# AA 274 Principles of Robotic Autonomy

Localization III: Markov localization and EKF-localization





## Today's lecture

#### • Aim

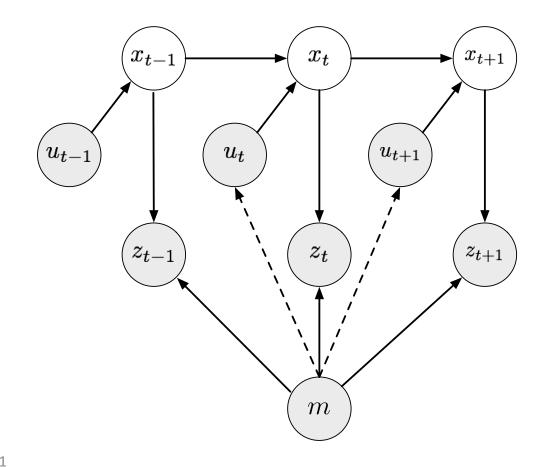
 Learn about Markov localization, with an emphasis on EKF and nonparametric localization

#### Readings

- SNS: 5.6.4 5.6.8, and 5.7
- S. Thrun, W. Burgard, and D. Fox. Probabilistic robotics. MIT press, 2005. Sections 7.2 7.6, 8.3

#### Mobile robot localization

- Problem: determine pose of a robot relative to a given map
- Localization can be interpreted as the problem of establishing correspondence between the map coordinate system and the robot's local coordinate frame
- This process requires integration of data over time



#### Local versus global localization

- Position tracking assumes that the initial pose is known -> local problem well-addressed via Gaussian filters
- In global localization, the initial pose is unknown -> global problem best addressed via non-parametric, multi-hypothesis filters
- In kidnapped robot localization, initial pose is unknown and during operation robot can be "kidnapped" and "teleported" to some other location -> global problem best addressed via non-parametric, multihypothesis filters

#### Static versus dynamic environments

- Static environments are environments were the only variable quantity is the pose of the robot
- Dynamic environments possess objects (e.g., people) other than the robot whose locations change over time -> addressed via either state augmentation or outlier rejection

#### Passive versus active localization

- In passive localization, localization module only *observes* the robot; i.e., robot's motion is not aimed at facilitating localization
- In active localization, robot's actions are aimed at minimizing the localization error
- Hybrid approaches are possible

#### Single-robot versus multi-robot

- In single-robot localization, a single, individual robot is involved in the localization process
- In multi-robot localization, a team of robots is engaged with localization, possibly cooperatively (or even adversarially!)

In this class we will focus on local & global, static (or quasi-static), passive, single-robot localization problems

## Casting the localization problem within a Bayesian filtering framework

- State  $x_t$ , control  $u_t$  and measurements  $z_t$  have the same meaning as in the general filtering context
- For a differential drive robot equipped with a laser range-finder (returning a set of range  $r_i$  and bearing  $\phi_i$  measurements)

$$x_t = \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} \qquad \qquad t_t = \begin{pmatrix} v \\ \omega \end{pmatrix} \qquad \qquad z_t = \left\{ \begin{pmatrix} r_i \\ \phi_i \end{pmatrix} \right\}_i$$

## Casting the localization problem within a Bayesian filtering framework

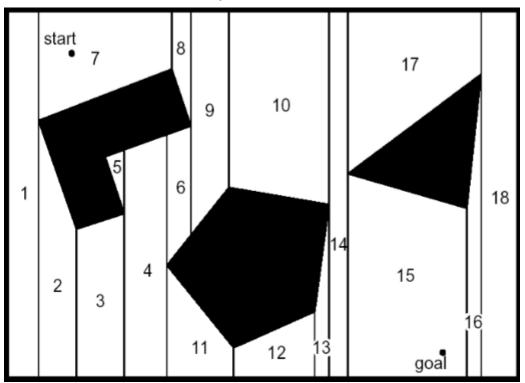
 A map m is a list of objects in the environment along with their properties

$$m = \{m_1, m_2, \dots, m_N\}$$

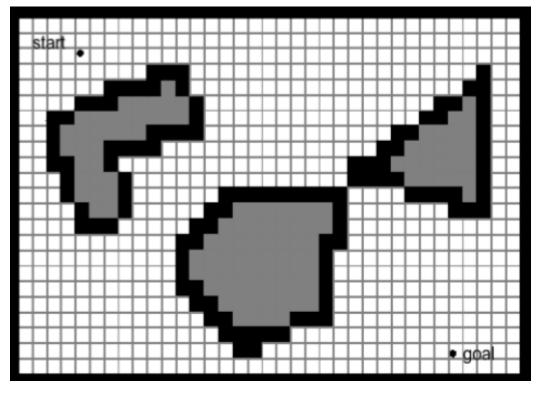
- Maps can be
  - Location-based: index i corresponds to a specific location (hence, they are volumetric)
  - Feature-based: index i is a feature index, and  $m_i$  contains, next to the properties of a feature, the Cartesian location of that feature

## Location-based maps

#### Vertical cell decomposition

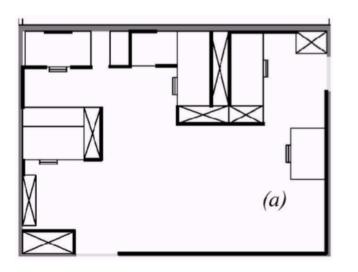


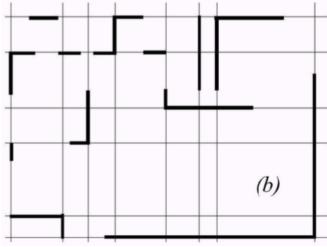
#### Fixed cell decomposition (occupancy grid)

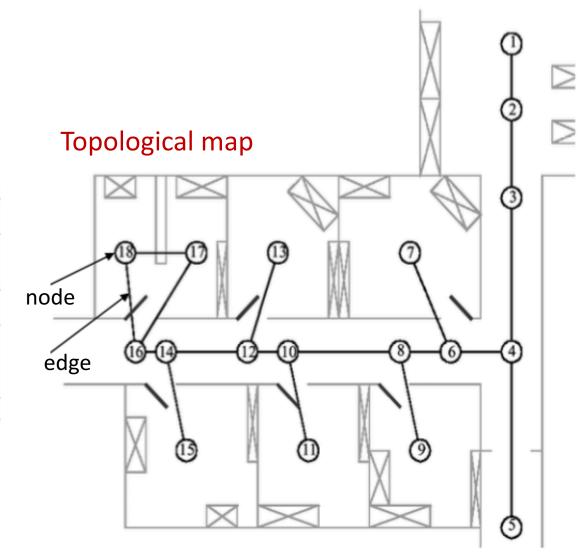


## Feature-based maps

#### Line-based map

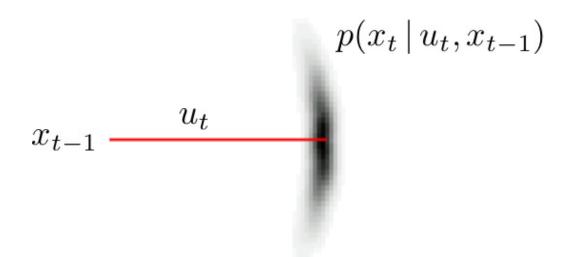






## Casting the localization problem within a Bayesian filtering framework

Motion model is probabilistic



- Key fact:  $p(x_t | u_t, x_{t-1}) \neq p(x_t | u_t, x_{t-1}, m)$
- Useful approximation (tight at high update rates)

$$p(x_t | u_t, x_{t-1}, m) \approx \eta \frac{p(x_t | u_t, x_{t-1}) p(x_t | m)}{p(x_t)}$$

Consistency of state  $x_t$  with map m

Uses approximation  $p(m \mid x_t, u_t, x_{t-1}) \approx p(m \mid x_t)$ 

## Casting the localization problem within a Bayesian filtering framework

Measurement model is probabilistic

$$p(z_t \mid x_t, m)$$

Sensors usually generate more than one measurement when queried

$$z_t = \{z_t^1, \dots, z_t^K\}$$

• Typically, independence assumption is made

$$p(z_t | x_t, m) = \prod_{k=1}^{K} p(z_t^k | x_t, m)$$

#### Markov localization

- Straightforward application of Bayes filter
- Requires a map *m* as input
- Addresses:
  - Global localization
  - Position tracking
  - Kidnapped robot problem

```
Data: bel(x_{t-1}), u_t, z_t, m

Result: bel(x_t)

foreach x_t do
 | \overline{bel}(x_t) = \int p(x_t | u_t, x_{t-1}, m) bel(x_{t-1}) dx_{t-1}; 
bel(x_t) = \eta p(z_t | x_t, m) \overline{bel}(x_t);
```

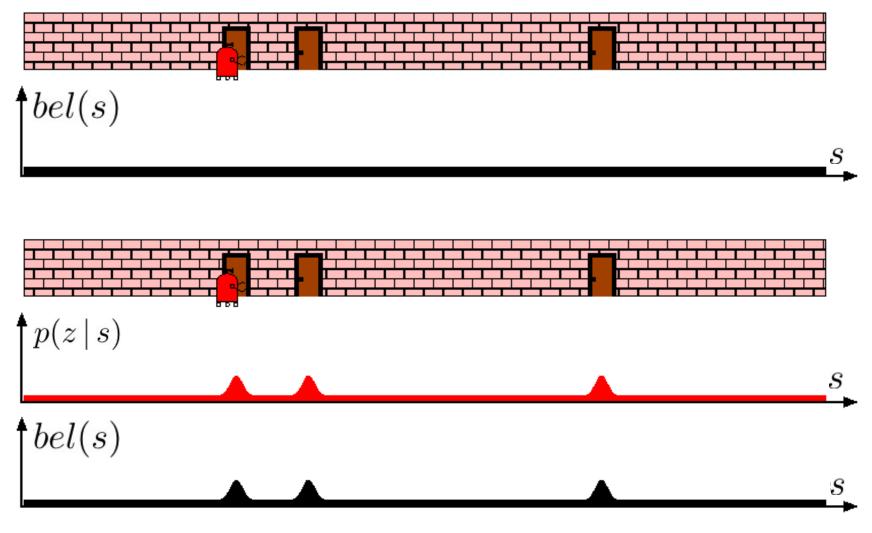
end

Return  $bel(x_t)$ 

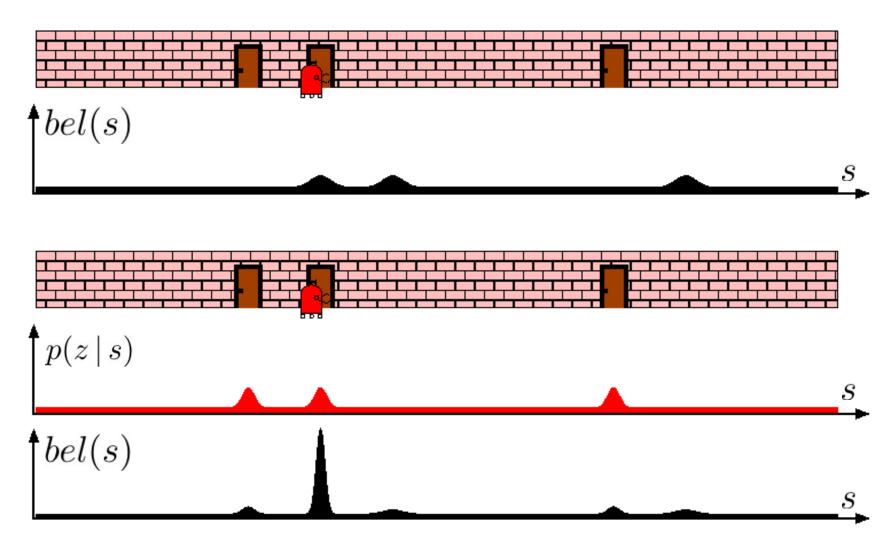
## Markov localization: typical choices for initial belief

- Initial belief,  $bel(x_0)$  reflects initial knowledge of robot pose
- For position tracking
  - If initial pose is known,  $bel(x_0) = \begin{cases} 1 \text{ if } x_0 = \overline{x}_0 \\ 0 \text{ otherwise} \end{cases}$
  - If partially known,  $bel(x_0) \sim \mathcal{N}(\overline{x}_0, \Sigma_0)$
- For global localization
  - If initial pose is unknown,  $bel(x_0) = 1/|X|$

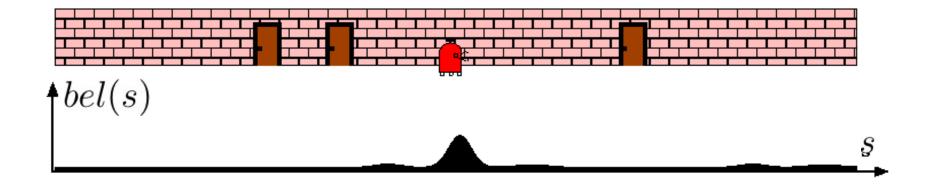
## Markov localization: example



## Markov localization: example



## Markov localization: example



#### Instantiation of Markov localization

- To make algorithm tractable, we need to add some structure to the representation of  $bel(x_t)$ 
  - 1. Gaussian representation
  - 2. Particle filter representation

### Extended Kalman filter (EKF) localization

- Key idea: represent belief  $bel(x_t)$  by its first and second moment, i.e.,  $\mu_t$  and  $\Sigma_t$
- We will develop the EKF localization algorithm under the assumptions that:
  - 1. A feature-based map is available, consisting of point landmarks

$$m=\{m_1,m_2,\ldots\}, \qquad m_i=(m_{i,x},m_{i,y})$$
 landmark in the global coordinate frame

Location of the

- 2. There is a sensor that can measure the range r and the bearing  $\phi$  of the landmarks relative to the robot's local coordinate frame
- Key concepts carry forward to other map / sensing models

#### Range and bearing sensors

- Range & bearing sensors are common: features extracted from range scans and stereo vision come with range r and bearing  $\phi$  information
- At time t, a set of features is measured (assumed independent)

$$z_t = \{z_t^1, z_t^2, \ldots\} = \{(r_t^1, \phi_t^1), (r_t^2, \phi_t^2), \ldots\}$$

• Assuming that the *i*-th measurement at time *t* corresponds to the *j*-th landmark in the map, the measurement model is

$$\begin{pmatrix} r_t^i \\ \phi_t^i \end{pmatrix} = \underbrace{\begin{pmatrix} \sqrt{(m_{j,x} - x)^2 + (m_{j,y} - y)^2} \\ \text{atan2}(m_{j,y} - y, m_{j,x} - x) - \theta \end{pmatrix}}_{=h(x_t, j, m)} + \mathcal{N}(0, Q_t)$$

Gaussian noise

#### The issue of data association

- Data association problem: uncertainty may exists regarding the identity of a landmark
- Formally, we define a correspondence variable between measurement  $z_t^i$  and landmark  $m_i$  in the map as (assume N landmarks)

$$c_t^i \in \{1, \dots, N+1\}$$

- $c_t^i = j \leq N$  if *i*-th measurement at time *t* corresponds to *j*-th landmark
- $c_t^i = N+1$  if a measurement does not correspond to any landmark
- Two versions of the localization problem
  - 1. Correspondence variables are known
  - 2. Correspondence variables are not known (usual case)

## EKF localization with known correspondences

- Algorithm is derived from EKF filter
- Assume motion model (in our case, differential drive robot)

$$x_t = g(u_t, x_{t-1}) + \epsilon_t, \qquad \epsilon_t \sim \mathcal{N}(0, R_t), \qquad G_t := J_g(u_t, \mu_{t-1})$$

Assume range and bearing measurement model

$$z_t^i = h(x_i, j, m) + \delta_t, \qquad \delta_t \sim \mathcal{N}(0, Q_t), \qquad H_t^i := \frac{\partial h(\overline{\mu}_t, j, m)}{\partial x_t}$$

$$\frac{\partial h(\overline{\mu}_t, j, m)}{\partial x_t} = \begin{pmatrix} \frac{\partial r_t^i}{\partial \overline{\mu}_{t,x}} & \frac{\partial r_t^i}{\partial \overline{\mu}_{t,y}} & \frac{\partial r_t^i}{\partial \overline{\mu}_{t,\theta}} \\ \frac{\partial \phi_t^i}{\partial \overline{\mu}_{t,x}} & \frac{\partial \phi_t^i}{\partial \overline{\mu}_{t,y}} & \frac{\partial \phi_t^i}{\partial \overline{\mu}_{t,\theta}} \end{pmatrix} = \begin{pmatrix} -\frac{m_{j,x} - \overline{\mu}_{t,x}}{\sqrt{(m_{j,x} - \overline{\mu}_{t,x})^2 + (m_{j,y} - \overline{\mu}_{t,y})^2}} & -\frac{m_{j,y} - \overline{\mu}_{t,y}}{\sqrt{(m_{j,x} - \overline{\mu}_{t,x})^2 + (m_{j,y} - \overline{\mu}_{t,y})^2}} & -\frac{m_{j,x} - \overline{\mu}_{t,y}}{\sqrt{(m_{j,x} - \overline{\mu}_{t,x})^2 + (m_{j,y} - \overline{\mu}_{t,y})^2}} & -1 \end{pmatrix}$$

$$Q_t = \begin{pmatrix} \sigma_r^2 & 0\\ 0 & \sigma_\phi^2 \end{pmatrix}$$

#### EKF localization with known correspondences

- Main difference with EKF filter: multiple measurements are processed at the same time
- We exploit conditional independence assumption

$$p(z_t | x_t, c_t, m) = \prod_i p(z_t^i | x_t, c_t^i, m)$$

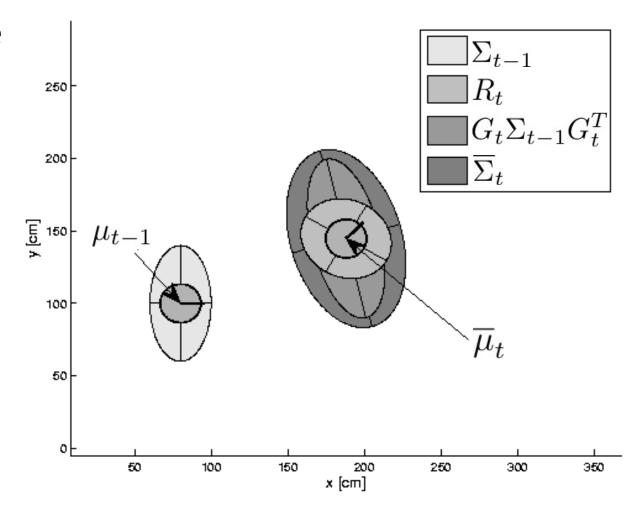
 Such assumption allows us to incrementally add the information, as if there was zero motion in between measurements

$$\begin{array}{l} \mathbf{Data:} \ (\mu_{t-1}, \Sigma_{t-1}), u_t, z_t, c_t, m \\ \mathbf{Result:} \ (\mu_t, \Sigma_t) \\ \overline{\mu}_t = g(u_t, \mu_{t-1}) \ ; \\ \overline{\Sigma}_t = G_t \Sigma_{t-1} G_t^{\ T} + R_t; \\ \mathbf{foreach} \ z_t^i = (r_t^i, \phi_t^i)^T \ \mathbf{do} \\ & | \ j = c_t^i; \\ \hat{z}_t^i = \begin{pmatrix} \sqrt{(m_{j,x} - \overline{\mu}_{t,x})^2 + (m_{j,y} - \overline{\mu}_{t,y})^2} \\ \mathrm{atan2}(m_{j,y} - \overline{\mu}_{t,y}, m_{j,x} - \overline{\mu}_{t,x}) - \overline{\mu}_{t,\theta} \end{pmatrix}; \\ S_t^i = H_t^i \, \overline{\Sigma}_t \, [H_t^i]^T + Q_t; \\ K_t^i = \overline{\Sigma}_t \, [H_t^i]^T \, [S_t^i]^{-1}; \\ \overline{\mu}_t = \overline{\mu}_t + K_t^i (z_t^i - \hat{z}_t^i); \\ \overline{\Sigma}_t = (I - K_t^i H_t^i) \, \overline{\Sigma}_t; \\ \mathbf{end} \end{array}$$

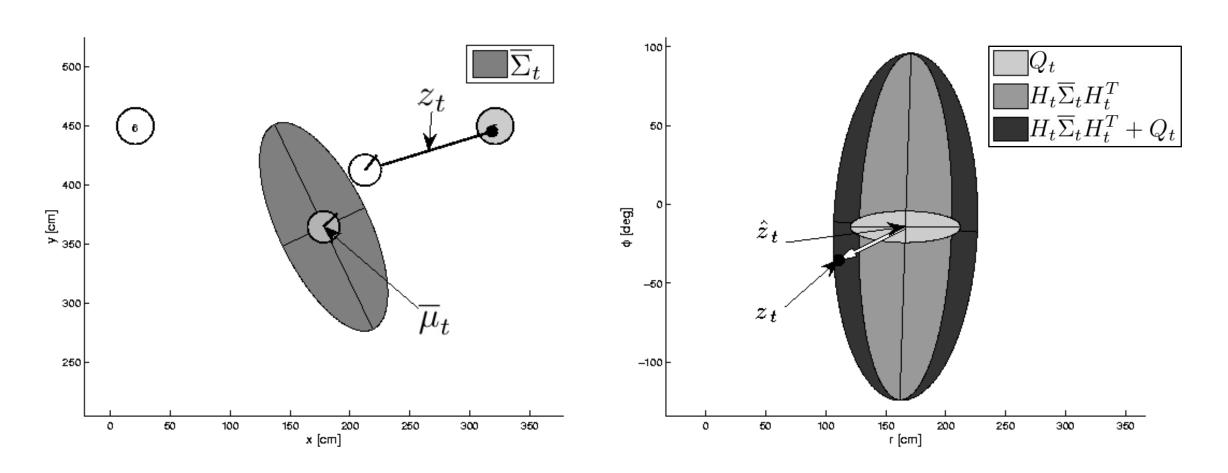
$$\mu_t = \overline{\mu}_t \text{ and } \Sigma_t = \overline{\Sigma}_t;$$
  
Return  $(\mu_t, \Sigma_t)$ 

#### Example of EKF-localization: prediction step

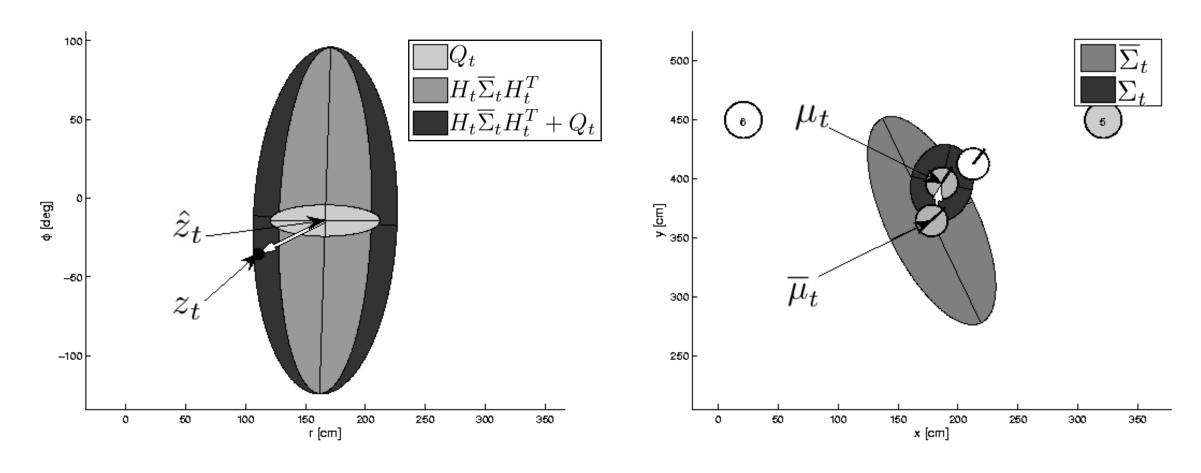
- Observations measure relative distance and bearing to a marker
- For simplicity, we assume that the robot detects only one marker at a time



## Example of EKF-localization: measurement prediction step



## Example of EKF-localization: correction step



## EKF localization with unknown correspondences

- Key idea: determine the identity of a landmark during localization via maximum likelihood estimation, whereby one first determines the most likely value of  $c_t$ , and then takes this value for granted
- Formally, the maximum likelihood estimator determines the correspondence that maximizes the data likelihood

$$\hat{c}_t = \underset{c_t}{\arg\max} \ p(z_t \mid c_{1:t}, m, z_{1:t-1}, u_{1:t})$$

- Challenge: there are exponentially many terms in the maximization above!
- Solution: perform maximization separately for each  $z_t^i$

2/25/19

#### Estimating the correspondence variables

• Step #1: find

$$p(\mathbf{z_t^i} | c_{1:t}, m, z_{1:t-1}, u_{1:t})$$

Derivation (sketch)

$$p(z_{t}^{i} | c_{1:t}, m, z_{1:t-1}, u_{1:t}) = \int p(z_{t}^{i} | x_{t}, c_{1:t}, m, z_{1:t-1}, u_{1:t}) p(x_{t} | c_{1:t}, m, z_{1:t-1}, u_{1:t}) dx_{t}$$

$$= \int p(z_{t}^{i} | x_{t}, c_{t}^{i}, m) \cdot \overline{bel}(x_{t}) dx_{t}$$

$$\sim \mathcal{N}(h(x_{t}, c_{t}^{i}, m), Q_{t}) \sim \mathcal{N}(\overline{\mu}_{t}, \overline{\Sigma}_{t})$$

$$\approx \mathcal{N}(h(\overline{\mu}_{t}, c_{t}^{i}, m) + H_{t}^{i}(x_{t} - \overline{\mu}_{t}), Q_{t})$$

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### Estimating the correspondence variables

Performing the algebraic calculations

$$p(z_t^i | c_{1:t}, m, z_{1:t-1}, u_{1:t}) \approx \mathcal{N}(h(\overline{\mu}_t, c_t^i, m), H_t^i \overline{\Sigma}_t [H_t^i]^T + Q_t)$$

• Step #2: estimate correspondence as

$$\hat{c}_{t}^{i} = \underset{c_{t}^{i}}{\arg\max} \ p(z_{t}^{i}|c_{1:t}, m, z_{1:t-1}, u_{1:t})$$

$$\approx \underset{c_{t}^{i}}{\arg\max} \ \mathcal{N}(z_{t}^{i}; \ h(\bar{\mu}_{t}, c_{t}^{i}, m), H_{t}\bar{\Sigma}_{t}H_{t}^{T} + Q_{t})$$

## EKF localization with unknown correspondences

 Same as before, plus the inclusion of a maximum likelihood estimator for the correspondence variables

```
Data: (\mu_{t-1}, \Sigma_{t-1}), u_t, z_t, m
Result: (\mu_t, \Sigma_t)
\overline{\mu}_t = g(u_t, \mu_{t-1}) ;
\overline{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + R_t;
foreach z_t^i = (r_t^i, \phi_t^i)^T do
         foreach landmark k in the map do
                \hat{z}_{t}^{k} = \begin{pmatrix} \sqrt{(m_{k,x} - \overline{\mu}_{t,x})^{2} + (m_{k,y} - \overline{\mu}_{t,y})^{2}} \\ \tan 2(m_{k,y} - \overline{\mu}_{t,y}, m_{k,x} - \overline{\mu}_{t,x}) - \overline{\mu}_{t,\theta} \end{pmatrix};
                S_t^k = H_t^k \, \overline{\Sigma}_t \, [H_t^k]^T + Q_t;
        j(i) = \underset{k}{\operatorname{arg max}} \mathcal{N}(z_t^i; \, \hat{z}_t^k, S_t^k) 
K_t^i = \overline{\Sigma}_t \, [H_t^{j(i)}]^T \, [S_t^{j(i)}]^{-1};
                                                                                         Correspondence
       \overline{\mu}_t = \overline{\mu}_t + K_t^i(z_t^i - \hat{z}_t^{j(i)});
                                                                                          estimation
        \overline{\Sigma}_t = (I - K_t^i H_t^{j(i)}) \, \overline{\Sigma}_t;
\mu_t = \overline{\mu}_t \text{ and } \Sigma_t = \overline{\Sigma}_t;
```

end

$$\mu_t = \overline{\mu}_t \text{ and } \Sigma_t = \overline{\Sigma}_t$$
  
Return  $(\mu_t, \Sigma_t)$ 

#### Comments

• Alternative approach to estimate correspondences is to use a *validation gate*:

Match landmark j with measurement i if  $(z_t^i - \hat{z}_t^j)^T [S_t^k]^{-1} (z_t^i - \hat{z}_t^j) \leq \gamma$ 

- A more general approach to deal with data association is the multihypothesis tracking filter, where a belief is represented by a mixture of Gaussians (each tracking a sequence of data association decisions)
- UKF localization is another popular approach for feature-based localization

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#### Comments

- Other popular features include lines, corners, distinct patterns
- In the case of lines, an observation would be

$$z_t^i = egin{bmatrix} r_t^i \ lpha_t^i \end{bmatrix}$$

## Monte Carlo localization (MCL)

• Key idea: represent belief  $bel(x_t)$  by a set of M particles

$$\mathcal{X}_t = \{x_t^{[1]}, x_t^{[2]}, \dots, x_t^{[M]}\}$$

- Requires a map *m* as input
- Addresses:
  - Global localization
  - Position tracking
  - Kidnapped robot problem (by injecting random particles)
- Can handle dynamic environments via outlier rejection

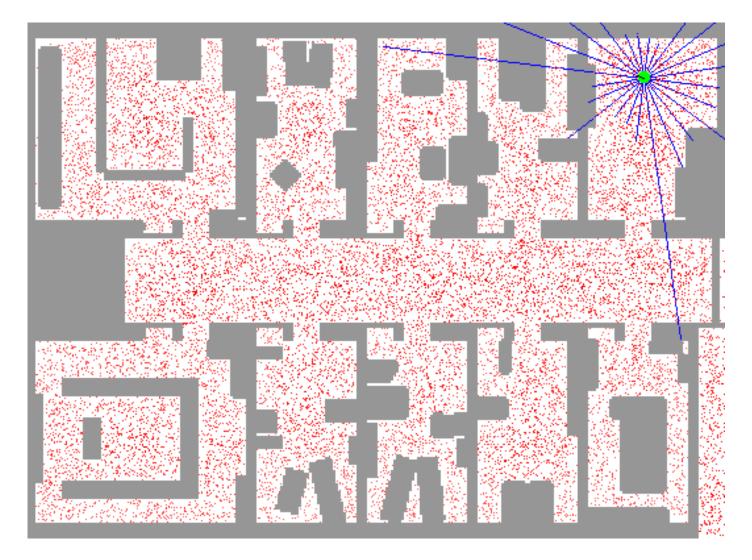
```
Data: \mathcal{X}_{t-1}, u_t, z_t, m
Result: \mathcal{X}_t
\overline{\mathcal{X}}_t = \mathcal{X}_t = \emptyset;
for i = 1 to M do
      Sample x_t^{[m]} \sim p(x_t | u_t, x_{t-1}^{[m]}, \mathbf{m});
    w_t^{[m]} = p(z_t \,|\, x_t^{[m]}, \mathbf{m});
    \overline{\mathcal{X}}_t = \overline{\mathcal{X}}_t \cup \left(x_t^{[m]}, w_t^{[m]}\right);
end
for i = 1 to M do
      Draw i with probability \propto w_t^{[i]};
```

end

Return  $\mathcal{X}_t$ 

Add  $x_t^{[i]}$  to  $\mathcal{X}_t$ ;

## MCL: example



#### Next time

