# Principles of Robot Autonomy I

Simultaneous Localization and Mapping (SLAM)



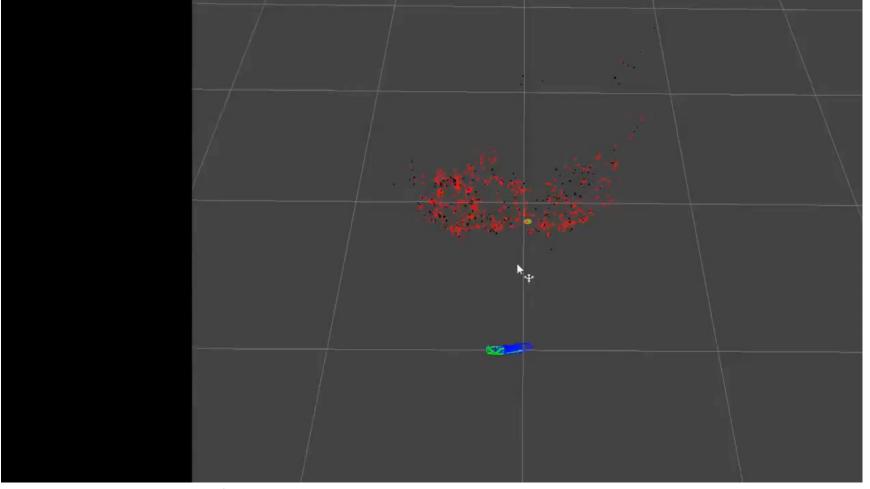


# Agenda

- Aim
  - General SLAM problem
  - EKF SLAM
- Readings
  - Chapter 17 in PoRA lecture notes

## Simultaneous Localization and Mapping

The SLAM problem: given measurements  $z_{1:t}$  and controls  $u_{1:t}$ , find the path (or pose) of the robot and acquire a map of the environment



## Forms of SLAM

 Online SLAM problem: estimate the posterior over the momentary pose along with the map

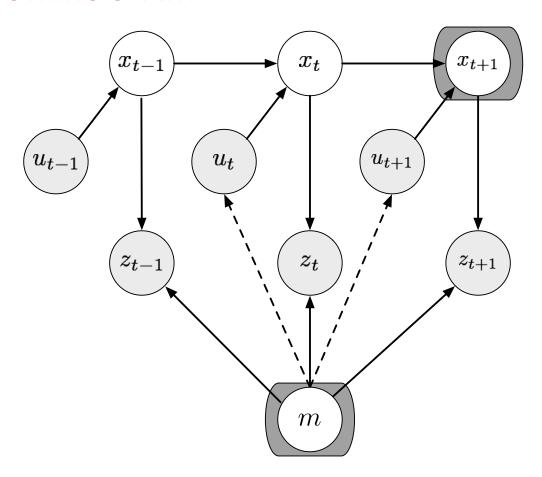
$$p(x_t, m | z_{1:t}, u_{1:t})$$
 or  $p(x_t, m, c_t | z_{1:t}, u_{1:t})$ 

 Full SLAM problem: estimate posterior over the entire path along with the map

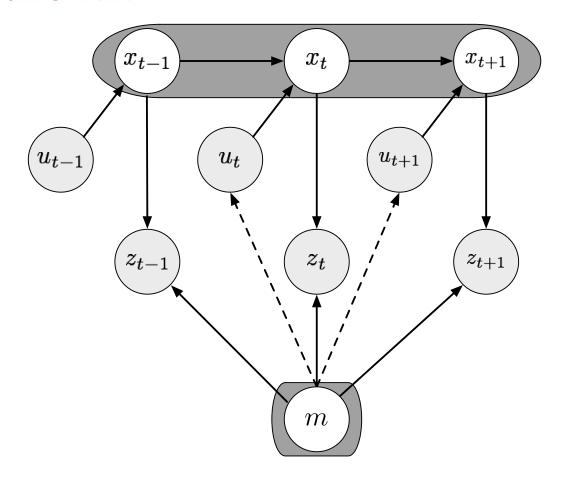
$$p(x_{1:t}, m | z_{1:t}, u_{1:t})$$
 or  $p(x_{1:t}, m, c_t | z_{1:t}, u_{1:t})$ 

# Graphical models of SLAM

#### Online SLAM



#### **Full SLAM**



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### **EKF SLAM**

- Historically the earliest SLAM algorithm
- Key idea: apply EKF to online SLAM using maximum likelihood data association
- Assumptions:
  - 1. Gaussian assumption for motion and perception noise, and Gaussian approximation for belief (essential)
  - 2. Feature-based maps (essential)
- Two versions of the problem
  - 1. Correspondence variables are known
  - 2. Correspondence variables are not known (usual case)

## EKF SLAM with known correspondences

- Similar to EKF localization algorithm with known correspondences
- Key difference: in addition to estimate the robot pose  $x_t$ , the EKF SLAM algorithm also estimates the coordinates of all landmarks
- Define combined state vector

$$y_t := \begin{pmatrix} x_t \\ m \end{pmatrix} = (x, y, \theta, m_{1,x}, m_{1,y}, m_{2,x}, m_{2,y}, \dots, m_{N,x}, m_{N,y})^T$$

Goal: calculate the online posterior

$$p(y_t | z_{1:t}, u_{1:t})$$

## Motion and sensing model

- (Following discussion is for illustration purposes; setup can be generalized to other motion and sensing models)
- Assume motion model with state  $x_t = (x, y, \theta)$

$$y_t = g(u_t, y_{t-1}) + \epsilon_t, \qquad \epsilon_t \sim \mathcal{N}(0, R_t), \qquad G_t := J_g(u_t, \mu_{t-1})$$

where we assume that the landmarks are static, that is

- 1.  $g(u_t, y_{t-1})$  is a 3+2N vector, whose last 2N components are the same as those in  $y_{t-1}$
- 2.  $R_t$  has zero entries, except for the top left 3 x 3 block

## Motion and sensing model

Assume range and bearing measurement model

$$z_t^i = \underbrace{\begin{pmatrix} \sqrt{(m_{j,x} - x)^2 + (m_{j,y} - y)^2} \\ \tan 2(m_{j,y} - y, m_{j,x} - x) - \theta \end{pmatrix}}_{:=h(y_t, j)} + \delta_t, \qquad \delta_t \sim \mathcal{N}(0, Q_t), \quad Q_t = \begin{pmatrix} \sigma_r^2 & 0 \\ 0 & \sigma_\phi^2 \end{pmatrix}$$

• Usual linear approximation for sensing model (with  $j=c_t^i$ )

$$h(y_t, j) \approx h(\overline{\mu}_t, j) + H_t^i(y_t - \overline{\mu}_t), \quad \text{where } H_t^i := \frac{\partial h(\overline{\mu}_t, j)}{\partial y_t}$$

• Since h depends only on  $x_t$  and  $m_j$ ,  $H_t^i$  can be factored as

$$H_t^i = h_t^i F_{x,j}$$

## Motion and sensing model

• First term, a 2 x 5 matrix, is the Jacobian of  $h(y_t, j)$  at  $\bar{\mu}_t$  w.r.t.  $x_t$  and  $m_j$ :

$$h_t^i = \frac{\partial h(\overline{\mu}_t, j)}{\partial (x_t, m_j)} = \begin{pmatrix} \frac{\overline{\mu}_{t,x} - \overline{\mu}_{j,x}}{\sqrt{q_{t,j}}} & \frac{\overline{\mu}_{t,y} - \overline{\mu}_{j,y}}{\sqrt{q_{t,j}}} & 0 & \frac{\overline{\mu}_{j,x} - \overline{\mu}_{t,x}}{\sqrt{q_{t,j}}} \\ \frac{\overline{\mu}_{j,y} - \overline{\mu}_{t,y}}{q_{t,j}} & \frac{\overline{\mu}_{t,x} - \overline{\mu}_{j,x}}{q_{t,j}} & -1 & \frac{\overline{\mu}_{j,x} - \overline{\mu}_{t,x}}{q_{t,j}} \end{pmatrix}$$

where 
$$q_{t,j}:=(\overline{\mu}_{j,x}-\overline{\mu}_{t,x})^2+(\overline{\mu}_{j,y}-\overline{\mu}_{t,y})^2$$

• Second term, a 5 x (3+2N) matrix, maps  $h_t^i$  into  $H_t^i$ :

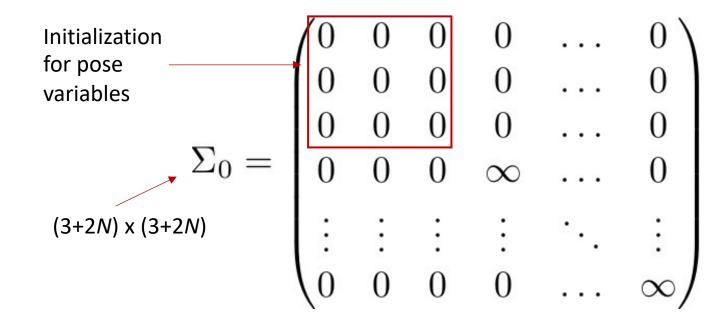
$$F_{x,j} = \begin{pmatrix} 1 & 0 & 0 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 1 & 0 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 1 & 0 \cdots 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 \cdots 0 \end{pmatrix}$$

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## Initialization

Initial belief expressed as

$$\mu_0 = (0, 0, 0 \dots 0)^T$$



## Initialization

• When a landmark is observed for the first time, the landmark estimate  $(\bar{\mu}_{j,x}, \bar{\mu}_{j,y})^T$  is initialized with the expected position, that is

$$\begin{pmatrix} \overline{\mu}_{j,x} \\ \overline{\mu}_{j,y} \end{pmatrix} = \begin{pmatrix} \overline{\mu}_{t,x} \\ \overline{\mu}_{t,y} \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \overline{\mu}_{t,\theta}) \\ r_t^i \sin(\phi_t^i + \overline{\mu}_{t,\theta}) \end{pmatrix}$$

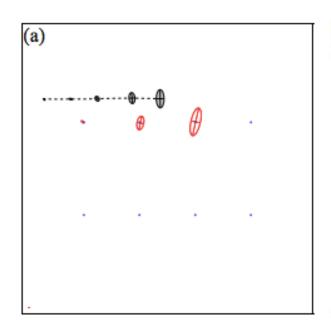
## EKF SLAM algorithm

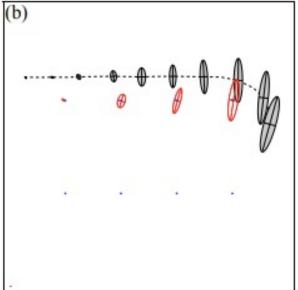
- Similar to EKF localization; main differences:
  - Augmented state vector
  - Augmented dynamics (with trivial dynamics for the landmarks)
  - Initialization of unseen landmarks
  - Augmented measurement Jacobian

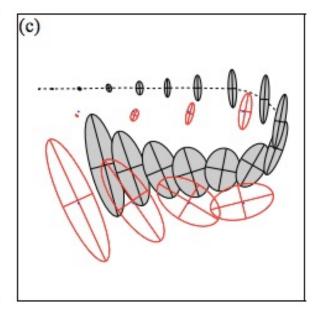
```
Data: (\mu_{t-1}, \Sigma_{t-1}), u_t, z_t, c_t
Result: (\mu_t, \Sigma_t)
\overline{\mu}_t = g(u_t, \mu_{t-1});
\overline{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + R_t:
foreach z_t^i = (r_t^i, \phi_t^i)^T do
         j=c_t^i;
          if landmark j never seen before then
                \begin{pmatrix} \overline{\mu}_{j,x} \\ \overline{\mu}_{i,x} \end{pmatrix} = \begin{pmatrix} \overline{\mu}_{t,x} \\ \overline{\mu}_{t,x} \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \overline{\mu}_{t,\theta}) \\ r_t^i \sin(\phi_t^i + \overline{\mu}_{t,\theta}) \end{pmatrix};
          end
         \hat{z}_t^i = \begin{pmatrix} \sqrt{(\overline{\mu}_{j,x} - \overline{\mu}_{t,x})^2 + (\overline{\mu}_{j,y} - \overline{\mu}_{t,y})^2} \\ \operatorname{atan2}(\overline{\mu}_{i,y} - \overline{\mu}_{t,y}, \overline{\mu}_{i,x} - \overline{\mu}_{t,x}) - \overline{\mu}_{t,\theta} \end{pmatrix};
         H_t^i = h_t^i F_{x,j};
          S_t^i = H_t^i \, \overline{\Sigma}_t \, [H_t^i]^T + Q_t;
         K_t^i = \overline{\Sigma}_t [H_t^i]^T [S_t^i]^{-1};
         \overline{\mu}_t = \overline{\mu}_t + K_t^i (z_t^i - \hat{z}_t^i);
          \overline{\Sigma}_t = (I - K_t^i H_t^i) \overline{\Sigma}_t;
end
```

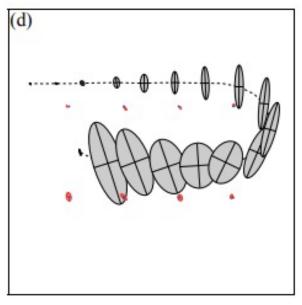
$$\mu_t = \overline{\mu}_t \text{ and } \Sigma_t = \Sigma_t;$$
  
Return  $(\mu_t, \Sigma_t)$ 

# Example









## EKF SLAM with unknown correspondences

- Key idea: use an incremental maximum likelihood estimator to determine correspondences
- Similar to EKF localization with unknown correspondences, but now we also need to create hypotheses for new landmarks
- Caveat: maximum likelihood data association often makes the algorithm brittle, as it is not possible to revise past data associations

# EKF SLAM with unknown correspondences

- In the measurement update loop, we first create the hypothesis of a new landmark
- A new landmark is created if the Mahalanobis distance to all existing landmarks exceeds the value  $\alpha$

```
Data: (\mu_{t-1}, \Sigma_{t-1}), u_t, z_t, N_{t-1}
Result: (\mu_t, \Sigma_t)
N_t = N_{t-1};
                                                                                                             Hypothesis
\overline{\mu}_t = g(u_t, \mu_{t-1});
                                                                                                             for new
\overline{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + R_t;
                                                                                                             landmark
foreach z_t^i = (r_t^i, \phi_t^i)^T do
          \begin{pmatrix} \overline{\mu}_{N_t+1,x} \\ \overline{\mu}_{N_t+1,y} \end{pmatrix} = \begin{pmatrix} \overline{\mu}_{t,x} \\ \overline{\mu}_{t,y} \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \overline{\mu}_{t,\theta}) \\ r_t^i \sin(\phi_t^i + \overline{\mu}_{t,\theta}) \end{pmatrix};
        for k = 1 to N_t + 1 do
                \hat{z}_t^k = \begin{pmatrix} \sqrt{(\overline{\mu}_{j,x} - \overline{\mu}_{t,x})^2 + (\overline{\mu}_{j,y} - \overline{\mu}_{t,y})^2} \\ \operatorname{atan2}(\overline{\mu}_{j,y} - \overline{\mu}_{t,y}, \overline{\mu}_{j,x} - \overline{\mu}_{t,x}) - \overline{\mu}_{t,\theta} \end{pmatrix};
                H_t^k = h_t^k F_{x,k};
                S_t^k = H_t^k \, \overline{\Sigma}_t \, [H_t^k]^T + Q_t;
              \pi_k = (z_t^i - \hat{z}_t^k)^T [S_t^k]^{-1} (z_t^i - \hat{z}_t^k); Mahalanobis
        end
                                                                                                       distance
        \pi_{N_t+1}=\alpha;
        j(i) = \operatorname{argmin}_k \pi_k; Hypothesis test
        N_t = \max\{N_t, j(i)\};
       K_t^i = \overline{\Sigma}_t [H_t^{j(i)}]^T [S_t^{j(i)}]^{-1};
       \overline{\mu}_t = \overline{\mu}_t + K_t^i(z_t^i - \hat{z}_t^{j(i)});
       \overline{\Sigma}_t = (I - K_t^i H_t^{j(i)}) \, \overline{\Sigma}_t;
end
\mu_t = \overline{\mu}_t and \Sigma_t = \overline{\Sigma}_t;
```

Return  $(\mu_t, \Sigma_t)$ 

## Making EKF SLAM robust

- A key issue is represented by the fact that fake landmarks might be created; furthermore, EKF can diverge if nonlinearities are large
- Several techniques exist to mitigate such issues
  - 1. Outlier rejection schemes, for example via provisional landmark lists
  - 2. Strategies to enhance the distinctiveness of landmarks
    - Spatial arrangement
    - Signatures
    - Enforcing geometric constraints
- Dilemma of EKF SLAM: accurate localization typically requires dense maps, but EKF requires sparse maps due to quadratic update complexity

## Summary: Gaussian filtering

#### Key ideas:

- Represent a belief with a Gaussian distribution
- Assume all uncertainty sources are Gaussian

#### • Pros:

- Runs online
- Well understood
- Works well when uncertainty is low

#### • Cons:

- Unimodal estimate
- States must be well approximated by a Gaussian
- Works poorly when uncertainty is high

## Final considerations

- A recent overview of SLAM (with strong focus on graph SLAM): C. Cadena, L. Carlone, H. Carrillo, Y. Latif, D. Scaramuzza, J. Neira, I. Reid, and J. J. Leonard. "Past, present, and future of simultaneous localization and mapping: Toward the robust-perception age." IEEE Transactions on Robotics 32, no. 6 (2016): 1309-1332.
- Popular software packages
  - <a href="https://www.openslam.org/">https://www.openslam.org/</a>: comprehensive list of open-source SLAM software
  - <a href="https://github.com/pamela-project/slambench">https://github.com/pamela-project/slambench</a>: popular benchmark framework
  - Commercial SDKs: ARCore/ARKit from Google/Apple, Oculus Insight

Thanks for a great quarter!