### Custard and The Sparse Abstract Machine: Compiling Sparse Applications to Coarse-Grained Reconfigurable Arrays

Olivia Hsu

# Dataflow hardware can accelerate sparse tensor algebra

$$a = Bc + a \quad a = Bc \quad A = B + C$$

$$a = B^{T}c + d \quad a = B^{T}c \quad A = \alpha B \quad a = Bc + b$$

$$a = b \cdot c \quad a = B(c + d)$$

$$A = B + C + D \quad A = BC \quad A \quad \odot (CD)$$

$$A = B \cdot C \quad A = 0 \quad A = BCd \quad A$$

$$a = b + c \quad A = B \quad K = A^{T} \quad B^{T}Bc$$

$$a = b + c \quad A = B \quad K = A^{T} \quad Bailon \quad B^{T}Bc$$

$$A_{ij} = \sum_{kl} B_{ikl}C_{lj}D \quad A_{ij} = \sum_{kl} B_{ijk}c_{kl}$$

$$A_{lj} = \sum_{kl} B_{ijk}C_{lj}$$

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$$A_{lj} = \sum_{kl} B_{ijk}C_{kj}$$

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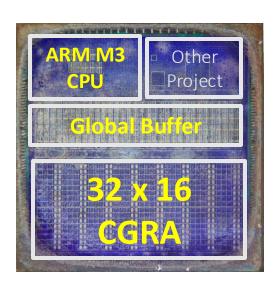
$$A_{lj} = \sum_{kl} A_{lj}C_{kj}$$

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$$A_{lj} =$$

Need Generality to Handle This...

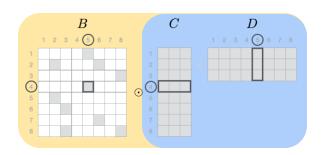


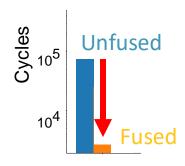
#### **Onyx CGRA**

[Koul et al. VLSI, HotChips 2024] but really any sparse accelerator...

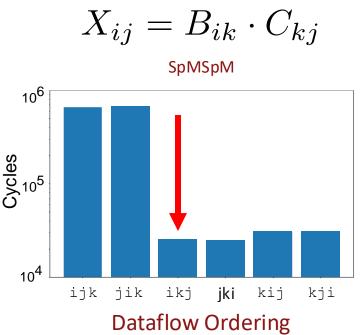
#### Performance requires generality in schedules

$$A = B \odot (CD)$$
SDDMM





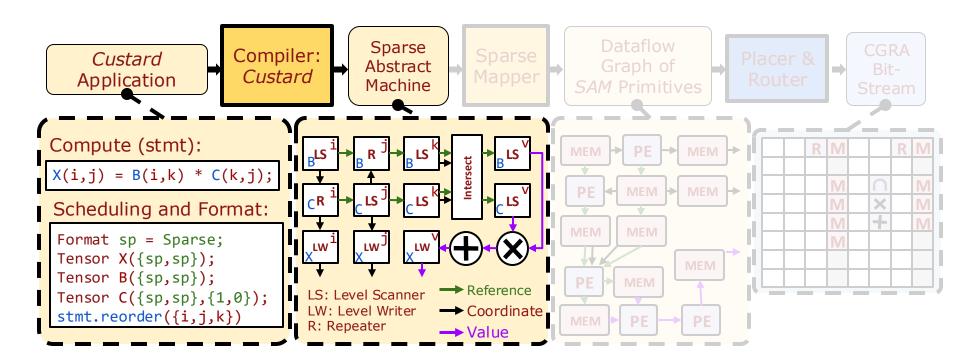
**Fusion** 



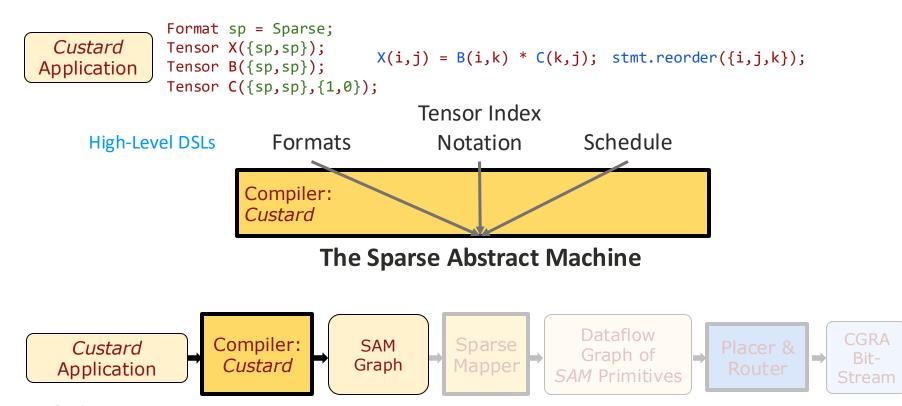
### Efficient mapping requires a compiler

$$a = Bc + a \quad a = Bc \quad A = Bcc \quad A = Bcc \quad A \quad Bcc \quad A = Bcc$$

#### This work in the DSL-based CGRA flow



# SAM leverages domain-specific languages and comes with the Custard compiler



#### Representing dataflow in SAM



#### SAM represents:

- 1. Wires carrying data through streams
- 2. Modules that compute on the data through primitives

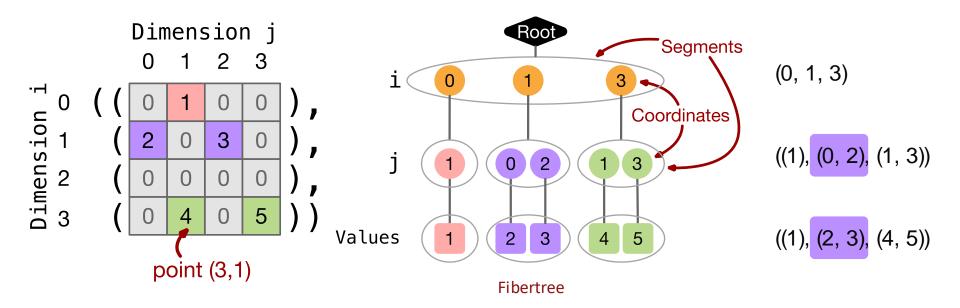


**Stanford University** 

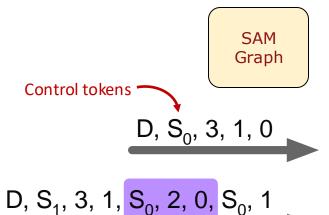
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#### Representing tensors in SAM

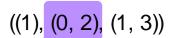




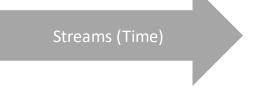
## As data structures and flattened streams







((1), (2, 3), (4, 5))



Control tokens



Arrays (Space)

Coordinates 0 1 3

Segments

Segments 0 1 3 5

Coordinates 1 0 2 1 3

3

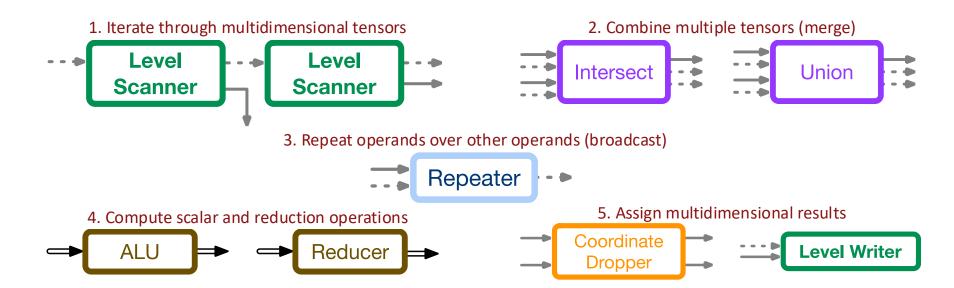
Values 1 2 3 4

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#### SAM supports all of tensor algebra

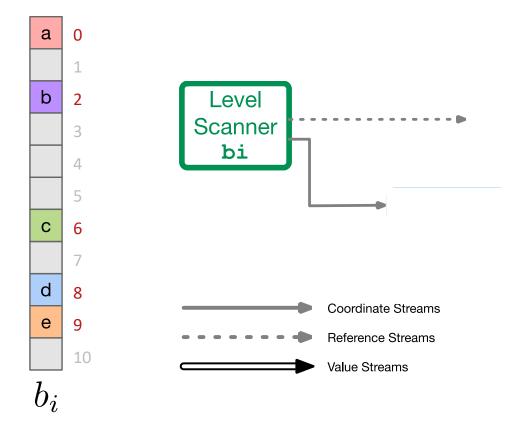


The sparse abstract machine has clean interfaces defined for each feature of sparse tensor algebra, called primitives



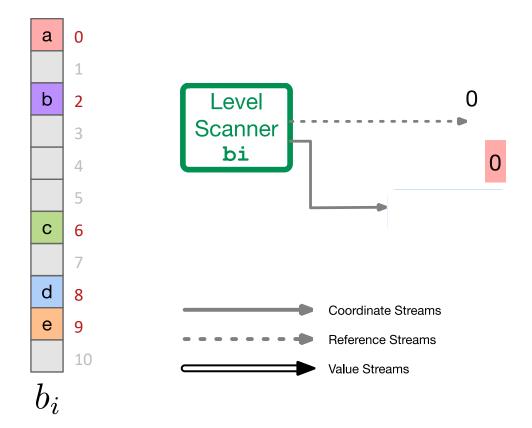


$$x_i = b_i \cdot c$$



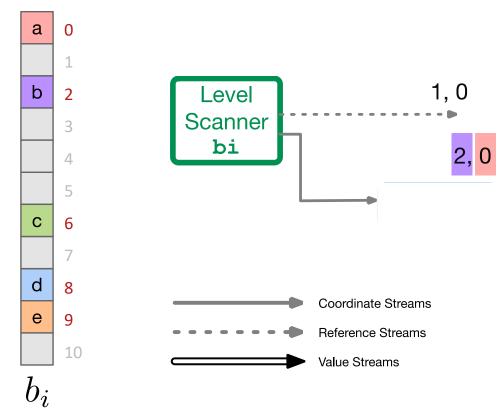


$$x_i = b_i \cdot c$$





$$x_i = \underline{b_i} \cdot c$$

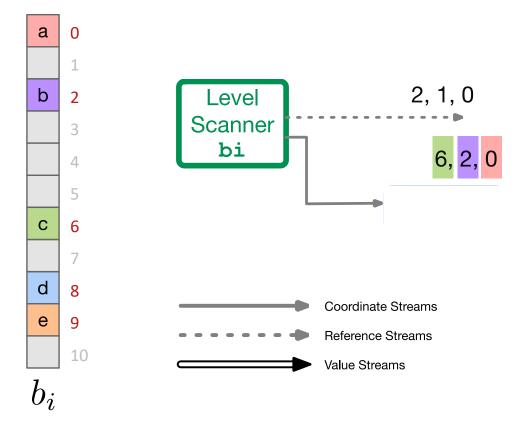


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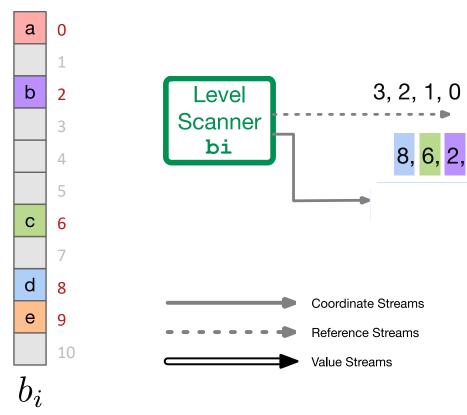


$$x_i = \underline{b_i} \cdot c$$



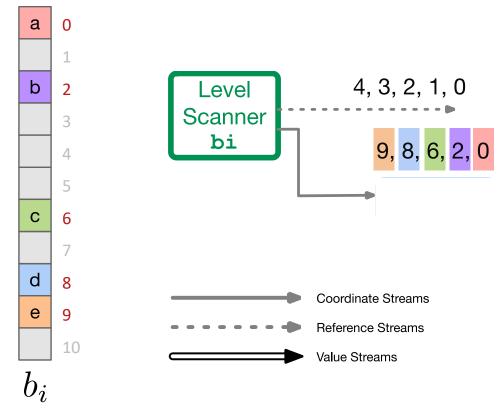


$$x_i = b_i \cdot c$$



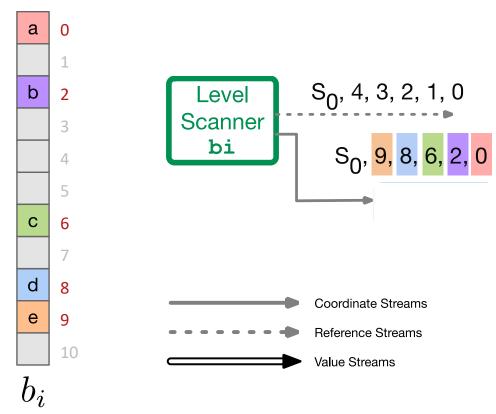


$$x_i = \underline{b_i} \cdot c$$



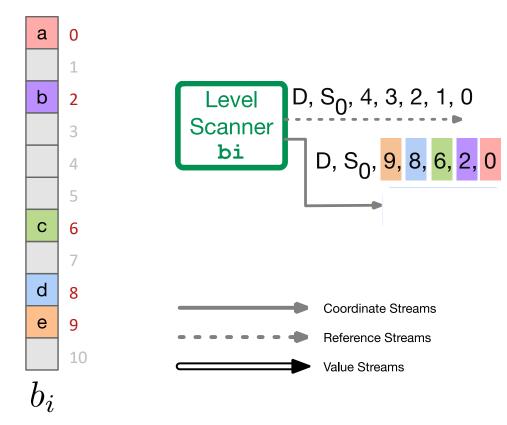


$$x_i = b_i \cdot c$$





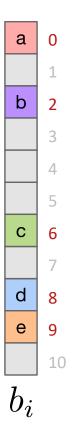
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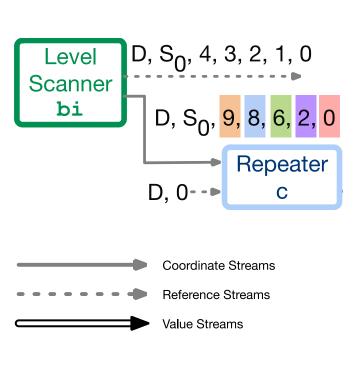




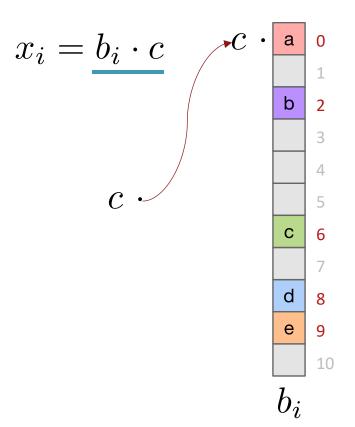
$$x_i = b_i \cdot c$$

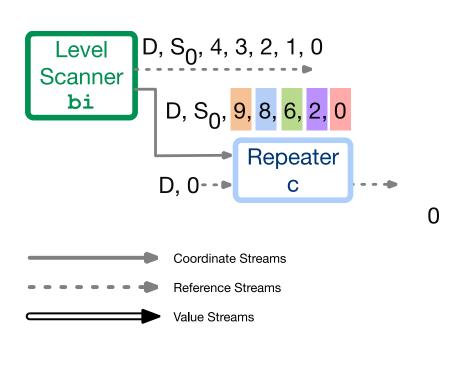
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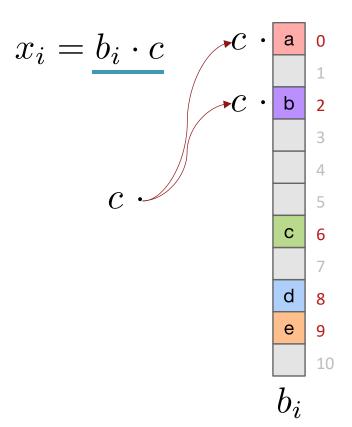


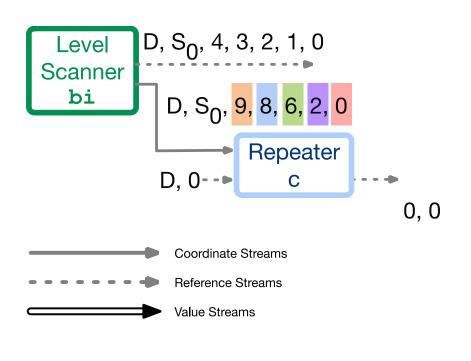




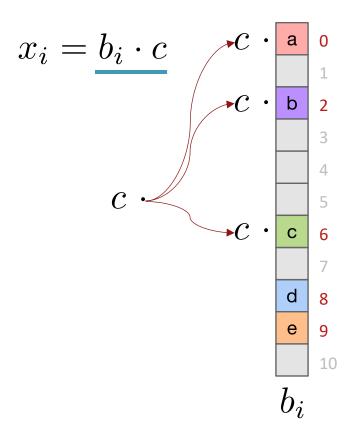


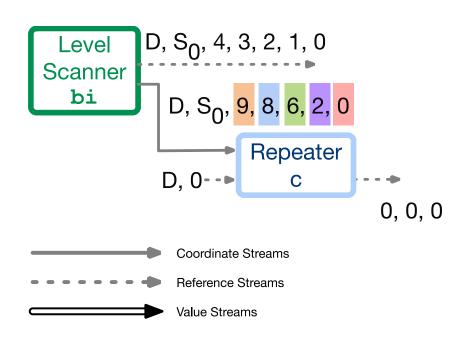




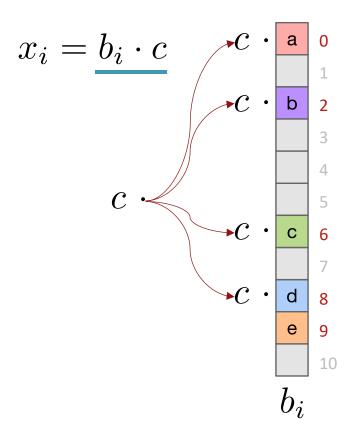


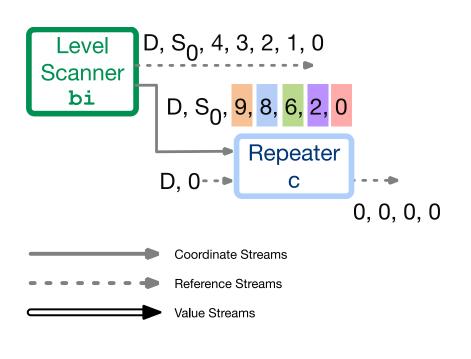






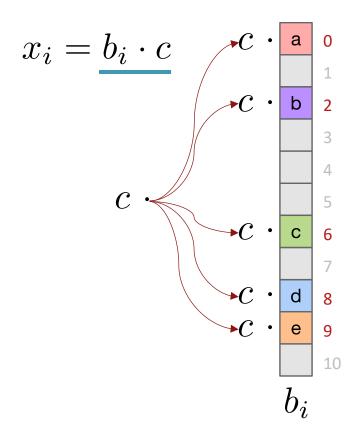


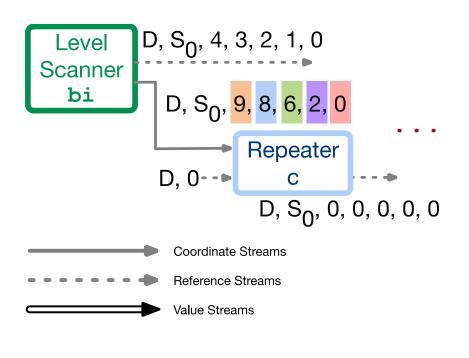






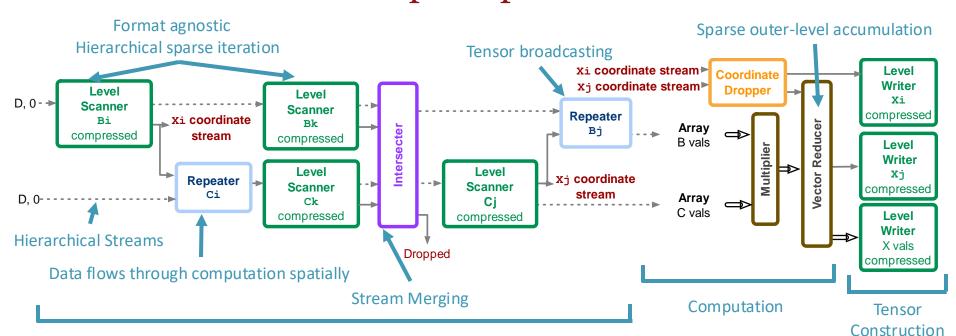
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### Primitives compose to compute expressions: SpM\*SpM

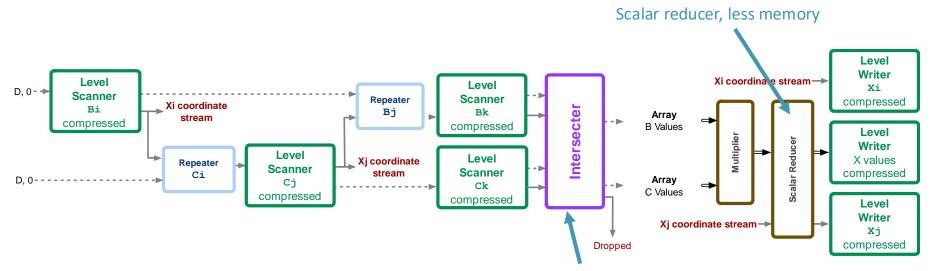


**Input Iteration and Stream Merging** 

$$\forall_i \forall_k \forall_j X_{ij} = B_{ik} \cdot C_{kj}$$
 Stanford University



#### Inner-product algorithm in SAM



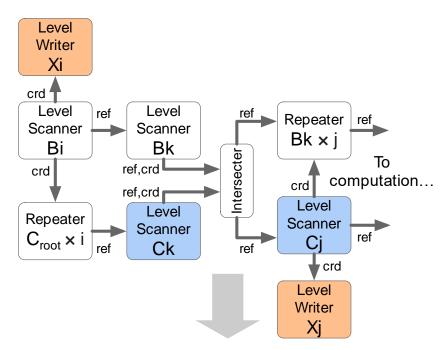
Intersection at last dataflow level

$$\forall_i \forall_j \forall_k X_{ij} = B_{ik} * C_{kj}$$

#### Custard's compiler algorithm to SAM



```
Format Language X_{ij} = B_{ik} * C_{kj} \text{ Schedule } \{\text{sparse, sparse}\}, \\ \{\text{mode0, mode1}\}\} \text{ reorder(i, k, j)} \\ \{\text{mode1, mode0}\}\}
```

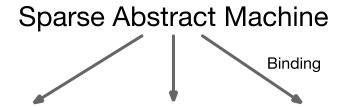


Lower to Example Implementation

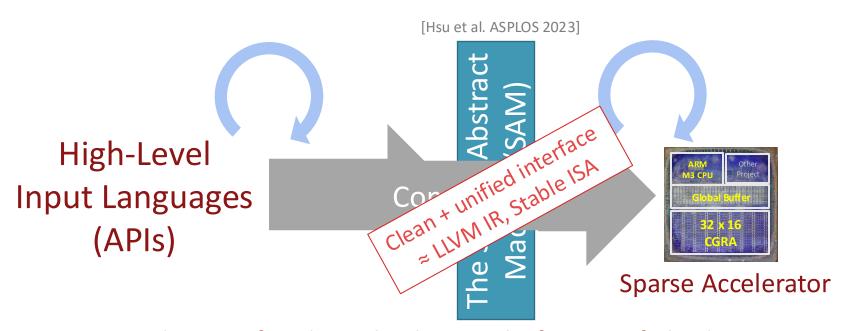
#### Demo: Generating SAM graphs with Custard

- > ./sparse demo.sh compile
  - This runs the applications in ./sam/compiler/sam-kernels.sh through the Custard compiler
  - All SAM graphs generated in ./sam/compiler/sam-outputs/
- View the SpMSpM kernel matmul\_ijk in
   ./sam/compiler/sam-outputs/png/matmul\_ijk.png in
   VSCode or using docker cp
- We will also view a smaller kernel, mat\_elemadd in
   ./sam/compiler/sam-outputs/png/mat\_elemadd.png,
   which we will be using for the rest of the demo

#### Although abstract, SAM binds to real hardware

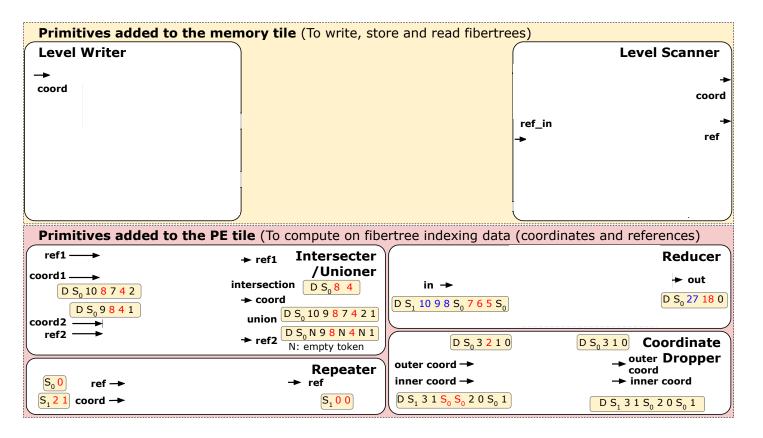


## Programming dataflow requires an abstract machine that a compiler can target



A clean interface decouples the compiler from specific hardware implementations

### SAM as the architectural specification of our sparse CGRA fabric



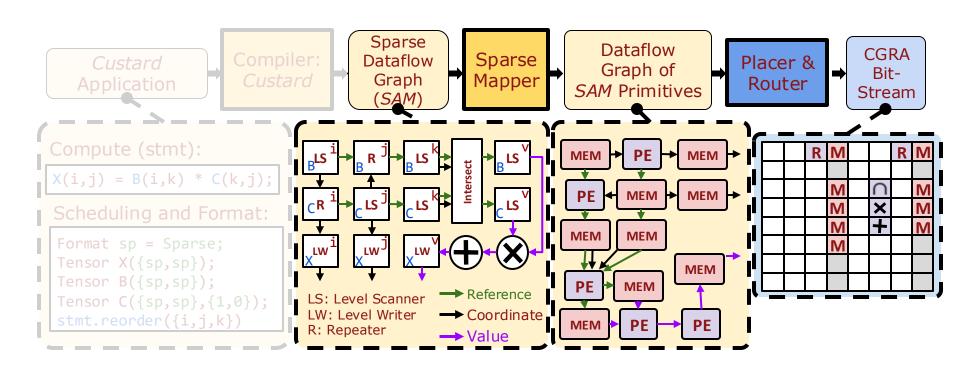
#### Hardware-aware sparse dataflow graph

- CGRA architecture and microarchitecture requires more transformations during binding
- Introduce the concept of a hardware-aware SAM graph
- Performs transformations like:
  - Broadcast removal
  - Decomposition of N-joiners to binary joiners
  - Merges Level Scanners and Level Writers
  - Inserts Level Buffers

#### Demo: Mapping to CGRA Microarchitecture

- >./sparse\_demo.sh lower
  - This runs the SAM graph through the lowering process to produce a hardware-aware sparse dataflow graph
- We can visualize that graph in /aha/sam/hw\_aware\_mat\_elemadd.png

#### Tool flow that maps SAM to a CGRA



# Demo: Generating CGRA Bitstream for sparse applications

#### Run the following command:

- > ./sparse demo.sh gen
  - This generates a CGRA bitstream from the hardware-aware graph using tools introduced later
  - It also generates a testbench that runs an example matrix through, checking it with gold (written in Numpy)
  - Explore output files generated in /aha/garnet/SPARSE\_TESTS/mat\_elemadd\_0/

- Dataflow hardware, like CGRAs, can speed up sparse computation
- Presented ideas from the Sparse Abstract Machine and Onyx
  - SAM is an abstract IR that represents sparse tensor algebra as dataflow graphs
  - SAM comes with a decoupled frontend compiler Custard
- Introduced the AHA flow for sparse applications

### Conclusion