器,控制10个I2C模块的时钟,R0至R9分别控制I2C0模块、I2C1模块至I2C9模块。

- 1. 在系统控制模块中,设置RCGCI2C寄存器,使能所需要用到的 I2C模块(如I2C0)

Inter-Integrated Circuit Run Mode Clock Gating Control (RCGCI2C)

Base 0x400F.E000 Offset 0x620 Type RW, reset 0x0000.0000



#### 方法1:

直接使用

HWREGBITW(0x400FE000+0x620, 0) = 1;

来操作该寄存器对应的位



- 1. 在系统控制模块中,设置RCGCI2C寄存器,**使能**所需要用到的 **I2C模块(如I2C0)** 

方法2:

调用TivaWare库提供的函数:

SysCtlPeripheralEnable(SYSCTL\_PERIPH\_I2C0);

```
SysCtlPeripheralEnable(uint32_t ui32Peripheral)
  ASSERT(_SysCtlPeripheralValid(ui32Peripheral));
  HWREGBITW(SYSCTL_RCGCBASE + ((ui32Peripheral & 0xff00) >> 8),
       ui32Peripheral & 0xff) = 1;
其中SCTL RCGCBASE的定义为:
#define SYSCTL RCGCBASE
                          0x400fe600
输入参数SYSCTL PERIPH I2CO的定义为:
#define SYSCTL PERIPH 12C0
                          0xf0002000 // I2C 0
最后执行的代码为:
HWREGBITW(0x400FE620,0) = 1;
与直接操作寄存器的方式一致,但是可读性更强。
```

- 2. 在系统控制模块中, 使能总线所在的GPIO模块的时钟
  - I2C总线的两根线,需要连接到实际引脚上,才能使用;
  - 在TM4C1294控制器中,I2C0模块的SCL连接到了PB2引脚上,I2C0模块的SDA连接到了PB3引脚上

Pin Name	Pin Number	Pin Mux / Pin Assignment	Pin Type	Buffer Type	Description
12C0SCL	91	PB2 (2)	I/O		I <sup>2</sup> C module 0 clock. Note that this signal has an active pull-up. The corresponding port pin should not be configured as open drain.
I2C0SDA	92	PB3 (2)	I/O	OD	I <sup>2</sup> C module 0 data.

• 因此,如果用到了I2CO模块,需要使能GPIOB模块的时钟:

SysCtlPeripheralEnable(SYSCTL\_PERIPH\_GPIOB);

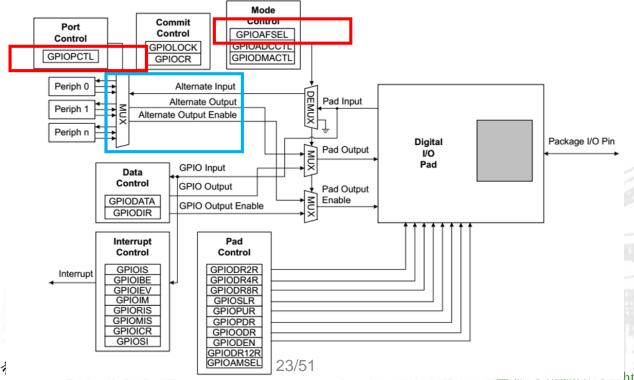
- 3. 设置GPIO模块的GPIOAFSEL寄存器,配置GPIO的复用功能

#### 复用选择寄存器GPIOAFSEL

只有低八位有实际作用,用于控制该端口的八个引脚是否启用复用功能,每一位控制一个引脚。

0为不复用,该位对应的引脚为普通GPIO引脚

1为复用。复用的功能,由**GPIOPCT**L决定





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- 3. 设置GPIO模块的GPIOAFSEL寄存器,配置GPIO的复用功能 复用选择寄存器GPIOAFSEL

只有低八位有实际作用,用于控制该端口的八个引脚是否启用复用功 能,每一位控制一个引脚。

0为不复用,该位对应的引脚为普通GPIO引脚

1为复用。复用的功能,由**GPIOPCT**L决定

#### GPIO Alternate Function Select (GPIOAFSEL)

GPIO Port A (AHB) base: 0x4005.8000 GPIO Port B (AHB) base: 0x4005.9000 GPIO Port C (AHB) base: 0x4005.A000 GPIO Port D (AHB) base: 0x4005.B000 GPIO Port E (AHB) base: 0x4005.C000 GPIO Port F (AHB) base: 0x4005.D000 GPIO Port G (AHB) base: 0x4005.E000 GPIO Port H (AHB) base: 0x4005.F000 GPIO Port J (AHB) base: 0x4006.0000 GPIO Port K (AHB) base: 0x4006.1000 GPIO Port L (AHB) base: 0x4006.2000 GPIO Port M (AHB) base: 0x4006.3000 GPIO Port N (AHB) base: 0x4006.4000 GPIO Port P (AHB) base: 0x4006.5000 GPIO Port Q (AHB) base: 0x4006.6000 Offset 0x420

	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
								rese	rved I							'
Type	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
Reset	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
				rese	rved I				<b>'</b>			AFS	SEL I			'
Type	RO	RO	RO	RO	RO	RO	RO	RO	RW	RW	RW	RW	RW	RW	RW	RW
Reset	0	0	0	0	0	0	0	0	-	-	-	-	-	-	-	-

Bit/Field	Name	Type	Reset	Description
31:8	reserved	RO	0x0000.00	Software should not rely on the value of a reserved bit. To provide compatibility with future products, the value of a reserved bit should be preserved across a read-modify-write operation.

7:0 AFSEL RW GPIO Alternate Function Select

Value Description

- The associated pin functions as a GPIO and is controlled by the GPIO registers.
  - The associated pin functions as a peripheral signal and is controlled by the alternate hardware function.

The reset value for this register is 0x0000.0000 for GPIO ports that are not listed in Table 10-1 on page 743.

HWREG(0x40059000 + 0x420) = ((HWREG(0x40059000 + 0x420) | 0x0C));



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- 3. 设置GPIO模块的GPIOAFSEL寄存器,配置GPIO的复用功能
- 4. 设置**I2CSDA**引脚为**漏极开路**

调用GPIOPinTypeI2C和GPIOPinTypeI2CSCL函数:

Pin Name	Pin Number	Pin Mux / Pin Assignment
I2C0SCL	91	PB2 (2)
I2C0SDA	92	PB3 (2)

```
GPIOPinTypeI2C(GPIO_PORTB_BASE, GPIO_PIN_3);
GPIOPinTypeI2CSCL(GPIO_PORTB_BASE, GPIO_PIN_2);
```

**(GPIOPCTL)** register (page 787) to assign the I<sup>2</sup>C signal to the specified GPIO port pin. Note that the I2CSDA pin should be set to open drain using the GPIO Open Drain Select (GPIOODR) register. For more information on configuring GPIOs, see "General-Purpose Input/Outputs (GPIOs)" on page 742.

#### Table 18-1. I2C Signals (128TQFP)

Pin Name	Pin Number	Pin Mux / Pin Assignment	Pin Type	Buffer Type	Description
I2C0SCL	91	PB2 (2)	I/O	OD	I <sup>2</sup> C module 0 clock. Note that this signal has an active pull-up. The corresponding port pin should not be configured as open drain.
I2C0SDA	92	PB3 (2)	I/O	OD	I <sup>2</sup> C module 0 data.

- 3. 设置GPIO模块的GPIOAFSEL寄存器,配置GPIO的复用功能
- 4. 设置**I2CSDA**引脚为**漏极开路**

调用GPIOPinTypeI2C和GPIOPinTypeI2CSCL函数:

```
        Pin Name
        Pin Number
        Pin Mux / Pin Assignment

        12C0SCL
        91
        PB2 (2)

        12C0SDA
        92
        PB3 (2)
```

```
GPIOPinTypeI2C(GPIO_PORTB_BASE, GPIO_PIN_3);
GPIOPinTypeI2CSCL(GPIO_PORTB_BASE, GPIO_PIN_2);
```

```
#define GPIO_DIR_MODE_HW
```

0x00000002 // Pin is a peripheral function

- 3. 设置GPIO模块的GPIOAFSEL寄存器,配置GPIO的复用功能
- 4. 设置**I2CSDA**引脚为**漏极开路**

```
0x00000002 // Pin is a peripheral function
#define GPIO DIR MODE HW
void
GPIODirModeSet(uint32 t ui32Port, uint8 t ui8Pins, uint32 t ui32PinIO)
    // Check the arguments.
    ASSERT( GPIOBaseValid(ui32Port));
    ASSERT((ui32PinIO == GPIO DIR MODE IN) |
          (ui32PinIO == GPIO DIR MODE OUT) ||
          (ui32PinIO == GPIO DIR MODE HW));
    // Set the pin direction and mode.
    HWREG(ui32Port + GPIO O DIR) = ((ui32PinIO & 1) ?
                                  (HWREG(ui32Port + GPIO O DIR) & ~(ui8Pins)));
    HWREG(ui32Port + GPIO O AFSEL) = ((ui32PinIO & 2) ?
                                    (HWREG(ui32Port + GPIO O AFSEL) |
                                    ui8Pins):
                                    (HWREG(ui32Port + GPIO O AFSEL) &
                                    ~(ui8Pins)));
```

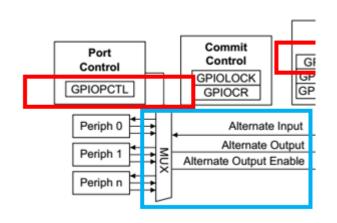
- 3. 设置GPIO模块的GPIOAFSEL寄存器,配置GPIO的复用功能
- 4. 设置I2CSDA引脚为漏极开路

```
调用GPIOPinTypeI2C和GPIOPinTypeI2CSCL函数:

GPIOPinTypeI2C(GPIO_PORTB_BASE, GPIO_PIN_3);
```

```
GPIOPinTypeI2CSCL(GPIO_PORTB_BASE, GPIO_PIN_2);
```

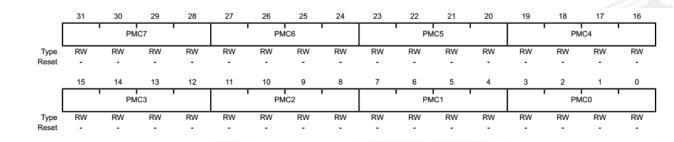
- 5. 配置GPIOPCTL的PMCn位,将GPIO模块相应引脚的信号连接至I2C模块



GPIOPCTL寄存器中,由4位组成一个PMCn区域,控制一个引脚的复用功能。PMCn区域的值可设置为0-15,分别代表不同的复用功能。

#### GPIO Port Control (GPIOPCTL)

GPIO Port A (AHB) base: 0x4005.8000 GPIO Port B (AHB) base: 0x4005.9000 GPIO Port C (AHB) base: 0x4005.A000 GPIO Port D (AHB) base: 0x4005.B000 GPIO Port E (AHB) base: 0x4005.C000 GPIO Port F (AHB) base: 0x4005.D000 GPIO Port G (AHB) base: 0x4005.E000 GPIO Port H (AHB) base: 0x4005.F000 GPIO Port J (AHB) base: 0x4006.0000 GPIO Port K (AHB) base: 0x4006.1000 GPIO Port L (AHB) base: 0x4006.2000 GPIO Port M (AHB) base: 0x4006.3000 GPIO Port N (AHB) base: 0x4006.4000 GPIO Port P (AHB) base: 0x4006.5000 GPIO Port Q (AHB) base: 0x4006.6000 Offset 0x52C





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- 5. 配置GPIOPCTL的PMCn位,将GPIO模块相应引脚的信号连接至I2C模块

Table 10-2. GPIO Pins and Alternate Functions (128TQFP) (continued)

		Analog		Digital Function (GPIOPCTL PMCx Bit Field Encoding) <sup>b</sup>												
10	Pin	or Special Function <sup>a</sup>	1	2	3	4	5	6	7	8	11	13	14	15		
PA5	38	-	U3Tx	I2C7SDA	T2CCP1	-	-	-	-	-	-	-	-	SSI0XDAT1		
PA6	40	-	U2Rx	12C6SCL	T3CCP0	-	USB0EPEN	-	-	-	-	SSI0XDAT2	-	EPIOS8		
PA7	41	-	U2Tx	I2C6SDA	T3CCP1	-	USB0PFLT	-	-	-	USB0EPEN	SSI0XDAT3	-	EPIOS9		
PB0	95	USB0ID	U1Rx	12C5SCL	T4CCP0	-	-	-	CAN1Rx	-	-	-	-	-		
PB1	96	USB0VBUS	UlTx	I2C5SDA	T4CCP1	-	-	-	CAN1Tx	-	-	-	-	-		
PB2	91	-	-	12C0SCL	T5CCP0	-	-	-	-	-	-	-	USB0STP	EPIOS27		
PB3	92	-	-	I2C0SDA	T5CCP1	-	-	-	-	-	-	-	USB0CLK	EPIOS28		
PB4	121	AIN10	U0CTS	12C5SCL	-	-	-	-	-	-	-	-	-	SSI1Fss		
PB5	120	AIN11	UORTS	I2C5SDA	-	-	-	-	-	-	-	-	-	SSI1Clk		

如果将GPIOB的GPIOCTL寄存器的PMC2区域设置为2,则可以把PB2引脚与I2C0模块的SCL信号连接起来。如果将GPIOB的GPIOCTL寄存器的PMC3区域设置为2,则可以把PB3引脚与I2C0模块的SDA信号连接起来。

- 5. 配置GPIOPCTL的PMCn位,将GPIO模块相应引脚的信号连接至I2C模块

方法1: 直接操作寄存器来实现:

HWREG(GPIO\_PORTB\_BASE+ GPIO\_O\_PCTL)=0x2200;

方法2: 用TivaWare库提供的函数GPIOPinConfigure来实现:

GPIOPinConfigure(GPIO\_PB2\_I2COSCL); GPIOPinConfigure(GPIO\_PB3\_I2COSDA);

其中GPIO\_PB2\_I2C0SCL和GPIO\_PB3\_I2C0SDA这两个宏定义在pin\_map.h中:

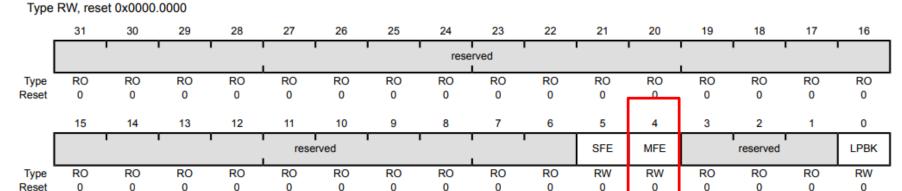
- 5. 配置GPIOPCTL的PMCn位,将GPIO模块相应引脚的信号连接至I2C模块

```
void
                                          #define GPIO PB2 I2C0SCL
                                                                           0x00010802
GPIOPinConfigure(uint32_t ui32PinConfig)
                                          #define GPIO_PB3_I2C0SDA
                                                                           0x00010C02
    uint32 t ui32Base, ui32Shift;
    // Extract the base address index from the input value.
    ui32Base = (ui32PinConfig >> 16) & 0xff;
    // Get the base address of the GPIO module, selecting either the APB or the
    // AHB aperture as appropriate.
    if(HWREG(SYSCTL GPIOHBCTL) & (1 << ui32Base))</pre>
        ui32Base = g pui32GPIOBaseAddrs[(ui32Base << 1) + 1];</pre>
    else
        ui32Base = g pui32GPIOBaseAddrs[ui32Base << 1];</pre>
    // Extract the shift from the input value.
    ui32Shift = (ui32PinConfig >> 8) & 0xff;
    // Write the requested pin muxing value for this GPIO pin.
    HWREG(ui32Base + GPIO O PCTL) = ((HWREG(ui32Base + GPIO O PCTL) &
                                       ~(0xf << ui32Shift)) |
                                      ((ui32PinConfig & 0xf) << ui32Shift));
```

- 6. 向**I2CMCR**寄存器中写**0**x**0000010 初始化**I2C模块

#### I2C Master Configuration (I2CMCR)

I2C 0 base: 0x4002.0000 I2C 1 base: 0x4002.1000 I<sup>2</sup>C Master Function Enable 0 MFE RW I2C 2 base: 0x4002.2000 I2C 3 base: 0x4002.3000 I2C 4 base: 0x400C.0000 Value Description I2C 5 base: 0x400C.1000 I2C 6 base: 0x400C.2000 I2C 7 base: 0x400C.3000 Master mode is disabled. I2C 8 base: 0x400B.8000 I2C 9 base: 0x400B.9000 Master mode is enabled. Offset 0x020



直接操作寄存器,使能主机功能:

 $HWREG(I2C0\_BASE + I2C\_O\_MCR) = 0x00000010;$ 



- 6. 向**I2CMCR**寄存器中写**0x0000010 初始化**I2C模块

```
void
I2CMasterEnable(uint32_t ui32Base)
{
    //
    // Check the arguments.
    //
    ASSERT(_I2CBaseValid(ui32Base));

    //
    // Enable the master block.
    //
    HWREG(ui32Base + I2C_O_MCR) |= I2C_MCR_MFE;
}
```

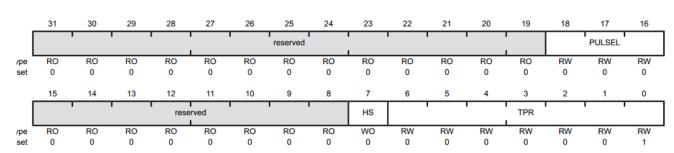
- 7. 配置I2CMTPR寄存器,设置I2C模块的时钟

#### I2C Master Timer Period (I2CMTPR)

I2C 0 base: 0x4002.0000
I2C 1 base: 0x4002.1000
I2C 2 base: 0x4002.2000
I2C 3 base: 0x4002.3000
I2C 4 base: 0x400C.0000
I2C 5 base: 0x400C.1000
I2C 6 base: 0x400C.2000
I2C 7 base: 0x400C.3000
I2C 8 base: 0x400B.8000
I2C 9 base: 0x400B.9000

Offset 0x00C

Type RW, reset 0x0000.0001



6:0 TPR RW 0x1 Timer Period

This field is used in the equation to configure SCL\_PERIOD:

SCL\_PERIOD = 2 × (1 + TPR) × (SCL\_LP + SCL\_HP) × CLK\_PRD

where:

SCL\_PRD is the SCL line period (I<sup>2</sup>C clock).

TPR is the Timer Period register value (range of 1 to 127).

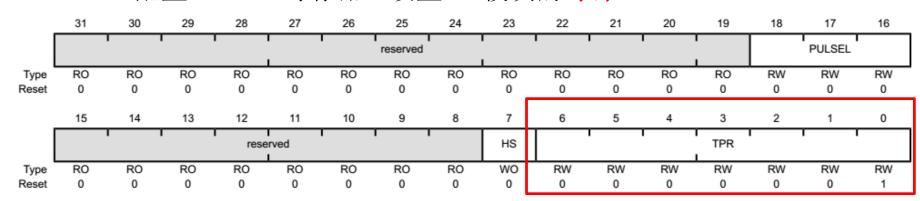
SCL\_LP is the SCL Low period (fixed at 6).

SCL\_HP is the SCL High period (fixed at 4).

CLK PRD is the system clock period in ns.



- 7. 配置I2CMTPR寄存器,设置I2C模块的时钟



TPR区域决定了I2C的时钟

 $TPR = (System Clock/(2*(SCL_LP + SCL_HP)*SCL_CLK))-1;$ 

System Clock为系统时钟频率

SCL\_LP=6, SCL\_HP=4 SCL\_CLK为需要的I2C时钟

如果系统时钟为120MHz,使用100kHz的I2C时钟,那么TPR的值为: TPR = (120 000 000/(2\*(6 + 4)\*100 000))-1=59

计算出TPR的值后,操作寄存器设置I2CMTPR寄存器: HWREG(I2C0\_BASE + I2C\_O\_MTPR) = 59;



- 6. 向**I2CMCR**寄存器中写**0x0000010 初始化**I2C模块
- 7. 配置I2CMTPR寄存器,设置I2C模块的时钟

TivaWare库提供了函数**I2CmasterInitExpClk**可以一次性初始化I2C模块,并设置时钟。

Initializes the I2C Master block.

#### Prototype:

#### Parameters:

ui32Base is the base address of the I2C module.ui32I2CCIk is the rate of the clock supplied to the I2C module.bFast set up for fast data transfers.

#### **Description:**

This function initializes operation of the I2C Master block by configuring the bus speed for the master and enabling the I2C Master block.

If the parameter *bFast* is **true**, then the master block is set up to transfer data at 400 Kbps; otherwise, it is set up to transfer data at 100 Kbps. If Fast Mode Plus (1 Mbps) is desired, software should manually write the I2CMTPR after calling this function. For High Speed (3.4 Mbps) mode, a specific command is used to switch to the faster clocks after the initial communication with the slave is done at either 100 Kbps or 400 Kbps.



- 6. 向**I2CMCR**寄存器中写**0x0000010 初始化**I2C模块
- 7. 配置I2CMTPR寄存器,设置I2C模块的时钟

TivaWare库提供了函数I2CmasterInitExpClk可以一次性初始化I2C模块, 并设置时钟。

I2CMasterInitExpClk(I2C0\_BASE, g\_ui32SysClock, false);

其中g\_ui32SysClock是系统时钟频率,由SysCtlClockFreqSet函数返回。以上代码将I2C0模块的传输速率设置为100kHz。

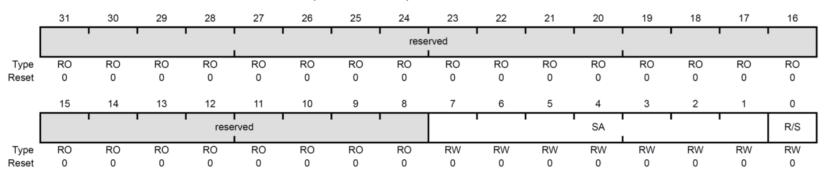
### I2C模块的使用

```
void
I2CMasterInitExpClk(uint32 t ui32Base, uint32 t ui32I2CClk, bool bFast)
    uint32 t ui32SCLFreq;
    uint32 t ui32TPR;
    // Must enable the device before doing anything else.
    I2CMasterEnable(ui32Base);
    // Get the desired SCL speed.
    if(bFast == true) {ui32SCLFreq = 400000;}
    else {ui32SCLFreq = 100000;}
    // Compute the clock divider that achieves the fastest speed less than or
    // equal to the desired speed. The numerator is biased to favor a larger
    // clock divider so that the resulting clock is always less than or equal
    // to the desired clock, never greater.
    ui32TPR = ((ui32I2CClk + (2 * 10 * ui32SCLFreq) - 1) /
               (2 * 10 * ui32SCLFreq)) - 1;
    HWREG(ui32Base + I2C O MTPR) = ui32TPR;
    // Check to see if this I2C peripheral is High-Speed enabled. If yes, also
    // choose the fastest speed that is less than or equal to 3.4 Mbps.
    if(HWREG(ui32Base + I2C O PP) & I2C PP HS)
        ui32TPR = ((ui32I2CClk + (2 * 3 * 3400000) - 1) /
                   (2 * 3 * 3400000)) - 1;
        HWREG(ui32Base + I2C O MTPR) = I2C MTPR HS | ui32TPR;
```



- 8. 写I2CMSA寄存器,设置目标从机的地址,设置R/S

I2C Master Slave Address (I2CMSA)



#### 方法1:

直接操作寄存器设置I2CMSA寄存器: HWREG(I2C0\_BASE + I2C\_O\_MSA) = ?????;

地址寄存器,最低位R/S表示接收/发送

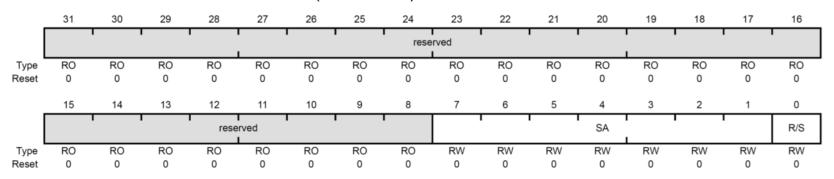
R/S = 0, 发送

R/S = 1, 接收



- 8. 写I2CMSA寄存器,设置目标从机的地址,设置R/S

I2C Master Slave Address (I2CMSA)



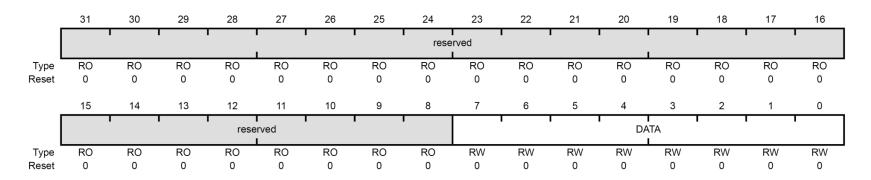
方法2: 使用TivaWare库函数I2CMasterSlaveAddrSet设置I2CMSA寄存器。

```
void
I2CMasterSlaveAddrSet(uint32_t ui32Base, uint8_t ui8SlaveAddr, bool bReceive)
{
    // Check the arguments.
    ASSERT(_I2CBaseValid(ui32Base));
    ASSERT(!(ui8SlaveAddr & 0x80));
    // Set the address of the slave with which the master will communicate.
    //
    HWREG(ui32Base + I2C_O_MSA) = (ui8SlaveAddr << 1) | bReceive;
}</pre>
```



- 9. 将要发送的**数据**写入**I2CMDR**寄存器

I2C Master Data (I2CMDR)



#### 调用TivaWare库的I2CMasterDataPut函数

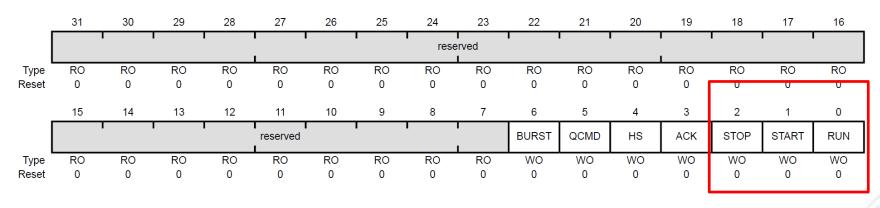
```
void
I2CMasterDataPut(uint32 t ui32Base, uint8 t ui8Data)
    // Check the arguments.
    ASSERT( I2CBaseValid(ui32Base));
    // Write the byte.
    HWREG(ui32Base + I2C 0 MDR) = ui8Data;
```



- 10. 在**I2CMCS**寄存器中写入**0x07**(STOP、START、RUN), **发送**数据

I2C Master Control/Status (I2CMCS)

写I2CMCS:



0,控制器不产生停止位 STOP:

控制器产生停止位

0,控制器不产生开始位 START:

控制器产生开始位或重复开始位

0,不发送或接收数据 RUN:

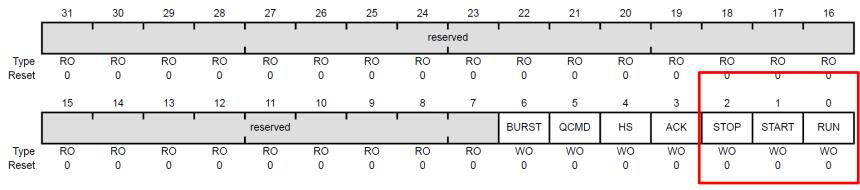
使能发送或接收数据



- 10. 在**I2CMCS**寄存器中写入**0x07**(STOP、START、RUN),**发送**数据

I2C Master Control/Status (I2CMCS)

写I2CMCS:



TivaWare库提供了I2CMasterControl函数,设置I2CMCS寄存器

```
Void I2CMasterControl(uint32 t ui32Base, uint32 t ui32Cmd)
   // Check the arguments.
   ASSERT( I2CBaseValid(ui32Base));
   ASSERT((ui32Cmd == I2C MASTER CMD SINGLE SEND) ||
           (ui32Cmd == I2C MASTER CMD SINGLE RECEIVE) ||
           (ui32Cmd == I2C MASTER CMD BURST SEND START) ||
           (ui32Cmd == I2C MASTER CMD BURST SEND CONT) ||
           (ui32Cmd == I2C MASTER CMD BURST SEND FINISH) ||
           (ui32Cmd == I2C MASTER CMD BURST SEND ERROR STOP) ||
           (ui32Cmd == I2C MASTER CMD BURST RECEIVE START) | |
           (ui32Cmd == I2C MASTER CMD BURST RECEIVE CONT) ||
           (ui32Cmd == I2C MASTER CMD BURST RECEIVE FINISH) ||
           (ui32Cmd == I2C MASTER CMD BURST RECEIVE ERROR STOP) ||
           (ui32Cmd == I2C MASTER CMD QUICK COMMAND) ||
           (ui32Cmd == I2C MASTER CMD FIFO SINGLE SEND) ||
           (ui32Cmd == I2C MASTER CMD FIFO SINGLE RECEIVE) ||
           (ui32Cmd == I2C MASTER CMD FIFO BURST SEND START) ||
           (ui32Cmd == I2C MASTER CMD FIFO BURST SEND CONT) ||
           (ui32Cmd == I2C MASTER CMD FIFO BURST SEND FINISH) ||
           (ui32Cmd == I2C MASTER CMD FIFO BURST SEND ERROR STOP) ||
           (ui32Cmd == I2C MASTER CMD FIFO BURST RECEIVE START) ||
           (ui32Cmd == I2C MASTER CMD FIFO BURST RECEIVE CONT) | |
           (ui32Cmd == I2C MASTER CMD FIFO BURST RECEIVE FINISH) ||
           (ui32Cmd == I2C MASTER CMD FIFO BURST RECEIVE ERROR STOP) |
           (ui32Cmd == I2C MASTER CMD HS MASTER CODE SEND));
    // Send the command.
    HWREG(ui32Base + I2C 0 MCS) = ui32Cmd;
```

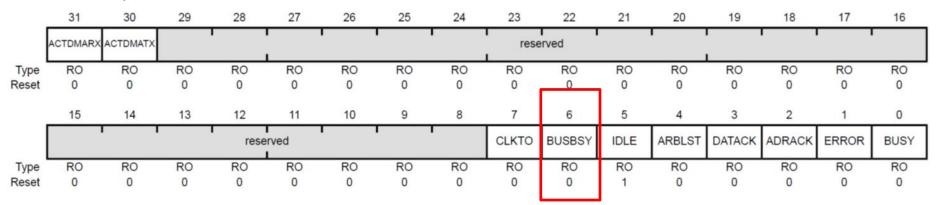
### I2C模块的使用

```
#define I2C MASTER CMD SINGLE SEND
                                                          0x00000007
#define I2C MASTER CMD SINGLE RECEIVE
                                                          0x00000007
#define I2C MASTER CMD BURST SEND START
                                                          0x00000003
#define I2C MASTER CMD BURST SEND CONT
                                                          0x00000001
#define I2C MASTER CMD BURST SEND FINISH
                                                          0x00000005
#define I2C MASTER CMD BURST SEND STOP
                                                          0x00000004
#define I2C MASTER CMD BURST SEND ERROR STOP
                                                          0x00000004
#define I2C MASTER CMD BURST RECEIVE START
                                                          0x0000000b
#define I2C MASTER CMD BURST RECEIVE CONT
                                                          0x00000009
#define I2C MASTER CMD BURST RECEIVE FINISH
                                                          0x00000005
#define I2C MASTER CMD BURST RECEIVE ERROR STOP
                                                          0x00000004
#define I2C MASTER CMD QUICK COMMAND
                                                          0x00000027
#define I2C MASTER CMD HS MASTER CODE SEND
                                                          0x00000013
#define I2C MASTER CMD FIFO SINGLE SEND
                                                          0x00000046
#define I2C MASTER CMD FIFO SINGLE RECEIVE
                                                          0x00000046
#define I2C MASTER CMD FIFO BURST SEND START
                                                          0x00000042
#define I2C MASTER CMD FIFO BURST SEND CONT
                                                          0x00000040
#define I2C MASTER CMD FIFO BURST SEND FINISH
                                                          0x00000044
#define I2C MASTER CMD FIFO BURST SEND ERROR STOP
                                                          0x00000004
#define I2C MASTER CMD FIFO BURST RECEIVE START
                                                          0x0000004a
#define I2C MASTER CMD FIFO BURST RECEIVE CONT
                                                          0x00000048
#define I2C MASTER CMD FIFO BURST RECEIVE FINISH
                                                          0x00000044
#define I2C MASTER CMD FIFO BURST RECEIVE ERROR STOP
                                                          0x00000004
```

- 11. 查询**I2CMCS**的BUSBSY位,直到该位变为0

I2C Master Control/Status (I2CMCS)

读I2CMCS:



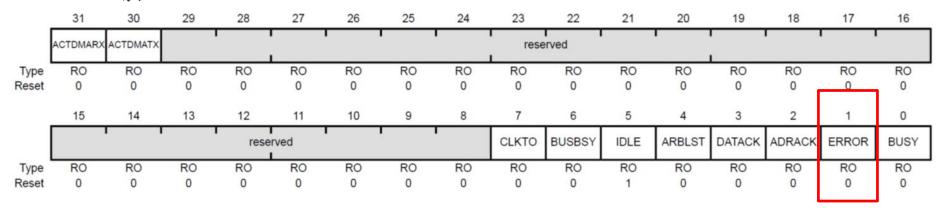
```
#define I2C_MCS_BUSBSY 0x00000040 // Bus Busy
```



- 12. 检查错误

I2C Master Control/Status (I2CMCS)

读I2CMCS:



调用TivaWare库函数I2CMasterErr

如果I2C控制器已经发送完成,且发生了错误或者仲裁失败,则返回错误信息。



### I2C模块的使用

```
uint32 t
I2CMasterErr(uint32 t ui32Base)
{
    uint32 t ui32Err;
    // Check the arguments.
   ASSERT( I2CBaseValid(ui32Base));
   // Get the raw error state
    ui32Err = HWREG(ui32Base + I2C 0 MCS);
    // If the I2C master is busy, then all the other bit are invalid, and
    // don't have an error to report.
    if(ui32Err & I2C MCS BUSY)
        return(I2C MASTER ERR NONE);
    // Check for errors.
    if(ui32Err & (I2C_MCS_ERROR | I2C_MCS_ARBLST))
        return(ui32Err & (I2C_MCS_ARBLST | I2C_MCS_DATACK | I2C_MCS_ADRACK));
   else
        return(I2C MASTER ERR NONE);
```

- 示例:

```
SysCtlPeripheralEnable(SYSCTL PERIPH I2C0);
SysCtlPeripheralEnable(SYSCTL PERIPH GPIOB);
GPIOPinTypeI2CSCL(GPIO_PORTB_BASE, GPIO_PIN 2);
GPIOPinTypeI2C(GPIO_PORTB_BASE, GPIO_PIN_3);
GPIOPinConfigure(GPIO PB2 I2C0SCL);
GPIOPinConfigure(GPIO_PB3_I2C0SDA);
I2CMasterInitExpClk(I2C0_BASE, g_ui32SysClock, false);
while(I2CMasterBusBusy(I2C0_BASE));
while(I2CMasterBusy(I2C0_BASE));
I2CMasterDataPut(I2C0_BASE, data);
I2CMasterControl(I2C0_BASE, I2C_MASTER_CMD_SINGLE_SEND); //0x07
do{SysCtlDelay(400);} while(I2CMasterBusBusy(I2C0_BASE));
I2CState=I2CMasterErr(I2C0_BASE);
```

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# 谢谢!