

**Stan Lindsey - SLConsulting - July 2018**  
Web Application Development - (Javascript, React, Node)  
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## Summary

SLConsulting provide front-end Javascript development with a UX and business focus. Specialising in greenfield projects such as Proof of Concepts and MVPs where there are many business and technical unknowns.

## Primary Skillset

- Pure Modern Javascript - ES6, ES7 et al
- ReactJS, Redux, Immutable
- NodeJS, NPM
- Jest, Mocha, TDD
- REST, APIs, Terminal, SSH
- HTML5, CSS3, CSS Grid, LESS/SASS, Responsive design, Mobile First
- Git, Jira, Scrum, Agile
- UX, User Testing, Wireframing
- Project analysis, Process management, Documentation, Task prioritisation, Client facing
- Communication between technical & non-technical staff, Junior training, Knowledge transfer

## Project Showcase

### **Ladbroke's Coral – 2017/2018 - EPOS Rebuild - Frontend Development**

Rebuilding Ladbroke's Coral's Electronic Point of Sale system in React and Electron with thorough unit test coverage in place. We also managed the UX and development of a number of critical features as well as trained new staff including knowledge transfer to the newly built permanent team.

### **Johnson Matthey – 2017 - CEO Dashboard - Lead Frontend Development**

Built as a static ReactJS SPA with AWS Lambda serverless functions, SLConsulting developed an extension to Johnson Matthey's reporting software. The technologies included ChartJS and generating Powerpoint presentations for the CEO's team to use in regular planning sessions.

### **Silent Conference - 2016 - Order Management System - Project Management & Full Stack Development**

Built with MeteorJS and React we delivered an events and order management system for an international events company managing 10's of thousands of individual.

Key features include real-time order data on calendars and dashboards as well as a customer SMS and Email notification system.

### **HabitRPG – 2013 - 2014 - Web App - Co-Founder, Frontend Development, Project Management**

HabitRPG is a web, Android and iPhone app that turns your to-do list into a video game. Earn points for succeeding and lose health for failing at whatever your real life goals are.

- Helped raise its \$40,000 in Kickstarter funding,
- Extensively designed and planned aspects of the app
- Project Managed the first year of funded development
- Developed JS Chrome Extension for live site tracking

## Other Experience

### **G-Orb Limited – 2014 - 2016 - Consultant General Manager**

We provided training, management, strategy and development to achieve this company's £1 Million Turnover goal. We developed both digital and traditional systems and procedures in order to scale this company from 1 employee to 15+.

- Established procedures and pipelines for core business activities in the sales and fulfilment teams
- Researched and integrated core systems including CRM, VOIP and continuous development
- Developed multiple micro-applications including an auto-quote responder that integrated with the CRM and E-Commerce website.

## Qualifications and Training

- BA Hons Computer and Video Games with Art Foundation – 2013
- Foundation Studies in Art and Media – 2009
- BTEC National in Games Development – 2008
- M101JS: MongoDB for Node.js Developers
- edX Honor Code Certificate for Introduction to Linux