

# AA 274

# Principles of Robotic Autonomy

Course overview, mobile robot kinematics,  
introduction to motion control



**Stanford**  
University



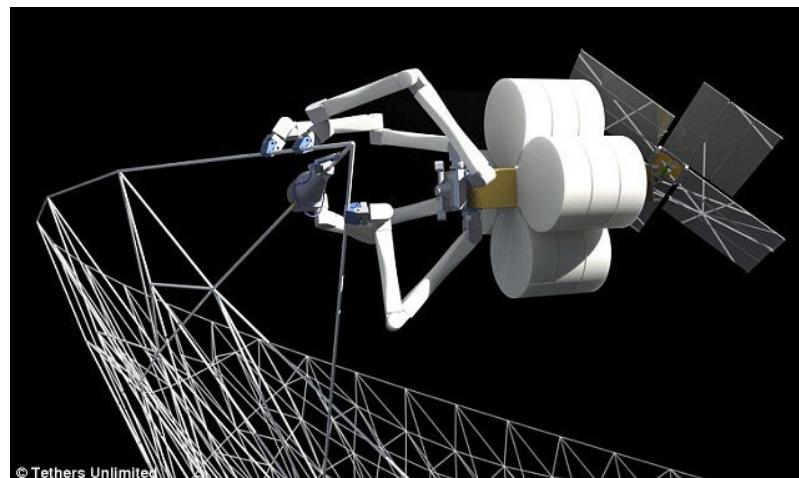
# Course goals

- To learn the *theoretical, algorithmic, and implementation* aspects of main techniques for robot autonomy. Specifically, the student will
  1. Gain a fundamental knowledge of the “autonomy stack”
  2. Be able to apply such knowledge in applications / research by using ROS
  3. Devise novel methods and algorithms for robot autonomy

# From automation...



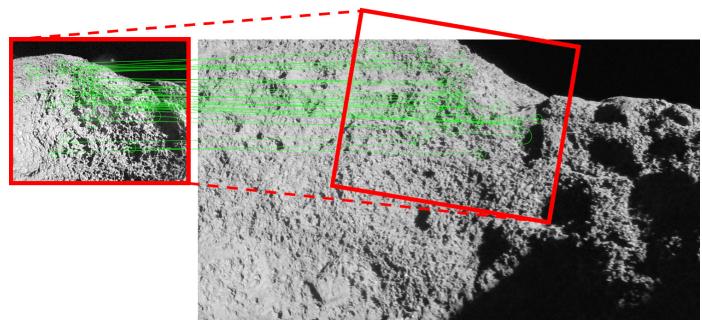
...to autonomy



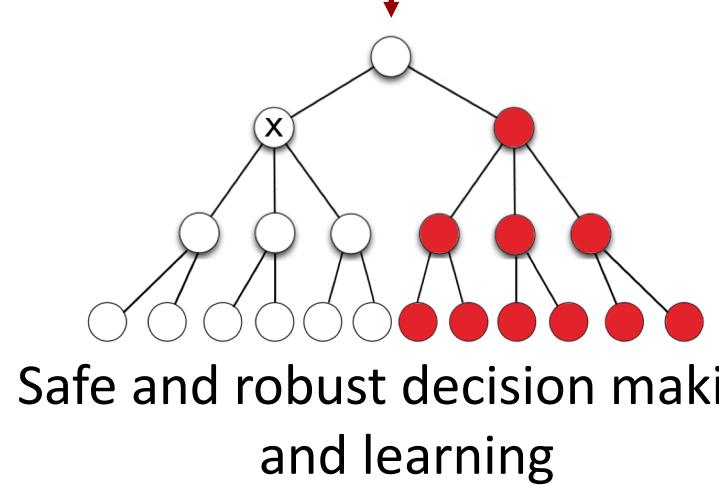
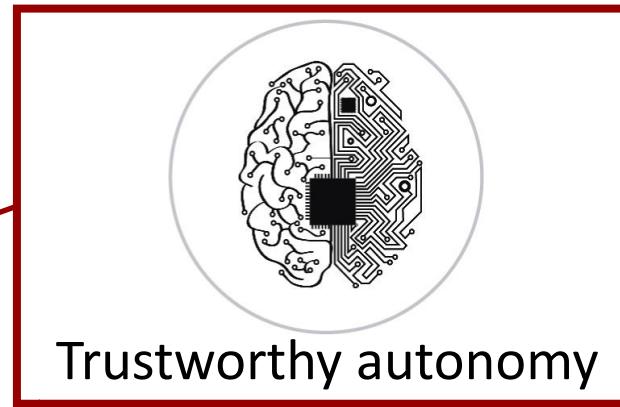
# ASL research



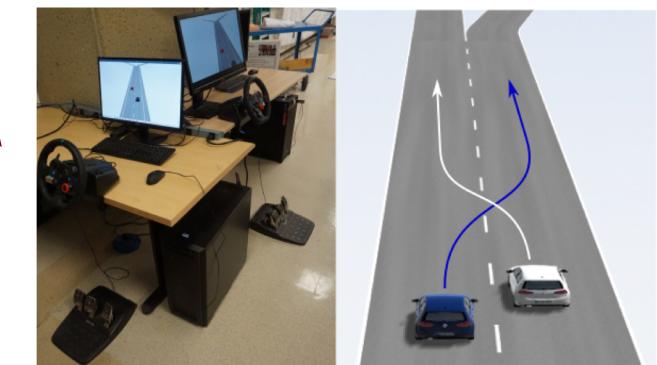
Agile motion planning



Interplay with perception



System-level coordination

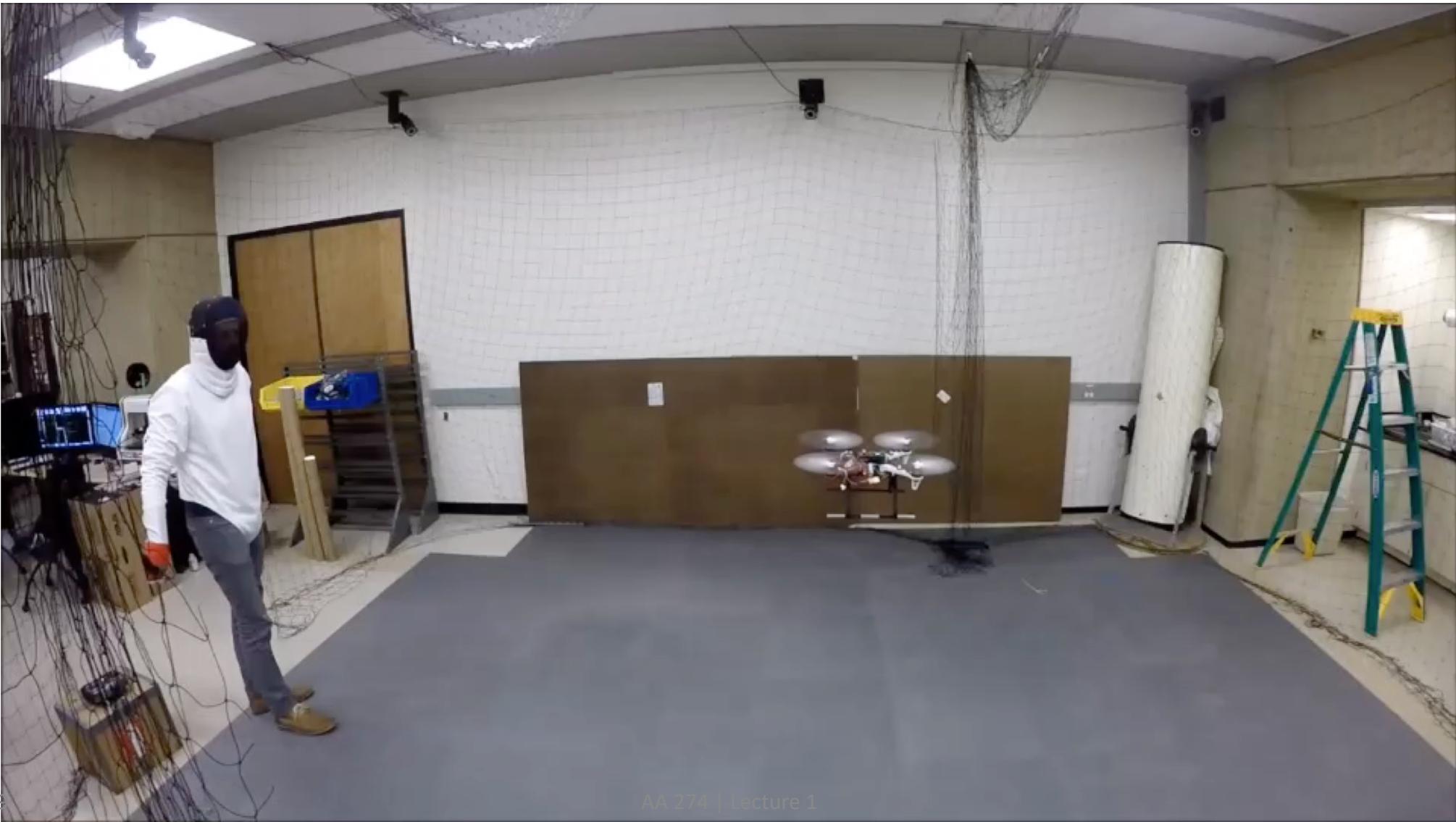


Safe interactions with humans

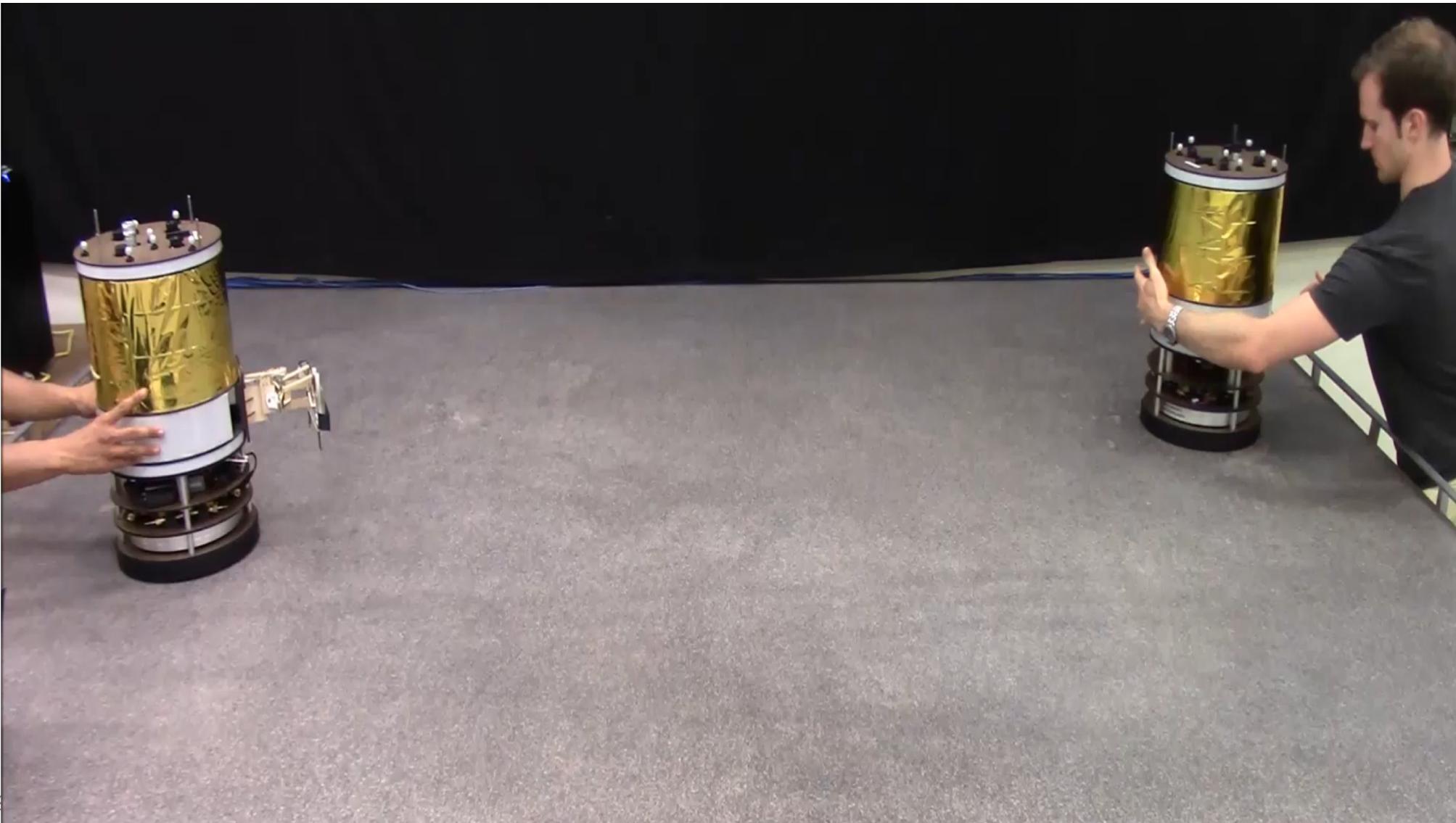
# Sample of ASL research



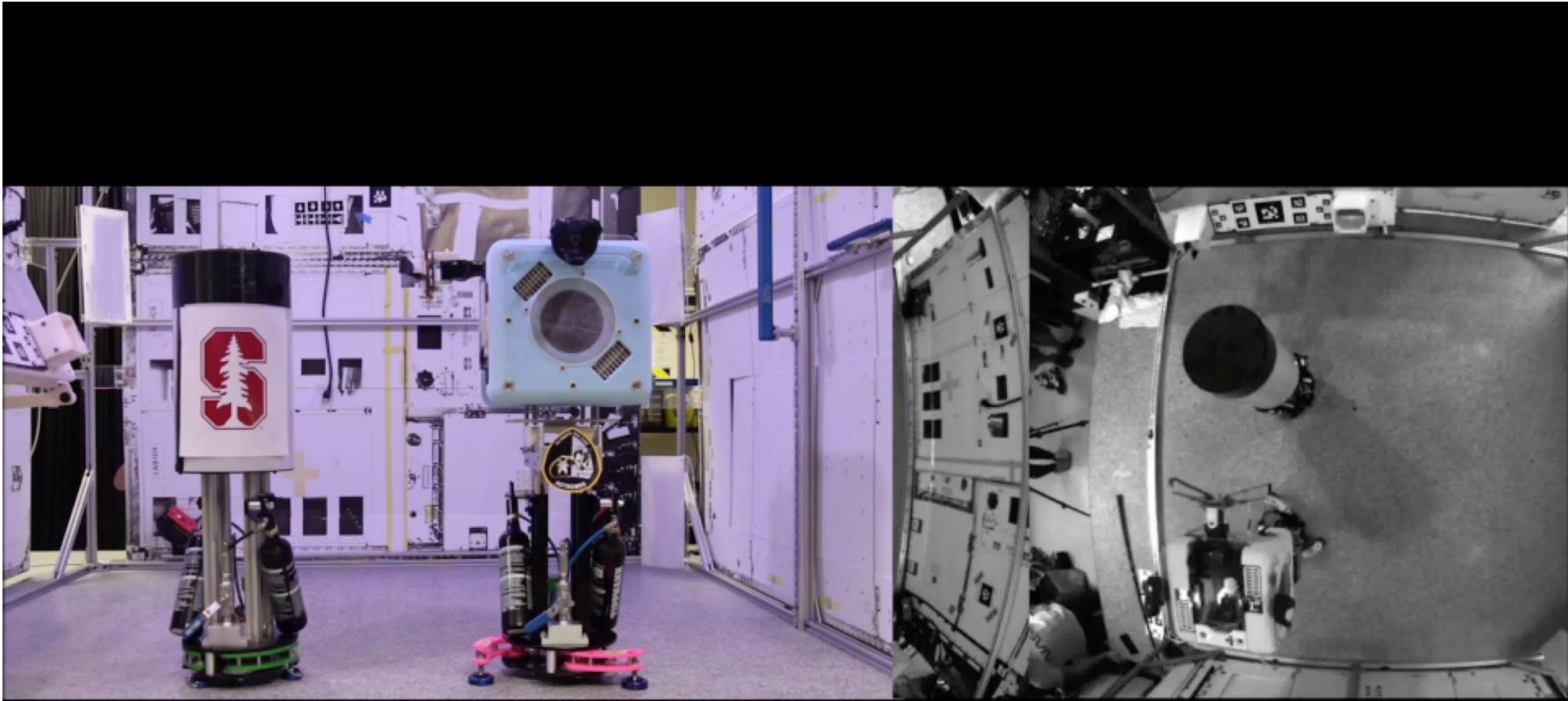
# Sample of ASL research



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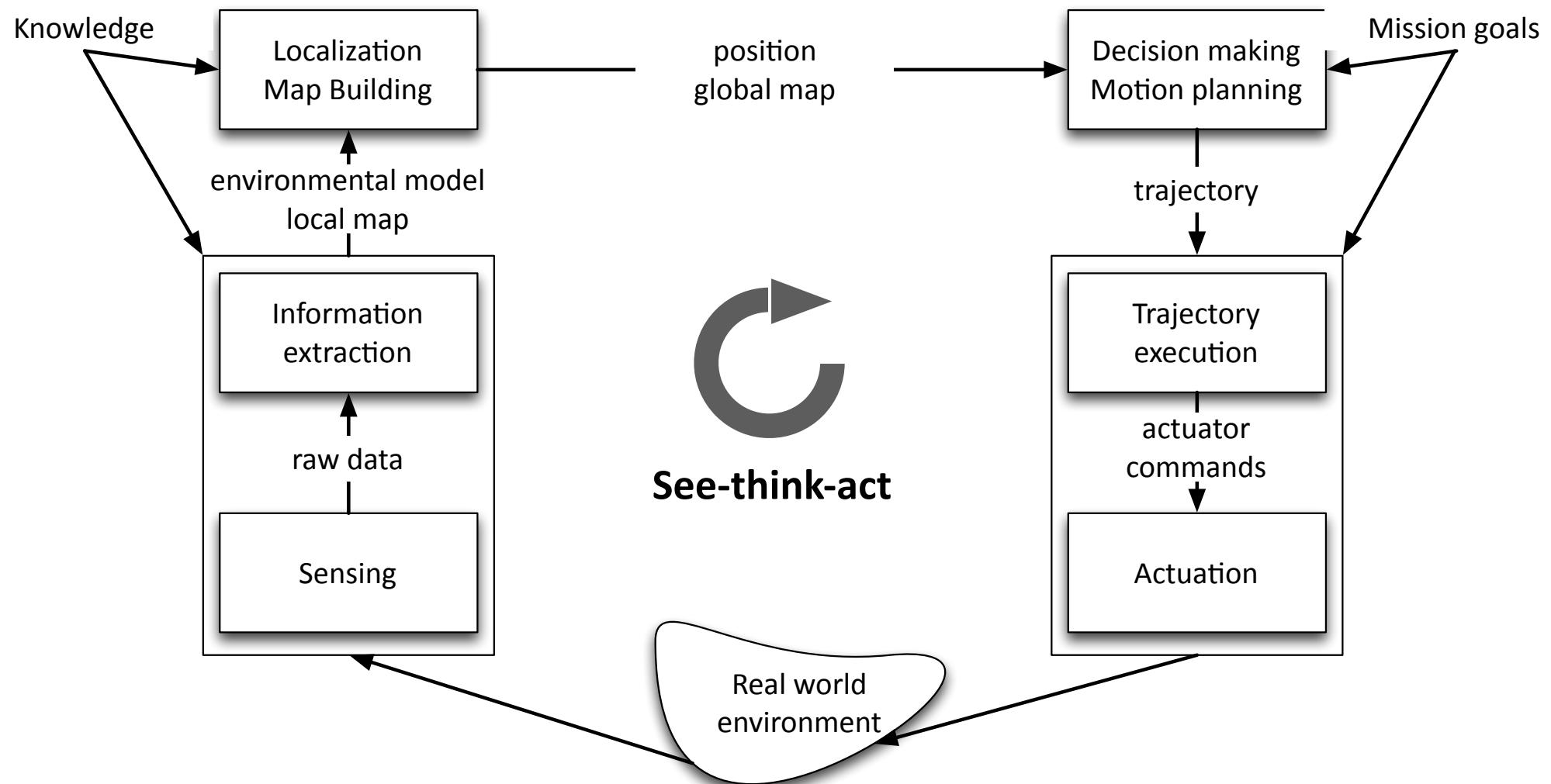


# Sample of ASL research



Gripper equipped with gecko-inspired dry adhesive  
(2X)

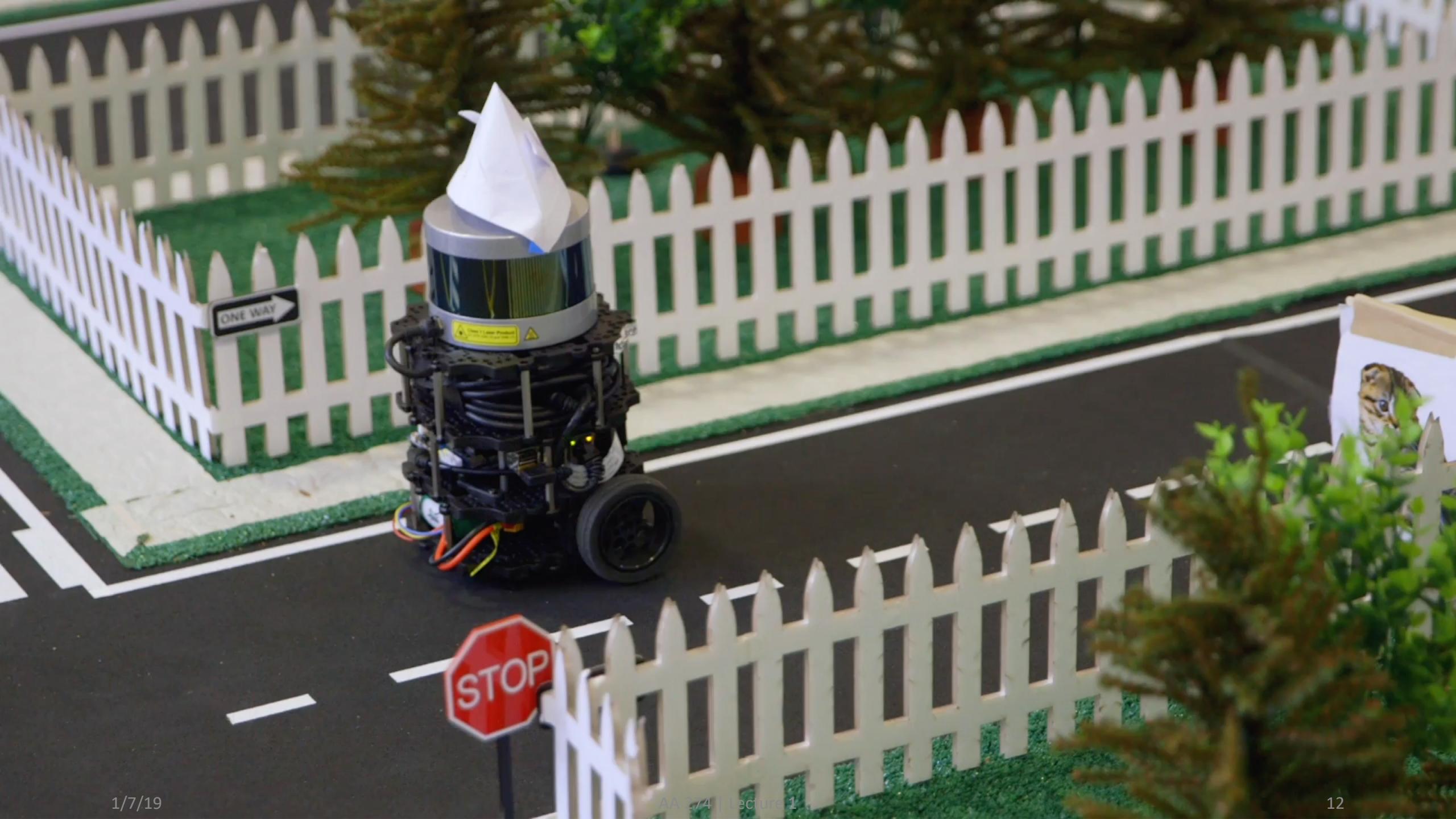
# The see-think-act cycle



# Course structure

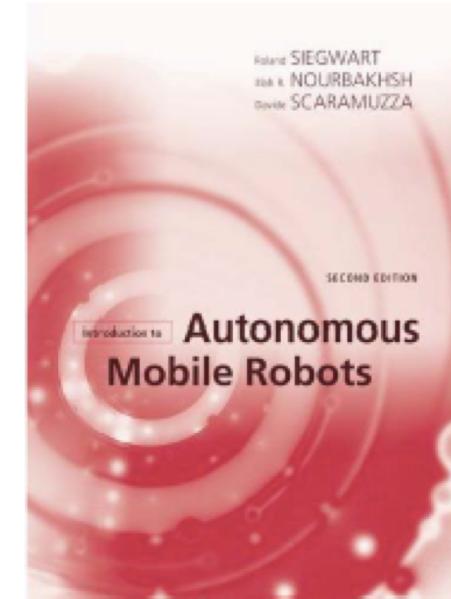
- Four modules, roughly of equal length
  1. motion control
  2. perception, from classic to deep learning approaches
  3. localization and SLAM
  4. planning, decision making, and system architecting
- Extensive use of the Robot Operating System (ROS)
  - Requirement: familiarity with programming  
(e.g., CS 106A or equivalent)
- Course grade calculation
  - 72% homework (four problem sets)
  - 23% final project
  - 5% scribe quality
  - Extra 5%: participation on Piazza





# Recommended textbook

- R. Siegwart, I. R. Nourbakhsh, D. Scaramuzza.  
Introduction to Autonomous Mobile Robots.  
MIT Press, 2nd Edition, 2011.



- Additional reading material:
  - S. Thrun, W. Burgard, D. Fox. Probabilistic Robotics. MIT Press, 2005.
  - P. Goebel. ROS By Example. 2013.

# Schedule

Date	Topic	Assignment	Readings
01/07	Course overview, mobile robot kinematics, introduction to motion control		SNS:3.1-3.5;
01/09	The Robot Operating System (ROS)	HW1 out	Lecture notes
01/11	<i>Recitation:</i> Python (optional)		
01/14	Open-loop and closed-loop motion control		SNS:3.6
01/16	Robotic sensors and introduction to computer vision		SNS:4.1-4.2
01/18	<i>Recitation:</i> dynamical systems (optional)		
01/21	Martin Luther King, Jr., Day (no classes)		
01/23	Camera models and camera calibration	HW2 out, HW1 due	SNS:4.2
01/25	<i>Recitation:</i> advanced Python (optional)		
01/28	Stereo vision and image processing		SNS:4.3-4.5
01/30	Feature detection & description, information extraction, and “classic” visual recognition		SNS:4.7
02/05	Machine learning for robot autonomy		Lecture notes
02/06	Deep learning for visual recognition		Lecture notes
02/11	Localization I	HW3 out, HW2 due	SNS:5.1-5.4
02/13	Localization II		SNS:5.5-5.6
02/18	Presidents’ Day (no classes)		
02/20	Localization III		SNS:5.6-5.7
02/25	SLAM I		SNS:5.8
02/27	SLAM II		SNS:5.8
03/04	Motion planning I: combinatorial motion planning	HW4 out, HW3 due	SNS:6.1-6.5
03/06	Motion planning II: sampling-based motion planning		Lecture notes
03/11	Decision making and reinforcement learning		Lecture notes
03/13	State machines and “architecting” the autonomy stack	HW4 due	Lecture notes
TBD	<b>Final project, TBD</b>		

# Team

## Instructor



Marco  
Pavone

## Collaborators:

- Andrew Bylard
- Patrick Goebel
- Boris Ivanovic
- Benoit Landry
- Joseph Steven Lorenzetti

## Labs:



## CAs



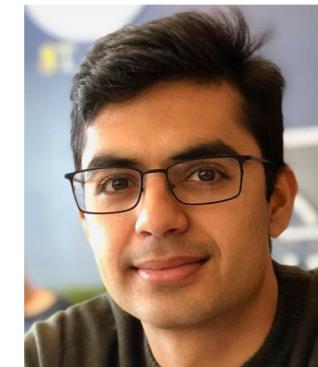
Christopher  
Covert



Amine  
Elhafsi



Karen  
Leung



Apoorva  
Sharma

# Logistics

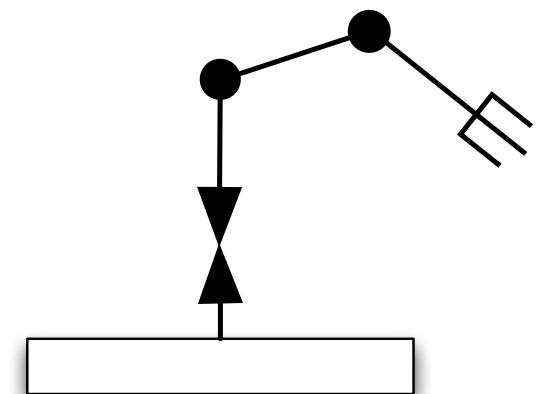
- Location / time: 420-041, Mondays and Wednesdays, 1:30 -- 2:50pm
- Office hours:
  - Prof. Pavone: Mondays, 3:00 -- 5:00pm, after class, and by appointment
  - CAs (homework support): Tuesdays and Fridays, 2:00 -- 4:00pm, location TBD
  - CAs (ROS support): Mondays, Wednesdays, and Thursdays, 5:00 -- 7:00pm, location TBD
- Course website:
  - <http://asl.stanford.edu/aa274/>
  - <https://piazza.com/stanford/winter2019/aa274>
  - <https://www.gradescope.com/courses/35120>
- To contact the AA274 staff, use the email: [aa274-win1819-staff@lists.stanford.edu](mailto:aa274-win1819-staff@lists.stanford.edu)

# Mobile robot kinematics

- Aim
  - Understand motion constraints
  - Learn about basic motion models for wheeled vehicles
  - Gain insights for motion control
- Readings
  - SNS: 3.1-3.3
  - B. Siciliano, L. Sciavicco, L. Villani, G. Oriolo. *Robotics: Modelling, Planning, and Control*. Springer, 2008 (chapter 11).

# Holonomic constraints

- Let  $\xi = [\xi_1, \dots, \xi_n]^T$  denote the configuration of a robot (e.g.,  $\xi = [x, y, \theta]^T$  for a wheeled mobile robot)
- *Holonomic* constraints
  - $h_i(\xi) = 0$ , for  $i = 1, \dots, k < n$
  - Reduce space of accessible configurations to an  $n - k$  dimensional subset
  - If all constraints are holonomic, the mechanical system is called holonomic
  - Generally the result of mechanical interconnections



# Kinematic constraints

- Kinematic constraints

$$a_i(\xi, \dot{\xi}) = 0, \quad i = 1, \dots, k < n$$

- constrain the instantaneous admissible motion of the mechanical system
- generally expressed in Pfaffian form, i.e., linear in the generalized velocities

$$a_i^T(\xi) \dot{\xi} = 0, \quad i = 1, \dots, k < n$$

- Clearly,  $k$  holonomic constraints imply the existence of an equal number of kinematic constraints

$$\frac{d h_i(\xi)}{dt} = \frac{\partial h_i(\xi)}{\partial \xi} \dot{\xi} = 0, \quad i = 1, \dots, k < n$$

- However, the converse is not true in general...

# Nonholonomic constraints

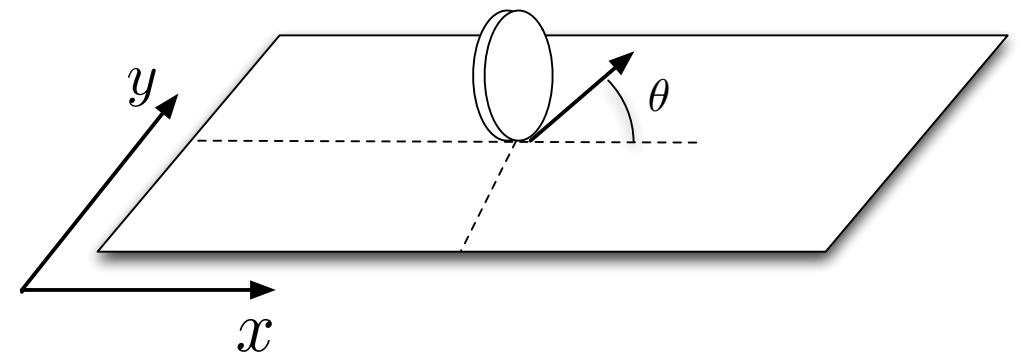
- If a kinematic constraint is not integrable in the form  $h_i(\xi) = 0$ , then it is said *nonholonomic* -> nonholonomic mechanical system
- Nonholonomic constraints reduce mobility in a completely different way. Consider a single Pfaffian constraint

$$a^T(\xi) \dot{\xi} = 0$$

- Holonomic
  - Can be integrated to  $h(\xi) = 0$
  - Loss of accessibility, motion constrained to a level surface of dimension  $n - 1$
- Nonholonomic
  - *Velocities* constrained to belong to a subspace of dimension  $n - 1$ , the null space of  $a^T(\xi) = 0$
  - No loss of accessibility

# Example of nonholonomic system

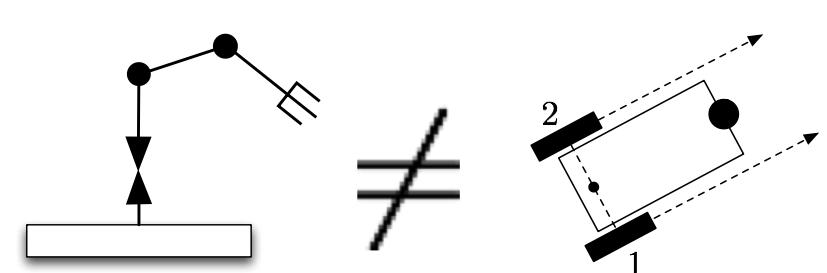
- System: disk that rolls without slipping
- $\xi = [x, y, \theta]^T$



- No side slip constraint

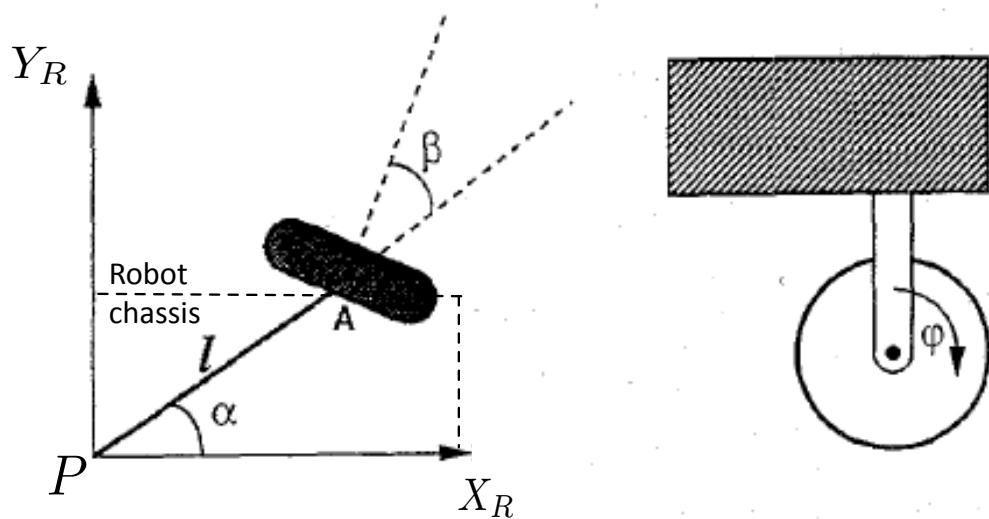
$$[\dot{x}, \dot{y}] \cdot \begin{bmatrix} \sin \theta \\ -\cos \theta \end{bmatrix} = \dot{x} \sin \theta - \dot{y} \cos \theta = [\sin \theta, -\cos \theta, 0] \dot{\xi} = 0$$

- Facts:
  - No loss of accessibility
  - Wheeled vehicles are generally nonholonomic

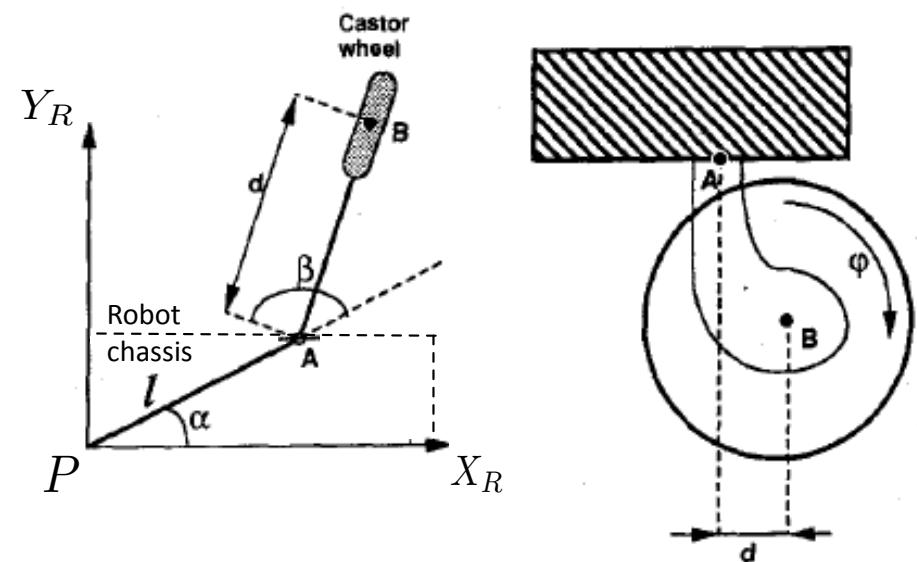


# Types of wheels

- Standard wheels (four types)



Standard wheel -- fixed or steerable

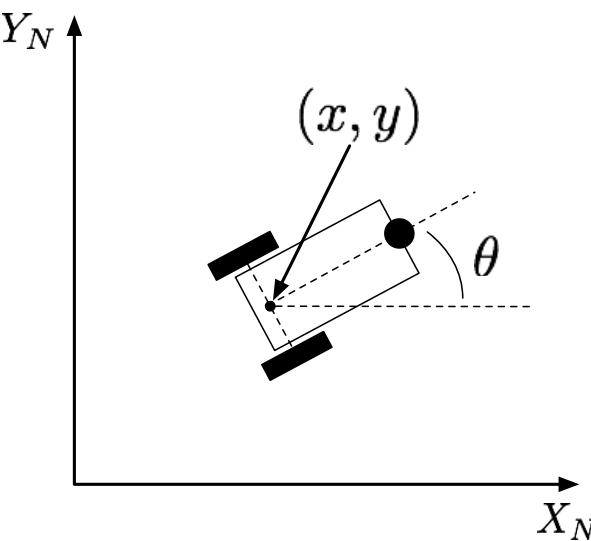


Standard, off-centered wheel (caster)  
-- passive or active

- Special wheels: achieve omnidirectional motion (e.g., Swedish or spherical wheels)

# Kinematic models (examples)

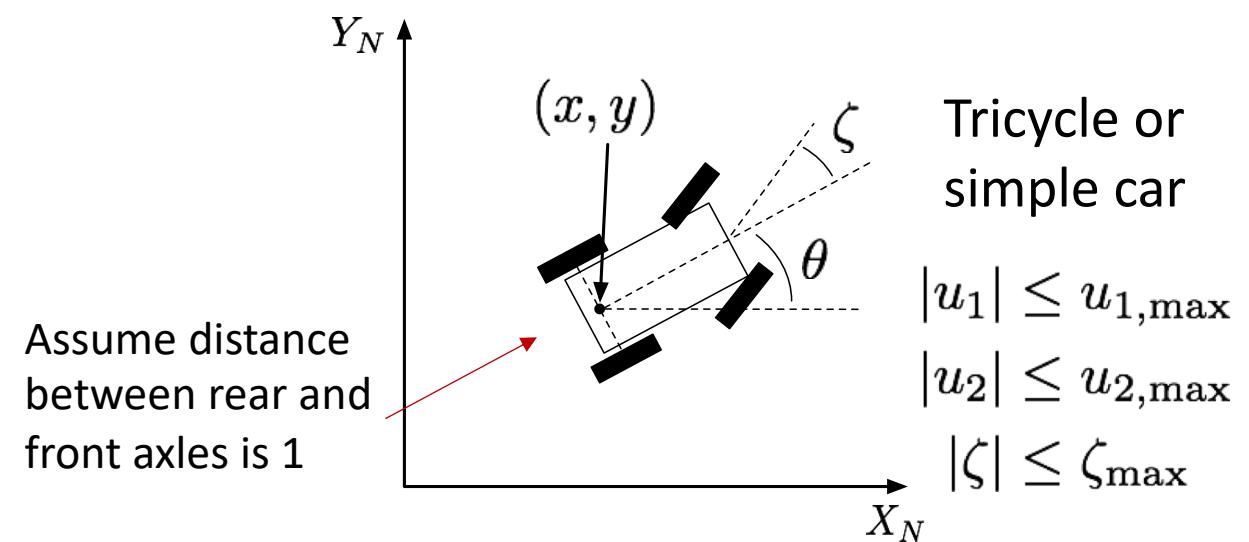
$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{pmatrix} = \begin{pmatrix} \cos \theta \\ \sin \theta \\ 0 \end{pmatrix} v + \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \omega$$



Unicycle or  
differential drive

$$|v| \leq v_{\max}$$
$$|\omega| \leq \omega_{\max}$$

$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \\ \dot{\zeta} \end{pmatrix} = \begin{pmatrix} \cos \zeta \cos \theta \\ \cos \zeta \sin \theta \\ \sin \zeta \\ 0 \end{pmatrix} u_1 + \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} u_2$$



Assume distance  
between rear and  
front axles is 1

Tricycle or  
simple car

$$|u_1| \leq u_{1,\max}$$
$$|u_2| \leq u_{2,\max}$$
$$|\zeta| \leq \zeta_{\max}$$

**Warning:** a kinematic state space model should be interpreted only as a subsystem of a more general dynamical model

# Simplified car models

- Assuming we do not care about the direction of the front wheels, set

$$v = u_1 \cos \zeta, \quad \omega = u_1 \sin \zeta$$

$$\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \\ \dot{\zeta} \end{pmatrix} = \begin{pmatrix} \cos \zeta & \cos \theta \\ \cos \zeta & \sin \theta \\ \sin \zeta & 0 \\ 0 & 1 \end{pmatrix} u_1 + \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} u_2 \quad \rightarrow \quad \begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{pmatrix} = \begin{pmatrix} \cos \theta \\ \sin \theta \\ 0 \end{pmatrix} v + \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \omega$$

$|v| \leq u_{1,\max} \cos \zeta_{\max}, \quad |\omega| \leq |v| \tan \zeta_{\max}$  → Car-like robot

$|v| = u_{1,\max} \cos \zeta_{\max}, \quad |\omega| \leq |v| \tan \zeta_{\max}$  → Reeds&Shepp's car

$v = u_{1,\max} \cos \zeta_{\max}, \quad |\omega| \leq |v| \tan \zeta_{\max}$  → Dubins' car

- Reference: J.-P. Laumond. Robot Motion Planning and Control. 1998.

Next time

