

HOMEWORK FOR NETWORKING

Exercise 1 – Basic network stuff.

Use the arp command and paste the output from the arp table on your system:

```
stan@stan-VirtualBox:~$ arp
Address          HWtype  HWaddress      Flags Mask    Iface
_gateway         ether    52:54:00:12:35:02  C          enp0s3
stan@stan-VirtualBox:~$
```

Use the route command and paste the output from the routing table on your system:

```
stan@stan-VirtualBox:~$ route
Kernel IP routing table
Destination      Gateway         Genmask         Flags Metric Ref    Use Iface
default          _gateway       0.0.0.0         UG    100    0      0 enp0s3
10.0.2.0         0.0.0.0        255.255.255.0   U     100    0      0 enp0s3
link-local       0.0.0.0        255.255.0.0     U     1000   0      0 enp0s3
stan@stan-VirtualBox:~$
```

Use the traceroute command on your system and observe the hops to Google's DNS, 8.8.8.8.

The traceroute command is used to trace the path that packets take from your system to a destination IP address.

Paste the full output from the command bellow showing all the hops from your system to 8.8.8.8.

```
stan@stan-VirtualBox:~$ traceroute 8.8.8.8
traceroute to 8.8.8.8 (8.8.8.8), 30 hops max, 60 byte packets
 1  _gateway (10.0.2.2)  0.317 ms  0.291 ms  0.274 ms
 2  * * *
 3  * * *
 4  * * *
 5  * * *
 6  * * *
 7  * * *
 8  * * *
 9  * * *
10  * * *
11  * * *
12  * * *
13  * * *
14  * * *
15  * * *
16  * * *
17  * * *
18  * * *
19  * * *
20  * * *
21  * * *
22  * * *
23  * * *
24  * * *
25  * * *
26  * * *
27  * * *
28  * * *
29  * * *
30  * * *
```

Why would you need to use the ping command? Answer:

The ping command is used to test connectivity between your system and another device on the network. It sends packets to the specified device and measures the time it takes to receive a response. The ping command is useful for troubleshooting network connectivity issues and verifying that a device is reachable on the network.

Write down the TCP/UDP ports of the most commonly used services bellow in the form of TCP[PORT] or UDP[PORT].

- HTTP - TCP80
- SNMP - UDP161
- HTTPS - TCP443
- DNS client - UDP53
- DNS zone transfer - TCP53
- SMTP - TCP25
- SSH - TCP22

- FTP - TCP21
- Telnet - TCP23
- MSSQL - TCP1433
- MySQL - TCP3306
- PostgreSQL - TCP5432
- RDP (Remote Desktop Protocol) - TCP3389
- NTP - UDP123
- NFS - TCP2049 (UDP can also be used for NFS)

Exercise 2 – TCP/IP Basics .

For each of the packet locations shown, 1 to 4 write down the source and destination MAC addresses of the packet as it travels across the network interfaces.

1. The laptop initiates communication with the web server and prepares a packet. What would the packet look like at this stage?

? SRC IP : 100.20.30.10/24

? DST IP : 80.70.60.100/24

? SRC MAC : AA-AA-AA:33:33:33

? DST MAC : will be resolved through ARP

2. RTR1 receives the packet on its IF-LAN interface, prepares it accordingly and forwards it out its IF-WAN. What would the packet look like at this stage?

? SRC IP : 100.20.30.10/24

? DST IP : 80.70.60.100/24

? SRC MAC : BB:BB:BB:11:11:01

? DST MAC : BB:BB:BB:11:11:02

3. RTR2 receives the packet on its IF-WAN interface, prepares it accordingly and forwards it out via IF-LAN. What would the packet look like at this stage?

? SRC IP : 100.20.30.10/24

? DST IP : 80.70.60.100/24

? SRC MAC : CC:CC:CC:22:22:02

? DST MAC : CC:CC:CC:22:22:01

4. The web server receives the packet and prepares a response packet back. What would the packet look like at this stage?

❑ SRC IP : 80.70.60.100/24

❑ DST IP : 100.20.30.10/24:

❑ SRC MAC : DD:DD:DD:77:77:77

❑ DST MAC : CC:CC:CC:22:22:02

The most probable transport layer protocol to be used is TCP.

Since we are talking about web traffic (www), the most probable transport layer protocol that will be used is TCP.

When the laptop sends the packet, we can expect to see a random high-numbered source port (e.g. 50000) and destination port 80 (HTTP).

When the web server sends a response packet back, we can expect to see source port 80 (HTTP) and a random high-numbered destination port.

There are two broadcast domains in the exhibit shown: one for RTR1's IF-LAN interface and one for RTR2's IF-LAN interface.

Exercise 3 – Traffic analysis and identifying the OSI layers of the network packets.