Lab: Inheritance

This document defines the lab for the "Java Advanced" course @ Software University. Please submit your solutions (source code) to all below-described problems in Judge.

Part I: Inheritance

1. Single Inheritance

Create two classes named Animal and Dog.

Animal with a single public method eat() that prints: "eating..."

Dog with a single public method bark() that prints: "barking..."

The **Dog** should inherit from the **Animal**.

```
public static void main(String[] args) {
    Dog dog = new Dog();
    dog.eat();
    dog.bark();
}
```

```
"C:\Program Files\Java\jdk1.8.0_91\bin\java" ...
    eating...
∥ 🛱 barking...
```

Hints

Use the **extends** keyword to build a hierarchy.

2. Hierarchical Inheritance

Create three classes named **Animal**, **Dog**, and **Cat**.

Animal with a single public method **eat()** that prints: "**eating...**"

Dog with a single public method bark() that prints: "barking..."

Cat with a single public method meow() that prints: "meowing..."

Dog and **Cat** should inherit from **Animal**.

```
public static void main(String[] args) {
    Dog dog = new Dog();
    dog.eat();
    dog.bark();
    Cat cat = new Cat();
    cat.eat();
    cat.meow();
}
```











```
"C:\Program Files\Java\jdk1.8.0 91\bin\java" ...
■ +
     eating...
     barking...
     eating...
     meowing...
```

Part II: Reusing Classes

3. Random Array List

Create a RandomArrayList class that has all the functionality of an ArrayList.

Add an additional function that returns and removes a random element from the list.

Public method: getRandomElement(): Object

4. Stack of Strings

Create a class **Stack** that can store only strings and has the following functionality:

- Private field: data: ArrayList<String>
- Public method: push(String item): void
- Public method: pop(): String
- Public method: **peek(): String**
- Public method: isEmpty(): boolean

```
public static void main(String[] args) {
    StackOfStrings sos = new StackOfStrings();
    sos.push("one");
    sos.push("tow");
    sos.push("three");
    System.out.println(sos.isEmpty());
    System.out.println(sos.peek());
    System.out.println(sos.pop());
    System.out.println(sos.pop());
    System.out.println(sos.pop());
}
```

Hints

Use composition/delegation to have a field in which to store the stack's data.









