

# Convex Optimization

AA 203 Recitation #4

May 1st, 2020

# Agenda

## Preliminaries

- Why study Convex Optimization?
- Convex Sets & Convex Functions
- Convex Programming
- Linear Matrix Inequalities

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- Solvers (i.e. CPLEX, CVX).
- Linear Programming
- Quadratic Programming

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## Optimization Models and Tools

- Solvers (i.e. CPLEX, CVX).
- Linear Programming
- Quadratic Programming

## Algorithms

- Simplex Method
- Cutting Plane Methods (Ellipsoid Method)
- Interior Point Method

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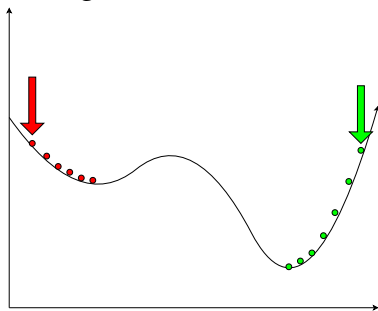




# Why study Convex Optimization?

**Observation 1:** Iterative methods like Gradient method and Newton Method can find local minima.

**Observation 2:** These methods can also get trapped in local minima and thus fail to converge to the *global* minima.



**Observation 3:** This issue doesn't show up for convex problems. For convex optimization problems, every locally optimal solution is also globally optimal.

## Definition (Convex Set)

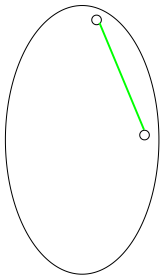
A set  $S \subset \mathbb{R}^d$  is convex if and only if: for any  $x, y \in S$  and any  $\alpha \in [0, 1]$ , we also have  $\alpha x + (1 - \alpha)y \in S$ .

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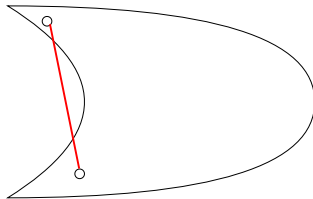
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Examples:



Yes!



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# Convex Functions

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A function  $f : S \rightarrow \mathbb{R}$  over a convex set  $S \subset \mathbb{R}^d$  is convex if the set

$\text{epigraph}(f) := \left\{ (x, y) \in \mathbb{R}^{d+1} : x \in S, y \in \mathbb{R} \text{ and } y \geq f(x) \right\}$  is convex.

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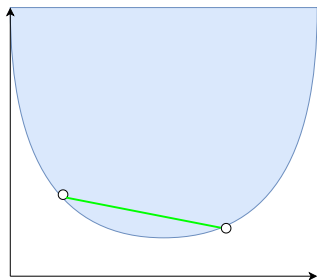
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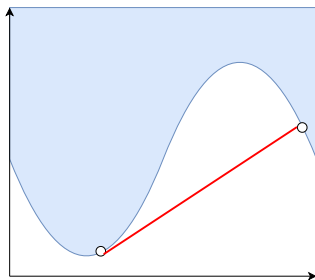
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## Definition (Convex Program)

A convex program (aka convex optimization problem) is a minimization problem of a convex function over a convex set:

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## Definition (Local Minimum)

For an optimization problem  $\min_{x \in S} f(x)$ , a point  $x^*$  is a local minimum if there exists some  $\epsilon > 0$  so that for every  $x \in S$  with  $\|x - x^*\|_2 \leq \epsilon$ ,  $f(x^*) \leq f(x)$ .



# Convex Program: Local Optima are Global Optima

## Theorem (Equivalence of Local and Global Optima)

*Let  $\min_{x \in S} f(x)$  be a convex program. If  $x^*$  is a local minimum, then  $f(x^*) \leq f(x)$  for every  $x \in S$ . In other words,  $x^*$  is a global minimum.*

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This contradicts the fact that  $x^*$  is a local minimum.

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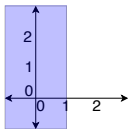
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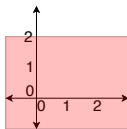
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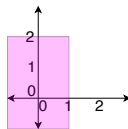
**Example:**  $\left\{x : x \preceq \begin{bmatrix} 1 \\ 2 \end{bmatrix}\right\}$



$$x_1 \leq 1$$



$$x_2 \leq 2$$



$$x \preceq (1, 2)^T$$

## Definition (Positive Semidefinite Matrices)

We say a matrix  $A \in \mathbb{R}^{d \times d}$  is positive semidefinite if  $x^\top A x \geq 0$  for every  $x \in \mathbb{R}^d$ . The relation  $A \succeq 0$  is often used to denote positive semidefiniteness of  $A$ .

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Applications of SDPs: Sum of Squares Programming, Lyapunov Stability analysis, approximation algorithms for combinatorial optimization.

# Optimization Models and Tools

## CPLEX

- Linear Programming (LP).
- Quadratic Programming (QP).
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A linear programming instance is specified by  $c \in \mathbb{R}^n$ ,  $b \in \mathbb{R}^p$ ,  $A \in \mathbb{R}^{p \times n}$ ,  $b_{eq} \in \mathbb{R}^q$ ,  $A_{eq} \in \mathbb{R}^{q \times n}$ .



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Software:

CPLEX: `x = cplexlp(c, A, b, Aeq, beq).`

MATLAB: `x = linprog(c, A,b, Aeq, beq).`

# LP Example - Marketplace Efficiency

Consider a market with  $n$  buyers  $\{b_1, b_2, \dots, b_n\}$  and  $m$  sellers  $\{s_1, s_2, \dots, s_m\}$ .

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**Objective:** Match buyers to sellers to maximize the total utility of the marketplace.

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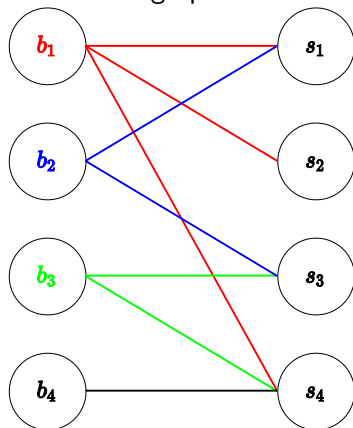
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$$\underset{x \in \mathbb{R}^{mn}}{\text{maximize}} \quad \sum_{i=1}^n \sum_{j=1}^m u_{ij} x_{ij} \quad (1)$$

$$\text{subject to} \quad \sum_{j=1}^m x_{ij} \leq 1 \text{ for all } 1 \leq i \leq n \quad (2)$$

$$\sum_{i=1}^n x_{ij} \leq 1 \text{ for all } 1 \leq j \leq m \quad (3)$$

$$x \succeq 0. \quad (4)$$

(2) ensures each buyer buys at most one item, (3) ensures each seller sells at most one item.

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**Remark:** If we look at the KKT conditions of LP (1), the dual variables of the constraints can be used as prices with the following property:

If the sellers  $s_j$  lists their item for a price  $\lambda_j$ ,

Buyer  $i$  chooses to buy the item  $\arg \max_j u_{ij} - \lambda_j$ ,

then the resulting allocation will be  $x^*$ !



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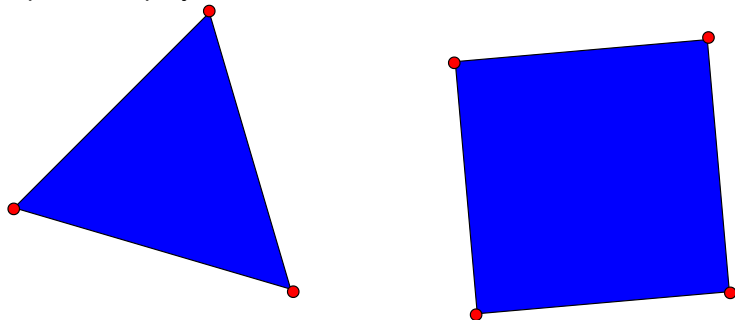
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However, this fact motivated the first implementation of an LP solver.

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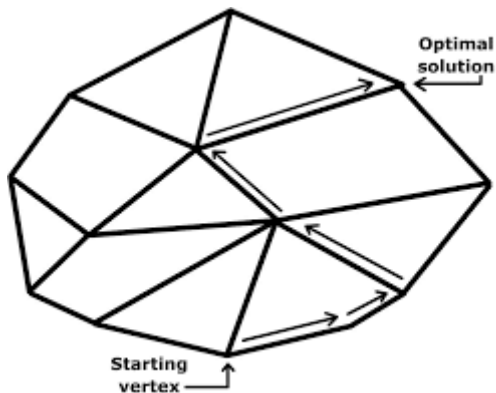
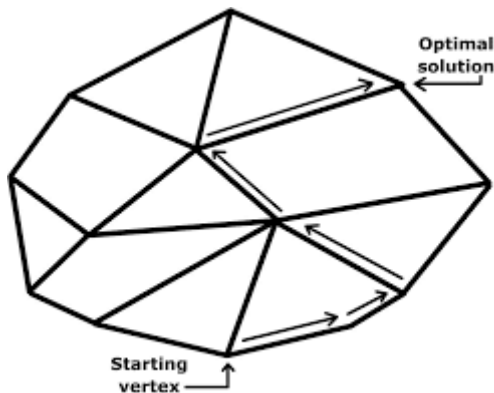


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**Remark:** Worst case running time is exponential in the size of the input, but the set of “bad instances” is very small. In practice, the algorithm works well.

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A quadratic programming instance is specified by  
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Software:

CPLEX: `x = cplexqp(H, f, A, b, Aeq, beq).`

MATLAB: `x = quadprog(H, f, A,b, Aeq, beq).`

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$$\underset{u \in \mathbb{R}^T}{\text{minimize}} \quad \frac{1}{2} x_T^\top Q_T x_T + \frac{1}{2} \sum_{t=0}^{T-1} x_t^\top Q x_t + u_t^\top R u_t \quad (5)$$

$$\text{subject to } x_{t+1} = A x_t + B u_t \text{ for all } 0 \leq t \leq T-1 \quad (6)$$

$$x_0 = \text{initial condition} \quad (7)$$

$$u_{LB} \preceq u_t \preceq u_{UB} \text{ for all } 0 \leq t \leq T-1. \quad (8)$$

# Optimization Algorithms

# Algorithms for Convex Optimization

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- Can solve linear programs.
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## Interior Point Methods

- Can solve convex problems.
- Based on sequential convex programming and warm-starts.
- Currently the best algorithm for general linear programming.

# Ellipsoid Method - Cutting Plane Methods

Suppose we want to solve

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Thus the global minimum cannot be in the set  $\{y : \nabla f(x)^\top (y - x) > 0\}$ . Therefore we can eliminate/“cut away” this set from our search space. Hence the name, “cutting plane method”.

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Similarly, if  $g_i(x) > 0$ , then by convexity of  $g_i$ , we know

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In particular, all points in  $\{y : \nabla g_i(x)^\top (y - x) > 0\}$  are infeasible! So we can prune away this set.

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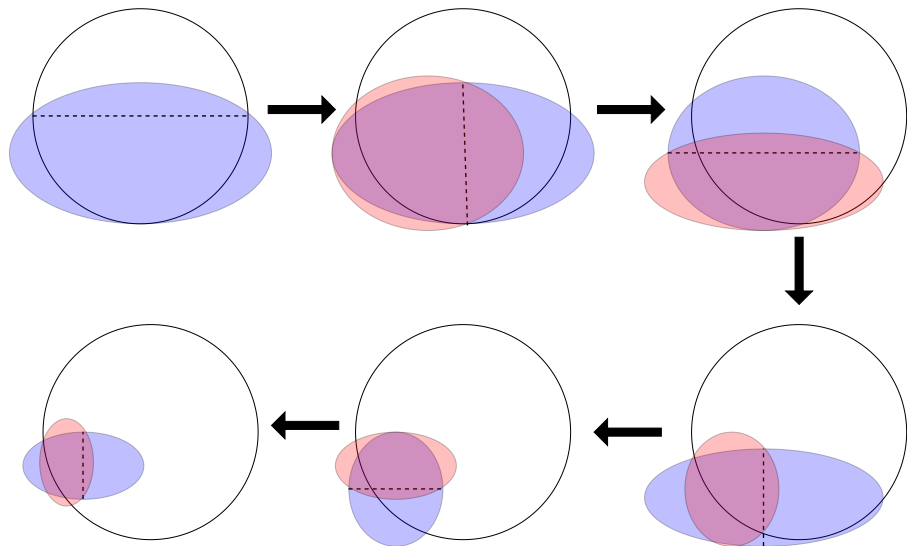
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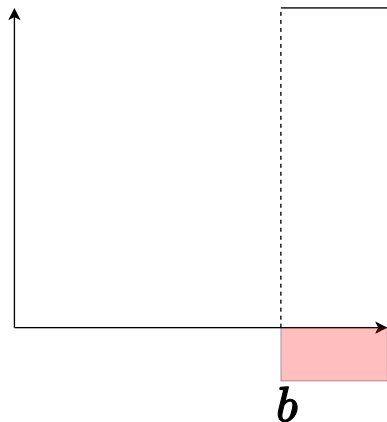
# Ellipsoid Method - Visualization



# Interior Point Methods

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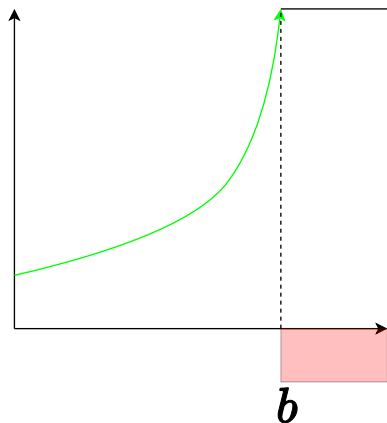
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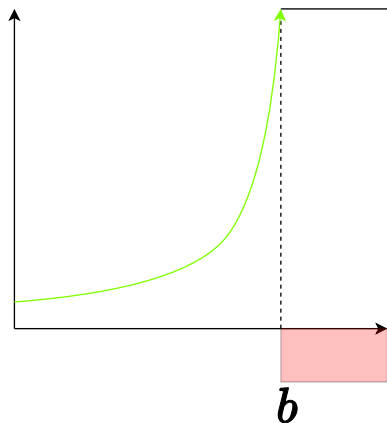
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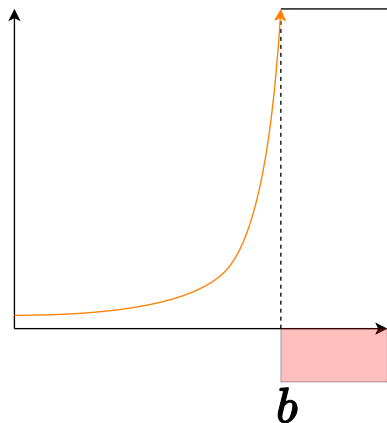




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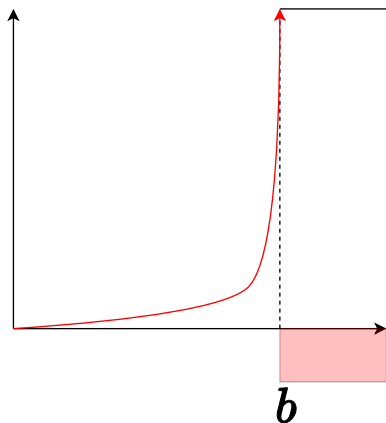
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Continue using each solution to warm start a problem with a steeper barrier until convergence.