# Stan Lindsey - SLConsulting - July 2018
## Web Application Development - (Javascript, React, Node)
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## Summary

We provide front-end Javascript development currently focused on the React ecosystem.

## Primary Skillset

- Pure Modern Javascript - ES6, ES7 et al
- ReactJS, Redux, Immutable
- NodeJS, MeteorJS, Electron, NPM
- Jest, Mocha, TDD
- REST, APIs, Terminal, SSH
- HTML5, CSS3, CSS Grid, LESS/SASS, Responsive design, Mobile First
- Git, Jira
- Scrum, Agile
- Project analysis, Process management, Documentation, Task prioritisation, Wireframing
- Communication between technical & non-technical staff, junior training

## Project Showcase

### Ladbrokes Coral – 2017/2018 - EPOS Rebuild - Frontend Development

With a flavour of Agile Scrum, we developed a new software platform for Ladbrokes Coral staff.
The UI is built using React & Electron using latest ES6 features with Redux & immutable, to name but a few.
Thorough unit test coverage in place, as well as some E2E integration testing with Spectron. SLConsulting also managed the UX and development of a number of critical features and trained new staff.

### Johnson Matthey  – 2017 - CEO Dashboard - Lead Frontend Development

Built as a static ReactJS SPA with AWS Lambda server-less functions SLConsulting developed an extension to Johnson Matthey's reporting software.

### SDKBackend - 2016 - Order Management System - Project Management & Full Stack Development

Built with MeteorJS, React and MongoDB we delivered events and order management system. Key features include real-time data including calendars and a customer SMS and Email notifation system.

### HabitRPG– 2013/2014 - Web App - Co-Founder, Frontend Development

HabitRPG is a web, Android and iPhone app that turns your to-do list into a video game. Earn points for succeeding and lose heath for failing at whatever your real life goals are.

- Raise its $40,000 in Kickstarter funding,
- Extensively designed and planned aspects of the app.
- Managed the team
- Developed JS Chrome Extension and worked on the Mobile Apps.

## Qualifications and Training

- BA Hons Computer and Video Games with Art Foundation– 2013
- Foundation Studies in Art and Media – 2009
- BTEC National in Games Development – 2008
- M101JS: MongoDB for Node.js Developers
- edX Honor Code Certificate for Introduction to Linux